

		Labs			Lecture Rooms	
		Media Lab 1	1B	1D	Classroom A	Classroom B
		10 Seats	15 Seats	10 Seats		
MON	Morning	Game Development 2	Lab II	Studio II		TRI 1
		VAN	SHAYE	MARK		TRI 2
	Afternoon	Game Development 3	Lab II	Studio II		TRI 3
		VAN	MARK	TAM		TRI 4
	Late	CG Art 3	Games & Animation in Context			TRI 5/6
		MARK	TAM			
TUE	Morning	Design Fundamentals	Studio Workshop A	Design Process		
		BROOKE	MELIKA	Craig		
	Afternoon	Design Process	Studio Workshop B	Design Fundamentals	Critical Frameworks	
		CRAIG	TOBIAS	MELIKA	BRAD (4PM)	
	Late	Tutoring	Lab 2	Production Art 2		
		JED	NEW	CARLOS (5PM)		
WED	Morning	2D Animation 2	Studio Workshop A	Design Process	UI/UX	
		SHAYE	MELIKA	CRAIG	CLINT	
	Afternoon	EBM	Studio Workshop B	Design Fundamentals	Games & Animation in Context (3C)	History of Games & Animation
			CRAIG	MELIKA	TAM	LANCE
	Late	Graphic Narrative II	2D Animation 3	Tutoring		
		JOHN	TAM	STELLA		
THU	Morning	Studio 1	Studio Workshop A	Professional Development		
		Confirm??	MARK	SHAYE		
	Afternoon	Studio II	Studio Workshop B	CG Art 2	Graphic Narritive 1	
		VAN	MARK	NEW	JOHN	
	Late	Graphic Narrative II	Lab 1	3D Animation 3		
		JOHN	VAN	MARK		
FRI	Morning	Design Fundamentals	Studio Workshop A	Game Design II		
		BROOKE	CRAIG	VAN		
	Afternoon	Design Process	Studio Workshop B	Production Art 3		
		CRAIG	TOBIAS	TAM		
	Late	Tutoring	Studio 1	2D Animation II		
		GIBS	Confirm??	TAM		