Project - Game Overview

IT6034 - Game Development

James Vanner - 20200651

Supervisor: Pinal Shah

Game Overview - Legend of the Fire Scrolls

Game Platforms: Windows/MacOS
Target Age: 10 +
OFLC Rating: PG

Game Summary:

Sir Geldric, a knight from the kingdom of Lorniel, has been tasked by King Azaroth to hunt down the ancient Fire Scrolls, which contain lost wisdom needed to defeat the evil forces of the dark sorcerer Utumno. However, the scrolls have been hidden deep within the ancient dark dungeon labyrinths of Dar-Kunor. Can Sir Geldric master his fear, fight off evil snakes and skeletons and find his way through the labyrinths in order to recover the scrolls?

Game Outline:

As Sir Geldric, players must navigate their way through spooky dungeon labyrinths, trying to pick up all of the fire scrolls within each level. However, it isn't as easy as it sounds - there are many dark magical creatures in the dungeons of Dar-Kunor, including spooky scary skeletons and slippery slimy snakes. Getting caught by one of these will lose Sir Geldric a life, and slow him down temporarily. However, he has some help - he can pick up magic potions to give him a temporary speed boost. Only once he has gathered all of the scrolls can he exit the labyrinth through the central doorway.

Unique Selling Points:

- Fantasy RPG meets labyrinth puzzle game
- Awesome music
- Pickup potions to get a speed boost
- Try not to get lost within increasingly complex mazes
- Plenty of spooky enemies to avoid, such as skeletons and snakes