

Vector Space Models

- Outline
 - Vector space models
 - Advantages
 - Applications
- Why learn vector space models?

Where are you heading?
Where are you from?

↓

Different meaning

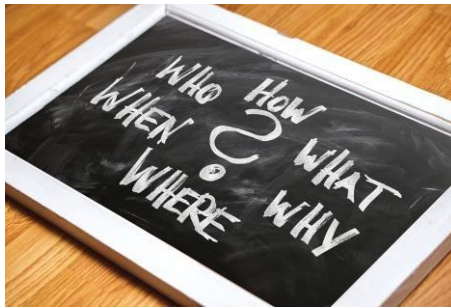
What is your age?
How old are you?

↓

Same Meaning

Vector space models applications

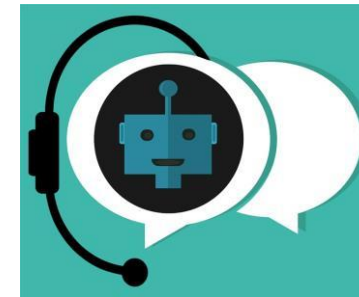
- You eat cereal from a bowl
- You buy something and someone else sells it



Information Extraction



Machine Translation



Chatbots

- With vectors based models, you will be able to capture this and many other types of relationships among different sets of words.
- Vector space models are used in information extraction to answer questions, in the style of who, what, where, how and etcetera

Fundamental concept

"You shall know a word by the company it keeps"

Firth, 1957



(Firth, J. R. 1957:11)

- Represent words and documents as vectors
- Representation that captures relative meaning

Word by Word and Word by Doc.

- Co-occurrence \longrightarrow Vector representation
- Relationships between words/documents

- Word by Word Design

Number of times they *occur together within a certain distance k*

I like simple data
I prefer simple raw data

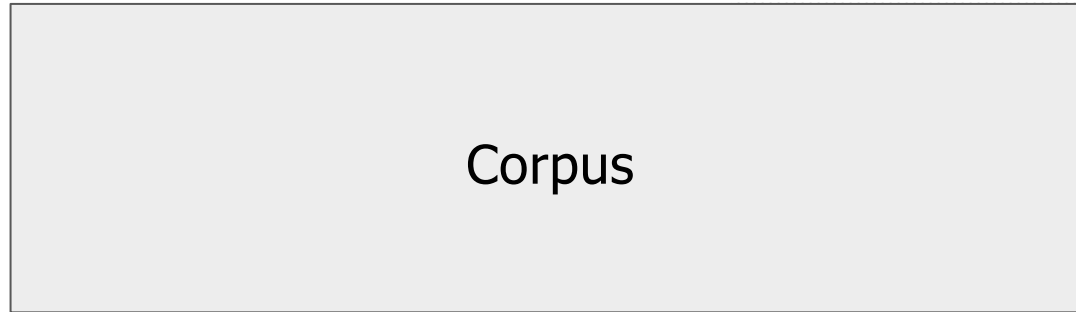
$k=2$

	simple	raw	like	I
data	2	1	1	0

n

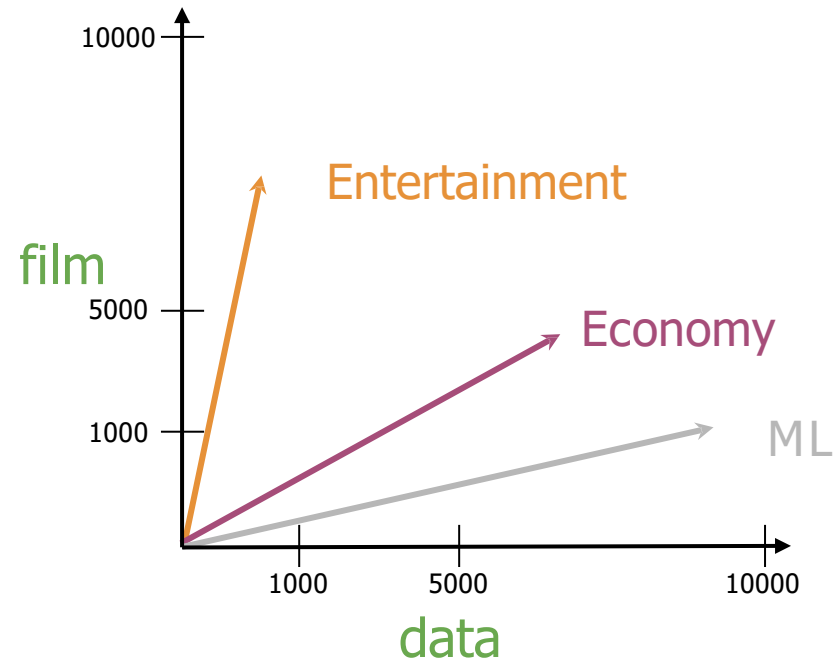
Word by Document Design

Number of times a word *occurs within a certain category*



	Entertainment	Economy	Machine Learning
data	500	6620	9320
film	7000	4000	1000

Vector Space

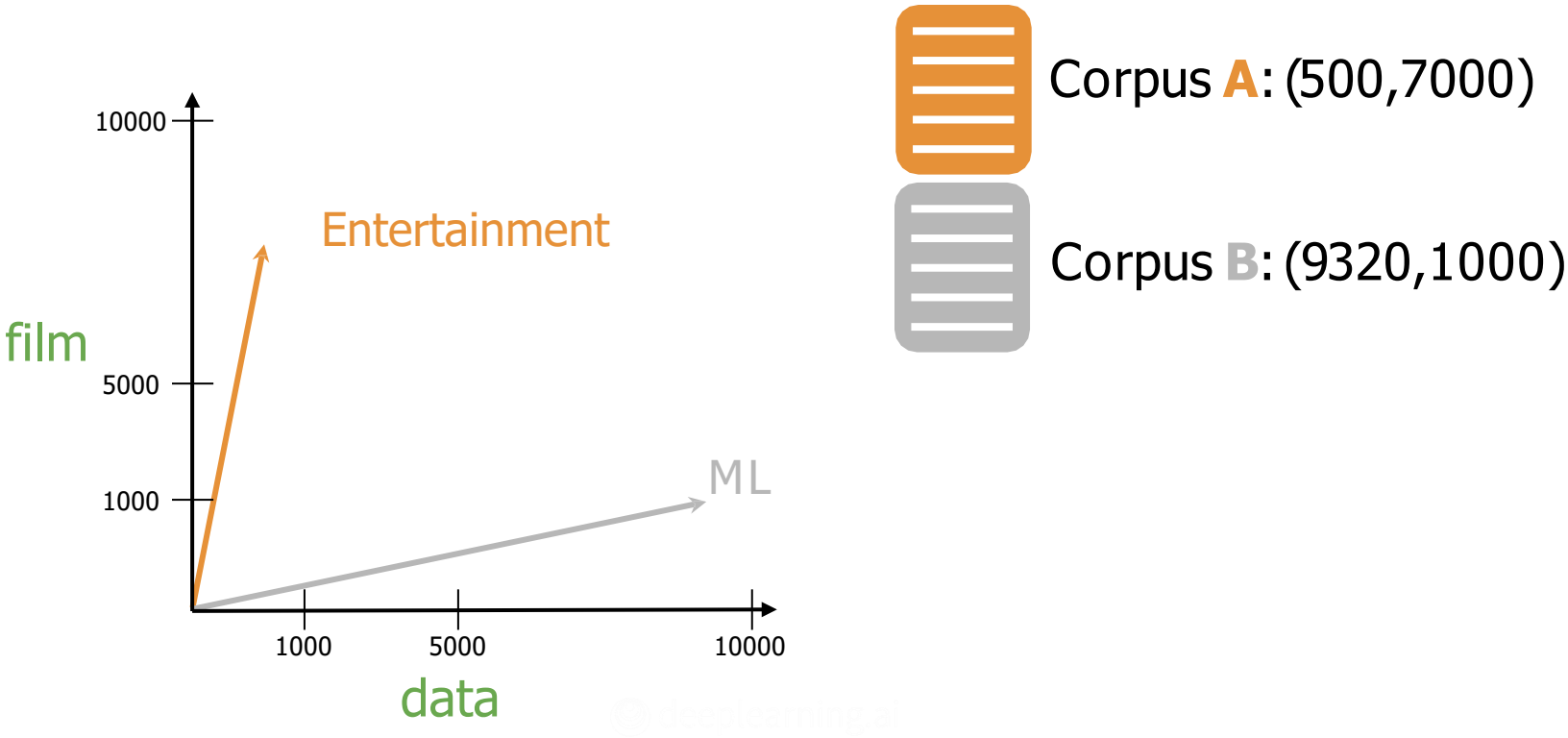


	Entertainment	Economy	ML
data	500	6620	9320
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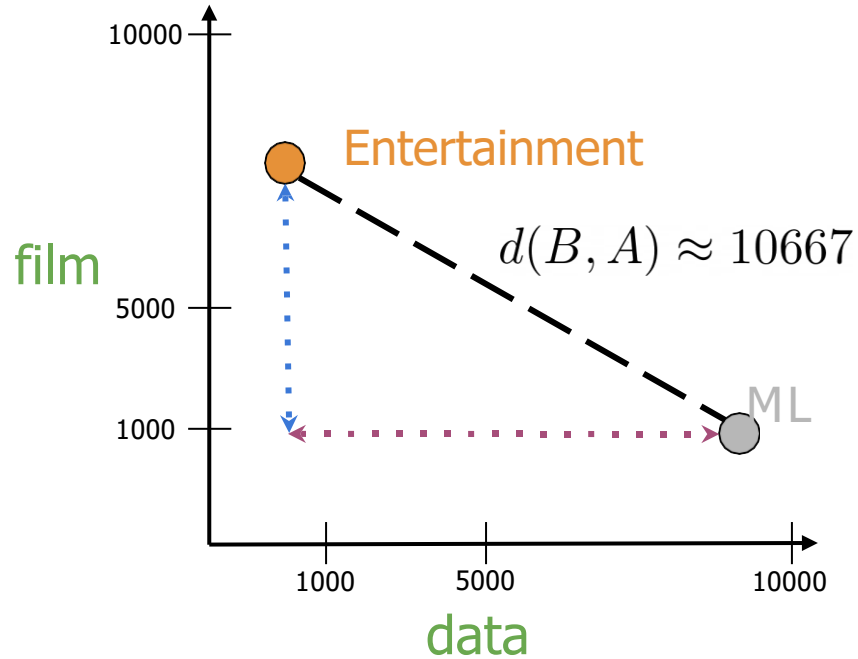
Measures of "similarity:"
Angle
Distance

- W/W and W/D, *counts* of occurrence
- Vector Spaces \longrightarrow Similarity between words/documents

Euclidean distance



Euclidean distance



Corpus **A**: (500,7000)



Corpus **B**: (9320,1000)

$$d(B, A) = \sqrt{\underbrace{(B_1 - A_1)^2}_{\text{purple}}} + \underbrace{(B_2 - A_2)^2}_{\text{blue}}$$

$$c^2 = a^2 + b^2$$

$$d(B, A) = \sqrt{(-8820)^2 + (6000)^2}$$

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Euclidean distance for n-dimensional vectors

	data	\vec{w} boba	\vec{v} ice-cream
AI	6	0	1
drinks	0	4	6
food	0	6	8

$$\begin{aligned} &= \sqrt{(1 - 0)^2 + (6 - 4)^2 + (8 - 6)^2} \\ &= \sqrt{1 + 4 + 4} = \sqrt{9} = 3 \end{aligned}$$

$$d(\vec{v}, \vec{w}) = \sqrt{\sum_{i=1}^n (v_i - w_i)^2} \longrightarrow \text{Norm of } (\vec{v} - \vec{w})$$

Euclidean distance in Python

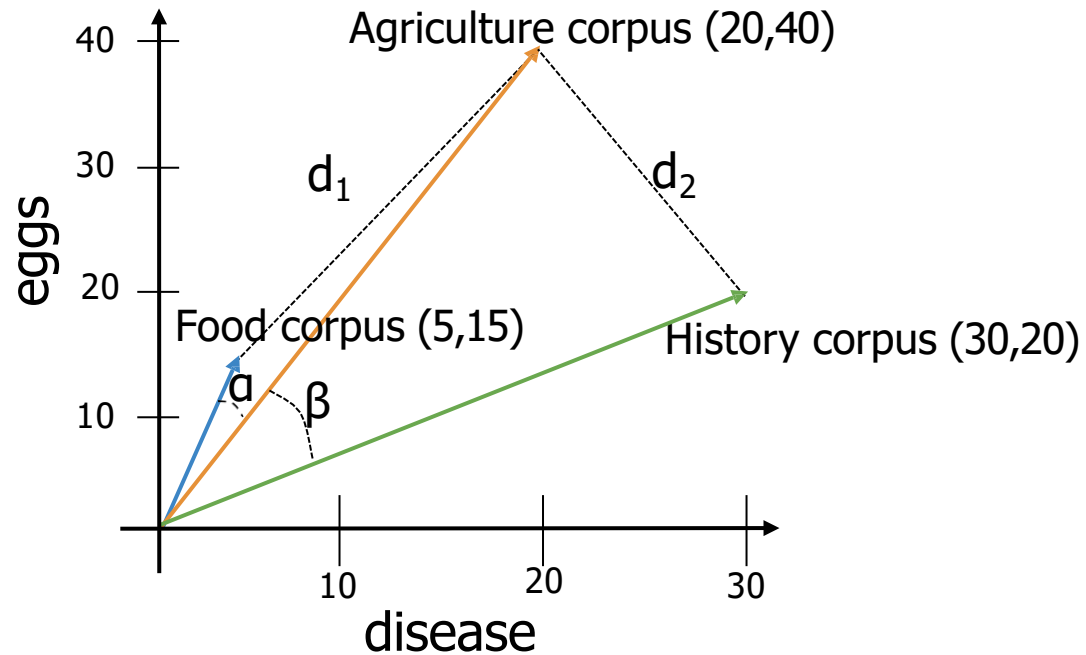
```
# Create numpy vectors v and w
v = np.array([1, 6, 8])
w = np.array([0, 4, 6])

# Calculate the Euclidean distance d
d = np.linalg.norm(v-w)

# Print the result
print("The Euclidean distance between v and w is: ", d)
```

The Euclidean distance between v and w is: 3

Euclidean distance vs Cosine similarity



Euclidean distance: $d_2 < d_1$

Angles comparison: $\beta > \alpha$

The cosine of the angle between the vectors

Cosine Similarity

- How to get the cosine of the angle between two vectors
- Relation of this metric to similarity
- Previous definitions

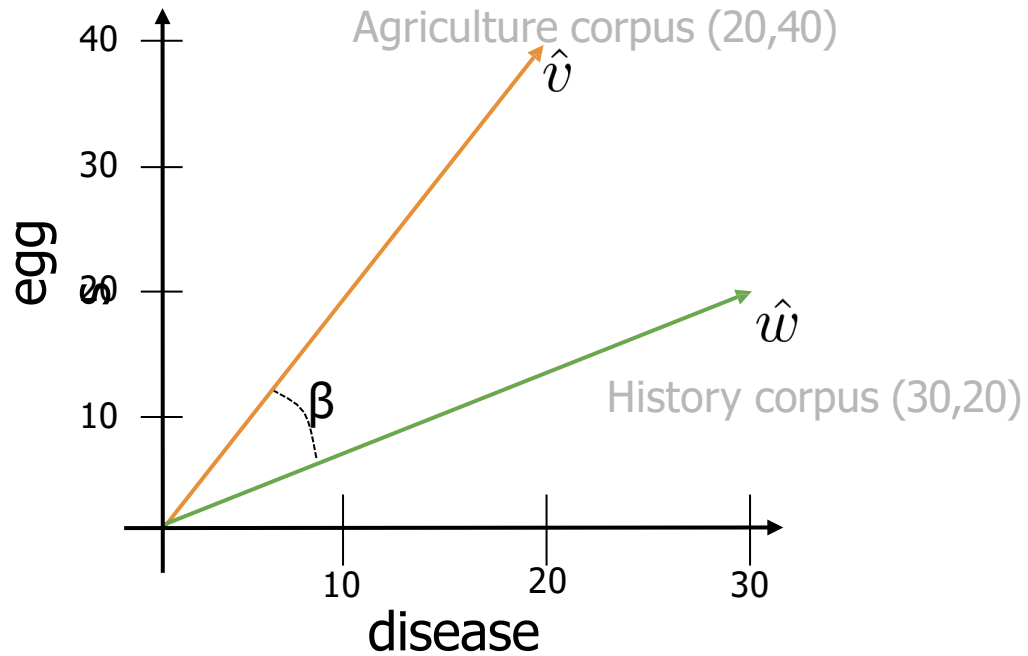
Vector norm

$$\|\vec{v}\| = \sqrt{\sum_{i=1}^n v_i^2}$$

Dot product

$$\vec{v} \cdot \vec{w} = \sum_{i=1}^n v_i \cdot w_i$$

Cosine Similarity

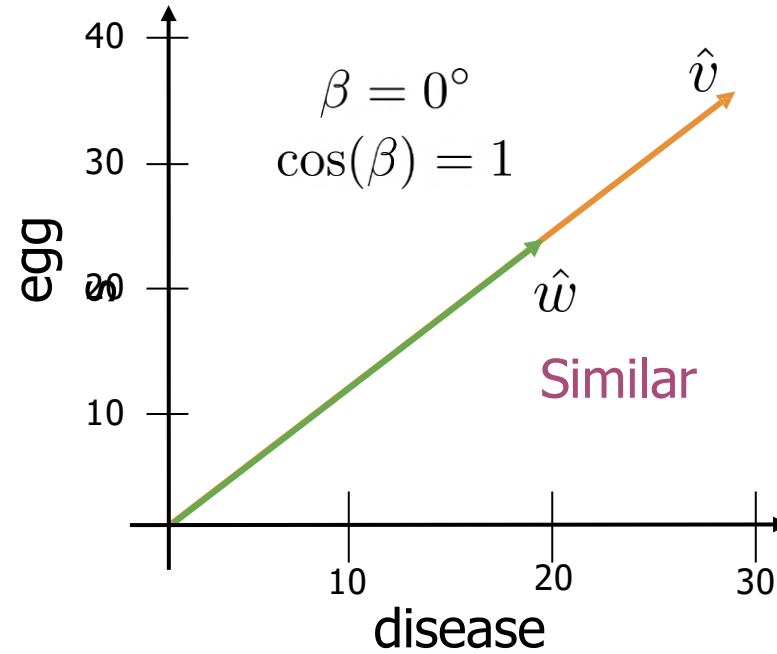
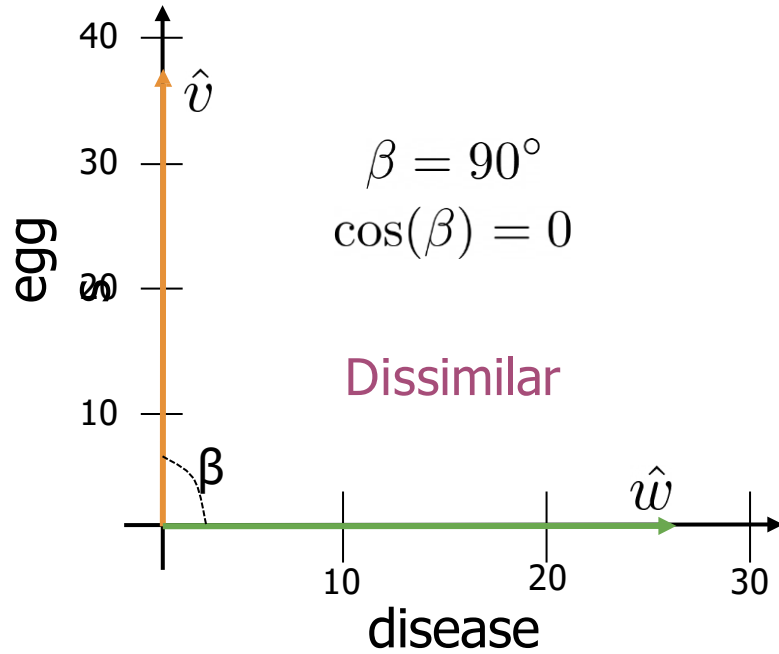


$$\hat{v} \cdot \hat{w} = \|\hat{v}\| \|\hat{w}\| \cos(\beta)$$

$$\cos(\beta) = \frac{\hat{v} \cdot \hat{w}}{\|\hat{v}\| \|\hat{w}\|}$$

$$= \frac{(20 \times 30) + (40 \times 20)}{\sqrt{20^2 + 40^2} \times \sqrt{30^2 + 20^2}} = 0.87$$

Cosine Similarity



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Manipulating Words in Vector Spaces



USA



Washington
DC

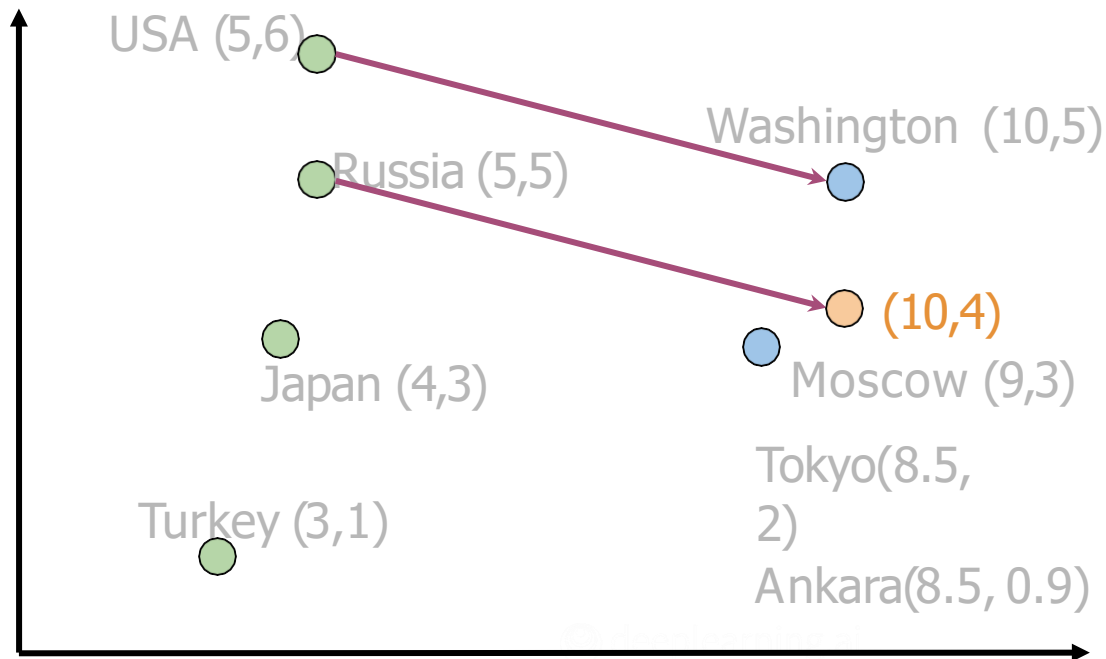


Russia



?

Manipulating word vectors



$$\text{Washington} - \text{USA} = \begin{bmatrix} 5 \\ -1 \end{bmatrix}$$

$$\text{Russia} + \begin{bmatrix} 5 \\ -1 \end{bmatrix} = \begin{bmatrix} 10 \\ 4 \end{bmatrix}$$



Moscow

[Mikolov et al, 2013, Distributed Representations of Words and Phrases and their Compositionality]

Visualization and PCA

- Visualization of word vectors

	$d > 2$		
oil	0.20	...	0.10
gas	2.10	...	3.40
city	9.30	...	52.1
town	6.20	...	34.3

How can you visualize if your representation captures these relationships?



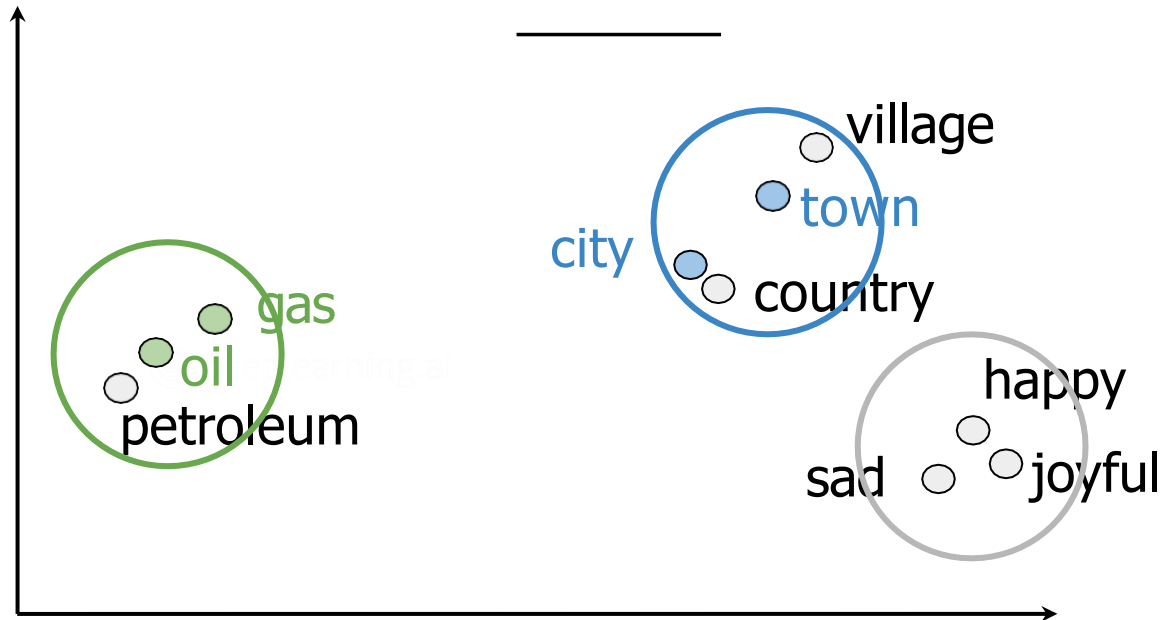
oil & gas



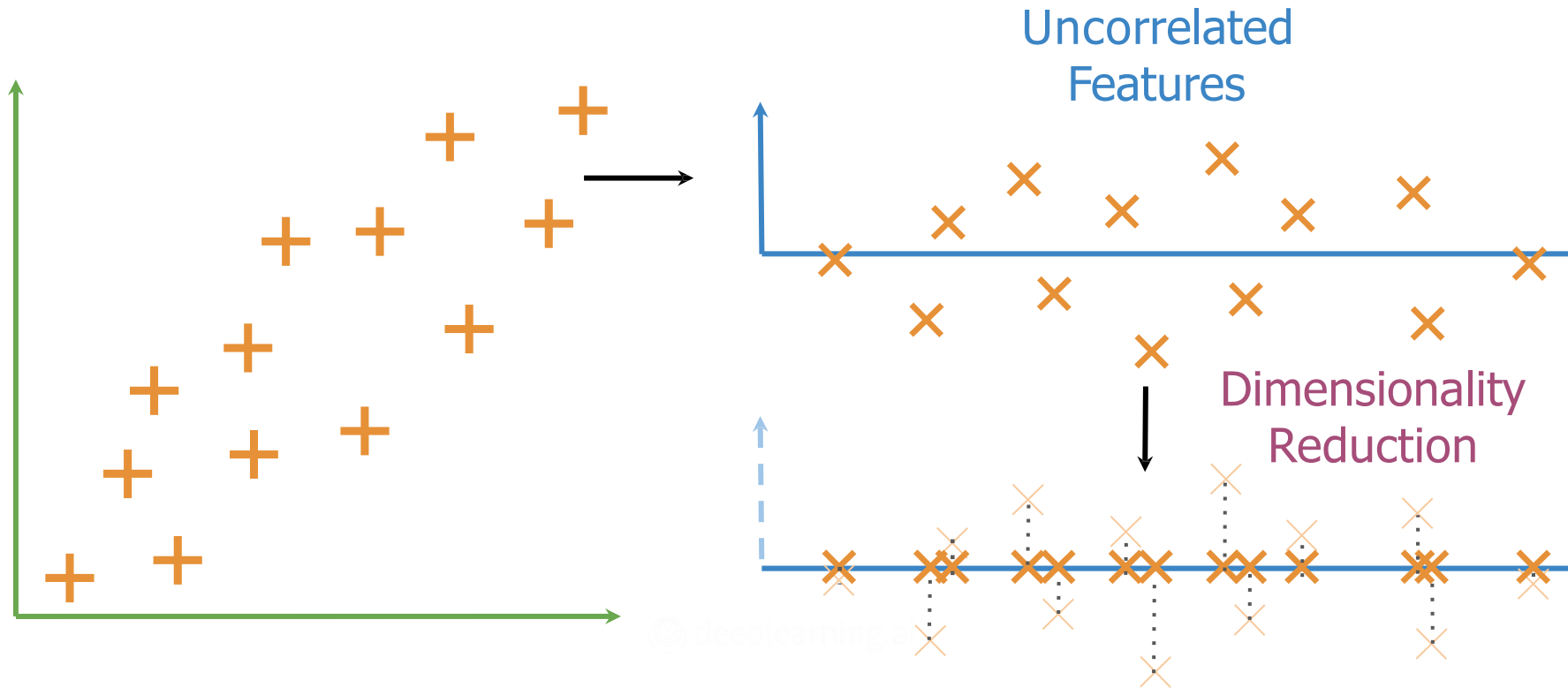
town & city

Visualization of word vectors

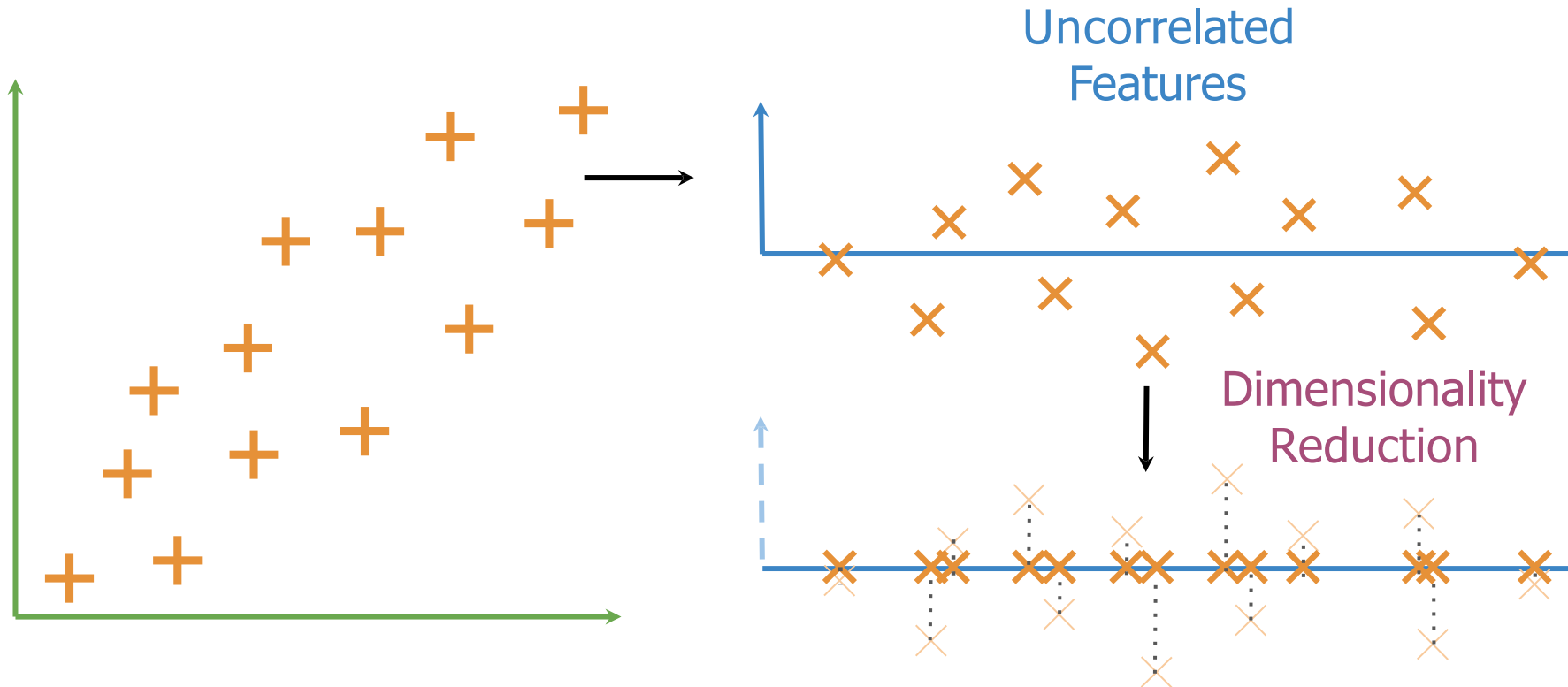
	$d > 2$				$d = 2$	
oil	0.20	...	0.10	oil	2.30	21.2
gas	2.10	...	3.40	gas	1.56	19.3
city	9.30	...	52.1	city	13.4	34.1
town	6.20	...	34.3	town	15.6	29.8



Principal Component Analysis

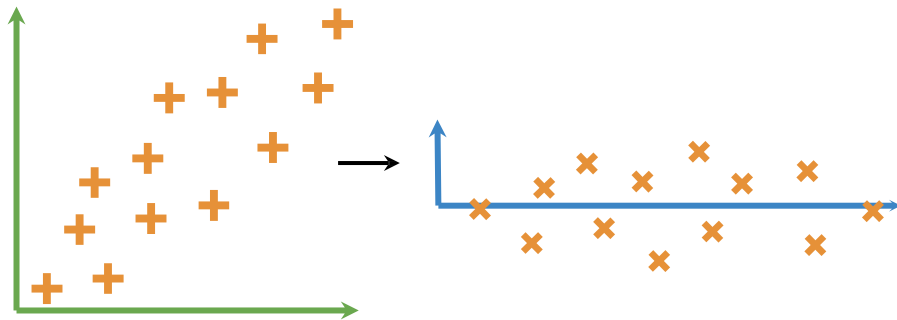


PCA Algorithm



PCA algorithm

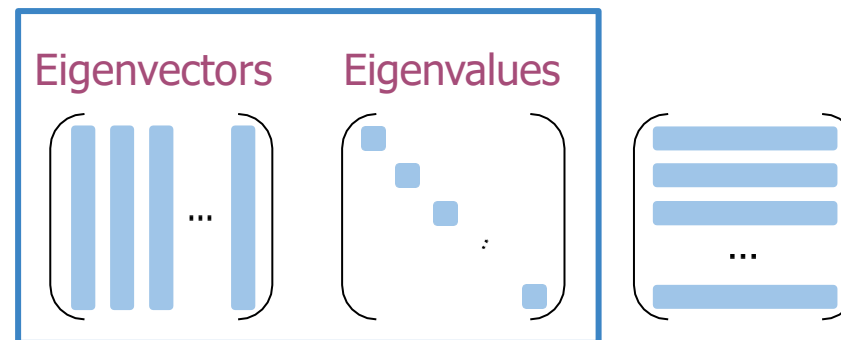
- **Eigenvector**: Uncorrelated features for your data
- **Eigenvalue**: the amount of information retained by each feature



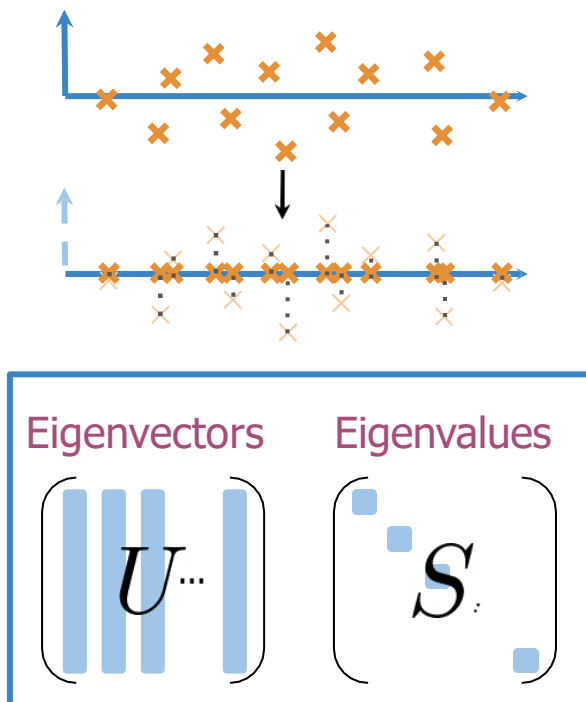
Mean Normalize Data $x_i = \frac{x_i - \mu_{x_i}}{\sigma_{x_i}}$

Get Covariance Matrix Σ

Perform SVD $SVD(\Sigma)$



PCA algorithm



Dot Product to
Project Data

$$X' = XU[:, 0 : 2]$$

Percentage of
Retained Variance

$$\frac{\sum_{i=0}^1 S_{ii}}{\sum_{j=0}^d S_{jj}}$$

- Eigenvectors give the direction of uncorrelated features
- Eigenvalues are the variance of the new features
- Dot product gives the projection on uncorrelated features