# Beyond TritonRL: Reinforcement Learning for Triton Kernel Optimization with Modular Extensions

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## Abstract

The performance of machine learning systems critically depends on efficient low-level kernel implementations. While TritonRL demonstrates that reinforcement learning can improve kernel generation, it achieves only 7% correctness on challenging kernel fusion tasks. This project implements four modular extensions to address specific weaknesses: multi-input testing to prevent overfitting, staged evaluation for computational efficiency, adaptive curriculum learning for progressive difficulty, and calibrated timing to reduce measurement noise. We provide complete implementations and unit-level verification of all components. Training runs encountered implementation bugs that prevented evaluation, limiting this work to implementation contributions and lessons learned about the challenges of end-to-end RL training for code generation.

## 1 Introduction

**Motivation:** The performance of machine learning systems critically depends on efficient low-level kernel implementations. Triton, a Python-based domain-specific language, enables developers to write GPU kernels more easily than CUDA, but generating optimal Triton code remains challenging. Recent work (TritonRL) has shown that reinforcement learning can improve kernel generation, but performance on complex tasks—particularly kernel fusion (Level 2 tasks)—remains limited, with only 7% correctness on the most challenging benchmarks.

**Problem Importance:** As ML models scale, the computational efficiency of kernels becomes a bottleneck. Kernel fusion, which combines multiple operations into a single kernel to reduce memory transfers, is crucial for performance but particularly difficult to generate correctly. While traditional compiler frameworks like TVM, Ansor, and Mirage provide automated optimization for standard operations, they require manual extension to support novel operators that emerge from ML research (e.g., new attention variants, custom activations, specialized normalization schemes). LLM-based kernel generation offers a compelling alternative: given a natural language description and PyTorch reference, it can generate acceptable Triton kernels for novel operations without requiring domain experts to hand-engineer compiler passes.

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**Contributions:** This project implements four modular extensions to the TritonRL baseline:

1. **Multi-input testing** to prevent overfitting to single test cases

2. **Staged evaluation** to efficiently filter invalid kernels early

3. **Adaptive curriculum learning** to progressively increase task difficulty

4. **Calibrated timing** to reduce noise in performance measurements

While full training runs were initiated, implementation bugs in the evaluation pipeline prevented completion. We provide complete implementations, unit-level verification of all components, and an honest analysis of challenges encountered in implementing end-to-end RL training for code generation.

## 2 Problem

**Research Questions:**

1. Can multi-input testing improve generalization of RL-generated Triton kernels?

2. Does staged evaluation improve training efficiency by early rejection of invalid candidates?

3. Can adaptive curriculum learning enable better performance on complex fusion tasks?

4. How much does timing noise affect RL training, and can calibrated measurements help?

**Problem Definition:** Given a natural language description and reference PyTorch implementation, generate a functionally correct and performant Triton kernel. The challenge is particularly acute for Level 2 tasks involving kernel fusion (e.g., fused GEMM+bias, Conv+BatchNorm+ReLU), where multiple operations must be correctly combined while maintaining numerical accuracy.

**Background:** TritonRL uses supervised fine-tuning (SFT) followed by reinforcement learning with best-of-N sampling. The model generates multiple candidate kernels and selects those with highest rewards based on correctness verification and performance measurement. However, the baseline verification is fragile (single test case, no early filtering), and the training progression is fixed rather than adaptive to model capabilities.

## 3 RELATED WORK

**Kernel Generation:** Prior work includes TVM's AutoScheduler and Ansor for automated kernel optimization, but these focus on search-based methods rather than learned approaches.

**RL for Code Generation:** Recent work like AlphaCode and CodeRL demonstrates RL's potential for program synthesis. TritonRL adapts these ideas to kernel generation but achieves only 7% accuracy on fusion tasks, motivating our improvements.

**Curriculum Learning:** Progressive task difficulty has proven effective in RL. Our adaptive curriculum applies this principle by monitoring Level 1 (basic operations) performance before increasing Level 2 (fusion) task exposure.

**Improvements Over Prior Work:** We improve upon TritonRL through: (1) hardened verification with multi-input testing vs. single test case, (2) staged evaluation for computational efficiency, (3) dynamic curriculum vs. fixed task distribution, and (4) calibrated timing with statistical rigor. These extensions are complementary and can be independently enabled/disabled.

## 4 OVERVIEW

The system architecture consists of four independently toggleable extension modules integrated into the TritonRL pipeline:

**Training Pipeline:** SFT Phase (Qwen2.5-7B + LoRA) → RL Phase (Best-of-N Sampling) → Extension Stack (Multi-Input, Staged Eval, Curriculum, Timing) → Reward Function [0-1]

**Data Flow:** KernelBook (18K samples) → 1K training subset → SFT → RL → Evaluation

**Key Design Choice:** Modular architecture allows ablation studies and independent validation of each extension's contribution.

## 5 METHOD

### 5.1 Implementation Details

**Base Model:** Qwen/Qwen2.5-Coder-7B-Instruct, a state-of-the-art code generation model.

**Training Configuration:**

- **Hardware:** $8\times$ NVIDIA A100 40GB GPUs (p4d.24xlarge)

- **Memory Optimization:** 8-bit quantization via bitsandbytes

- **LoRA Parameters:** rank=16, alpha=32, dropout=0.05

- **Batch Size:** 2 per device (16 total across 8 GPUs)

**Language & Libraries:** Python 3.10+, PyTorch 2.1+, Triton 2.1+, Transformers 4.36+, PEFT 0.7+, Accelerate 0.24+

### 5.2 Extension 1: Multi-Input Testing

**Motivation:** Single test case verification allows models to overfit to specific input patterns.

**Implementation:** Generate 5 diverse test inputs per kernel: (1) original input, (2) scaled values ($\times 2.0$), (3) different random seed, (4) larger dimensions, (5) different precision. Test generation logic is custom-implemented using PyTorch tensor operations.

### 5.3 Extension 2: Staged Evaluation

**Motivation:** Evaluating all generated kernels wastes compute on invalid candidates.

**Implementation:** Five-stage funnel with increasing cost: (1) AST Check (ms), (2) Compilation (seconds), (3) Tiny Run on $4\times4$ tensor (seconds), (4) Full Run with multi-input (seconds), (5) Timing measurement (minutes). Candidates failing any stage receive partial credit (0.0, 0.3, 0.5, 0.7 rewards).

**Benefit:** Unit testing showed $\sim$35-40% throughput improvement by filtering invalid kernels early.

### 5.4 Extension 3: Adaptive Curriculum

**Motivation:** Fixed task distributions force models to train on difficult fusion tasks prematurely.

**Implementation:** Dynamic sampling schedule starting with 10% Level 2 (fusion) tasks, linearly increasing to 50% when Level 1 accuracy exceeds 40%. This ensures solid foundations before tackling complexity.

### 5.5 Extension 4: Calibrated Timing

**Motivation:** Single timing measurements contain significant noise from GPU scheduling and thermal effects.

**Implementation:** Statistical measurement protocol with 10 warmup runs, 50 measurement trials using CUDA events, and trimmed mean aggregation (remove 10% outliers). Unit testing showed coefficient of variation decreased from $\sim$15% to $\sim$5%.

### 5.6 What We Implemented vs. Adopted

**Implemented:**

- All four extension modules (`extensions/` directory)

- Multi-input test generation logic

- Staged evaluation pipeline with partial rewards

- Adaptive curriculum scheduler

- Calibrated timing with CUDA events

- Integration layer for configuration

**Adopted:**

- Base model weights (Qwen2.5-Coder-7B-Instruct)

- KernelBook dataset (18K PyTorch$\rightarrow$Triton pairs)

- LoRA training framework (PEFT library)

- PyTorch, Triton, Transformers libraries

- RL best-of-N sampling strategy from TritonRL

## 6 EVALUATION

### 6.1 Experimental Settings

**Hardware:** Initially 8$\times$ A100 40GB (p4d.24xlarge), later g5.2xlarge (1$\times$ A10G) due to budget

**Dataset:**

- **Training:** 1,000 samples from KernelBook

- **Evaluation:** 20 Level 2 fusion tasks from KernelBench

**Metrics:** Valid Rate (% passing AST), Compiled Rate (% compiling), Correct Rate (% with correct outputs - PRIMARY), Speedup (vs. PyTorch)

**Hyperparameters:** SFT: 1 epoch, lr=2e-4; RL: N=10 candidates, K=3; Multi-input: 5 variations; Curriculum: p=0.1$\rightarrow$0.5

### 6.2 Results

**Training was completed but results significantly underperformed the baseline.** We successfully completed both SFT and RL training phases, but our implementation achieved lower correctness rates than the TritonRL baseline on both Level 1 and Level 2 tasks.

**Actual Results:**

| Task Level | Baseline | Ours (Best) | Diff |
|---|---|---|---|
| Level 1 (Basic) | 63% | 15% | -48% |
| Level 2 (Fusion) | 7% | 3% | -4% |
| SFT Loss | N/A | 0.757$\rightarrow$0.199 | N/A |
| RL Tasks | N/A | 10/10 completed | N/A |

*Table 1.* Comparison with TritonRL baseline - our implementation underperformed

**Why Our Implementation Underperformed:**

1. **Evaluation Verifier Issues:** Initial evaluation failures (0% valid rate) were caused by code extraction bugs. After fixing the verifier, evaluation revealed our model generated 15% correct on Level 1 and 3% on Level 2—significantly below baseline.

2. **Simplified Training Pipeline:** Due to time/budget constraints, we used only 1,000 samples (vs. full 18K dataset), 1 SFT epoch, and limited RL iterations. The baseline likely trained on more data with more iterations.

3. **Extension Integration:** While individual extensions showed promise in unit tests (e.g., 35-40% throughput gain for staged evaluation), their combined effect in the full training pipeline may have introduced unexpected interactions or the training time was insufficient to benefit from them.

4. **Model Selection:** We used Qwen2.5-Coder-7B-Instruct, which may not be optimal for Triton kernel generation compared to the model used in TritonRL baseline.

**Unit-Level Verification:**

Individual extension components were tested:

- **Multi-Input:** Verified on 10 sample kernels, successfully caught edge cases

- **Staged Eval:** Tested on 50 candidates, measured 35-40% throughput gain

- **Curriculum:** Scheduling logic verified in isolation

- **Timing:** Validated on 5 reference kernels, reduced variance from 15% to 5%

**What We Can and Cannot Claim:**

*What we achieved:*

- Complete end-to-end training pipeline execution

- Honest evaluation showing 15% Level 1 and 3% Level 2 correctness

- SFT loss reduction from 0.757 to 0.199

- RL training completed 10/10 tasks with slight improvement over SFT

*What we cannot claim:*

- **Our extensions did not improve over baseline** - we underperformed by 48% on Level 1 and 4% on Level 2

- No ablation studies to isolate individual extension contributions

- Cannot determine if poor performance was due to extensions, limited training data, or model choice

### 6.3 Lessons Learned

**End-to-End Integration Challenges:**

1. **Output Format Brittleness:** LLM code generation requires robust parsing that handles various markdown formats, code fence variations, and chat templates. Simple regex extraction is insufficient.

2. **Configuration Management:** Path mismatches between training and evaluation scripts cause silent failures. Centralized configuration with validation is critical.

3. **Iterative Debugging Needs:** RL training for code generation requires multiple iterations to debug verifier/reward pipeline. Cloud instance costs make this expensive without incremental testing.

4. **Verification Before Training:** Running end-to-end "dry runs" with dummy models before expensive GPU training would catch integration bugs early.

### 6.4 Limitations

**Primary Limitations:**

- **Results significantly underperformed baseline.** Our best model achieved 15% (Level 1) and 3% (Level 2) vs. baseline 63% and 7%.

- **Limited training scale.** Used 1,000 samples vs. full 18K dataset, 1 SFT epoch, and minimal RL iterations due to budget constraints.

- **No ablation studies.** Cannot isolate whether poor performance was due to extensions, data scarcity, model choice, or training duration.

- **Negative result interpretation unclear.** Uncertain if extensions hurt performance or if insufficient training prevented benefits.

**What This Report Provides:**

- Complete end-to-end implementation and evaluation

- Honest negative results: 15%/3% vs. baseline 63%/7%

- Analysis of why our approach underperformed

- Lessons for future RL-based code generation research

- Demonstration that good ideas don't always translate to improvements

## 7 CONCLUSION

This project implements a modular extension framework for improving RL-based Triton kernel generation, targeting kernel fusion tasks where baseline TritonRL achieves 7% correctness. Through four complementary extensions—multi-input testing, staged evaluation, adaptive curriculum, and calibrated timing—we address specific weaknesses in the baseline approach.

**Contributions:** (1) Complete end-to-end implementation of four modular extensions, (2) honest negative results: 15% Level 1 and 3% Level 2 vs. baseline 63% and 7%, (3) analysis of why theoretically sound extensions failed to improve performance, (4) lessons for future RL-based code generation research.

**Results Summary:** Training completed successfully (SFT loss: 0.757→0.199, RL: 10/10 tasks), but our implementation significantly underperformed the baseline. Likely causes include limited training data (1K vs. 18K samples), insufficient training iterations (1 SFT epoch), possible negative interactions between extensions, or suboptimal model choice.

**Key Takeaways:** (1) Theoretically motivated extensions don't guarantee improvements—our "better" verification, evaluation, curriculum, and timing did not translate to better results. (2) Limited training budgets make it difficult to distinguish between "extensions hurt performance" vs. "insufficient training to see benefits." (3) Negative results are valuable: future work should validate extensions on small scale before scaling up, and ablation studies are critical. (4) Honest reporting of failures is as important as celebrating successes.

**Code Repository:** https://github.com/vanshajagrawal/beyondtritonrl

**Project Presentation:** https://drive.google.com/drive/folders/1B3xkmlPtHR3myixEjc5Lv-ldxUp9M15E

## REFERENCES

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