Practical 7: Software Design- GUI & Object Oriented (UML)

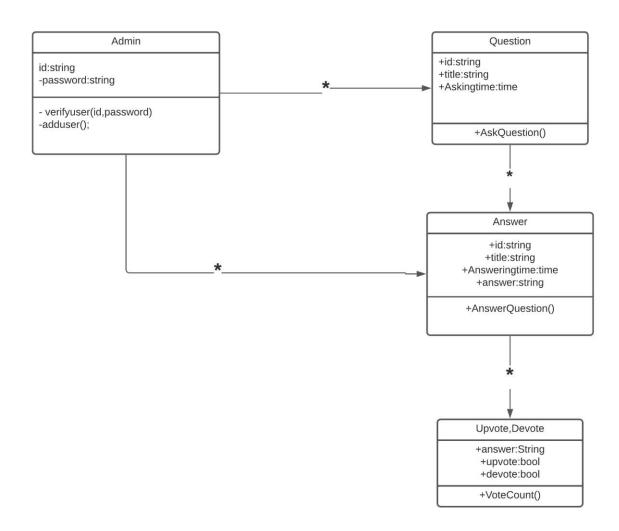
Aim:

- Prepare design document for your project (SmartDraw, Visio 2007) using Object oriented methodology (UML-Class, Activity, State chart, Sequence, Collaboration)
- Prepare UI Design- Input, Output and Navigation (ForeUI, PencilTool).

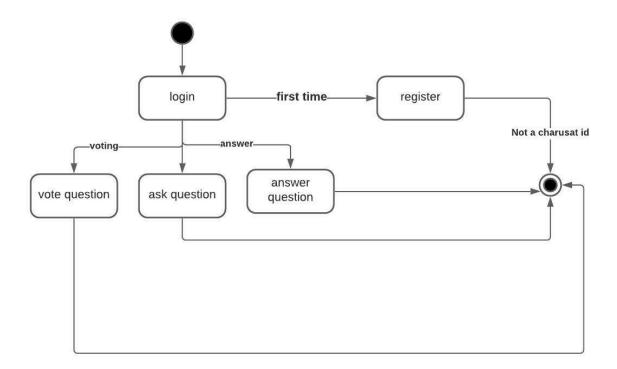
Software Requirements:

- MS Visio
- MS Word

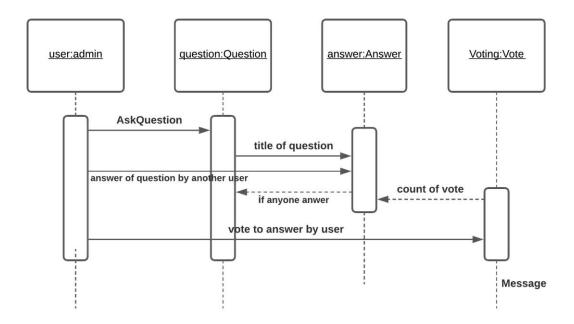
Class Diagram:



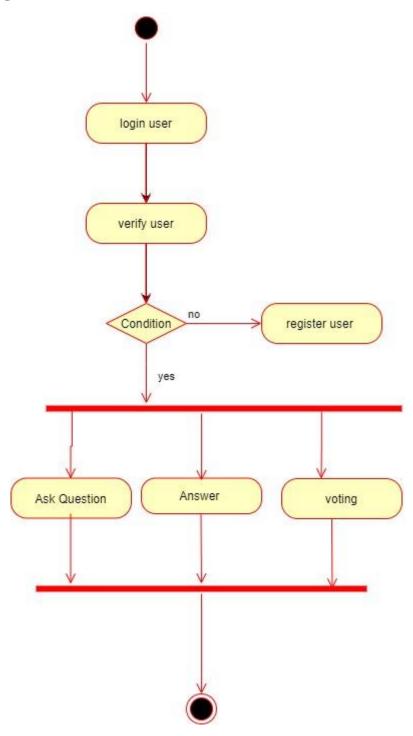
State Chart:



Sequence Diagram:

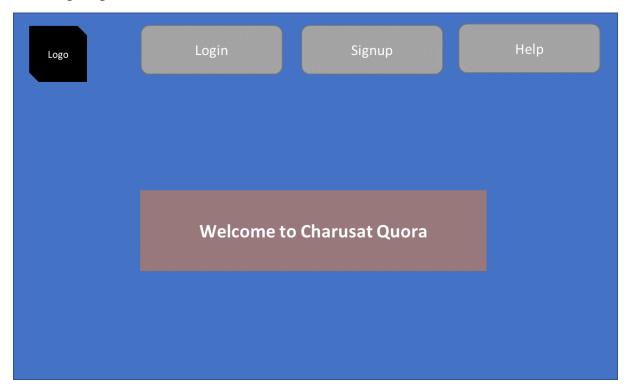


Activity Diagram:

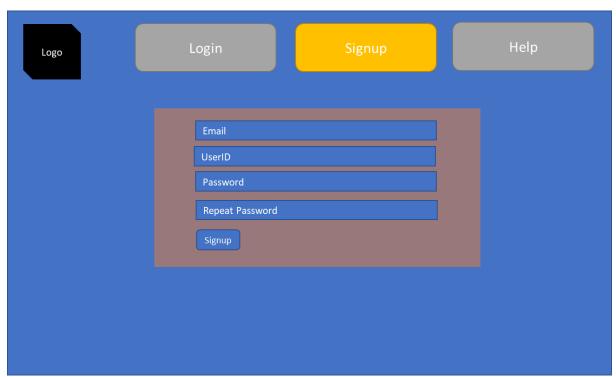


UI Design:

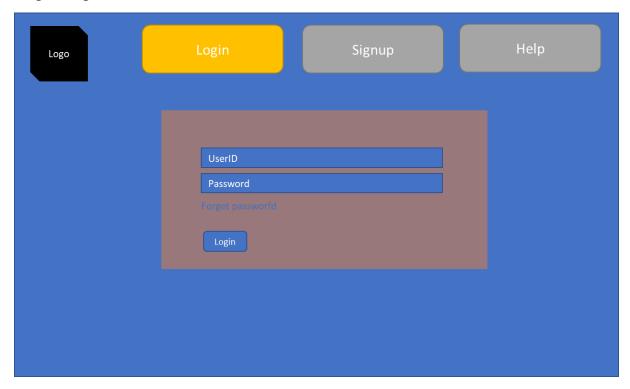
Landing Page:



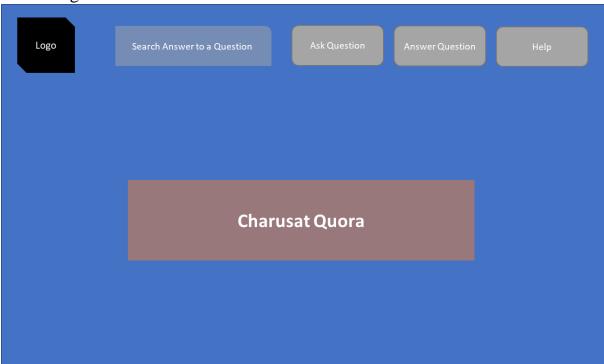
Signup Page:



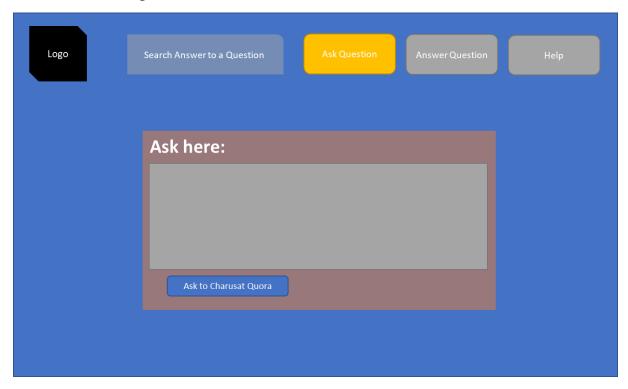
Login Page:



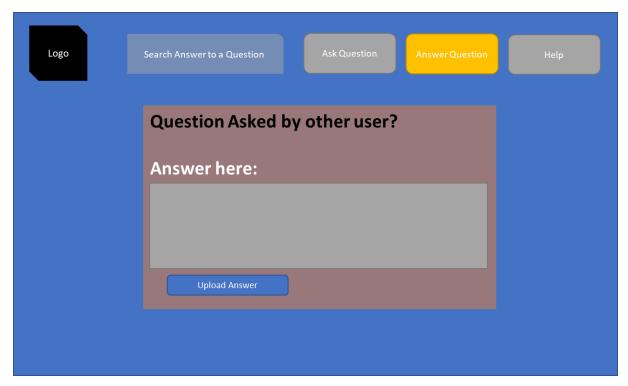
Home Page:



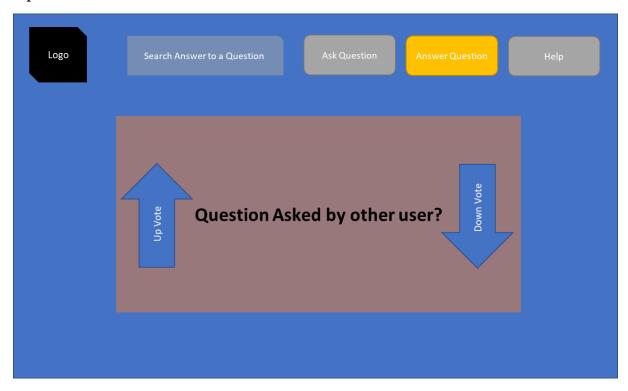
Ask Question Page:



Answer Question Page:



Upvote/Downvote:



Help Page:

