

**MCA/ M11**  
**Computer Networks and Data Communication**  
**Paper : MCA 202**

**Time: Three Hours**  
**80**

**Maximum Marks:**

**Note:** Question No. 1 is compulsory. In addition to this attempt four questions by selecting one question from each Unit.

1.
  - (a) What is frame relay? Discuss its significance.
  - (b) What is Load Shedding? Explain
  - (b) Differentiate between ADSL and Cable.
  - (c) What do you understand by limited contention Protocols? Discuss their role.
  - (d) What is distance vector routing? Explain
  - (e) What do you understand by transmission impairments? How are these significant?
  - (f) What is Nyquist theorem? State its significance.
  - (g) What is FDDI? Discuss its role.

**Unit-I**

2.
  - (a) What is OSI reference model? Explain the model by detailing out all important features.
  - (b) What is network software? How are network protocols and architecture related ? How are network protocols relevant in context of network software? illustrate.
3. Differentiate between the following:-
  - (a) Connection-less and connection-oriented protocols.
  - (b) Point-to-point and Broadcast networks.

**Unit-II**

4.
  - (a) What do you mean by wireless transmission? What makes this transmission? more challenging? Illustrate
  - (b) what is encoding ? illustrate different types of Manchester encoding techniques.
5. Differentiate between the following :-
  - (a) Circuit switching and packet switching.
  - (b) FDM and TDM.

### **UNIT-III**

6.
  - (a) What are the main responsibilities of data link layer ? How does this layer address error and flow control related issues? Explain
  - (c) Data link protocol almost always put the CRC in a trailer rather than in a header. Why?
  
7. Explain the following:-
  - (a) DQDB
  - (b) Sliding window protocols.

### **UNIT-IV**

8.
  - (a) What are Adhoc networks? How routing takes place in Adhoc networks? Illustrate.
  - (b) What is routing? What are routing algorithms? How is optimality principle relevant in this context? Illustrate.
9. Explain the followings:-
  - (a) Link State routing.
  - (b) Traffic shaping