

Roll No.....

**10412**

**MCA/D-13**

**COMPUTER ARCHITECTURE AND PARALLEL PROCESSING**

**Paper—MCA—503**

Time allowed : 3 hours]

[Maximum marks : 80

Note : Attempt five questions in all. Question No. 1 is compulsory. Attempt four more questions selecting one question from each unit.

1. Answer the following questions in brief:

- (a) Why Booth's 'multiplication algorithm is faster?
- (b) What are pros and cons of horizontal and Vertical microinstruction formats?
- (c) Distinguish between SIMD and MISD architectures.
- (d) What are levels of utilized parallelism?
- (e) Distinguish between aligned and unaligned issue.
- (f) What is branch problem?
- (g) What are pros and cons of multicomputer as compared with multiprocessor?
- (h) Distinguish between pended and split transaction bus.

8x3=24

**Unit-I**

- 2. (a) Devise an algorithm in flow chart form to multiply two integers represented in sign-magnitude form. 7
- (b) Devise an algorithm in flowchart form to add/subtract two floating point numbers. 7
- 3. What is control unit? What are its functions? When hardwired control is preferred? 7
- (b) Explain microinstruction addressing scheme with the help of a suitable diagram. 7

**Unit-II**

- 4. (a) Discuss the relationships between programming languages and parallel architectures. 7
- (b) Explain multi-level hierarchical framework of computer architecture. 7
- 5. (a) Explain RAW, WAR and WAW dependencies with suitable examples. 7
- (b) Explain loop unrolling technique of code scheduling. 7

**Unit-III**

- 6. Write short note on :
  - (a) Sequential consistency model 7
  - (b) Shelving 7
- 7. (a) Explain static prediction schemes for branch handling 7
- (b) Explain guarded execution scheme of branch handling. 7

**Unit-IV**

- 8. (a) Explain the following static interconnection networks: Linear Array, Binary Tree and 2D Mesh. 7
- (b) What is cache coherence problem? Explain full-map directory scheme for this problem. 7
- 9. (a) Explain the construction and working of 8X8 Omega network. 7
- (b) Explain the architecture of CC-NUMA computer. 7