

LOGICAL ORGANIZATION OF COMPUTER-1

Note : Attempt five questions in all. Q. No. 1 is compulsory. Select one question from each section.

(Compulsory Question)

1. (a) Express 6, 8 in 2421 code.
(b) Abbreviate ASCII, EBCDIC.

- (c) What is $(X)_{10} = AF3D$
- (d) Define Duality principle.
- (e) Make T.T. for 3-variable 'OR'.
- (f) How many control signals are needed in 16:1 MUX?
- (g) $(X)_{10} = (768)_{10}$
- (h) Make table for self-complementing code.
- (i) Make T.T. for XOR gate. 18

SECTION-1

2. (a) Define error-detection and correction scheme using Parity-bit.
- (b) Perform the following using 1's and 2's complement:

-8	-42	
<u>-10</u>	<u>+43</u>	8
- (c) Make table for Cyclic code. 4
- (d) A Register stores High, Low, Low, High. Find number in binary and hexadecimal. 2
3. (a) Define Floating point representation and discuss overflow and underflow conditions. 10
- (b) Convert

$$\begin{aligned}
 (10.3)_{10} &\rightarrow ()_2 \\
 &\rightarrow ()_8 \\
 &\rightarrow ()_{16}
 \end{aligned}$$

- (c) Write 4-bit BCD for 25, 128. 2

UNIT-II

4. (a) Define Boolean algebra and differentiate in with ordinary algebra. 4
- (b) Solve Full-adder using Boolean algebra. 4
- (c) Solve the following using Boolean algebra :

$$XY + \bar{X}Z + YZ = XY + X\bar{X}Z$$

$$ABC + A\bar{B}C + AB\bar{C} + A\bar{B}\bar{C} = A \quad 10$$

5. (a) Draw and label 4 variable K-map and solve for four corners. 10

- (b) Solve the following using K-map :

$$Z = \sum 0,1,4,5,11 + \sum_9 3,10,14,15$$

$$Z = \pi 0,2,4,6 \quad 8$$

UNIT-III

6. (a) Prove that NAND is a universal gate. 4

- (b) Make circuit for

$$X = (\bar{A}B + A\bar{B})(\bar{C}D + CD)(\bar{X}Y + XY) \quad 4$$

- (c) Make Half-adder using NAND gates only. 10

7. (a) Expand the following using Boolean algebra and make gate realization :

$$XY + YZ + ZX$$

- (b) Make circuit using NAND gates only :

$$X = AB + CD$$

$$F = A\bar{B} + \bar{A}B + C\bar{D}$$

UNIT-IV

8. (a) Explain 4 : 1 MUX.
- (b) Make code convertor from 8421 to cyclic. 18

9. (a) Make circuit for 2's complement adder.
- (b) Explain 7-segment display. 18