MCA/M-17 PRINCIPLES OF PROGRAMMING LANGUAGE Paper: MCA-14-23

Time: Three Hours Maximum Marks: 80

Note: Attempt five questions including No. 1 which is compulsory. All questions carry equal marks.

Compulsory Question

- 1. (a) Comment on the role of programming languages.
 - (b) What do you mean by type checking?
 - (c) What is ambiguous grammar?
 - (d) What do you understand by parsing?
 - (e) Differentiate between classes and modules.
 - (f) What do you mean by implicit sequence control?
 - (g) Name the various ways to store variables.
 - (h) What is an applet?

Unit-I

- 2. (a) State and explain the features of a good programming language.
 - (b) What do you understand by binding? How can you classify bindings? Explain with suitable examples.
- 2. What is a recursive-descent parser? Explain by using suitable examples. Also explain the various characteristics of a grammar that allows a recursive-descent parser.

Unit-II

- 4. (a) Show that the S-aSb|abS|V grammar is ambiguous, and find an equivalent unambiguous grammar.
 - (b) Explain about context-free-grammers with examples.
- 5. (a) What do you understand by data type? Describe the specification and implementation of data types in various languages?
 - (b) What is the role of Determinism in Pushdown automata? Give an example of a deterministic pushdown automata accepted languages with PDA?

Unit-III

- 6. (a) What are the various ways that software component should be modified for reuse?
 - (b) Describe various implementation issues in Object-Oriented languages.
- 7. (a) Discuss the various problems with evaluation of expressions.
 - (b) How the subprogram sequence control is handled? Explain.

Unit-IV

- 8. (a) Describe the statement-level, procedure-level and program-level parallelism in parallel programming.
 - (b) What is network programming? Explain various features and objectives of network programming.
- 9. What are the various programmer and system controller storage managements? Explian static and heap storage management in detail using appropriate examples.