

Roll No. ....

BCA/D-13  
INTRODUCTION TO OBJECT ORIENTED  
PROGRAMMING  
Paper: BCA—351

890

Time: Three Hours]

[Maximum Marks: 80

Note: Attempt five questions in all. Question No. 1 is compulsory. Attempt four more questions selecting one question from each unit.

**Compulsory Question**

1. Answer the following questions in brief: 2x8=16
- (a) Distinguish between local and global class.
  - (b) Can you overload destructors? Justify your answer.
  - (c) Explain the use of 'delete' operator with an example.
  - (d) What are the rules to supply default values to parameters of a constructor?
  - (e) What do you mean by early binding?
  - (f) Explain two applications of scope resolution operator.
  - (g) What are the limitations of “++” operator overloading?
  - (h) What are manipulators?

**UNIT—I**

2. (a) What are abstractions and encapsulations? How are these achieved in C++ ? 8
- (b) What is nested class? Demonstrate its use by giving an example. 8
3. What is static data member? How can you initialize it? What is the use of static data member? Explain the difference between static and non static data members by giving a suitable example. 16

**UNIT—II**

4. What is constructor? How is it different from a member function of a class? If you don't define a constructor then what happens? Explain the role of copy constructor by giving a suitable example. 16
5. (a) Draw console stream class hierarchy and explain the purpose of each class in this. 8
- (b) Explain get () and write () functions with suitable examples. 8

**UNIT—III**

6. (a) What is friend class? Can you make a member function of a class as a friend function of another class? If yes then give an example. 8
- (b) Explain passing of an object as parameter to a function with a suitable example. 8
7. (a) Create a 'Rectangle' class with appropriate data members and member functions. Then create an array of pointers to the objects of Rectangle class and demonstrate its use. 8
- (b) How can you pass parameters to a function by using pointers? Explain with an example. 8

**UNIT—IV**

8. (a) What are the rules to overload unary operator? Overload unary operator and demonstrate its use.
- (b) Overload “\*” operator to multiply two complex numbers and demonstrate its use. 8

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| 9. (a) Distinguish between inline and external linkage functions. | 8 |
| (b) What are the merits and demerits of static polymorphism?      | 8 |