

Roll No.....

MCA (8-9)/D-14
COMPUTER ARCHITECTURE &
PARALLEL PROCESSING
Paper-MCA-503

10412

Time Allowed : 3 Hours]

[Maximum Marks : 80

Note : Attempt five questions in all, selecting at least one question from each Unit. Question No.1 is compulsory.

Compulsory Question

1. Answer the following questions in brief : 8*3=24
- (a) Explain floating point representation of numbers.
 - (b) Compare Hardwired and Micro programmed control.
 - (c) Discuss the evolution of the term Computer architecture.
 - (d) What is Granularity? Differentiate among Fine grain, Medium grain and Coarse grain.
 - (e) Explain the role of partial decoding phase in Super scalar processor.
 - (Q How can you detect a branch as early as possible?
 - (g) What is Multicomputer architecture?
 - (h) Distinguish between Static and Dynamic interconnection Networks.

UNIT-I

2. (a) Devise an algorithm in Flowchart form to add] subtract two integers represented in sign-magnitude form. 7
- (b) Devise an algorithm in flowchart form to divide two floating point numbers. 7
3. (a) What is Micro programmed control? Explain its structure with the help of its block diagram. 7
- (b) Explain horizontal and vertical Microinstruction formats. 7

UNIT—II

4. (a) What is Computational model? Explain the characteristics of von Neumann computational model. 7
- (b) Explain Data dependencies among instructions With suitable examples. 7
5. (a) What is VLIW architecture? Explain the architecture of TRACE VLIW computer. 7
- (b) Explain Software pipelining technique of Code scheduling. 7

UNIT-III

6. Write short notes on the following :
- (a) In-order and Out—of-order issue 7
 - (b) Register renaming. 7
7. (a) Explain dynamic prediction schemes for Branch handling. 7
- (b) What do you mean by Branch penalties? Discuss schemes to reduce them. 7

UNIT—IV

8. (a) Explain the following static interconnection Networks; Star, chordal ring of degree 3, fat tree and 2D mesh. Also compare them. 14
9. (a) Compare the read bandwidth of locked, pended and split transaction buses. 7
- (b) Explain Snoopy cache coherence Protocol. 7