LOGICAL: ORGANISATION OF COMPUTER-II

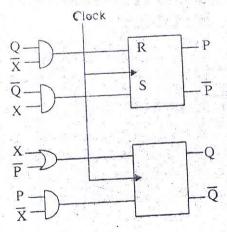
Maximum Marks: 80 Time: Three Hours Note: Attempt five questions in all. Selectt one question from each section. Question No. 1 is compulsory.

(COMPULSORY QUESTION)

- What is the difference between Synchronous and (a) 1. (3) Asynchronous circuit?
 - Name any three devices where counter is used.(2) (b)
 - What is Flash memory? (c)
 - Differentiate between Static RAM and Dynamic (d) (3) RAM.
 - What is the basic design format for an instruc-(e) (2)tion?
 - What do you mean by Interrupt? Explain its vari-(f) (3) ous types.

UNIT-I

- Explain working of D Flip-flop. Write its two applica-2. tions.
- Draw State table and State diagram of following sequen-3. (16)tial circuit:



UNIT-II Define Register. Explain how 4-bit PIPO register 4. (a) (16) works. (16) Define a MOD-11 synchronous counter. 5. UNIT-III A memory is to be designed with 2048 words, 18 bits 6. per word. Assuming 2D design of memory, explain the following How many cores are required for the memory? (a) How many bits are required in MAR and MBR? (b) How many word wires are needed? (c) How many bit wires are needed? (d) Write short note on the following: 7. Magnetic Tape (a) ROM (b) UNIT-IV Write assembly language code for computing

8. (A + B) - (C * D)using 3 address and 2 address instruction format. (16)

Explain Program Controlled Method for I/O transfer. (16)