| Roll No | Total Pages: |
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| | 10416 |

MCA/D-12 COMPUTER FUNDAMENTAL AND PROBLEM SOLVING USING 'C' Paper-MCA-101

Time allowed: 3 hours Maximum marks: 80

Note: Question no. 1 is compulsory. In addition, Attempt four more questions Selecting one question from each unit.

| | | Compulsory Question | |
|----|------|--|--------------------|
| 1. | | Explain various characteristics of computers. | |
| | | Discuss various types of error in programming. | |
| | ` ' | Differentiate between constant and variables. | |
| | (d) | What will be the value of b after the execution of the following program? | |
| | | Void main () | |
| | | { | |
| | | int b, $k=8$: | |
| | | b=(k++-k++,k++); | |
| | (-) | Pifforentiate between breels and evit () | |
| | | Differentiate between break and exit (). What is the purpose of register variables? | |
| | | What is the purpose of register variables? Explain the effect of ++ and – operators with pointers of all data types. | |
| | | Explain the effect of ++ and - operators with pointers of an data types. Explain all possible ways to pass structure variable to functions. | 8x3=24 |
| | (11) | Explain an possible ways to pass structure variable to functions. | 0X3=2 - |
| | | Unit-I | |
| 2. | (a) | How can you classify computers? Discuss various classifications in detail. | 7 |
| | | Write short note on the following: | |
| | | (i) Program design | |
| | | (ii) Documentation. | 7 |
| 3. | (a) | What is decision table? Explain various type of decision table. Draw a decision table | e |
| | | To display grades of students. | 7 |
| | (b) | Explain the concept of structured programming. | 7 |
| | | Unit-II | |
| 4. | (a) | Write down the algorithm for merging and explain with the help of an example. | 7 |
| | | Write down the structure of a 'C' program and justify the structure with a program. | 7 |
| 5. | | Explain various arithmetic and bit-wise operator in 'C'. | 6 |
| | | Discuss primary data types in 'C' with the help of examples. | 5 3 |
| | (c) | What are the keywords in 'C'? Explain their purpose. | 3 |
| | | | |
| | | Unit-III | |
| 6. | (a) | Discuss various format specifiers used in scnaf () and printf (). | 4 |
| | (b) | Write a program in 'C' to find root of a quadratic equation. | 10 |
| 7. | (a) | Write a program to reverse the given number recursively. | 8 |

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(b) Differentiate between auto, extern and static variables.

Unit-IV

| 8. (a) Write a program in 'C' to sort a given list of strings. | 7 |
|--|----|
| (b) How memory can be allocated dynamically in 'C'? Explain with suitable example. | 7 |
| 9. (a) Explain following functions w.r.t. file handling in 'C': | |
| (i) rewind(). | |
| (ii) ftell(). | |
| (iii) fseek(). | |
| (iv) fopen(). | |
| (v) fread(). | 10 |
| (b) How are arrays of structure variables defined? How are they beneficial to the | |
| Programmers? | |