Q. 1 Write a program to accept height and base of triangle and calculate area of Triangle

```
Note: area =(h*b)/2
#include<stdio.h>
intmain()
{
  inth,b,area;
  printf("Enter the hieght:");
  scanf("%d",&h);
  printf("Enter the base:");
  scanf("%d",&b);
  area=(h*b)/2;
  printf("Area of triangle:%d",area);
  return0;
}
Q. 2 Write a program to accept radius of circle and calculate area of circle
Note: area =pi * r2
#include<stdio.h>
intmain()
{
  intr,area;
  printf("Enter the radius of circle:");
  scanf("%d",&r);
  area=3.14*r*r;
  printf("Area of circle:%d",area);
```

```
return0;
}
Q. 3 Write a program to find the lowest marks of three students using conditional operator.
#include<stdio.h>
voidmain() {
  inta, b, c;
  printf("Enter the marks of three students: ");
  scanf("%d%d%d", &a, &b, &c);
  (a<b) ? ((a<c) ?printf("Lowest marks: %d", a) :printf("Lowest marks: %d", c)) : ((b<c)
?printf("Lowest marks: %d", b) :printf("Lowest marks: %d", c));
}
Q. 4 Write a program to Calculate Compound Interest.
# include<stdio.h>
# include<math.h>
intmain()
  floatp,t,r,amt,ci;
  printf("Enter the principal amount:");
  scanf("%f",&p);
  printf("Enter the annual rate:");
  scanf("%f",&r);
  printf("Enter the annual time:");
  scanf("%f",&t);
  amt=p*pow((1+r/100),t);
  printf("amount is %.2f",amt);
```

```
ci=amt-p;
  printf("\ncompound interest is %.2f",ci);
  return0;
}
Q. 5 Write a program to Calculate Cube of a Number.
# include<stdio.h>
# include<math.h>
intmain()
{
  intn,cube;
  printf("enter the number:");
  scanf("%d",&n);
  cube=pow(n,3);
  printf("Cube of given number is %d",cube);
  return0;
}
Week – 2 Programming Questions
Q. 1 Write a program to interchange two values by using Assignment Operator.
#include<stdio.h>
intmain()
{
  inta,b,temp=0;
  printf ("enter the value of a:");
  scanf("%d",&a);
```

```
printf("enter the value of b:");
  scanf("%d",&b);
  temp=a;
  a=b;
  b=temp;
  printf("value of a after swaping:%d",a);
  printf("\nvalue of b after swaping:%d",b);
  return0;
}
Q. 2 Write a program to interchange two values by using Arithmetic Operator.
# include<stdio.h>
intmain()
{
  inta,b;
  printf("enter the value for a:");
  scanf("%d",&a);
  printf("enter the value for b:");
  scanf("%d",&b);
  a=a+b;
  b=a-b;
  a=a-b;
  printf("after swaping value of a:%d",a);
  printf("\nafterswaping value of b:%d",b);
  return0;
}
```

Q. 3 Write a program to interchange two values by using Bitwise Operator.

```
# include<stdio.h>
intmain()
{
  inta,b;
  printf ("enter the value of a:");
  scanf("%d",&a);
  printf("enter the value of b:");
  scanf("%d",&b);
  a=a^b;
  b=a^b;
  a=b^a;
  printf("value of a after swapping:%d",a);
  printf("\nvalue of b after swapping:%d",b);
  return0;
}
Q. 4 Write a program to find the size of all data types (Int, Float, Char, Double, Long Double, Short Int
etc.).
# include<stdio.h>
intmain()
{
  printf("the size of int:%lu",sizeof(int));
  printf("\nthe size of float:%lu",sizeof(float));
  printf("\nthe size of char:%lu",sizeof(char));
  printf("\nthe size of double:%lu",sizeof(double));
  printf("\nthe size of long double:%lu",sizeof(longdouble));
  printf("\nthe size of short int:%lu",sizeof(shortint));
  return0;
}
```

Q. 5 Write a program to find out whether input number is even or odd without using arithmetic operators.

```
#include<stdio.h>
intmain() {
  intnum;
  printf("Enter an integer: ");
  scanf("%d", &num);
  (num&1) ?printf("%d is odd.", num) :printf("%d is even.", num);
  return0;
}
```

## Week – 3 Programming Questions

Q. 1 Write a C program to check whether a given number is even or odd.

```
# include<stdio.h>
intmain()
{
    intn;
    printf("enter the number:");
    scanf("%d",&n);
    if(n%2!=0)
    {
        printf("Odd!!!");
    }
    else
    {
        printf("Even!!!");
}
```

```
}
}
Q. 2 Write a C program to check whether a given number is positive or negative.
# include<stdio.h>
intmain()
{
  intn;
  printf("enter the number:");
  scanf("%d",&n);
  if(n>0)
  {
    printf("positive!!!");
  }
  elseif(n<0)
  {
    printf("negative!!!");
  }
  else{
    printf("zero");
  }
}
Q. 3 Write a C program to find whether a given year is a leap year or not.
# include<stdio.h>
intmain()
{
  intn;
  printf("enter the year:");
```

```
scanf("%d",&n);
  if(n%4!=0)
  {
    printf("not a leap year!!!");
  }
  else
  {
    printf("leap year!!!");
  }
  return0;
}
Q. 4 Write a C program to find the largest of three numbers.
#include<stdio.h>
intmain()
{
  intm1,m2,m3;
  printf("enter the first number:");
  scanf("%d",&m1);
  printf("enter the second number:");
  scanf("%d",&m2);
  printf("enter the third number:");
  scanf("%d",&m3);
  if(m1>m2&&m1>m3)
  {
    printf("first number is the largest no.");
  }
  elseif(m2>m1&&m2>m3)
```

```
{
    printf("second number is the largest no.");
  }
  else
  {
    printf("third number is the largest no.");
  }
  return0;
}
Q. 5 Write a C program to read temperature in centigrade and display a suitable message according
to the temperature state below: a. Temp < 0 then Freezing weather b. Temp 0-10 then Very Cold
weather c. Temp 10-20 then Cold weather d. Temp 20-30 then Normal in Temp e. Temp 30-40 then
Its Hot f. Temp >=40 then Its Very Hot
# include<stdio.h>
intmain()
{
  int temp;
  printf("enter the temperature in centigrade:");
  scanf("%d",&temp);
  if(temp<=0)
    printf("freezing weather");
  }
  elseif(temp<=10)
  {
    printf("very cold weather");
  }
  elseif(temp<=20)
  {
```

```
printf("cold weather");
  }
  elseif(temp<=30)
  {
    printf("normal temperature");
  }
  elseif(temp<=40)
  {
    printf("its hot");
  elseif(temp>40){
    printf("very hot");
  }
  return0;
}
Q. 6 Write a C program to read any digit and display it in the word.
# include<stdio.h>
intmain()
{
  intn;
  printf("enter the digit to be displayed:");
  scanf("%d",&n);
  switch (n)
  case0: printf("Zero");
  break;
  case1: printf("one");
```

```
case2: printf("Two");
  break;
  case3: printf("Three");
  break;
  case4:printf("Four");
  break;
  case5:printf("Five");
  break;
  case6:printf("Six");
  break;
  case7:printf("Seven");
  break;
  case8:printf("Eight");
  break;
  case9:printf("nine");
  break;
  default:printf("nit a digit");
  break;
  }
}
Q. 7 Write a C program to create a Simple Calculator using a switch case.
#include<stdio.h>
intmain() {
  charoperator;
  doublefirst, second;
```

break;

```
printf("Enter an operator (+, -, *, /): ");
scanf("%c", &operator);
printf("Enter two operands: ");
scanf("%lf%lf", &first, &second);
switch (operator) {
  case'+':
    printf("%.1lf + %.1lf = %.1lf", first, second, first+second);
    break;
  case'-':
    printf("%.1lf - %.1lf = %.1lf", first, second, first-second);
    break;
  case'*':
    printf("%.1lf * %.1lf = %.1lf", first, second, first*second);
    break;
  case'/':
    printf("%.1lf / %.1lf = %.1lf", first, second, first/second);
    break;
  default:
    printf("Error! operator is not correct");
}
return0;
```

}

Q. 8 Write a C program using C Switch...Case to Calculate the Area of Rectangle/ Circle/ Triangle #include<stdio.h>

```
intmain() {
  intchoice;
  floatbase, height, radius, length, breadth, area;
  printf("Switch Case in C Program to Calculate Area of Rectangle/Circle/Triangle\n");
  printf("1. Calculate the area of a circle\n");
  printf("2. Calculate the area of a rectangle\n");
  printf("3. Calculate the area of a triangle\n");
  printf("Enter your choice (1, 2, or 3): ");
  scanf("%d", &choice);
  switch (choice) {
    case1:
      printf("Enter the radius of the circle: ");
      scanf("%f", &radius);
      area=3.14159*radius*radius;
      printf("The area of the circle is: %f\n", area);
      break;
    case2:
      printf("Enter the length and breadth of the rectangle: ");
      scanf("%f%f", &length, &breadth);
      area=length*breadth;
      printf("The area of the rectangle is: %f\n", area);
      break;
    case3:
```

```
printf("Enter the base and height of the triangle: ");
      scanf("%f%f", &base, &height);
      area=0.5*base*height;
      printf("The area of the triangle is: %f\n", area);
      break;
    default:
      printf("Invalid choice\n");
      break;
  }
  return0;
}
H.O.T.S Questions
Q. 9 Write a C program to calculate the sum and average of positive numbers. If the user enters a
negative number, the sum and average are displayed.
# include<stdio.h>
intmain()
{
  intsum,avr,n,n1,n2;
  printf("enter the number:");
  scanf("%d",n);
  printf("enter the first number:");
  scanf("%d",&n1);
  printf("enter the second number:");
  scanf("%d",&n2);
    if(n>0)
```

```
{
      sum+=i;
      avr=sum/i;
      printf("sum is%d",sum);
      printf("average is %d",avr);
   }
   else
   {
      printf("sum is%d",sum);
      printf("average is %d",avr);
   }
  return0;
}
Q. 10 Write a C program to design a digital clock.
#include<stdio.h>
#include<time.h>
intmain() {
  while (1) {
    time_tcurrentTime=time(NULL);
    structtm*tm=localtime(&currentTime);
    printf("%02d:%02d:%02d\n", tm->tm_hour, tm->tm_min, tm->tm_sec);
    sleep(1);
  }
return0;
}
```

Q. 11 Write a C program to find the sum of digits of a number until a single digit is occurred #include<stdio.h>

```
intmain() {
  intnumber, sum;
  printf("Enter a number: ");
  scanf("%d", &number);
  while (number>9) {
    sum=0;
    while (number!=0) {
        sum+=number%10;
        number/=10;
    }
    number=sum;
  }
  printf("The sum of digits until a single digit is occurred: %d\n", number);
  return0;
}
```

```
Week – 4 Programming Questions
```

Q. 1 Write a C program to print multiplication table of a number.

```
# include<stdio.h>
intmain()
{
```

```
intn, mul;
  printf("enter the number:");
  scanf("%d",&n);
  for(inti=1;i<=10;++i)
  {
    mul=n*i;
    printf("%d*%d=%d\n",n,i,mul);
  }
  return0;
}
Q. 2 Write a C program to calculate factorial of a number
# include<stdio.h>
intmain()
{
  intn,i,fac=1;
  printf("enter the number:");
  scanf("%d",&n);
  for(i=1;i<=n;++i)
  {
    fac=fac*i;
  }
  printf("factorial of %d is %d",n,fac);
  return0;
}
{\bf Q}. 3 Write a C program to check whether a number is palindrome or not.
#include<stdio.h>
intmain()
```

```
{
  intn,i,r,rev=0;
  printf("enter the number:");
  scanf("%d",&n);
  i=n;
  while(i!=0)
  {
    r=i%10;
    rev=rev*10+r;
    i=i/10;
  }
  if(rev==n)
  {
    printf("palindrome");
  }
  else{
    printf("not palindrome");
  }
  return0;
}
Q. 4 Write a C program to count frequency of digits in a given number.
#include<stdio.h>
intmain() {
  intnum, digit, count;
  printf("Enter a number: ");
  scanf("%d", &num);
```

```
printf("Enter a digit to count: ");
  scanf("%d", &digit);
  count=0;
  while (num>0) {
    if (num%10==digit) {
      count++;
    }
    num/=10;
  }
  printf("Frequency of digit %d in the given number is %d", digit, count);
  return0;
}
Q. 5 Write a C program to find HCF(GCD) AND LCM of two numbers
#include<stdio.h>
intmain() {
  intnum1, num2, i, gcd, lcm;
  printf("Enter two numbers: ");
  scanf("%d%d", &num1, &num2);
  for (i=1; i<=num1&&i<=num2; ++i) {
    if (num1%i==0&&num2%i==0) {
      gcd=i;
    }
  }
  lcm= (num1*num2) /gcd;
  printf("HCF(GCD) of %d and %d is %d\n", num1, num2, gcd);
  printf("LCM of %d and %d is %d", num1, num2, lcm);
  return0;
```

```
}
```

Q. 6 Write a C program to print all prime numbers between 1 to n. #include<stdio.h> intmain() { inti, j, n, flag; printf("Enter a number: "); scanf("%d", &n); printf("Prime numbers between 1 and %d are: ", n); for (i=2; i<=n; ++i) { flag=0; for (j=2; j<=i/2; ++j) { if (i%j==0) { flag=1; break; } } if (flag==0) printf("%d ", i); } return0; } Q. 7 Write a C program to print Fibonacci series up to n terms. #include<stdio.h> intmain() { inti, n, t1=0, t2=1, nextTerm;

```
printf("Enter the number of terms: ");
  scanf("%d", &n);
  printf("Fibonacci Series: ");
  for (i=1; i<=n; ++i) {
    printf("%d, ", t1);
    nextTerm=t1+t2;
    t1=t2;
    t2=nextTerm;
  }
  return0;
}
Q. 8 Write a C program to print Armstrong numbers from 1 to n AND check a given number is
Armstrong numbers or not.
#include<stdio.h>
intmain()
{
  intn,r,d,sum=0;
  printf("enter the number:");
  scanf("%d",&n);
  d=n;
  while(d!=0){
  r=d%10;
  sum+=r*r*r;
  d=d/10;
  if(sum==n){
  printf("armstrong number");
  }
```

```
else{
  printf("not armstrong number");
  }
  return0;
}
H.O.T.S Questions
Q. 9 Write a C program to print all Perfect numbers between 1 to n AND Check a given number is
Perfect numbers or not.
#include<stdio.h>
intmain() {
  intnumber, sum;
  printf("Enter a number: ");
  scanf("%d", &number);
  for (inti=1; i<=number; i++) {
    sum=0;
    for (intj=1; j<i; j++) {
      if (i%j==0) {
        sum+=j;
      }
    }
    if (sum==i) {
      printf("%d is a perfect number.\n", i);
    }
  }
  printf("Perfect numbers between 1 and %d are: ", number);
  for (inti=1; i<=number; i++) {</pre>
    sum=0;
```

```
for (intj=1; j<i; j++) {
      if (i%j==0) {
         sum+=j;
      }
    }
    if (sum==i) {
      printf("%d ", i);
    }
  }
  printf("\n");
  return0;
}
Q. 10 Write a C program to print all Strong Numbers between 1 to n.
#include <stdio.h>
int main() {
  int n;
printf("Enter the value of n: ");
scanf("%d", &n);
printf("Strong numbers between 1 and %d are:\n", n);
  for (int i = 1; i<= n; i++) {
    int originalNum = i;
    int sum = 0;
    int num = i;
    while (num> 0) {
      int digit = num % 10;
```

```
int factorial = 1;
       for (int j = 1; j \le digit; j++) {
         factorial *= j;
       }
       sum += factorial;
num /= 10;
    }
    if (sum == originalNum) {
printf("%d\n", originalNum);
    }
  }
  return 0;
}
Week 5 C Programming Questions
1.(a):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j \le 5; j++) {
printf("*");
    }
printf("\n");
  }
```

```
return 0;
}
(b):
#include <stdio.h>
int main() {
  int rows = 5;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= rows; j++) {
printf("%d", j);
    }
printf("\n");
  }
  return 0;
}
(c):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= i; j++) {
printf("%d", j);
    }
printf("\n");
  }
  return 0;
```

```
}
(d):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 1; i<= rows; i++) {
     for (int j = 1; j \le i; j++) {
printf("%d", i);
     }
printf("\n");
  }
  return 0;
}
(e):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= i; j++) {
printf("*");
    }
printf("\n");
  }
  return 0;
}
```

```
(f):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 0; i< rows; i++) {
    for (int j = 0; j < rows - i - 1; j++) {
printf(" ");
    }
    for (int k = 0; k \le i; k++) {
printf("%c", 'A' + k);
    }
printf("\n");
  }
  return 0;
}
(g):
#include <stdio.h>
int main() {
  int rows = 4;
  int counter = 1;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= i; j++) {
printf("%d", counter);
       counter++;
    }
```

```
printf("\n");
  }
  return 0;
}
(h):
#include <stdio.h>
int main() {
  int rows = 5;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= i; j++) {
printf("%d", j % 2);
    }
printf("\n");
  }
  return 0;
}
(i):
#include <stdio.h>
int main() {
  int rows = 5;
  for (int i = 5; i>= 1; i--) {
    for (int j = 5; j >= i; j--) {
printf("%d", j);
    }
printf("\n");
```

```
}
  return 0;
}
(j):
#include <stdio.h>
int main() {
  int rows = 5;
  for (int i = 1; i<= rows; i++) {
    for (int j = 5; j >= i; j--) {
printf("%d", j);
    }
printf("\n");
  }
  return 0;
}
(k):
#include <stdio.h>
int main() {
  int rows = 5;
  int cols = 5;
  for (int i = 1; i<= rows; i++) {
     for (int j = 1; j <= cols; j++) {
       if (i == 1 | | i == rows | | j == 1 | | j == cols) {
printf("*");
       } else {
```

```
printf(" ");
    }
    }
printf("\n");
  }
  return 0;
}
(L):
#include <stdio.h>
int main() {
  int rows = 4;
  for (int i = 1; i<= rows; i++) {
    for (int j = 1; j <= rows - i; j++) {
printf(" ");
    for (int k = 1; k <= 2 * i - 1; k++) {
printf("*");
    }
printf("\n");
  }
  return 0;
}
(m):
#include <stdio.h>
int main() {
```

```
int rows = 4;
  for (int i = 1; i<= rows; i++) {
     for (int j = 1; j \le rows - i; j++) {
printf(" ");
     }
     for (int k = 1; k \le 2 * i - 1; k++) {
printf("*");
    }
printf("\n");
  }
  for (int i = rows - 1; i>= 1; i--) {
     for (int j = 1; j <= rows - i; j++) {
printf(" ");
     }
     for (int k = 1; k <= 2 * i - 1; k++) {
printf("*");
     }
printf("\n");
  }
  return 0;
}
(n):
#include <stdio.h>
int main() {
 int i, j, k;
 for (i = 3; i>= 0; i--) {
```

```
for (k = 0; k < i; k++) {
printf(" ");
  }
  for (j = 0; j \le 3 - i; j++) {
printf("%d", 7 - (i * 2) + j);
  }
printf("\n");
 }
 return 0;
}
Week 6 C Programming Questions
Write a menu driven program to insert and delete elements of kth position to an array of size N.
#include <stdio.h>
int main() {
  int N, choice, k, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
  for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
```

}

while (1) {

```
printf("\nMenu:\n");
printf("1. Insert element at kth position\n");
printf("2. Delete element at kth position\n");
printf("3. Display array\n");
printf("4. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);
    switch (choice) {
       case 1:
printf("Enter the position (1 to %d) to insert element: ", N + 1);
scanf("%d", &k);
         if (k < 1 \mid | k > N + 1) {
printf("Invalid position. Position should be between 1 and %d.\n", N + 1);
         } else {
printf("Enter the element to insert: ");
           int newElement;
scanf("%d", &newElement);
           for (i = N - 1; i >= k - 1; i--)
arr[i + 1] = arr[i];
           }
arr[k - 1] = newElement;
           N++;
printf("Element inserted successfully.\n");
         }
break;
       case 2:
```

```
printf("Enter the position (1 to %d) to delete element: ", N);
scanf("%d", &k);
         if (k < 1 | | k > N) {
printf("Invalid position. Position should be between 1 and %d.\n", N);
         } else {
           for (i = k - 1; i< N - 1; i++) {
arr[i] = arr[i + 1];
           }
           N--;
printf("Element deleted successfully.\n");
         }
break;
       case 3:
printf("Array elements: ");
         for (i = 0; i < N; i++) {
printf("%d ", arr[i]);
         }
printf("\n");
break;
       case 4:
printf("Exiting the program.\n");
         return 0;
       default:
printf("Invalid choice. Please enter a valid option.\n");
    }
  }
```

```
}
Write the program to print the biggest and smallest element in an array.
#include <stdio.h>
int main() {
  int N, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
  for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
  }
  int largest = arr[0];
  int smallest = arr[0];
  for (i = 1; i< N; i++) {
    if (arr[i] > largest) {
       largest = arr[i];
    }
    if (arr[i] < smallest) {</pre>
       smallest = arr[i];
    }
  }
printf("The largest element in the array is: %d\n", largest);
printf("The smallest element in the array is: %d\n", smallest);
  return 0;
```

return 0;

```
}
Write the program to print the sum and average of an array.
#include <stdio.h>
int main() {
  int N, i;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
  for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
  }
  int sum = 0;
  float average;
  for (i = 0; i < N; i++) {
    sum += arr[i];
  }
  average = (float)sum / N;
printf("The sum of the elements in the array is: %d\n", sum);
printf("The average of the elements in the array is: %.2f\n", average);
  return 0;
}
Write the program to sort an array using bubble sort.
```

#include <stdio.h>

int main() {

```
int N, i, j, temp;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
  for (i = 0; i < N; i++) {
printf("Enter element at position %d: ", i + 1);
scanf("%d", &arr[i]);
  }
  for (i = 0; i < N - 1; i++) {
     for (j = 0; j < N - i - 1; j++) {
       if (arr[j] >arr[j + 1]) {
          temp = arr[j];
arr[j] = arr[j + 1];
arr[j + 1] = temp;
       }
     }
  }
printf("Sorted array: ");
  for (i = 0; i < N; i++) {
printf("%d ", arr[i]);
  }
printf("\n");
  return 0;
}
```

5. Write the program to search an element using linear search as well as binary search.

#include <stdio.h>

```
int main() {
  int N, i, element;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
printf("Enter the elements of the array:\n");
  for (i = 0; i < N; i++) {
scanf("%d", &arr[i]);
  }
printf("\nEnter the element to search using linear search: ");
scanf("%d", &element);
  int linearIndex = -1;
  for (i = 0; i < N; i++) {
    if (arr[i] == element) {
linearIndex = i;
break;
    }
  }
  if (linearIndex != -1) {
printf("Element %d found at position %d using linear search.\n", element, linearIndex + 1);
  } else {
printf("Element %d not found in the array using linear search.\n", element);
  }
printf("\nEnter the element to search using binary search: ");
scanf("%d", &element);
  int low = 0, high = N - 1, mid, binaryIndex = -1;
  while (low <= high) {
```

```
mid = (low + high) / 2;
    if (arr[mid] == element) {
binaryIndex = mid;
break;
    } else if (arr[mid] < element) {
      low = mid + 1;
    } else {
      high = mid - 1;
    }
  }
  if (binaryIndex != -1) {
printf("Element %d found at position %d using binary search.\n", element, binaryIndex + 1);
  } else {
printf("Element %d not found in the array using binary search.\n", element);
  }
  return 0;
}
6. Take an array of 20 integer inputs from user and print the following:
a. number of positive numbers
b. number of negative numbers
c. number of odd numbers
d. number of even numbers e. number of 0.
#include <stdio.h>
int main() {
  int arr[20];
```

```
int positiveCount = 0, negativeCount = 0, oddCount = 0, evenCount = 0;
printf("Enter 20 integers:\n");
  for (int i = 0; i < 20; i++) {
scanf("%d", &arr[i]);
  }
  for (int i = 0; i < 20; i++) {
    if (arr[i] > 0) {
positiveCount++;
    } else if (arr[i] < 0) {
negativeCount++;
    } else {
zeroCount++;
    }
    if (arr[i] % 2 == 0) {
evenCount++;
    } else {
oddCount++;
    }
  }
printf("\na. Number of positive numbers: %d\n", positiveCount);
printf("b. Number of negative numbers: %d\n", negativeCount);
printf("c. Number of odd numbers: %d\n", oddCount);
printf("d. Number of even numbers: %d\n", evenCount);
printf("e. Number of zeros: %d\n", zeroCount);
  return 0;
}
```

7. Take an array of 10 elements. Split it into middle and store the elements in two different arrays.

```
#include <stdio.h>
int main(){
  int initialArray[10];
  int firstHalf[5], secondHalf[5];
printf("Enter 10 integers:\n");
  for (int i = 0; i< 10; i++) {
scanf("%d", &initialArray[i]);
  }
  for (int i = 0; i < 5; i++) {
firstHalf[i] = initialArray[i];
secondHalf[i] = initialArray[i + 5];
  }
printf("\nINITIAL array: ");
  for (int i = 0; i < 10; i++) {
printf("%d, ", initialArray[i]);
  }
printf("\n");
printf("After splitting:\n");
printf("First Half: ");
  for (int i = 0; i < 5; i++) {
printf("%d, ", firstHalf[i]);
  }
printf("\n");
printf("Second Half: ");
  for (int i = 0; i < 5; i++) {
printf("%d, ", secondHalf[i]);
```

```
}
printf("\n");
  return 0;
}
8. Write the program to count frequency of each element in an array.
#include <stdio.h>
int main() {
  int N;
printf("Enter the size of the array: ");
scanf("%d", &N);
  int arr[N];
printf("Enter %d integers:\n", N);
  for (int i = 0; i < N; i++) {
scanf("%d", &arr[i]);
  }
  int frequency[N];
  for (int i = 0; i < N; i++) {
    frequency[i] = 0;
  }
  for (int i = 0; i < N; i++) {
    if (frequency[i] == -1) {
continue;
    }
    for (int j = i + 1; j < N; j++) {
       if (arr[i] == arr[j]) {
         frequency[j] = -1;
```

```
frequency[i]++;
      }
    }
  }
printf("\nFrequency of each element:\n");
  for (int i = 0; i < N; i++) {
    if (frequency[i] != -1) {
printf("%d occurs %d times.\n", arr[i], frequency[i] + 1);
    }
  }
  return 0;
}
Week 7
Question 1
#include<stdio.h>
#defineMAX_ROWS3
#defineMAX_COLS3
voidprintRowMajor(int matrix[MAX_ROWS][MAX_COLS]) {
  printf("Row Major Order:\n");
  for (inti=0; i<MAX_ROWS; ++i) {
    for (int j =0; j <MAX_COLS; ++j) {
      printf("%d\t", matrix[i][j]);
    }
    printf("\n");
  }
}
voidprintColumnMajor(int matrix[MAX_ROWS][MAX_COLS]) {
```

```
printf("\nColumn Major Order:\n");
  for (int j =0; j <MAX_COLS; ++j) {
    for (inti=0; i<MAX_ROWS; ++i) {
      printf("%d\t", matrix[i][j]);
    }
    printf("\n");
  }
}
intmain() {
  intmatrix[MAX_ROWS][MAX_COLS] = \{\{1, 2, 3\},
                    {4, 5, 6},
                    {7, 8, 9}};
  printRowMajor(matrix);
  printColumnMajor(matrix);
  return0;
}
Question 2
#include<stdio.h>
#defineMAX_ROWS3
#defineMAX_COLS3
intcalculateMatrixSum(int matrix[MAX_ROWS][MAX_COLS]) {
  int sum =0;
  for (inti=0; i<MAX_ROWS; ++i) {
    for (int j =0; j <MAX_COLS; ++j) {
      sum += matrix[i][j];
```

```
}
                   }
                   returnsum;
}
intmain() {
                   intmatrix[MAX_ROWS][MAX_COLS] = {{1, 2, 3},
                                                                                                                                                                           {4, 5, 6},
                                                                                                                                                                           {7, 8, 9}};
                   int sum =calculateMatrixSum(matrix);
                   printf("Sum of the matrix: %d\n", sum);
                   return0;
}
                                                                                                                                                                                                                                                                       Question 3
#include<stdio.h>
#defineROWS3
#defineCOLS3
voidadd Matrices (int mat 1 [ROWS] [COLS], int mat 2 [ROWS] [COLS], intresult [ROWS] [COLS]) \ \{ (int mat 1 [ROWS] [COLS], int mat 2 [ROWS] [COL
                   for (inti=0; i<ROWS; ++i) {</pre>
                                    for (int j =0; j <COLS; ++j) {
                                                      result[i][j] =mat1[i][j] +mat2[i][j];
                                    }
                   }
void multiply Matrices (int mat 1 [ROWS] [COLS], int mat 2 [ROWS] [COLS], in tresult [ROWS] [COLS]) \ \{ (int mat 1 [ROWS] [COLS], in tresult [ROWS] [ROWS]
                   for (inti=0; i<ROWS; ++i) {</pre>
```

```
for (int j =0; j <COLS; ++j) \{
       result[i][j] =0;
       for (int k = 0; k < COLS; ++k) {
         result[i][j] +=mat1[i][k] *mat2[k][j];
       }
    }
  }
}
voiddisplayMatrix(intmatrix[ROWS][COLS]) {
  for (inti=0; i<ROWS; ++i) {</pre>
    for (int j =0; j <COLS; ++j) {
       printf("%d\t", matrix[i][j]);
    }
    printf("\n");
  }
  printf("\n");
}
intmain() {
  int matrix1[ROWS][COLS] = \{\{1, 2, 3\},
                  {4, 5, 6},
                  {7, 8, 9}};
  int matrix2[ROWS][COLS] = {{9, 8, 7},
                  \{6, 5, 4\},\
                  {3, 2, 1}};
  intsumMatrix[ROWS][COLS];
  intproductMatrix[ROWS][COLS];
  addMatrices(matrix1, matrix2, sumMatrix);
```

```
multiplyMatrices(matrix1, matrix2, productMatrix);
  printf("Matrix 1:\n");
  displayMatrix(matrix1);
  printf("Matrix 2:\n");
  displayMatrix(matrix2);
  printf("Sum of Matrices:\n");
  displayMatrix(sumMatrix);
  printf("Product of Matrices:\n");
  displayMatrix(productMatrix);
  return0;
}
Question 4
#include<stdio.h>
#defineSIZE3
voidprintSumDiagonal(intmatrix[SIZE][SIZE]) {
  int sum =0;
  for (inti=0; i<SIZE; ++i) {</pre>
    sum +=matrix[i][i];
  }
  printf("Sum of diagonal elements: %d\n", sum);
}
voidprintUpperTriangular(intmatrix[SIZE][SIZE]) {
  printf("Upper triangular matrix:\n");
  for (inti=0; i<SIZE; ++i) {</pre>
    for (int j = 0; j < SIZE; ++j) {
```

```
if (i<= j) \{
         printf("%d\t", matrix[i][j]);
       } else {
         printf("0\t");
       }
     }
     printf("\n");
  }
}
voidprintLowerTriangular(intmatrix[SIZE][SIZE]) {
  printf("Lower triangular matrix:\n");
  for (inti=0; i<SIZE; ++i) {
     for (int j = 0; j < SIZE; ++j) {
       if (i \ge j) {
         printf("%d\t", matrix[i][j]);
       } else {
         printf("0\t");
       }
     }
     printf("\n");
  }
}
intmain() {
  intmatrix[SIZE][SIZE] = \{\{1, 2, 3\},
                  {4, 5, 6},
                  {7, 8, 9}};
  printSumDiagonal(matrix);
```

```
printUpperTriangular(matrix);
  printLowerTriangular(matrix);
  return0;
}
Question 5
#include<stdio.h>
#defineROWS3
#defineCOLS3
voidfindFrequency(intmatrix[ROWS][COLS]) {
  intoddCount=0, evenCount=0;
  for (inti=0; i<ROWS; ++i) {</pre>
    for (int j = 0; j < COLS; ++j) {
      if (matrix[i][j] %2==0) {
        evenCount++;
      } else {
        oddCount++;
      }
    }
  }
  printf("Frequency of odd elements: %d\n", oddCount);
  printf("Frequency of even elements: %d\n", evenCount);
}
intmain() {
  intmatrix[ROWS][COLS] = \{\{1, 2, 3\},
                {4, 5, 6},
```

```
{7, 8, 9}};
  findFrequency(matrix);
  return0;
}
Question 6
#include<stdio.h>
#defineROWS3
#defineCOLS3
voidfindRowSum(int matrix[ROWS][COLS]) {
  printf("Sum of each row:\n");
  for (inti=0; i<ROWS; ++i) {</pre>
    introwSum=0;
    for (int j = 0; j < COLS; ++j) {
      rowSum+= matrix[i][j];
    }
    printf("Row %d: %d\n", i+1, rowSum);
  }
}
voidfindColumnSum(int matrix[ROWS][COLS]) {
  printf("\nSum of each column:\n");
  for (int j =0; j <COLS; ++j) {
    intcolSum=0;
    for (inti=0; i<ROWS; ++i) {
      colSum+= matrix[i][j];
    }
```

```
printf("Column %d: %d\n", j +1, colSum);
  }
}
intmain() {
  intmatrix[ROWS][COLS] = \{\{1, 2, 3\},
                 {4, 5, 6},
                 {7, 8, 9}};
  findRowSum(matrix);
  findColumnSum(matrix);
  return0;
}
Question 7
#include<stdio.h>
intmain() {
  // Initialize a 3x3 matrix
  intmatrix[3][3] = {
    {1, 2, 3},
    {4, 5, 6},
    {7, 8, 9}
  };
  // Print the initialized matrix
  printf("Initialized 3x3 Matrix:\n");
  for (inti=0; i<3; ++i) {
```

```
for (int j =0; j <3; ++j) {
        printf("%d\t", matrix[i][j]);
    }
    printf("\n");
}
return0;
}</pre>
```

```
Question 8
#include<stdio.h>
#defineSIZE3

voidcheckSpecialMatrix(int matrix[SIZE][SIZE]) {
   intisDiagonal=1, isUpperTriangular=1, isLowerTriangular=1;
   for (inti=0; i<SIZE; ++i) {
      for (int j =0; j <SIZE; ++j) {
        if (i!= j && matrix[i][j] !=0) {
            isDiagonal=0;
        }
      if (i> j && matrix[i][j] !=0) {
            isUpperTriangular=0;
      }
}
```

```
if (i< j && matrix[i][j] !=0) {
         isLowerTriangular=0;
       }
    }
  }
  if (isDiagonal) {
    printf("The matrix is a diagonal matrix.\n");
  } elseif (isUpperTriangular) {
    printf("The matrix is an upper triangular matrix.\n");
  } elseif (isLowerTriangular) {
    printf("The matrix is a lower triangular matrix.\n");
  } else {
    printf("The matrix is not a special matrix.\n");
  }
}
intmain() {
  intmatrix[SIZE][SIZE];
  printf("Enter the elements of the %dx%d matrix:\n", SIZE, SIZE);
  for (inti=0; i<SIZE; ++i) {</pre>
    for (int j =0; j <SIZE; ++j) {
       scanf("%d", &matrix[i][j]);
    }
  }
  checkSpecialMatrix(matrix);
  return0;
}
```

```
Question 9
#include<stdio.h>
#defineROWS3
#defineCOLS3
intisSparseMatrix(intmatrix[ROWS][COLS]) {
  intzeroCount=0, nonZeroCount=0;
  for (inti=0; i<ROWS; ++i) {</pre>
    for (int j =0; j <COLS; ++j) \{
      if (matrix[i][j] ==0) {
         zeroCount++;
      } else {
         nonZeroCount++;
      }
    }
  }
  if (zeroCount> (ROWS*COLS) /2) {
    return1;
  } else {
    return0;
  }
}
voidmain() {
  intmatrix[ROWS][COLS];
  inti, j;
  printf("Enter the elements of the \%dx\%d \ matrix:\n", \ ROWS, \ COLS);
```

```
for (i=0; i<ROWS; ++i) {
    for (j =0; j <COLS; ++j) {
        scanf("%d", &matrix[i][j]);
    }
}
if (isSparseMatrix(matrix)) {
    printf("The matrix is a sparse matrix.\n");
} else {
    printf("The matrix is not a sparse matrix.\n");
}</pre>
```

Week-8

```
#include<stdio.h>
```

```
intmain() {
  int number =10;
  int*ptr=&number;
  printf("Value of number: %d\n", number);
  printf("Value pointed to by ptr: %d\n", *ptr);
  *ptr=20;
  printf("Updated value of number: %d\n", number);
```

```
doubledoubleNumber=3.14;
double*doublePtr=&doubleNumber;
printf("Value of doubleNumber: %If\n", doubleNumber);
printf("Value pointed to by doublePtr: %If\n", *doublePtr);
return0;
}
```

```
#include<stdio.h>
voidaddNumbers(int*num1, int*num2, int*sum) {
    *sum =*num1 +*num2;
}
intmain() {
    int number1, number2, result;
    printf("Enter first number: ");
    scanf("%d", &number1);
    printf("Enter second number: ");
    scanf("%d", &number2);
    addNumbers(&number1, &number2, &result);
    printf("Sum of %d and %d is: %d\n", number1, number2, result);
    return0;
}
```

# Question-3

```
#include<stdio.h>
voidswapNumbers(int*num1, int*num2) {
  int temp =*num1;
  *num1 = *num2;
  *num2 =temp;
}
intmain() {
  int number1, number2;
  printf("Enter first number: ");
  scanf("%d", &number1);
  printf("Enter second number: ");
  scanf("%d", &number2);
  printf("Before swapping: \n");
  printf("First number: %d\n", number1);
  printf("Second number: %d\n", number2);
  swapNumbers(&number1, &number2);
  printf("After swapping: \n");
  printf("First number: %d\n", number1);
  printf("Second number: %d\n", number2);
```

return0;

```
}
```

```
Question 4
#include<stdio.h>
voidinputArray(int*arr, intsize) {
  printf("Enter %d elements:\n", size);
  for (inti=0; i< size; ++i) {
    scanf("%d", arr+i);}
}
voidprintArray(int*arr, intsize) {
  printf("Array elements are:\n");
  for (inti=0; i< size; ++i) {
    printf("%d ", *(arr+i));
  }
  printf("\n");
}
intmain() {
  intsize;
  printf("Enter the size of the array: ");
  scanf("%d", &size);
  int array[size];
  inputArray(array, size);
  printArray(array, size);
  return0;
}
```

```
#include<stdio.h>
voidcopyArray(int*source, int*destination, intsize) {
  for (inti=0; i<size; ++i) {
    *(destination+i) =*(source+i);
  }
}
voidprintArray(int*arr, intsize) {
  printf("Array elements are:\n");
  for (inti=0; i<size; ++i) {
    printf("%d ", *(arr+i));
  }
  printf("\n");
}
intmain() {
  intsize;
  printf("Enter the size of the array: ");
  scanf("%d", &size);
  intsourceArray[size];
  intdestinationArray[size];
  printf("Enter %d elements for the source array:\n", size);
  for (inti=0; i< size; ++i) {
    scanf("%d", &sourceArray[i]);
  }
```

```
copyArray(sourceArray, destinationArray, size);
printf("\nSource Array:\n");
printArray(sourceArray, size);
printf("\nDestination Array (copied from source array):\n");
printArray(destinationArray, size);
return0;
}
```

```
#include<stdio.h>
voidswapArrays(int*arr1, int*arr2, intsize) {
  int temp[size];
  for (inti=0; i< size; ++i) {
    temp[i] =*(arr1 +i);
  }
  for (inti=0; i< size; ++i) {
    *(arr1 +i) =*(arr2 +i);
  }
  for (inti=0; i< size; ++i) {</pre>
```

```
*(arr2 +i) = temp[i];
  }
}
voidprintArray(int*arr, intsize) {
  printf("Array elements are:\n");
  for (inti=0; i< size; ++i) {
    printf("%d ", *(arr+i));
  }
  printf("\n");
}
intmain() {
  intsize;
  printf("Enter the size of the arrays: ");
  scanf("%d", &size);
  int array1[size];
  int array2[size];
  printf("Enter %d elements for the first array:\n", size);
  for (inti=0; i< size; ++i) {
    scanf("%d", &array1[i]);
  }
  printf("Enter %d elements for the second array:\n", size);
  for (inti=0; i< size; ++i) {
    scanf("%d", &array2[i]);
  }
  printf("\nArrays before swapping:\n");
  printf("Array 1:\n");
  printArray(array1, size);
```

```
printf("Array 2:\n");
  printArray(array2, size);
  swapArrays(array1, array2, size);
  printf("\nArrays after swapping:\n");
  printf("Array 1 (swapped):\n");
  printArray(array1, size);
  printf("Array 2 (swapped):\n");
  printArray(array2, size);
  return0;}
                  Question-7
#include<stdio.h>
voidreverseArray(int*arr, intsize) {
  int*start =arr;
  int*end =arr+ size -1;
  while (start < end) {
    int temp =*start;
    *start = *end;
    *end =temp;
    start++;
    end--;
  }
}
voidprintArray(int*arr, intsize) {
  printf("Array elements are:\n");
  for (inti=0; i< size; ++i) {
    printf("%d ", *(arr+i));
```

```
}
  printf("\n");
}
intmain() {
  intsize;
  printf("Enter the size of the array: ");
  scanf("%d", &size);
  int array[size];
  printf("Enter %d elements for the array:\n", size);
  for (inti=0; i< size; ++i) {
    scanf("%d", &array[i]);
  }
  printf("\nOriginal Array:\n");
  printArray(array, size);s
  reverseArray(array, size);
  printf("\nArray after reversing:\n");
  printArray(array, size);
  return0;
}
```

```
#include<stdio.h>
voidaddMatrices(int*mat1, int*mat2, int*result, introws, intcols) {
  for (inti=0; i< rows; ++i) {
    for (int j = 0; j < cols; ++j) {
       *(result +i* cols + j) =*(mat1 +i* cols + j) +*(mat2 +i* cols + j);
    }
  }
}
voidprintMatrix(int*mat, introws, intcols) {
  printf("Matrix elements are:\n");
  for (inti=0; i< rows; ++i) {
    for (int j = 0; j < cols; ++j) {
       printf("%d ", *(mat +i* cols + j));
    }
    printf("\n");
  }
}
intmain() {
  int rows, cols;
  printf("Enter the number of rows: ");
  scanf("%d", &rows);
```

```
printf("Enter the number of columns: ");
scanf("%d", &cols);
int matrix1[rows][cols];
int matrix2[rows][cols];
intresultMatrix[rows][cols];
printf("Enter elements for the first matrix:\n");
for (inti=0; i< rows; ++i) {
  for (int j = 0; j < cols; ++j) {
    scanf("%d", &matrix1[i][j]);
  }
}
printf("Enter elements for the second matrix:\n");
for (inti=0; i< rows; ++i) {
  for (int j = 0; j < cols; ++j) {
    scanf("%d", &matrix2[i][j]);
  }
}
addMatrices(&matrix1[0][0], &matrix2[0][0], &resultMatrix[0][0], rows, cols);
printf("\nMatrix 1:\n");
printMatrix(&matrix1[0][0], rows, cols);
printf("\nMatrix 2:\n");
printMatrix(&matrix2[0][0], rows, cols);
printf("\nResult Matrix (Matrix 1 + Matrix 2):\n");
printMatrix(&resultMatrix[0][0], rows, cols);
```

```
return0;
}
                          Question 9
#include<stdio.h>
voidmultiplyMatrices(int*mat1, int*mat2, int*result, introws1, intcols1, intcols2) {
   for (inti=0; i< rows1; ++i) {
     for (int j = 0; j < cols2; ++j) {
       *(result +i* cols2 + j) =0;
       for (int k = 0; k < cols1; ++k) {
          *(result +i* cols2 + j) +=*(mat1 +i* cols1 + k) **(mat2 + k * cols2 + j);
       }
     }
  }
}
voidprintMatrix(int*mat, introws, intcols) {
   printf("Matrix elements are:\n");
   for (inti=0; i< rows; ++i) {
     for (int j = 0; j < cols; ++j) {
       printf("%d ", *(mat +i* cols + j));
     }
     printf("\n");
  }
}
intmain() {
   int rows1, cols1, rows2, cols2;
   printf("Enter the number of rows for matrix 1: ");
```

```
scanf("%d", &rows1);
  printf("Enter the number of columns for matrix 1: ");
  scanf("%d", &cols1);
  printf("Enter the number of rows for matrix 2: ");
  scanf("%d", &rows2);
  printf("Enter the number of columns for matrix 2: ");
  scanf("%d", &cols2);
  if (cols1 != rows2) {
     printf("Error: The number of columns in matrix 1 must be equal to the number of rows in matrix
2 for multiplication.\n");
     return1;
  }
  int matrix1[rows1][cols1];
  int matrix2[rows2][cols2];
  intresultMatrix[rows1][cols2];
  printf("Enter elements for matrix 1:\n");
  for (inti=0; i< rows1; ++i) {
     for (int j = 0; j < cols1; ++j) {
       scanf("%d", &matrix1[i][j]);
     }
  }
  printf("Enter elements for matrix 2:\n");
  for (inti=0; i< rows2; ++i) {
     for (int j = 0; j < cols2; ++j) {
       scanf("%d", &matrix2[i][j]);
     }
  }
  multiplyMatrices(&matrix1[0][0], &matrix2[0][0], &resultMatrix[0][0], rows1, cols1, cols2);
```

```
printf("\nMatrix 1:\n");
printMatrix(&matrix1[0][0], rows1, cols1);
printf("\nMatrix 2:\n");
printMatrix(&matrix2[0][0], rows2, cols2);
printf("\nResult Matrix (Matrix 1 * Matrix 2):\n");
printMatrix(&resultMatrix[0][0], rows1, cols2);
return0;
}
```

```
#include<stdio.h>
intmain() {
  charmainString[100], string[50];
  inti, j, found;
  printf("Enter the main string: ");
  gets(mainString);
  printf("Enter the substring to search: ");
  gets(string);
  for (i=0; mainString[i] !='\0'; ++i) {
    found =1;
    for (j = 0; string[j] !='\0'; ++j) {
       if (mainString[i+ j] != string[j]) {
         found =0;
         break;
       }
    }
    if (found) {
       printf("string found at position %d.\n", i);
       return0;
    }
  }
  printf("string not found in the main string.\n");
  return0;
}
```

```
#include<stdio.h>
#include<string.h>
#defineMAX_SIZE100
voidreverseWords(char sentence[MAX_SIZE]);
intmain() {
  charsentence[MAX_SIZE];
  printf("Enter a sentence: ");
  gets(sentence);
  reverseWords(sentence);
  printf("Reversed sentence: %s\n", sentence);
  return0;
}
voidreverseWords(charsentence[MAX_SIZE]) {
  int start, end, length;
  length =strlen(sentence);
  for (start =0, end = length -1; start < end; ++start, --end) {
    char temp =sentence[start];
    sentence[start] =sentence[end];
    sentence[end] =temp;
  }
  start =0;
  for (end =0; end <= length; ++end) {
    if (sentence[end] ==' '| |sentence[end] =='0') {
      intwordStart, wordEnd;
```

```
wordStart=start;
      wordEnd= end -1;
      while (wordStart<wordEnd) {</pre>
        char temp =sentence[wordStart];
        sentence[wordStart] =sentence[wordEnd];
        sentence[wordEnd] =temp;
         ++wordStart;
        --wordEnd;
      }
      start = end +1;
    }
  }
}
                   Question 3
#include<stdio.h>
intmain() {
  charinputString[1000];
  int vowels =0, consonants =0, digits =0, spaces =0, other =0;
  printf("Enter a string: ");
  gets(inputString);
  for (inti=0; inputString[i] !='\0'; ++i) {
    charcurrentChar=inputString[i];
    if ((currentChar>='a'&&currentChar<='z') || (currentChar>='A'&&currentChar<='Z')) {
      if
```

(currentChar=='a'||currentChar=='e'||currentChar=='i'||currentChar=='o'||currentChar=='u'||

```
currentChar=='A'||currentChar=='E'||currentChar=='I'||currentChar=='O'||currentChar=='U') {
         ++vowels;
      } else {
        ++consonants;
    } elseif (currentChar>='0'&&currentChar<='9') {
      ++digits;
    } elseif (currentChar=='\t'||currentChar=='\t'||currentChar=='\n') {
      ++spaces;
    } else {
      ++other;
    }
  }
  printf("Vowels: %d\n", vowels);
  printf("Consonants: %d\n", consonants);
  printf("Digits: %d\n", digits);
  printf("Spaces: %d\n", spaces);
  printf("Other characters: %d\n", other);
  return0;
}
                Question 4
#include<stdio.h>
intmain() {
  charinputString[1000];
  printf("Enter a string: ");
  gets(inputString);
```

```
printf("Separated characters: ");
  for (inti=0; inputString[i] !='\0'; ++i) {
    printf("%c ", inputString[i]);
  }
  return0;
}
Question 5
#include<stdio.h>
#include<string.h>
#defineMAX_SIZE100
intmain() {
  charfirstString[MAX_SIZE], secondString[MAX_SIZE];
  printf("Enter the first string: ");
  gets(firstString);
  printf("Enter the second string: ");
  gets(secondString);
  strcat(firstString, " ");
  strcat(firstString, secondString);
  printf("Concatenated string: %s\n", firstString);
  return0;
}
```

Question 6

#include<stdio.h>

```
#include<string.h>
#defineMAX_SIZE100
intmain() {
  charinput String [MAX\_SIZE];
  printf("Enter a string: ");
  gets(inputString);
  for (inti=0; i<strlen(inputString); ++i) {</pre>
    if (islower(inputString[i])) {
       inputString[i] =toupper(inputString[i]);
    } elseif (isupper(inputString[i])) {
       inputString[i] =tolower(inputString[i]);
    }
  }
  printf("Toggled case string: %s\n", inputString);
  return0;
}
```

## Question 7

```
#include<stdio.h>
#defineMAX_SIZE100
intareIdentical(char str1[MAX_SIZE], char str2[MAX_SIZE]);
intmain() {
    charfirstString[MAX_SIZE], secondString[MAX_SIZE];
    printf("Enter the first string: ");
    gets(firstString);
    printf("Enter the second string: ");
```

```
gets(secondString);
  if (areIdentical(firstString, secondString)) {
    printf("Identical\n");
  } else {
    printf("Not Identical\n");
  }
  return0;
}
intareIdentical(charstr1[MAX_SIZE], charstr2[MAX_SIZE]) {
  inti=0;
  while (str1[i] !='\0'\&\&str2[i] !='\0') {
    if (str1[i] !=str2[i]) {
      return0;
    }
    ++i;
  }
  if (str1[i] !=str2[i]) {
    return0;
  }
  return1;
}
Question 8
#include<stdio.h>
#include<string.h>
#defineMAX_STUDENTS100
```

```
#defineMAX_NAME_LENGTH50
voidswap(chara[], charb[]) {
  chartemp[MAX_NAME_LENGTH];
  strcpy(temp, a);
  strcpy(a, b);
  strcpy(b, temp);
}
voidbubbleSort(charnames[][MAX_NAME_LENGTH], intn) {
  for (inti=0; i<n-1; ++i) {
    for (int j = 0; j < n-i-1; ++j) {
      if (strcmp(names[j], names[j+1]) >0) {
        swap(names[j], names[j +1]);
      }
    }
  }
}
intmain() {
  intnumStudents;
  printf("Enter the number of students: ");
  scanf("%d", &numStudents);
  if (numStudents<=0 | | numStudents>MAX_STUDENTS) {
    printf("Invalid number of students. Exiting.\n");
    return1;
  }
  charstudentNames[MAX_STUDENTS][MAX_NAME_LENGTH];
  for (inti=0; i<numStudents; ++i) {</pre>
    printf("Enter the name of student %d: ", i+1);
```

```
scanf("%s", studentNames[i]);
  }
  bubbleSort(studentNames, numStudents);
  printf("\nSorted List of Student Names:\n");
  for (inti=0; i<numStudents; ++i) {</pre>
    printf("%s\n", studentNames[i]);
  }
  return0;
}
9. Write a C program to multiply two matrix using pointers.
#include <stdio.h>
#include <stdlib.h>
int main() {
 int n, m, p;
printf("Enter the number of rows in the first matrix: ");
scanf("%d", &n);
printf("Enter the number of columns in the first matrix (and rows in the second matrix): ");
scanf("%d", &m);
printf("Enter the number of columns in the second matrix: ");
scanf("%d", &p);
 int *A = (int*)malloc(n * m * sizeof(int));
 int *B = (int*)malloc(m * p * sizeof(int));
 int *C = (int*)malloc(n * p * sizeof(int));
```

```
if (!A | | !B | | !C) {
printf("Error: Memory allocation failed.\n");
exit(1);
}
printf("Enter elements of the first matrix:\n");
 for (int i = 0; i < n; ++i) {
  for (int j = 0; j < m; ++j) {
printf("Enter element [%d][%d]: ", i + 1, j + 1);
scanf("%d", A + i * m + j);
  }
 }
printf("Enter elements of the second matrix:\n");
 for (int i = 0; i < m; ++i) {
  for (int j = 0; j < p; ++j) {
printf("Enter element [%d][%d]: ", i + 1, j + 1);
scanf("%d", B + i * p + j);
  }
 }
 for (int i = 0; i < n; ++i) {
  for (int j = 0; j < p; ++j) {
   int sum = 0;
   for (int k = 0; k < m; ++k) {
    sum += *(A + i * m + k) * *(B + k * p + j);
   *(C + i * p + j) = sum;
  }
 }
```

```
printf("Resultant matrix:\n");
 for (int i = 0; i < n; ++i) {
  for (int j = 0; j < p; ++j) {
printf("%d ", *(C + i * p + j));
  }
printf("\n");
 }
 free(A);
 free(B);
 free(C);
 return 0;
}
Week 10 C Programming codes
Write a C program to find length of string using pointers.
#include <stdio.h>
int strlen(const char *str) {
  int I = 0;
  while (*str != '\0') {
    l++;
    str++;
  return I;
}
```

```
int main(){
  char a[100];
printf("Enter a string: ");
scanf("%s",a);
  int l= strlen(a);
printf("Length of the string: %d\n",I);
  return 0;
}
Write a C program to copy one string to another using pointer.
#include <stdio.h>
void copyString(char *dest, const char *src) {
         while ((*dest++ = *src++) != '\0');
}
int main() {
        char str[100],newstr[100];
        printf("Enter the source string: ");
        scanf("%s",str);
        copyString(newstr,str);
        printf("Copied string: %s\n",newstr);
        return 0;
```

```
}
3. Write a C program to concatenate two strings using pointers
#include <stdio.h>
void concatenateStrings(char *dest, const char *src) {
  while (*dest != '\0') {
dest++;
  }
  while ((*dest++ = *src++) != '\0');
}
int main() {
  char firststr[100], secondstr[100];
printf("Enter the first string: ");
scanf("%s", firststr);
printf("Enter the second string: ");
scanf("%s", secondstr);
concatenateStrings(firststr, secondstr);
printf("Concatenated string: %s\n",firststr);
  return 0;
}
4. Write a C program to compare two strings using pointers.
#include <stdio.h>
```

int cmpstr(const char \*str1, const char \*str2) {

while (\*str1 != '\0' && \*str2 != '\0') {

```
if (*str1 != *str2) {
       return 0;
    }
    str1++;
    str2++;
  }
  return (*str1 == '\0' && *str2 == '\0');
}
int main() {
  char firstStr[100], secondStr[100];
printf("Enter the first string: ");
scanf("%s", firstStr);
printf("Enter the second string: ");
scanf("%s", secondStr);
  if (cmpstr(firstStr, secondStr)) {
printf("The strings are equal.\n");
  } else {
printf("The strings are not equal.\n");
  }
  return 0;
}
5. WAP to find largest among three numbers using pointer.
#include <stdio.h>
int findLargest(int *n1, int *n2, int *n3) {
  int I = *n1;
  if (*n2 > I) {
    I = *n2;
```

```
}
  if (*n3 > I) {
    I = *n3;
  }
  return I;
}
int main() {
  int n1,n2,n3;
printf("Enter the first number: ");
scanf("%d", &n1);
printf("Enter the second number: ");
scanf("%d", &n2);
printf("Enter the third number: ");
scanf("%d", &n3);
  int I = findLargest(&n1, &n2, &n3);
printf("The largest number is: %d\n", I);
  return 0;
}
6. WAP to find largest among three numbers using pointer.
#include <stdio.h>
int findLargest(int *n1, int *n2, int *n3) {
  int I = *n1;
  if (*n2 > I) {
    I = *n2;
  }
  if (*n3 > I) {
```

```
I = *n3;
  }
  return I;
}
int main() {
  int n1,n2,n3;
printf("Enter the first number: ");
scanf("%d", &n1);
printf("Enter the second number: ");
scanf("%d", &n2);
printf("Enter the third number: ");
scanf("%d", &n3);
  int I = findLargest(&n1, &n2, &n3);
printf("The largest number is: %d\n", I);
  return 0;
}
7. WAP to find factorial of a number using pointer.
#include <stdio.h>
long longFact(int *n) {
  long long f = 1;
  for (int i = 1; i <= *n; i++) {
    f *= i;
  }
  return f;
}
```

```
int main() {
  int n;
printf("Enter a number: ");
scanf("%d", &n);
  long long f = Fact(&n);
printf("Factorial of %d is: %lld\n", n, f);
  return 0;
}
8. Write a program to print largest even number present in an array using pointer to an array.
#include <stdio.h>
int findLargestEven(int *a, int s) {
  int |Even = -1;
  for (int i = 0; i < s; i++) {
    if (a[i] % 2 == 0 && a[i] >IEven) {
IEven = a[i];
    }
  }
  return lEven;
}
int main() {
  int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
  int n[s];
printf("Enter the array elements:\n");
```

```
for (int i = 0; i < s; i++) {
scanf("%d", &n[i]);
  }
  int lEven = findLargestEven(n, s);
  if (IEven != -1) {
printf("The largest even number is: %d\n", IEven);
  } else {
printf("No even numbers found in the array.\n");
  }
  return 0;
}
9.WAP to find sum of elements of an array using array of pointer.
#include <stdio.h>
int findArraySum(int *a[], int s) {
  int sum = 0;
  for (int i = 0; i < s; i++) {
    sum += *a[i];
  }
  return sum;
}
int main() {
  int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
  int n[s];
printf("Enter the array elements:\n");
  for (int i = 0; i < s; i++) {
```

```
scanf("%d", &n[i]);
  }
  int *ps[s];
  for (int i = 0; i < s; i++) {
ps[i] = &n[i];
  }
  int sum = findArraySum(ps, s);
printf("Sum of elements in the array: %d\n", sum);
  return 0;
}
10. WAP to compute simple interest using pointers.
#include <stdio.h>
float CSI(float *p, float *r, float *t) {
  return (*p * *r * *t) / 100.0;
}
int main() {
  float p, r, t;
printf("Enter principal amount: ");
scanf("%f", &p);
printf("Enter rate of interest: ");
scanf("%f", &r);
printf("Enter time in years: ");
scanf("%f", &t);
  float i = CSI(&p, &r, &t);
printf("Simple Interest: %.2f\n", i);
  return 0;
```

```
}
```

11. Write a program to print largest even number present in an array using pointer to an array.

```
#include <stdio.h>
int findLargestEven(int *a, int s) {
  int |Even = -1;
  for (int i = 0; i < s; i++) {
    if (a[i] % 2 == 0 && a[i] >IEven) {
IEven = a[i];
    }
  }
  return lEven;
}
int main() {
  int s;
printf("Enter the size of the array: ");
scanf("%d", &s);
  int n[s];
printf("Enter the array elements:\n");
  for (int i = 0; i < s; i++) {
scanf("%d", &n[i]);
  }
  int lEven = findLargestEven(n, s);
  if (IEven != -1) {
printf("The largest even number is: %d\n", IEven);
  } else {
```

```
printf("No even numbers found in the array.\n");
  }
  return 0;
}
Week 11 C Programming Codes
1. Write a C function to return the maximum of three integers.
#include <stdio.h>
int findMaximum(int num1, int num2, int num3) {
  int max = num1;
  if (num2 > max) {
    max = num2;
  }
  if (num3 > max) {
    max = num3;
  }
  return max;
}
int main() {
  int num1, num2, num3;
printf("Enter the first number: ");
scanf("%d", &num1);
printf("Enter the second number: ");
scanf("%d", &num2);
printf("Enter the third number: ");
scanf("%d", &num3);
  int maximum = findMaximum(num1, num2, num3);
```

```
printf("The maximum number is: %d\n", maximum);
  return 0;
}
2. Write a C function to check if a given number is prime or not.
#include <stdio.h>
int isPrime(int n) {
  if (n <= 1) {
    return 0;
  }
  for (int i = 2; i * i <= n; i++) {
    if (n % i == 0) {
       return 0;
    }
  }
  return 1;
}
int main() {
  int n;
printf("Enter a number: ");
scanf("%d", &n);
  if (isPrime(n)) {
printf("%d is a prime number.\n", n);
  } else {
printf("%d is not a prime number.\n", n);
  }
  return 0;
```

```
}
3. Write a C function to compute the factorial of a non-negative integer.
#include <stdio.h>
unsigned long longfactorial(int n) {
  if (n < 0) {
    return 0;
  }
  if (n == 0 | | n == 1) {
    return 1;
  }
  unsigned long long r = 1;
  for (int i = 2; i <= n; i++) {
    r *= i;
  }
  return r;
}
int main() {
  int n;
printf("Enter a non-negative integer: ");
scanf("%d", &n);
  unsigned long long r = factorial(n);
printf("The factorial of %d is: %llu\n", n, r);
  return 0;
}
4. Write a C function to swap the values of two integers in actual arguments.
#include <stdio.h>
```

```
void swapIntegers(int *a, int *b) {
  int temp = *a;
  *a = *b;
  *b = temp;
}
int main() {
  int num1, num2;
printf("Enter the first integer: ");
scanf("%d", &num1);
printf("Enter the second integer: ");
scanf("%d", &num2);
swapIntegers(&num1, &num2);
printf("After swapping:\n");
printf("First integer: %d\n", num1);
printf("Second integer: %d\n", num2);
  return 0;
}
5. Write a C function to compute the sum and average of an array of integers.
#include <stdio.h>
void computeSumAndAverage(int *arr, int size, int *sum, float *average) {
  *sum = 0;
  for (int i = 0; i < size; i++) {
    *sum += *(arr + i);
  }
  *average = (float)(*sum) / size;
}
```

```
int main() {
  int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
  int numbers[size];
printf("Enter the array elements:\n");
  for (int i = 0; i < size; i++) {
scanf("%d", &numbers[i]);
  }
  int sum;
  float average;
computeSumAndAverage(numbers, size, &sum, &average);
printf("Sum of the array elements: %d\n", sum);
printf("Average of the array elements: %.2f\n", average);
  return 0;
}
6. Write a C function to find the GCD (Greatest Common Divisor) of two nonnegative integers using
Euclid's algorithm.
#include <stdio.h>
int findGCD(int a, int b) {
  while (b != 0) {
    int temp = b;
    b = a \% b;
    a = temp;
  }
  return a;
```

```
}
int main() {
  int num1, num2;
printf("Enter the first non-negative integer: ");
scanf("%d", &num1);
printf("Enter the second non-negative integer: ");
scanf("%d", &num2);
  int gcd = findGCD(num1, num2);
printf("The GCD of %d and %d is: %d\n", num1, num2, gcd);
  return 0;
}
7. Write a C function to check if a given string is a valid palindrome, considering only alphanumeric
characters and ignoring cases.
#include <stdio.h>
#include <ctype.h>
#include <string.h>
int isPalindrome(const char *str) {
  int length = strlen(str);
  int start = 0;
  int end = length - 1;
  while (start < end) {
    while (!isalnum(str[start]) && start < end) {
      start++;
    }
    while (!isalnum(str[end]) && start < end) {
      end--;
    }
```

```
char char1 = tolower(str[start]);
    char char2 = tolower(str[end]);
    if (char1 != char2) {
       return 0;
    }
    start++;
    end--;
  }
  return 1;
}
int main() {
  char input[100];
printf("Enter a string: ");
fgets(input, sizeof(input), stdin);
input[strcspn(input, "\n")] = '\0';
  if (isPalindrome(input)) {
printf("The string is a valid palindrome.\n");
  } else {
printf("The string is not a palindrome.\n");
  }
  return 0;
}
8. Write a C function to calculate the sum and difference of two complex numbers.
#include <stdio.h>
typedef struct {
  float real;
```

```
float imaginary;
} ComplexNumber;
void addComplex(ComplexNumber num1, ComplexNumber num2, ComplexNumber *result) {
  result->real = num1.real + num2.real;
  result->imaginary = num1.imaginary + num2.imaginary;
}
void subtractComplex(ComplexNumber num1, ComplexNumber num2, ComplexNumber *result) {
  result->real = num1.real - num2.real;
  result->imaginary = num1.imaginary - num2.imaginary;
}
int main() {
ComplexNumber complex1, complex2, sum, difference;
printf("Enter the real part of the first complex number: ");
scanf("%f", &complex1.real);
printf("Enter the imaginary part of the first complex number: ");
scanf("%f", &complex1.imaginary);
printf("Enter the real part of the second complex number: ");
scanf("%f", &complex2.real);
printf("Enter the imaginary part of the second complex number: ");
scanf("%f", &complex2.imaginary);
addComplex(complex1, complex2, &sum);
subtractComplex(complex1, complex2, &difference);
printf("Sum: %.2f + %.2fi\n", sum.real, sum.imaginary);
printf("Difference: %.2f + %.2fi\n", difference.real, difference.imaginary);
  return 0;
}
```

9. Write a C function to find the second largest and second smallest elements in an array of integers.

```
#include <stdio.h>
void findSecondLargestAndSmallest(int arr[], int size, int *secondLargest, int *secondSmallest) {
  if (size < 2) {
printf("Array should have at least two elements.\n");
return;
  }
  *secondLargest = (arr[0] >arr[1]) ? arr[0] : arr[1];
  *secondSmallest = (arr[0] <arr[1]) ? arr[0] : arr[1];
  for (int i = 2; i < size; i++) {
    if (arr[i] > *secondLargest) {
       *secondLargest = arr[i];
    } else if (arr[i] < *secondSmallest) {</pre>
       *secondSmallest = arr[i];
    }
  }
}
int main() {
  int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
  if (size <= 0) {
printf("Array size should be greater than 0.\n");
    return 1;
  }
  int numbers[size];
printf("Enter the array elements:\n");
  for (int i = 0; i < size; i++) {
```

```
scanf("%d", &numbers[i]);
  }
  int secondLargest, secondSmallest;
findSecondLargestAndSmallest(numbers, size, &secondLargest, &secondSmallest);
printf("Second Largest Element: %d\n", secondLargest);
printf("Second Smallest Element: %d\n", secondSmallest);
  return 0;
}
10. Write a C function to find the number of occurrences of each unique element in an array.
#include <stdio.h>
void countOccurrences(int arr[], int size) {
  int frequency[size];
  for (int i = 0; i < size; i++) {
    frequency[i] = 0;
  }
  for (int i = 0; i < size; i++) {
    int currentElement = arr[i];
    int isEncountered = 0;
    for (int j = 0; j < i; j++) {
      if (arr[j] == currentElement) {
isEncountered = 1;
break;
      }
    }
    if (!isEncountered) {
       int count = 1;
```

```
for (int j = i + 1; j < size; j++) {
         if (arr[j] == currentElement) {
           count++;
         }
       }
printf("Element %d occurs %d times\n", currentElement, count);
    }
  }
}
int main() {
  int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
  if (size <= 0) {
printf("Array size should be greater than 0.\n");
    return 1;
  }
  int numbers[size];
printf("Enter the array elements:\n");
  for (int i = 0; i< size; i++) {
scanf("%d", &numbers[i]);
  }
countOccurrences(numbers, size);
  return 0;
}
```