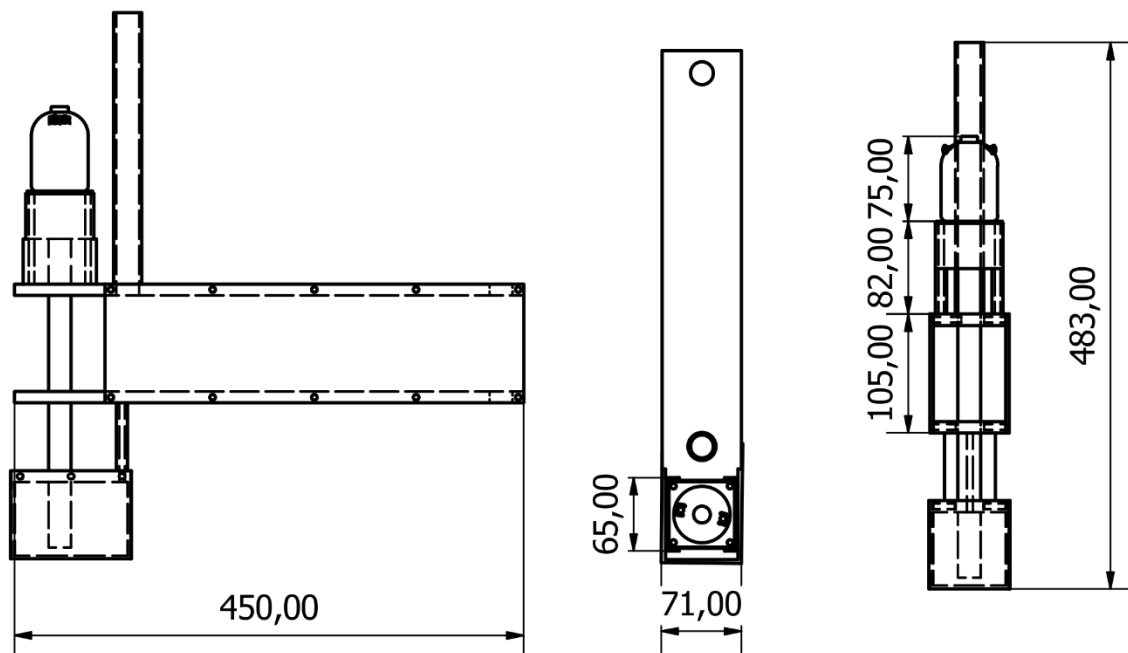
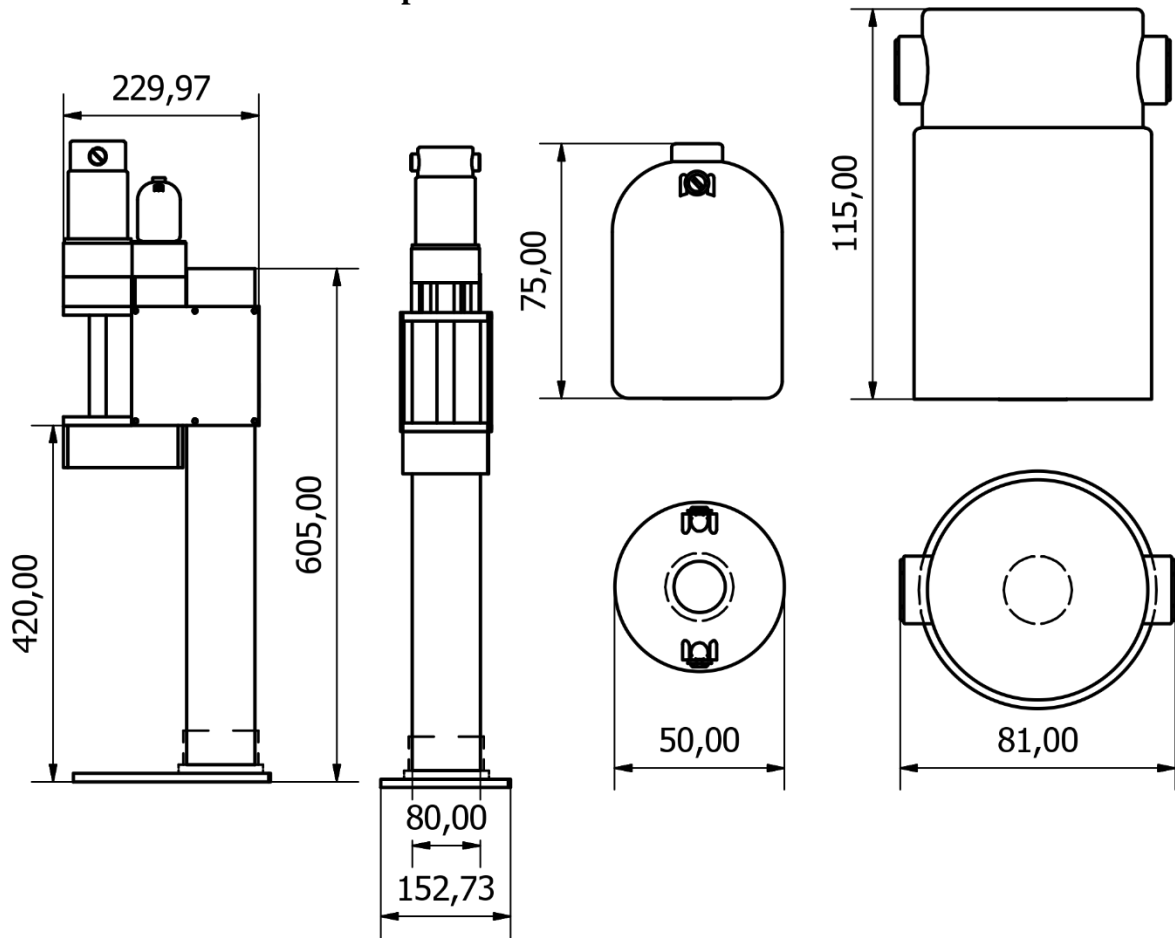
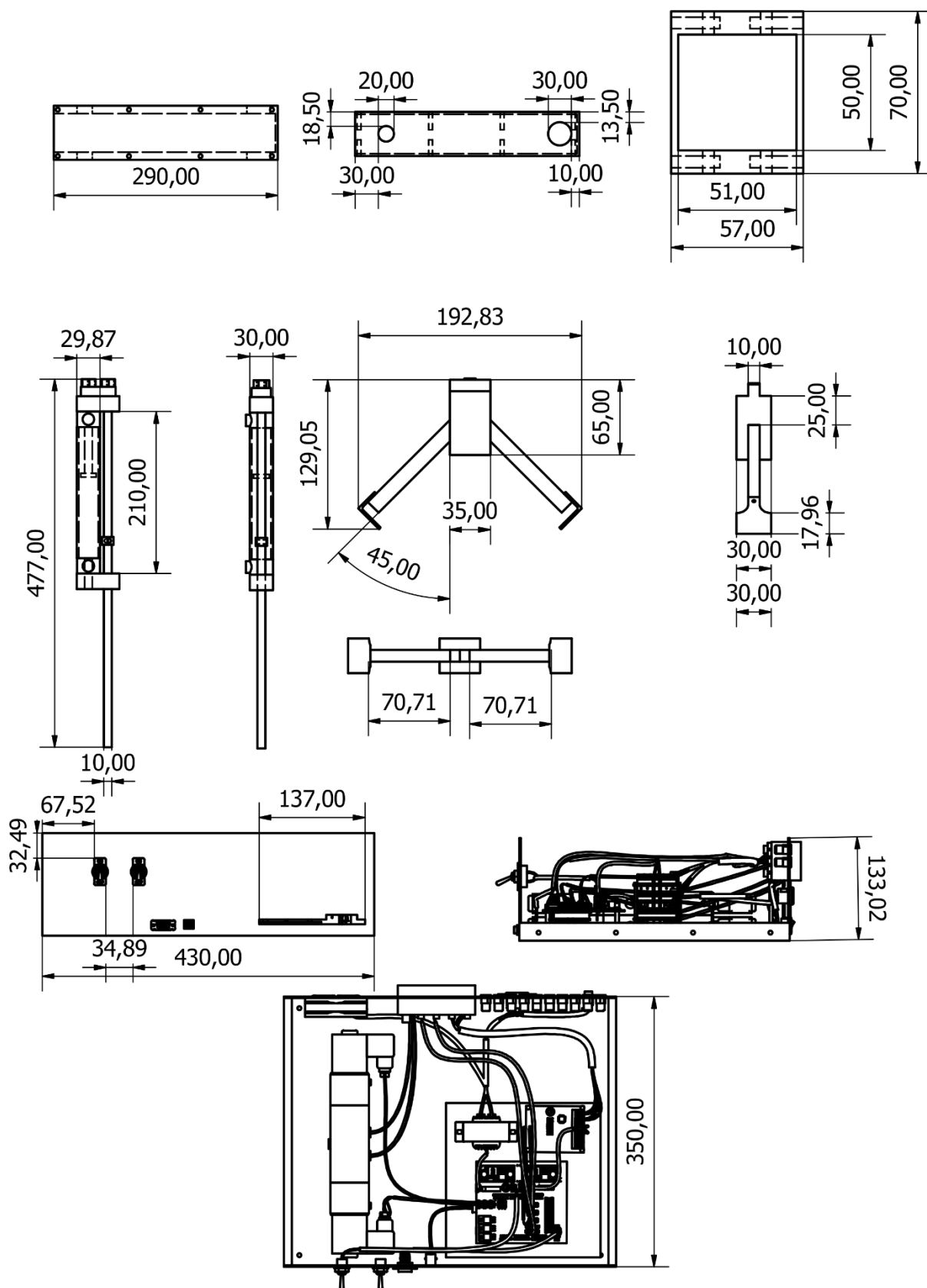
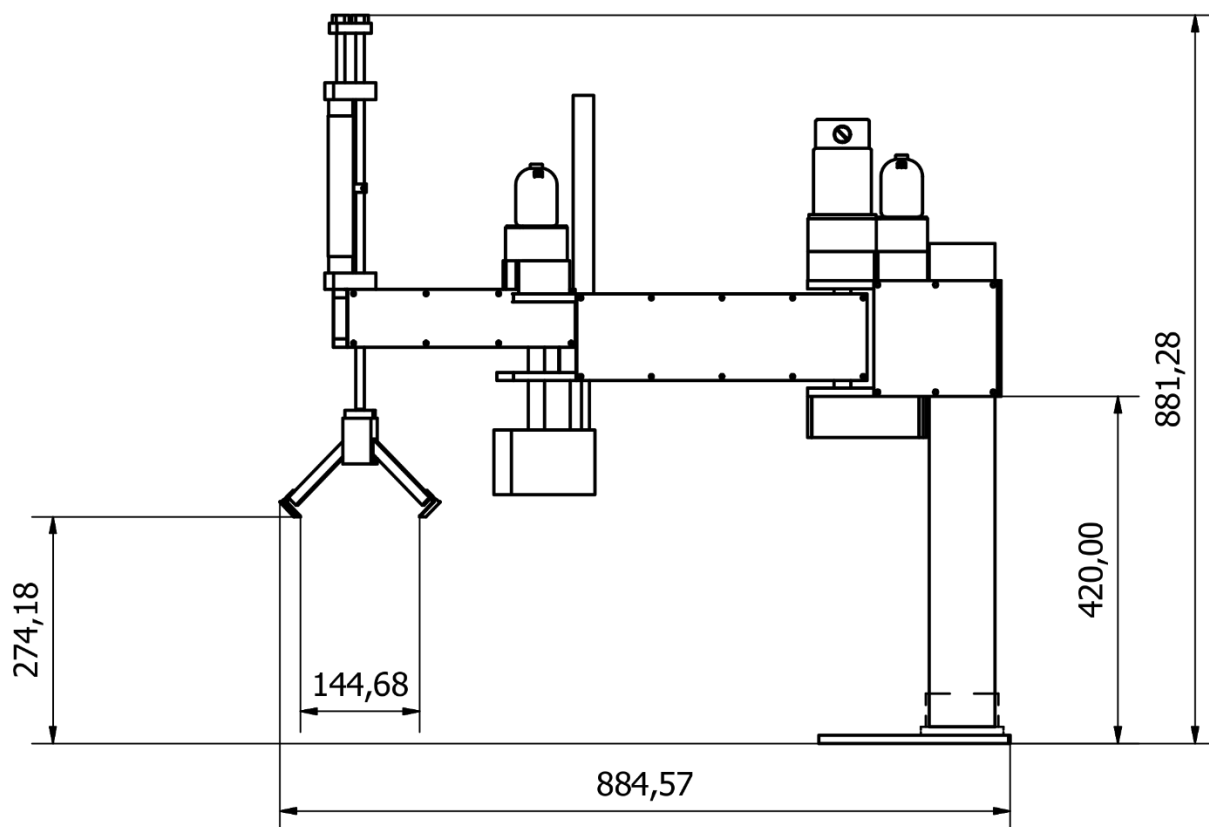


LAMPIRAN

Desain 3D CAD SCARA Serpent





Program Arduino IDE SCARA Serpent

```
#include <MServo.h>

#include <stdio.h>

#include <math.h>


#define SpotPin  A10 // Pin that connect to Potentiometer
#define SdirAPin 26 // Pin A to control the motor direction
#define SdirBPin 24 // Pin B to control the motor direction
#define SpwmPin  2  // Pin to control the motor speed


#define EpotPin  A9 // Pin that connect to Potentiometer
#define EdirAPin 32 // Pin A to control the motor direction
#define EdirBPin 34 // Pin B to control the motor direction
#define EpwmPin  3  // Pin to control the motor speed


#define WpotPin A8 // Pin that connect to Potentiometer
#define WdirAPin 40 // Pin A to control the motor direction
#define WdirBPin 42 // Pin B to control the motor direction
#define WpwmPin  4  // Pin to control the motor speed


#define p1 10
#define p2 11
#define p3 12


char START_BYTE = '*'; //three characters used for Serial communication
char DELIMITER = ',';
char END_BYTE = '#';


float vps, vpe, vpw, vpp1, vpp2;
int Sremote, Eremote, Wremote, P1remote, P2remote;
```

```
int val = 0;

int diff = 1;


unsigned long previousMillis = 0;

float KP, KI, KD, setkp, setki, setkd, KPreremote;

float fKP = 2;

float fKI = 2;

float fKD = 2;


MServo myservoS(SpotPin, SdirAPin, SdirBPin, SpwmPin);
MServo myservoE(EpotPin, EdirAPin, EdirBPin, EpwmPin);
MServo myservoW(WpotPin, WdirAPin, WdirBPin, WpwmPin);


MServo remoteS(A15, 50, 51, 52);
MServo remoteE(A14 , 50, 51, 52);
MServo remoteW(A13, 50, 51, 52);
MServo remoteP1(A12, 50, 51, 52);
MServo remoteP2(A11, 50, 51, 52);


void setup() {
  Serial.begin(115200);
  pinMode(p1, OUTPUT);
  pinMode(p2, OUTPUT);
  pinMode(p3, OUTPUT);
  mservo();
}


void loop() {
  remote();
  Read_command();
  KP = setkp / 100.f;
```

```

KI = setki / 100.f;
KD = setkd / 100.f;
pneumatic();

myservoS.setParam(KP, KI, KD);
myservoE.setParam(KP, KI, KD);
myservoW.setParam(KP, KI, KD);

myservoS.write(vps);
myservoE.write(vpe);
myservoW.write(vpw);

myservoE.update();
myservoS.update();
myservoW.update();
delay(50);

Serial.write(START_BYTE); Serial.print(DELIMITER);
Serial.print(myservoS.getAngle()); Serial.print(DELIMITER); //1
Serial.print(myservoE.getAngle()); Serial.print(DELIMITER); //2
Serial.print(myservoW.getAngle()); Serial.print(DELIMITER); //3
Serial.print(Sremote); Serial.print(DELIMITER); //4
Serial.print(Emote); Serial.print(DELIMITER); //5
Serial.print(Wremote); Serial.print(DELIMITER); //6
Serial.print(P1remote); Serial.print(DELIMITER); //7
Serial.print(P2remote); Serial.print(DELIMITER); //8
Serial.write(END_BYTE); Serial.println(); //send a carriage return

}

```

```

import processing.serial.Serial; // serial library

import controlP5.*; // controlP5 library

Serial serial;

ControlP5 cp5;

InverseKinematic ik1;

PFont font9, font10, font12, font14, font18, font20, font25, font30, font35;

Chart current_chart, respon_chart;

color yellow_ = color(200, 200, 20), green_ = color(46, 209, 2), red_ = color(120, 30, 30), blue_ =
color (0, 102, 200);

color white_ = color(255, 255, 255), black_ = color(0, 0, 0), pink_ = color(255, 0, 255);

//UART Variable

int serial_conect = 0;

int commListMax;

int[] data = null;


Textlabel txtlblWhichcom;

ListBox commListbox;

ListBox portlist;


// coded by Eberhard Rensch

// Truncates a long port name for better (readable) display in the GUI
String shortifyPortName(String portName, int maxlen)
{
    String shortName = portName;
    if (shortName.startsWith("/dev/")) shortName = shortName.substring(5);
    if (shortName.startsWith("tty.")) shortName = shortName.substring(4); // get rid off leading tty.
part of device name

    if (portName.length()>maxlen) shortName = shortName.substring(0, (maxlen-1)/2) + "~"
+shortName.substring(shortName.length()-(maxlen-(maxlen-1)/2));

    if (shortName.startsWith("cu.")) shortName = ""; // only collect the corresponding tty. devices

    return shortName;
}

```


Program Processing IDE SCARA Serpent

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    if (shortName.startsWith("cu. ")) shortName = ""; // only collect the corresponding tty. devices

    return shortName;
}

```

```
boolean START = false;
boolean MODE = false;
boolean ik = true;
boolean P1 = false;
boolean P2 = false;
int KoordinatX, KoordinatY;
int KoordinatX_, KoordinatY_;
float fs, fe, fw, rs, re, rw, rp1, rp2;
int ps=380;
int pe=280;
float beta, gamma;
int lbeta, lgamma;
int cb1, cb2;
float cb3;
int mosxe, mosye, mosex, mosey;
String textValue = "";
float KP;
float KI;
float KD;
int _KoordinatX, _KoordinatY;
int mosx, mosy;
int s=5;
//revision v1
int count_click = 0;
int[] clickX = new int[100];
int[] clickY = new int[100];

int X_rev = 50;
int Y_rev = 120;
```

```

int statustab=1;
int[] X_odometry = new int[5];
int[] Y_odometry = new int[5];
int[][] color_point = new int[6][3];
float[][] coordinat_input= new float[6][2];
int []fxcoordinat=new int[100];
int []fycoordinat=new int[100];
void setup()
{
    for (int a=0; a<100; a++) {
        colorR[a] = random(255);
        colorG[a] = random(255);
        colorB[a] = random(255);
    }
    size(1374, 750, OPENGGL);    //ukuran window
    image_();

    cp5 = new ControlP5(this);
    ik1 = new InverseKinematic(ps, pe);
    font9 = createFont("Arial Bold", 9, false);
    font10 = createFont("Arial Bold", 10, false);
    font12 = createFont("Arial Bold", 12, false);
    font14 = createFont("Arial Bold", 14, false);
    font18 = createFont("Arial Bold", 18, false);
    font20 = createFont("Arial Bold", 20, false);
    font25 = createFont("Arial Bold", 25, false);
    font30 = createFont("Arial Bold", 30, false);
    font35 = createFont("Arial Bold", 35, false);
    GUI_setup();
    setup_UART();
    sobj();
}

```

```

float v22=0.0;
int v33, v44;
void draw()
{cp5.getController("RESET_KOORDINAT").moveTo("fiture");
cp5.getController("RUN").moveTo("fiture");
cp5.getController("v22").moveTo("fiture");
cp5.getController("v33").moveTo("fiture");
cp5.getController("v44").moveTo("fiture");
//println(mouseX, mouseY);
if (statustab==1) //TAB MAIN
{
    background(bg);
    obj();
    images();
    fw();
    Send_To_Arduino();
}
if (statustab==2) //TAB CHART
{
    background(bg); //0-->Black
    fw();
    fill(255);
    imageMode(CENTER);
    pushMatrix();
    scale(0.45);
    image(workspace, 1187, 948);
popMatrix();
    image(judul, width/2, 45);
    draw_coordinat_target();
    draw_coordinat();
}

```

```

    fiture_();
    pushMatrix();
    translate(width/8,0,0);
//  obj1();
    popMatrix();
//  Send_To_Arduino();
}
//print(mouseX); print("\t"); println(mouseY);

}

public void setkp(String theText) {

    KP= float(theText)*100;//5
    print(KP);
}

public void setki(String theText) {

    KI= float(theText)*100;//0.001
    print(KI);
}

public void setkd(String theText) {
    KD= float(theText)*100;//10
    println(KD);
}

public void KoordinatX(String Xkoor) {
    _KoordinatX= int(Xkoor);
}

public void KoordinatY(String Ykoor) {

```

Desain Eagle SCARA Serpent

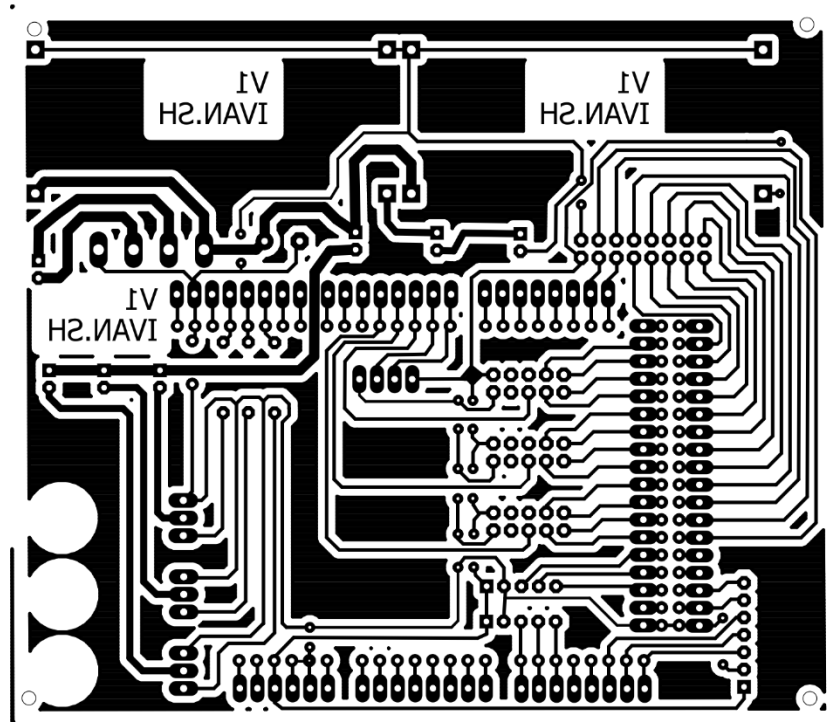
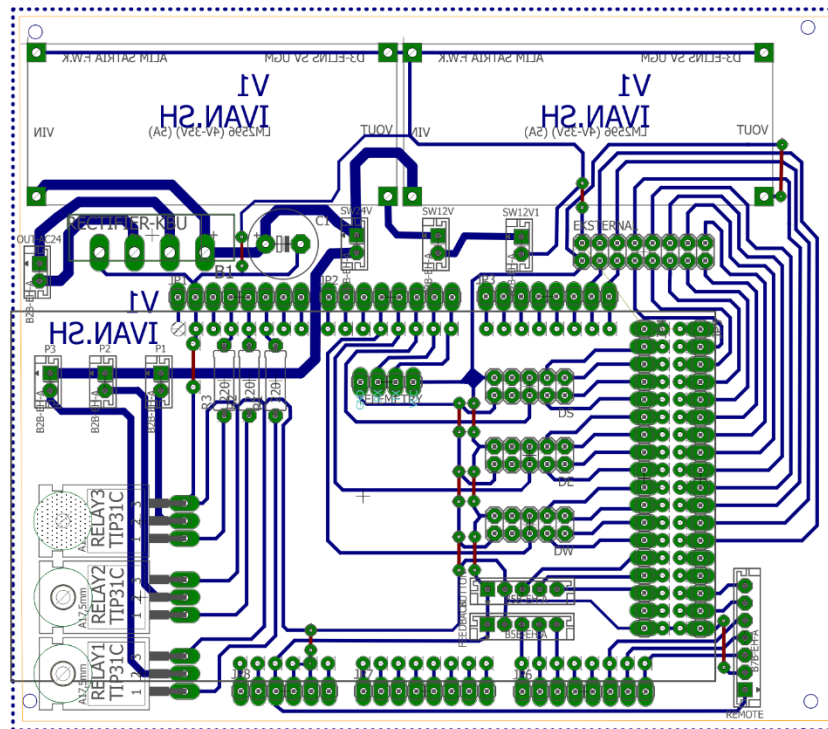


Foto SCARA Serpent

