

## Open assessment (Scrum.org)

<https://www.classmarker.com/online-test/start/test/?quiz=3qg5fac7589c0416>

2/ Who is responsible for managing the progress of work **during a Sprint**?

**The Developers** use the Daily Scrum to inspect progress toward the Sprint Goal and to inspect how progress is trending toward completing the work in the Sprint Backlog.

3/ How much work must the Developers complete for each Product Backlog item they select for a Sprint?  
(choose the best answer)

- ☐ A. ~~As much as it can fit into the Sprint.~~
- ☒ B. Enough so that each Product Backlog item they select meets the **Definition of Done**.
- ☐ C. All development work and at least some testing.
- ☐ D. Analysis, design, programming, testing and documentation.

### Feedback

The purpose of each Sprint is to deliver useful and valuable Increments that adhere to the Scrum Team's current Definition of Done.

9/ When does a Developer become the sole owner of an item on the Sprint Backlog?  
(choose the best answer)

- ☒ A. **Never. All Sprint Backlog items are "owned"** by the Developers on the Scrum Team.
- ☐ B. During the Daily Scrum.
- ☐ C. Whenever a team member can accommodate more work.
- ☐ D. At the Sprint Planning event.

13/ An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

- ☐ A. ~~Without a new vocabulary~~ as a reminder of the change, very little change may actually happen.
- ☐ B. The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- ☐ C. Management may feel less anxious.
- ☒ D. **All of the above.**

14/ What is the function or purpose of Management in Scrum?

(choose the best answer)

- ☐ A. Identify and remove people that are not working hard enough.
- ☐ B. Continually monitor staffing levels of the Scrum Team.
- ☐ C. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
- ☐ D. Monitor the progress of the Developers on the Scrum Team.

15/ Which statement best describes Scrum?

(choose the best answer)

- ☐ A. A complete methodology that defines how to develop software.
- ☐ B. A defined and predictive process that conforms to the principles of Scientific Management.
- ☐ C. A cookbook that defines best practices for software development.
- ☐ D. A framework for creating complex products in complex environments.

16/ Which statement best describes a **Product Owner's** responsibility?

(choose the best answer)

- ☐ A. ~~Managing the project and ensuring that the work meets the commitments to the stakeholders.~~
- ☐ B. Optimizing the value of the work the Scrum Team does.
- ☐ C. Directing the Developers.
- ☐ D. Keep stakeholders from distracting the Developers.

#### Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

18/ When does a Sprint **conclude**?

(choose the best answer)

- ☐ A. When all the tasks are completed by the Developers.
- ☐ B. ~~When all Product Backlog items meet their Definition of Done.~~
- ☐ C. When the Sprint Retrospective is complete.
- ☐ D. When the Product Owner decides enough has been delivered to meet the Sprint Goal.

#### **Feedback:**

- The Sprint is a container for the following **timeboxed** events: Sprint Planning, Daily Scrum, Sprint Review, and **Sprint Retrospective**. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

- The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.
- Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the **Product Owner** has the authority to end the Sprint prematurely.

20/ Who creates the **Definition of Done**?

(choose the best answer)

- ☐ A. The Scrum Master since they are responsible for the productivity of the Developers.
- ☐ B. The Product Owner since they are responsible for the product's success.
- ☐ C. The Scrum Team, in a collaborative effort where the result is the common denominator of all members' definitions.
- ☒ D. If it is not an organizational standard, **the Scrum Team** must create a **Definition of Done** appropriate for the product.

22/ Which **two** things should the Scrum Team do during **the first Sprint**?

(choose the best two answers)

- ☒ A. **Deliver an Increment of useful and valuable product.**
- ☐ B. Develop a plan for the rest of the release.
- ☐ C. Determine the complete architecture and infrastructure for the product.
- ☒ D. **Develop and deliver at least one piece of functionality.**
- ☐ E. Create the complete Product Backlog to be developed in subsequent Sprints.

23/ True or False: **The purpose of a Sprint** is to produce a valuable and useful Increment of working product.

- ☒ **True**
- ☐ False

25/ Which statement best describes the **Sprint Review**?

(choose the best answer)

- ☒ A. **It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.**
- ☐ B. ~~It is a demo at the end of the Sprint for everyone in the organization to check on the work done.~~
- ☐ C. It is a mechanism to control Developer activity during a Sprint.

28/ Upon what type of process control is Scrum based?

(choose the best answer)

- ☐ A. Empirical
- ☐ B. Complex
- ☐ C. Hybrid
- ☐ D. Defined

29/ The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

- ☐ A. Inform the other members of the Scrum Team so the team can decide what to do.
- ☐ B. Add the item to the current Sprint and drop an item of equal size.
- ☐ C. Add the item to the next Sprint.
- ☐ D. Add the item to the current Sprint without any adjustments.

30/ What is the main reason for the Scrum Master to be at the Daily Scrum?

(choose the best answer)

- ☐ A. To gather status and progress information to report to management.
- ☐ B. They do not have to be there; they only need to ensure the Developers have a Daily Scrum.
- ☐ C. To write down any changes to the Sprint Backlog, including adding new items, and tracking progress on the burn-down.
- ☐ D. To make sure every team member answers the three questions.

31/ What are two ways a Scrum Master serves to enable effective Scrum Teams?

(choose the best two answers)

- ☐ A. By keeping high-value features high in the Product Backlog.
- ☒ B. By removing impediments that hinder the Scrum Team.
- ☐ C. By starting and ending the meetings at the proper time.
- ☒ D. By facilitating Developer decision-making.

32/ The length of a Sprint should be:

(choose the best answer)

- ☐ A. Short enough to keep the business risk acceptable to the Product Owner.
- ☐ B. Short enough to be able to synchronize the development work with other business events.

- ☐ C. ~~One month or less.~~
- ☐ D. All of the above. → All of these choices are appropriate considerations in determining the length of a Sprint.

33/ Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?  
(choose the best answer)

- ☒ A. Teach the Developers to keep the Daily Scrum within the 15 minute timebox.
- ☐ B. All answers apply.
- ☐ C. Ensure that all 3 questions have been answered.
- ☐ D. ~~Facilitate in a way that ensures each team member has a chance to speak.~~
- ☐ E. Lead the discussions of the Developers.

#### Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only members participate in the Daily Scrum.