

## Scrum master from mlapshin

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### Scrum Team

1/ What are the **three main qualities** the team model in Scrum is designed to optimize?

The team model in Scrum is designed to optimize

- flexibility,
- creativity,
- productivity.

2/ The Scrum Master is focused primarily on the Scrum Team and usually does not care about those outside the Scrum Team.



False



True

→ The Scrum Master is a servant-leader for the Scrum Team. The Scrum Master **helps those outside** the Scrum Team **understand** which of their interactions with the Scrum Team are helpful and which aren't. The Scrum Master helps everyone change these interactions to maximize the value created by the Scrum Team.

3/ What are the characteristics of a Development Team? Select three most appropriate choices.



**Accountability belongs to the Development Team as a whole**



**Scrum recognizes no sub-teams** in the Development Team



Having the Scrum Master as a part-time Developer in the Development Team



Having at least one test engineer in the Development Team



**Scrum recognizes no titles for** Development Team members

→ Development Teams have the following **characteristics**:

- They are self-organizing. No one (not even the Scrum Master) tells the Development Team how to turn Product Backlog into Increments of potentially releasable functionality;

- Development Teams are cross-functional, with all of the skills as a team necessary to create a product Increment;
- Scrum recognizes no titles for Development Team members, regardless of the work being performed by the person;
- Scrum recognizes no sub-teams in the Development Team, regardless of domains that need to be addressed like testing, architecture, operations, or business analysis; and,
- Individual Development Team members may have specialized skills and areas of focus, but accountability belongs to the Development Team as a whole.

## Scrum Events

1/ Could the Sprint Planning be finished if only work planned for the first days of the Sprint is decomposed to units of one day or less?

- ☐ No, all items in the Sprint Backlog should be decomposed to units of one day or less by the end of the Sprint Planning
- ☒ Yes, if the remaining work is also estimated, maybe in bigger units

→ The Scrum Guide requires only the work planned for the first days of the Sprint is decomposed by the end of the Sprint Planning, often to units of one day or less. However, the Development Team should be able to explain to the Product Owner and Scrum Master how it intends to work as a self-organizing team to accomplish the Sprint Goal and create the anticipated Increment.

2/ What is the Sprint Retrospective?

- ☐ ~~It is the key inspect and adapt meeting~~
- ☒ It is an opportunity for the Scrum Team to inspect itself and create a plan for improvements to be enacted during the next Sprint
- ☐ It is a meeting where the Development Team synchronizes activities and creates a plan for the next 24 hours
- ☐ It is a meeting to inspect the Increment and adapt the Product Backlog if needed

## Scrum Theory

1/ How frequently should scrum users inspect Scrum artifacts and progress toward a Sprint Goal?

- ☐ After the Daily Scrum
- ☐ At the Sprint Review
- ☐ As frequently as possible
- ☒ Frequently, but it should not get in the way of the work

→ Scrum users **must frequently** inspect Scrum artifacts and progress toward a Sprint Goal to detect undesirable variances. Their inspection should not be so frequent that inspection gets in the way of the work. Inspections are most beneficial when diligently performed by skilled inspectors at the point of work.

2/ What **comprises** Scrum (select four)?

- ☒ **Artifacts**
- ☒ **Rules**
- ☐ Burn-down charts
- ☒ **Roles**
- ☐ Reports
- ☒ **Events**

→ The Scrum framework consists of Scrum Teams and their associated roles, events, artifacts, and rules. Each component within the framework serves a specific purpose and is essential to Scrum's success and usage. The rules of Scrum bind together the events, roles, and artifacts, governing the relationships and interaction between them.

3/ What should be taken into account for the Definition of "Done"? Select the **two** most appropriate items.

- ☒ **Conventions, standards** and guidelines of the Organization
- ☒ **Definition of "Done" of other** Scrum Teams working on the **same Product**

If the definition of "done" for an increment is part of the conventions, standards or guidelines of the development organization, all Scrum Teams must follow it as a minimum. If "done" for an increment is not a convention of the development organization, the Development Team of the Scrum Team must define a definition of "done" appropriate for the product. If there are multiple Scrum Teams working on the system or product release, the development teams on all of the Scrum Teams must mutually define the definition of "Done."

## Scrum Artifacts

1/ Who is responsible for the Product Backlog?

The **Product Owner** is responsible for the Product Backlog, including its content, availability, and ordering.