## PSM 1 đề thi thử 5

24/	Wh	o calculates velocity?
0	Α	. The customer
0	В	. The Product Owner
0	C.	The whole Scrum Team
⊚	D.	The Developers
0	Е	. The Business Analyst
0	F.	. The Scrum Master
52/	Wh	iich TWO of the following are <mark>feedback loops</mark> in Scrum?
		. Burn-down chart
	В.	Product Backlog refinement
<b>V</b>		Sprint Planning
<b>~</b>		Daily Scrum
64/	Wh	nich THREE of the following may be done in the Sprint Retrospective meeting?
		. Calculate Velocity
		. Refine the Product Backlog
<b>V</b>		Discuss techniques used to facilitate the Sprint Retrospective meeting
<b>V</b>		Discuss the way Product Backlog refinement is done during the Sprints
		Discuss the Product Backlog items for the next Sprint
<b>V</b>		Discuss the Definition of Done
68/ You've recently been appointed as the Scrum Master of a team. It's a team of 5 people who work in two week Sprints. The team has timeboxed the Sprint Retrospective meetings to 1 hour. What's your opinion about?		
0	Α	. It's not allowed to be this short
•	В.	It's OK → <1,5h is OK
0	С	. It's not allowed to be this long
72/ Which TWO statements are correct about an item that is in-progress at the end of the Sprint?		
	Α	. It can be added to the Increment if the user acceptance tests are done.
	В	. Demonstrate it in the Sprint Review meeting, if the item is presentable in its current state
	С	. It can be added to the Increment if the customer accepts it
<b>V</b>	D.	Move it back to the Product Backlog
V	E.	Do not include it in the Increment →để ý stick cho dính