Game Design Document

Fill up the following document

1. Write the title of your project.

**A Letter For The King**

1. What is the goal of the game?

The goal is that a knight’s job is to deliver a very important roll to the king

1. Write a brief story of your game.

In this game, a very brave knight is given the job to deliver a very important roll to the king. If he is successful in delivering it, then his kingdom will remain safe. If he is unsucessful, then his kingdom will be invaded by his enemies. The knight has only 3 lives.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Knight | Move left and right and jump from obstacles |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Obstacles like rocks etc. | If the knight touches any of the obstacles, his life will decrease by 1 and a sound should be played |
| 2 | Enemies | If he touches an enemy then he will get killed and the game will finish |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

By increasing the speed when only 1 life is left.