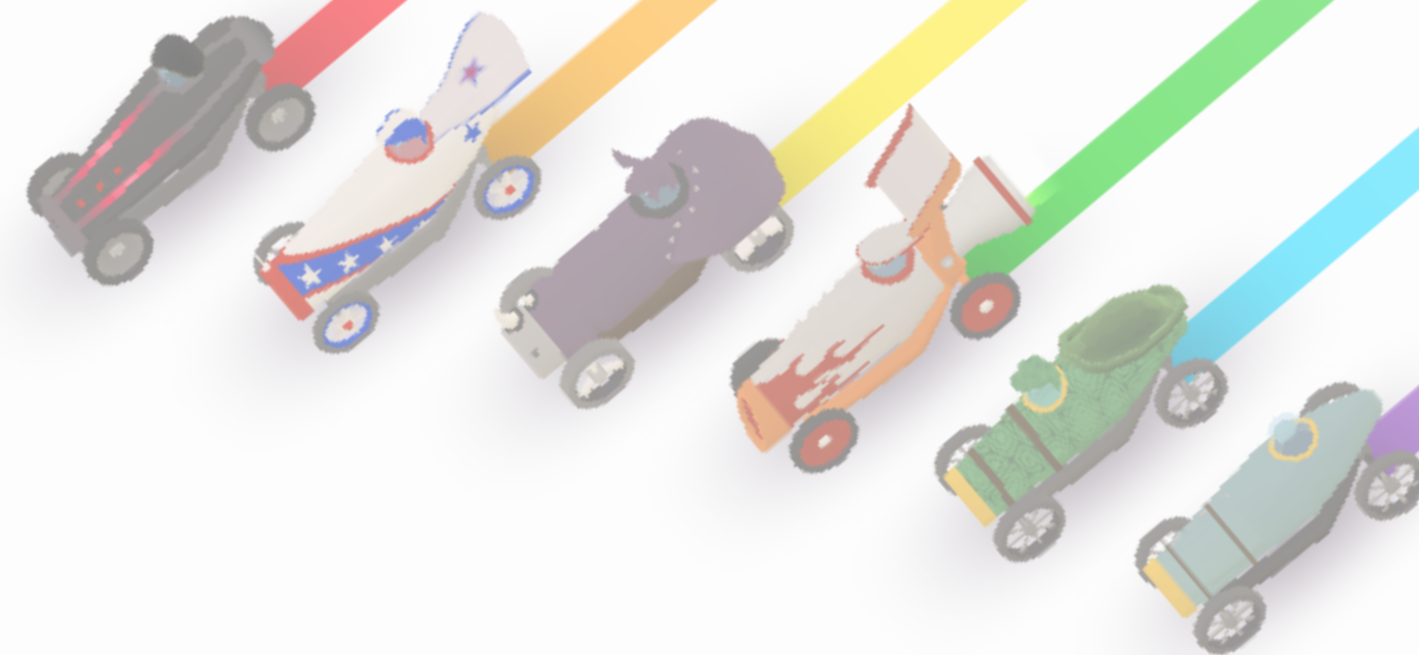


Overview

- Free to play mobile race management
- Online races against other players
- Initially to be released on Apple App Store
- Train race car bots using machine learning (on device)
- Complete race challenges
- Low barrier to entry, its technical but “the defaults” just work, for more casual players



Train your race robot

- Players start with a blank slate, training happens on-device in-app
- Train by tweaking the rewards given for actions eg, hitting a wall, hitting a competitor, completing a lap, forward speed, lap progression
- Run training and sit back and watch as they learn. From blank slate to competently completing a circuit takes around 5 mins

