# Gameplay: Casual Mobile Race Management

Train, customise and race

Train

Unlock

Race

- Players create and train their racers

- Bots are highly trainable and customisable

- Allowing users to become attached to their creations

- Progression is through a set of offline challenge races, against progressively more difficult opponents

- Training abilities are unlocked after each win
  eg. before the 4th race the ability to have other racers on the training tracks is locked and the training is simplified, once you have beaten the 3rd race, you can add competitors into the training tracks and train your racers to be aggressive or avoidant.

- Online races become available after 4th race
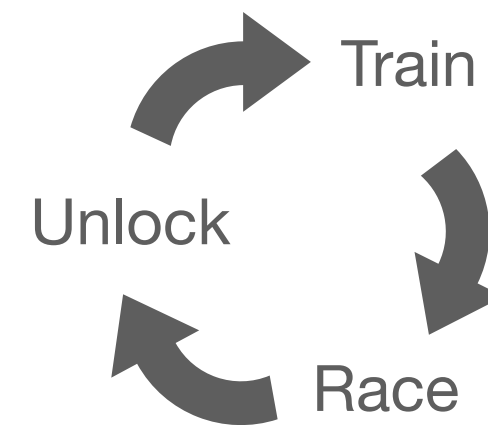
Monetisation Features

- Cosmetics customisations via IAP

- Premium features, fair but useful, not pay to win

Standard features	Premium features	Ad Reward	IAP
Realtime training	Lightspeed training (x10 speed)	⭐	⭐
Random training track	Training track editor	⭐	⭐
Two brain save slots	Ten brain save slots & clone brains		⭐
Unlocked emotes	Emote builder		⭐
Standard tyres	Customisable grip tyres		⭐
Share brain to friend			⭐
Advanced training parameters			⭐