

COMS3008: Parallel Computing Assignment

Tau Merand 908096 Vincent Varkevisser 705668

October 18, 2017

1.1 Introduction

The game of peg solitaire is a one player game that involves jumping pegs over other pegs, in a manner similiar to checkers but on a cross shaped board. The rules are as follows:

1. At each turn a peg must jump orthogonally over neighbouring pegs, thus removing that peg from the board.
2. Pegs can only jump onto an empty space.
3. A peg cannot jump if it has no orthoganal neighbours.
4. The game is "won" if the final peg is in the centre point.
5. If no pegs can legally move or the final peg is not in the centre the game is lost.

1.2 Algorithmic Analysis

1.2.1 Serial Algorithm

1.2.2 Parallel Algorithm

1.3 Results