

Important note: You must use the following retlib.c and exploit_2.c files to complete the assignment, and not the programs in the document above; otherwise, no credit will be given. You also need to read sections 3.1 and 3.2 to complete the assignment.

retlib.c

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
int bof(FILE *badfile)
{
    char buffer[48];
    /* The following statement has a buffer overflow problem */
    fread(buffer, sizeof(char), 76, badfile);
    return 1;
}

int main(int argc, char **argv)
{
    FILE *badfile;
    badfile = fopen("badfile", "r");
    bof(badfile);
    printf("Returned Properly\n");
    fclose(badfile);
    return 1;
}
```

exploit_2.c

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>

int main(int argc, char ** argv)
{
    char buf[76];
    FILE *badfile;

    badfile = fopen("badfile", "w");
    *(long *) &buf[W] = some address; // system()
    *(long *) &buf[X] = some address; // address of "/bin/sh"
    *(long *) &buf[Y] = some address; // setuid()
    *(long *) &buf[Z] = 0; // parameter for setuid()

    fwrite(buf, sizeof(buf), 1, badfile);
    fclose(badfile);
}
```