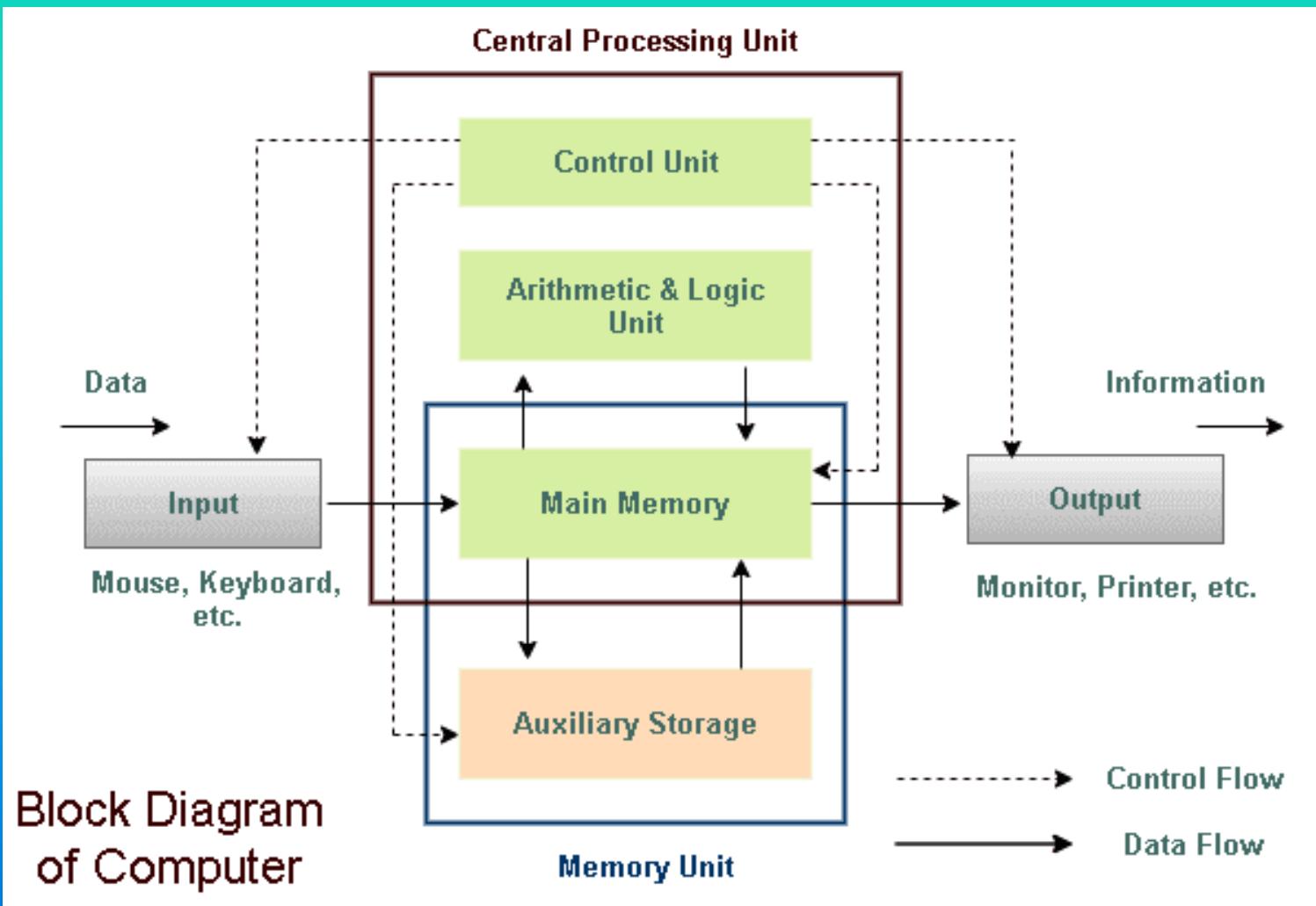
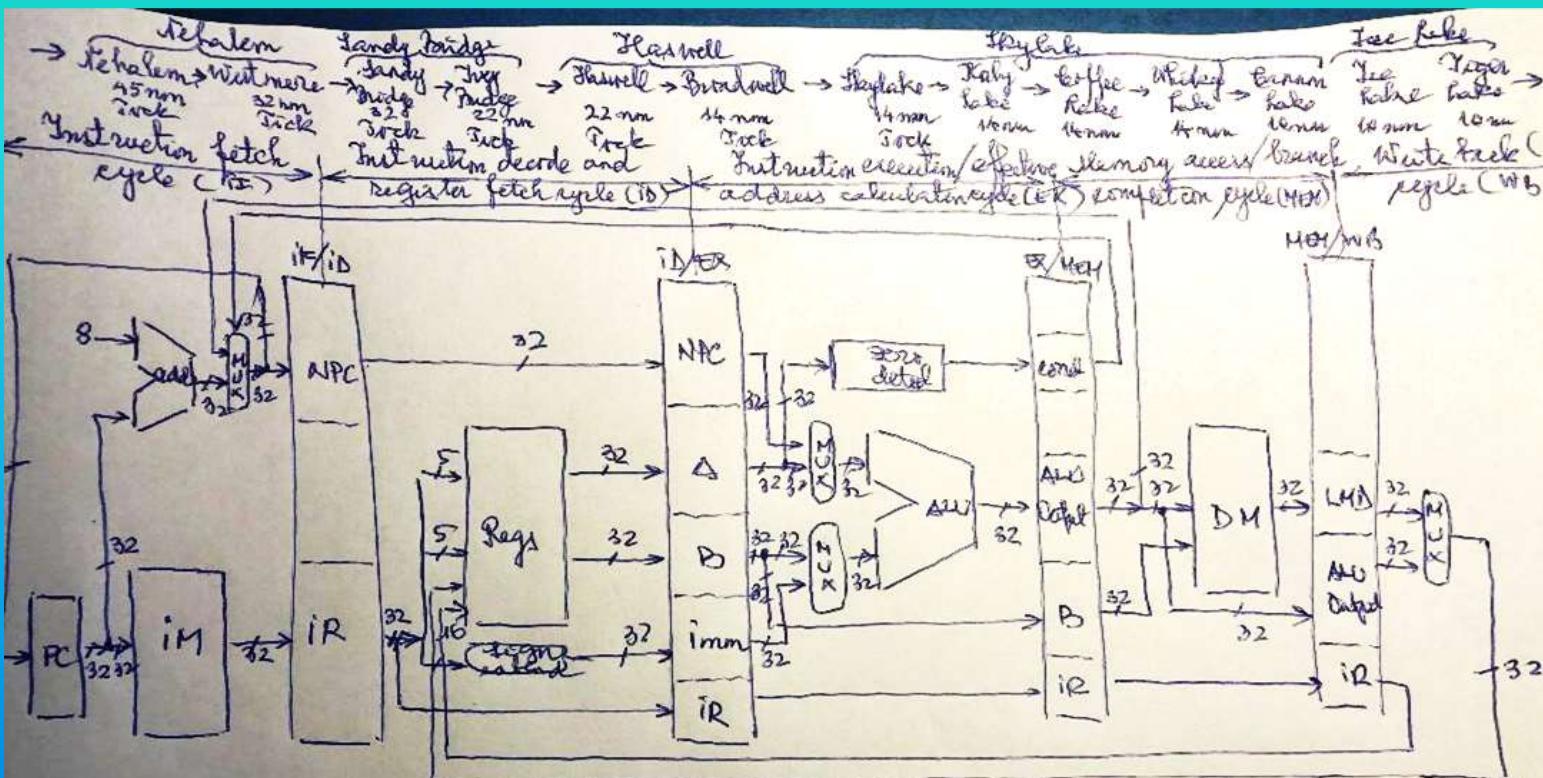


# **Listă bibliografică pentru pregătirea examenului la disciplina “Fundamentele calculatoarelor”-an 1 INF-2020/2021**

- 1. Mircea Vlăduțiu:** “Computer Arithmetic. Algorithms and Hardware Implementations” Springer-Verlag, Heidelberg, New York, Dordrecht, London, 2012, ISBN 978-3-642-18314-0, ISBN 978-3-642-18315-7 (<http://www.springer.com/computer/hardware/book/978-3-642-18314-0>).
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- 3. John L. Hennessy, David A. Patterson:** „Computer Architecture. A Quantitative Approach” Morgan Kaufmann Publishers, Inc., Fifth Edition, 2012.
- 4. William Stallings:** „Computer Organization and Architecture. Designing for Performance” Prentice Hall, 11th Edition, 2018.
- 5. David M. Harris. Sarah L. Harris:** „Digital Design and Computer Architecture” Morgan Kaufmann Publishers, Inc., Second Edition, 2012.
- 6. Alan B. Marcovits:** „Introduction to Logic Desgn” Third Edition, Paperback, 2015.
- 7. John F. Wakerly:** „Digital Design: Principles and Practices” Fifth Edition, 2018.
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[https://www.tutorialspoint.com/digital\\_circuits/digital\\_circuits\\_logic\\_gates.htm](https://www.tutorialspoint.com/digital_circuits/digital_circuits_logic_gates.htm)





PC - Program pointer

IM - Instruction memory

IR - Instruction register

NPC - Next program counter

MUX - Multiplexer

Regs - Register file

A, B, imm - Buffer registers

Immediate

ALU - Arithmetic/logic unit

DM - Data memory

LMD - Load memory data register

# Information Taxonomy

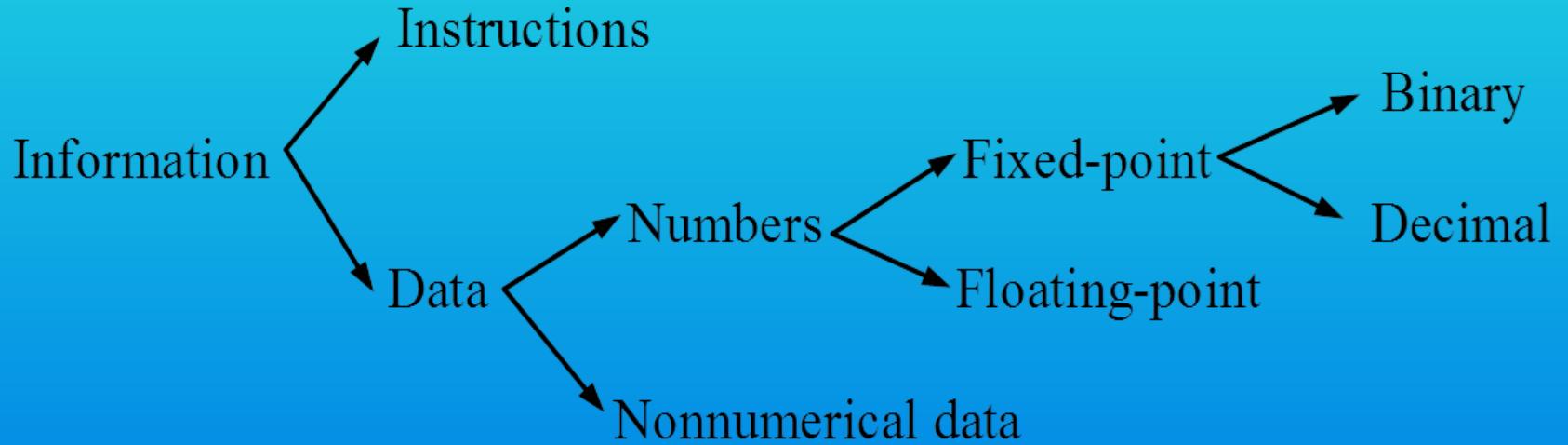
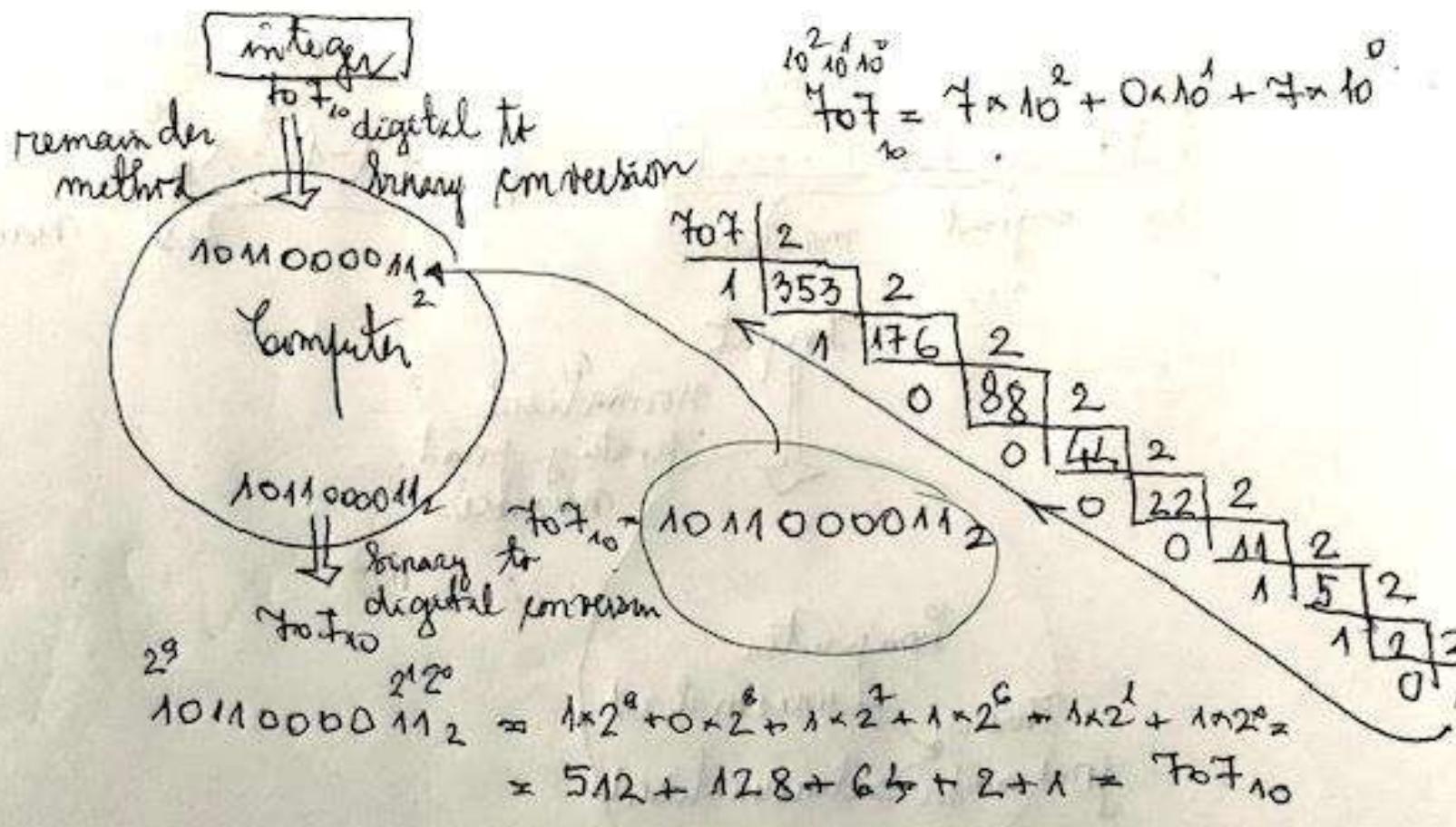


Fig.1.1

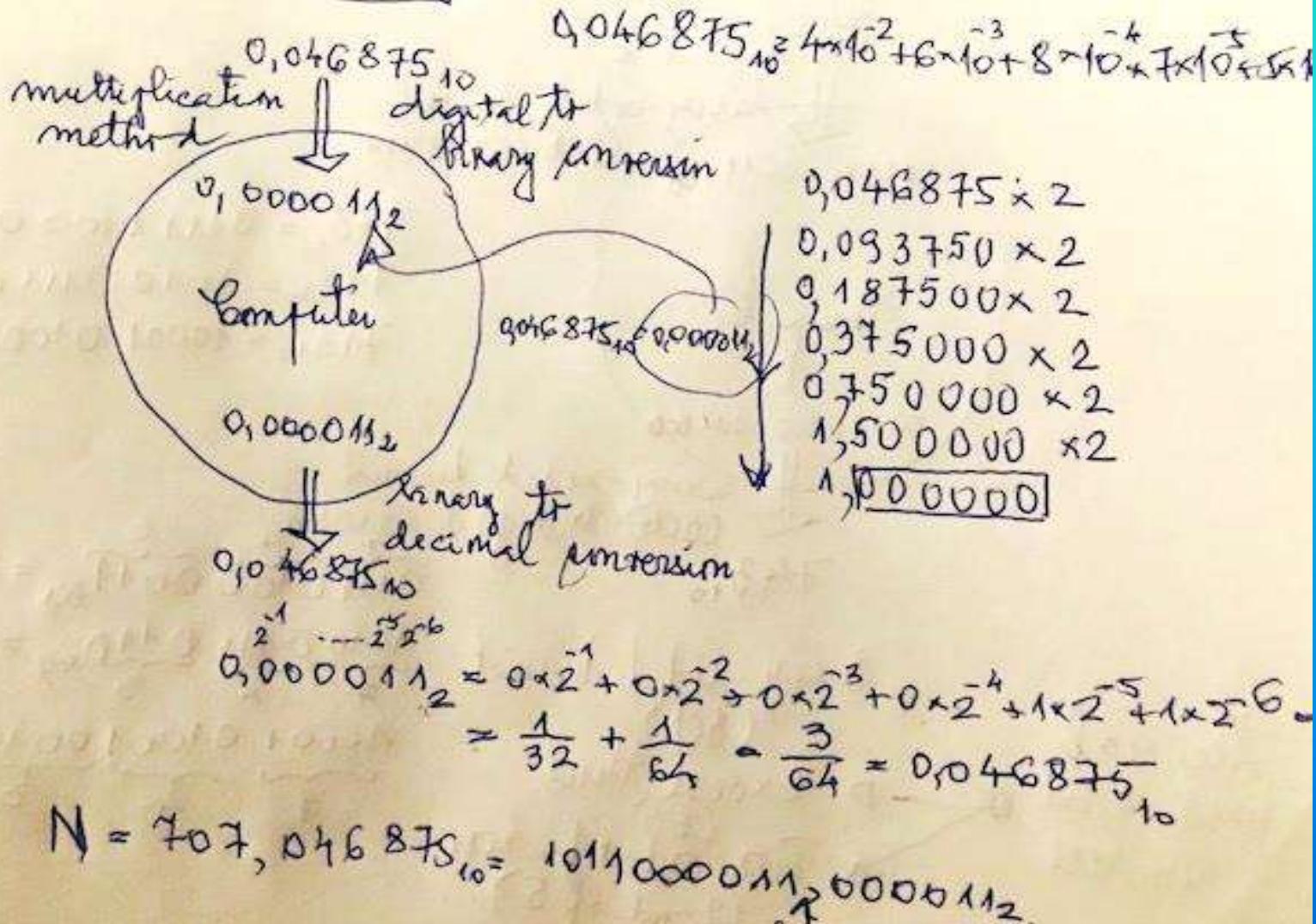


$$N = \sum_{i=0}^{m-1} x_i \cdot r^i$$

↓  
radix

$$x_i \in \{0, 1\}, i = 0, 1, \dots, m-1$$

# Fractions



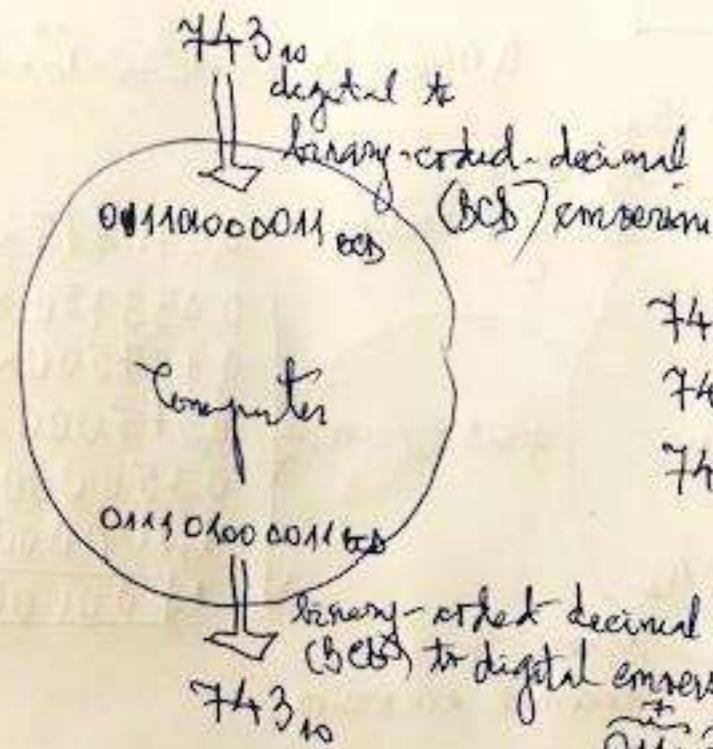
Decimal digit	Fixed-point decimal codes		
	BCD	E3	2-out-of-5
0	0000	0011	11000
1	0001	0100	00011
2	0010	0101	00101
3	0011	0110	00110
4	0100	0111	01001
5	0101	1000	01010
6	0110	1001	01100
7	0111	1010	10001
8	1000	1011	10010
9	1001	1100	10100

Decimal  
fixed-point  
numbers

→ Binary-coded-decimal  
(BCD)

Excess Three

(E3)  
Twos-complement  
(2-compl.)



$$743_{10} = 0111\ 0100\ 0011_{BCD}$$
$$743_{10} = 1010\ 0111\ 0110_{E3}$$
$$743_{10} = 10001\ 0100100110$$

2nd-of-5

$$\overbrace{0111}^7 \overbrace{0100}^4 \overbrace{0011}^3_{BCD} = 743_{10}$$
$$\overbrace{1010}^7 \overbrace{0111}^4 \overbrace{0110}^3_{E3} = 743_{10}$$
$$\overbrace{10001}^7 \overbrace{01001}^4 \overbrace{00110}^3_{2-compl.} = 743_{10}$$

$m_1 | m_2 | \dots | b_1 | \dots | b_1 | 0$

n bits

Binary  
fixed-point  
numbers

computer word

Sign-magnitude  
(SM)

magnitude  
 $m_1 | m_2 | \dots | b_1 | 0$

$2^{12} 2^0$

integer  $b_1 | b_2 | \dots | b_1 | 0$

$2^{12} 2^0 2^{12} 2^0$

fraction  $(b_1 b_2 \dots b_1) . b_1 | 0$

$2^{12} 2^0 2^{12} 2^0$

implicit  
binary  
point

One's complement  
(C1)

Two's complement  
(C2)

$$\left\{ \begin{array}{l} N_1 = +11x_{10} \\ N_2 = -11x_{10} \end{array} \right.$$

SM

$\frac{m_1}{2^6} | \dots | \frac{m_2}{2^6} | \dots | \frac{m_1}{2^0} | 0$

$\frac{1}{2^6} | \dots | \frac{1}{2^6} | \dots | \frac{1}{2^0} | 1$

C1

$\frac{m_1}{2^6} | \dots | \frac{m_2}{2^6} | \dots | \frac{m_1}{2^0} | 1$

$\frac{1}{2^6} | \dots | \frac{1}{2^6} | \dots | \frac{1}{2^0} | 0$

C2

$\frac{m_1}{2^6} | \dots | \frac{m_2}{2^6} | \dots | \frac{m_1}{2^0} | 1$

$\frac{1}{2^6} | \dots | \frac{1}{2^6} | \dots | \frac{1}{2^0} | 1$

$$\left\{ \begin{array}{l} N_3 = +0,34575 \\ N_4 = -0,34575 \end{array} \right.$$

$\frac{m_1}{2^1} | \dots | \frac{m_2}{2^1} | \dots | \frac{m_1}{2^0} | 0$

$\frac{1}{2^1} | \dots | \frac{1}{2^1} | \dots | \frac{1}{2^0} | 0$

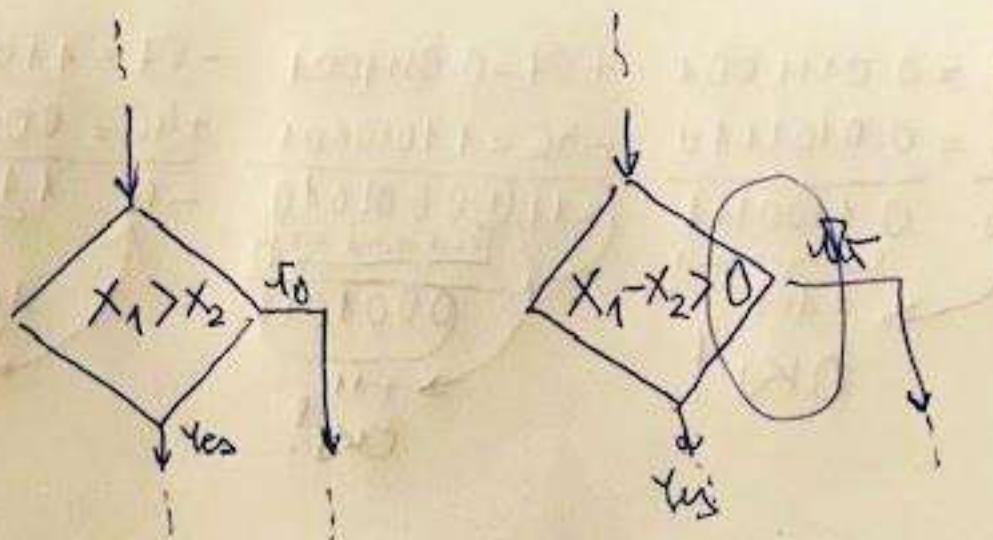
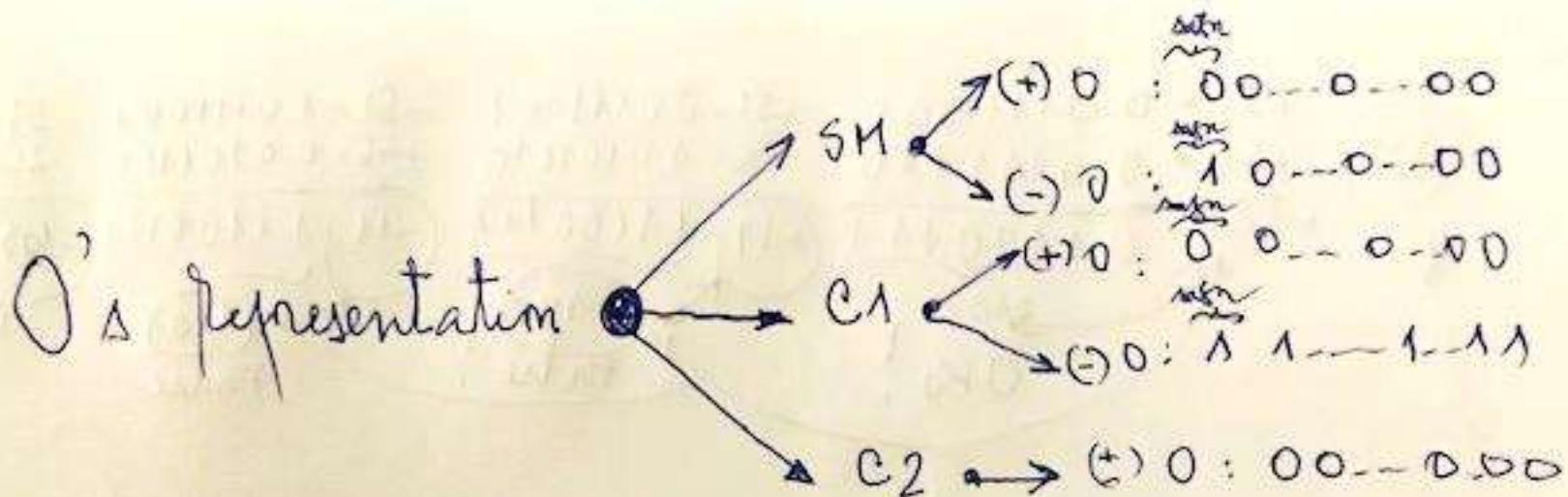
$\frac{m_1}{2^1} | \dots | \frac{m_2}{2^1} | \dots | \frac{m_1}{2^0} | 1$

$\frac{1}{2^1} | \dots | \frac{1}{2^1} | \dots | \frac{1}{2^0} | 1$

$\frac{m_1}{2^1} | \dots | \frac{m_2}{2^1} | \dots | \frac{m_1}{2^0} | 1$

$\frac{1}{2^1} | \dots | \frac{1}{2^1} | \dots | \frac{1}{2^0} | 0$

mr weights!



# 1 The Representation of Numbers in Computing Systems

$$\begin{array}{r} \text{sign } 2^2 2^1 2^0 \\ X = +3_{10} = \overbrace{0.011}_{\text{SM}} \\ Y = +3_{10} = 0.011_{\text{SM}} \\ \hline Z = 0.110_{\text{SM}} = +6_{10} \end{array}$$

a

$$\begin{array}{r} \text{sign } 2^2 2^1 2^0 \\ X = +3_{10} = \overbrace{0.011}_{\text{SM}} \\ Y = -3_{10} = 1.011_{\text{SM}} \\ \hline Z = 1.110_{\text{SM}} = -6_{10} (!) \end{array}$$

c

$$\begin{array}{r} \text{sign } 2^2 2^1 2^0 \\ X = -3_{10} = \overbrace{1.011}_{\text{SM}} \\ Y = -3_{10} = 1.011_{\text{SM}} \\ \hline Z = \cancel{0.110}_{\text{SM}} = +6_{10} (!) \end{array}$$

b

$$\begin{array}{r} \text{sign } 2^2 2^1 2^0 \\ X = +1_{10} = \overbrace{0.001}_{\text{SM}} \\ Y = -6_{10} = 1.110_{\text{SM}} \\ \hline Z = 1.111_{\text{SM}} = -7_{10} (!) \end{array}$$

d

Amdahl's Law: "Make the common case fast"

Decimal

$$\begin{array}{r} 7+ \\ 6 \\ \hline 13 \end{array} \text{ sum}$$

every  
10 digits

$$\begin{array}{r} 0+ \\ 0 \\ 1 \\ \hline 1 \end{array} \quad \begin{array}{r} 1+ \\ 0 \\ \hline 1 \end{array} \quad \begin{array}{r} 2+ \\ 1 \\ 1 \\ \hline 1 \end{array}$$

every bit seem bit

Binary

sign magnitude

$$\begin{aligned} X &= X_S X_M + \\ Y &= Y_S Y_M + \\ Z &= Z_S Z_M \end{aligned}$$

SM

$$\begin{aligned} X &= 0 X_M \\ Y &= 0 Y_M \\ Z &= 0 Z_M \\ Z_M &= (X_M + Y_M) \end{aligned}$$

$$\begin{aligned} X &= 0 X_M \\ Y &= 1 Y_M \\ Z &= 1 Z_M \\ Z_M &= (X_M + Y_M) \end{aligned}$$

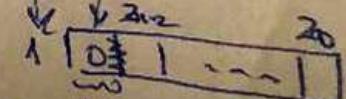
$$\begin{aligned} X_M > Y_M \\ X &= 1 X_M \\ Y &= 0 Y_M \\ Z &= 1 Z_M \\ Z_M &= (X_M - Y_M) \end{aligned}$$

$$\begin{aligned} X_M < Y_M \\ X &= 1 X_M \\ Y &= 0 Y_M \\ Z &= 1 Z_M \\ Z_M &= (Y_M - X_M) \end{aligned}$$

$$\begin{aligned} X &= 1 X_M \\ Y &= 1 Y_M \\ Z &= 1 Z_M \\ Z_M &= (X_M + Y_M) \text{ false} \\ Z_M &= 1 (X_M + Y_M) \text{ correct} \\ Z_M &= 1 (X_M + Y_M) \text{ correct} \end{aligned}$$

time penalty!

3 cases false result!



overflow detection

(C1)

$$X_{ci} = \bar{X} =$$

use  $2^{n-2} 2^i 2^1 2^0$

$\geq 0 \rightarrow 0 \underbrace{x_{n-2} \dots x_i}_{\text{the } i \text{ complement}} \sim x_1 x_0$

$\leq 0 \rightarrow 1 \underbrace{\bar{x}_{n-2} \dots \bar{x}_i}_{\text{the } i \text{ complement}} - \bar{x}_1 \bar{x}_0$

{ negative  
numbers}

$$X_{ci} =$$

use  $2^{n-2} 2^{n-3} 2^i 2^1 2^0$

$\underbrace{(1 1 \dots 1 \dots 1 1)}_{\text{magnitude } X_M} -$

$\underbrace{x_{n-2} x_{n-3} \dots x_i \dots x_1 x_0}_{\text{magnitude } X_M}$

$$\begin{aligned} & 2^{n-1} + 2^{n-2} + \dots + 2^i + \dots + 2^1 + 2^0 = \\ & = (2-1)(2^{n-1} + 2^{n-2} + \dots + 2^i + 2^1 + 2^0) = 2^n - 1 \end{aligned}$$
$$\rightarrow X_{ci} = 2^n - 1 - X_M$$

positive numbers  $X = 0 \cdot X_M \quad X_{SM} = X_C_1 = X_C_2$

negative numbers  $X_C_1 = \bar{X} = 1 \bar{x}_{n-2} \bar{x}_{n-3} \dots \bar{x}_0 \bar{x}_1 \bar{x}_0$

$$\begin{array}{ccccccccc} & 2^{n-1} & 2^{n-2} & 2^{n-3} & & 2^i & & 2^1 & 2^0 \\ & 1 & 1 & 1 & \dots & 1 & \dots & 1 & 1 \\ \text{---} & 0 & x_{n-2} & x_{n-3} & \dots & x_i & \dots & x_1 & x_0 \end{array}$$

$$\bar{x}_i = 1 - x_i$$

$$\begin{aligned} & \rightarrow 1 \times 2^{n-1} + 1 \times 2^{n-2} + 1 \times 2^{n-3} + \dots + 1 \times 2^i + \dots + 1 \times 2^1 + 1 \times 2^0 = \\ & = (2-1)(2^{n-1} + 2^{n-2} + 2^{n-3} + \dots + 2^i + \dots + 2 + 1) = \\ & = 2^n - 2^{n-1} + 2^{n-2} - 2^{n-3} + 2^{n-2} - 2^{n-4} + \dots + 2 - 2^i + \dots + 2^2 + 2^1 - 2 + 1 = \\ & = 2^n - 1 \end{aligned}$$

$$\rightarrow X_C_1 = \bar{X} = 2^n - 1 - X_M$$

Addition SM vs C1 (rare +,  $X_M \geq Y_M$ )

$$\begin{array}{r} X = +3 \\ Y = -2 \\ \hline Z = +1 \end{array}$$

$$\begin{array}{r} X_{SM} = 0011 + \\ Y_{SM} = 1010 \\ \hline 1101 \\ -5 \text{ false} \end{array}$$

$$X_M > Y_M$$

(3) (2)

magnitude comparison!

$$\begin{array}{r} X = 0X_M \\ Y = 1Y_M \\ \hline Z = 0(X_M - Y_M) \\ + (3-2) = +1 \end{array}$$

$$\begin{array}{r} X_{C1} = X_{SM} = 0011 + \\ Y_{C1} = 1101 \\ \hline 10000 \end{array}$$

must be corrected!

must be corrected

$$Z = X_a + Y_a = X_{SM} + 2^n - 1 - Y_{SM} = 2^m + (X_M - Y_M) - 1$$

carry out

$$\begin{array}{r} 0011 + \\ 1101 \\ \hline 10000 + \\ \hline 0001 \\ +1 \end{array}$$

end around  
correction

$$\begin{array}{r} X = +2 \\ Y = -3 \\ \hline Z = -1 \end{array}$$

Addition SM vs C1 (case 1,  $X_M \leq Y_M$ )

$$\begin{array}{r} X_{SM} = 0010 + \\ Y_{SM} = 1011 \\ \hline 1101 \\ \text{-5 false} \end{array}$$

$$\begin{array}{r} X = 0X_M \\ Y = 1Y_M \\ \hline Z \Rightarrow 1(Y_M - X_M) \\ -(3 - 2) = -1 \end{array}$$

$$\begin{array}{r} X_C = X_{SM} = 0010 + \\ Y_C = \\ \hline 1100 \\ \text{Z in C1} \xrightarrow{\textcircled{1}} 1110 \\ \downarrow C1 \rightarrow SM \\ 1001 \\ \text{-1 without correction} \end{array}$$

$$Z = X_C + Y_C = X_M + 2^n - 1 - Y_M = 2^n - 1 - (Y_M - X_M)$$

$$\begin{array}{r} X = -3 \\ Y = -2 \\ \hline Z = -5 \end{array}$$

Addition SM vs C (case =)

$$X_{SM} = 1011 +$$

$$Y_{SM} = 1010$$

$$\begin{array}{r} 10101 \\ \text{carry out} \quad \underbrace{+}_{\text{+5 false}} \\ 10101 \end{array}$$

$$\begin{array}{r} X = 1 X_M + \\ Y = 1 Y_M \\ \hline Z = 1 (X_M + Y_M) \\ 1 (3 + 2) = -5 \end{array}$$

$$\begin{array}{r} X_q = 1100 + \\ Y_q = 1101 \\ \hline 11001 \end{array}$$

$$Z_{in C_1} \downarrow q \rightarrow SM$$

$$\begin{array}{r} 1110 \\ -5 \\ \hline \text{must be corrected} \end{array}$$

$$\begin{array}{r} 1100 \\ 1101 \\ \hline 1001 + \\ 1 \end{array}$$

$$\begin{array}{r} 1001 \\ \hline 1010 \end{array}$$

$$Z_{in C_1} \downarrow q \rightarrow SM$$

$$\begin{array}{r} 1101 \\ -5 \\ \hline \end{array}$$

$$Z = X_q + Y_q = 2^n - 1 - X_u + 2^n - 1 - Y_M =$$

$$= \cancel{2^n} + 2^n - 1 - (X_M + Y_M) - 1$$

warry out

C<sub>1</sub> of

# 1 The Representation of Numbers in Computing Systems

a

$$\begin{array}{r} \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{X=+3_{10}} = 0.011_{\text{SM}} = 0.011_{\text{Cl}} + \\ \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{Y=-4_{10}} = 1.100_{\text{SM}} = 1.011_{\text{Cl}} \\ \hline Z=1.110_{\text{Cl}} = 1.001_{\text{SM}} = -1_{10} \end{array}$$

b

$$\begin{array}{r} \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{X=+4_{10}} = 0.100_{\text{SM}} = 0.100_{\text{Cl}} + \\ \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{Y= -3_{10}} = 1.011_{\text{SM}} = 1.100_{\text{Cl}} \\ \hline \begin{array}{c} \textcircled{1} \ 0.000 \\ \longrightarrow \ 1 \end{array} \end{array} \begin{array}{l} \text{end-around carry} \\ \hline Z=0.001_{\text{Cl}} = 0.001_{\text{SM}} = +1_{10} \end{array}$$

c

$$\begin{array}{r} \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{X=-3_{10}} = 1.011_{\text{SM}} = 1.100_{\text{Cl}} + \\ \text{sign} \quad 2^2 \quad 2^1 \quad 2^0 \\ \overbrace{Y=-4_{10}} = 1.100_{\text{SM}} = 1.011_{\text{Cl}} \\ \hline \begin{array}{c} \textcircled{1} \ 0.111 \\ \longrightarrow \ 1 \end{array} \end{array} \begin{array}{l} \text{end-around carry} \\ \hline Z=1.000_{\text{Cl}} = 1.111_{\text{SM}} = -7_{10} \end{array}$$

negative numbers  $X_{C_2} = -X = X_M + 1$  for integers

$$X_{C_2} = 2^n - 1 - X_M + 1 = 2^n - X_M$$

$$X_{C_2} = -X = X_M + 000\ldots 0 \ldots 01$$

$$X_M = \underbrace{111\ldots 1}_{2^0 2^1 2^2} \underbrace{11}_{2^{-1}} \underbrace{2^{n-1} 2^{n-2} \ldots 2^1 2^0}$$

$0 x_{n-2} x_{n-3} \ldots x_1 x_0$

for fractions

$$\begin{aligned} & 1 \times 2^0 + 1 \times 2^1 + 1 \times 2^2 + \cdots + 1 \times 2^{i-1} + \cdots + 1 \times 2^{-n+2} + 1 \times 2^{-n+1} = \\ & = 2^{-n+1}(2-1)(2^{n-1} + 2^{n-2} + 2^{n-3} + \cdots + 2^1 + \cdots + 2 + 1) = \\ & = 2^{-n+1}(2^n - 1) = 2^n - 2^{-n+1} \end{aligned}$$

$$\begin{aligned} & X_{C_2} = 2^n - 2^{-n+1} - X_M + 2^{-n+1} = \\ & = 2^n - X_M \end{aligned}$$

$\uparrow$  name of  $C_2$

$$\begin{array}{r} X = +3 \\ Y = -2 \\ \hline Z = +1 \end{array}$$

$$\begin{array}{l} X_{C_2} = X_M = X_{SM} = 0011 + \\ Y_{C_2} = Y_M + 1 = \frac{1110}{\cancel{0001}} \\ \text{carry out } +1 \end{array}$$

correct!

$$Z = X_{C_2} + Y_{C_2} = X_M + 2^n - Y_M = 2^n + (X_M - Y_M)$$

$$\begin{array}{r} X = +2 \\ Y = -3 \\ \hline Z = -1 \end{array}$$

$$\begin{array}{l} X_{C_2} = X_M = X_{SM} = 0010 \\ Y_{C_2} = Y_M + 1 = \frac{1101}{\cancel{1111}} \\ \text{carry out } +1 \\ \text{C2} \rightarrow C1 \\ \text{C1} \rightarrow SM \\ 1110 \\ 1001 \\ -1 \end{array}$$

$$Z = X_M + 2^n - Y_M = 2^n - (Y_M - X_M)$$

$$\begin{array}{r} X = -3 \\ Y = -2 \\ \hline Z = -5 \end{array}$$

$$\begin{array}{l} X_{C_2} = X_M + 1 = 1101 \\ Y_{C_2} = Y_M + 1 = \frac{1110}{\cancel{1011}} \\ \text{carry out } +1 \\ \text{C2} \rightarrow C1 \\ \text{C1} \rightarrow SM \\ 1101 \\ 1101 \\ -0 \end{array}$$

$$\begin{array}{l} Z = 2^n - X_M + 2^n - Y_M = \\ = 2^n + 2^n - (X_M + Y_M) \\ \text{C2} \end{array}$$

addition

SM

$$\begin{array}{r} +3 = 0011 \\ +2 = 0010 \\ \hline +5 = 0101 \\ \text{OK} \xrightarrow{\text{+5}} \end{array}$$

$$\begin{array}{r} +3 = 0011 \\ -2 = 1010 \\ \hline +1 = 1101 \\ \text{False} \xrightarrow{-5} \end{array}$$

$$\begin{array}{r} -3 = 1011 \\ +2 = 0010 \\ \hline -1 = 1101 \\ \text{False} \xrightarrow{-5} \end{array}$$

$$\begin{array}{r} -3 = 1011 \\ -2 = 1010 \\ \hline -5 = 10101 \\ \text{False} \xrightarrow{\text{+5}} \\ \text{Overflow} \end{array}$$

$$\begin{array}{r} +3 = 0011 \\ +2 = 0010 \\ \hline +5 = 0101 \\ \text{OK} \xrightarrow{\text{+5}} \end{array}$$

$$\begin{array}{r} +3 = 0011 \\ -2 = 1101 \\ \hline +1 = 0000 \\ \text{False} \xrightarrow{\text{end around carry}} \\ \text{OK} \xrightarrow{\text{+1}} \end{array}$$

$$\begin{array}{r} -3 = 1100 \\ +2 = 0010 \\ \hline -1 = 1110 \\ \text{OK} \xrightarrow{\text{+1}} \end{array}$$

$$\begin{array}{r} -3 = 1100 \\ -2 = 1101 \\ \hline -5 = 11001 \\ \text{False} \xrightarrow{\text{end around carry}} \\ 1010 \\ \text{OK} \xrightarrow{\text{+1}} \\ 101 \\ -5 \end{array}$$

$$\begin{array}{r} +3 = 0011 \\ +2 = 0010 \\ \hline +5 = 0101 \\ \text{OK} \xrightarrow{\text{+5}} \end{array}$$

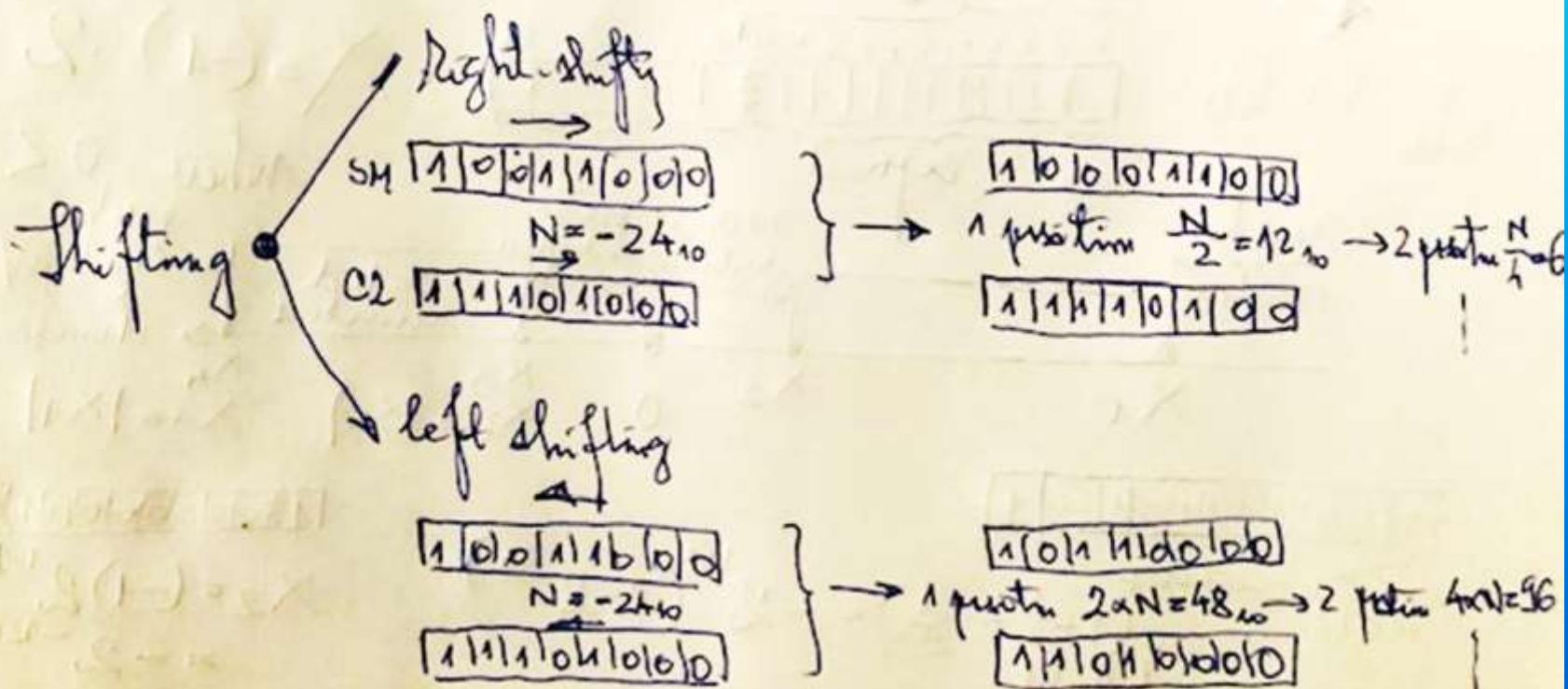
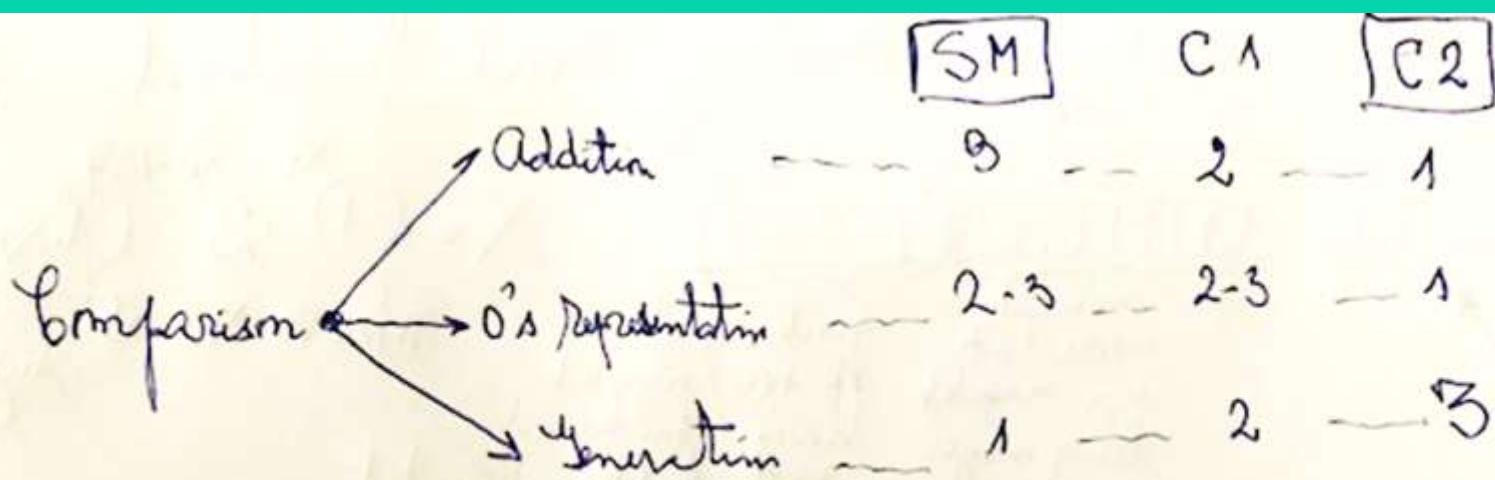
$$\begin{array}{r} +3 = 0011 \\ -2 = 1110 \\ \hline +1 = 0000 \\ \text{OK} \xrightarrow{\text{+1}} \end{array}$$

$$\begin{array}{r} -3 = 1101 \\ +2 = 0010 \\ \hline -1 = 1111 \\ \text{OK} \xrightarrow{\text{+1}} \end{array}$$

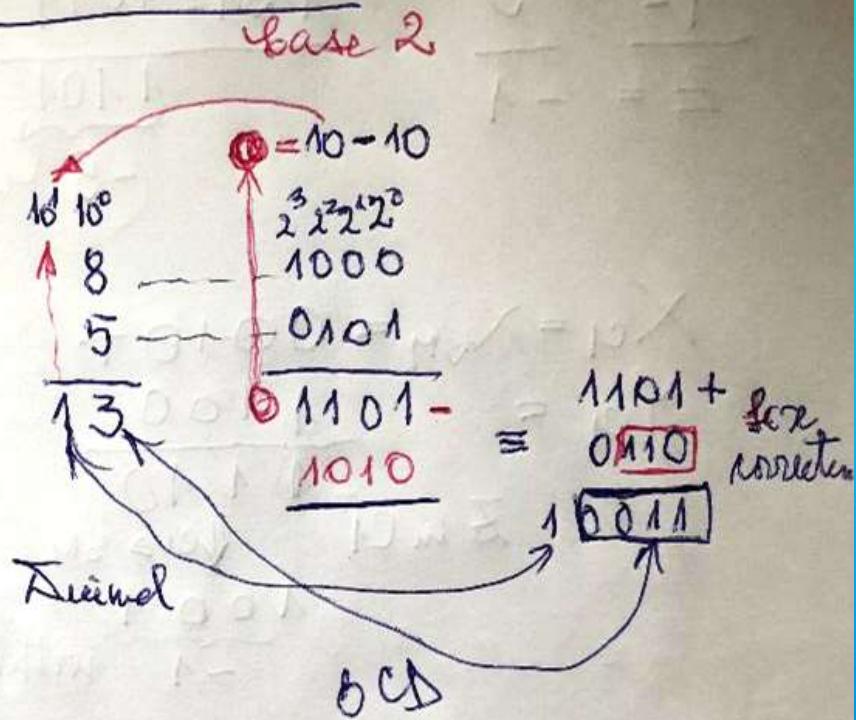
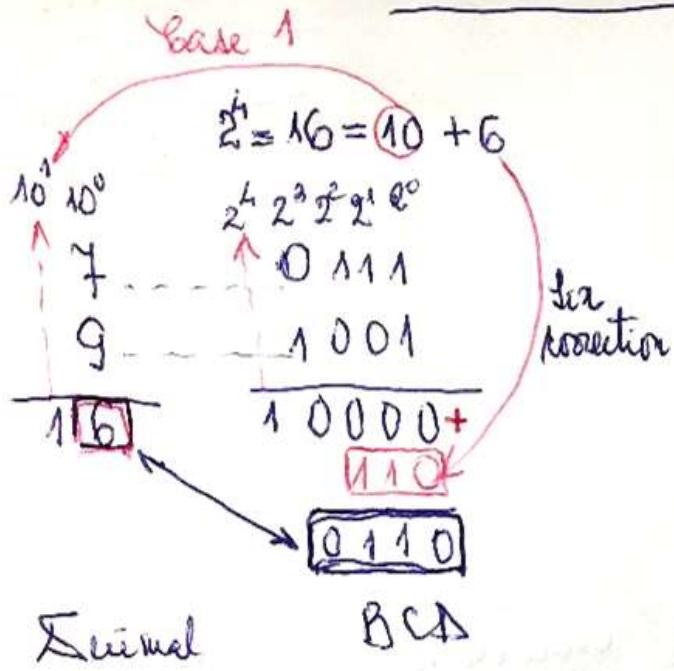
$$\begin{array}{r} -3 = 1101 \\ -2 = 1110 \\ \hline -5 = 11011 \\ \text{False} \xrightarrow{\text{+1}} \\ 1010 \\ \text{OK} \xrightarrow{\text{+1}} \\ 1101 \\ -5 \end{array}$$

Subtraction = Addition of C2  
 $x - y = x + (-y)$

Decimal number	Fixed-point binary codes		
	SM	C1	C2
+7	0111	0111	0111
+6	0110	0110	0110
:	:	:	:
+2	0010	0010	0010
+1	0001	0001	0001
(+)0	0000	0000	0000
(-)0	1000	1111	
-1	1001	1110	1111
-2	1010	1101	1110
:	:	:	:
-6	1110	1001	1010
-7	1111	1000	1001
-8	-	-	1000



# Fix correction



BCD

$$\begin{array}{r}
 \begin{array}{c} 10^1 = 10 \\ 10^1 = 10 \\ \hline 6 \quad 7 \quad 3 \end{array} \\
 + \begin{array}{c} 10^1 = 10 \\ 10^1 = 10 \\ \hline 2 \quad 5 \quad 5 \end{array} \\
 \hline 9 \quad 2 \quad 9
 \end{array}$$

$$\begin{array}{r}
 0110 \\
 0010 \\
 \hline 10000
 \end{array}
 \begin{array}{r}
 0111 \\
 0101 \\
 \hline 1100
 \end{array}
 \begin{array}{r}
 10000 \\
 10010 \\
 \hline 10001
 \end{array}$$

+ 1001  
9<sub>10</sub>  
+ 1100  
0110  
-----  
2<sub>10</sub>

$$\begin{array}{r}
 0011 \\
 0101 \\
 \hline 10001
 \end{array}
 \begin{array}{r}
 10000 \\
 10010 \\
 \hline 0001
 \end{array}
 \begin{array}{r}
 0110 \\
 0111 \\
 \hline 0111
 \end{array}$$

$2^2 = 16 < 10 + 6$   
six correction

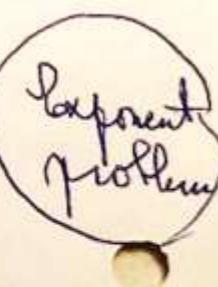
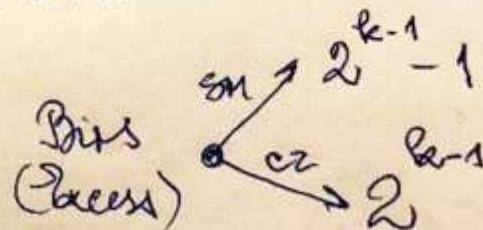
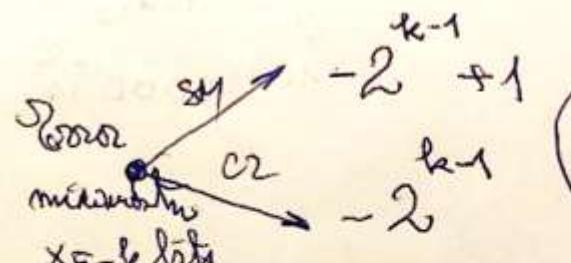
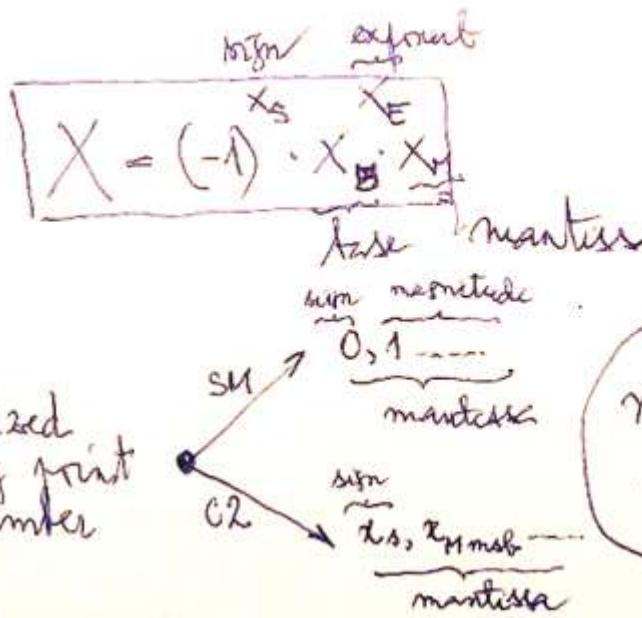
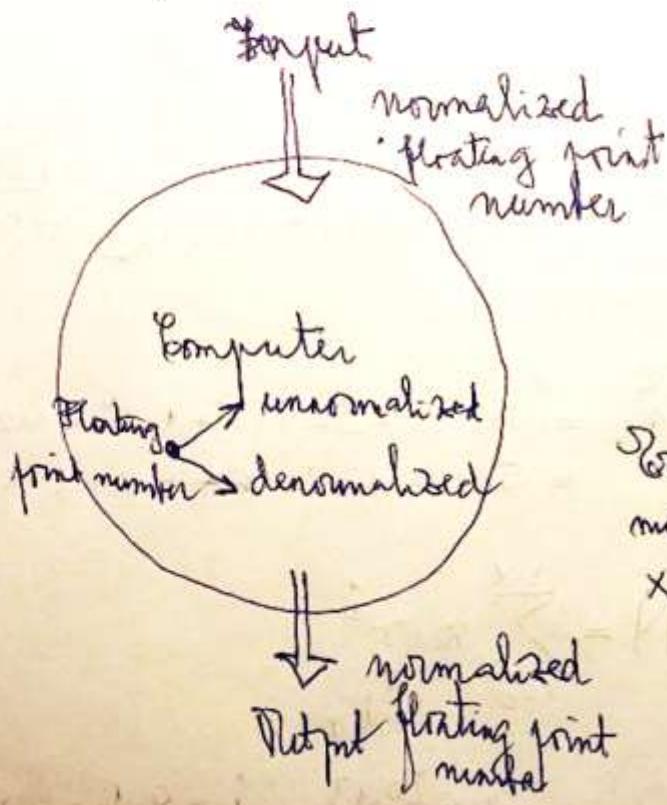
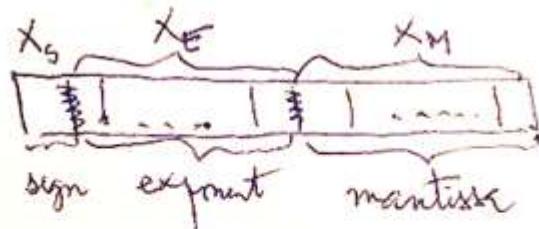
Addition

E3

$$\begin{array}{r}
 6738_{10} \\
 + 2559_{10} \\
 \hline 9297_{10}
 \end{array}
 \begin{array}{r}
 1001 \quad 1010 \quad 0110 \quad 1011_{E3} \\
 0101 \quad 1000 \quad 1000 \quad 1100_{E3} \\
 \hline
 \end{array}$$

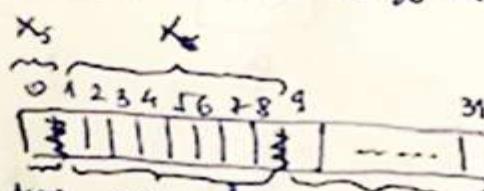
$$\begin{array}{r}
 01111 @ 0010 @ 1111 @ 0111 \\
 50011 @ 0010 @ 1011 @ 50011 \\
 1100 @ 0101 @ 1100 @ 1010 \\
 9_{E3} @ 2_{E3} @ 9_{E3} @ 7_{E3}
 \end{array}$$

three correction!



Exponent bit pattern	Unsigned value	Signed value	
		Bias = 127	Bias = 128
11111111	255	+128	+127
11111110	254	+127	+126
⋮	⋮	⋮	⋮
10000001	129	+2	+1
10000000	128	+1	0
01111111	127	0	-1
01111110	126	-1	-2
⋮	⋮	⋮	⋮
00000001	1	-126	-127
00000000	0	-127	-128

# IEEE 754 Floating Point Standard

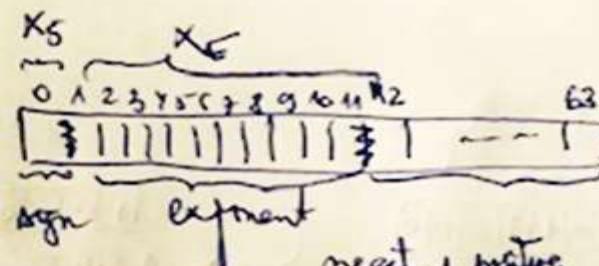


sign  
exponent  
biased integer  
sign-magnitude  
binary integer

fraction part  
if sign negative  
binary sign fraction  
with hidden integer bit

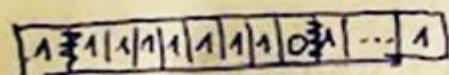
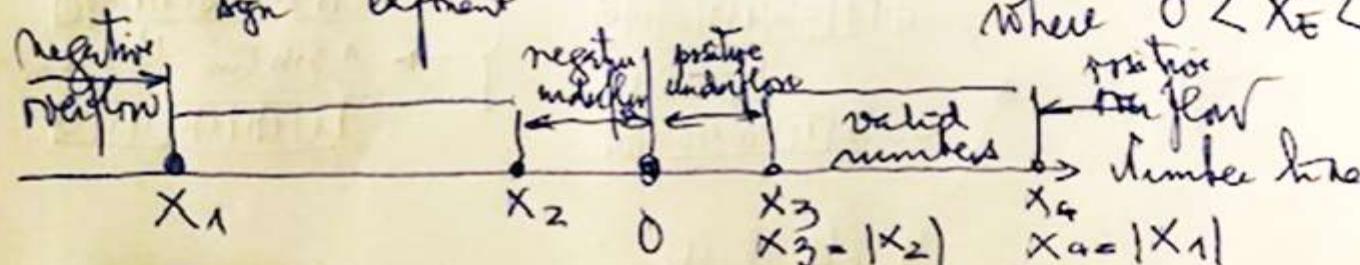
$$X = (-1)^{x_5} \cdot 2^{x_{e-127}} \cdot (1.x_m)$$

where  $0 < x_e < 255$   
significand



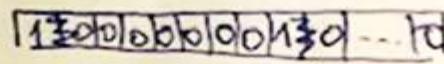
$$X = (-1)^{x_5} \cdot 2^{x_{e-1023}} \cdot (1.x_m)$$

where  $0 < x_e < 2047$



$$x_1 = (-1)^1 \cdot 2^{254-127} \cdot \left(1 + \frac{1}{2} + \dots + \frac{1}{2^{23}}\right) \approx -2^{127} (2 - 2^{-23})$$

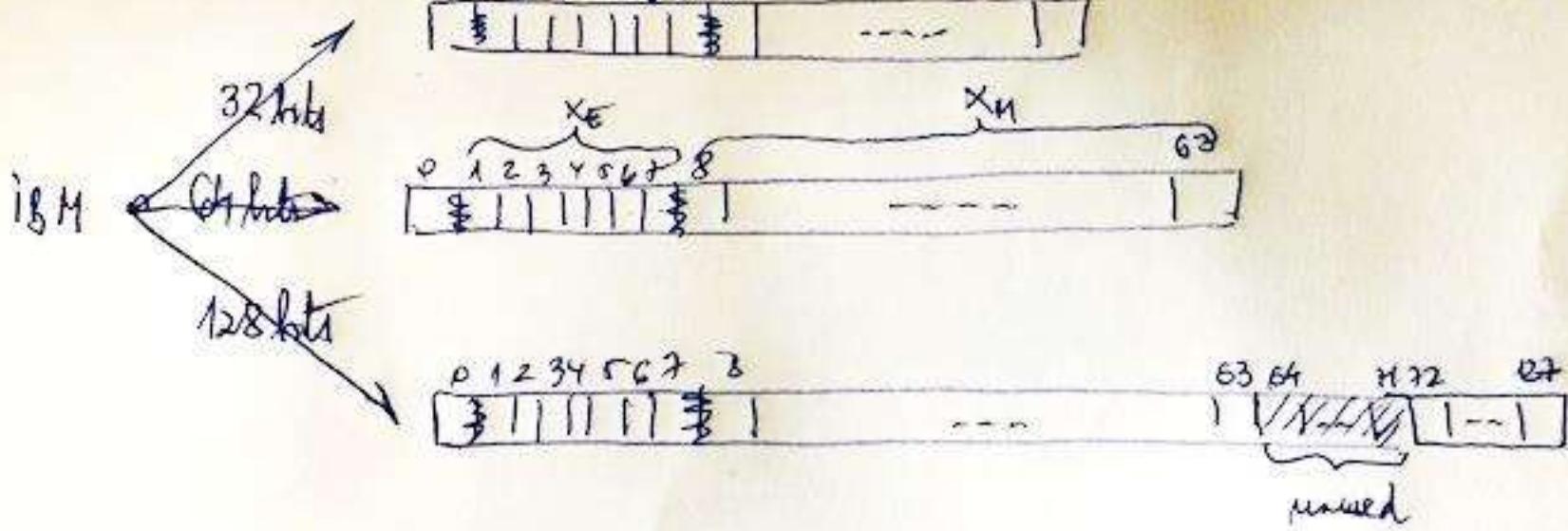
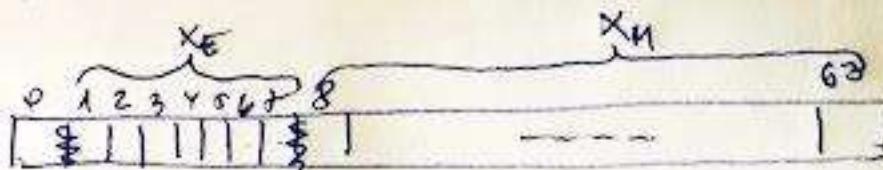
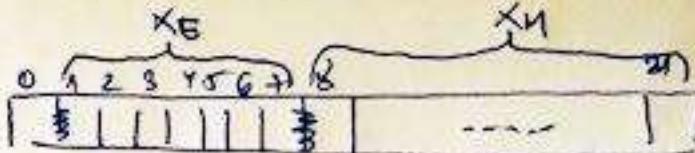
hidden bit



$$x_2 = (-1)^1 2^{1-1023} (1 + 0. \dots + 0) = -2^{-1026}$$

IBM Floating Point, Standard

$$X = (-1)^{x_s} \cdot 16^{x_e-64} \cdot (0.x_m)$$



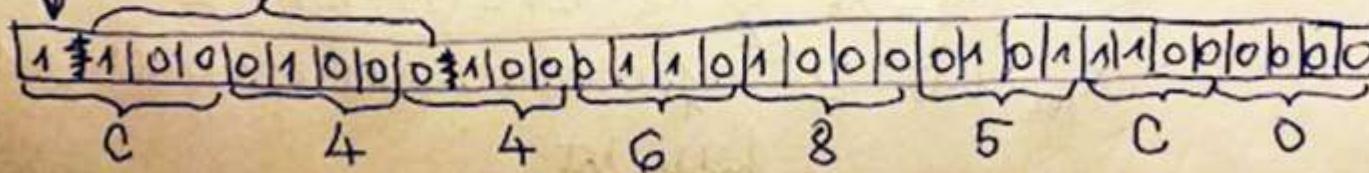
$$X = -794,08984375_{10} = -1100011010,00010111_2$$

$$\begin{array}{r} X = (-1)^{x_s} \cdot 2^{x_e-127} \cdot (1.x_n) \\ \hline 794 | 2 \\ Q \underline{1397} | 2 \\ 1 \underline{198} | 2 \\ 0 \underline{199} | 2 \\ 1 \underline{49} | 2 \\ 1 \underline{24} | 2 \\ 0 \underline{12} | 2 \\ 0 \underline{6} | 2 \\ 0 \underline{3} | 2 \\ 111 \end{array}$$

$0,08984375 \times 2$   
 $0,17968750 \times 2$   
 $0,35937500 \times 2$   
 $0,71875000 \times 2$   
 $1,43750000 \times 2$   
 $0,87500000 \times 2$   
 $1,75000000 \times 2$   
 $1,50000000 \times 2$   
 $1,000000100$

$$X = -1,10001101000010111 \times 2^9$$

$$X_E = 127 = 9 \Rightarrow X_E = 136$$


  
 C 4 4 6 8 5 C 0

$$X = C44685C0_{16}$$

$$X = -794,08984375_{10} = -1100011010,00010111_2 =$$

$$= -0,00110001101000010111 \times 16^3$$

$$X = (-1)^{x_s} \cdot 16^{x_e-64} (0 \times_m) \quad x_e - 64 = 3 \Rightarrow x_e = 67$$

$\boxed{1|1|0|0|0|1|1|0|0|1|1|0|0|0|1|1|0|1|0|0|0|1|0|1|1|1|0|0|0|0}$

c    s    z    z    1    A    1    f    0

$$\therefore X_{IBM} = C331A170_{16}$$

$X_{75h} = 45ABD0F0_{16}$

$\boxed{0|1|0|0|0|1|0|1|1|0|1|0|1|1|0|1|1|1|1|0|1|0|0|0|1|1|1|0|0|0}$

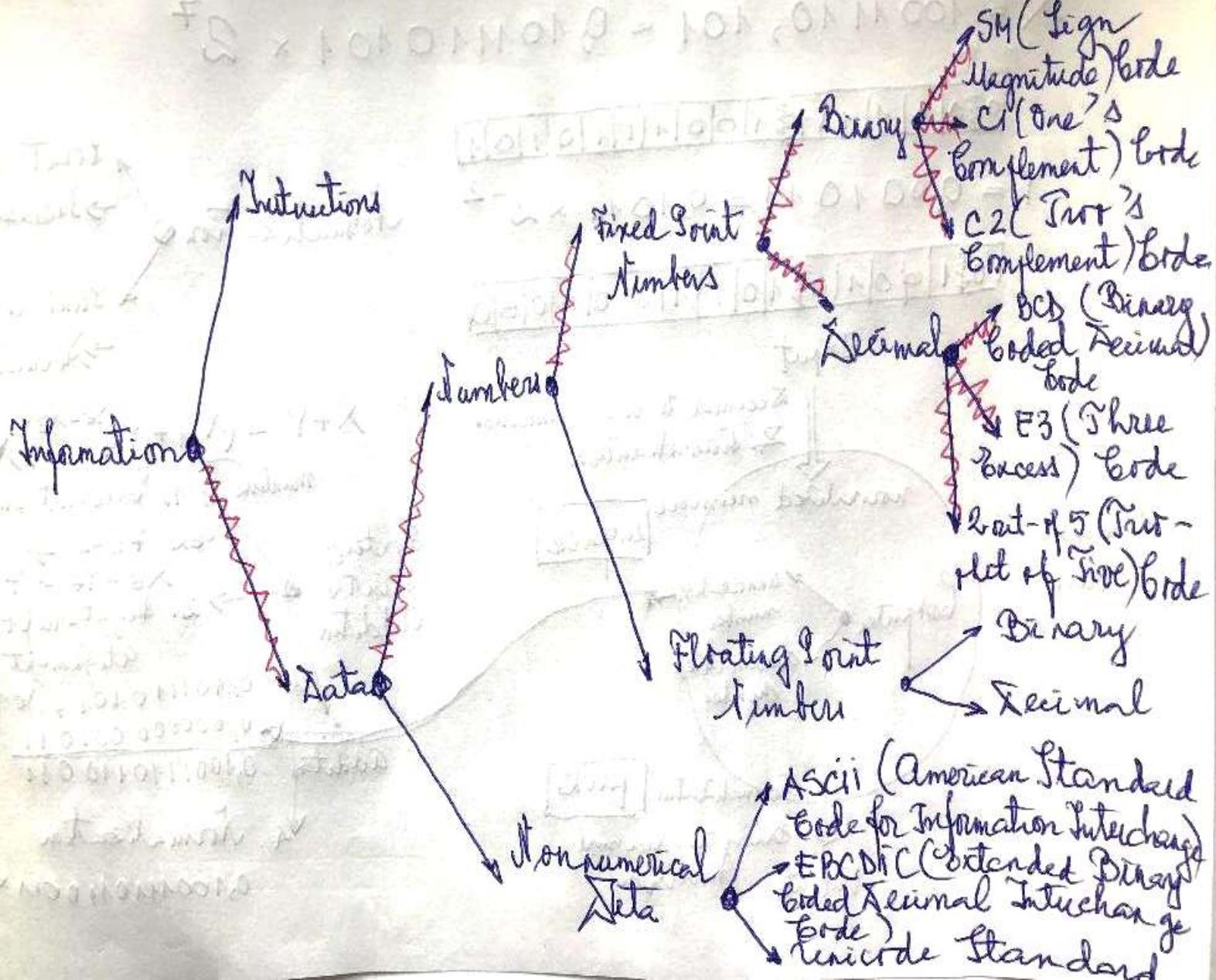
$$139 = x_e \rightarrow x_e - 127 = 139 - 127 = 12$$

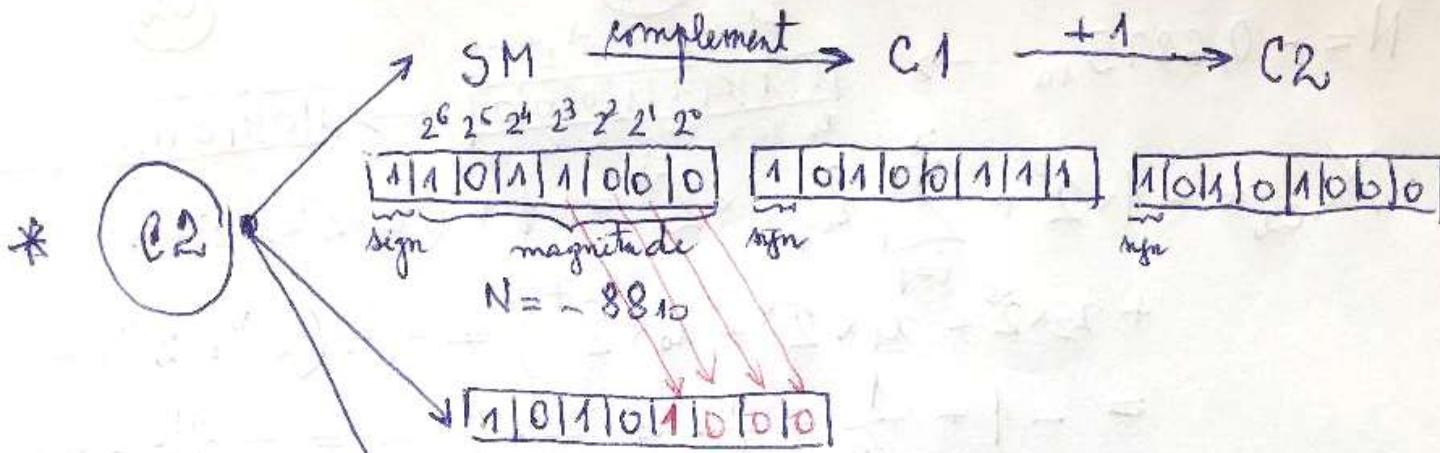
$$X_{75h} = (-1) \cdot 2^{12^2} \cdot 1,0101011110100001111 =$$

hidden bit

$$= 1010101111010,0001111_2 =$$

$$= + (4096 + 1024 + 256 + 64 + 32 + 16 + 8 + 2 + \frac{15}{16}) =$$
~~= + 5498, 4418750 - 11718750~~





$\downarrow$

1	0	1	1	0	1	0	0
---	---	---	---	---	---	---	---

$$\left\{ \begin{array}{l} X_{C2} = -x_{n-1} \cdot 2^{n-1} + \sum_{i=0}^{n-2} x_i \cdot 2^i \text{ for } X \text{ integer} \\ X_{C2} = -x_{n-1} \cdot 2^0 + \sum_{i=1}^{n-1} x_{n-i} \cdot 2^i \text{ for } X \text{ fractional} \end{array} \right.$$

James Robertson where the bits  $x_i$  and  $x_{n-i}$  coincide with  $x_i$  and  $x_{n-i}$  in case of positive numbers ( $x_{n-1} = 0$ ) and correspond to the bits of C2 code of  $X$  in case of negative numbers ( $x_{n-1} = 1$ )

$$N = -88_{10} \quad C2 \quad \begin{matrix} 2^7 & 2^6 & 2^5 & 2^4 & 2^3 & 2^2 & 2^1 & 2^0 \\ \hline 1 & 0 & 1 & 1 & 0 & 1 & 1 & 0 \end{matrix} \rightarrow X_{C2} = -1 \cdot 2^7 + \sum_{i=0}^6 x_i \cdot 2^i = 1 \cdot 2^7 + (1 \cdot 2^5 + 1 \cdot 2^3) = -128 + 32 + 8 = -88$$

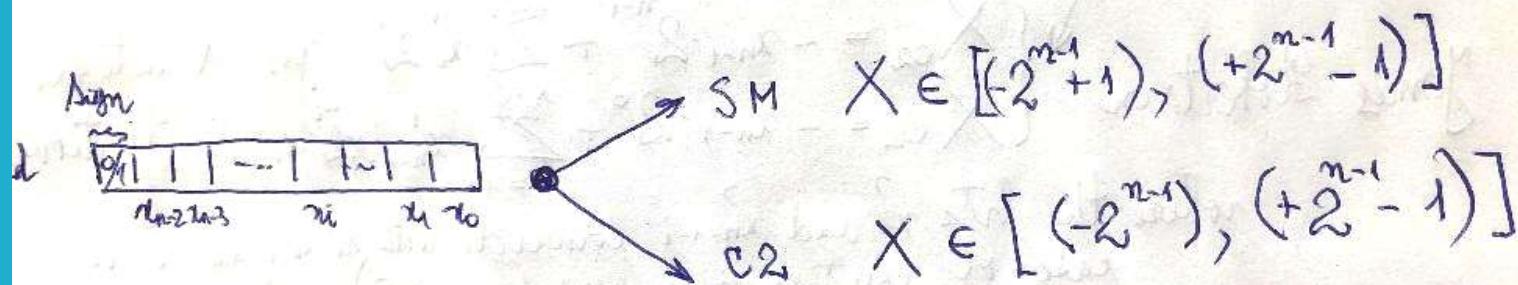
\* C2's anomaly

Decimal number	Fixed-point binary codes		
	SM	C1	C2
+7	0111	0111	0111
+6	0110	0110	0110
⋮	⋮	⋮	⋮
+2	0010	0010	0010
+1	0001	0001	0001
(+)0	0000	0000	0000
(-)0	1000	1111	
-1	1001	1110	1111
-2	1010	1101	1110
⋮	⋮	⋮	⋮
-6	1110	1001	1010
-7	1111	1000	1001
-8	-	-	1000

SM

$$N = -0,6875_{10} \rightarrow \begin{array}{c} 2^7 2^6 2^5 2^4 2^3 2^2 2^1 \\ \hline 1 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ x_7 & x_6 & x_5 & x_4 & x_3 & x_2 & x_1 & x_0 \end{array} \rightarrow \boxed{10110110100}$$

$$X_{C2} = -1 \times 2^0 + \sum_{i=1}^{7} x_i \times 2^{-i} = -1 + (x_6 \times 2^{-1} + x_5 \times 2^{-2} + x_4 \times 2^{-3} + x_3 \times 2^{-4} + x_2 \times 2^{-5} + x_1 \times 2^{-6} + x_0 \times 2^{-7}) = -1 + (2^{-1} + 2^{-4}) = -1 + \frac{1}{4} + \frac{1}{16} = \frac{-16 + 4 + 1}{16} = -\frac{11}{16} = -0,6875_{10}$$



\*  $n$  bits  $\rightarrow 2^n$  unsigned binary numbers  
 $n$  bits  $\rightarrow 10^{\frac{n}{4}}$  unsigned decimal numbers (BCD, E3)

$$10^3 = 1000 \approx 1024 = 2^{10} \quad \left. \begin{array}{l} 3 \dots 10 \\ \hline n \dots x \end{array} \right\} \Rightarrow x = \frac{\frac{n}{4} \cdot 10}{3} = \frac{5}{6} n \approx 0,83n$$

$\Rightarrow n$  bits  $\rightarrow 2^{0,83n}$  unsigned decimal numbers (BCD, E3)

\*  $n$  bits  $\rightarrow 2^n$  unsigned binary numbers

$n$  bits  $\rightarrow 10^{\frac{n}{5}}$  unsigned 2-out-of-5 decimal numbers

$$10^3 - 1000 \cong 1024 = 2^{10} \rightarrow \left. \begin{array}{l} 3 - 10 \\ \frac{n}{5} - x \end{array} \right\} \Rightarrow x = \frac{\frac{n}{5} \times 10}{3} = \frac{2}{3} n = 0,667$$

$\Rightarrow n$  bits  $\rightarrow x$   $2^{0,667n}$  unsigned 2-out-of-5 decimal number

### Binary floating point numbers

Number notations

weighted notation

$$N = \sum_{i=0}^{n-1} x_i \gamma^i \text{ where } 0 \leq x_i < \gamma$$

Scientific notation

$$N = M \cdot B^E$$

$\uparrow$  mantissa       $E$  exponent  
base

$n$  bits  
word

$\boxed{m \boxed{e} \boxed{m-1} \dots \boxed{i_1} \boxed{i_0} \boxed{A} \boxed{0}}$

sign magnitude SM integer

sign	magnitude	SM integer
$m \boxed{e} \boxed{m-1} \dots \boxed{i_1} \boxed{i_0}$	$i_1 \dots i_0$	$X = (-1)^{\sum_{i=0}^{n-1} i \cdot 2^i}$
$2^{m-2} 2^{m-3}$	$2^1$	$2^1 2^0$

$$n = e + m + 1$$

sign exponent mantissa

sign	exponent	mantissa
<del><math>m \boxed{e} \boxed{m-1} \dots \boxed{i_1} \boxed{i_0}</math></del>	$2^{e+1} \dots 2^0$	$1 \dots 10$
$2^e$	$2^0$	$2^{-1} 2^{-2} \dots 2^{-m+1}$

e bits integer  
↑ rising precision ↓ falling range

m bits fractional  
↑ rising range ↓ falling precision

$X = (-1)^e \cdot X_m \cdot 2^{e-m+1}$

general  $2^a$

$a = 1, 2, 3, \dots$

IBM

$\overrightarrow{X}$

$$X = 78,625_{10} = 1001110,101_2 = 1001110,101_2$$

$$Y = 0,171875_{10} = 0,001011_2$$

$$\overline{Z = 78,796875_{10}}$$

$$= \underbrace{000000,00}_{1001110,110011} 1011$$

$$78,796875$$

$$X = 1001110,101 = 0,101110101 \times 2^7$$

sign bit

0	1	0	1	1	1	0	1	1	1	0	1	0	1
---	---	---	---	---	---	---	---	---	---	---	---	---	---

$$Y = 0,001011 = 0,1011 \times 2^{-2}$$

0	1	0	1	0	1	0	1	1	0	0	0	0	0
---	---	---	---	---	---	---	---	---	---	---	---	---	---

Input

Decimal to binary conversion  
→ normalization

normalized number

unpack

Mantissa  
problem

Computer

unnormalized  
number

denormalized  
number

Normalization | pack

Binary to decimal  
Output process

Normalization

Shift leftshift  
→ Increasing exponent

Shift rightshift  
→ Decreasing exponent

$$X+Y = (X_M + Y_M) \times 2^{E-E} \text{ where } E \geq E$$

mantissa → 1. Exponent comparison

Floating  
Point  
Addition

$$E - E = 7 - (-2) = 9$$

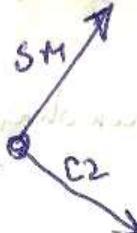
$$\begin{aligned} & \rightarrow 2. \text{ Rightshift for alignment with } \\ & 0,1001110101 + (X_E - Y_E) \text{ portion} \\ & 0,000000001011 \\ & 0,1001110110011 \end{aligned}$$

3. Addition

$$0,1001110110011 \times 2^7$$

4. Normalization

Normalization → Mantissa  
Rules



$x_5$	$x_4$	$x_3$	$x_2$	$x_1$	$\text{sign}$
0/1	---	1/1	---	1	

for normalization, point leftshift  $\Rightarrow$   
increasing exponent or point  
rightshift  $\&$  decreasing exponent

$x_5$	$x_4$	$x_3$	$x_2$	$x_1$	$\text{sign}$
0/1	---	0/0	---	1	

for normalization, point leftshift  $\Rightarrow$   
increasing exponent or point rightshift  
 $\&$  decreasing exponent, but  
WARNING! for negative mantissa  
rightshift introducing 1's!!

\* Observation:  
- through normalization operation  
 $\frac{1}{2} \leq |x_n| < 1$   
absolute value



$$X = 0,2_{10} = +0,0010001_{-2}$$

$0,2 \times 2$   
 $0,4 \times 2$   
 $0,8 \times 2$   
 $1,6 \times 2$   
 $0,2 \times 2$   
 $0,4 \times 2$   
 $0,8 \times 2$   
 $1,6 \times 2$   
 $0,2$

$$X' = 2^{-3} + 2^{-6} = \frac{9}{64} = 0,140625$$

$$X' = 0,101101010$$

$$\Sigma_{\text{error}} = 2 - 0,140625 = 0,059375$$

\* from conversion algorithm  $\rightarrow$   
truncation errors

Errors → Truncation errors  
 Rounding errors → Rounding process →  
 Time penalty!

\* By floating point operation → Partial result or intermediate result  
 because of error → large → significant error

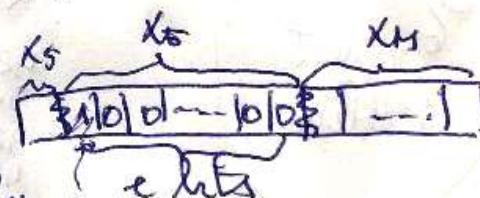
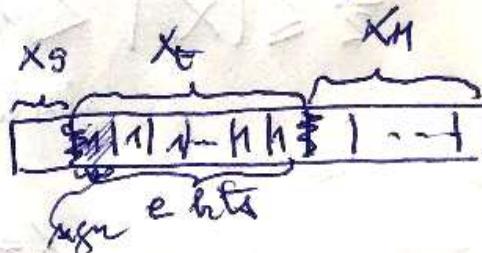
$$Z = (-1)^{x_n} \cdot X_n \cdot 2^{e-1}$$

↑ very small

$$\begin{array}{c}
 s_1 \\
 -2^{e-1} + 1 \\
 c_2 \\
 -2^{e-1} + 1
 \end{array}$$

$x_E$  smallest number

$c_2$  is anomaly



- \* But, for comparison reasons (implementing of jumps or branch instructions), we want to represent them as  $\underbrace{11101 \dots 10101}_{k_E} \dots \underbrace{10101 \dots 10}_{k_M}$

and we have  $SM \rightarrow$

$11111 \dots 10101 \dots 10$

$01101 \dots 10101 \dots 10$

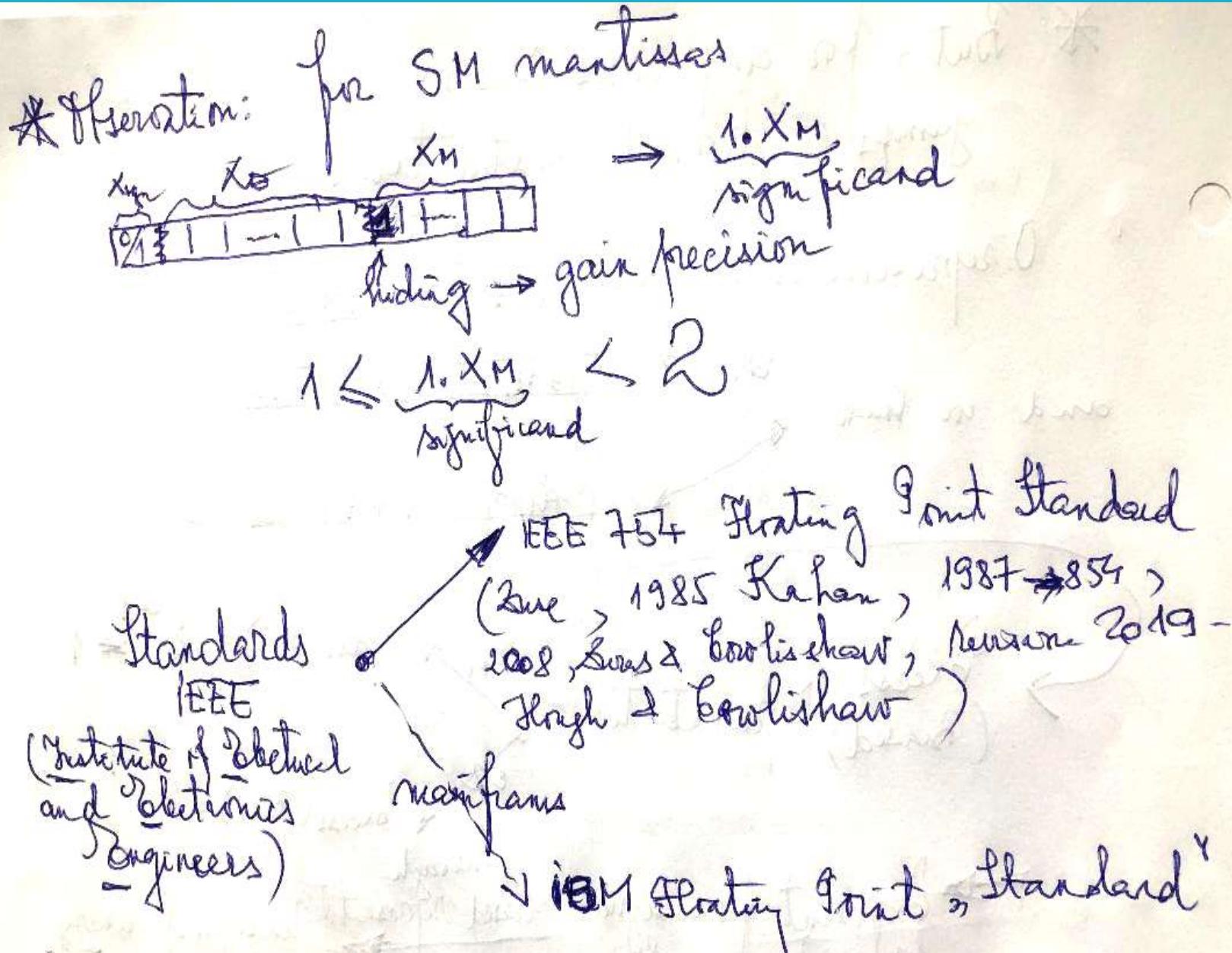
Excess (Biased) Representation  $SM \rightarrow \text{Excess(Bias)} = 2^{e-1} = 1$

$e \rightarrow \text{Excess(Bias)} = 2^{e-1}$

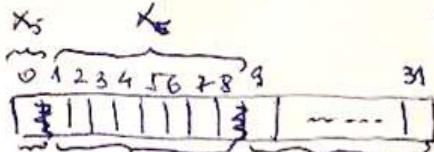
Exponent from signed integer number  $\xrightarrow{\text{biased representation}} \xrightarrow{\text{through}} \text{unsigned binary number in excess } 2^{SM}$

Exponent bit pattern	Unsigned value	Signed value	
		Bias = 127	Bias = 128
11111111	255	+128	+127
11111110	254	+127	+126
...	...	...	...
10000001	129	+2	+1
10000000	128	+1	0
01111111	127	0	-1
01111110	126	-1	-2
...	...	...	...
00000001	1	-126	-127
00000000	0	-127	-128

i.e. with the bias equal to  $2^{8-1} - 1 = 127$ ,  
 ... there are also certain char-



# IEEE 754 Floating Point Standard

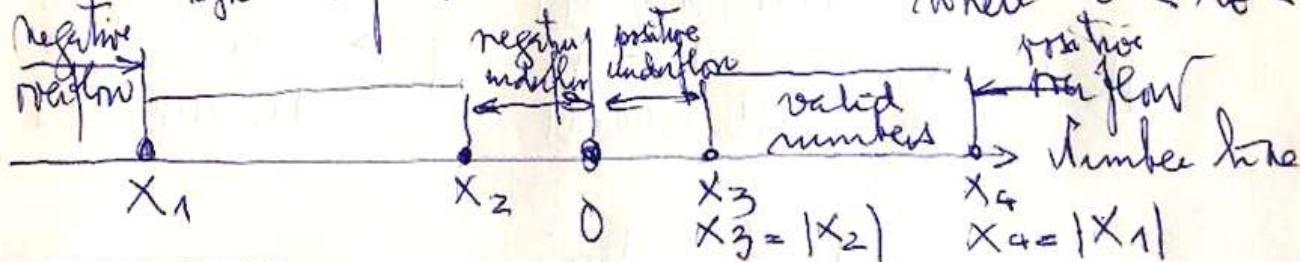
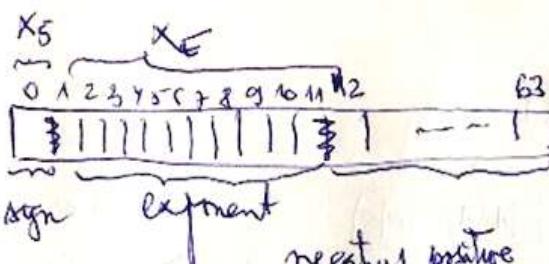


sign  
exponent  
exceeds 127  
sign-magnitude  
binary integer  
fraction part  
of sign-magnitude  
binary significand  
with hidden integer bit

$$X = (-1)^{x_5} \cdot 2^{x_E - 127} \cdot (1.x_M)$$

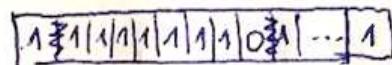
where  $0 \leq x_E \leq 255$

hidden bit  
significand



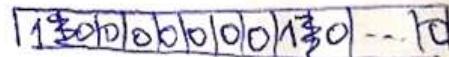
$$X = (-1)^{x_5} \cdot 2^{x_E - 1023} \cdot (1.x_M)$$

where  $0 \leq x_E \leq 2047$



$$X_1 = (-1)^1 \cdot 2^{254-127} \cdot \left(1 + \frac{1}{2} + \dots + \frac{1}{2^{23}}\right) \approx -2^{127} (2 - 2^{-23})$$

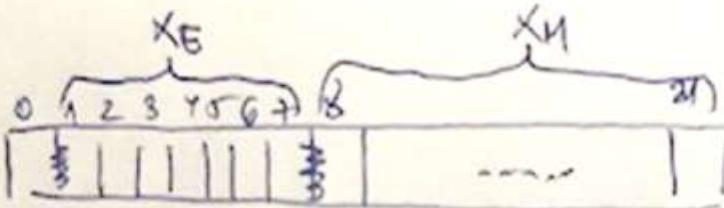
hidden bit



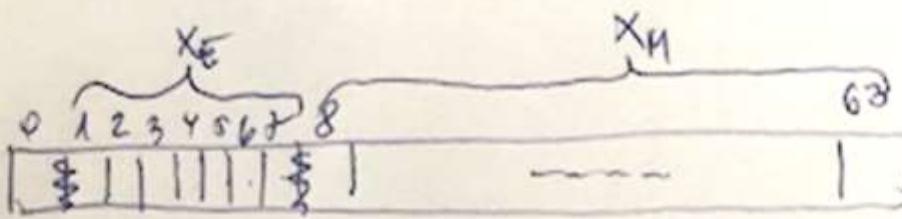
$$X_2 = (-1)^1 2^{1-127} (1+0+\dots+0) = -2^{-126}$$

IBM Floating Point, standard

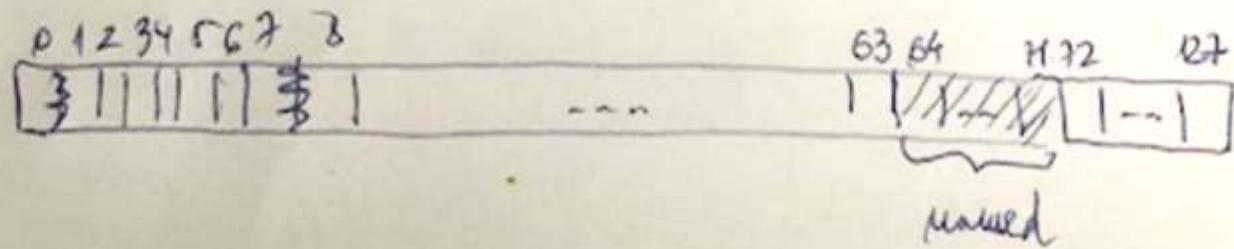
$$X = (-1)^{x_s} \cdot 16^{x_e - 64} \cdot (0.x_m)$$



IBM  
32 bits  
64 bits



128 bits



$$X = -794,08984375_{10} = -1100011010,00010111_2$$

~~794 | 2  
0 | 397 | 2  
1 | 198 | 2  
0 | 99 | 2  
1 | 49 | 2  
1 | 24 | 2  
0 | 12 | 2  
0 | 6 | 2  
0 | 3 | 2  
1 | 1 | 1~~

$$X = (-1)^{x_8} \cdot 2^{x_E - 127}$$

(1.x\_n)

$$\begin{aligned} & 0,08984375 \times 2 \\ & 0,17968750 \times 2 \\ & 0,35937500 \times 2 \\ & 0,71875000 \times 2 \\ & \checkmark 1,43750000 \times 2 \\ & 0,87500000 \times 2 \\ & 1,75000000 \times 2 \\ & \checkmark 1,50000000 \times 2 \\ & 1,00000000 \end{aligned}$$

$$\begin{aligned} X &= -1,10001101000010111 \times 2^9 \\ x_E - 127 &= 9 \Rightarrow x_E = 136 \end{aligned}$$

~~1 1 1 0 1 0 0 1 0 1 0 0 0 1 1 0 1 0 1 0 0 0 0 1 0 1 1 1 0 1 0 1 0 0 0 0 0~~

C 4 4 6 C O

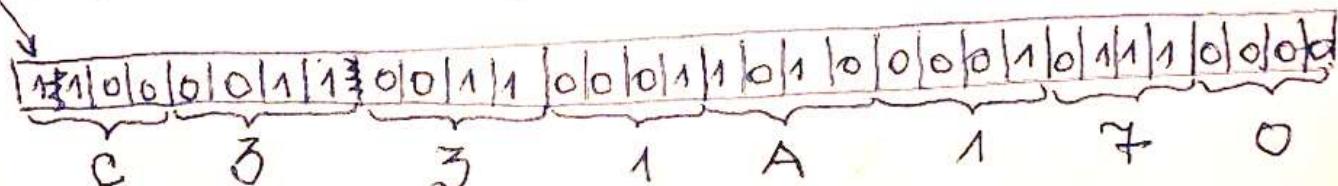
$$X = C44685C0_{16}$$

$$X = -794,08984375_{10} = -1100011010,00010111_2 =$$

$$= -0,00110001101000010111 \times 16^3$$

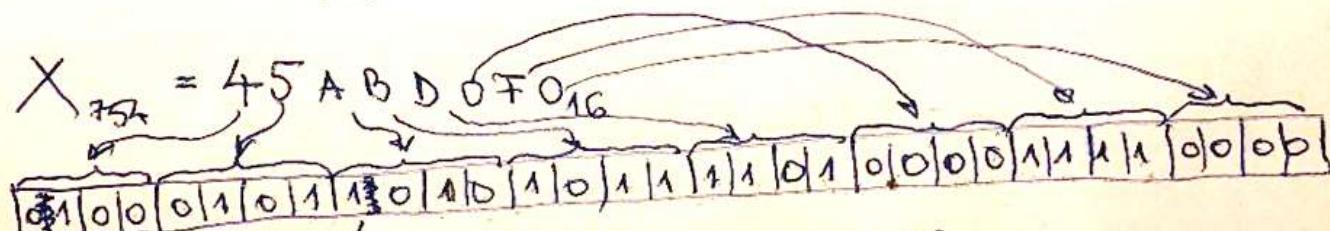
$$X = (-1)^{x_s} \cdot 16^{x_e-64} (0 \cdot x_m)$$

$$x_e - 64 = 3 \Rightarrow x_e = 67$$

  
 C      S      E      A      F      M  
 1      0      0      1      1      0      0      0      1      1      0      0      0      1      0      1      1      1      0      0      0      0

$$X_{IBM} = C331A170_{16}$$

$$X_{754} = 45ABD6F0_{16}$$

  
 C      S      E      A      F      M  
 0      1      0      0      0      1      0      1      1      0      1      0      1      1      1      1      0      1      0      0      0      1      1      1      1      0      0      0      0

$$139 = x_e \Rightarrow x_e - 127 = 139 - 127 = 12$$

$$X_{754} = (-1) \cdot 2^{127} \cdot 1,01010111110100001111 =$$

hidden bit

$$= \cancel{1010101111010,0001111_2} X_{754} = 1010101111010,0001111_2 =$$

$$= + (4096 + 1024 + 256 + 64 + 32 + 16 + 8 + 2 + \frac{15}{16}) =$$

$$= + 5498, \cancel{11718750} 11718750$$

$$X = 454BD0F0_{16}$$

~~01001010101010111011111110100101011101000~~

$$69 = X_E \Rightarrow X_E - 64 = 5$$

$$X_{16m} = (-1)^0 \cdot 16^0 \cdot 0, \underbrace{1010}_{1}, \underbrace{1011}_{2}, \underbrace{1101}_{4}, \underbrace{0000}_{8}, \underbrace{1111}_{16} =$$

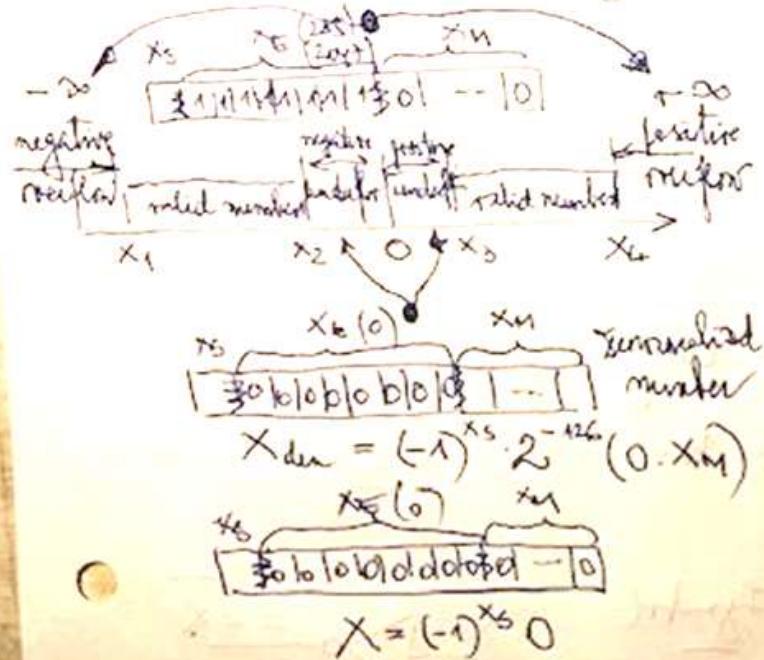
$$= + 10101011110100001111 =$$

$$= + (524288 + 131072 + 32768 + 8192 + 4096 + 2048 + 1024 +$$

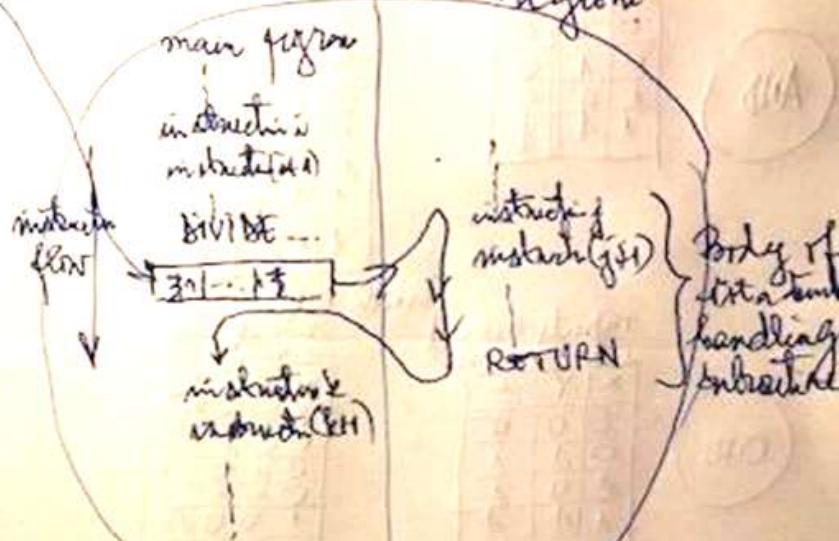
$$+ 256 + 8 + 4 + 2 + 1) = + 703759_{10}$$

## Exceptions

$x_S \begin{cases} x_S(2^{55}) \\ 2^{54} \end{cases}$        $x_M \neq 0$       let a number  
 $\boxed{\dots 1 \dots 1} \quad (\text{Infty})$



divide by zero  
 square root of a negative number  
 user region operating system  
 region



Renormalization (captured in decimal)  
 $p = 0 \rightarrow \text{normalized}$

$$\begin{aligned} X_{min} &= 0,1234 & \frac{X_{min}}{100} &= 0,0012 \\ \frac{X_{min}}{10} &= 0,0123 & \frac{X_{min}}{1000} &= 0,0001 \\ && \frac{X_{min}}{10000} &= 0 \end{aligned}$$

# Logic functions

input output truth table

x	y	z
0	0	0
0	1	0
1	0	0
1	1	1

AND

input output truth table

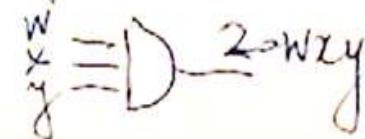
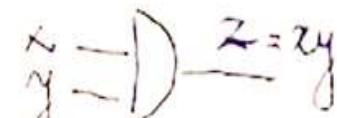
w	x	y	z
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

Symbol  
logic product

$$Z = xy = \underline{x} \underline{y} = \\ = x \text{ and } y$$

$$Z = wzy$$

Logic graph



Symbol

logic sum

$$Z = x + y = x \oplus y \quad z \rightarrow Z = x + y$$

$$Z = wz + xy + y$$



Symbol  
 $\overline{x} = x$   
(complement)



NAND

X	Y	Z
0	0	1
0	1	0
1	0	0
1	1	0

W	X	Y	Z
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0

NOR

X	Y	Z
0	0	1
0	1	0
1	0	0
1	1	0

W	X	Y	Z
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	0

EXCLUSIVE OR

X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	0

W	X	Y	Z
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

$$Z = \overline{x} \cdot \overline{y} = \overline{xy} =$$

$\neg \underline{\text{and}} \quad y$

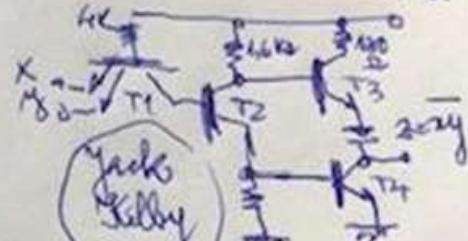
$$Z = \overline{W} \overline{X} \overline{Y}$$

opposite

logic gate

$$\begin{array}{c} x \\ \overline{x} = D \\ \overline{y} = D \end{array} \quad Z = \overline{xy}$$

Vcc=5V



Symbol

$$Z = \overline{xy} = \overline{xy}$$

$$Z = \overline{W} \overline{X} \overline{Y}$$

$$x \rightarrow D \quad Z = \overline{xy}$$

$$y \rightarrow D \quad Z = \overline{xy}$$

Symbol

$$Z = x \oplus y = \underline{x} \underline{\oplus} \underline{y}$$

$$Z = W \oplus X$$

$$x \rightarrow D \quad Z = \overline{xy}$$

$$y \rightarrow D \quad Z = \overline{xy}$$

EXCLUSIVE  
NOR  
FUNCTION

Truth Table

input output		input output	
$x$	$y$	$w$	$v$
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	1

Symbol Logic Gate

$$Z = \overline{x} \oplus y = \overline{x \cdot y} = \overline{x} + y$$

$$Z = \overline{w} \oplus \overline{x} \oplus y = \overline{w \cdot x \cdot y}$$

## Laws and Postulates of Boole's Algebra

AND

$$x \cdot 0 = 0$$

$$x \cdot 1 = x$$

$$x \cdot \overline{x} = 0$$

$$\overline{\overline{x}} = x$$

$$x \cdot x = x$$

$$xy = yx \quad x+y = y+x$$

OR

$$x+0=x$$

$$x+1=1$$

$$x+\overline{x}=1$$

$$x+x = x$$

$$x+y = y+x$$

0's law

1's law

Negation law

Double

Negation law

Hempel's laws

Complementarity  
law

AND

$$x(yz) = (xy)z = x(yz)$$

Associativity

$$x(y+z) = xy + xz$$

law

$$x+yz = (xz)(yz)$$

Distributivity

$$x \cdot (x+y) = x$$

$$x + xy = x$$

Absorption law

$$x \cdot (\overline{x} + y) = xy$$

$$x + \overline{x}y = x + y$$

law of common identity

AND

OR

$$\overline{x \cdot y} = \bar{x} + \bar{y}$$

$$\overline{x+y} = \bar{x} \cdot \bar{y}$$

De Morgan's  
laws

Proof

Distributivity OR

Inputs

law

M<sub>2</sub>

x	y	z	$xz$	$xz\bar{y}$	$x\bar{y}z$	$\bar{x}yz$	$(xz)(x\bar{y}z)$
0	0	0	0	0	0	0	0
0	0	1	0	0	0	1	0
0	1	0	0	0	1	0	0
0	1	1	1	1	1	1	1
1	0	0	0	1	1	1	1
1	0	1	0	1	1	1	1
1	1	0	0	1	1	1	1
1	1	1	1	1	1	1	1

$\equiv$   
qed

De Morgan's  
laws

M<sub>1</sub>

M<sub>2</sub>

y<sub>1</sub>

$\bar{x}y$

$\bar{x}\bar{y}$

$\bar{y}$

$\bar{x}\bar{y}\bar{z}$

$\bar{x}\bar{y}z$

$\bar{x}yz$

$\bar{x}y\bar{z}$

$\bar{x}\bar{y}\bar{z}$

$\bar{x}\bar{y}z$

$\bar{x}yz$

$\bar{x}y\bar{z}$

$\bar{x}\bar{y}\bar{z}$

$\bar{x}\bar{y}z$

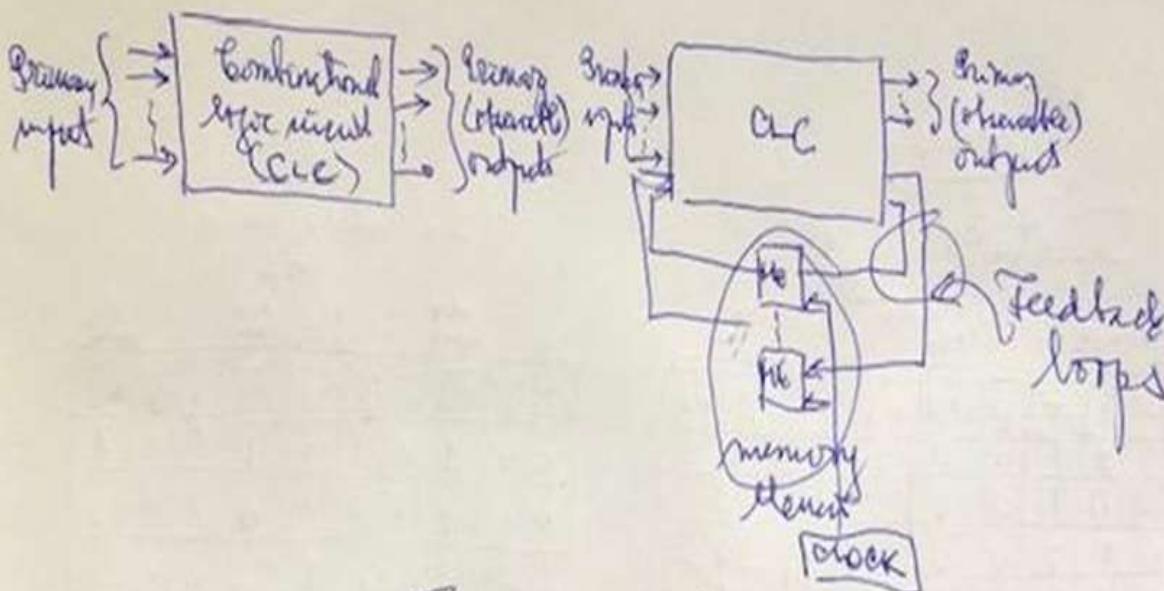
$\bar{x}yz$

$\bar{x}y\bar{z}$

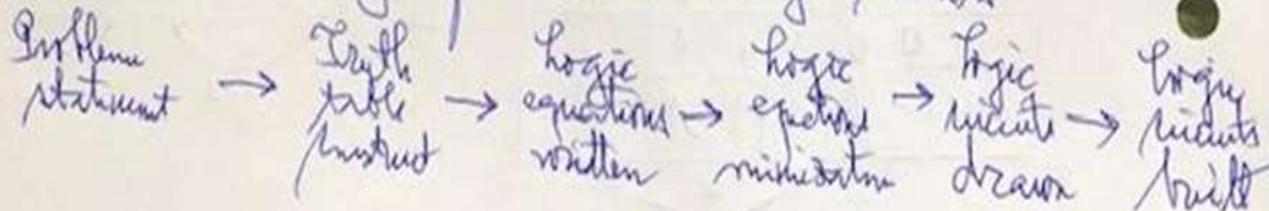
$\equiv$   
qed

$\equiv$   
qed

# Combinational logic circuits vs Sequential logic circuit



## Design of Combinational logic circuits



# IEEE 754 Floating Point Standard

32 bits

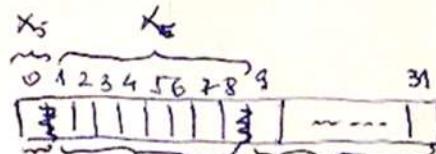
IEEE  
754

64 bits

80 bits

negative  
region

$x_1$

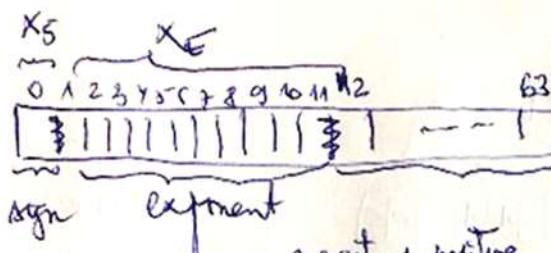


sign exponent  
exceeds 127  
sign-magnitude  
binary integer  
fraction part  
of sign magnitude  
binary significand  
with hidden integer bit

$$X = (-1)^{x_5} \cdot 2^{x_E - 127} \cdot (1.x_m)$$

where  $0 \leq x_E \leq 255$

hidden bit  
significand



sign exponent

$$X = (-1)^{x_5} \cdot 2^{x_E - 1023} \cdot (1.x_m)$$

where  $0 \leq x_E \leq 2047$

negative  
mantissa

positive  
mantissa

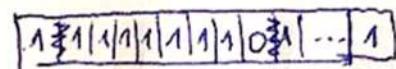
valid  
numbers

positive  
overflow

number line

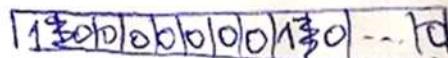
$x_3 = |x_2|$

$x_4 = |x_1|$



$$x_1 = (-1)^{x_5} \cdot 2^{254-127} \cdot \left(1 + \frac{1}{2} + \dots + \frac{1}{2^{23}}\right) \approx -2^{127} \left(2 - 2^{-23}\right)$$

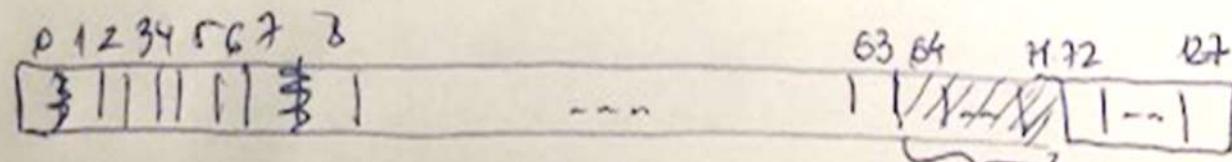
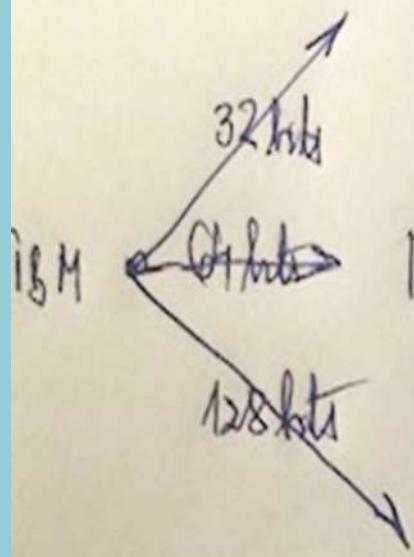
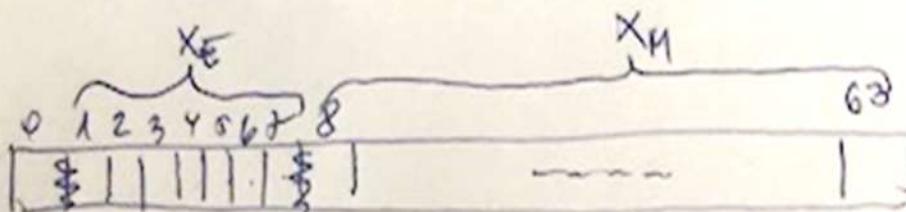
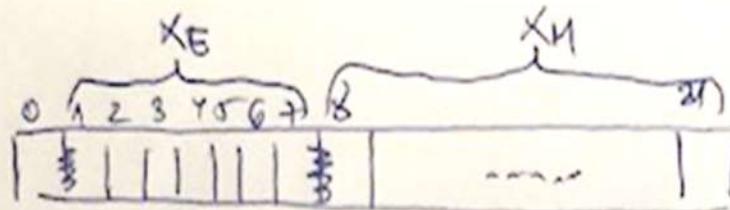
hidden bit



$$x_2 = (-1)^{x_5} \cdot 2^{1-127} \cdot (1+0.\dots+0) \approx -2^{-126}$$

IBM Floating Point, Standard

$$X = (-1)^{x_S} \cdot 16^{x_E - 64} \cdot (0.x_M)$$



unused

$$X = -794,08984375_{10} = -1100011010,00010111_2$$

~~794 | 2~~  
Q ~~1397 | 2~~

$$X = (-1)^{x_3} \cdot 2^{x_E-127} (1.x_n)$$

0,08984375  $\times 2$   
 0,17968750  $\times 2$   
 0,35937500  $\times 2$   
 0,71875000  $\times 2$   
 ✓ 1,43750000  $\times 2$   
 0,87500000  $\times 2$   
 1,75000000  $\times 2$   
 ✓ 1,50000000  $\times 2$   
 ✓ 1,00000000

↓  
 0 | 99 | 2  
 1 | 49 | 2  
 1 | 24 | 2  
 0 | 12 | 2  
 0 | 6 | 2  
 0 | 3 | 2  
 1 | 1 | 1

$$X = -1,10001101000010111 \times 2^9$$

$$x_E - 127 = 9 \Rightarrow x_E = 136$$

1 1 1 0 1 0 | 0 1 0 | 0 1 0 | 0 1 0 | 0 1 0 | 1 1 0 1 0 | 0 0 0 | 0 1 0 | 1 1 1 0 1 0 0 1 0 0 | 0 0

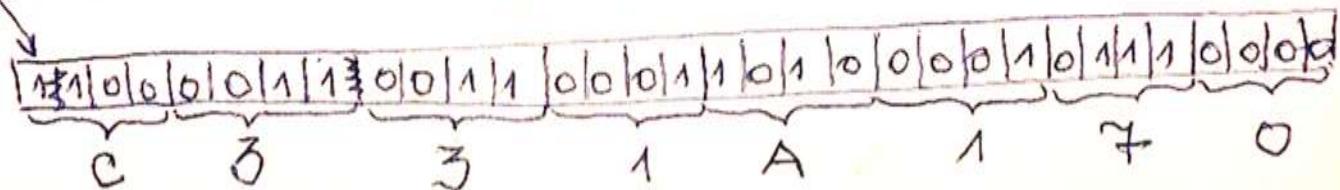
C 4 4 6 8 5 C O

$$X = C44685CO_{16}$$

$$X = -794,08984375_{10} = -\underbrace{1100011010}_{3}00010111_2 =$$

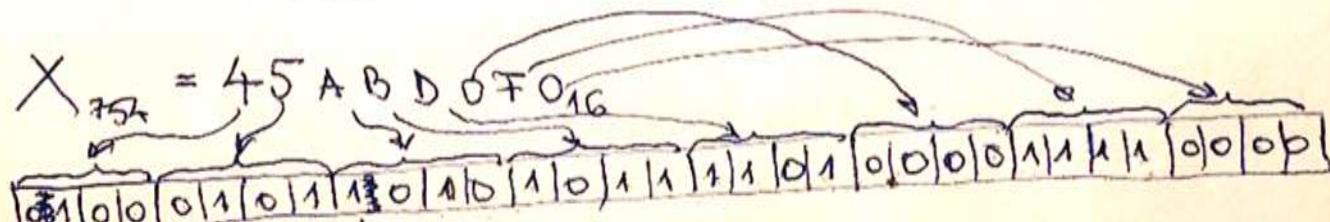
$$= -0,00110001101000010111 \times 16^3$$

$$\tilde{X} = (-1)^{\tilde{x}_S} \cdot 16^{\tilde{x}_{E-64}} \cdot (0 \ x_M) \quad \tilde{x}_{E-64} = 3 \Rightarrow x_E = 67$$



$$X_{IBM} = C331A170_{16}$$

$X_{754} = 45ABD0F0_{16}$



$$139 = x_E \Rightarrow x_E - 127 = 139 - 127 = 12$$

$$X_{754} = (-1) \cdot 2^{127} \cdot 1,01010111110100001111 =$$

hidden bit

$$= \cancel{1010101111010,0001111_2} = 1010101111010,0001111_2 =$$

$$= + (4096 + 1024 + 256 + 64 + 32 + 16 + 8 + 2 + \frac{1}{188}) =$$

$$= + 5498, \cancel{14718750} - 1718750$$

$$X_{16} = 454BD070_{16}$$

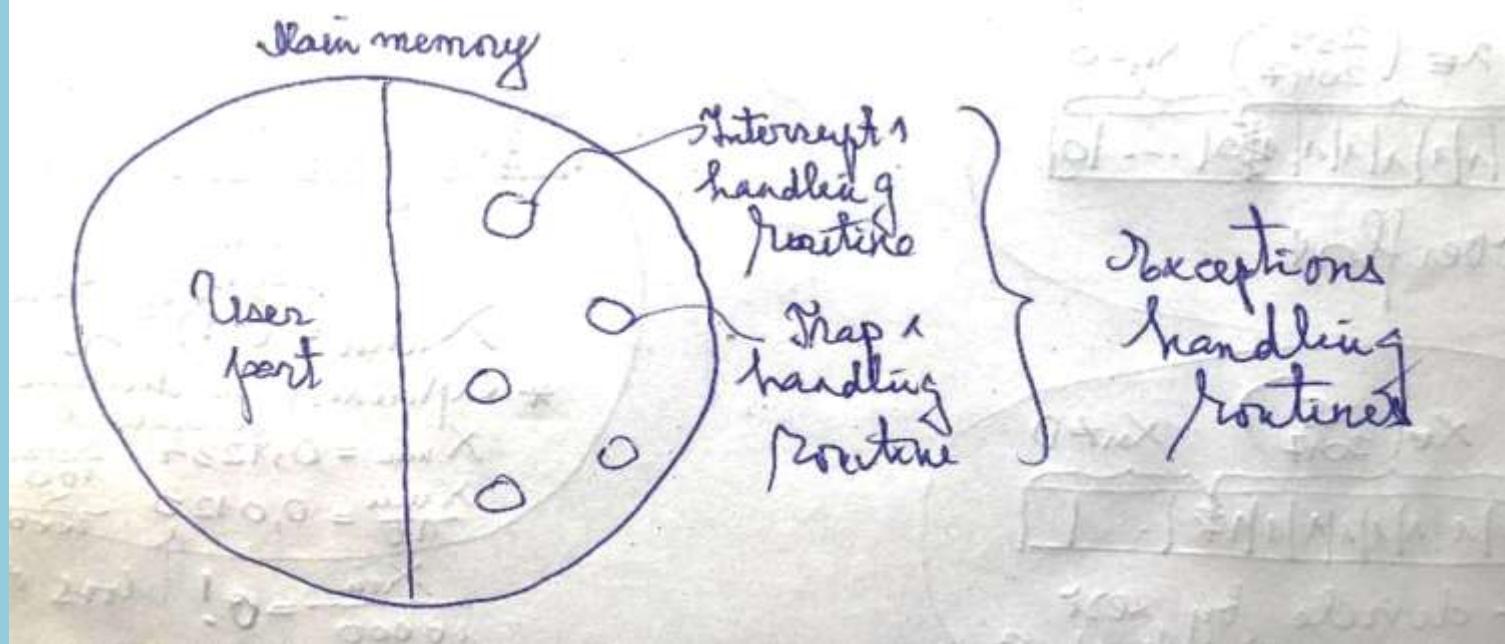
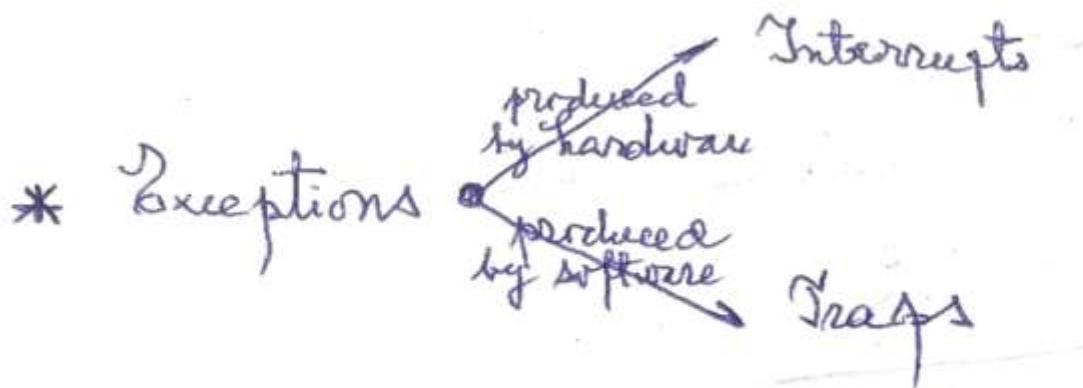
01010101010101011011111101000011110000

$$69 = X_E \Rightarrow X_E - 64 = 5$$

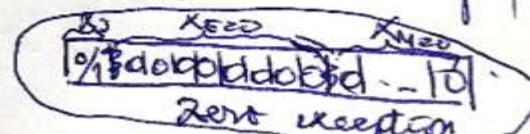
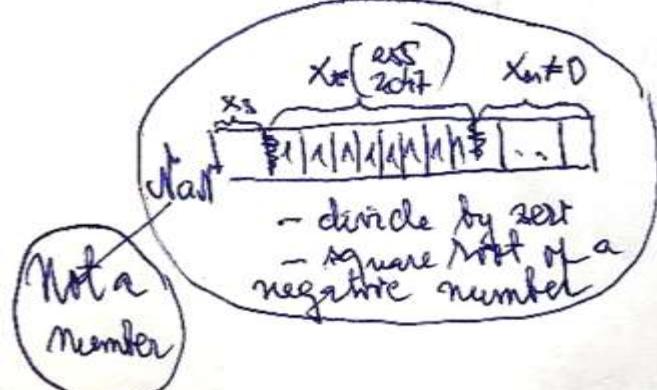
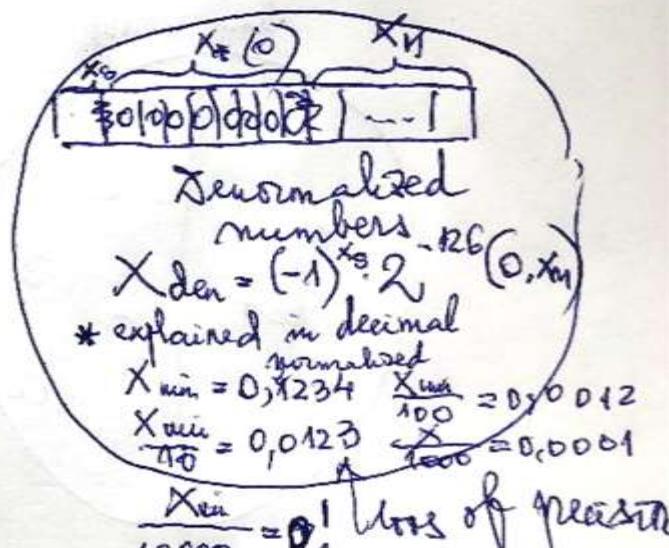
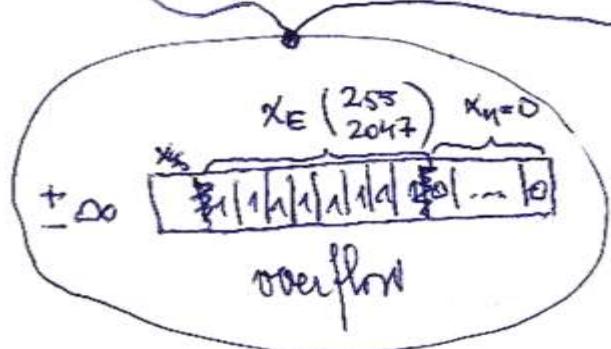
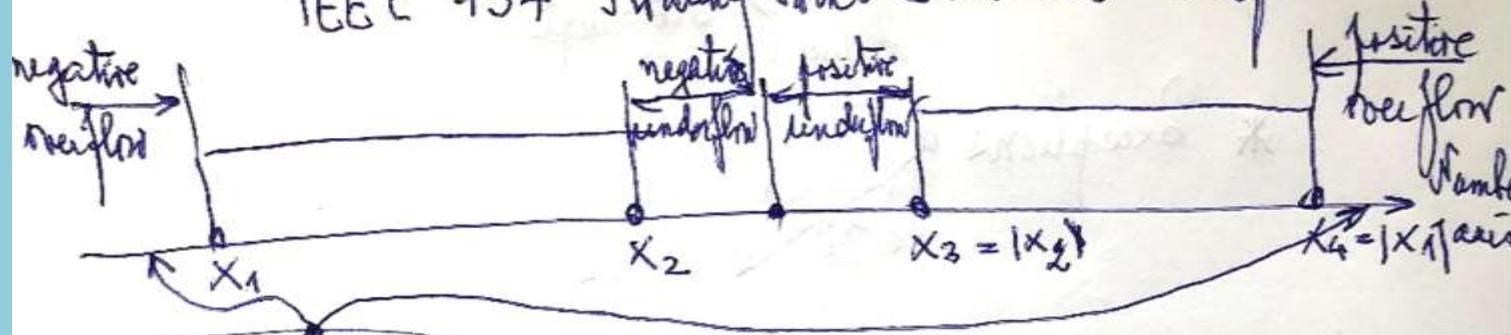
$$X_{16} = (-1)^0 \cdot 16^5 \cdot 0, \underbrace{1010}_{1}, \underbrace{1011}_{2}, \underbrace{1101}_{4}, \underbrace{0000}_{8}, \underbrace{1111}_{16} =$$

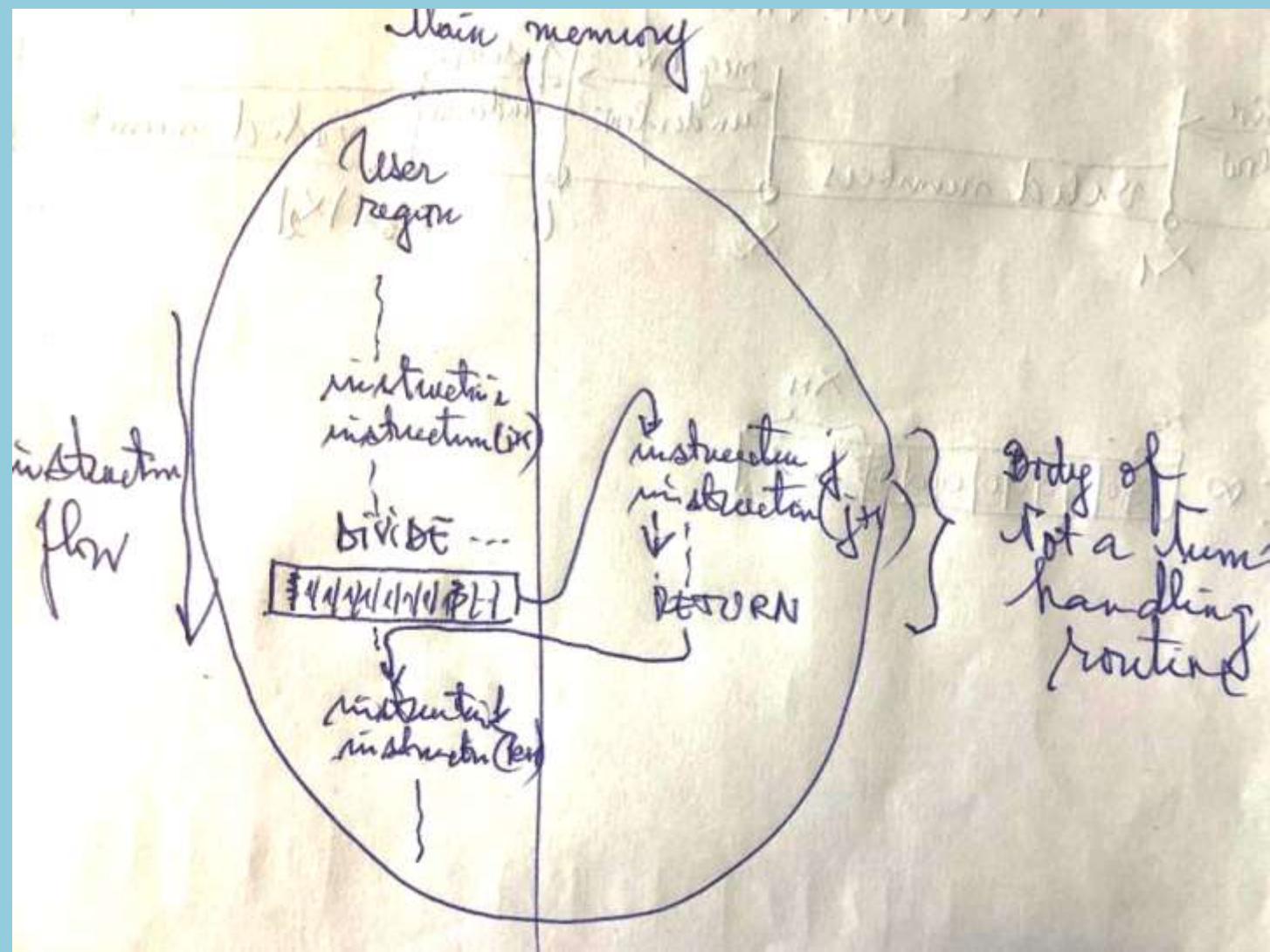
$$= + 10101011110100001111 =$$

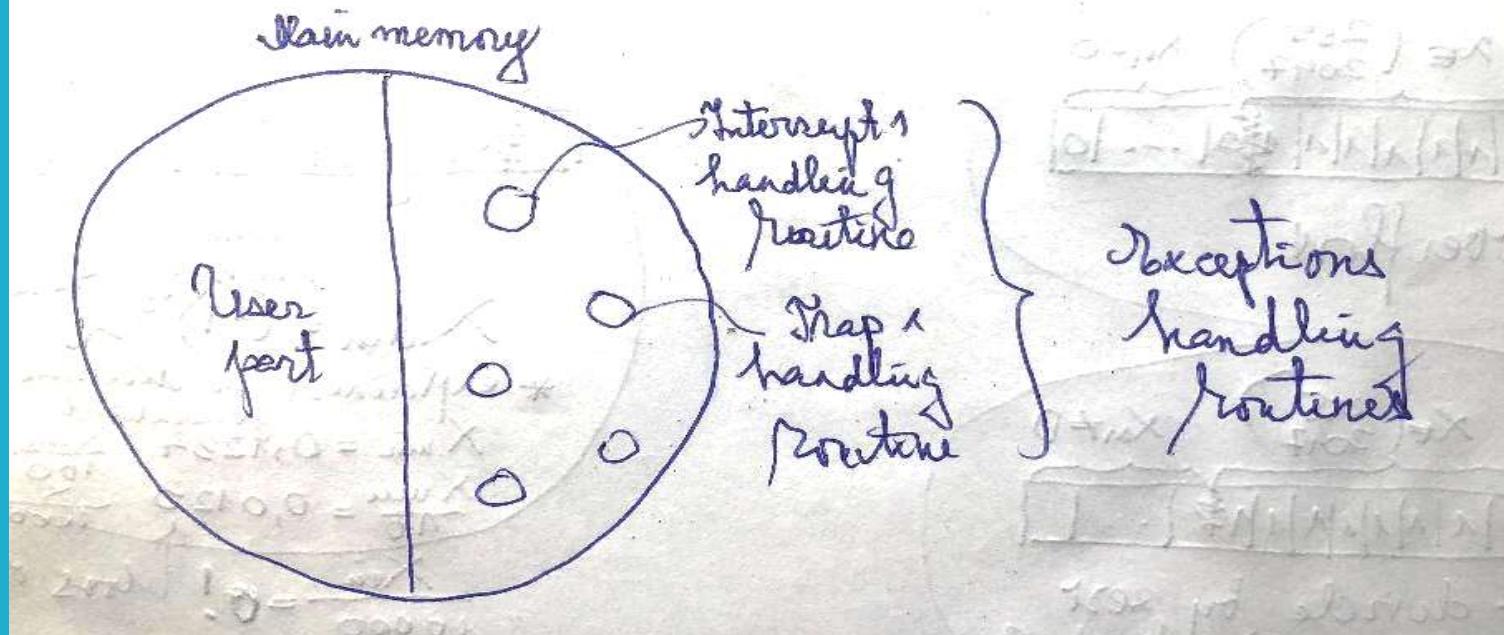
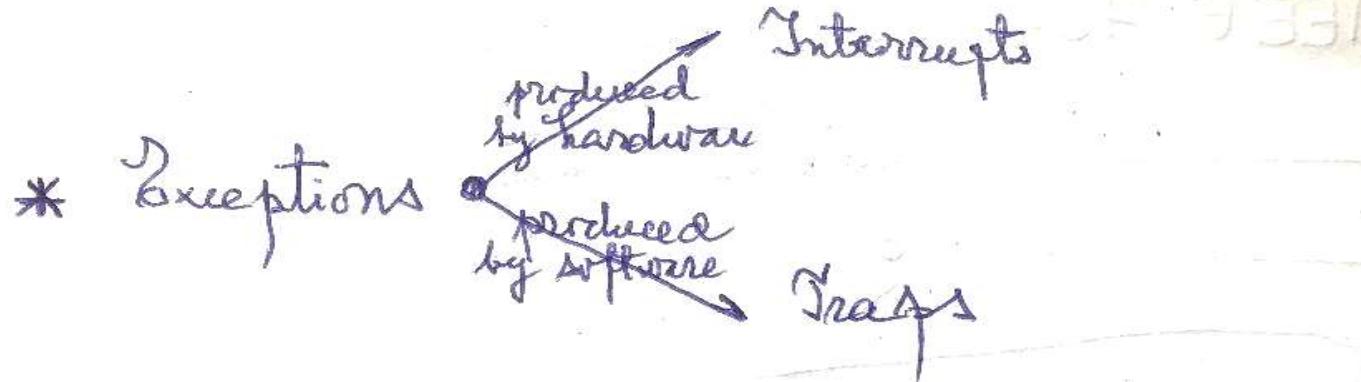
$$= + (524288 + 131072 + 32768 + 8192 + 4096 + 2048 + 1024 + 256 + 8 + 4 + 2 + 1) = + 703759_{10}$$



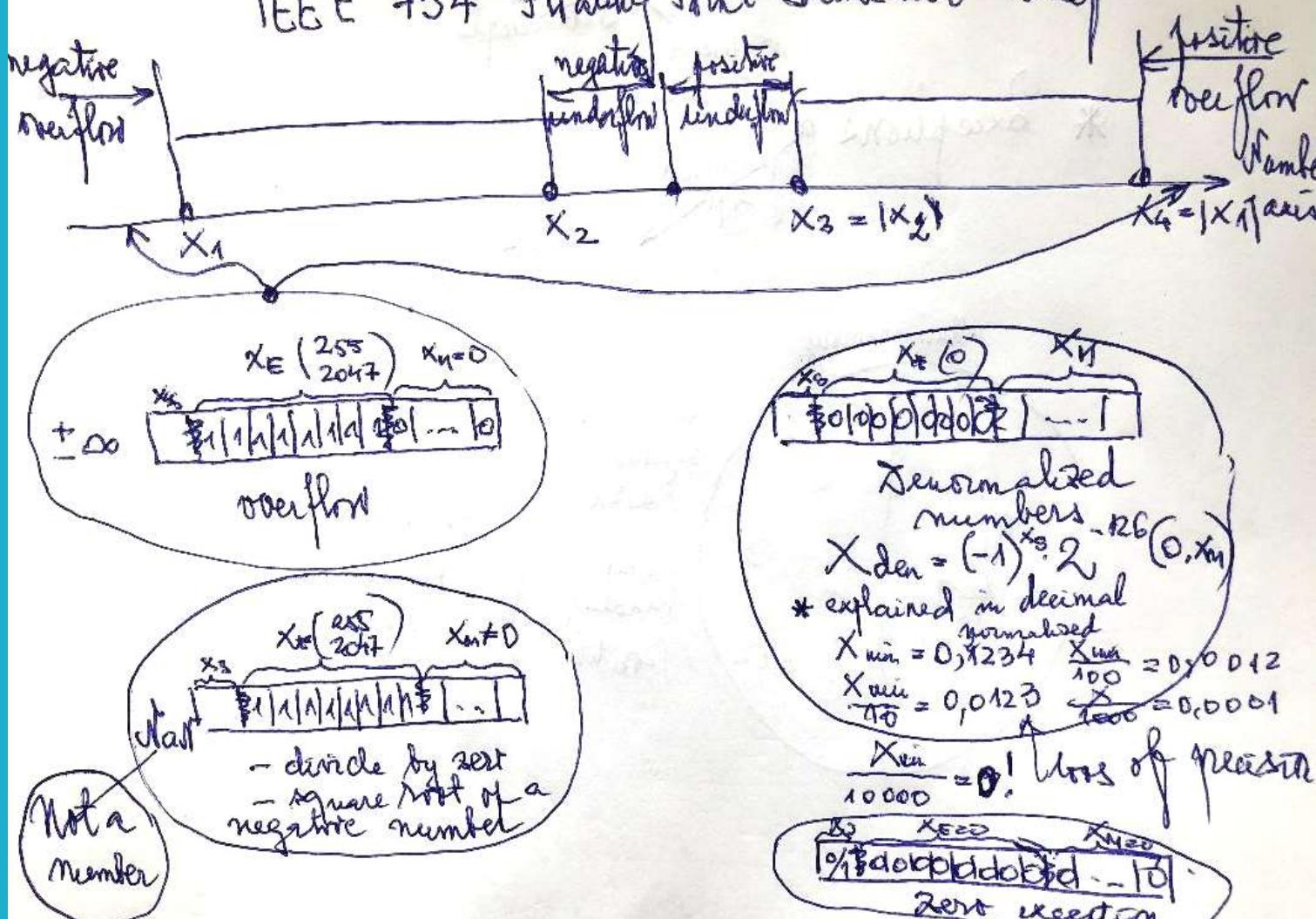
# IEEE 754 Floating Point Standard Exceptions

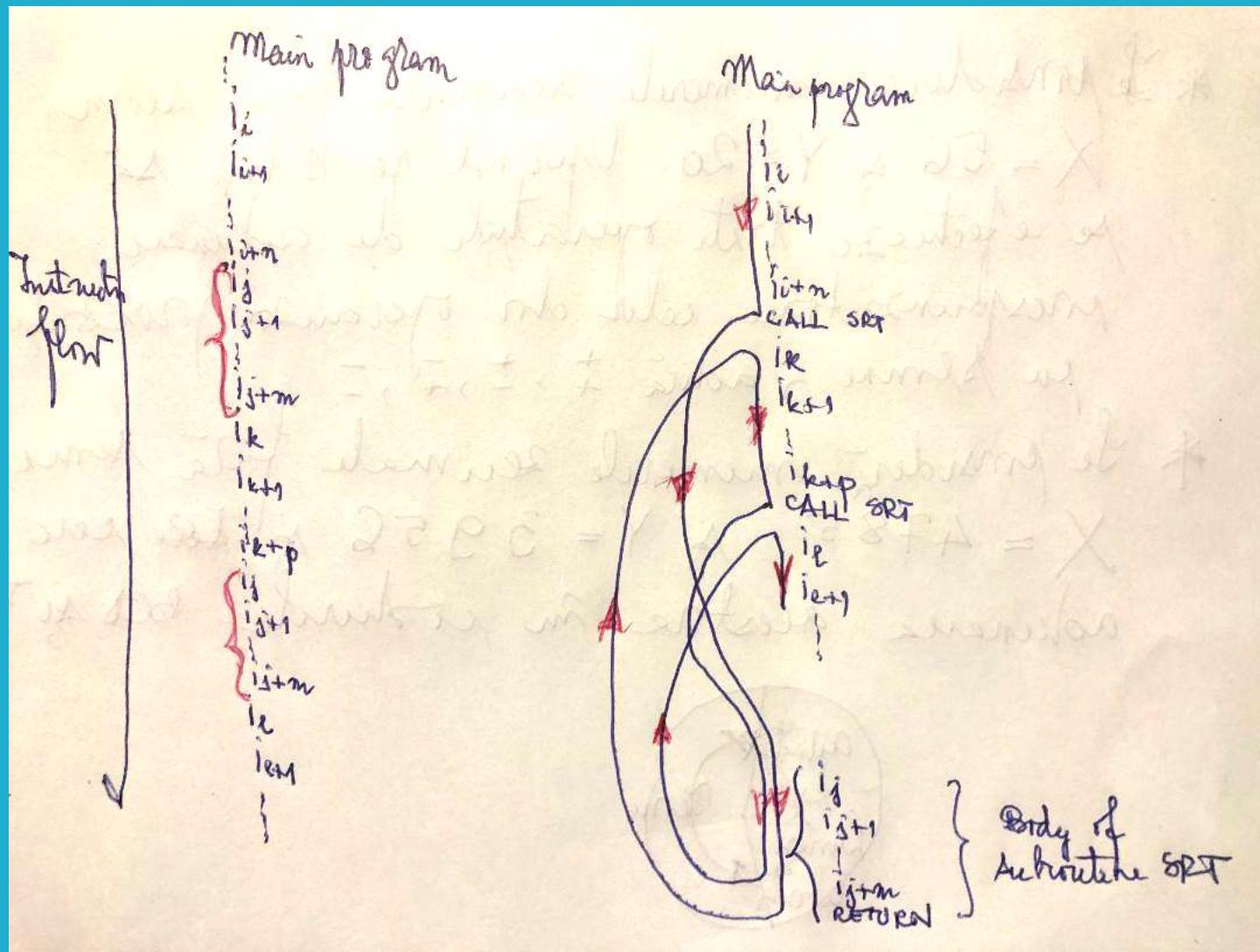


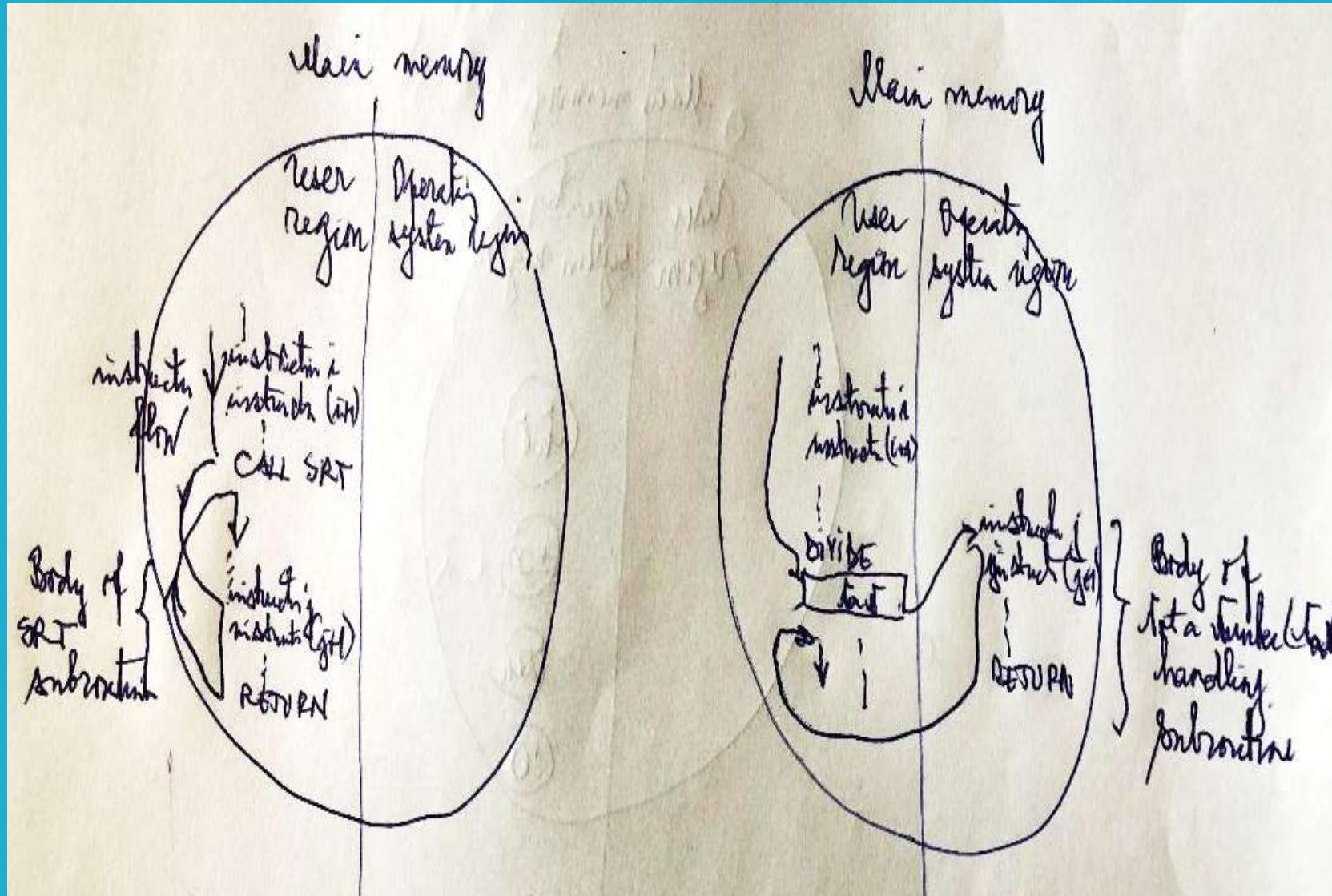


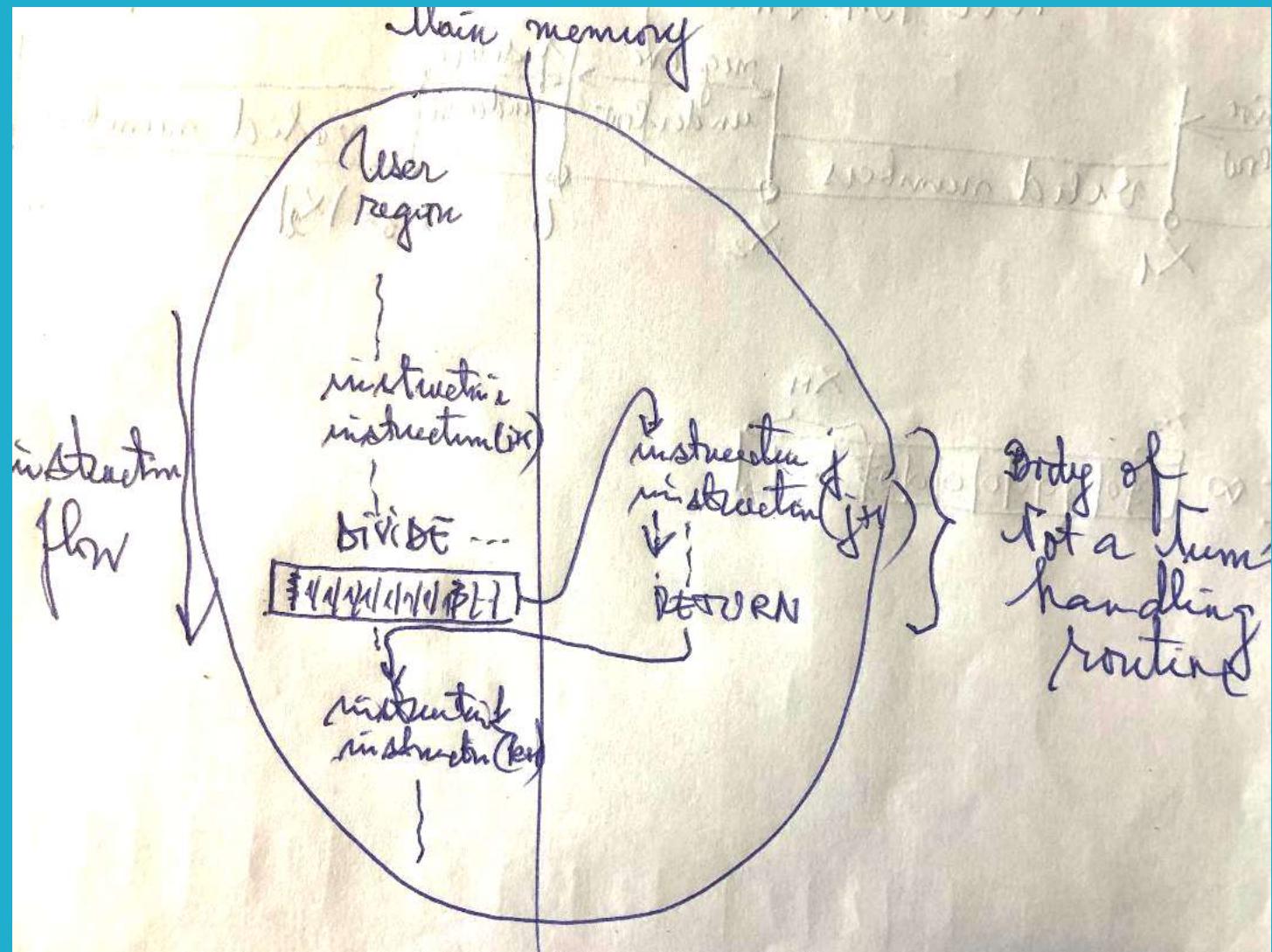


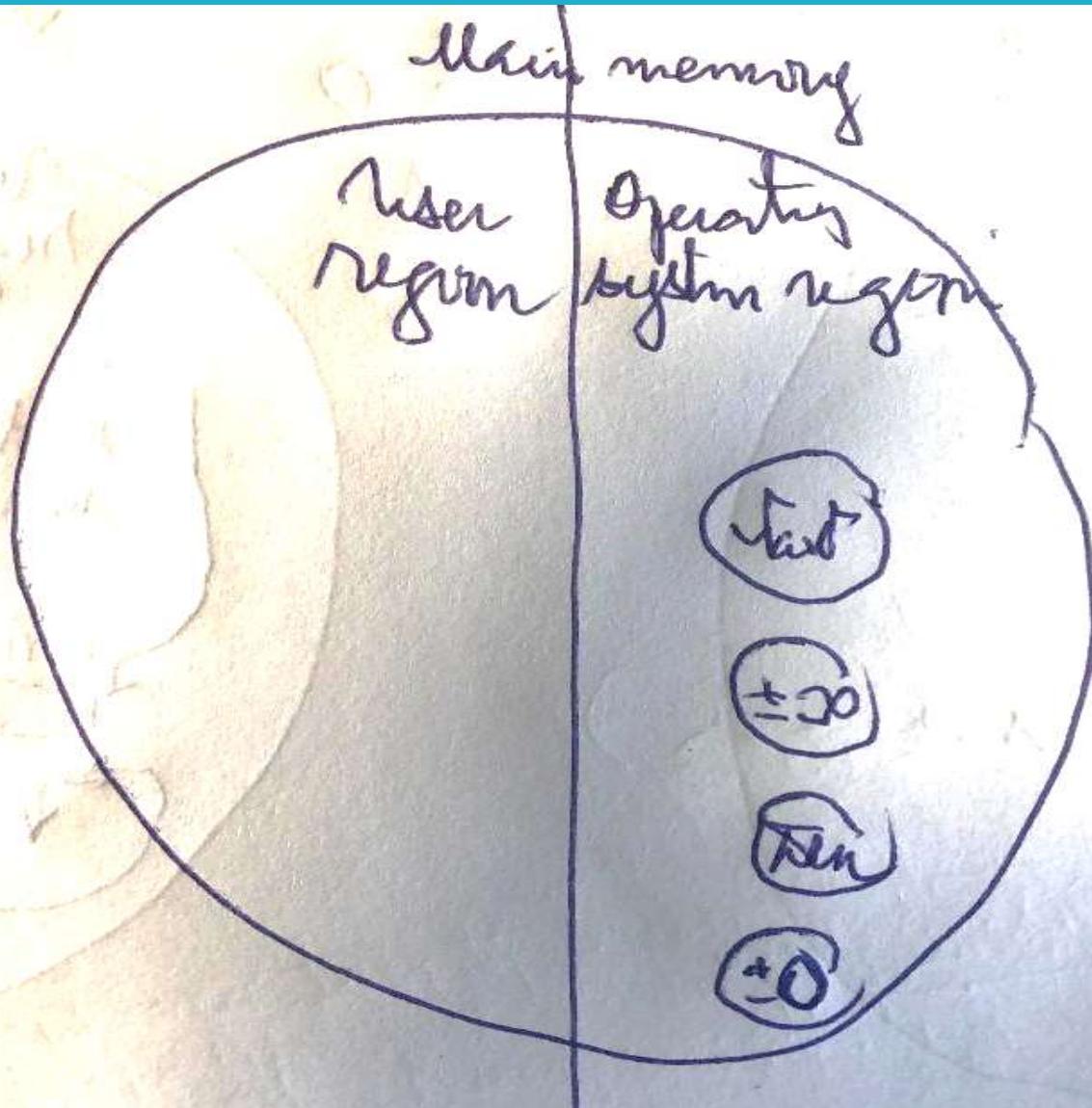
# IEEE 754 Floating Point Standard Exceptions



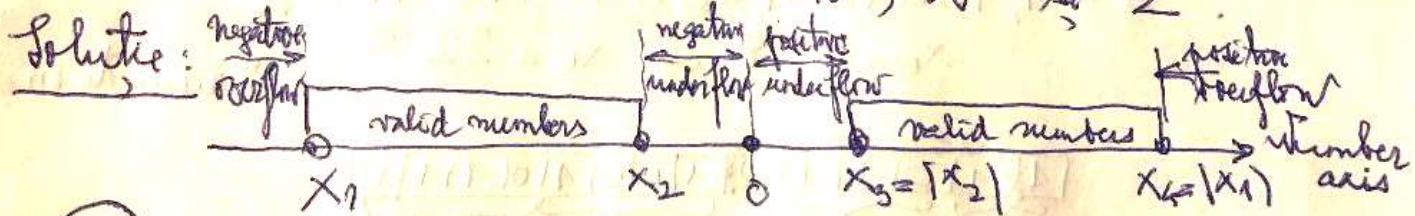








Săuiect: Se consideră un format ipotetic de virgulă flotantă pe 14 biți, cu 5 biți alocati exponentului și 8 biți alocati mantisei. Adaptând normele specifice standardului IEEE 754 la formatul dat, să se determine câmpul valoric al numerelor de reprezentare valide și să se prezinte în secvențe de semne hexadecimale reprezentările numerelor decimale  $-203,0888671875_{10}$ ,  $2^{-15}$  și  $2^0$ .



(X<sub>1</sub>)

111111011111111111

$$X_1 = (-1)^1 \cdot 2^{30-15} \cdot \left(1 + \frac{1}{2} + \dots + \frac{1}{2^8}\right) = \\ = -2^5 \cdot \frac{511}{2^8} \approx -2^{16} \approx -10^{4.8}$$

$$\begin{array}{r} 10 \dots 3 \\ 16 \dots x \\ \hline x = 4.8 \end{array}$$

$x_2$

[11010101011010101010]

$$x_2 = (-1)^1 \cdot 2^{1-15} (1+0+\dots+0) = -2^{-14} = -10^{4,2}$$

$\frac{10-3}{14-x}$   
 $x = 4,2$

$x^* = -203,0888671875_{10} = -11001011,0001011011_2 =$

$$= -1,10010110001011011_2 \times 2^7$$

$x_{15-15} = 7 \Rightarrow x_7 = 22$

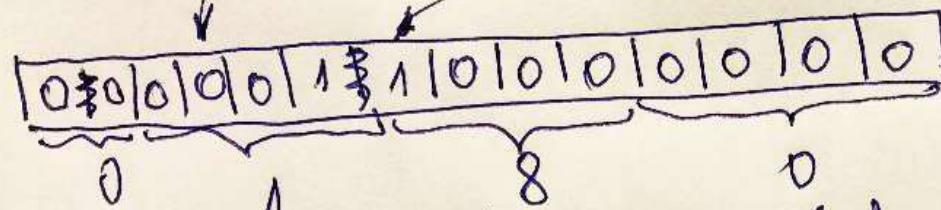
truncation error

[11101111010101111110]

3 6 9 6

$$\Rightarrow x^* = 3696_{10}$$

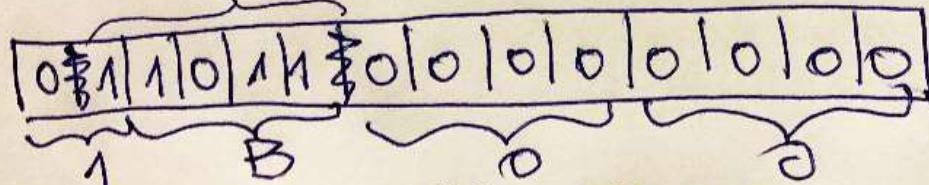
$$X = 2^{-15} = \underbrace{2^{-14}}_{x_3 = X_{\text{Exmin}}} \times \underbrace{2^{-1}}_{\text{"hidden"}} = 2^{-14} \cdot \left(0 + \frac{1}{2} + 0 + \dots + 0\right)$$



$$X = 0.180_{\#} \quad (\text{denormalized number})$$

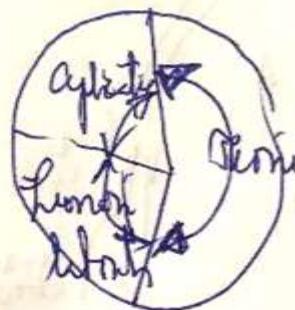
$$X = 2^{12} = \underbrace{1}_{2^{12}} \underbrace{000000000000}_{2^{20}} = (1+0+\dots+0) \times 2^{12}$$

$$X_E - 15 = 12 \Rightarrow X_E = 27$$



$$X = 1B00_{\#}$$

- \* Se consideră numerele zecimale fără semn  $X = 56$  și  $Y = 20$ . Operând pe 8 biți să se efectueze trăi operații de adunare respectivă celor doi operandi prezentăți în semne, adică  $+, +, -, -$ .
- \* Se consideră numerele zecimale fără semn  $X = 4785$  și  $Y = 3956$  și să se realizeze adunarea acestora în codurile BCD și EBCD.



## (T.) The Representation of Numbers in Compacting Systems

### (T.) Boolean Algebra

- \* History - George Boole (1815-1864), Edward Huntington (1874-1952)
- \* variables > literals Claude Shannon (1916-2001) - the father of information theory, Augustus De Morgan (1806-1871)

### Logic Functions

Truth table  
Inputs output

x	y	z
0	0	0
0	1	0
1	0	0
1	1	1

AND

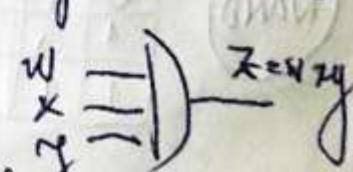
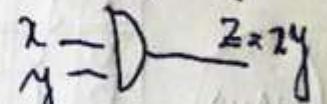
for n input variables  
 $\rightarrow 2^n$  lines

w	x	y	z
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

Symbol  
 $Z = x \cdot y$  = logic product  
 $= x$  and  $y$   
 $(Z = \overline{x} \cdot \overline{y})$   
 $Z = \overline{x} \cdot \overline{y}$

- \* 0's dominance of conjunction

Logic gates



## Truth table

Inputs Output		$Z$
$x$	$y$	
0	0	0
0	1	1
1	0	1
1	1	1

OR

Inputs Output		$Z$
$w$	$x$	
0	0	0
0	1	1
1	0	1
1	1	1

Symol

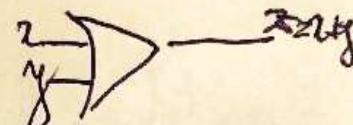
logic seem

$$Z = x \cdot y = x + y$$

$$(Z = x \vee y)$$

$$Z = w + y + z$$

Logic gate



\* 1' s dominance

\* disjunction

complement

$$Z = \bar{x}$$

$$x \rightarrow D o Z = \bar{x}$$

NOT

Input Output		$Z$
$x$	$z$	
0	1	
1	0	

Inputs Output		$Z$
$x$	$y$	
0	0	1
0	1	1
1	0	1
1	1	0

NAND

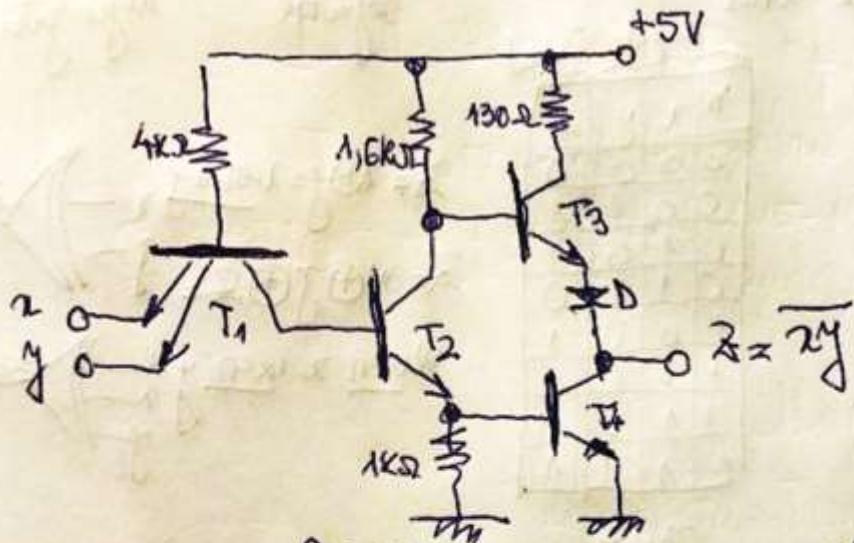
Inputs Output		$Z$
$w$	$x$	
0	0	1
0	1	1
1	0	1
1	1	0

$$Z = \overline{x \cdot y} = \overline{x} \text{ nand } \overline{y}$$

$$Z = \overline{w \cdot x \cdot y}$$

$$x \rightarrow D o Z = \overline{x \cdot y}$$

$$w \rightarrow D o Z = \overline{w \cdot x \cdot y}$$



Truth table

Inputs		Output
0	0	1
0	1	0
1	0	0
1	1	0

Inputs		Output
0	0	1
0	1	0
1	0	0
1	1	0

(Nor)

Jack Kilby - Texas Instruments

Voltage

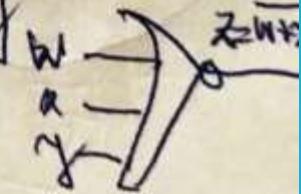
0	—	L (low)
1	—	H (high)

Symbol

$$Z = \overline{x+y} = \overline{x} \underline{m} \overline{y}$$

$$Z = \overline{\overline{w} \overline{x} \overline{y} + \overline{y}} = \overline{w} \underline{m} \overline{x} \underline{m} \overline{y}$$

Logic gate



Exclusive  
OR  
(EX-OR)

Truth tables

Inputs		Output
x	y	z
0	0	0
0	1	1
1	0	1
1	1	0

Inputs		Output	
w	x	y	z
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

Symbol logic gates

$$Z = \overline{x} + y = \text{exclusive OR}$$

$$\overline{x} + w + y + z = f$$


Exclusive  
NOR  
(EX-NOR)

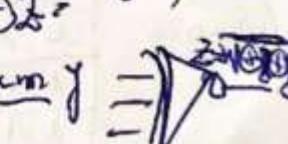
Inputs		Output	
w	x	y	z
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

Inputs		Output	
w	x	y	z
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	0

$$Z = \overline{x} \oplus y = \text{exclusive NOR}$$

$$\overline{z} = w + \overline{y} + \overline{z} =$$

$$= \overline{w} \text{ex-OR } \overline{y}$$


# Laws and Postulates of Boolean Algebra

**AND**

$$x \cdot 0 = 0$$

$$x \cdot 1 = x$$

$$x \cdot \bar{x} = 0$$

$$\bar{\bar{x}} = x$$

$$x \cdot x = x$$

$$xy = y \cdot x$$

$$x \cdot (yz) = (xy)z = x(yz)$$

$$x \cdot (y+z) = xy + xz$$

**OR**

$$x + 0 = x$$

$$x + 1 = 1$$

$$x + \bar{x} = 1$$

$$\bar{x} + x = 1$$

$$x + x = x$$

$$x+y = y+x$$

$$x+(y+z) = (x+y)+z = x+y+z$$

$$x+(y+z) = (x+y)+(x+z)$$

**AND**

$$x \cdot (x+y) = x$$

$$x \cdot (\bar{x}+y) = xy$$

$$x \cdot y = \bar{x} + \bar{y}$$

**OR**

$$x + xy = x$$

$$x + \bar{x}y = x+y$$

$$\bar{x} + \bar{y} = \bar{x} \cdot \bar{y}$$

0's laws

1's laws

Negation laws

Double negation law

Idempotence laws

Commutativity laws

Associativity laws

Distributivity laws

Antidistributivity laws

Commutativity and associativity can be extended to an arbitrary, but finite number of terms, regardless of their order.

Absorption laws

Laws if common identities

De Morgan's laws

\* De Morgan's laws can be generalized to an arbitrary number of terms

$$x_1 \cdot x_2 \cdot \dots \cdot x_n = \bar{x}_1 + \bar{x}_2 + \dots + \bar{x}_n$$

$$x_1 + x_2 + \dots + x_n = \bar{x}_1 \cdot \bar{x}_2 \cdot \dots \cdot \bar{x}_n$$

# Laws and Postulates of Boolean Algebra

**AND**

$$x \cdot 0 = 0$$

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$$\bar{x} + x = 1$$

$$x + x = x$$

$$x+y = y+x$$

$$x+(y+z) = (x+y)+z = x+y+z$$

$$x+(y+z) = (x+y)+(x+z)$$

**AND**

$$x \cdot (x+y) = x$$

$$x \cdot (\bar{x}+y) = xy$$

$$x \cdot y = \bar{x} + \bar{y}$$

**OR**

$$x + xy = x$$

$$x + \bar{x}y = x + y$$

$$\bar{x} + \bar{y} = \bar{x} \cdot \bar{y}$$

0's laws

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\* De Morgan's laws can be generalized to an arbitrary number of terms

$$x_1 \cdot x_2 \cdot \dots \cdot x_n = \bar{x}_1 + \bar{x}_2 + \dots + \bar{x}_n$$

$$x_1 + x_2 + \dots + x_n = \bar{x}_1 \cdot \bar{x}_2 \cdot \dots \cdot \bar{x}_n$$

Prop

Distributivity OR law

Inputs  $x, y, z$       M<sub>1</sub>  $x \cdot y$       M<sub>2</sub>  $x + y$

$x$	$y$	$z$	$x \cdot y$	$x + y$	$x \cdot z$	$(x \cdot y) \cdot z$	$x \cdot (y + z)$
0	0	0	0	0	0	0	0
0	0	1	0	1	0	0	0
0	1	0	0	1	0	0	0
0	1	1	1	1	1	1	1
1	0	0	0	1	1	1	1
1	0	1	0	1	1	1	1
1	1	0	0	1	1	1	1
1	1	1	1	1	1	1	1

$\equiv$

q.e.d

De Morgan's laws

Inputs  $x, y, z$       M<sub>1</sub>  $x \cdot y$       M<sub>2</sub>  $x + y$       M<sub>3</sub>  $x \cdot z$       M<sub>4</sub>  $x + z$

$x$	$y$	$\bar{x} \cdot \bar{y}$	$\bar{x}$	$\bar{y}$	$\bar{x} + \bar{y}$	$\bar{x} \cdot \bar{z}$	$\bar{x}$	$\bar{z}$	$\bar{x} \cdot \bar{z}$
0	0	1	1	1	1	1	1	1	1
0	1	1	1	0	1	0	1	0	0
1	0	1	0	1	1	0	0	1	0
1	1	0	0	0	0	0	0	0	0

$\equiv$

q.e.d

$\equiv$

q.e.d

$$\begin{aligned}
 ① F(x, y) &= \overline{x+y} \cdot (\bar{x} + \bar{y}) = \bar{x} \cdot \bar{y} (\bar{x} + \bar{y}) = \bar{x}\bar{y} + \bar{x}\bar{y} = \bar{x}\bar{y} \\
 ② F(x, y, z) &= \overbrace{xyz}^{\text{input}} + \bar{x}y + \bar{x}\bar{y}z = y(\bar{x}z + \bar{x}) + y(\bar{x} + \bar{x}z) \\
 &= y(z + \bar{x}) + y(\bar{x} + \bar{x}) \\
 &= y(z + \bar{x} + \bar{x} + \bar{x}) = y(1 + \bar{x}) = y
 \end{aligned}$$

$x$     $y$     $\bar{x}$  |  $xyz$     $\bar{x}y$  |  $\bar{x}\bar{y}z$  |  $F(x, y, z)$   
 0   0   0 | 0   0   0 | 0   0 | 0  
 0   0   1 | 0   0   0 | 0   0 | 0  
 0   1   0 | 0   0   0 | 0   0 | 0  
 0   1   1 | 0   0   1 | 0   0 | 1  
 1   0   0 | 0   0   0 | 0   0 | 0  
 1   0   1 | 0   0   0 | 0   0 | 0  
 1   1   0 | 0   0   0 | 0   1 | 1  
 1   1   1 | 1   0   0 | 0   0 | 0

=

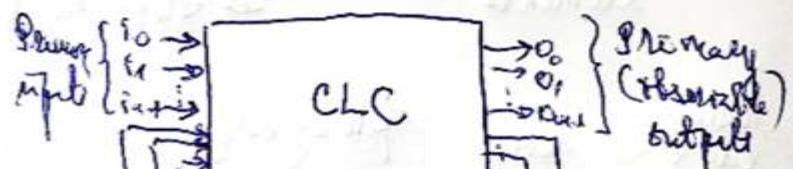
$$\begin{aligned}
 F(A, B, C, D) &= (B\bar{C} + \bar{A}\bar{D})(A\bar{B} + C\bar{D}) = \underbrace{A\bar{B}B\bar{C}}_0 + \underbrace{A\bar{A}\bar{B}D}_0 + \\
 &+ \underbrace{B\bar{C}\bar{C}\bar{D}}_0 + \underbrace{\bar{A}C\bar{D}\bar{D}}_0 = 0
 \end{aligned}$$

$$④ F(A, B, C) = \overline{A}\overline{C} + ABC + \overline{AC} = \overline{C}(\overline{A} + A) + ABC = \\ = \overline{C} + ABC = (\overline{C} + C)(\overline{C} + AB) = \overline{C} + AB$$

A	B	C	$\overline{A}\overline{C}$	$ABC$	$\overline{AC}$	$F(A, B, C)$	$\overline{C}$	$AB$	$F'(A, B, C)$
0	0	0	1	0	0	1	1	0	1
0	0	1	0	0	0	0	0	0	0
0	1	0	1	0	0	1	1	0	0
0	1	1	0	0	0	1	0	0	1
1	0	0	0	0	1	1	1	0	0
1	0	1	0	0	0	0	0	1	1
1	1	0	0	0	1	1	0	1	1
1	1	1	0	1	0	1	0	1	1

$$⑤ F(A, B, C, D) = \overline{AB}(\overline{D} + \overline{C}D) + B(A + \overline{C}D) = \\ = \overline{AB}(\overline{D} + \overline{C}) + B(A + CD) = B(\overline{AD} + \overline{AC} + A + CD) = \\ = B(A + \overline{D} + \overline{C} + CD) = B(A + \overline{D} + \overline{C} + D) = \\ = B(A + \overline{C} + 1) = B$$

# Combinational vs sequential logic circuits

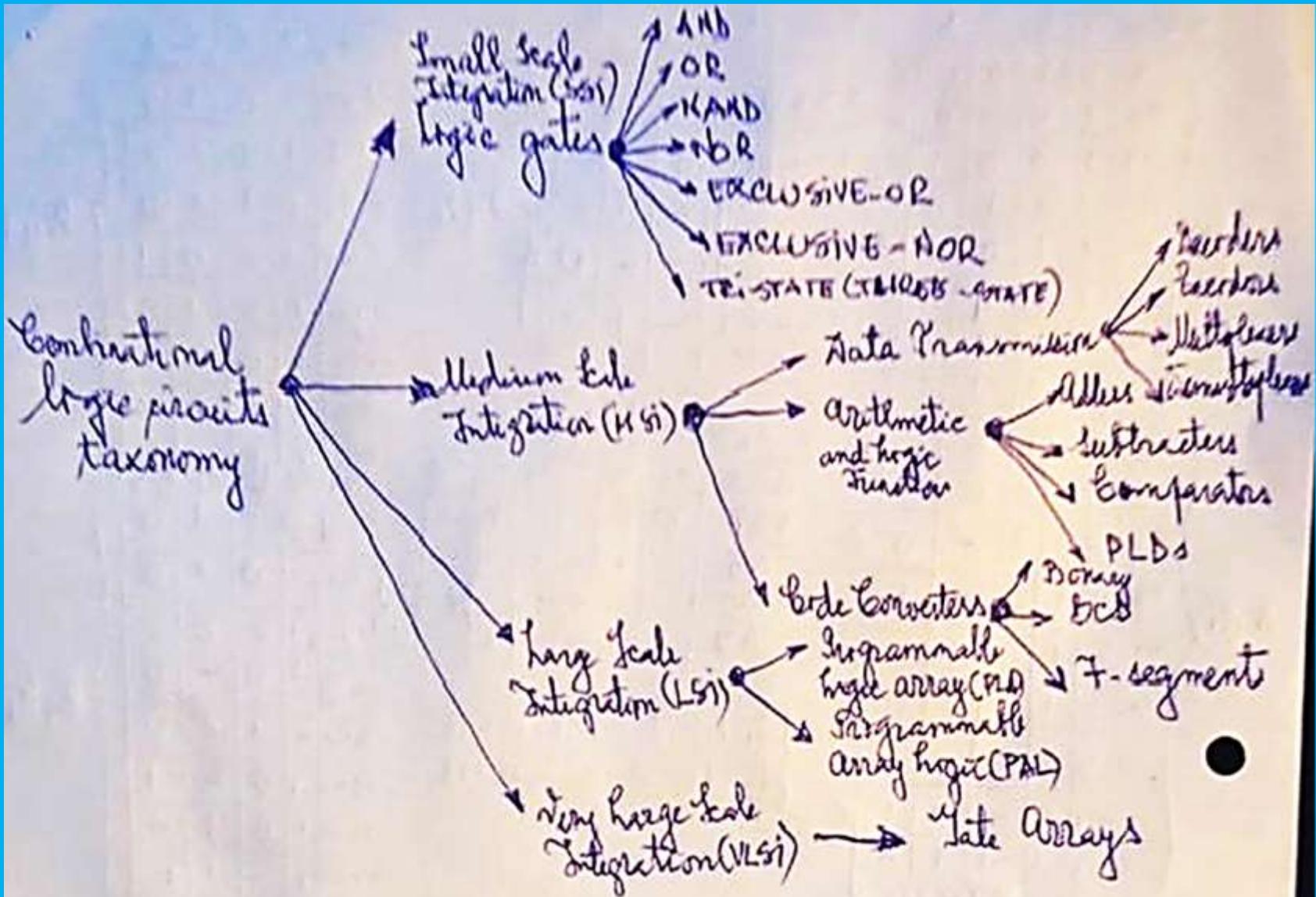


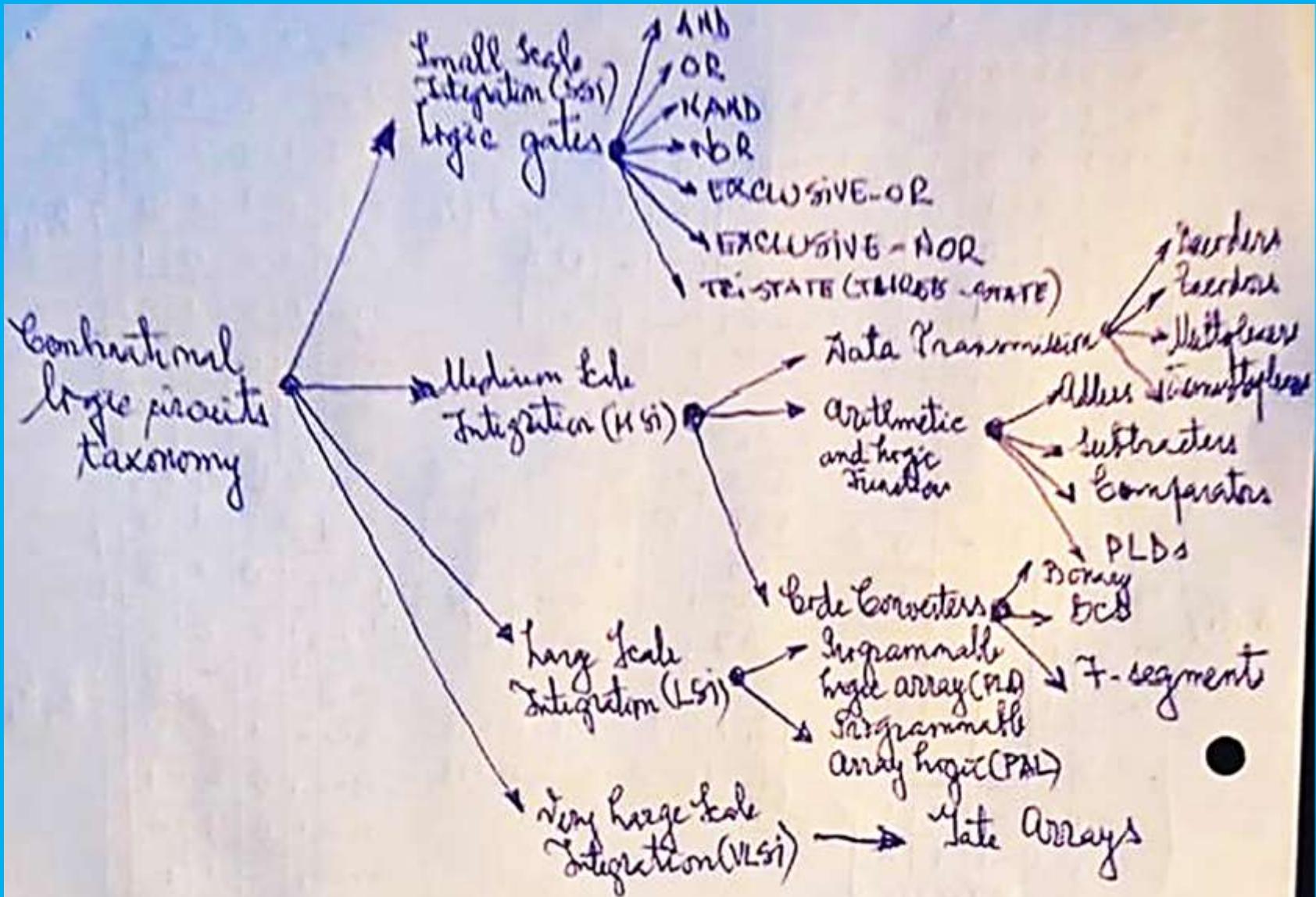
- \*  $n$  is generally different from  $m$
- \* no memory elements!
- \* no feedback loops

memory  
elements

feedback  
loops

- \* Sequential logic circuit
  - ↳ Synchronous (with clock)
  - ↳ Asynchronous (without clock)





### \* Product term

$x\bar{y}$ ,  $x\bar{y}z$ , ...

### \* Minterm

For a Boolean function of  $n$  variables  $x_1, x_2, \dots, x_n$ , a product term in which each ~~variables~~ of the  $n$  variables appears once (in either its complemented or uncomplemented form) is called a minterm.

\* Canonical disjunctive normal form (CDNF) or minterm canonical form

\* Sum of Products (SOP)

### \* Sum term

$x + \bar{y}$ ,  $x + \bar{y}z$ , ...

### \* Maxterm

For a Boolean function of  $n$  variables  $x_1, x_2, \dots, x_n$ , a sum term in which each of the  $n$  variables appears once (in either its complemented or uncomplemented form) is called a maxterm.

\* Canonical conjunctive normal form (CCNF) or maxterm canonical form

\* Product of Sums (POS)

# Design Steps of Combinational Logic Circuits

Problem statement → Truth table construct → logic equations written → logic equations minimization → logic circuit drawn → logic circuit built

$$\begin{cases} X = +57_{10} = 00111001_{2-5M} \\ Y = -42_{10} = \cancel{1}0101010_{2-5M} \\ Z = +15_{10} = 11000011_{2-5M} \end{cases}$$

$$= 00111001_{2-C_1} = 00111001_{2-C_2}$$

$$= 11010101_{2-C_1} = \cancel{1}010110_{2-C_2}$$

$$\begin{array}{r} 100001110 \\ \text{round away } \cancel{1} \\ \hline 00001111 \end{array}$$

$$\begin{array}{r} 00001111 \\ \text{round away } \cancel{1} \\ \hline 00001111 \end{array}$$

$$+15 - \text{OK}$$

Inputs		Outputs	
$x$	$y$	$f_1$	$f_2$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

$\sum m_0 = \bar{x}\bar{y}\bar{f}_1$

$\sum m_1 = \bar{x}\bar{y}f_1$

$\sum m_2 = x\bar{y}\bar{f}_1$

$\sum m_3 = x\bar{y}f_1$

$\sum m_4 = \bar{x}y\bar{f}_1$

$\sum m_5 = \bar{x}yf_1$

$\sum m_6 = x\bar{y}f_1$

$\sum m_7 = xyf_1$

$\text{SOP: } f_1 = \bar{x}\bar{y}f_1 + \bar{x}y\bar{f}_1 + x\bar{y}\bar{f}_1 + xyf_1$

$\text{POS: } f_1 = (\bar{x}\bar{y}f_1)(\bar{x}y\bar{f}_1)(x\bar{y}\bar{f}_1)(xyf_1)$

$\sum m_0 = (x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)$

$\sum m_1 = (\bar{x}yf_1)(\bar{x}yf_1)(\bar{x}yf_1)(\bar{x}yf_1)$

$\sum m_2 = (\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)$

$\sum m_3 = (\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)(\bar{x}\bar{y}\bar{f}_1)$

$\sum m_4 = (x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)$

$\sum m_5 = (x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)(x\bar{y}\bar{f}_1)$

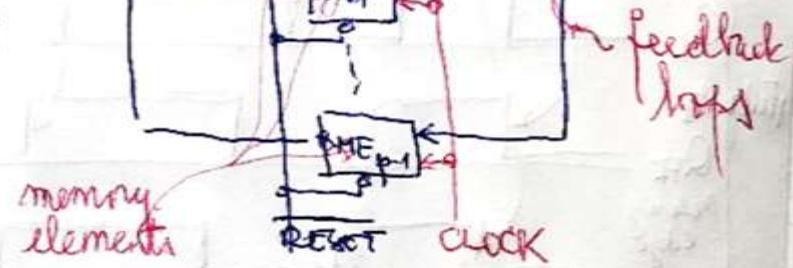
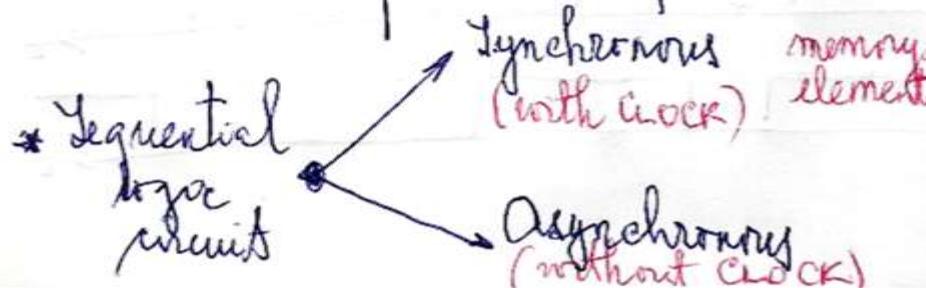
$\sum m_6 = (x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)$

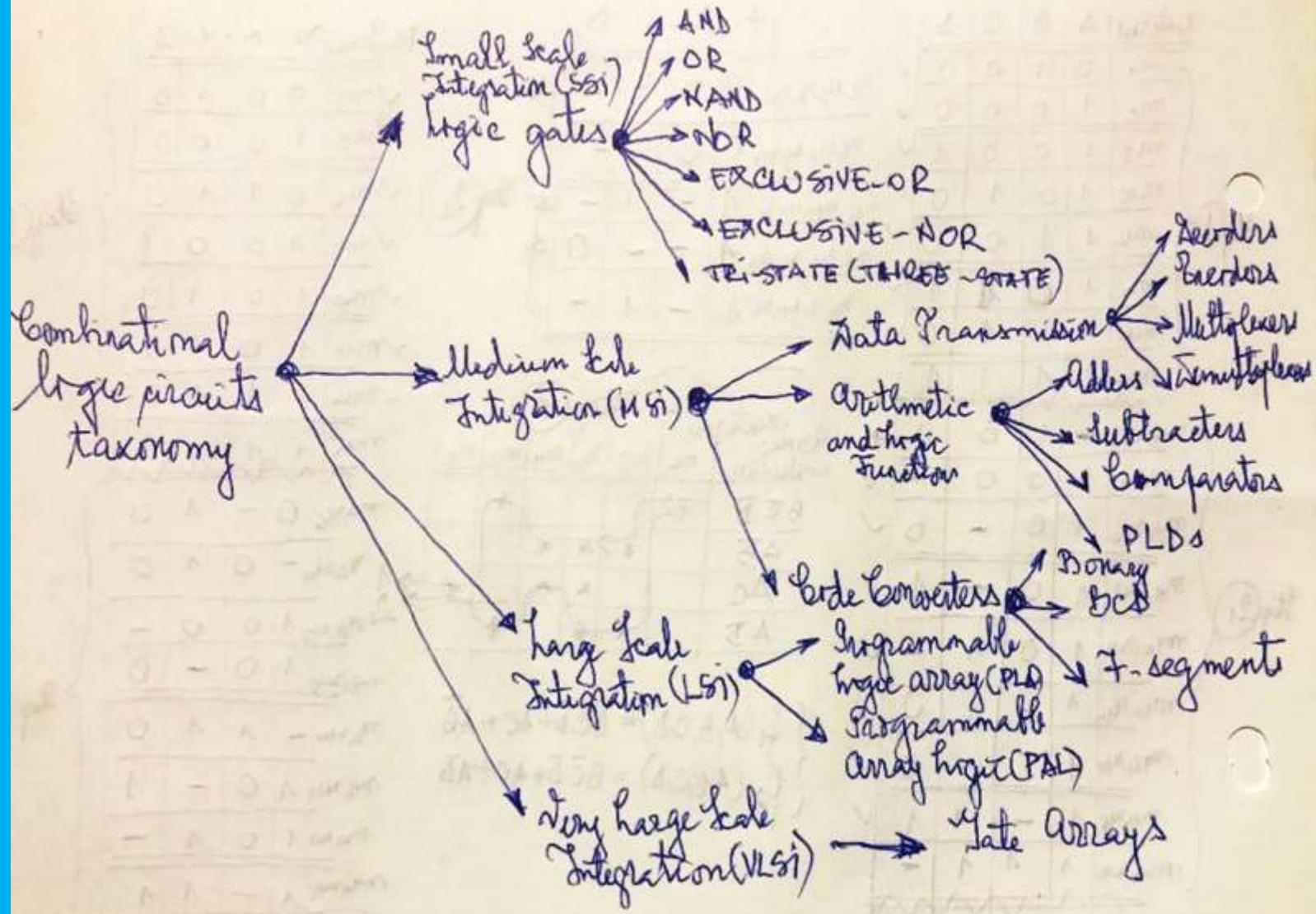
$\sum m_7 = (x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)(x\bar{y}f_1)$

# Combinational vs sequential logic circuits



- \*  $n$  is generally different from  $m$
- \* no memory elements!
- \* no feedback loops





### \* Product term

$x\bar{y}$ ,  $x\bar{y}z$ , ...

### \* Minterm

For a Boolean function of  $n$  variables  $x_1, x_2, \dots, x_n$ , a product term in which each ~~variables~~ of the  $n$  variables appears once (in either its complemented or uncomplemented form) is called a minterm.

\* Canonical disjunctive normal form (CDNF) or minterm canonical form

\* Sum of Products (SOP)

### \* Sum term

$x + \bar{y}$ ,  $x + \bar{y}z$ , ...

### \* Maxterm

For a Boolean function of  $n$  variables  $x_1, x_2, \dots, x_n$ , a sum term in which each of the  $n$  variables appears once (in either its complemented or uncomplemented form) is called a maxterm.

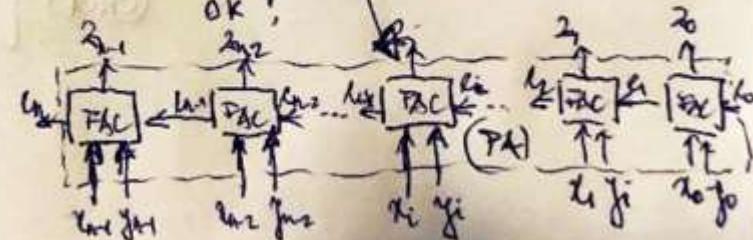
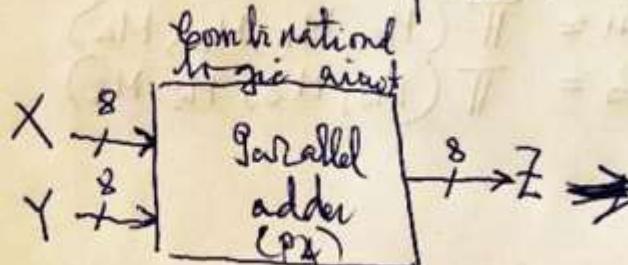
\* Canonical conjunctive normal form (CCNF) or maxterm canonical form

\* Product of Sums (POS)

Problem statement

→ Truth table → logic equation(s) → logic minimization → logic circuit(s) draw truth

$$\begin{array}{r}
 X = +57_{10} = 00111001_{2-54} = 00111\overbrace{001}_{\text{end-around carry}}_{2-C_1} = 00111001_{2-C_2} \\
 + Y = -42_{10} = 10101010_{2-54} = 11010101_{2-C_1} = 11010110_{2-C_2} \\
 \hline
 Z = +85_{10} = \underbrace{11100011}_{2-54} \quad \underbrace{\begin{array}{l} ① 00001110 \\ \times 00001111 \end{array}}_{\substack{\text{end-around carry} \\ 1}} \quad \underbrace{+15_{10}}_{\substack{\text{OK!}}} \\
 \hline
 \end{array}$$



Given statement → Truth table  
constructed → logic equations written → logic equations manipulated → logic circuit drawn → logic circuit built

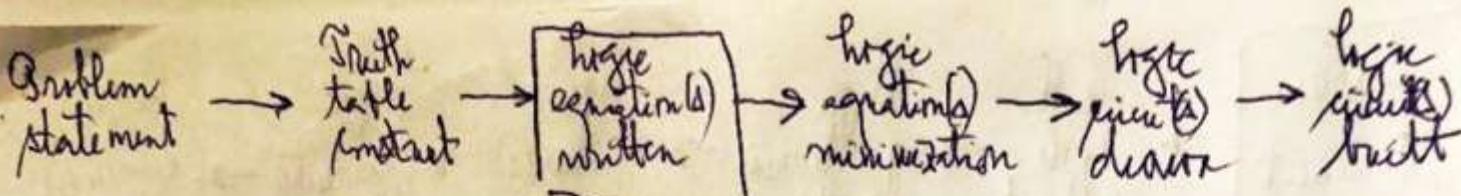
Inputs			Outputs	
$x_1$	$x_2$	$x_3$	$y_1$	$y_2$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

$\bar{x}_1 \bar{x}_2 \bar{x}_3 \sim m_0$        $\bar{x}_1 \bar{x}_2 x_3 \sim m_1$   
 $\bar{x}_1 x_2 \bar{x}_3 \sim m_2$        $\bar{x}_1 x_2 x_3 \sim m_3$   
 $x_1 \bar{x}_2 \bar{x}_3 \sim m_4$        $x_1 \bar{x}_2 x_3 \sim m_5$   
 $x_1 x_2 \bar{x}_3 \sim m_6$        $x_1 x_2 x_3 \sim m_7$

Note:  $m_0, m_1, m_2, m_3, m_4, m_5, m_6, m_7$  are Minterms.

arithmetic!      plus!!      logic

Minterms	Maxterms
$\bar{x}_1 \bar{x}_2 \bar{x}_3 \sim m_0$	$x_1 + x_2 + x_3 \sim M_0$
$\bar{x}_1 \bar{x}_2 x_3 \sim m_1$	$x_1 + x_2 + \bar{x}_3 \sim M_1$
$\bar{x}_1 x_2 \bar{x}_3 \sim m_2$	$x_1 + \bar{x}_2 + x_3 \sim M_2$
$\bar{x}_1 x_2 x_3 \sim m_3$	$x_1 + \bar{x}_2 + \bar{x}_3 \sim M_3$
$x_1 \bar{x}_2 \bar{x}_3 \sim m_4$	$\bar{x}_1 + x_2 + x_3 \sim M_4$
$x_1 \bar{x}_2 x_3 \sim m_5$	$\bar{x}_1 + x_2 + \bar{x}_3 \sim M_5$
$x_1 x_2 \bar{x}_3 \sim m_6$	$\bar{x}_1 + x_2 + x_3 \sim M_6$
$x_1 x_2 x_3 \sim m_7$	$\bar{x}_1 + \bar{x}_2 + \bar{x}_3 \sim M_7$



Input		Output	
$x_i$	$y_i$	$m_i$	$Z_i$
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

SOP { $m_{i+1} = \sum (m_1, m_3, m_5, m_7)$   
(CNF) }  $Z_i = \bar{x}_i \bar{y}_i x_i + \bar{x}_i \bar{y}_i \bar{x}_i + x_i \bar{y}_i \bar{x}_i + x_i \bar{y}_i x_i$

POS { $m_{i+1} = (x_i + y_i + \mu_i)(x_i + \bar{y}_i + \mu_i)(x_i + y_i + \bar{\mu}_i)(\bar{x}_i + y_i + \mu_i)$   
(CNF) }  $Z_i = (x_i + y_i + \mu_i)(x_i + \bar{y}_i + \bar{\mu}_i)(\bar{x}_i + y_i + \bar{\mu}_i)(\bar{x}_i + \bar{y}_i + \mu_i)$

SOP { $m_{i+1} = \sum (m_3, m_5, m_6, m_7)$   
(CNF) }  $Z_i = \sum (m_1, m_2, m_4, m_7)$

POS { $m_{i+1} = \prod (M_0, M_1, M_2, M_4)$   
(CNF) }  $Z_i = \prod (M_0, M_3, M_5, M_6)$

$$\begin{aligned}
m_{i+1} &= (x_i + y_i + \mu_i)(x_i + \bar{y}_i + \bar{\mu}_i)(\bar{x}_i + y_i + \bar{\mu}_i)(\bar{x}_i + \bar{y}_i + \mu_i) \\
&\quad + (\bar{x}_i + y_i + \bar{\mu}_i)(\bar{x}_i + \bar{y}_i + \bar{\mu}_i)(x_i + \bar{y}_i + \bar{\mu}_i)(x_i + y_i + \bar{\mu}_i) \\
&= x_i \bar{x}_i y_i + \bar{x}_i \bar{y}_i \bar{\mu}_i + x_i \bar{y}_i + x_i \bar{y}_i + x_i \bar{\mu}_i + \bar{y}_i \bar{\mu}_i = x_i y_i + x_i \bar{\mu}_i + \bar{y}_i \bar{\mu}_i
\end{aligned}$$

Problem statement

truth table  
minacet

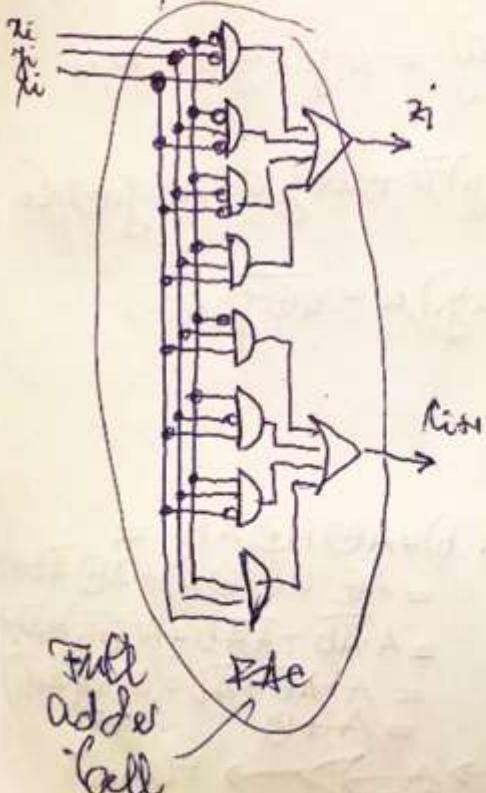
logic  
equation(s)

logic  
equation(s)  
minimization

logic  
equation(s)

logic  
circuit(s)

$$\text{SOP } \sum z_i = \bar{x}_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 \bar{x}_2 + x_1 \bar{y}_1 \bar{x}_2 + x_1 y_1 x_2$$
$$(\text{CNF}) \quad z_i = \bar{x}_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 \bar{x}_2 + x_1 \bar{y}_1 \bar{x}_2 + x_1 y_1 x_2$$



methods for  
logic equation(s)  
minimization

criteria  
used for  
minimization

minimization of the number of  
variables  
minimization of the number of  
terms

global minimization of the  
number of variables and the  
terms, so that their sum  
becomes minimal  
using algebraic methods  
based on the laws and  
the postulates of Boole's  
algebra

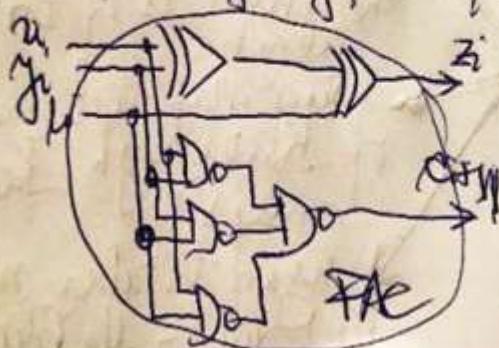
using graphical method  
of Karnaugh (Karnaugh  
maps)

using tabular method  
of Quine - Mc Cluskey

(Ex 1)  $\mu_{ii} = \bar{x}_i j_i \bar{\mu} + x_i \bar{j}_i \bar{\mu} + x_i j_i \bar{\mu} + \bar{x}_i \bar{j}_i \bar{\mu} + \bar{x}_i j_i \bar{\mu} + \bar{x}_i \bar{j}_i \bar{\mu} =$   
 SOP(CNDT)  
 $= j_i \bar{\mu} (\bar{x}_i + x_i) + x_i \bar{\mu} (\bar{j}_i + j_i) + x_i j_i (\bar{\mu} + \bar{\mu}) = x_i j_i + j_i \bar{x}_i + x_i \bar{j}_i$

(Ex 2)  $Z = \bar{x}_i \bar{j}_i \bar{\mu} + \bar{x}_i j_i \bar{\mu} + x_i \bar{j}_i \bar{\mu} + x_i j_i \bar{\mu} = (\bar{x}_i \oplus j_i) \bar{\mu} + \bar{x}_i \oplus j_i \bar{\mu} = x_i \oplus j_i \oplus \bar{\mu}$   
 $\bar{x}_i \bar{j}_i + x_i j_i = \bar{x}_i \oplus j_i \bar{\mu}$

$\mu_{ii} = \overline{x_i j_i + j_i \bar{\mu} + \bar{x}_i \bar{\mu}} = \overline{x_i j_i} \cdot \overline{j_i \bar{\mu}} \cdot \overline{\bar{x}_i \bar{\mu}}$



(Ex 3)  $F(A, B) = A \oplus B \oplus AB =$   
 $= A \oplus B (1 \otimes A) = A \oplus \bar{A}B =$   
 $= A \bar{A}B + \bar{A} \bar{A}B = A(\bar{A} + B) + \bar{A}B =$   
 $= A + \bar{A}B + \bar{A}B = (A + \bar{A})(A + B)$   
 $= A + B$   
 $\xrightarrow{A \rightarrow} \xrightarrow{B \rightarrow} F(A, B)$

Problem statement

truth table  
minacet

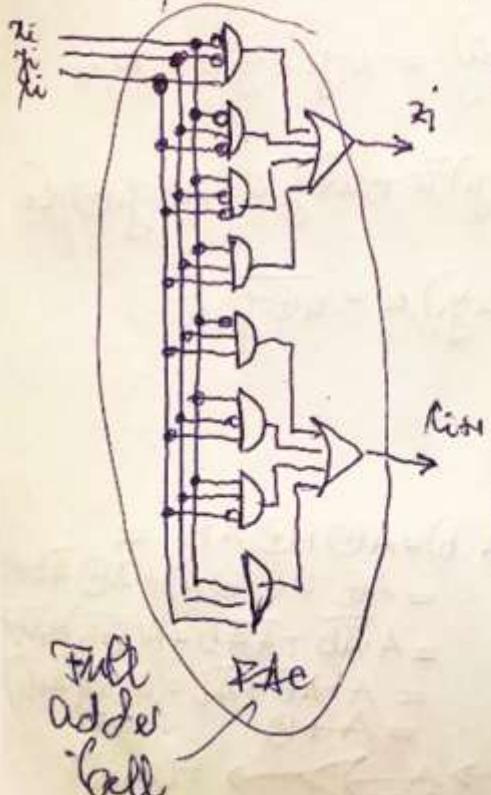
logic  
equation(s)

logic  
equation(s)  
minimization

logic  
equation(s)

logic  
circuit(s)

$$\text{SOP } \sum z_i = \bar{x}_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 \bar{x}_2 + x_1 \bar{y}_1 \bar{x}_2 + x_1 y_1 x_2$$
$$(\text{CNF}) \quad z_i = \bar{x}_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 \bar{x}_2 + x_1 \bar{y}_1 \bar{x}_2 + x_1 y_1 x_2$$



methods for  
logic equation(s)  
minimization

- minimization of the number of variables
- minimization of the number of terms
- global minimization of the number of variables and the terms, so that their sum becomes minimal
  - using algebraic methods based on the laws and the postulates of Boole's algebra
  - using graphical method of Karnaugh (Karnaugh maps)
  - using tabular method of Quine - Mc Cluskey

criteria used for  
minimization

minimization of the number of variables and the terms, so that their sum becomes minimal

- using algebraic methods based on the laws and the postulates of Boole's algebra
- using graphical method of Karnaugh (Karnaugh maps)
- using tabular method of Quine - Mc Cluskey

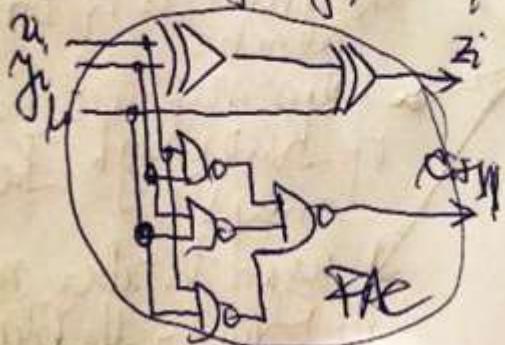
(Ex1)  $\mu_{ii} = \overline{x_i y_i} \mu_i + \overline{x_i} \bar{y}_i \mu_i + x_i \bar{\bar{y}}_i \mu_i + x_i \bar{y}_i \bar{\bar{\mu}}_i + \bar{x}_i y_i \mu_i + \bar{x}_i \bar{y}_i \bar{\bar{\mu}}_i =$   
 SOP(CNDT)

$$= y_i \mu_i (\overline{x_i} + x_i) + x_i \mu_i (\bar{y}_i + y_i) + x_i \bar{y}_i (\bar{\mu}_i + \mu_i) = x_i y_i + y_i \bar{x}_i + x_i \bar{x}_i$$

(Ex2)  $Z_i = \overline{x_i} \bar{y}_i \mu_i + \overline{x_i} y_i \bar{\mu}_i + x_i \bar{y}_i \bar{\mu}_i + x_i y_i \mu_i = (\mu_i \oplus y_i) \mu_i + \overline{x_i \oplus y_i} \mu_i = x_i \oplus y_i \oplus \mu_i$

$$(\overline{x_i y_i} + x_i \bar{y}_i) \bar{\mu}_i = \overline{x_i \oplus y_i} \bar{\mu}_i$$

$$\mu_{ii} = \overline{x_i y_i + y_i \bar{x}_i + x_i \bar{x}_i} = \overline{\overline{x_i} y_i} \cdot \overline{\bar{y}_i \bar{x}_i} \cdot \overline{x_i \bar{x}_i}$$



(Ex3)  $F(A, B) = A \oplus B \oplus AB =$   
 $= A \oplus B (1 \oplus A) = A \oplus \bar{A}B =$   
 $= A \cdot \bar{A}B + \bar{A} \cdot A B = A(\bar{A} + B) + \bar{A}B =$   
 $= A + A\bar{B} + \bar{A}B = (A + \bar{A})(A + B)$   
 $= A + B$

$A \rightarrow F(A, B)$

# Karnaugh maps

$x_1$	0	1
0	$m_0$	$m_1$
1	$m_2$	$m_3$

$$x_1 \bar{x}_2 \quad m_1 \quad M_1$$

$$0 \ 0 \quad \bar{x}_1 \bar{x}_2 \quad x_1 + \bar{x}_2$$

$$0 \ 1 \quad \bar{x}_1 \bar{x}_2 \quad x_1 \bar{x}_2$$

$$1 \ 0 \quad x_1 \bar{x}_2 \quad \bar{x}_1 + \bar{x}_2$$

$$1 \ 1 \quad x_1 \bar{x}_2 \quad \bar{x}_1 + x_2$$

$$A + \bar{A} = 1$$

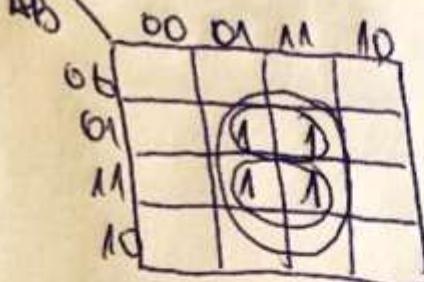
$x_1$	00	01	11	10
0	$m_0$	$m_1$	$m_3$	$m_2$
1	$m_4$	$m_5$	$m_7$	$m_6$

$x_1$	00	01	11	10
0	$m_0$	$m_1$	$m_3$	$m_2$
1	$m_4$	$m_5$	$m_7$	$m_6$

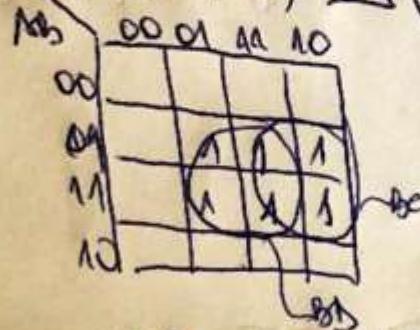
$x_1$	00	01	11	10
00	$m_0$	$m_1$	$m_3$	$m_2$
01	$m_4$	$m_5$	$m_7$	$m_6$
11	$m_2$	$m_3$	$m_5$	$m_4$
10	$m_8$	$m_9$	$m_{11}$	$m_{10}$

$x_2$	000	001	011	010	110	111	101	100
00	$m_0$	$m_1$	$m_3$	$m_2$	$m_6$	$m_7$	$m_5$	$m_4$
01	$m_8$	$m_9$	$m_{11}$	$m_{10}$	$m_{14}$	$m_{15}$	$m_{13}$	$m_{12}$
11	$m_{14}$	$m_{15}$	$m_{27}$	$m_{26}$	$m_{30}$	$m_{29}$	$m_{27}$	$m_{28}$
10	$m_{16}$	$m_{17}$	$m_{19}$	$m_{18}$	$m_{22}$	$m_{23}$	$m_{21}$	$m_{20}$

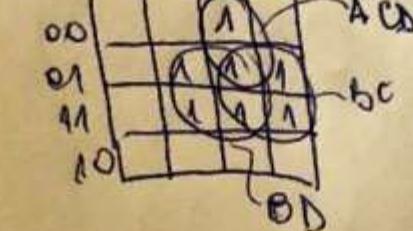
$$F(A, B, C, D) = \sum (m_5, m_7, m_{13}, m_{15}) = BD$$



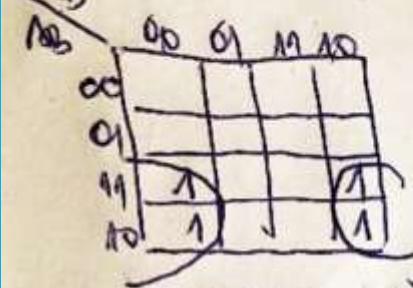
$$F(A, B, C, D) = \sum (m_5, m_6, m_7, m_{13}, m_{14}, m_{15}) = BC + BD$$



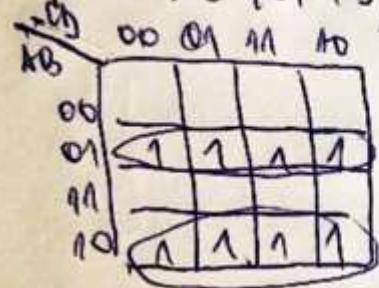
$$F(A, B, C, D) = \sum (m_3, m_5, m_6, m_7, m_{13}, m_{14}, m_{15}) = \overline{A}CD + BC + BD$$



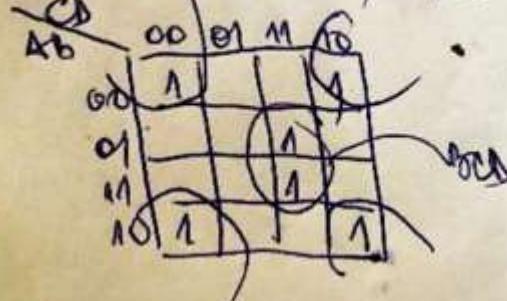
$$F(A_1B_1C_1D_1) = \sum (m_8, m_{10}, m_{12}, m_{14}) = A\bar{D}$$



$$F(A_1B_1C_1D_1) = \sum (m_4, m_5, m_6, m_7, m_8, m_9, m_{10}, m_{11}) = \bar{A}B + A\bar{b} = A\bar{c}$$



$$F(A_1B_1C_1D_1) = \sum (m_0, m_2, m_7, m_8, m_{10}, m_{15}) = \bar{B}\bar{D} + BCD$$



bit1

$x_1$	$x_2$	00	01	11	10
0	$m_0$	$m_1$	$m_3$	$m_2$	
1	$m_4$	$m_5$	$m_7$	$m_6$	

$x_1\bar{x}_2$   $x_1x_2$   $\bar{x}_1\bar{x}_2$   
prime implicants

$$\Rightarrow f_{bit1} = \sum (m_3, m_5, m_6, m_7) = x_1\bar{x}_2 + x_1x_2 + \bar{x}_1\bar{x}_2$$

SOP in CNF  
SOP of prime implicants

$Z_1$

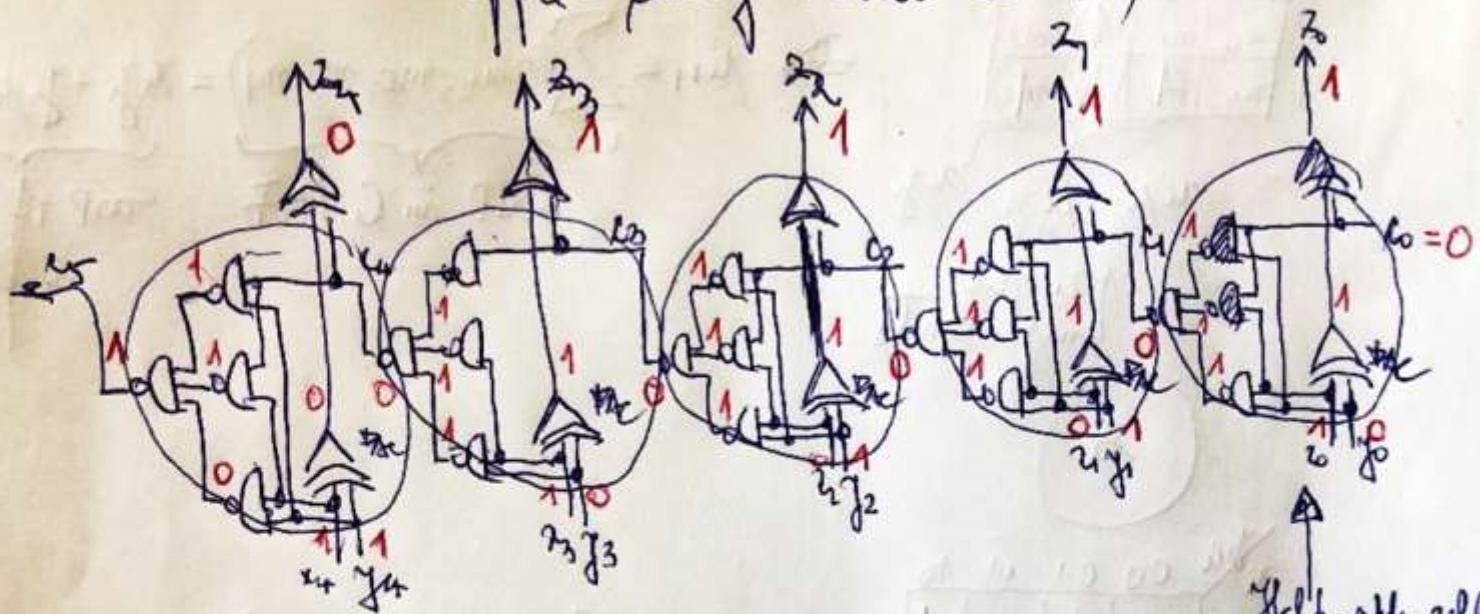
$x_1$	$x_2$	00	01	11	10
0	$m_0$	$A_1$	$m_3$	$A_2$	
1	$m_4$		$m_5$	$A_7$	$m_6$

$x_1\bar{x}_2$   $x_1x_2$   $\bar{x}_1\bar{x}_2$   
prime implicant

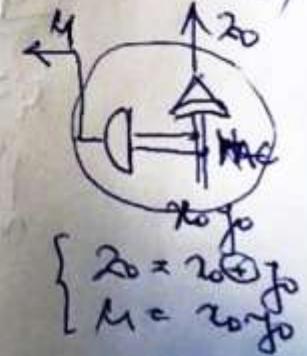
$$\Rightarrow Z_1 = \sum (m_1, m_2, m_5, m_7)$$

SOP in CNF  $\equiv$  SOP of prime implicants

# Digital adder (RCA)



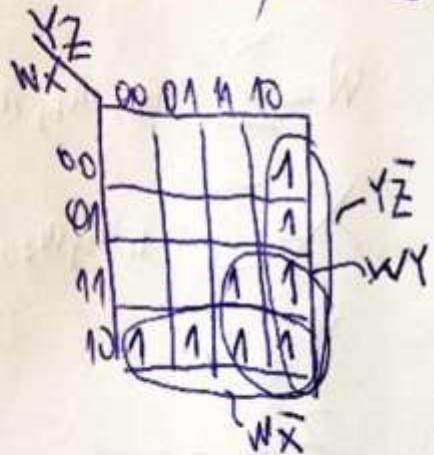
Half-adder cell (HAC)



$$F(W, X, Y, Z) = \sum (m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15})$$

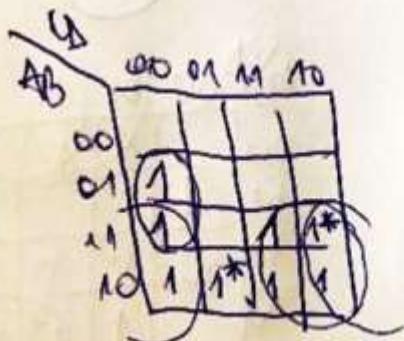
$WZ$

	00	01	11	10
00	$m_0$	$m_1$	$m_3$	$m_2$
01	$m_5$	$m_4$	$m_7$	$m_6$
11	$m_{12}$	$m_{13}$	$m_{15}$	$m_{14}$
10	$m_8$	$m_9$	$m_{11}$	$m_{10}$



$$F(W, X, Y, Z) = W\bar{X} + WY + \bar{Y}\bar{Z}$$

$$f(A, B, C, D) = \sum (m_4, m_8, m_{10}, m_{11}, m_{12}, m_{15}) + \sum d' (m_9, m_{14})$$



$$\begin{aligned} f(A, B, C, D) &= (B\bar{C}\bar{D}) + (AC + A\bar{D}) = \\ &\quad \text{essential prime implicants} \\ &= B\bar{C}\bar{D} + AC + A\bar{D} \end{aligned}$$

Binary to Three level Decoder

A	B	C	D	W	X	Y	Z
0	0	0	0	0	0	1	1
0	0	0	1	0	1	0	0
0	0	1	0	0	1	0	1
0	0	1	1	0	1	1	0
0	1	0	0	0	1	1	1
0	1	0	1	1	0	0	0
0	1	1	0	1	0	0	1
0	1	1	1	1	0	1	0
1	0	0	0	1	0	1	1
1	0	0	1	1	1	0	0
1	0	1	0	d	d	d	d
1	0	1	1	d	d	d	d
1	1	0	0	d	d	d	d
1	1	0	1	d	d	d	d
1	1	1	0	d	d	d	d
1	1	1	1	d	d	d	d

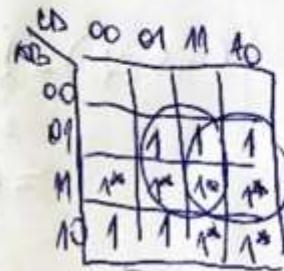
$$W = \sum (m_5, m_6, m_7, m_8, m_9) + \sum d(m_{10}, m_{11}, m_{13}, m_{14}, m_{15})$$

$$X = \sum (m_1, m_2, m_3, m_4, m_9) + \sum d(m_{10}, m_{11}, m_{13}, m_{14}, m_{15})$$

$$Y = \dots$$

$$Z = \dots$$

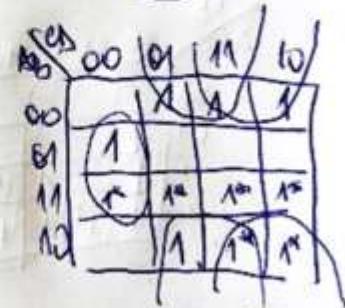
(W)



$$W = BC + BD + A\bar{C} \\ = BC + BD + A\bar{B}$$

essential prime implicants

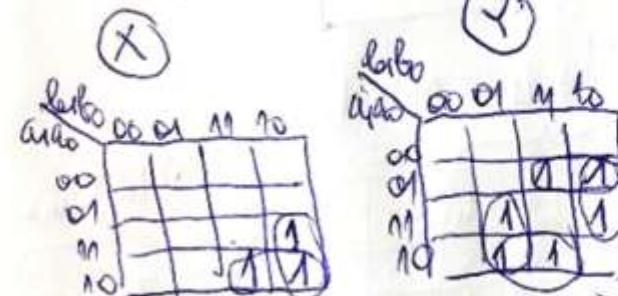
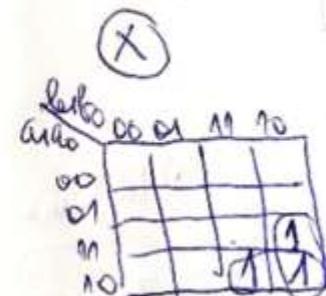
(X)



$$X = B\bar{C}\bar{D} + \bar{B}D + \bar{B}C$$

Inputs					Outputs					$w$	$x$	$y$	$z$
$a_4$	$a_3$	$a_2$	$a_1$	$a_0$	$b_4$	$b_3$	$b_2$	$b_1$	$b_0$	$w$	$x$	$y$	$z$
0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0	0	0	0
0	1	0	1	0	0	0	0	0	1	0	0	0	1
0	1	1	0	0	0	1	0	0	1	0	1	0	0
0	1	1	1	0	0	0	1	1	1	1	1	1	1
1	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	1	0	0	1	0	0	1	0	0	1	0
1	0	1	0	0	1	0	0	0	0	0	0	0	0
1	0	1	1	0	1	1	0	1	1	0	0	1	0
1	1	0	0	0	0	0	0	0	0	0	0	0	0
1	1	0	1	0	0	0	1	1	0	0	0	1	1
1	1	1	0	0	1	1	0	0	1	0	1	1	0
1	1	1	1	1	0	0	0	0	1	1	1	1	1

$$w = a_4 a_3 b_3 b_0$$

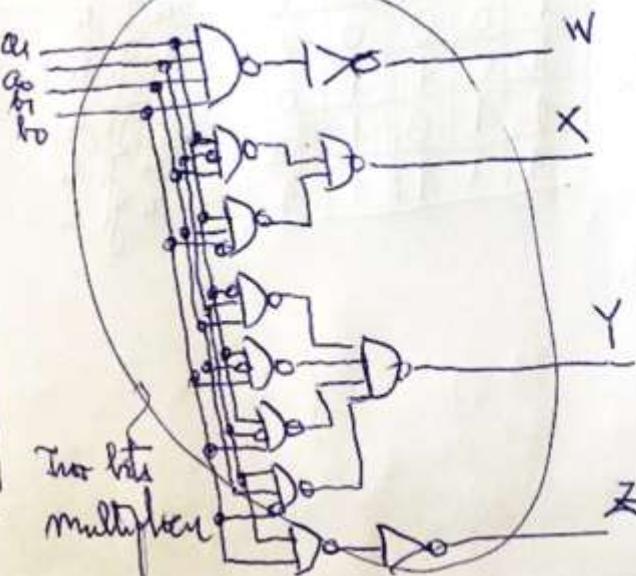


$$x = \bar{a}_4 \bar{a}_3 b_3 b_1 + a_4 b_1 b_0$$

$$+ a_4 b_1 b_0$$

$$y = \bar{a}_4 a_3 b_1 + a_4 b_1 b_0 + a_4 \bar{a}_3 b_0 + b_0 b_1 b_0$$

$$z = a_4 b_0$$



Problem statement

truth table  
minacet

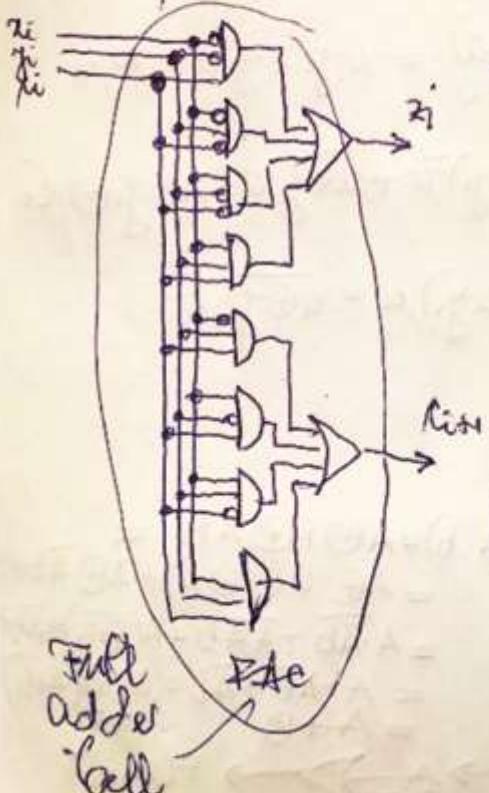
logic  
equation(s)

logic  
equation(s)  
minimization

logic  
equation(s)

logic  
circuit(s)

$$\text{SOP } \sum z_i = \bar{x}_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 \bar{x}_2 + x_1 \bar{y}_1 \bar{x}_2 + x_1 y_1 x_2$$
$$(\text{CNF}) \quad l_i = x_1 \bar{y}_1 x_2 + \bar{x}_1 y_1 x_2 + x_1 \bar{y}_1 \bar{x}_2 + \bar{x}_1 y_1 \bar{x}_2$$



methods for  
logic equation(s)  
minimization

criteria used for  
minimization

logic  
equation(s)  
minimization

logic  
equation(s)

logic  
circuit(s)

minimization of the number of  
variables

minimization of the number of  
terms

global minimization of the  
number of variables and the  
terms, so that their sum  
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using algebraic methods  
based on the laws and  
the postulates of Boole's  
algebra

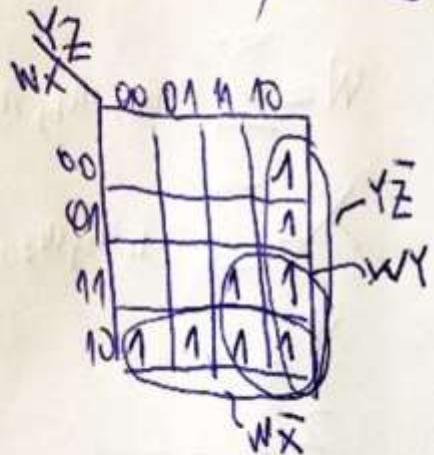
using graphical method  
of Karnaugh (Karnaugh  
maps)

using tabular method  
of Quine - Mc Cluskey

$$F(W, X, Y, Z) = \sum (m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15})$$

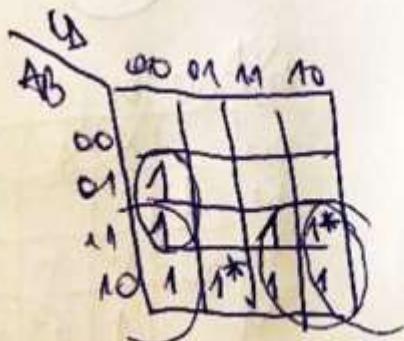
$WZ$

	00	01	11	10
00	$m_0$	$m_1$	$m_3$	$m_2$
01	$m_5$	$m_4$	$m_7$	$m_6$
11	$m_{12}$	$m_{13}$	$m_{15}$	$m_{14}$
10	$m_8$	$m_9$	$m_{11}$	$m_{10}$



$$F(W, X, Y, Z) = W\bar{X} + WY + Y\bar{Z}$$

$$f(A, B, C, D) = \sum (m_4, m_8, m_{10}, m_{11}, m_{12}, m_{15}) + \sum d' (m_9, m_{14})$$



$$f(A, B, C, D) = (B\bar{C}\bar{D}) + (AC + A\bar{D}) =$$

essential prime implicants

$$= B\bar{C}\bar{D} + AC + A\bar{D}$$

Binary to Three Level Decoder

A	B	C	D	W	X	Y	Z
0	0	0	0	0	0	1	1
0	0	0	1	0	1	0	0
0	0	1	0	0	1	0	1
0	0	1	1	0	1	1	0
0	1	0	0	0	1	1	1
0	1	0	1	1	0	0	0
0	1	1	0	1	0	0	1
0	1	1	1	1	0	1	0
1	0	0	0	1	0	1	1
1	0	0	1	1	1	0	0
1	0	1	0	d	d	d	d
1	0	1	1	d	d	d	d
1	1	0	0	d	d	d	d
1	1	0	1	d	d	d	d
1	1	1	0	d	d	d	d
1	1	1	1	d	d	d	d

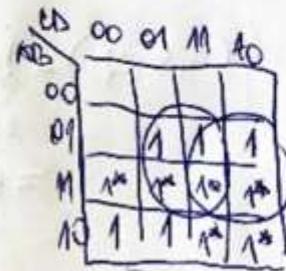
$$W = \sum (m_5, m_6, m_7, m_8, m_9) + \sum d(m_{10}, m_{11}, m_{13}, m_{14}, m_{15})$$

$$X = \sum (m_1, m_2, m_3, m_4, m_9) + \sum d(m_{10}, m_{11}, m_{13}, m_{14}, m_{15})$$

$$Y = \dots$$

$$Z = \dots$$

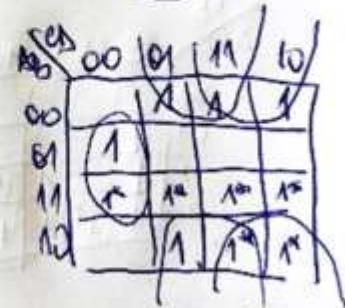
(W)



$$W = BC + BD + A\bar{C}Z$$

essential prime implicants

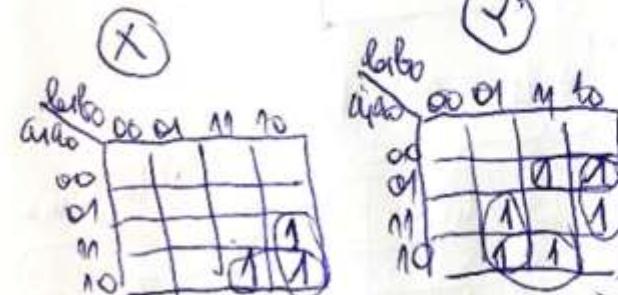
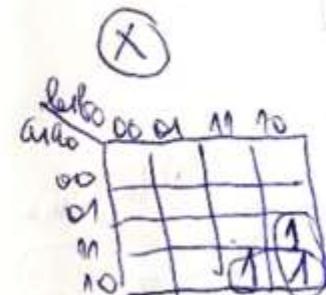
(X)



$$X = B\bar{C}\bar{D} + \bar{B}D + \bar{B}C$$

Inputs					Outputs					$w$	$x$	$y$	$z$
$a_4$	$a_3$	$a_2$	$a_1$	$a_0$	$b_4$	$b_3$	$b_2$	$b_1$	$b_0$	$w$	$x$	$y$	$z$
0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0	0	0
0	0	1	1	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0	0	0	0
0	1	0	1	0	0	0	0	0	1	0	0	0	0
0	1	1	0	0	0	1	0	0	1	0	0	1	0
0	1	1	1	0	0	0	1	1	1	0	0	1	1
1	0	0	0	0	0	0	0	0	0	0	0	0	0
1	0	0	1	0	0	0	1	0	0	0	0	0	0
1	0	1	0	0	1	0	0	0	0	0	0	0	0
1	0	1	1	0	1	1	0	1	0	0	0	0	0
1	1	0	0	0	0	0	0	0	0	0	0	0	0
1	1	0	1	0	0	0	1	1	0	0	0	1	1
1	1	1	0	0	1	1	0	0	1	0	0	1	0
1	1	1	1	1	0	0	0	0	1	0	0	0	1

$$w = a_4 b_0 \bar{b}_1 b_2$$



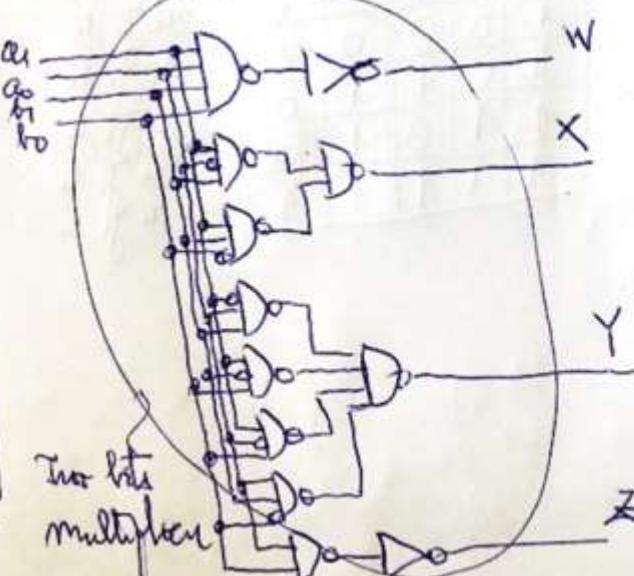
$$x = a_4 \bar{a}_3 b_1 \bar{b}_2 + a_4 b_1 b_2$$

$$+ a_3 b_0 \bar{b}_1$$

$$y = \bar{a}_4 a_3 b_1 + a_4 \bar{b}_1 b_2 + a_4 \bar{a}_3 b_0 \bar{b}_1 b_2$$

$$+ a_3 \bar{a}_2 b_0 \bar{b}_1 b_2$$

$$z = a_2 b_0$$



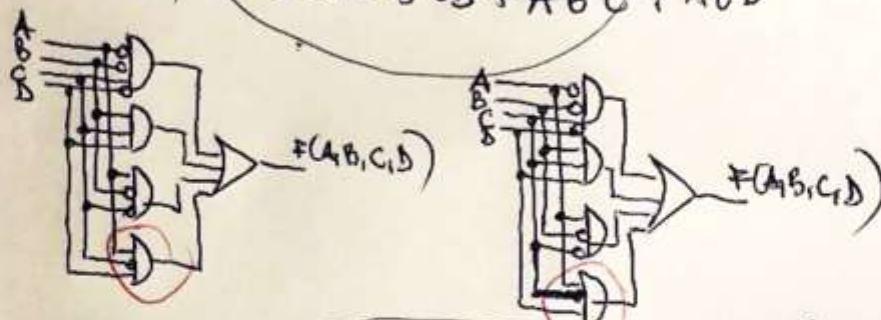
(Q1)

$$F(A, B, C, D) = \sum(m_2, m_3, m_8, m_9, m_{13}, m_{15}) = \overline{F}(M_0, M_1, M_3, M_4, M_5, M_6, M_{10}, M_{11}, M_{12}, M_{14})$$

$A \setminus B$	00	01	11	10
00	0	0	1	1
01	0	0	1	1
11	0	0	0	0
10	1	1	0	0

$$\begin{aligned} F_1(A, B, C, D) &= \bar{A}\bar{B}C\bar{D} + BCD + A\bar{B}\bar{C} + A\bar{C}D \\ F_2(A, B, C, D) &= \bar{A}B\bar{C}D + B\bar{C}D + A\bar{B}\bar{C} + ABD \end{aligned}$$

essential prime implicants



$AB \setminus CD$	00	01	11	10
00	0	0	0	0
01	0	0	0	0
11	0	0	0	0
10	0	0	0	0

$$\begin{aligned} F'_1(A, B, C, D) &= (A+C)(\bar{B}+D)(A+B+\bar{D})(\bar{A}+B+\bar{C}) \\ F'_2(A, B, C, D) &= (A+C)(B+\bar{D})(\bar{A}+B+\bar{C})(B+\bar{C}+\bar{D}) \end{aligned}$$

essential prime implicants

$$\begin{aligned} F'_1(A, B, C, D) &= (\bar{A}\bar{B} + \bar{B}C + AD + CD)(\bar{A}\bar{B} + \bar{A}\bar{D} + AB + B + \bar{B}\bar{D} + A\bar{C} + \bar{B}\bar{C} + \bar{C}\bar{D}) \\ &= \bar{A}\bar{B}C\bar{D} + AB\bar{D} + BCD + A\bar{B}\bar{C} + A\bar{C}D + \cancel{A\bar{B}\bar{C}D} + \cancel{A\bar{B}\bar{C}}(1 + \cancel{\bar{B}}) \\ &\quad \cancel{ABC\bar{D}} \quad \cancel{BCD} \quad \cancel{A\bar{B}C} \quad \cancel{AB\bar{C}D} \quad \cancel{ABC\bar{D}} \end{aligned}$$

$$F(W, X, Y, Z) = \sum (m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15})$$

Material	W	X	Y	Z	Index
$m_2 \vee$	0	0	1	0	Step 1
$m_8 \vee$	1	0	0	0	
$m_6 \vee$	0	1	1	0	
$m_9 \vee$	1	0	0	1	
$m_{10} \vee$	1	0	1	0	
$m_{11} \vee$	1	0	1	1	
$m_{14} \vee$	1	1	1	0	
$m_{15} \vee$	1	1	1	1	
$m_2, m_6 \vee$	0	-	1	0	
$m_2, m_10 \vee$	-	0	1	0	
$m_8, m_9 \vee$	1	0	0	-	Step 2
$m_9, m_{10} \vee$	1	0	-	0	
$m_6, m_{14} \vee$	-	1	1	0	
$m_9, m_{15} \vee$	1	0	-	1	
$m_{10}, m_{14} \vee$	1	0	-	-	

Index of material	W	X	Y	Z	Index
$m_2, m_6, m_8, m_9$	1	-	1	1	3
$m_2, m_10, m_{14}, m_{15}$	1	1	1	-	
$m_2, m_6, m_8, m_9, m_{10}, m_{14}, m_{15}$	-	-	1	0	
$m_2, m_10, m_{14}, m_{15}$	-	-	1	0	
$m_8, m_9, m_{10}, m_{14}, m_{15}$	1	0	-	-	2
$m_8, m_9, m_{14}, m_{15}$	1	0	-	-	
$m_{10}, m_{14}, m_{15}$	1	-	1	-	
$m_2, m_6, m_8, m_9, m_{10}, m_{14}, m_{15}$	-	-	1	-	
$Y\bar{Z}$	x	x	x	x	
$W\bar{X}$		x	x	x	
$WY$		x	x	x	

$$F(W, X, Y, Z) = \bar{Y}\bar{Z} + W\bar{X} + WY$$

$$F(W, X, Y, Z) = \sum (m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15})$$

Material	W	X	Y	Z	Index
$m_2$	0	0	1	0	Step 1
$m_8$	1	0	0	0	
$m_6$	0	1	1	0	
$m_9$	1	0	0	1	
$m_{10}$	1	0	1	0	
$m_{11}$	1	0	1	1	
$m_{14}$	1	1	1	0	
$m_{15}$	1	1	1	1	
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	0	-1	0		
$m_2, m_6$	-	0	1	0	
$m_8, m_9$	1	0	0	-	Step 2
$m_9, m_{10}$	1	0	-	0	
$m_6, m_{14}$	-1	1	0	0	
$m_9, m_{15}$	1	0	-	1	
$m_{10}, m_{14}$	1	0	1	-	Step 2
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	1	-1	1	0	

Phase of material	W	X	Y	Z	Index
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	1	-1	1	1	3
$m_8, m_{15}$	1	1	1	-	
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	-	-	1	0	
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	-	-	1	0	
$m_8, m_9, m_{10}, m_{11}$	1	0	-	-	2
$m_8, m_9, m_{10}, m_{11}$	1	0	-	-	
$m_8, m_9, m_{10}, m_{11}$	1	0	-	-	
$m_6, m_{14}, m_{15}$	1	-1	1	-	
$m_6, m_{14}, m_{15}$	1	-1	1	-	
$m_2, m_6, m_8, m_9, m_{10}, m_{11}, m_{14}, m_{15}$	1	-1	1	-	
$Y\bar{Z}$	<del>x</del>	<del>x</del>	x	x	
$W\bar{X}$		<del>x</del>	<del>x</del>	xx	
$WY$		x	<del>x</del>	<del>x</del>	

$$F(W, X, Y, Z) = Y\bar{Z} + W\bar{X} + WY$$

$$f(A, B, C, D) = \sum_{\text{Input variables}} (m_4, m_8, m_{10}, m_{11}, m_{12}, m_{15}) + \sum_{\text{Input variables}} (m_3, m_4)$$

Minterms	A	B	C	D	Index
$\checkmark m_4$	0	1	0	0	1
$\checkmark m_8$	1	0	0	0	
$\checkmark m_9$	1	0	0	1	
$\checkmark m_{10}$	1	0	1	0	2
$\checkmark m_{12}$	1	1	0	0	
$\checkmark m_{11}$	1	0	1	1	3
$\checkmark m_{14}$	1	1	1	0	
$\checkmark m_{15}$	1	1	1	1	4
<del><math>\checkmark m_4, m_{12}</math></del>	-	1	0	0	
$\checkmark m_8, m_9$	1	0	0	-	1
$\checkmark m_8, m_{10}$	1	0	-	0	
$\checkmark m_8, m_{12}$	1	-	0	0	
$\checkmark m_9, m_{11}$	1	0	-	1	
$\checkmark m_{10}, m_{11}$	1	0	1	-	2
$\checkmark m_{10}, m_{14}$	1	-	1	0	
$\checkmark m_{12}, m_{14}$	1	1	-	0	
$\checkmark m_{12}, m_{15}$	1	1	-	0	

Minterms	A	B	C	D	Index
$\checkmark m_{11}, m_{15}$	1	-	1	1	3
$\checkmark m_{12}, m_{15}$	1	1	1	-	
<del><math>\checkmark m_8, m_9, m_{10}, m_{11}</math></del>	1	0	-	-	
$m_8, m_{10}, m_{11}, m_{15}$	1	0	-	-	1
<del><math>\checkmark m_8, m_{12}, m_{10}, m_{11}</math></del>	1	-	-	0	
$m_8, m_{10}, m_{11}, m_{15}$	1	-	-	0	
<del><math>\checkmark m_{10}, m_{11}, m_{12}, m_{15}</math></del>	1	-	1	-	2
$m_{10}, m_{11}, m_{12}, m_{15}$	1	-	1	-	

$f_1(A, B, C, D) = B\bar{C}\bar{D} + A\bar{C} + \bar{A}\bar{B}$   
 Essential prime implicants  
 $f_2(A, B, C, D) = B\bar{C}\bar{D} + A\bar{C} + \bar{A}\bar{D}$   
 Essential prime implicants

Minterms	$m_4$	$m_8$	$m_{10}$	$m_{11}$	$m_{12}$	$m_{15}$
$B\bar{C}\bar{D}$	*	*	*	*	*	*
$A\bar{B}$		*	*	*	*	
$\bar{A}\bar{D}$		*	*	*	*	
$AC$		*	*	*	*	

$f_1(A, B, C, D)$   
 $f_2(A, B, C, D)$

Sărbătorește: Există și, pe de o parte, de porti NAND cu 2 și 3 intrări și, pe de altă parte, doar de porti NAND cu 2 intrări, să se presteze, folosind metoda Quine-Mccluskey, circuitul logic combinational presupunător celei mai puțin semnificative ieșiri a unui convertor din cod excess de 3 în cod 2 din 5.

Sărbătorește: Fănd date funcție logică (booleană)  $S(fw, z_1, z_2, z_3) = \sum(m_0, m_4, m_5, m_6, m_7, m_8, m_9, m_{11}, m_{15})$  și aplicând metodele Karnaugh, respectiv Quine - Mccluskey, să se determine formulele minime care corespund rezultatelor exprimării date și să se implementeze rezultatul de porti NOR cu 2 și 3 intrări.

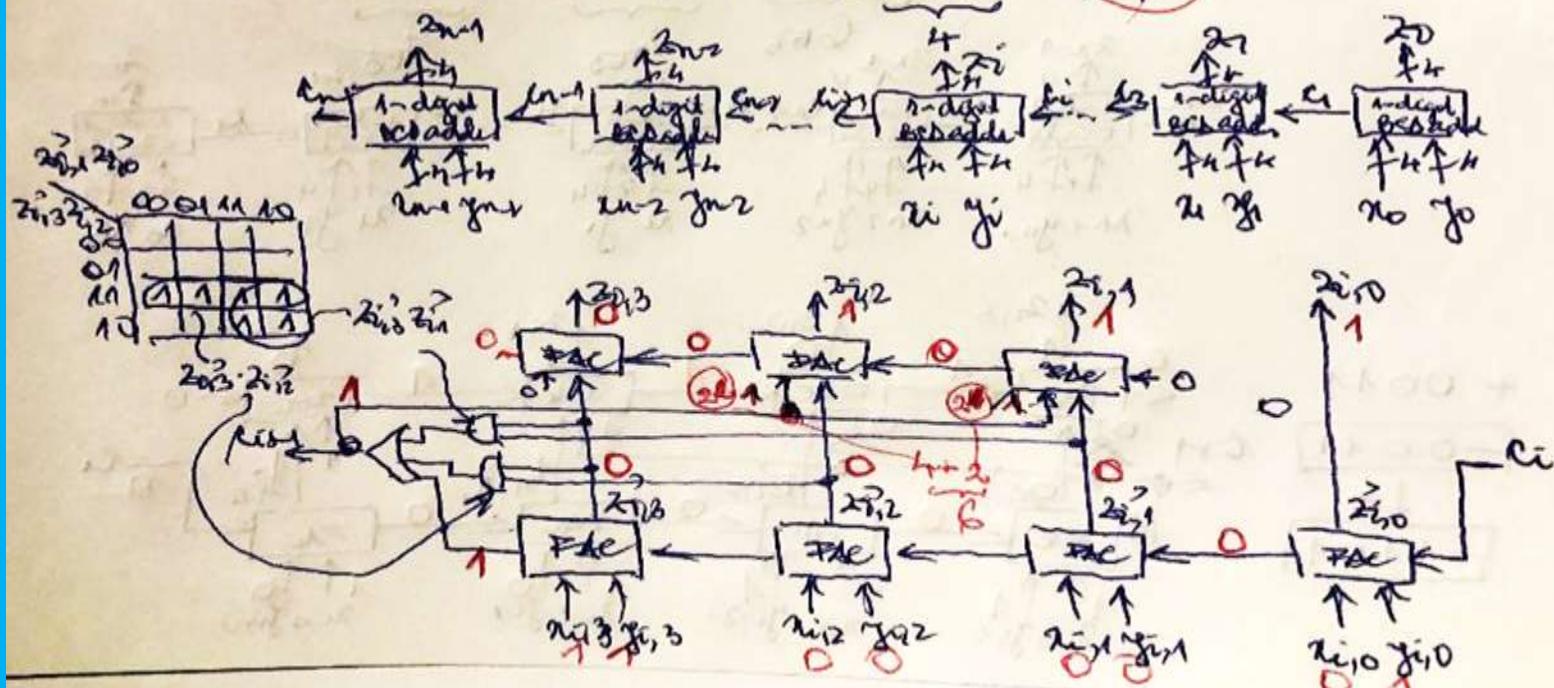
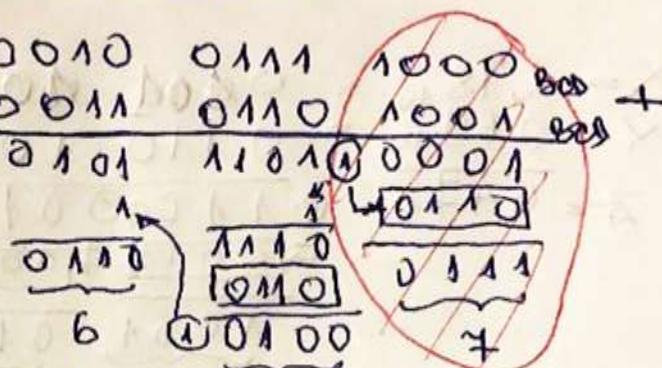
Sărbătorește: Se consideră expresia booleană  $F(z_3, z_2, z_1, z_0) = \sum(m_1, m_2, m_5, m_7, m_8, m_9, m_{10}, m_{13}, m_{15})$  și se cere obținerea tuturor soluțiilor minime care rezultă din metodele Karnaugh și Quine - Mccluskey. Acăd la dispozitiv porti NAND cu 2 și 3 intrări, să se realizeze implementarea soluțiilor minime.

## BCD Adder

$$X = 2 + 8_{10} = 0010$$

$$Y = 3 + 6 + 9_{10} = 0011 \quad 0110$$

$$Z = \underline{6 + 4 + 7}_{10}$$



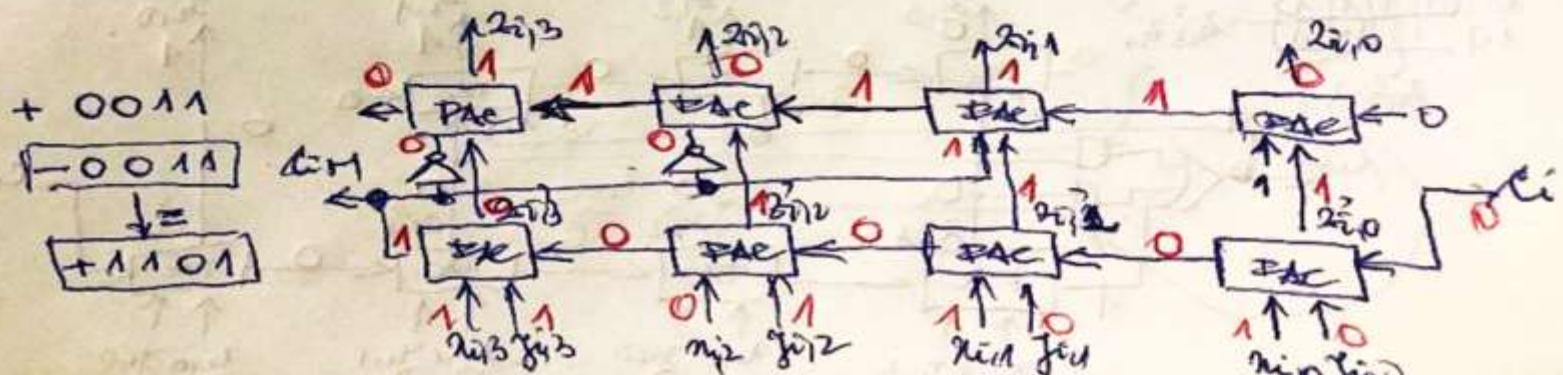
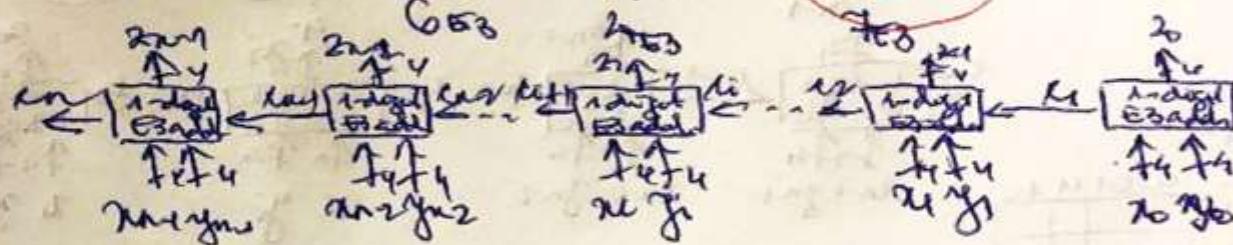
## Three-Three Adder

$$X = 278_{10} = 0100\ 1010$$

$$Y = 369_{10} = 0110\ 1001$$

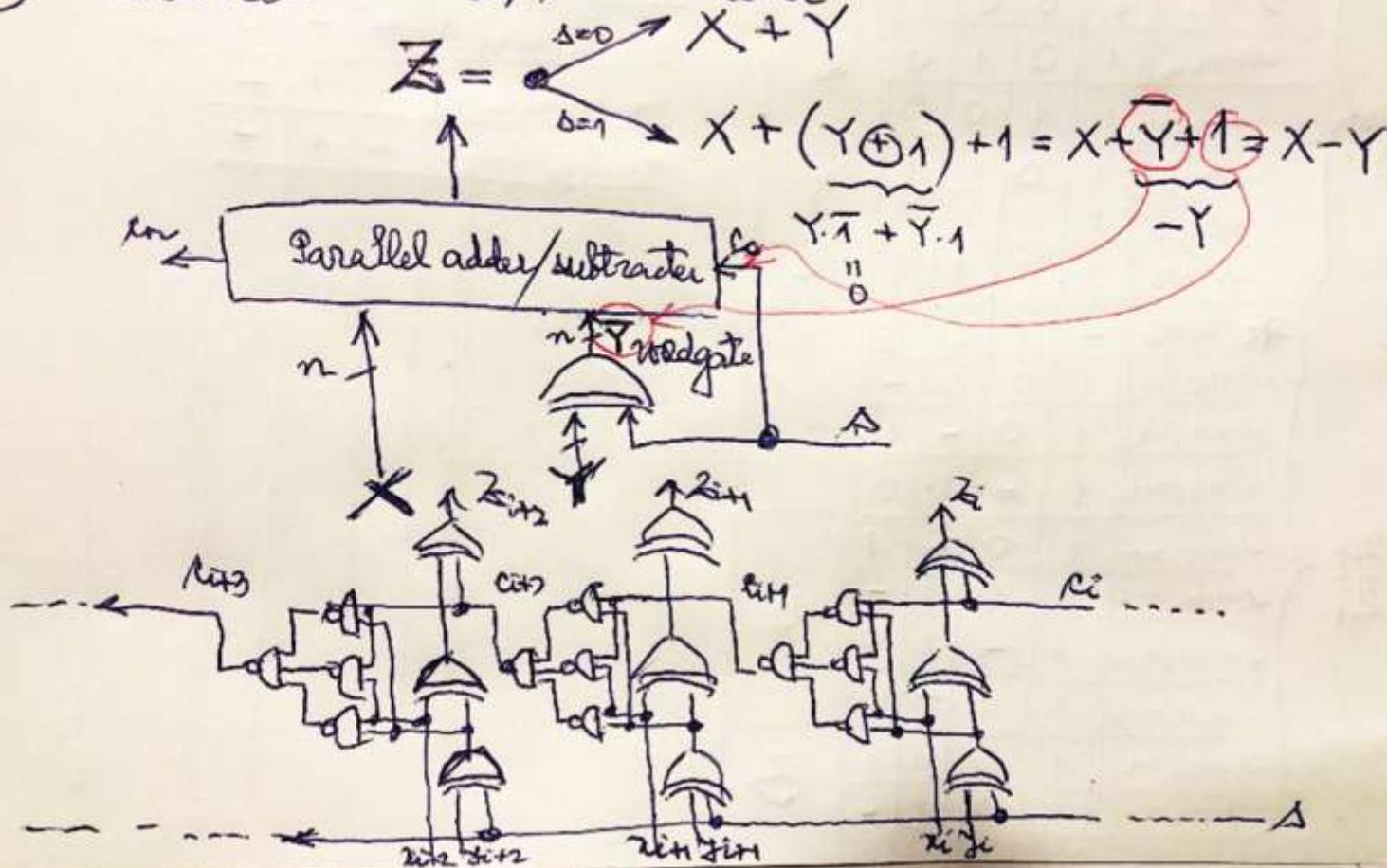
$$Z = 647_{10}$$

$$\begin{array}{r} 01100 \oplus 0100 \oplus 1011 \\ \hline 10011 \quad 10011 \quad 10011 \\ \hline 1001 \quad 0111 \quad 1010 \\ \hline 1010 \end{array}$$



## Subtractors

- ① Parallel adder/subtractor

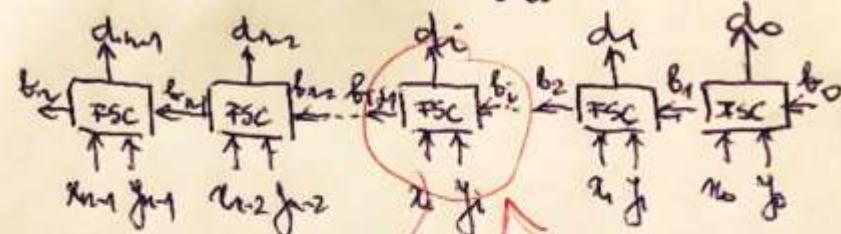


## Subtractors

### ② Parallel subtracter

$$\begin{array}{r}
 X = 17_{10} = 10001_2 - \text{borrow} \\
 Y = 13_{10} = 01101_2 \\
 \hline
 D = 4_{10} = \underline{\underline{00100}}_{10}
 \end{array}$$

FSC - Full Subtracter Cell



Truth table

$x_i$	$y_i$	$b_i$	$b_{i+1}$	$d_i$
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	0
1	0	0	0	1
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1

$$x_i - (y_i + b_i) \Rightarrow$$

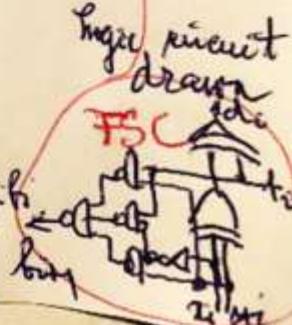
Logic equations

$$\left\{
 \begin{aligned}
 d_i &= \sum(m_1, m_2, m_3, m_4) = \bar{x}_i \bar{y}_i b_i + \bar{x}_i y_i \bar{b}_i + x_i \bar{y}_i \bar{b}_i + x_i y_i b_i = \\
 &= (\bar{x}_i \bar{y}_i + x_i y_i) b_i + (\bar{x}_i \bar{y}_i + x_i \bar{y}_i) \bar{b}_i = x_i \oplus y_i \oplus b_i \\
 b_{i+1} &= \sum(m_1, m_2, m_3, m_4)
 \end{aligned}
 \right.$$

Logic equation minimization

$x_i$	00	01	11	10
$y_i$	0	0	1	1
$b_i$	0	1	1	0

$$\Rightarrow b_{i+1} = \bar{x}_i b_i + \bar{x}_i y_i + y_i b_i$$



## One's complement adder

$$X = +38_{10} = 00100110_{2-SM}$$

$$Y = +42_{10} = 00101010_{2-SM}$$

$$\begin{array}{r} X \\ Y \\ \hline Z = +80_{10} \end{array} \quad \underbrace{00101000}_{+80_{10}}$$

$$X = +38_{10} = 00100110_{2-CI}$$

$$Y = -42_{10} = 11010101_{2-CI}$$

$$\begin{array}{r} X \\ Y \\ \hline Z = -4_{10} \end{array} \quad \underbrace{\begin{array}{r} 01111011 \\ \downarrow c_1 \rightarrow SM \\ 10000100 \\ -4_{10} \end{array}}_{\text{end around carry}}$$

$$X = -38_{10} = 11011001_{2-CI}$$

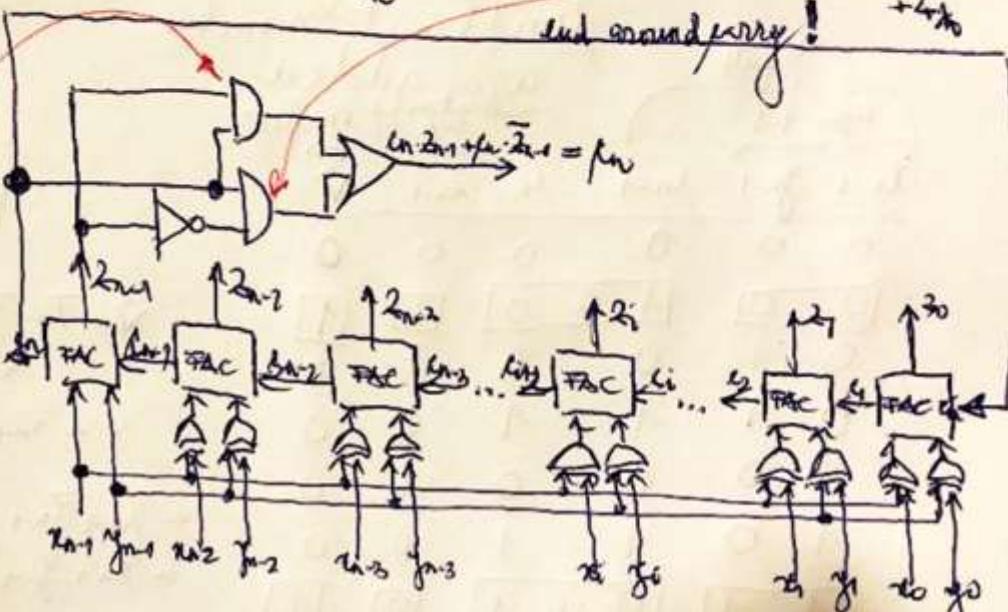
$$Y = +42_{10} = 00101010_{2-CI}$$

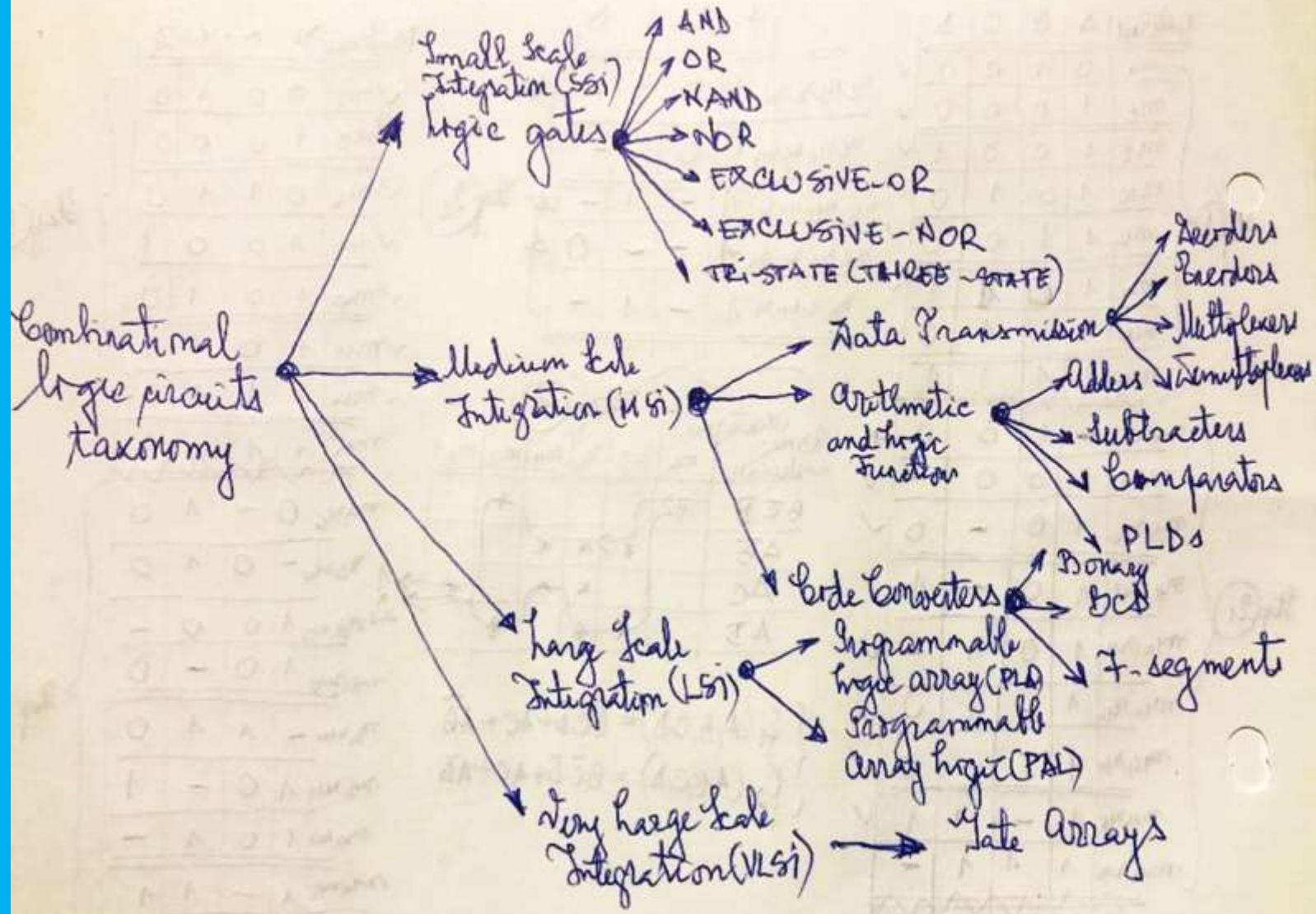
$$\begin{array}{r} X \\ Y \\ \hline Z = +4_{10} \end{array} \quad \underbrace{\begin{array}{r} 00000011 \\ \downarrow c_1 \rightarrow end around carry \\ 0000D100 \\ +4_{10} \end{array}}_{\text{end around carry}}$$

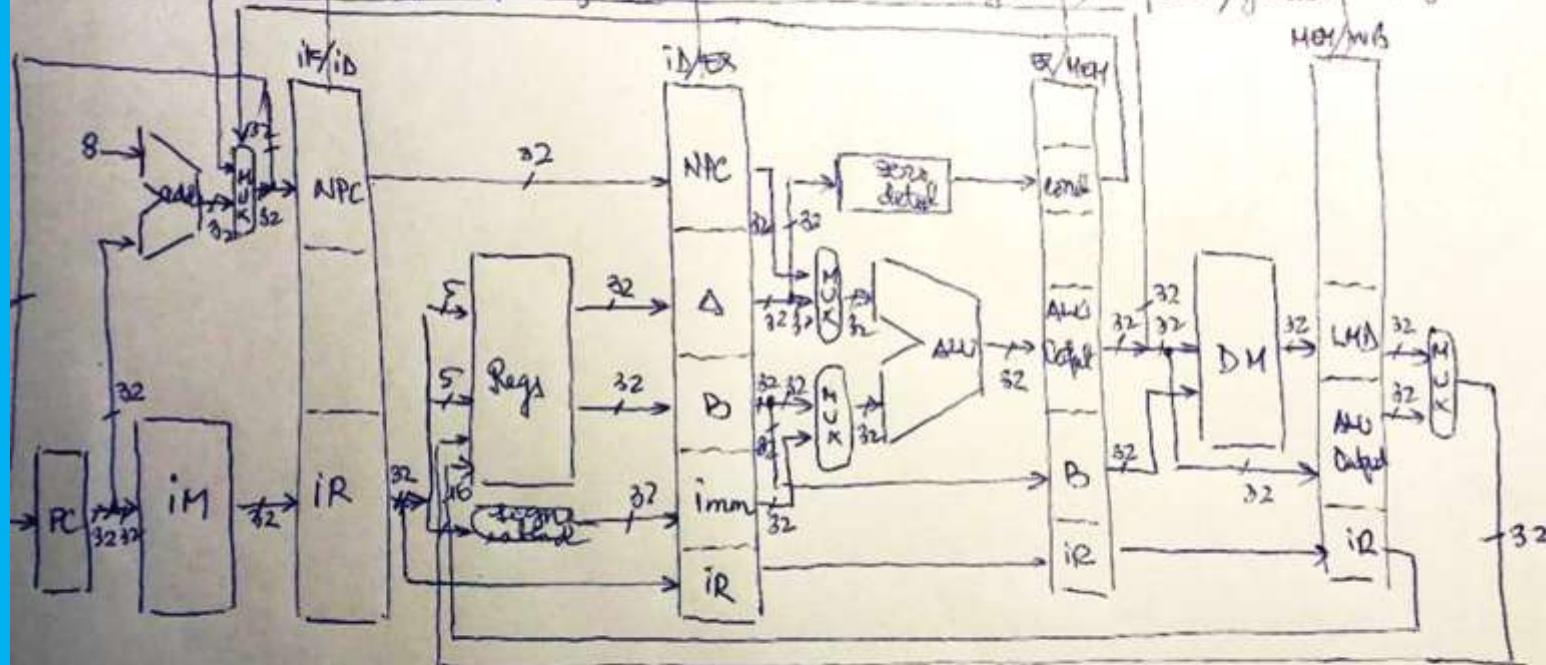
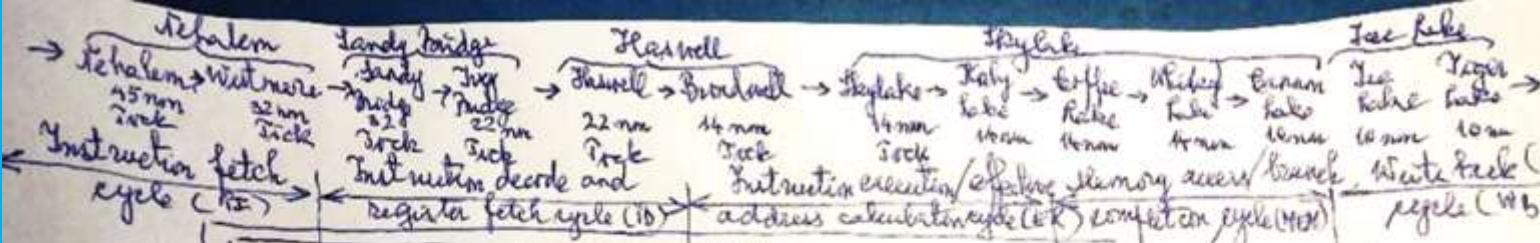
$$X = -38_{10} = 11011001_{2-CI}$$

$$Y = -42_{10} = 11010101_{2-CI}$$

$$\begin{array}{r} X \\ Y \\ \hline Z = -80_{10} \end{array} \quad \underbrace{\begin{array}{r} 11010111 \\ \downarrow c_1 \rightarrow SM \\ 11010000 \\ -80_{10} \end{array}}_{\text{end around carry}}$$







PC - Program pointer

iM - Instruction memory

IR - Instruction register

NPC - Next program counter

MUX - Multiplexer

Regs - Register file

A, B, C, D - Buffer registers

Immediate

ALU - Arithmetic/Logic unit

DM - Data memory

LMD - Load memory data register

## Addition overflow detection

Definition: Overflow is detected when two signed 2's complement numbers are added

Inputs				Outputs	
sign bits				high bit overflow	
$x_{n-1}$	$y_{n-1}$	$x_{n-1}$	$y_{n-1}$	$z_{n-1}$	$\checkmark$
0 0	0	0 0	0 0	0 0	0
0 0	1	1 + 0	1	1	1
0 1	0	0	1	0	0
0 1	1	1	0	0	0
1 0	0	0	1	0	0
1 0	1	1	0	0	0
1 1	0	0 + 1	10	1	1
1 1	1	1	1	0	0

if both operands are positive  
and the sum is negative

if both operands are negative  
and the sum is positive

$$\checkmark = \bar{x}_{n-1} \oplus \bar{y}_{n-1}$$

$$\checkmark = \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} + \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1}$$

$$A + B = A \oplus B \oplus AB$$

$$\checkmark = \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} =$$

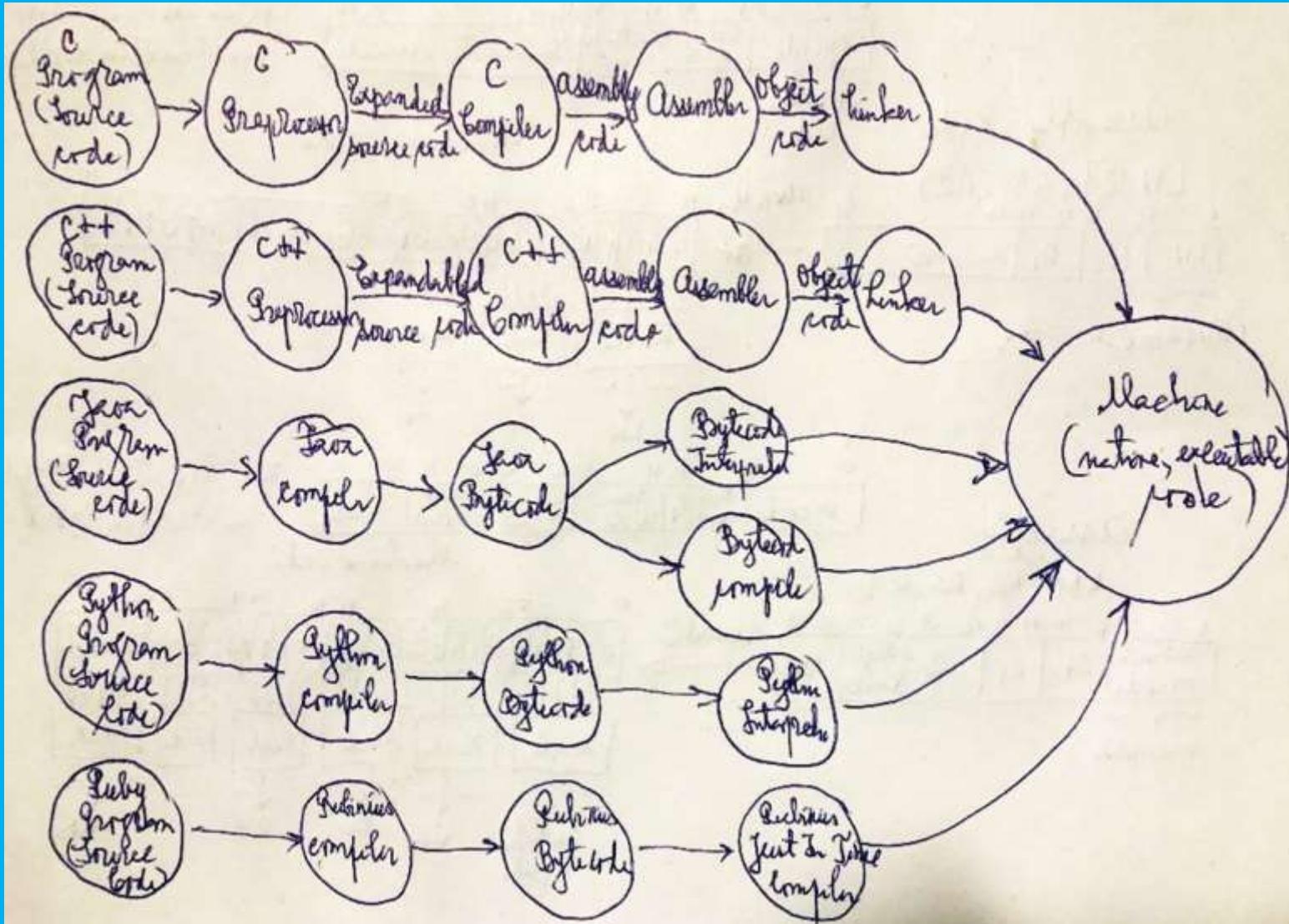
$$\bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1}$$

$$= \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} =$$

$$= \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus (\bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1}) \bar{x}_{n-1} =$$

$$= \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} = \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1}$$

$$= \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} \oplus \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1} = \bar{x}_{n-1} \bar{y}_{n-1} \bar{x}_{n-1}$$



0	5-6	10-11	15-16	31
Operands	Source register	Destination register	Immediate operand	

i (Immediate) type instruction word

Assembly code

LW R1, 45(R2)

0 5-6 10-11 15-16

1 21 22 23 24 25 26 27

2 LW | R2 | R1 | 45

Operation code

Machine code

0 5-6 10-11 15-16 31

1 00011101001011010000000000000000

2 11111111111111111111111111111111

3 00000000000000000000000000000000

4 00000000000000000000000000000000

5 00000000000000000000000000000000

6 00000000000000000000000000000000

7 00000000000000000000000000000000

8 00000000000000000000000000000000

9 00000000000000000000000000000000

10 00000000000000000000000000000000

11 00000000000000000000000000000000

12 00000000000000000000000000000000

13 00000000000000000000000000000000

14 00000000000000000000000000000000

15 00000000000000000000000000000000

16 00000000000000000000000000000000

17 00000000000000000000000000000000

18 00000000000000000000000000000000

19 00000000000000000000000000000000

20 00000000000000000000000000000000

21 00000000000000000000000000000000

22 00000000000000000000000000000000

23 00000000000000000000000000000000

24 00000000000000000000000000000000

25 00000000000000000000000000000000

26 00000000000000000000000000000000

27 00000000000000000000000000000000

Assembly code

ADD R3, R4, R1

0 5-6 10-11 15-16 20-21 25-26 27

1 22 23 24 25 26 27

2 R3 | R1 | R4 | Shift | ADD

3 0-0

4 -- -- -- -- -- --

5 Mnemonic

Assembly

Machine code

0 5-6 10 15-16 22 23 28

1 01110111001011010000000000000000

2 11111111111111111111111111111111

3 00000000000000000000000000000000

4 00000000000000000000000000000000

5 00000000000000000000000000000000

6 00000000000000000000000000000000

7 00000000000000000000000000000000

8 00000000000000000000000000000000

9 00000000000000000000000000000000

10 00000000000000000000000000000000

11 00000000000000000000000000000000

12 00000000000000000000000000000000

13 00000000000000000000000000000000

14 00000000000000000000000000000000

15 00000000000000000000000000000000

16 00000000000000000000000000000000

17 00000000000000000000000000000000

18 00000000000000000000000000000000

19 00000000000000000000000000000000

20 00000000000000000000000000000000

21 00000000000000000000000000000000

22 00000000000000000000000000000000

23 00000000000000000000000000000000

24 00000000000000000000000000000000

25 00000000000000000000000000000000

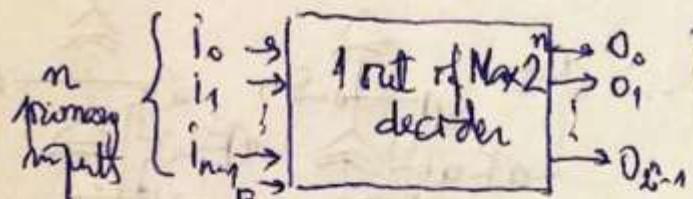
26 00000000000000000000000000000000

27 00000000000000000000000000000000

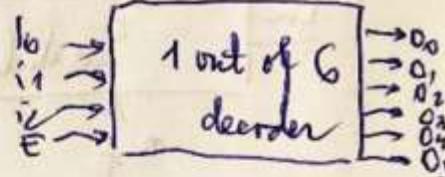
Sundays

\* Where used?

## Block diagram

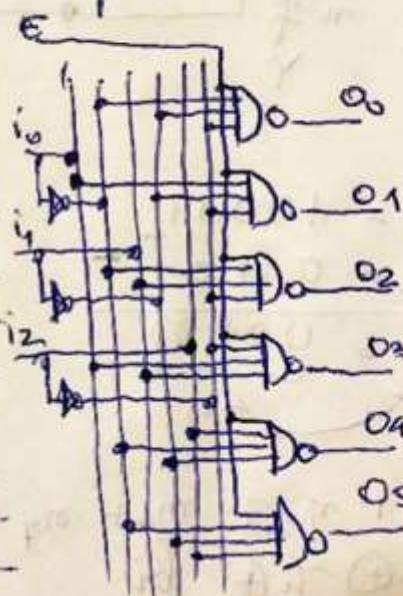


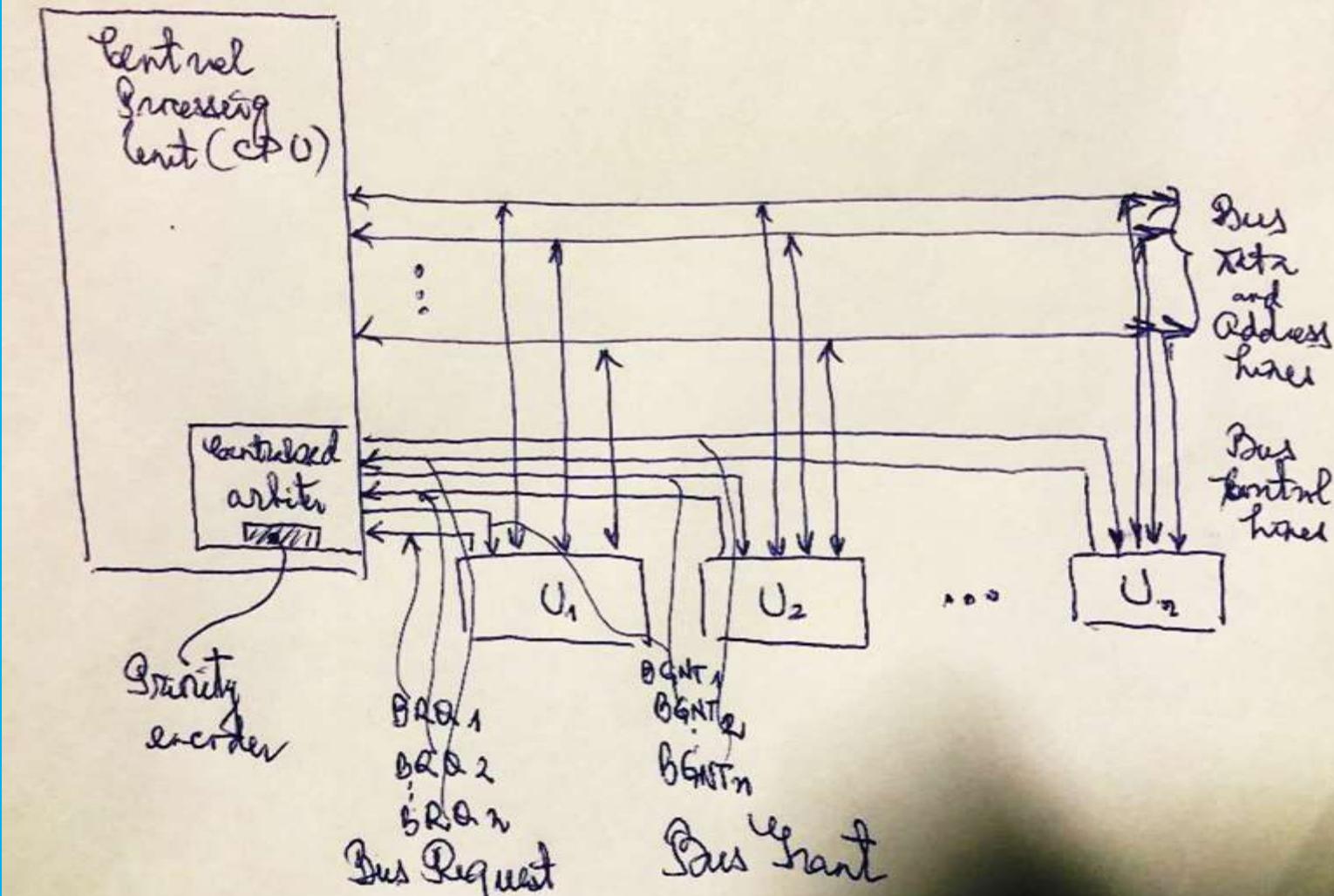
Max  $2^n$   
primary (user definable)  
outputs



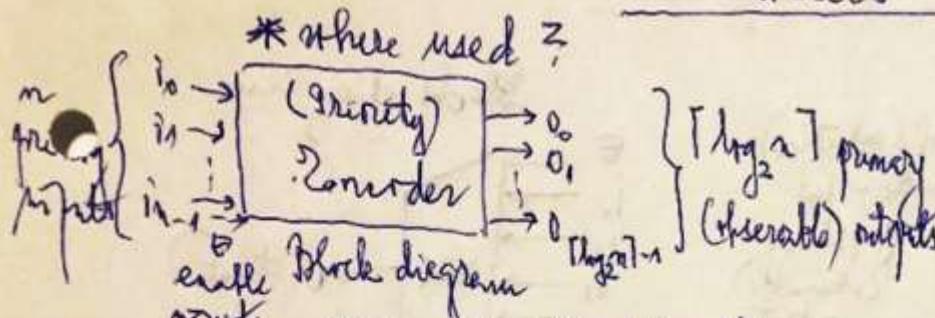
## Truth table

cycle no	permutation matrix	E	i <sub>1</sub>	i <sub>2</sub>	i <sub>3</sub>	i <sub>4</sub>	i <sub>5</sub>	i <sub>6</sub>	i <sub>7</sub>	i <sub>8</sub>	i <sub>9</sub>	i <sub>10</sub>	Primary outputs
0	X X X	0	0	0	0	0	0	0	0	0	0	0	0, 0, 0, 0, 0, 0, 0, 0, 0, 0
1	0 0 0	1	1	1	1	1	1	1	1	1	1	0	0, 1, 0, 1, 0, 1, 0, 1, 0, 1
2	0 0 1	1	1	1	1	1	1	1	1	1	1	1	0, 1, 0, 1, 0, 1, 0, 1, 0, 1
3	0 1 0	1	1	1	1	1	1	1	1	1	1	1	0, 1, 0, 1, 0, 1, 0, 1, 0, 1
4	0 1 1	1	1	1	0	1	1	1	1	1	1	1	0, 1, 0, 1, 0, 1, 0, 1, 0, 1
5	1 0 0	1	0	1	1	1	1	1	1	1	1	1	0, 0, 1, 1, 1, 1, 1, 1, 1, 1
6	1 0 1	0	1	1	1	1	1	1	1	1	1	1	0, 0, 1, 1, 1, 1, 1, 1, 1, 1





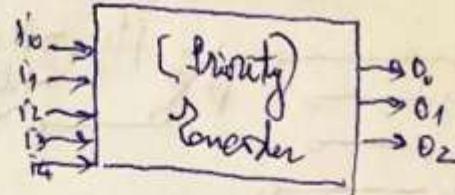
## Poncoders



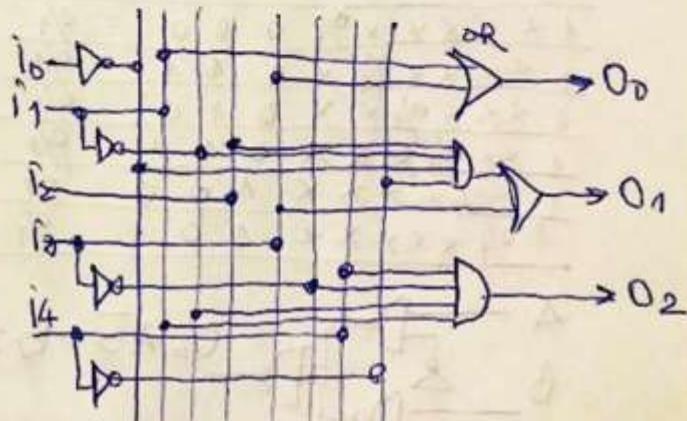
Priority:

Primary inputs	Priority (reverse)
$i_4 \ 1 \ 3 \ 2 \ 1 \ 0$	$O_2 \ O_1 \ O_0$
$4 \ 1 \ 5 \ 2 \ 3$	$2^4 \ 2^3 \ 2^2$ weight

$$\begin{array}{r}
 \times 1 \times \times \quad 0 \ 1 \ 1 \\
 \times 0 \times 1 \times \quad 0 \ 0 \ 1 \\
 \times 0 \times 0 \ 1 \quad 0 \ 0 \ 0 \\
 1 \ 0 \times 0 \ 0 \quad 1 \ 0 \ 0 \\
 \hline
 0 \ 0 \ 1 \ 0 \ 0 \quad 0 \ 1 \ 0
 \end{array}$$

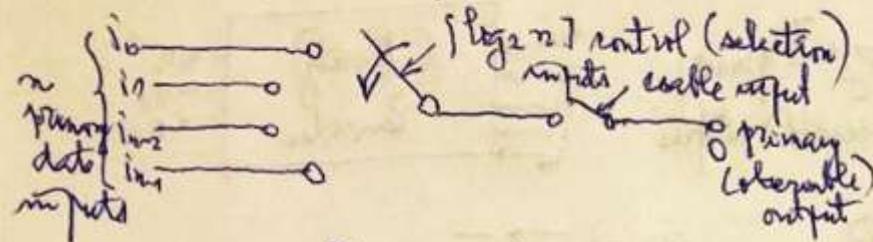


$$\begin{cases}
 O_0 = \overline{i_4} \cdot \overline{i_3} \cdot \overline{i_1} \cdot \overline{i_0} \\
 O_1 = i_3 + \overline{i_4} \cdot \overline{i_3} \cdot \overline{i_2} \cdot \overline{i_1} \cdot \overline{i_0} = i_3 + \overline{i_4} \cdot i_2 \cdot \overline{i_1} \cdot \overline{i_0} \\
 O_2 = i_3 + \overline{i_3} \cdot i_1 = i_3 + i_1
 \end{cases}$$



## Multiplexer

\* Where used?



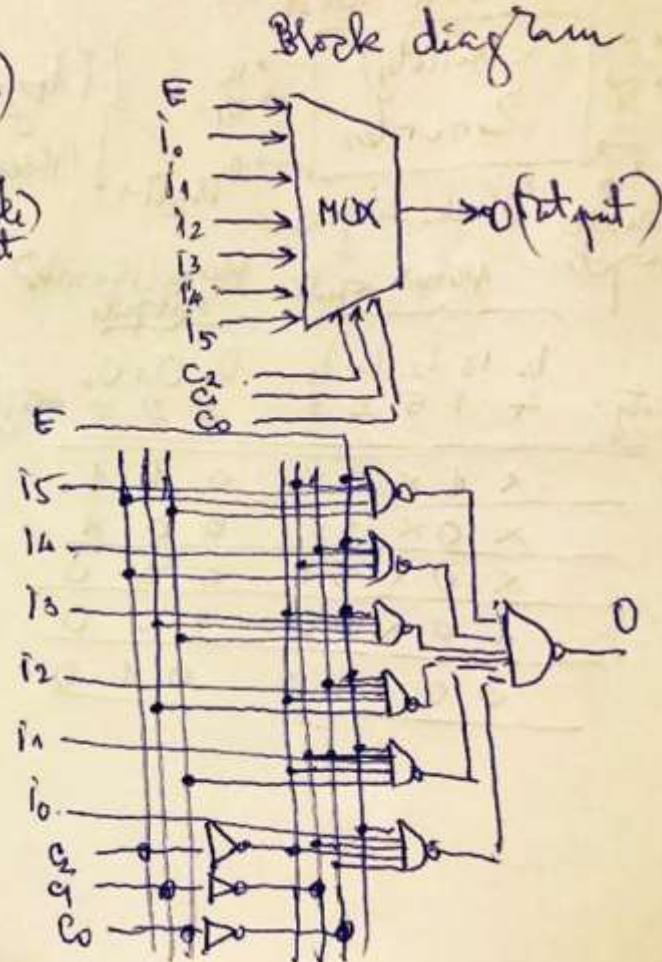
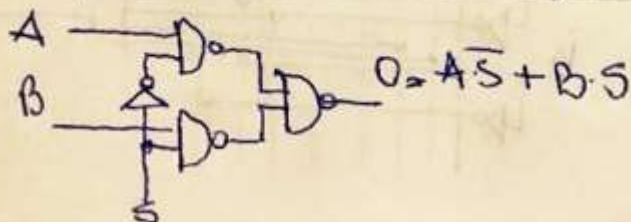
Truth table

Inputs:  $i_0, i_1, i_2, i_3, i_4, i_5$ ,  $E$

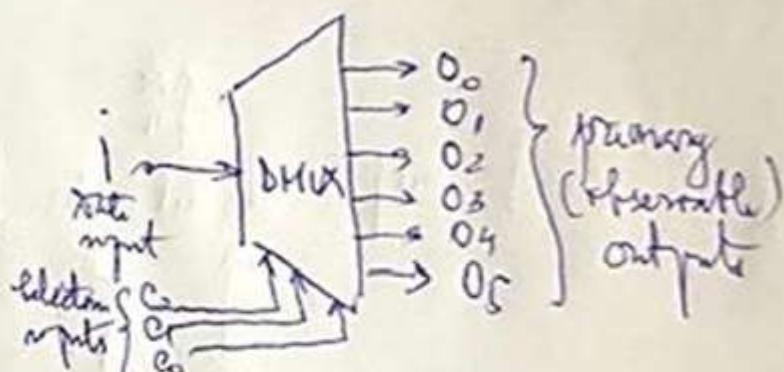
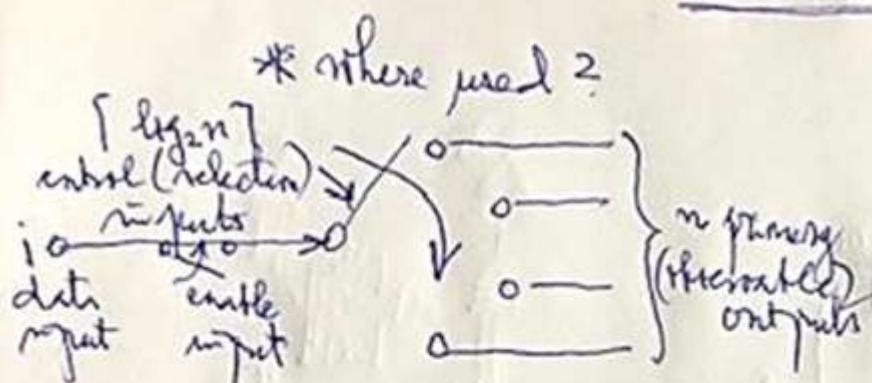
Control (selection):  $i_{15}, i_{14}, i_{13}, i_{12}, i_{11}, i_{10}$

Output:  $O$

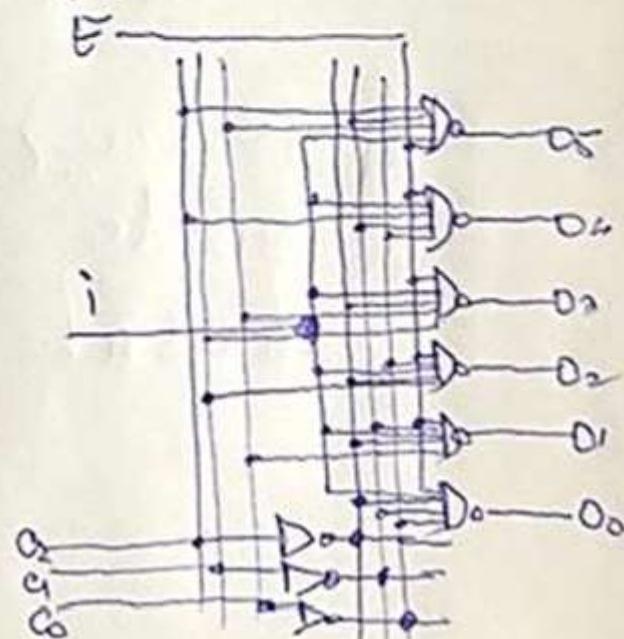
$i_5$	$i_4$	$i_3$	$i_2$	$i_1$	$i_0$	$C_2$	$C_1$	$C_0$	$O$
$0$	$X$	$0$							
$1$	$X$	$X$	$X$	$X$	$0$	$0$	$0$	$0$	$0/1$
$1$	$X$	$X$	$X$	$0/1$	$X$	$0$	$0/1$	$0/1$	$0/1$
$1$	$X$	$X$	$0/1$	$X$	$X$	$0$	$1$	$0$	$0/1$
$1$	$X$	$X$	$0/1$	$X$	$X$	$0$	$1$	$1$	$0/1$
$1$	$X$	$0/1$	$X$	$X$	$X$	$0$	$1$	$1$	$0/1$
$1$	$X$	$0/1$	$X$	$X$	$X$	$1$	$0$	$0$	$0/1$
$1$	$0/1$	$X$	$X$	$X$	$X$	$1$	$0$	$1$	$0/1$



## Demultiplexers



E	i	C <sub>2</sub> C <sub>1</sub> C <sub>0</sub>	O <sub>5</sub>	O <sub>4</sub>	O <sub>3</sub>	O <sub>2</sub>	O <sub>1</sub>	O <sub>0</sub>
0	x	xxx	.	1	1	1	1	1
1	1/	000	1	1	1	1	1	1/
1	1/	001	1	1	1	1	1/	1
1	1/	010	1	1	1	1	1	1
1	1/	011	1	1	1/	1	1	1
1	1/	100	1	1/	1	1	1	1
1	0/	101	1/	1	1	1	1	1



Inputs				Outputs		
A	B	$\bar{A}$	$\bar{B}$	$A > B$	$A = B$	$A < B$
0	0	1	1	0	1	0
0	0	1	0	0	0	1
0	1	1	0	0	0	1
0	1	1	0	0	1	0
0	1	0	0	1	0	0
0	1	0	1	0	1	0
0	1	1	0	0	0	1
0	1	1	1	0	0	1
1	0	0	1	0	0	0
1	0	0	1	1	0	0
1	0	1	0	0	1	0
1	0	1	0	0	0	1
1	1	0	1	0	0	0
1	1	0	1	1	0	0
1	1	1	0	1	0	0
1	1	1	1	0	1	0

## Comparators

$A :: B$

$a_3 \bar{a}_2 \bar{a}_1 \bar{a}_0$	$b_3 \bar{b}_2 \bar{b}_1 \bar{b}_0$	$A > B$				
00	00	00	11	10	11	
00	00	1				
01	1					
01		1				
10		1	1			

$a_3 \bar{a}_2 \bar{a}_1 \bar{a}_0$	$b_3 \bar{b}_2 \bar{b}_1 \bar{b}_0$	$A \neq B$				
00	00	01	11	10	00	
00	00	1	1	1	1	
01	1					
11			1			
10				1		

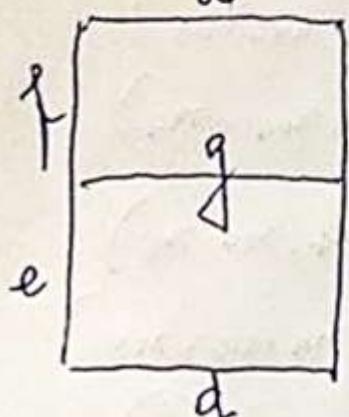
$$(A > b) = a_3 b_1 + a_3 a_2 \bar{b}_0 + \bar{a}_3 \bar{b}_1 \bar{b}_0 \quad (A < B) = \bar{a}_3 b_1 + \bar{a}_3 \bar{a}_2 b_0 + \bar{a}_3 \bar{b}_1 b_0$$

$a_3 \bar{a}_2 \bar{a}_1 \bar{a}_0$   $b_3 \bar{b}_2 \bar{b}_1 \bar{b}_0$   $A = B$

$a_3 \bar{a}_2 \bar{a}_1 \bar{a}_0$	$b_3 \bar{b}_2 \bar{b}_1 \bar{b}_0$	$A = B$				
00	00	01	11	10	11	
00	00	1				
01	1					
11			1			
10				1		

$$(A = B) = \bar{a}_3 \bar{b}_1 \bar{b}_0 \bar{b}_0 + \bar{a}_3 a_2 \bar{b}_1 \bar{b}_0 + a_3 \bar{a}_2 b_1 \bar{b}_0 + a_3 \bar{a}_2 \bar{b}_1 b_0$$

# Binary to 7 segments Converters



$$a = 2 + 3 + 5 + 6 + 7 + 8 + 9 + 0$$

$$b = 1 + 2 + 3 + 4 + 7 + 8 + 9 + 0$$

$$c = 1 + 3 + 4 + 5 + 6 + 7 + 8 + 9 + 0$$

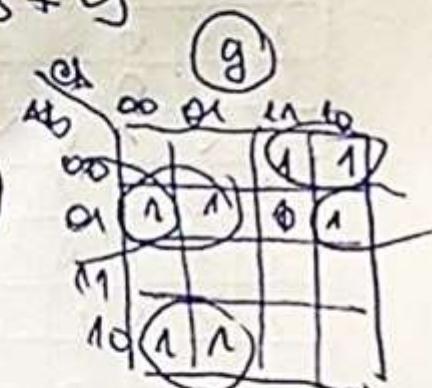
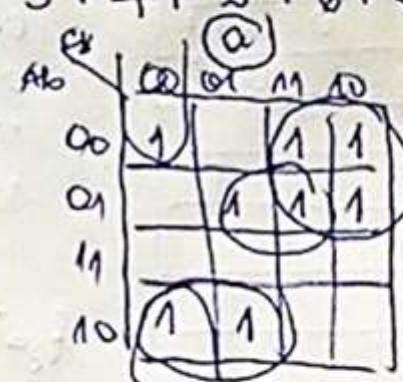
$$d = 2 + 3 + 5 + 6 + 8 + 9 + 0$$

$$e = 2 + 6 + 8 + 0$$

$$f = 4 + 5 + 6 + 8 + 9 + 0$$

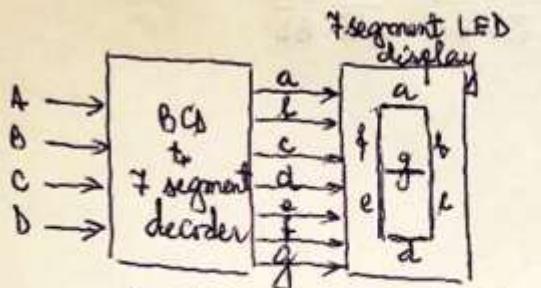
$$g = 2 + 3 + 4 + 5 + 6 + 8 + 9$$

A	B	C	D	a	f	c	d	e	f	g
0	0	0	0	1	0	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	1	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1	1	1	1
0	1	1	1	1	1	1	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	1	1	1
1	0	1	0	1	1	1	1	1	1	1
1	0	1	1	1	1	1	1	1	1	1
1	1	0	0	1	1	1	1	1	1	1
1	1	0	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1



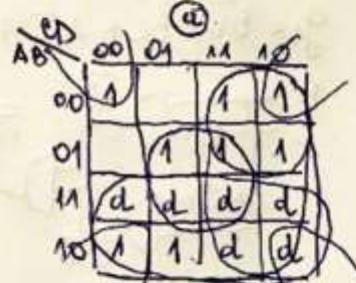
$$\begin{aligned} a &= \overline{B}\overline{C}\overline{D} + A\overline{B}\overline{C} + \\ &\quad + \overline{A}B\overline{D} + \overline{A}\overline{C} \end{aligned}$$

$$\begin{aligned} g &= \overline{A}\overline{B}\overline{D} + A\overline{B}\overline{C} + \\ &\quad + \overline{A}\overline{B}C + A\overline{B}\overline{C} \end{aligned}$$

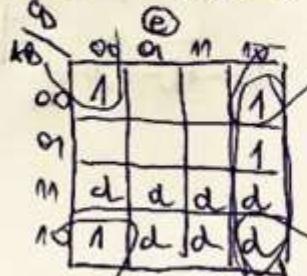


Inputs				Outputs						
$2^3$	$2^2$	$2^1$	$2^0$	a	b	c	d	e	f	g
0	0	0	0	1	1	1	1	1	1	0
0	0	0	1	0	1	1	0	0	0	0
0	0	1	0	1	1	0	1	1	0	1
0	0	1	1	1	1	1	0	0	0	1
0	1	0	0	0	1	1	0	0	1	1
0	1	0	1	1	0	1	1	0	1	1
0	1	1	0	1	0	1	1	1	1	1
0	1	1	1	1	1	0	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	0	1	1
1	0	1	0	d	d	d	d	d	d	d
1	0	1	1	d	d	d	d	d	d	d
1	1	0	0	d	d	d	d	d	d	d
1	1	0	1	d	d	d	d	d	d	d
1	1	1	0	d	d	d	d	d	d	d
1	1	1	1	d	d	d	d	d	d	d

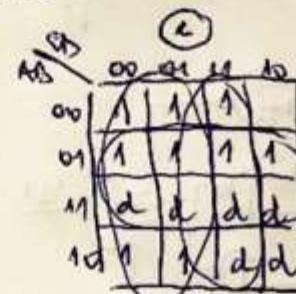
$$\left\{ \begin{array}{l} a = 0 + 2 + 3 + 5 + 6 + 7 + 8 + 9 \\ b = 0 + 1 + 2 + 3 + 4 + 7 + 8 + 9 \\ c = 0 + 1 + 3 + 4 + 5 + 6 + 7 + 8 + 9 \\ d = 0 + 2 + 3 + 5 + 6 + 8 + 9 \\ e = 0 + 2 + 6 + 8 \\ f = 0 + 4 + 5 + 6 + 8 + 9 \\ g = 2 + 3 + 4 + 5 + 6 + 8 + 9 \end{array} \right.$$



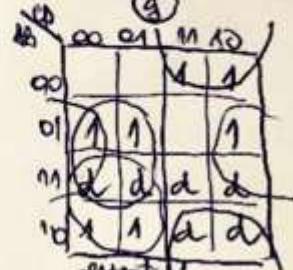
$$a = A + C + BD + \overline{BD}$$



$$e = \overline{BD} + \overline{CD}$$



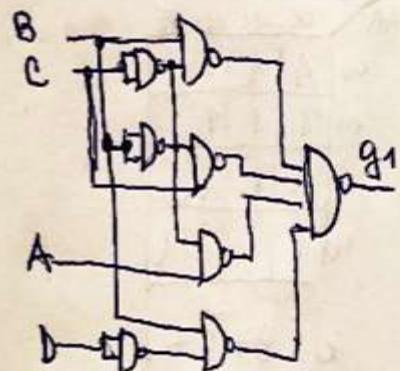
$$c = B + \overline{C} + D$$



$$\begin{aligned} g &= BC + \overline{BC} + B\overline{D} + A\overline{C} = \\ &= B\overline{C} + \overline{B}C + B\overline{D} + A\overline{C} = \\ &= B\overline{C} + \overline{B}C + B\overline{D} + A\overline{C} = \end{aligned}$$

$A \oplus C$

		g			
		00	01	11	10
00		1	1		
01	A	1	1	1	
11	A	d	d	d	d
10		1	1	d	d



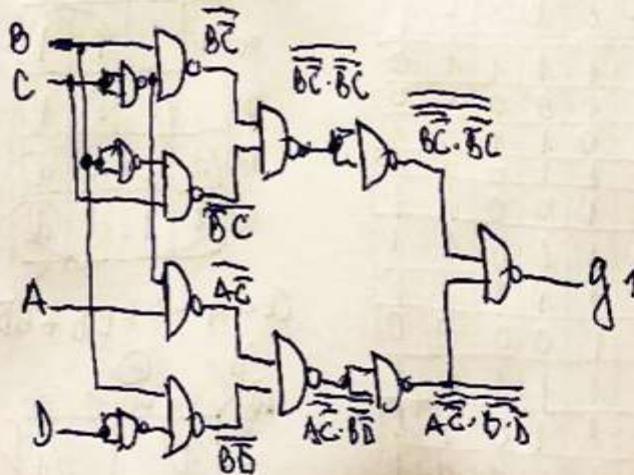
$$g_1 = \overline{B\bar{C} + \bar{B}C + A\bar{C} + B\bar{D}} = \overline{\bar{B}\bar{C} \cdot \bar{B}C \cdot A\bar{C} \cdot B\bar{D}}$$

$$g_2 = B\bar{C} + \bar{B}C + A\bar{C} + C\bar{D}$$

$$g_3 = B\bar{C} + \bar{B}C + A\bar{B} + B\bar{D}$$

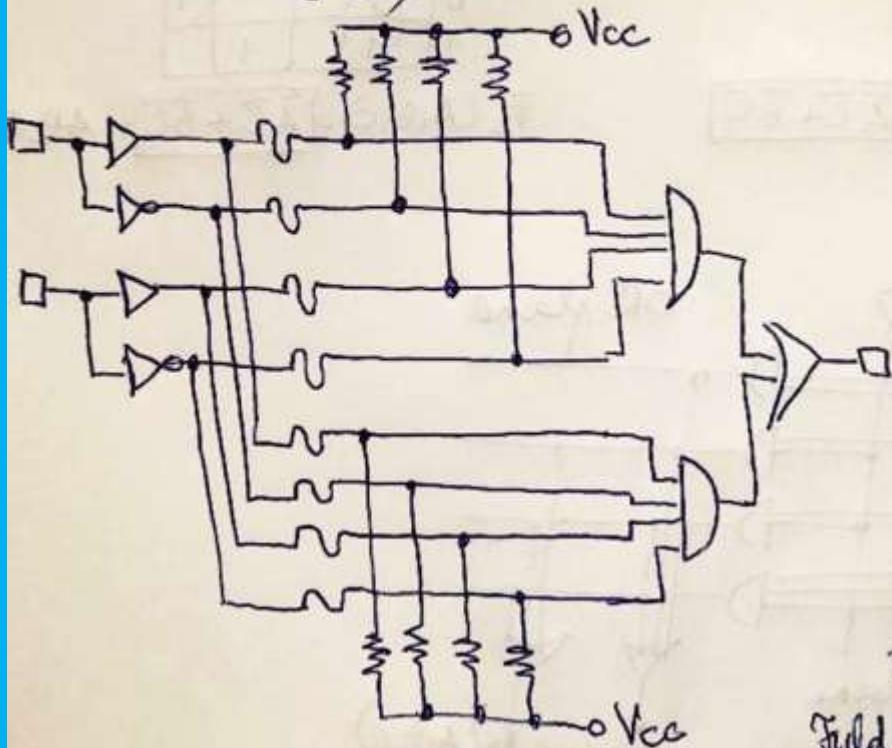
$$g_4 = B\bar{C} + \bar{B}C + A\bar{B} + C\bar{D}$$

$$g_1 = \overline{B\bar{C} + \bar{B}C + A\bar{C} + B\bar{D}} = \overline{B\bar{C} + \bar{B}C} \cdot \overline{A\bar{C} + B\bar{D}} = \overline{\overline{B\bar{C}} \cdot \overline{\bar{B}C}} \cdot \overline{\overline{A\bar{C}} \cdot \overline{B\bar{D}}} =$$

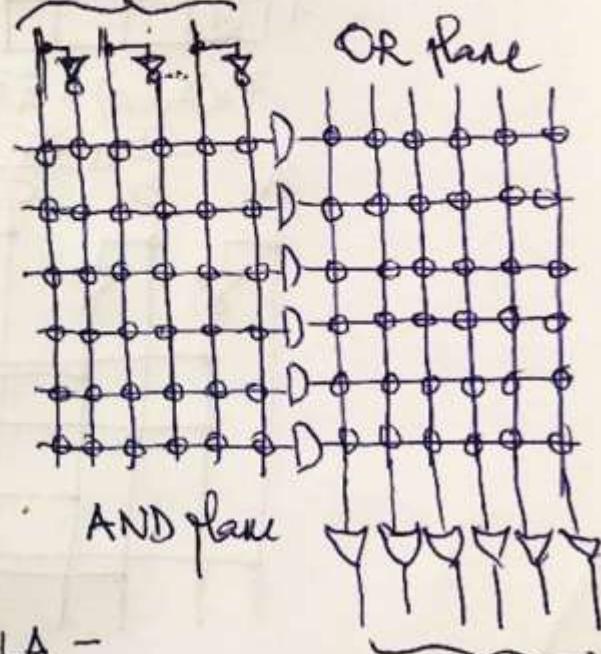


# Programmable Logic Devices (PLDs)

## Programmable Array Logic (PAL)



## Programmable Logic Array (PLA)



FPLA -  
Field Programmable Logic Array      Outputs

## PLA Implementation

$$F_1(A, B, C) = \sum(m_0, m_1, m_2, m_4) \quad F_2(A, B, C) = \sum(m_0, m_2, m_4, m_7)$$

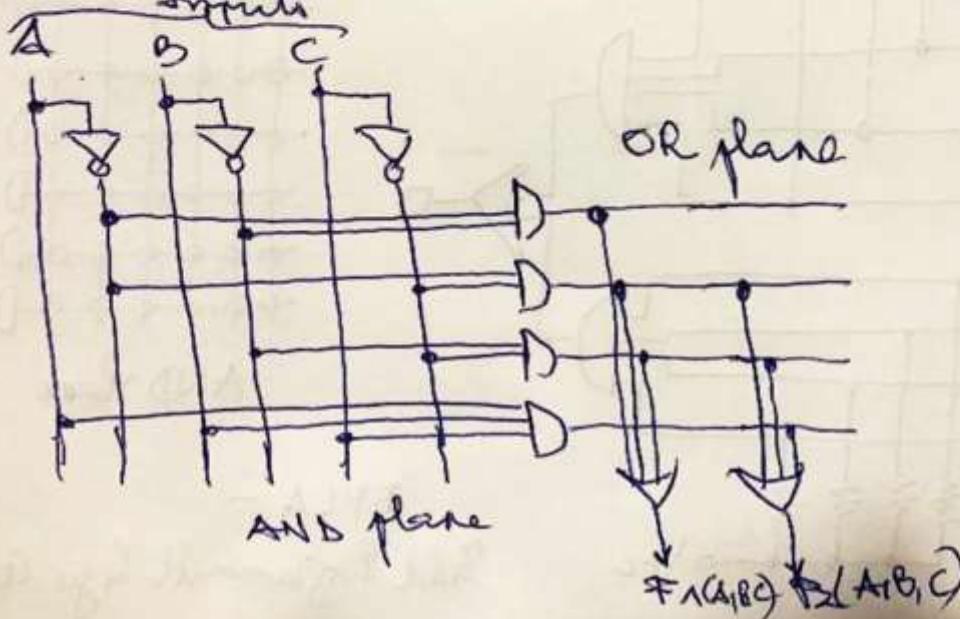
	BC	00	01	11	10
A	0	1	1	1	1
B	0	1	1	1	1
C	0	1	1	1	1

$$F_1(A, B, C) = \bar{A}\bar{B} + \boxed{\bar{A}\bar{C} + \bar{B}\bar{C}}$$

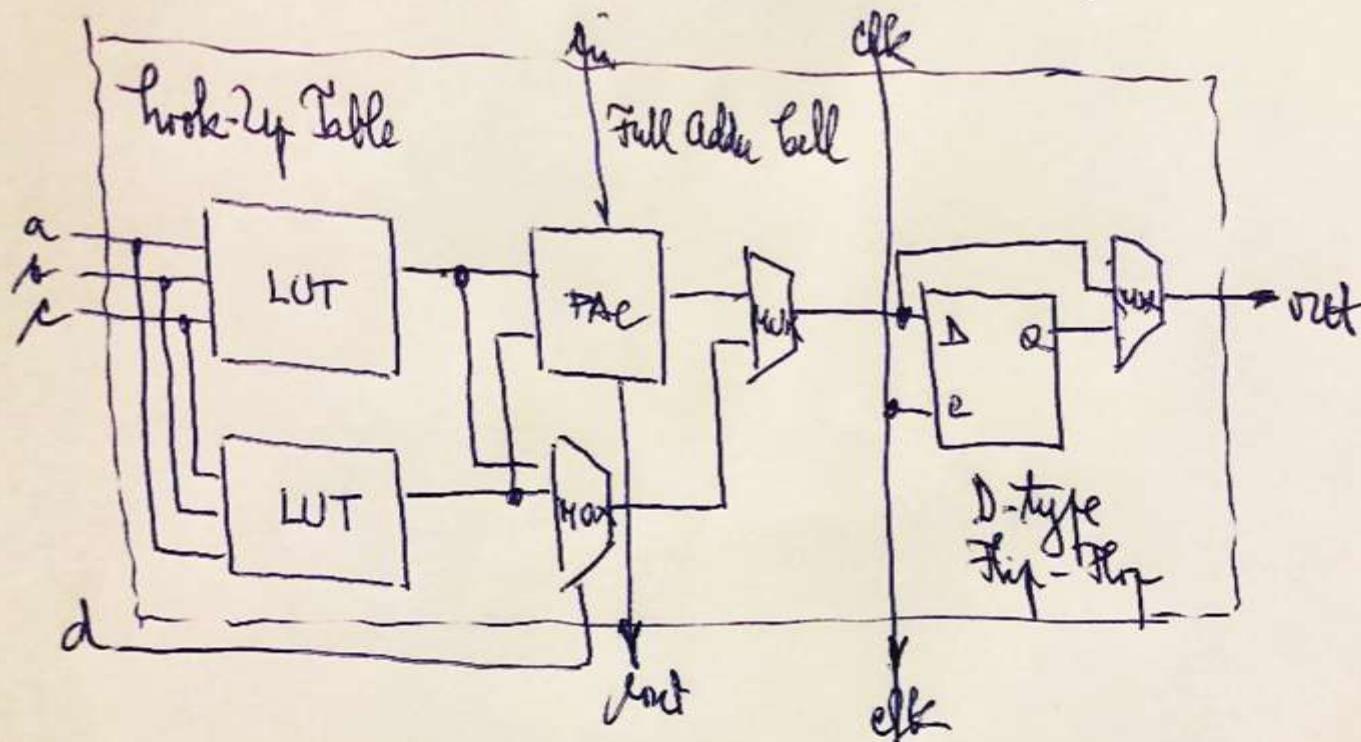
Inputs

	BC	00	01	11	10
A	0	1	1	1	1
B	0	1	1	1	1
C	0	1	1	1	1

$$F_2(A, B, C) = \boxed{\bar{A}\bar{C} + \bar{B}\bar{C}} + ABC$$

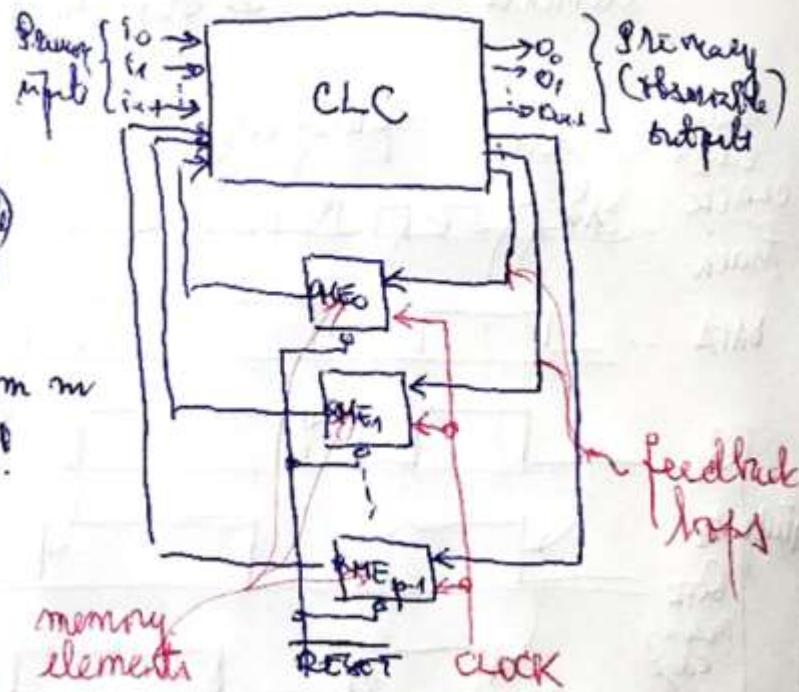
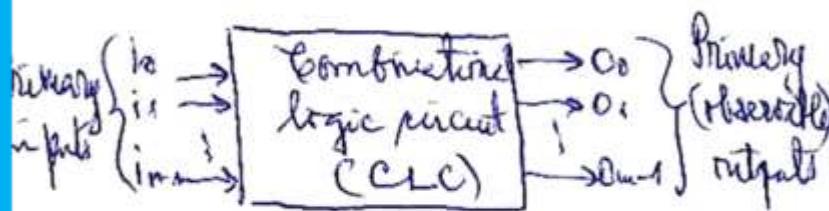


## \* Field Programmable Gate Array (FPGA)



## \* Application Specific Integrated Circuit (ASIC)

# Combinational vs sequential logic circuits

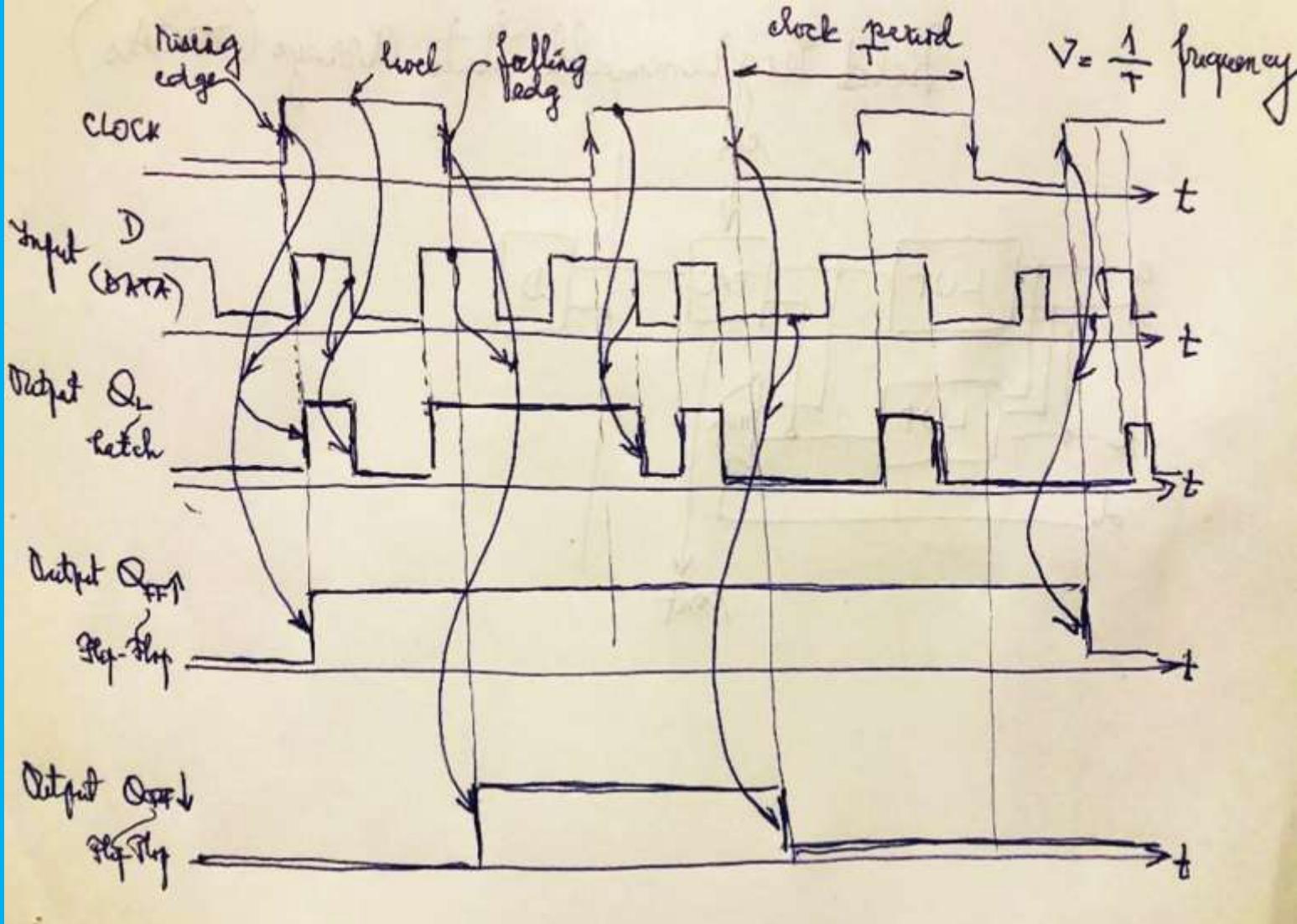


- \*  $n$  in general different from  $m$
- \* no memory elements!
- \* no feedback loops

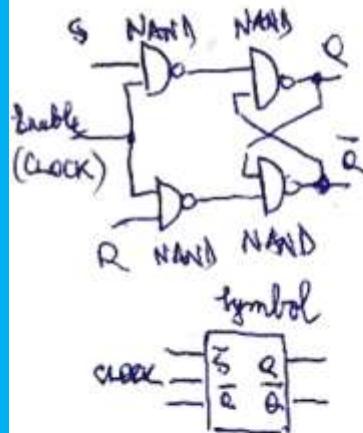
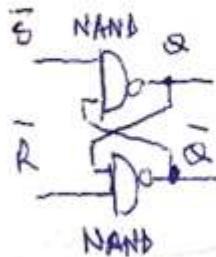
\* Sequential logic circuit

Synchronous (with clock)

Asynchronous (without clock)



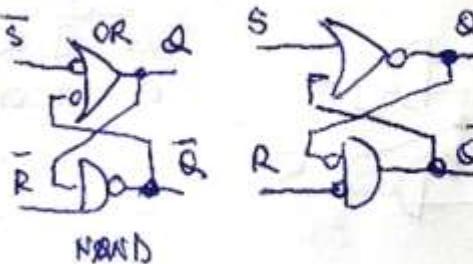
# S-R (Set-Reset) Memory element



Inputs	Outputs
$\bar{S} \bar{R}$	$Q \bar{Q}$
0 0	<del>Q</del>
0 1	1 0
1 0	0 1
1 1	<del>Q <math>\bar{Q}</math></del>

not allowed

Inputs	Output
$Q(t), S, R$	$Q(t+1)$
0 0 0	0
0 0 1	0
0 1 0	1
0 1 1	<del>Q</del>
1 0 0	1
1 0 1	0
1 1 0	1
1 1 1	<del>Q <math>\bar{Q}</math></del>



Inputs	Outputs
SR	$Q \bar{Q}$
0 0	Q $\bar{Q}$
0 1	1 0
1 0	0 1
1 1	<del>Q <math>\bar{Q}</math></del>

not allowed

Karnaugh map

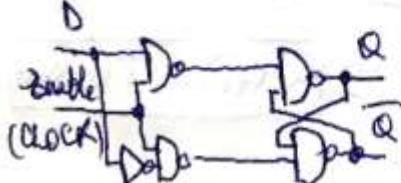
Q(t)	0 0	0 1	1 1	1 0
0	0	0	1	1
1	1	1	1	0
Q(t+1)	0	1	0	0

Characteristic equation

$$Q(t+1) = S + \bar{R} \cdot Q(t)$$

don't care

# D (Delay) Memory element

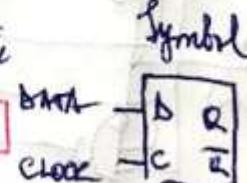


Inputs	Outputs
$Q(t), D$	$Q(t+1)$
0 0	0
0 1	1
1 0	0
1 1	1

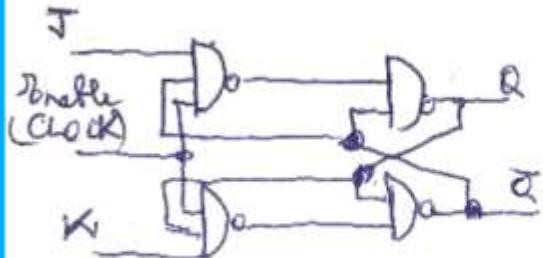
D	0 0 1 1
0	0 1
1	1 1

Characteristic equation

$$Q(t+1) = D$$

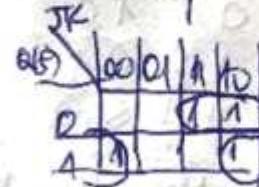


## J-K (Jack Kilby) Memory element



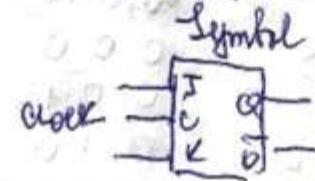
Inputs		Output	
$Q(t)$	J	K	$Q(t+1)$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0

Karnaugh map

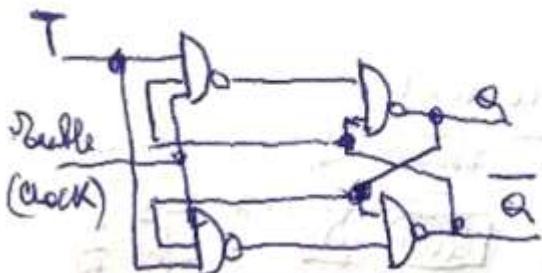


Characteristic equation

$$Q(t+1) = \bar{J} \cdot Q(t) + \bar{K} \cdot Q(t)$$

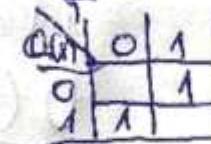


## T (Toggle) Memory element



Inputs	Output
$Q(t)$	$\bar{Q}(t+1)$
0	0
0	1
1	0
1	1

Karnaugh map



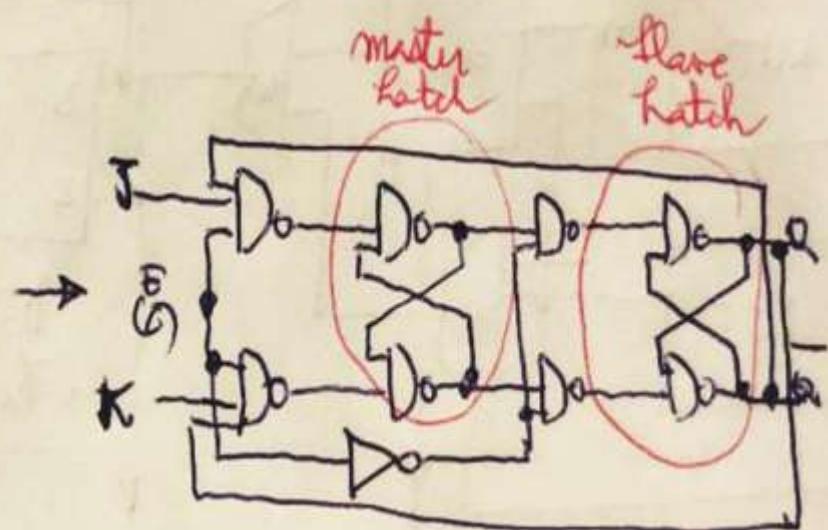
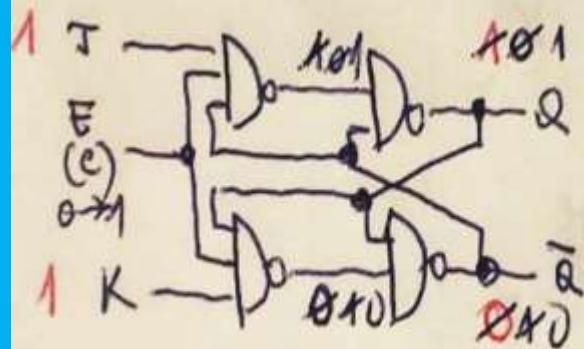
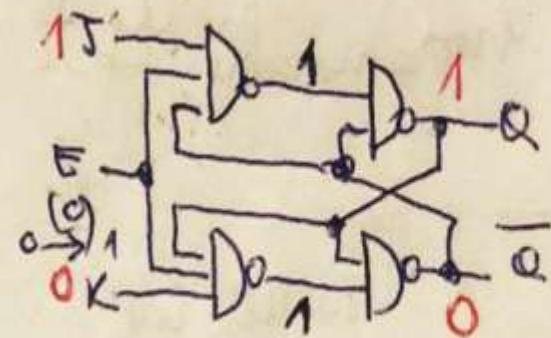
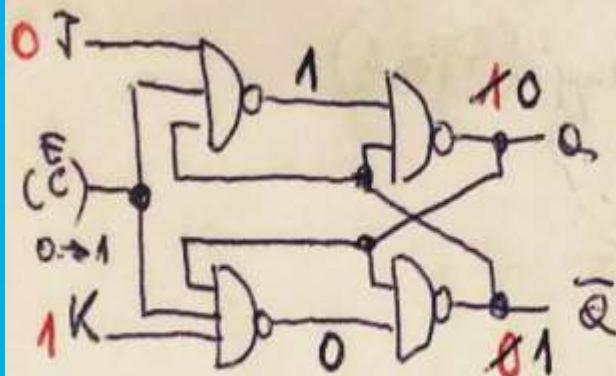
Characteristic equation

$$Q(t+1) = T \cdot \bar{Q}(t) + Q(t) \cdot \bar{T}$$

Symbol

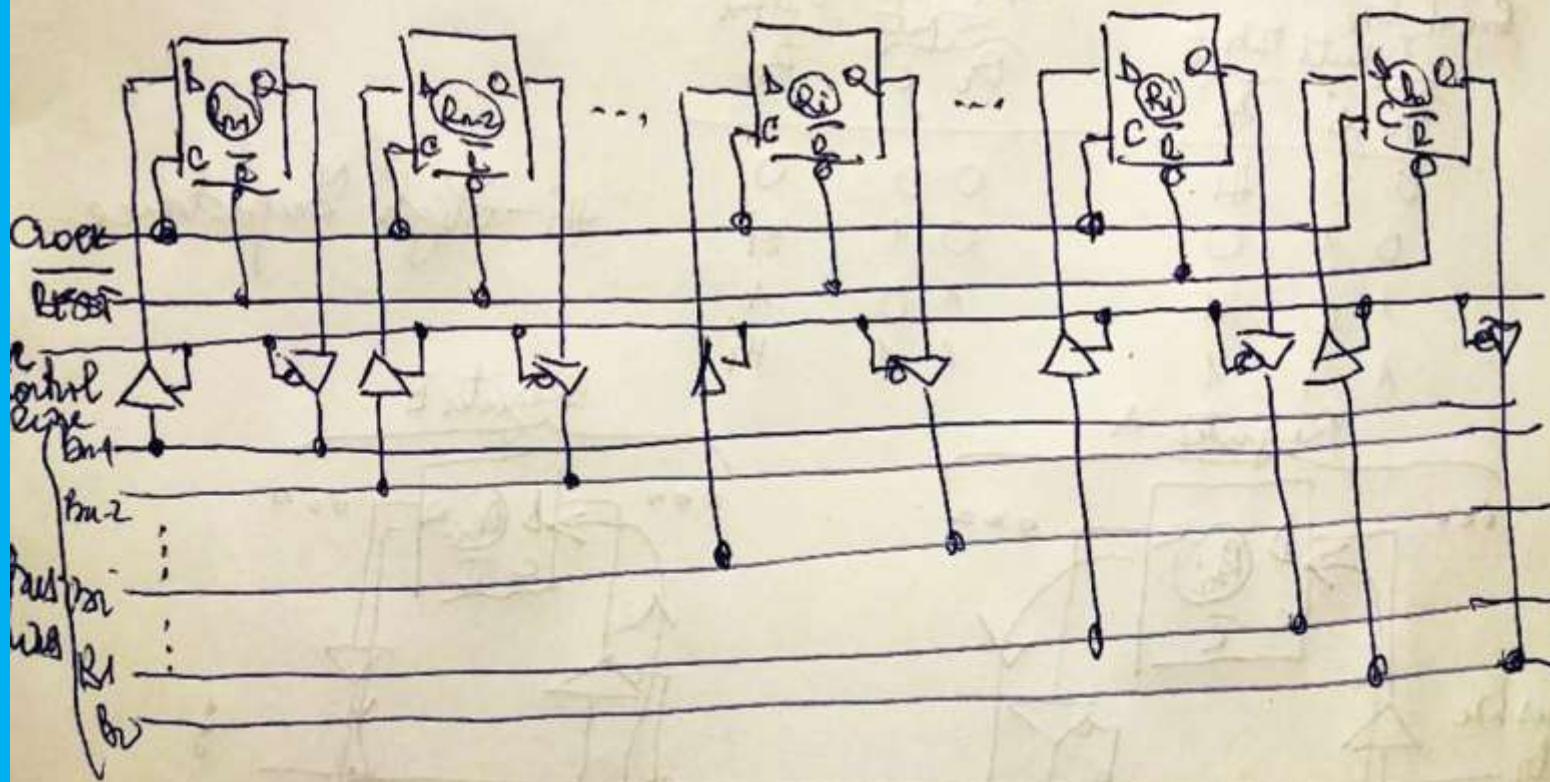


$$\Rightarrow Q(t+1) = T \oplus Q(t)$$

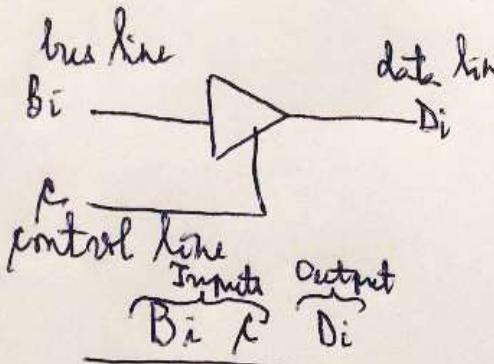


# MSI sequential logic circuit

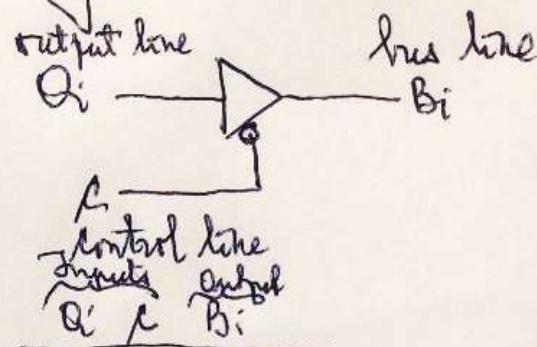
## Registers



## Tristate logic gates

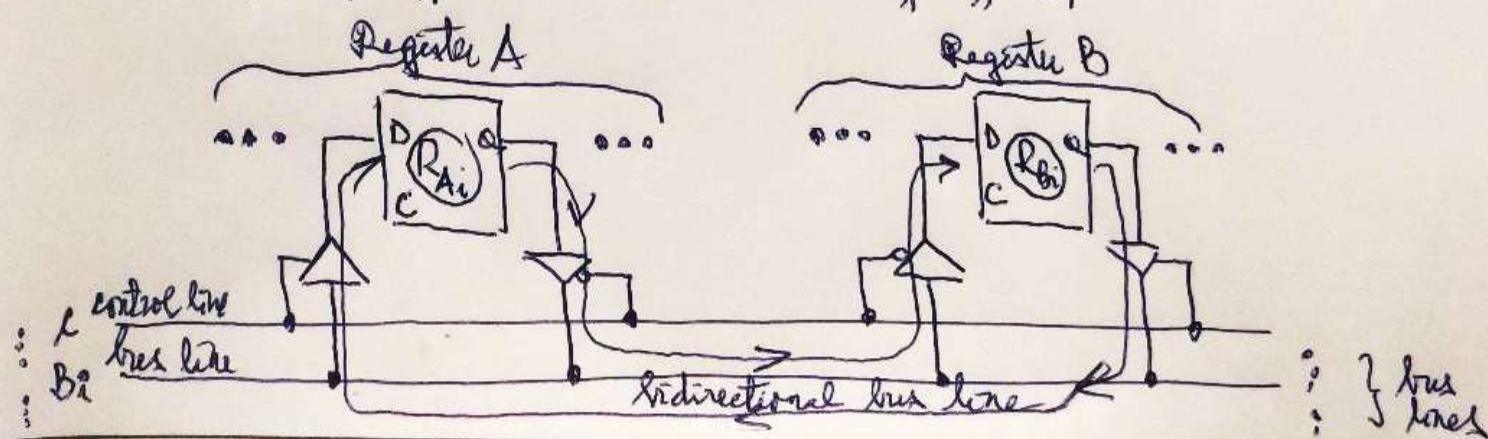


Inputs		Output
$B_i$		
0	0	hi
0	1	0
1	0	hi
1	1	1

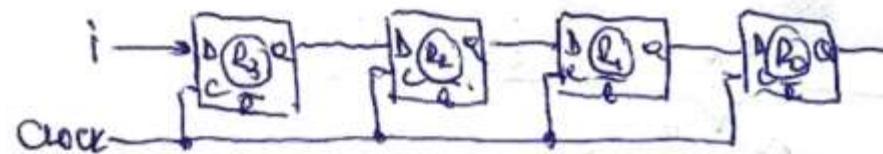
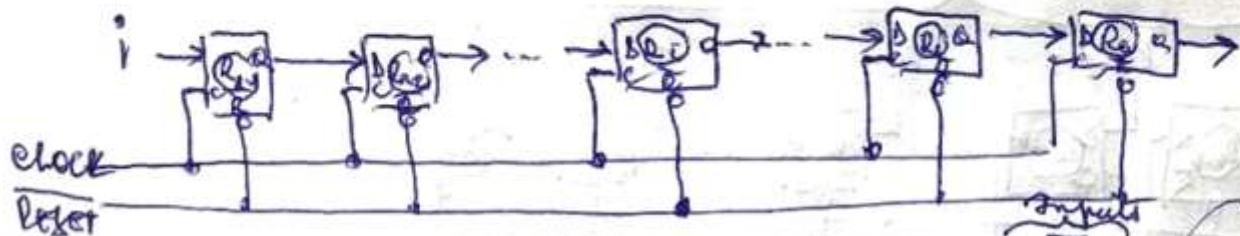


$Q_i$	$C$	$B_i$
0	0	0
0	1	hi
1	0	1
1	1	hi

hi = High Impedance



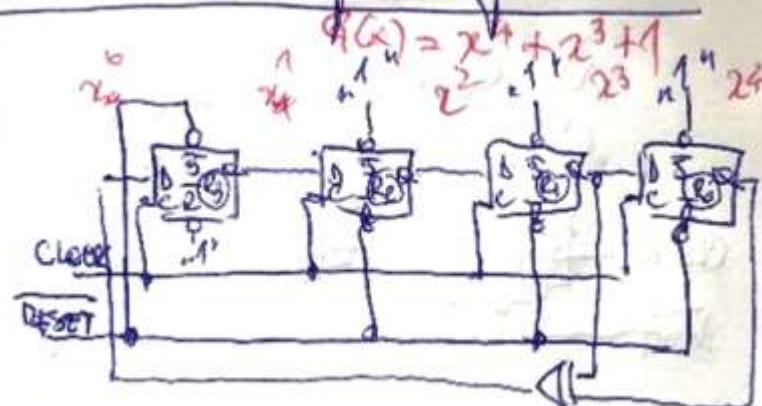
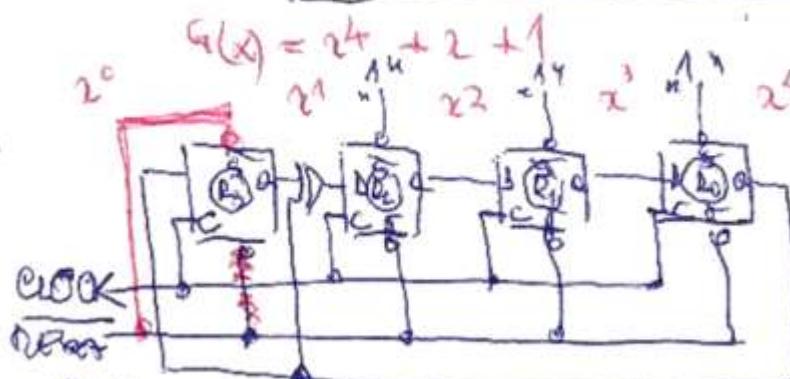
# Shift registers



- \* Right-shift
- \* left-shift
- \* Right/left-shift

I	R C	$Q_{R3}$	$Q_{R2}$	$Q_{R1}$	$Q_{R0}$
x	x	0	0	0	0
1	1	1	0	0	0
0	1	0	1	0	0
1	1	1	0	1	0
1	1	1	1	0	1
0	1	0	1	1	0
1	1	1	0	1	1
0	1	0	1	0	1
1	1	1	0	1	0
1	1	1	1	0	1

# LFSR - Linear Feedback Shift Registers



Inputs  
R C       $Q_{R3}$      $Q_{R2}$      $Q_{R1}$      $Q_{R0}$        $\leftarrow$  Serial equivalent

	X	1	0	0	0	0	8
1	1	0	1	0	0	0	4
1	1	0	0	1	0	0	2
1	1	0	0	0	1	0	1
1	1	1	1	0	0	1	12
1	1	1	0	1	1	0	6
1	1	1	0	0	1	1	3
1	1	1	1	0	1	0	13
1	1	1	0	1	0	1	10
1	1	1	1	0	0	1	5
1	1	1	0	1	1	0	11
1	1	1	1	1	0	1	9
1	1	1	0	1	1	1	10
1	1	1	1	1	1	0	13
1	1	1	1	0	1	1	14
1	1	1	1	1	1	1	15
1	1	1	1	0	1	1	3
1	1	1	1	1	0	1	16

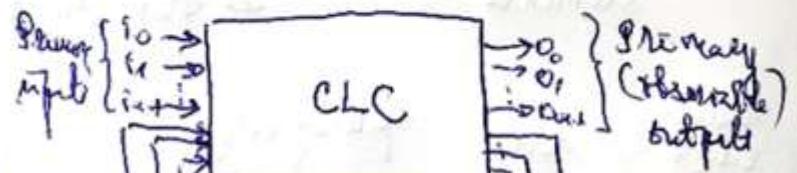
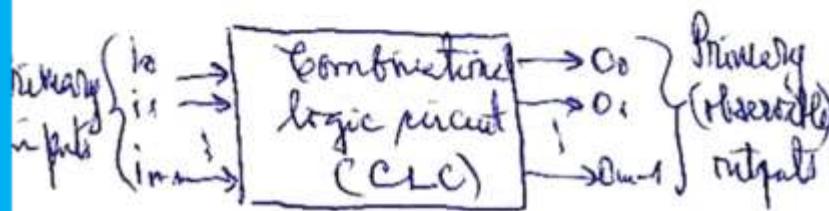
PRPG -  
Pseudo-Random  
Pattern  
Generator

	R	C	$Q_{R3}$	$Q_{R2}$	$Q_{R1}$	$Q_{R0}$	DE
0	X	1	0	0	0	0	8
1	1	1	0	1	0	0	4
1	1	1	0	0	1	0	2
1	1	1	1	1	0	0	9
1	1	1	1	0	1	0	12
1	1	1	0	1	1	0	6
1	1	1	0	0	1	1	11
1	1	1	1	0	0	1	5
1	1	1	1	1	0	1	10
1	1	1	0	1	1	0	13
1	1	1	1	1	1	0	1
1	1	1	1	0	1	1	13
1	1	1	1	1	1	1	14
1	1	1	1	0	1	1	15
1	1	1	1	1	1	1	3
1	1	1	1	0	0	1	16

La mulți ani,  
Sănătate, gând pozitiv și speranță  
în mai bine !

Mult succes în prima voastră sesiune  
de examene în calitate de  
student! >

# Combinational vs sequential logic circuits

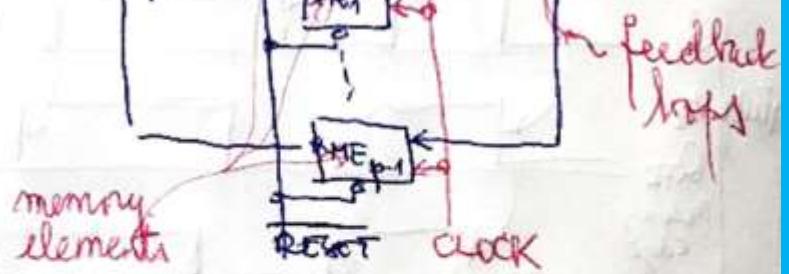


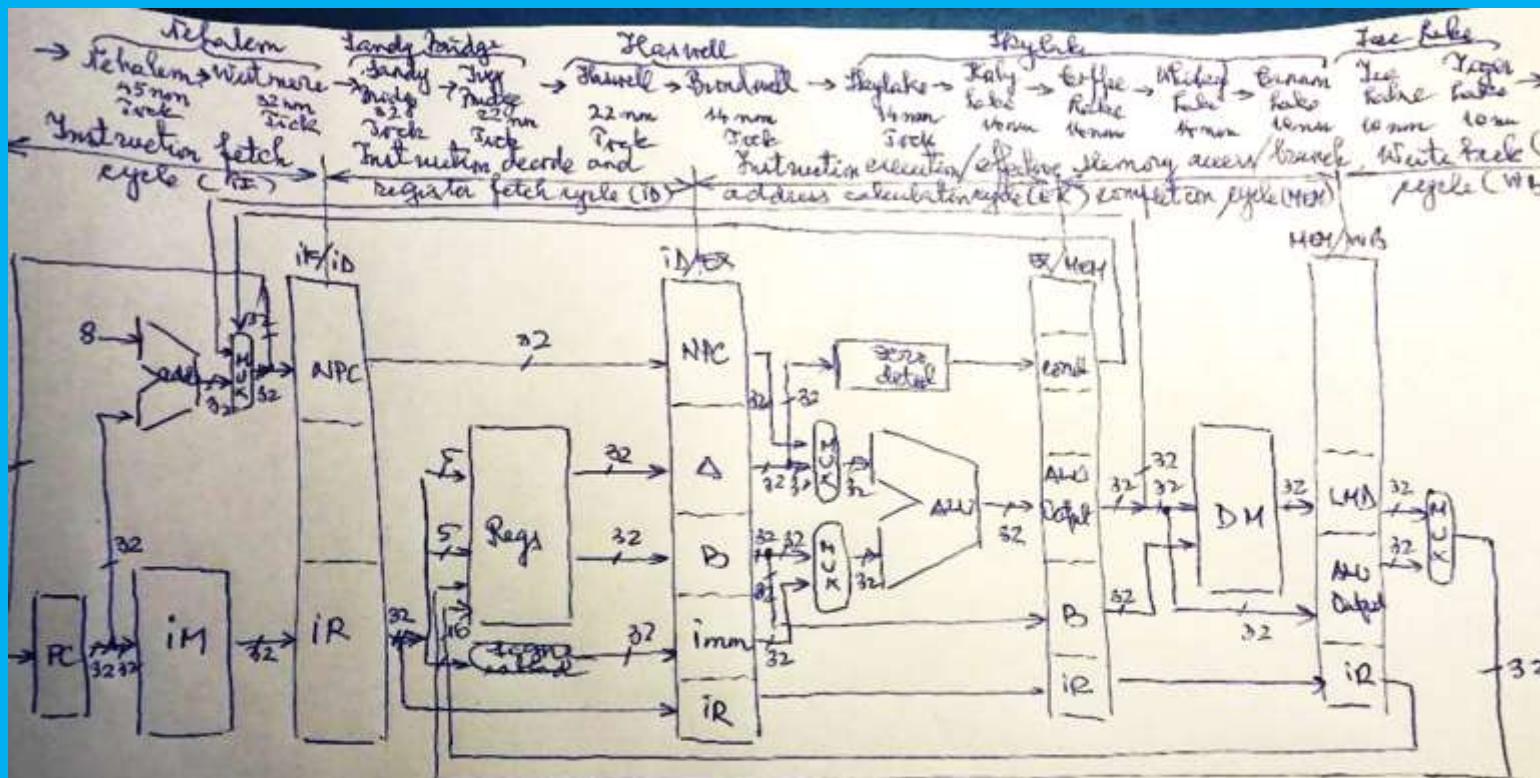
- \*  $n$  in general different from  $m$
- \* no memory elements!
- \* no feedback loops

\* Sequential logic circuit

Synchronous (with clock)

Asynchronous (without clock)





PC - Program Counter

iM - Instruction memory

IR - Instruction register

1K - Test program Counter

## MUX - Multiplexer

## Regs - Register file

## A, B, C mm - Bufferregister

## Intermediate

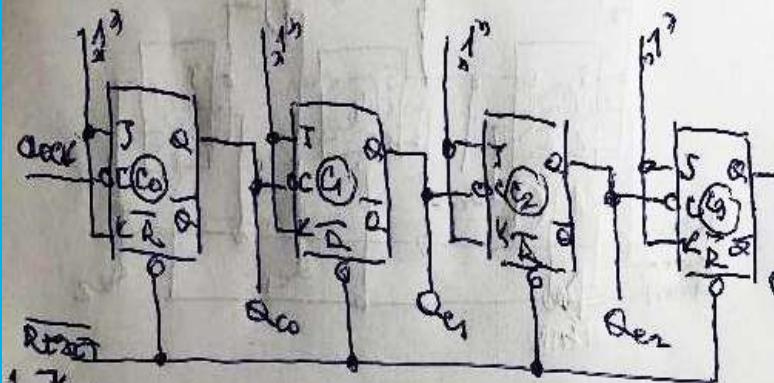
## ALL - Arithmetik / Logik sekt

DN - Date memory

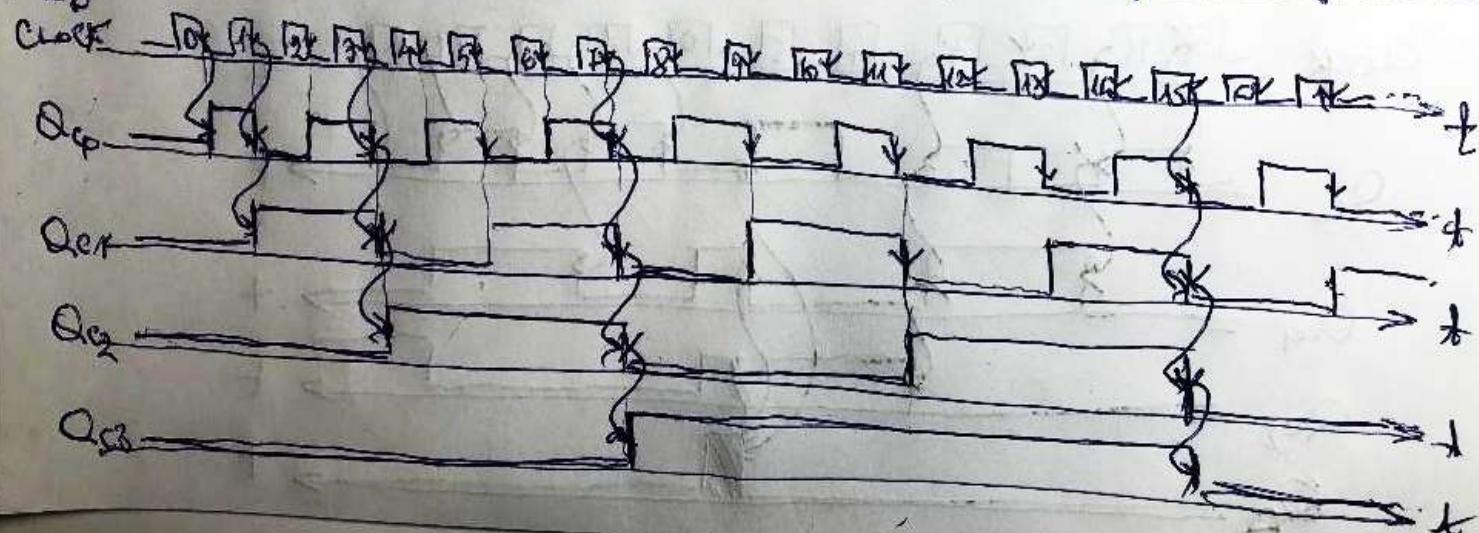
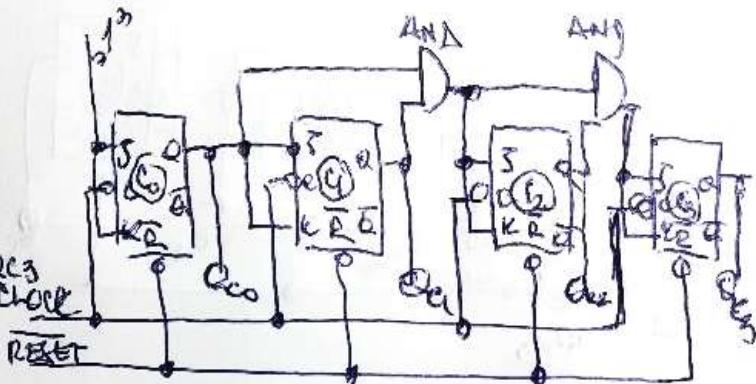
LMD - load memory data regstr

## Counters

a) Asynchronous

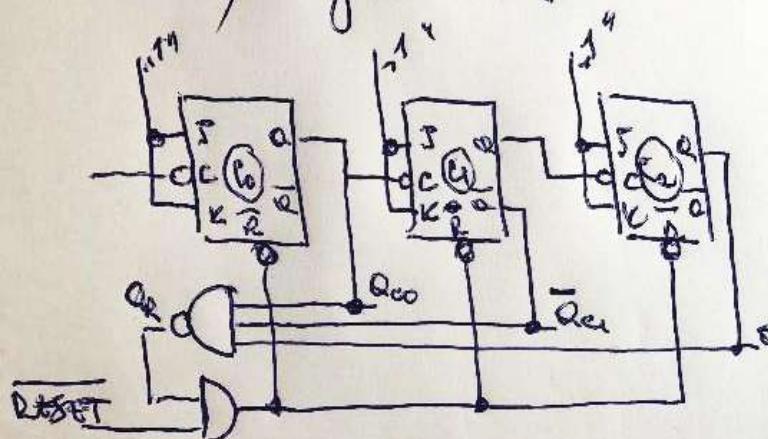


b) Synchronous

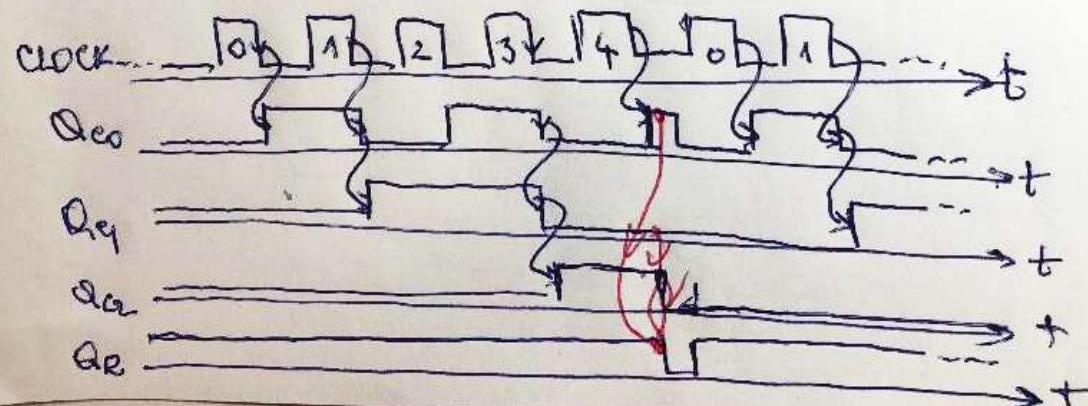
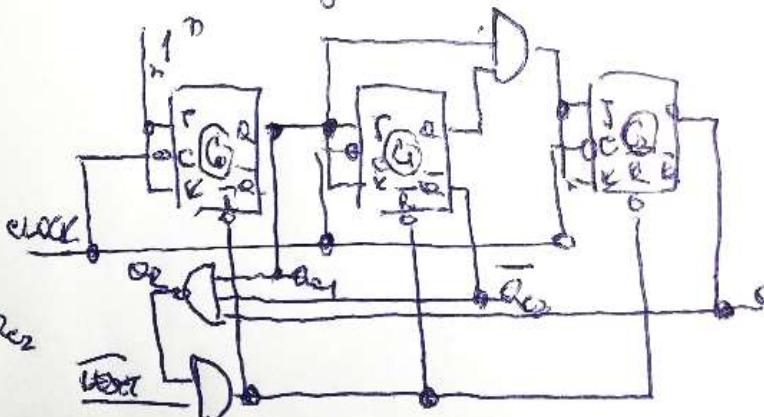


# Module 5 binary counter

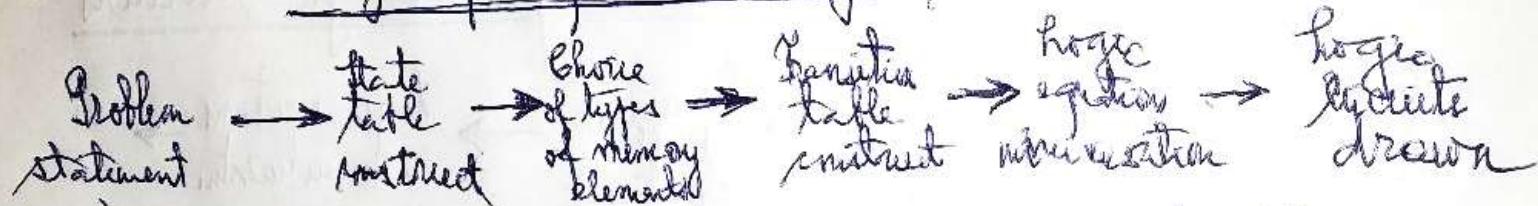
a) Asynchronous



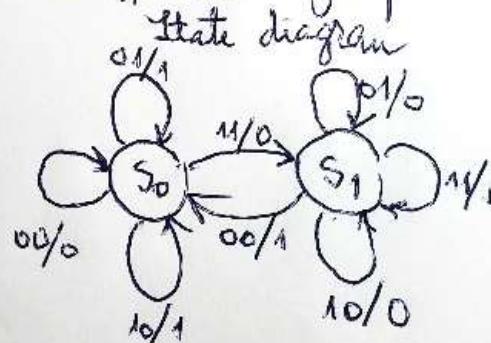
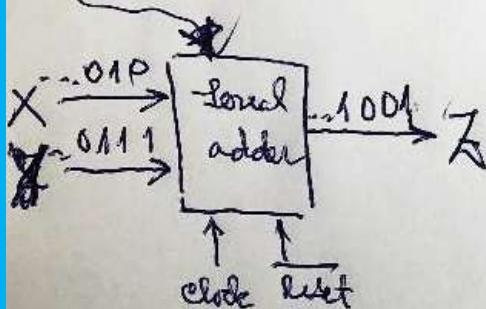
b) Synchronous



## Design of sequential logic circuits



Ex: Serial adder - least significant digit first



S<sub>0</sub> - no carry

S<sub>1</sub> - carry

Input		xy			
state	value	00	01	11	10
S <sub>0</sub>	S <sub>0</sub> /0	S <sub>0</sub> /1	S <sub>1</sub> /0	S <sub>1</sub> /1	
S <sub>1</sub>	S <sub>0</sub> /1	S <sub>1</sub> /0	S <sub>1</sub> /1	S <sub>0</sub> /0	

Input		xy			
state	value	00	01	11	10
0	%/0	%/1	1/0	0/1	
1	0/1	1/0	1/1	0/0	

D type flip-flop

input  $w(t+1)$  = Output

w	x	y	D	z
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

①

w	y	0001	1110
0		1	
1	1	1	1

$$D = xy + \bar{x}w + \bar{y}w$$

w	y	0001	1110
0	1	1	1
1	1	1	1

$$Z = x \oplus y \oplus w$$

w	y	0001011110
0		1
1	1	1

$J = \bar{x}y$

w	y	0001011110
0	1	1
1	1	1

$K = \bar{x} \cdot y$

J-K type flip-flop

$w(t+1) = J \cdot w(t) \text{ or } K \cdot \bar{w}(t)$

w	x	y	J	K	Z
0	0	0	0	d	0
0	0	1	0	d	1
0	1	0	0	d	1
0	1	1	1	d	0
1	0	0	d	1	1
1	0	1	d	0	0
1	1	0	d	0	0
1	1	1	d	0	1

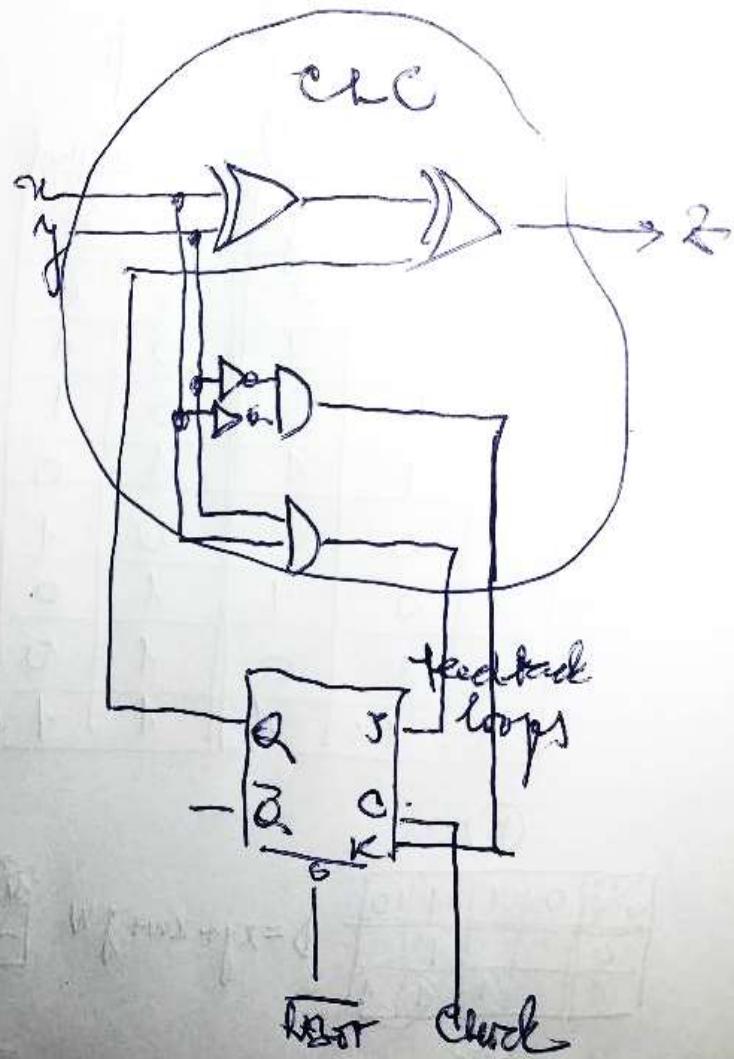
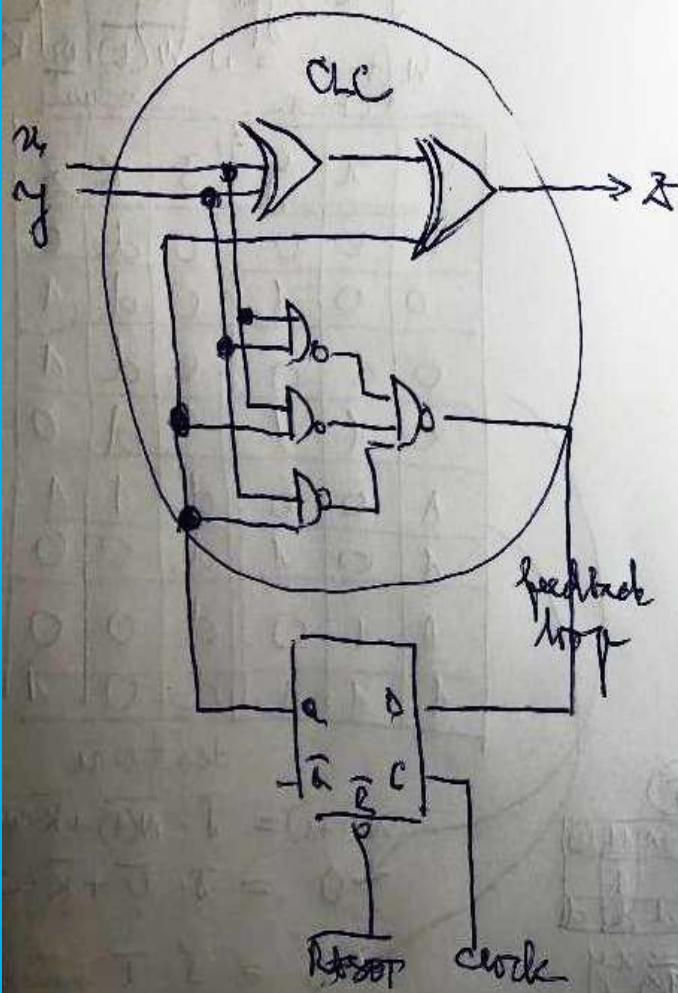
don't care

$$w(t+1) = J \cdot \bar{w}(t) + \bar{K} \cdot w(t)$$

$$= J \cdot \bar{0} + \bar{K} \cdot 0$$

$$= J \cdot \frac{1}{0} + \frac{0}{1}$$

$$\Downarrow \begin{cases} K=0 \\ K=1 \end{cases}$$



## Memory hierarchy

eDRAM - embedded Dynamic Random Access Memory

smaller, faster, costlier

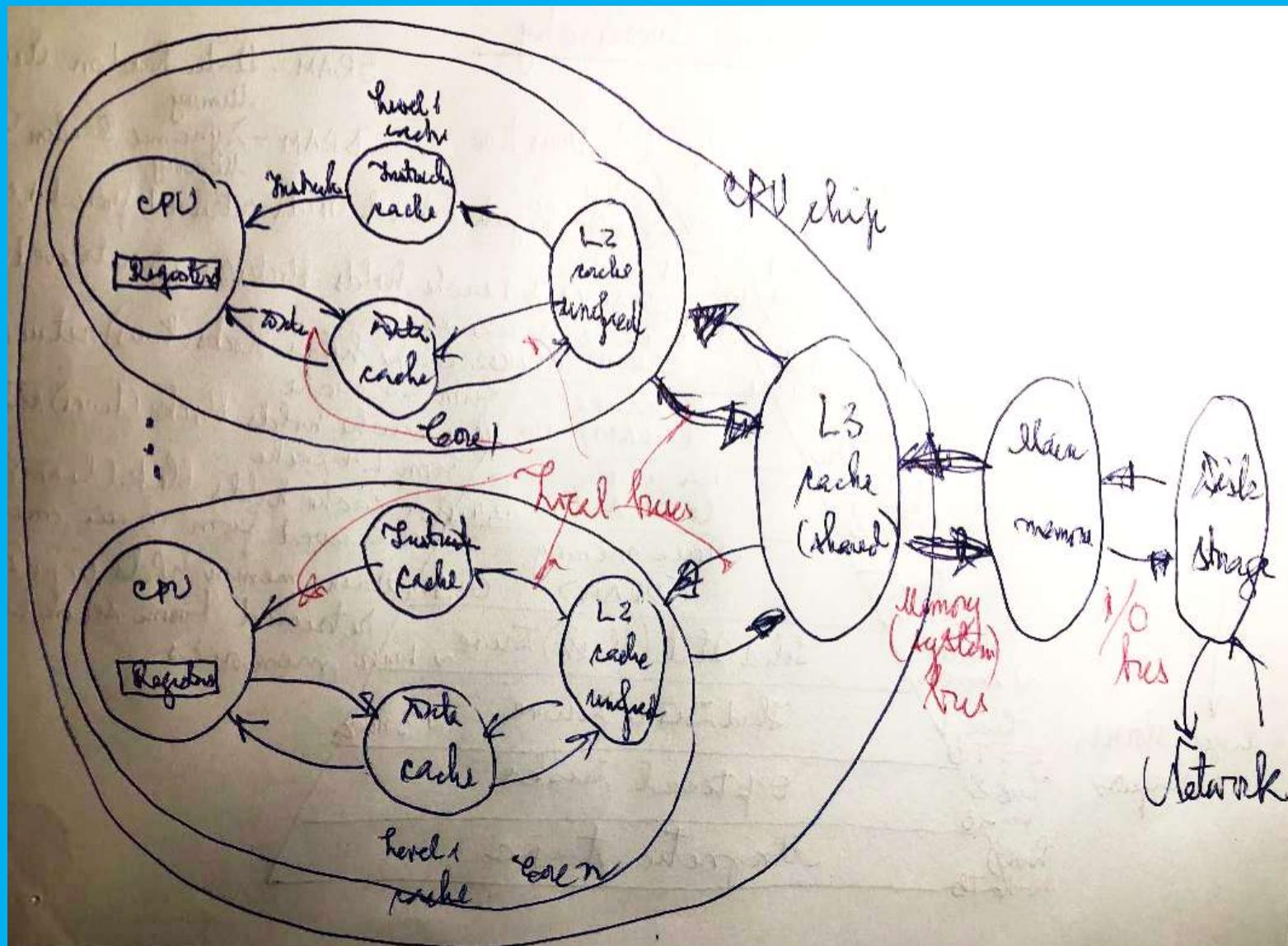


larger, slower, cheaper



SRAM - Static Random Access Memory

DRAM - Dynamic Random Access Memory



<sup>-1-</sup>  
Subiectele și rezolvările de la probă pentru examenul  
la disciplina „Fundamentele calculului numeric” - anul I INF - în  
12.02.2020, secolul 16-20, secția A 101

- Partea I Partea II
- Subiectul ① Se trebuie să demonstreze corectitudinea rezolvării de la următoarea problemă.

Stim că reprezentarea numerelor binare de vîrstă pînă la ultima poziție de "end around carry" în 2 pasări din 4 la adunarea numerelor reprezentate în complement de 13 ar trebui să fie:

$$x \geq 0, y < 0 \Rightarrow |x| > |y|$$

$$\begin{aligned} x &= 0 \underbrace{\overline{1}}_{2^0} \underbrace{\overline{1}}_{2^1} \underbrace{\overline{1}}_{2^2} \underbrace{\overline{1}}_{2^3} \dots \underbrace{\overline{1}}_{2^{n-1}} \underbrace{\overline{1}}_{2^n} = X_M + \text{partea de mîinie a lui } x \\ y &= 1 \underbrace{\overline{0}}_{2^0} \underbrace{\overline{0}}_{2^1} \underbrace{\overline{0}}_{2^2} \dots \underbrace{\overline{0}}_{2^{n-1}} \underbrace{\overline{1}}_{2^n} = 11\dots11 - 1 - 11\dots11 - 1 \underbrace{\overline{0}}_{2^0} \dots \underbrace{\overline{0}}_{2^{n-1}} = \\ &= 2^n - 1 - Y_M \quad \text{partea de mîinie a lui } y \text{ este } 2^n - 1 - Y_M \end{aligned}$$

$$x + y = X_M + 2^n - 1 - Y_M = 2^n + (X_M - Y_M) - 1$$

Corectă, rezultatul obținut este de fapt rezultatul obținut la adunarea numerelor binare care încearcă să rezolve problema de la următoarea poziție de "end around carry".  
De fapt, rezultatul binar rezervor nu va fi rezultatul obținut la adunarea numerelor de la următoarea poziție de "end around carry".

$$x \leq 0, y < 0 \Rightarrow \text{aceea în maniera dezvoltării mai pe }$$

$$\begin{aligned} x &= 1 \underbrace{\overline{0}}_{2^0} \dots \underbrace{\overline{0}}_{2^{n-1}} \underbrace{\overline{1}}_{2^n} = 2^n - 1 - X_M \\ y &= 1 \underbrace{\overline{0}}_{2^0} \dots \underbrace{\overline{0}}_{2^{n-1}} \underbrace{\overline{1}}_{2^n} = 2^n - 1 - Y_M \quad \text{end around} \\ x + y &= 2^n - 1 - X_M + 2^n - 1 - Y_M = 2^n + 2 - 1 - (X_M + Y_M) - 1 \end{aligned}$$

rezultatul să fie

- să reprezintăm area numerelor rezultat de la următoarea poziție de "end around carry" la adunarea numerelor reprezentate în codul BCD (dezvoltării binare), anume în 2 rezolvări:
- primă același cum în adunarea reprezentării binare
- a doua același rezolvare, adică, după ea?

$$\begin{array}{r} 9+ \\ 8 \\ \hline 17 \end{array} \quad \xrightarrow{\text{a BCD}} \quad \begin{array}{r} 1001+ \\ 1000 \\ \hline 10001 \end{array} \quad \text{out}$$

acă valoarea  $10^1 = 10$  are valoarea  $2^4 = 16 = 10 + 6$

⇒ 6<sup>a</sup> subiectul să fie în următoră parte la transpozitie de către doar valoare 10, deci

$$\begin{array}{r} 1001+ \\ 1000 \\ \hline 10001+ \\ 10000 \\ \hline 10000 \\ \hline 0111 \end{array} \quad \text{a.s.}$$

0,15 ● Dacă în adunarea pe reziduură binară a două numere  
binare se oprește pînă la valoarea echivalentă binară  
al cărei rezidu binar este mai mare de 3, adică,  
tipul ca:

$$\begin{array}{r}
 \begin{array}{c} 6+ \\ 7 \\ \hline 13 \end{array} \rightarrow \begin{array}{c} 0110+ \\ 011 \\ \hline 01100 \end{array} \Rightarrow \begin{array}{c} 0110+ \\ 011 \\ \hline 1101 = \\ 1010 \end{array} \Rightarrow 0110 \\
 \downarrow 1 \quad \downarrow 0 = 10 - 10 \\
 0,11 \qquad \qquad \qquad \text{se urmărește să fie } 10, \text{ deoarece} \\
 \text{este căderea binară } 10, \text{ care} \\
 \text{corespunde de } 2 \text{ la lui } 10, \\
 \text{care este } 6
 \end{array}$$

● Se reprezintă numărul binar de virgulă fixă  
astfel încât cifrele de la "0" la "1" să aparțină numărului binar.

0,16 Modul 53 (Prin acces) și cum acesta poate  
a fi realizat în mijlocul unei arhitecturi  
cu mai multe "căi de ieșire" pe la adunarea  
binară, în ambele în 2 situații:

● Cind avem pînă la adunarea echivalențelor  
binare a două cifre binare, aşa cum este

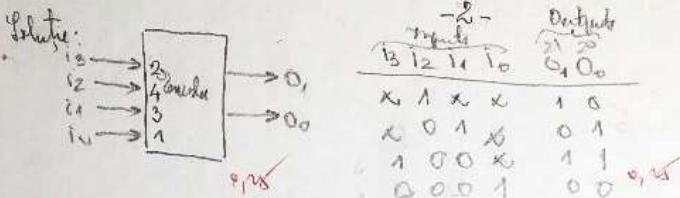
$$\begin{array}{r}
 \begin{array}{c} 6+ \\ 7 \\ \hline 13 \end{array} \rightarrow \begin{array}{c} 1001_{\text{mod } 3}+ \\ 1010_{\text{mod } 3} \\ \hline 0011 \end{array} \Rightarrow \begin{array}{c} 1001+ \\ 1010 \\ \hline 10011 \\ 0011 \\ \hline 0110 = 353 \end{array} \\
 \text{echivalent cu } 1010_{\text{mod } 2} = 353 \\
 \text{și a accesului de } 3
 \end{array}$$

● Dacă nu avem ca și la adunarea echivalențelor  
binare a două cifre binare, aşa cum este

$$\begin{array}{r}
 \begin{array}{c} 1+ \\ 3 \\ \hline 4 \end{array} \rightarrow \begin{array}{c} 0100_{\text{mod } 3}+ \\ 0110_{\text{mod } 3} \\ \hline 010 \end{array} \Rightarrow \begin{array}{c} 0100+ \\ 0110 \\ \hline 0011 \\ 010 \\ \hline 0111 = 485 \end{array} \\
 \text{prin acces de } 3
 \end{array}$$

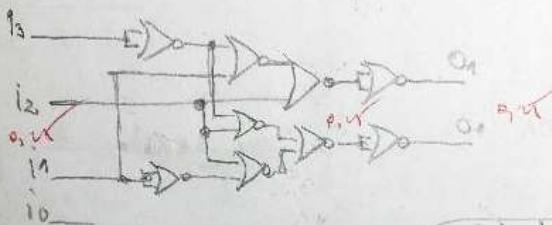
mai multe pînă la secundă binar  
este echivalentă cu adunarea  
corespondente de 2 la lui 3, care  
este  $0011_{\text{mod } 2} = 1101_{\text{mod } 2}$

● Întrucît ② să se joace cu un potrivitor binar de modul 4  
pe 4 numere binare (fără cifra de paritate)  
 $1012110 = 2431$ , unde 1 este cel mai mare cifră și 0 este  
cel mai mică cifră. La implementarea se vor folosi două paralele  
pozitive BOP și 2 întregi.



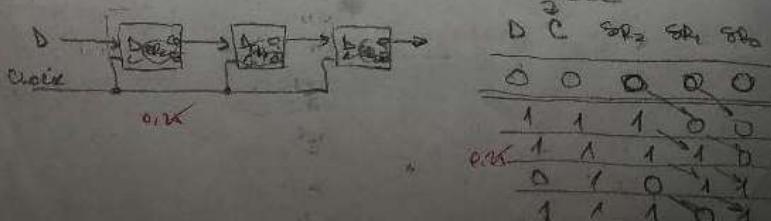
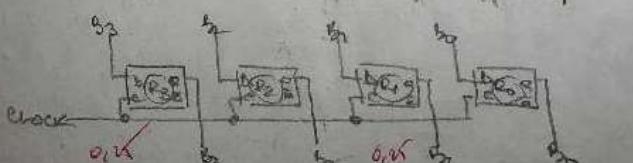
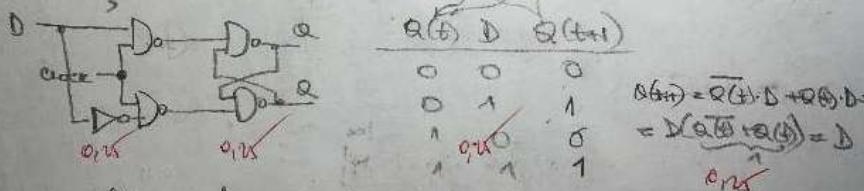
$$\text{c) } O_1 = i_2 + i_3 \cdot \bar{i}_2 \cdot i_4 = i_2 + i_3 \cdot \bar{i}_4 = \overline{i_2 + i_3 \cdot \bar{i}_4} = \overline{i_2 + \overline{i_3 + i_4}}$$

$$\begin{aligned} \text{c) } O_0 &= \bar{i}_2 \cdot i_4 + i_3 \cdot \bar{i}_2 \cdot \bar{i}_4 = \bar{i}_2 (i_4 + i_3 \cdot \bar{i}_4) = \bar{i}_2 \cdot i_4 + \bar{i}_2 \cdot \bar{i}_3 = \bar{i}_2 \cdot i_4 + i_3 \cdot \bar{i}_2 \\ &\Rightarrow \overline{\bar{i}_2 + i_4 + i_3 \cdot \bar{i}_2} \end{aligned}$$



(nu deduceti caracterele)

- Solutie ② Se va trata de elementul de memorare de tip D.
- Ip Se construieste un registrator cu 4 bituri care sa adauge la un registrator de desplasare. Registratorul din tabelul de adezari ar trebui sa adauge la intrarea de memorare din registratorul de desplasare pentru a obtine rezultatul 1101 (rezultat initial este 000).

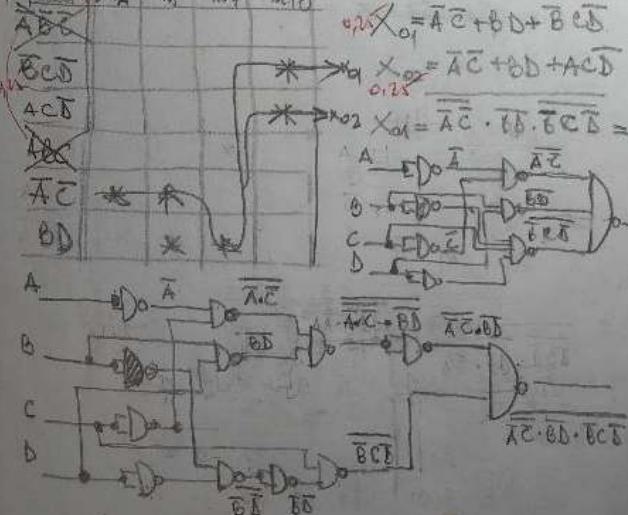


Hart - 1 p. Bineînțeles, și de o parte, de poate NAND, cu 2 sau 3 intrări într-o logice de ieșire. Întrucât ① este o parte, de poate NAND care are 2 intrări, să se folosească metoda lui De Morgan, să se rezolvă mai puțin semnificativ de la urmă:

5 p.

A B C D	X <sub>1</sub> X <sub>2</sub> X <sub>3</sub> X <sub>4</sub>	X <sub>0</sub>
0 0 0 1 1	1 1 0 0	0
1 0 1 0 0	0 0 0 1	1
2 0 1 0 1	0 0 1 0	1
3 0 1 1 0	0 0 1 1	0
4 0 1 1 1	0 1 0 0	1
5 1 0 0 0	0 1 0 1	0
6 1 0 0 1	0 1 1 0	0
7 1 0 1 0	1 0 0 0	1
8 1 0 1 1	1 0 0 1	0
9 1 1 0 0	1 0 1 0	0

$$X_0 = \sum_{m_4, m_5, m_7, m_9} (m_4, m_5, m_7, m_9) + \sum_{m_0, m_1, m_2, m_3, m_6, m_8} (m_0, m_1, m_2, m_3, m_6, m_8)$$



0,25 Varianta 1: 5 x NAND 2-pini + 3 NAND 3-pini  
0,25 Varianta 2: 4 x NAND 2-pini + 2 NAND 3-pini  
0,25 Varianta 3: 12 x NAND 2-pini  
0,25 Varianta 4: 11 x NAND 2-pini

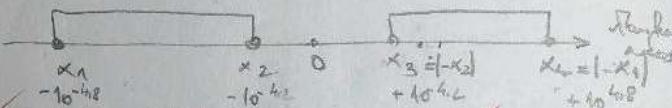
A B C D	X <sub>0</sub>
m <sub>0</sub> 0 0 0 0	✓
m <sub>1</sub> 0 0 0 1	✓
m <sub>2</sub> 0 0 1 0	✓
m <sub>3</sub> 0 1 0 0	✓
m <sub>4</sub> 0 1 0 1	✓
m <sub>5</sub> 0 1 1 0	✓
m <sub>6</sub> 1 0 1 0	✓
m <sub>7</sub> 0 1 1 1	✓
m <sub>8</sub> 1 1 0 1	✓
m <sub>9</sub> 1 1 1 0	✓

(m <sub>0</sub> , m <sub>1</sub> )	0 0 0 - ✓
(m <sub>0</sub> , m <sub>2</sub> )	0 0 - 0 *
(m <sub>0</sub> , m <sub>3</sub> )	0 - 0 0 ✓
(m <sub>0</sub> , m <sub>4</sub> )	0 - 0 1 ✓
(m <sub>0</sub> , m <sub>5</sub> )	0 - 1 0 *
(m <sub>0</sub> , m <sub>6</sub> )	0 1 0 - ✓
(m <sub>0</sub> , m <sub>7</sub> )	0 1 - 1 *
(m <sub>0</sub> , m <sub>8</sub> )	- 1 0 1 ✓
(m <sub>0</sub> , m <sub>9</sub> )	1 - 1 0 *
(m <sub>1</sub> , m <sub>2</sub> )	0 1 0 - *
(m <sub>1</sub> , m <sub>3</sub> )	0 1 - 1 *
(m <sub>1</sub> , m <sub>4</sub> )	0 1 1 - *
(m <sub>1</sub> , m <sub>5</sub> )	0 1 - 1 *
(m <sub>1</sub> , m <sub>6</sub> )	1 1 - 1 *
(m <sub>1</sub> , m <sub>7</sub> )	1 1 1 - *
(m <sub>1</sub> , m <sub>8</sub> )	0 - 0 - *
(m <sub>1</sub> , m <sub>9</sub> )	0 1 - 1 *

Scrierile ② Se consideră un format de virgă flotantă pe 14 biți și 5 biți adăugăți exponentului și 8 biți adăugăți măscări. Adăugând următoarele specifică standardului IEEE 754, în formatul dat, să se determine campal valoarea numerelor de reprezentare valide și să se prezinte în secvențe de semne hexazecimale reprezentările numerelor scăzute  $-203,0888671875_{10}$ ,  $2^{-15}$  și  $2^{12}$ .

Scrierile: 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1

$$x_{16} X = (-1)^{x_0} \cdot 2^{x_{15}} (1.x_M) \text{ unde } 0 \leq x_0 \leq 31$$



$x_M: \frac{1}{1} \frac{1}{1}$

$x_{16}: \frac{1}{1} \frac{0}{0} \frac{0}{0}$

$$\begin{aligned} x_{16} X_1 &= (-1)^{x_0} \cdot 2^{x_{15}} \left(1 + \frac{1}{2} + \dots + \frac{1}{2^8}\right) = \\ &= -2^0 \cdot \frac{511}{2^8} = -2^0 \approx -10^{-4.8} \end{aligned}$$

$\frac{10-3}{16-x} \quad \frac{10-3}{14-x} \quad x = -4.8$

$$\begin{aligned} x_{16} X_2 &= (-1)^{x_0} \cdot 2^{x_{15}} \left(1 + 0 + \dots + 0\right) = \\ &= -2^{-14} \approx 10^{-4.8} \end{aligned}$$

$\frac{10-3}{14-x} \quad x = -4.8$

$$\begin{aligned} X &= -2,03,0888671875_{10} = -1100,1011,0001011011_2 \\ &= -1,10010110001011011 \times 2^7 \\ x_{15}-15 &= 7 \Rightarrow x_E = 22 \end{aligned}$$

$$x_M: \frac{1}{1} \frac{1}{0} \frac{1}{1} \frac{1}{0} \frac{1}{1} \frac{1}{0} \frac{1}{1} \frac{1}{0} \frac{1}{1} \frac{1}{0} \quad x = 3696 \quad 0.125$$

3    6    9    6

$$\begin{aligned} x^{ex} &= 2^{-12} = 0,000000000001 = 1 \times 2^{-12} \\ x_E - 15 &= -12 \Rightarrow x_E = 3 \end{aligned}$$

$$x_M: \frac{0}{0} \frac{0}{0} \frac{0}{1} \frac{1}{1} \frac{0}{0} \frac{0}{0} \frac{0}{0} \frac{0}{0} \frac{0}{0} \quad x = 0300 \quad 0.125$$

$$\begin{aligned} x^{ex} &= 2^{-15} = 0,0000000000000001 = 1 \times 2^{-15} \\ x_E - 15 &= -15 \Rightarrow x_E = 0 \end{aligned}$$

$$x_M: \frac{0}{0} \frac{0}{0} \frac{0}{0} \frac{0}{0} \frac{0}{0} \frac{0}{0} \quad x = 0000 \quad 0.125$$