Filter Lock nthreads, trying to execute some code. That contains a part that is "critical section" (only one at a time can execute.) * levels, victims array thread is at which level Levels helps keep track of priority, later threads are at lower levels, helps with Lairness Victim is at each level, the later Coming thread becomes victim allowing the before "victim" to proceed. waiting condition - both are satisfied then only wrait - Some other thread is waiting at the Current level this thread wants to enter or at a higher level. - If the current thread is still the victim