

```
=269106= Possible data race during read of size 4 at 0×128060 by thread #1
 =269106= Locks held: none
 =269106 =
               at 0×10897C: main (main-race.c:18)
 =269106=
 =269106= This conflicts with a previous write of size 4 by thread #2
 =269106= Locks held: 1, at address 0×128068
               at 0×108904: worker (main-race.c:10)
 =269106=
 =269106=
               by 0×489385F: ??? (in /usr/li@exec/valgrind/vgpreload_helgrind-
 arm64-linux.so)
 =269106=
               by 0×4965453: start_thread (pthread_create.c:447)
               by 0×49CEB1B: thread_start (clone.S:79)
 =269106=
 =269106=
             Address 0×128060 is 0 bytes inside data symbol "balance"
=269106=
 =269106=
 =269106=
 =269106=
             Lock at 0×128068 was first observed
 =269106=
              at 0×48905FC: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64-linux.so)
 =269106=
               by 0×1088EB: worker (main-race.c:9)
 =269106=
               by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
 arm64-linux.so)
 =269106=
               by 0×4965453: start_thread (pthread_create.c:447)
```



```
=291501=
             by 0×1088F7: worker (main-deadlock.c:10)
=291501=
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64-linux.so)
             by 0×4965453: start_thread (pthread_create.c:447)
=291501=
             by 0×49CEB1B: thread_start (clone.S:79)
=291501=
=P291501= Address 0×128060 is 0 bytes inside data symbol "m1"
=291501=
=291501=
           Lock at 0×128090 was first observed
             at 0×48905FC: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
=291501=
arm64-linux.so)
=291501=
             by 0×10892B: worker (main-deadlock.c:11)
=291501 =
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64-linux.so)
=291501=
             by 0×4965453: start_thread (pthread_create.c:447)
=291501=
             by 0×49CEB1B: thread_start (clone.S:79)
=291501=
           Address 0×128090 is 0 bytes inside data symbol "m2"
=291501=
=291501 =
=291501 =
==291501== Use --history-level=approx or =none to gain increased speed, at
=291501= the cost of reduced accuracy of conflicting-access information
=291501= For lists of detected and suppressed errors, rerun with: -s
=291501= ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 8 from 7)
```



```
=388131=
=388131= Thread #3: lock order "0×128090 before 0×1280C0" violated
=388131=
=388131= Observed (incorrect) order is: acquisition of lock at 0×1280C0
             at 0×48905FC: ??? (in /usr/libexec/valgrind/vgpreload helgrind-
=388131=
arm64-linux.so)
=388131=
             by 0×108993: worker (main-deadlock-global.c:15)
=388131=
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64=linux.so)
=388131=
             by 0×4965453: start_thread (pthread_create.c:447)
             by 0×49CEB1B: thread_start (clone.S:79)
=388131 =
=388131=
           followed by a later acquisition of lock at 0×128090
=388131=
=388131=
             at 0×48905FC: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64-linux.so)
=388131=
             by 0×1089C7: worker (main-deadlock-global.c:16)
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
=388131=
arm64-linux.so)
             by 0×4965453: start_thread (pthread_create.c:447)
=388131=
             by 0×49CEB1B: thread_start (clone.S:79)
=388131=
=388131=
=388131= Required order was established by acquisition of lock at 0×128090
             at 0×48905FC: ??? (in /usr/libexec/valgrind/vgpreload helgrind-
=388131=
arm64-linux.so)
=388131=
             by 0×10892B: worker (main-deadlock-global.c:12)
=388131=
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-
arm64-linux.so)
=388131=
             by 0×4965453: start_thread (pthread_create.c:447)
=388131=
             by 0×49CEB1B: thread_start (clone.S:79)
=388131=
=388131=
           followed by a later acquisition of lock at 0×1280C0
```



```
=399717= Possible data race during read of size 4 at 0×12804C by thread #1
=399717= Locks held: none
=399717=
             at 0×1088A8: main (main-signal.c:16)
=399717=
=399717= This conflicts with a previous write of size 4 by thread #2
=399717= Locks held: none
=399717=
             at 0×108838: worker (main-signal.c:9)
=399717=
             by 0×489385F: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-arm64-linux.so)
=399717=
             by 0×4965453: start_thread (pthread_create.c:447)
=399717=
             by 0×49CEB1B: thread start (clone.S:79)
=399717= Address 0×12804c is 0 bytes inside data symbol "done"
=399717=
this should print last
=399717=
=399717= Use --history-level approx or =none to gain increased speed, at
=399717= the cost of reduced accuracy of conflicting-access information
=399717= For lists of detected and suppressed errors, rerun with: -s
=399717= ERROR SUMMARY: 1 errors from 1 contexts (suppressed: 60 from 32)
```



```
=404155= Helgrind, a thread error detector
=404155= Copyright (C) 2007-2024, and GNU GPL'd, by OpenWorks LLP et al.
=404155= Using Valgrind-3.24.0 and LibVEX; rerun with -h for copyright info
=404155= Command: ./main-signal v
=404155=
this should print first
this should print last
=404155=
=404155= Use --history-level=approx or =none to gain increased speed, at
=404155= the cost of reduced accuracy of conflicting-access information
=404155= For lists of detected and suppressed errors, rerun with: -s
=404155= ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 7 from 6)
```