Maulana Abul Kalam Azad University of Technology, WB



Software Tools and Technology -: Lab Notebook :-

Group 8

Repository Link: https://github.com/vardhanbhardvaj/STT-GROUP-8 Group Members

1. Harsh Vardhan Pandey - Leader

Roll No: 30085323006

Department: BSc in IT (Cyber Security)

2. Debashree Bhui

Roll No: 30001223011 Department: BCA

3. Sourish Sarkar

Roll No: 30059223002

Department: BSc in Forensic Science

4. Jayashri Saha

Roll No: 30059223031

Department: BSc in Forensic Science

5. Surya sekhar Ghosh Roll No: 30084323020

Department: BSc in IT (Data Science)

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1 Assignment 1: Calculator Program using C

By: Debashree Bhui.

1.1 Objective

The objective of this lab is to develop a basic calculator program using the C programming language. The calculator will perform simple arithmetic operations like addition, subtraction, multiplication, and division based on user input.

1.2 Program Overview

The calculator program is designed to:

- Accept two numbers from the user.
- Prompt the user to select an arithmetic operation (Addition, Subtraction, Multiplication, Division).
- Perform the selected operation.
- Display the result of the operation to the user.

The program includes error handling to manage division by zero and other invalid inputs.

1.3 Code Implementation

The following is the C code for the calculator program:

```
#include <stdio.h>
int main() {
    char operator;
    double num1, num2, result;
    printf("Enter an operator (+, -, *, /): ");
    scanf("%c", &operator);
    printf("Enter two operands: ");
    scanf("%lf %lf", &num1, &num2);
    switch(operator) {
        case '+':
            result = num1 + num2;
            break;
        case '-':
            result = num1 - num2;
            break;
        case '*':
            result = num1 * num2;
            break;
        case '/':
            if (num2 != 0)
```

```
result = num1 / num2;
else {
          printf("Error! Division by zero.\n");
          return -1;
        }
        break;
default:
        printf("Error! Operator is not correct\n");
        return -1;
}

printf("Result: %.2lf\n", result);
return 0;
}
```

1.4 Compiling and Running the Program

To compile and run the calculator program:

- 1. Open a terminal or command prompt.
- 2. Navigate to the directory where the C file is located.
- 3. Compile the program using a C compiler (e.g., GCC):

```
gcc calculator.c -o calculator
```

4. Run the compiled program:

./calculator

1.5 Adding the Calculator Program to GitHub Repository

To add this calculator program to a GitHub repository, follow these steps:

1.5.1 Step 1: Initialize a Local Git Repository

- 1. Open the terminal and navigate to the directory where your calculator.c file is located.
- 2. If you haven't already, initialize a Git repository in that directory:

```
git init
```

This command creates a new Git repository in the current directory.

1.5.2 Step 2: Add the File to the Repository

1. Add the calculator.c file to the staging area:

```
git add calculator.c
```

This command stages the file, indicating that you want to include it in the next commit.

1.5.3 Step 3: Commit the Changes

1. Commit the file to the repository with a meaningful message:

git commit -m "Add calculator program in C"

1.5.4 Step 4: Push the Changes to GitHub

1. Link your local repository to a remote GitHub repository:

git remote add origin https://github.com/yourusername/your-repo-name.git

2. Push the changes to the GitHub repository:

git push -u origin master

1.5.5 Step 5: Verify the Upload

- 1. Go to your GitHub repository URL in a web browser.
- 2. Verify that the calculator.c file is listed and accessible in the repository.

2 Assignment 2: Modfying the Submit Button to "CHEEN TAPAK DUM DUM.

By: Surya Ghosh.

2.1 Objective

This document outlines the process of modifying a "Submit" button in a mind reader application and submitting a pull request to the original GitHub repository. The repository in question is available at https://github.com/GeekAyan/STT. The modification includes renaming the button and fixing proportion issues.

2.2 Cloning the GitHub Repository

Step: Clone the GitHub repository using GitHub Desktop. **Action**:

- Open GitHub Desktop and select File > Clone Repository.
- Enter the repository URL: https://github.com/GeekAyan/STT and select a directory to clone it.

2.3 Opening the Project in an IDE

Step: Open the cloned project using your preferred IDE (e.g., VS Code, PyCharm). **Action**:

- Open the folder containing the cloned project.
- Review the README.md for instructions on how to run the project.

2.4 Install Dependencies

 ${\bf Step:} \ {\bf Install \ any \ dependencies \ required \ by \ the \ project \ as \ per \ the \ {\tt README.md} \ file.$

Action:

- Set up the environment. If the project uses Python, create a virtual environment and install dependencies using: [language=bash] pip install -r requirements.txt
- Follow other system requirements mentioned in the README.md.

2.5 Running the Application

Step: Run the application as per the instructions in README.md.

Action:

- Use your IDE's terminal to run the project.
- Ensure the application works as expected.

2.6 Renaming the Submit Button

Step: Rename the button from "Submit" to "Chin Tapak Dum Dum." **Action**:

- Find the code section responsible for the submit button's label.
- Modify the label. For example: [language=JAVA] ¡submitButton = new Button("Chin Tapak dum dum");¿Chin Tapak Dum Dum¡/button¿

2.7 Testing the Application

Step: Test the application after modifying the button.

Action:

• Run the application again to verify that the button looks correct and functions properly.

2.8 Committing the Changes

Step: Commit your changes locally.

Action:

• Stage the files and commit with a descriptive message, for example: [language=bash] git commit -m "Renamed submit button and fixed proportion issue"

2.9 Pushing Changes to Your Fork

Step: Push your changes to your GitHub fork.

Action:

- If you haven't forked the repository, go to the GitHub page and fork it.
- Add the forked repository as a remote and push your changes: [language=bash] git remote add origin https://github.com/¡YourGitHubUsername¿/STT.git git push origin main

2.10 Creating a Pull Request

Step: Create a pull request to the original repository.

Action:

- Go to your fork on GitHub and create a new pull request.
- Provide a descriptive title and details of your changes.
- Submit the pull request.

3 Assignment 3: Create a CV Using LaTeX

By: Sourish Sarkar.

Procedure

1. Outline Your CV Content:

- Include your name, contact details, and a professional summary.
- List academic qualifications, work experience, skills, projects, and certifications.

2. Decide on the Structure and Layout:

• Organize the CV into sections such as Personal Information, Experience, Education, etc.

3. Choose a LaTeX Template:

• Select a template that suits your style from Overleaf or a LaTeX library.

4. Customize the Template:

• Edit the template with your personal content (experience, qualifications, etc.).

5. Adjust Formatting:

• Ensure consistency in fonts and section headings.

6. Proofread and Finalize:

- Review for any errors or formatting issues.
- Ensure alignment and organization of sections.

7. Compile and Export:

• Compile the LaTeX document and export it as a PDF for sharing.

4 Assignment 4: LaTex Mathemaical Notations

By: Jayshri Saha.

4.1 Task Overview

In our recent LaTeX class, we were assigned a task to create a LaTeX document replicating a given attachment and format it according to specific guidelines. The document had to be named as per the following structure:

Rollno_DeptName_Firstname.tex.

Additionally, we were required to compile and generate a PDF from the LaTeX source file, include an image file (.png or .jpg), and submit the files in a ZIP archive.

4.2 Task Instructions

- Write a LaTeX document that replicates the format and structure of a provided attachment.
- Name the LaTeX file in the format: Rollno_DeptName_Firstname.tex.
- Compile the LaTeX file to generate a PDF output.
- Include an image in the document, either a .png or .jpg.
- Submit the following files:
 - LaTeX source code (.tex)
 - Output document (.pdf)
 - Image file (.png or .jpg)
- Zip the files together into a single archive named as Rollno_DeptName_Firstname.zip.

4.3 Writing the LaTeX Source Code

Using the LaTeX editor, we wrote the document according to the instructions. The task required careful attention to detail to ensure that the layout, text, and structure matched the provided attachment. We also ensured that the formatting adhered to LaTeX best practices, such as using sections, subsections, and appropriate font sizes.

4.4 Adding an Image

We included an image file in the LaTeX document using the \includegraphics command. The image was placed at the appropriate location in the document, ensuring that it fit well with the text layout and did not disrupt the flow of the document.

4.5 Compiling to PDF and Submission

After completing the LaTeX code, We compiled the document into a PDF using a LaTeX compiler. This process generated the desired output, replicating the original attachment. After this we need to sumbit it in zip file conatining all images and tex file

5 Git Branching Merging and Conflict Resolution

By: Harsh Vardhan Pandey.

5.1 Objective

The objective of this assignment was to demonstrate proficiency in Git branching, merging, and conflict resolution by working through a series of steps involving branch creation, modification of shared files, and the resolution of conflicts that arise from merging.

5.2 Creating a New Repository

We started by creating a new repository on GitHub named git-advanced. We cloned this repository to our local machine.

5.3 Creating and Working on Branches

Next, we created a new branch called feature-1 and switched to it. After switching to feature-1, we created a file named shared.txt and added the following content:

This is a shared file.

Line 1: Original text.

Line 2: Original text.

We staged and committed the changes and then pushed the branch to GitHub.

5.4 Creating a Second Branch from feature-1

Following this, we created another branch called feature-2 and switched to it. In this branch, we modified the second line of shared.txt to.Modifying the second line of feature-2:

Line 2: Modified text in feature-2.

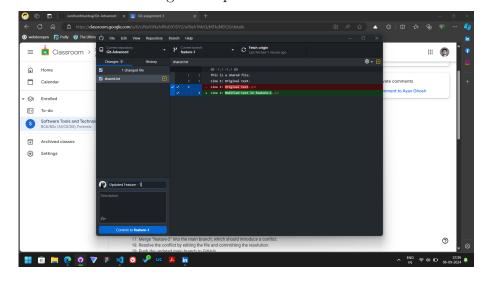
We staged and committed the changes and then pushed the feature-2 branch to GitHub.

5.5 Modifying the File in Feature-1 Branch

We switched back to feature-1 and then modified the second line of shared.txt to:

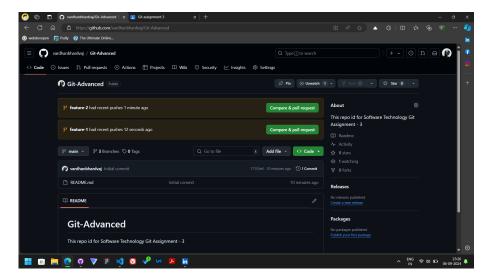
Line 2: Modified text in feature-1.

We staged and committed the changes and pushed this branch to GitHub.



5.6 Merging Feature-1 into Main

After ensuring the changes in feature-1 were pushed, we switched to the main branch and merged feature-1 into it and pushed the updated main branch.



5.7 Merging Feature-2 and Resolving Conflict

Next, we attempted to merge feature-2 into the main branch. This resulted in a merge conflict in shared.txt because both branches modified the second line. Git identified the conflict and marked it as follows:

<<<<< HEAD

Line 2: Modified text in feature-1.

======

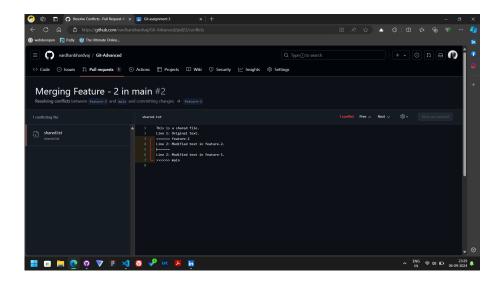
Line 2: Modified text in feature-2.

>>>>> feature-2

We resolved the conflict by editing the file to the following content:

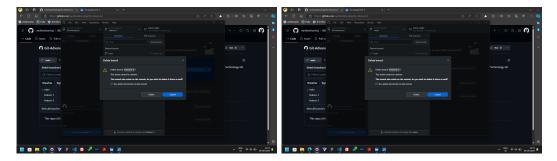
Line 2: Merged text from both branches.

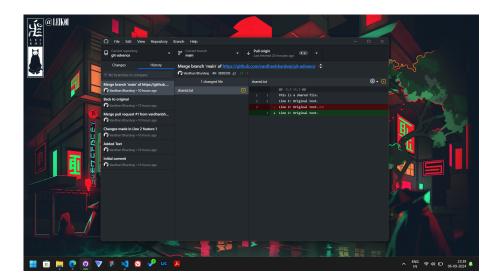
We then staged and committed the conflict resolution. Finally, we pushed the changes to GitHub.



7. Deleting Branches

After the merge and conflict resolution, we deleted both feature branches locally and remotely.





6 Acknowledgment

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Furthermore, we are grateful to the Department of Information Science and Department of Computer Applications for providing us with the necessary resources and facilities to carry out this project.

7 Conclusion

This project has been a valuable learning experience, allowing us to apply our knowledge and skills in a practical setting. We have successfully achieved the objectives outlined at the beginning of this project, and we believe that the outcomes will be beneficial in our future endeavors.

Through this project, we have gained a deeper understanding of Git, GitHub and Latex. We have also developed important skills such as Version Control System, Industry level collaboration which will be invaluable in our academic and professional careers.