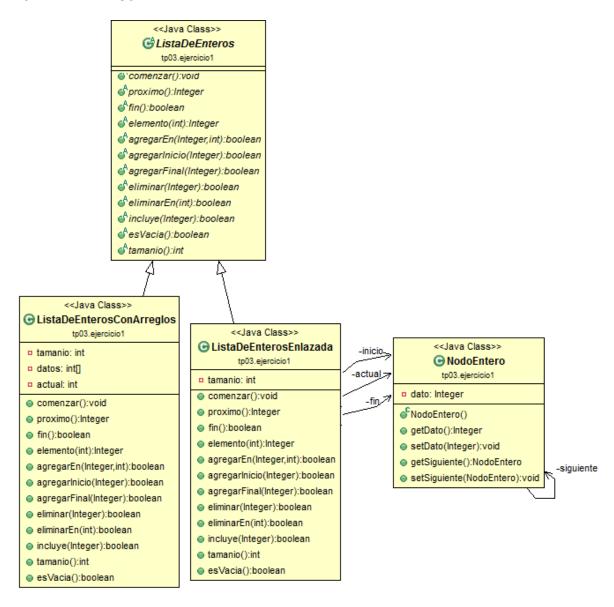
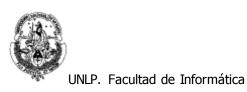


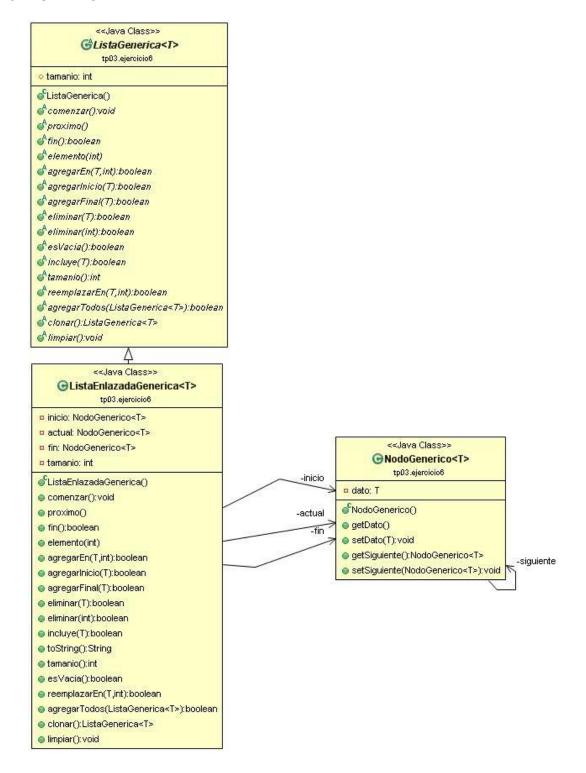
# Sinopsis de las estructuras de datos

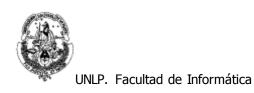
#### LISTA DE ENTEROS



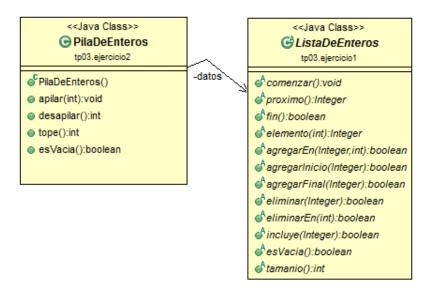


#### LISTA GENÉRICA

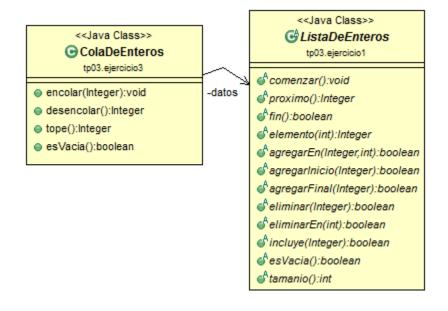


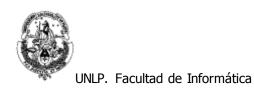


#### **PILA DE ENTEROS**

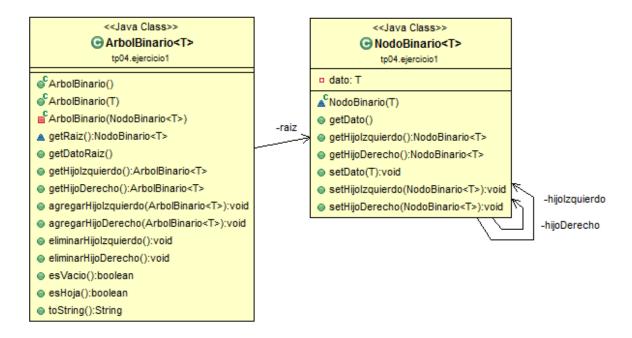


#### **COLA DE ENTEROS**

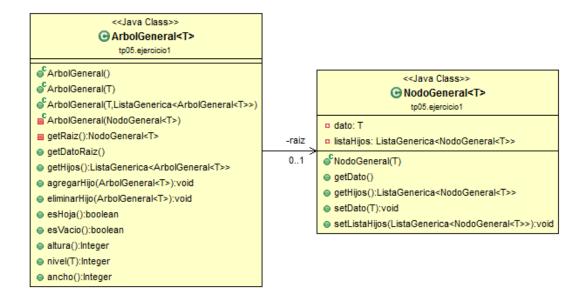


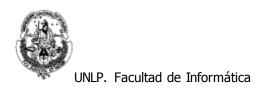


#### **ÁRBOL BINARIO**

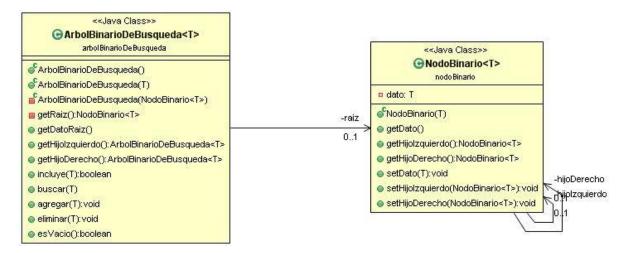


#### **ÁRBOL GENERAL**

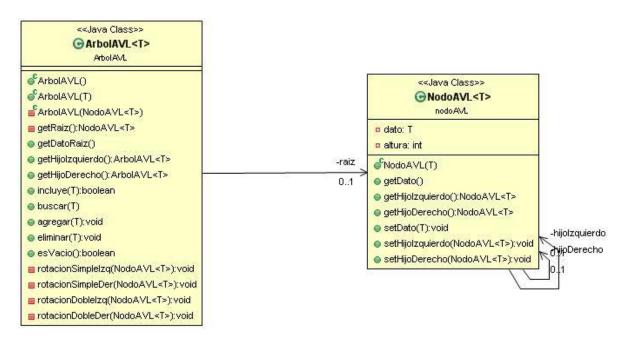


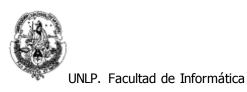


### ÁRBOL BINARIO DE BÚSQUEDA

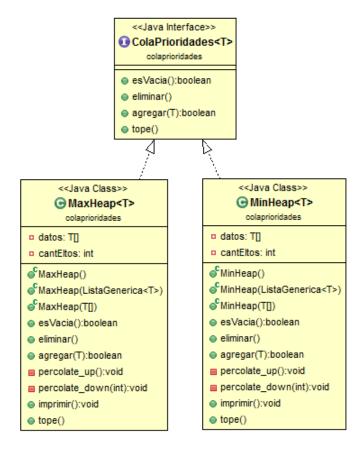


#### ÁRBOL AVL





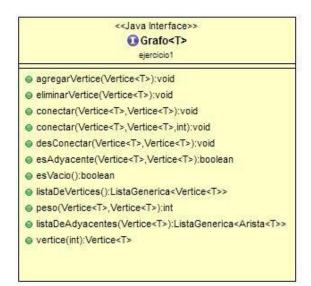
#### **HEAP**

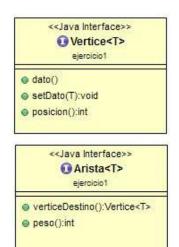




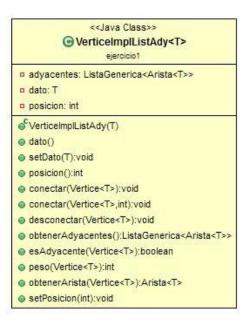
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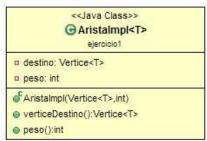
#### **GRAFOS**













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#### Algoritmos y Estructuras de datos

## <<Java Class>> ● GrafolmplMatrizAdy<T> ejercicio1 maxVertices: int vertices: ListaGenerica<Vertice<T>> matrizAdy: int[][] GrafolmplMatrizAdy(int) buscarVertice(Vertice<T>):VerticeImplMatrizAdy<T> agregarVertice(Vertice<T>):void eliminarVertice(Vertice<T>):void conectar(Vertice<T>, Vertice<T>):void conectar(Vertice<T>,Vertice<T>,int):void o desConectar(Vertice<T>, Vertice<T>):void esAdyacente(Vertice<T>,Vertice<T>):boolean esVacio():boolean listaDeVertices():ListaGenerica<Vertice<T>> peso(Vertice<T>, Vertice<T>):int listaDeAdyacentes(Vertice<T>):ListaGenerica<Arista<T>> vertice(int):Vertice<T>

