Deriving Requirements From LEL

Requirements Specification

- IEEE standard 830-1998 recommend using the expression “the system shall…”

User Stories

As a <role>,
I want <desire>
so that <reason>

As a client,
I want to close an account
so that I cease to operate the account.

Uses Cases

Use Case: <name: goal as a short verb phrase>

Goal in Context: <a longer statement of the goal >

Preconditions: < the state of the world to allow the execution of the use case>

Success End Condition: <the state of the world upon successful completion>

Primary Actor: <role of the primary actor >

Main success scenario

<actions description>

Uses Cases

Use Case: Close an account

Goal in Context: Cease to operate an account.

Preconditions: The account must be activated

Success End Condition: The account will be closed

Primary Actor: Client

Main success scenario

The client withdraws money from his account.

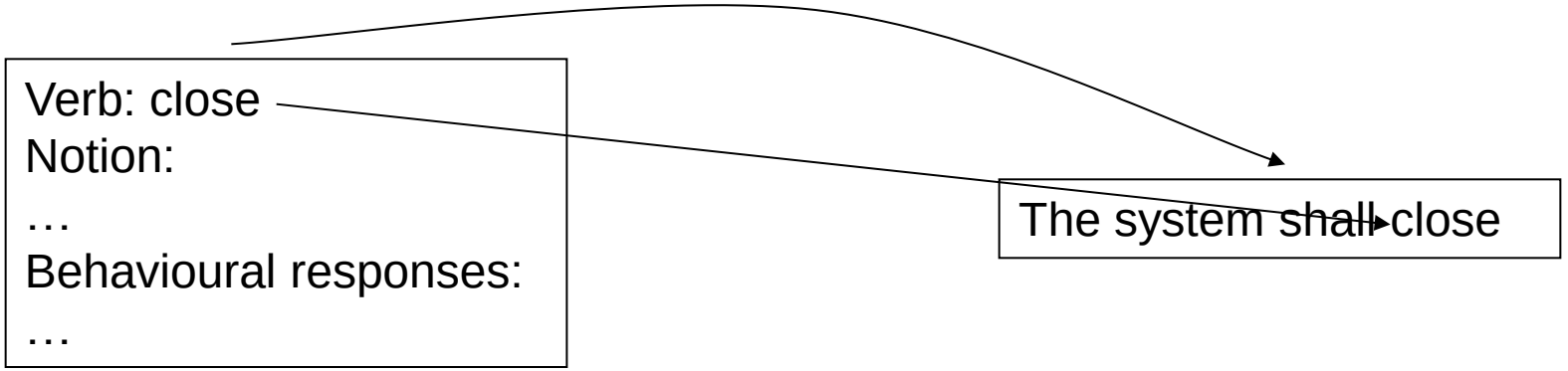
The bank denies any account operation

Derivation strategy

- Inspired by Hadad's strategy for deriving Scenarios from LEL.
  - Verbs correspond to Scenarios which have actors who perform the actions.
  - These actors correspond with the symbols of the category subject

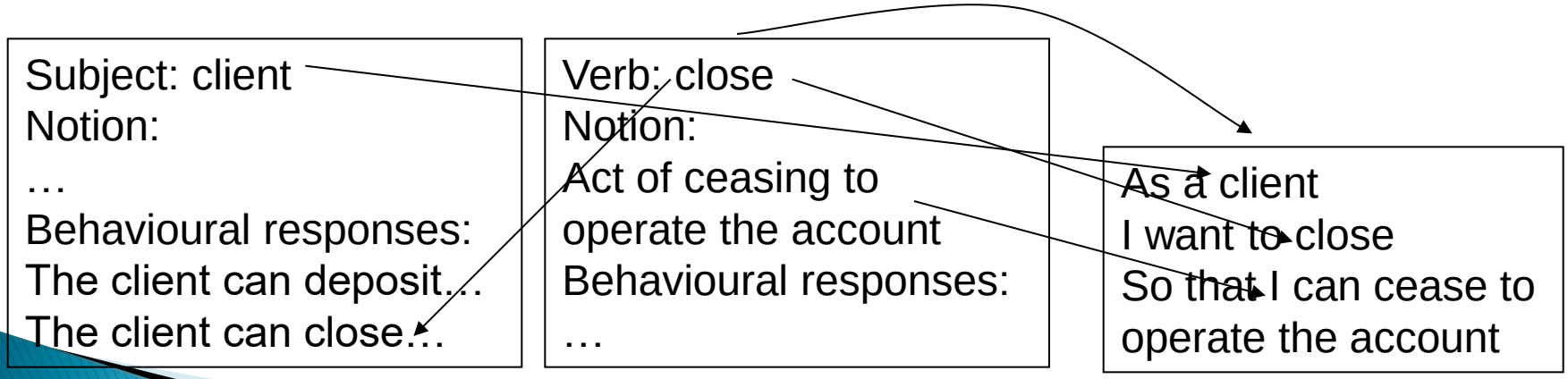
From LEL to requirements statements

```
rule LEL2RequirementStament  {
from s : Symbol (s.isVerb())
to r : RequirementStament (statement <- 'The
   system shall '+ s.name) }
```

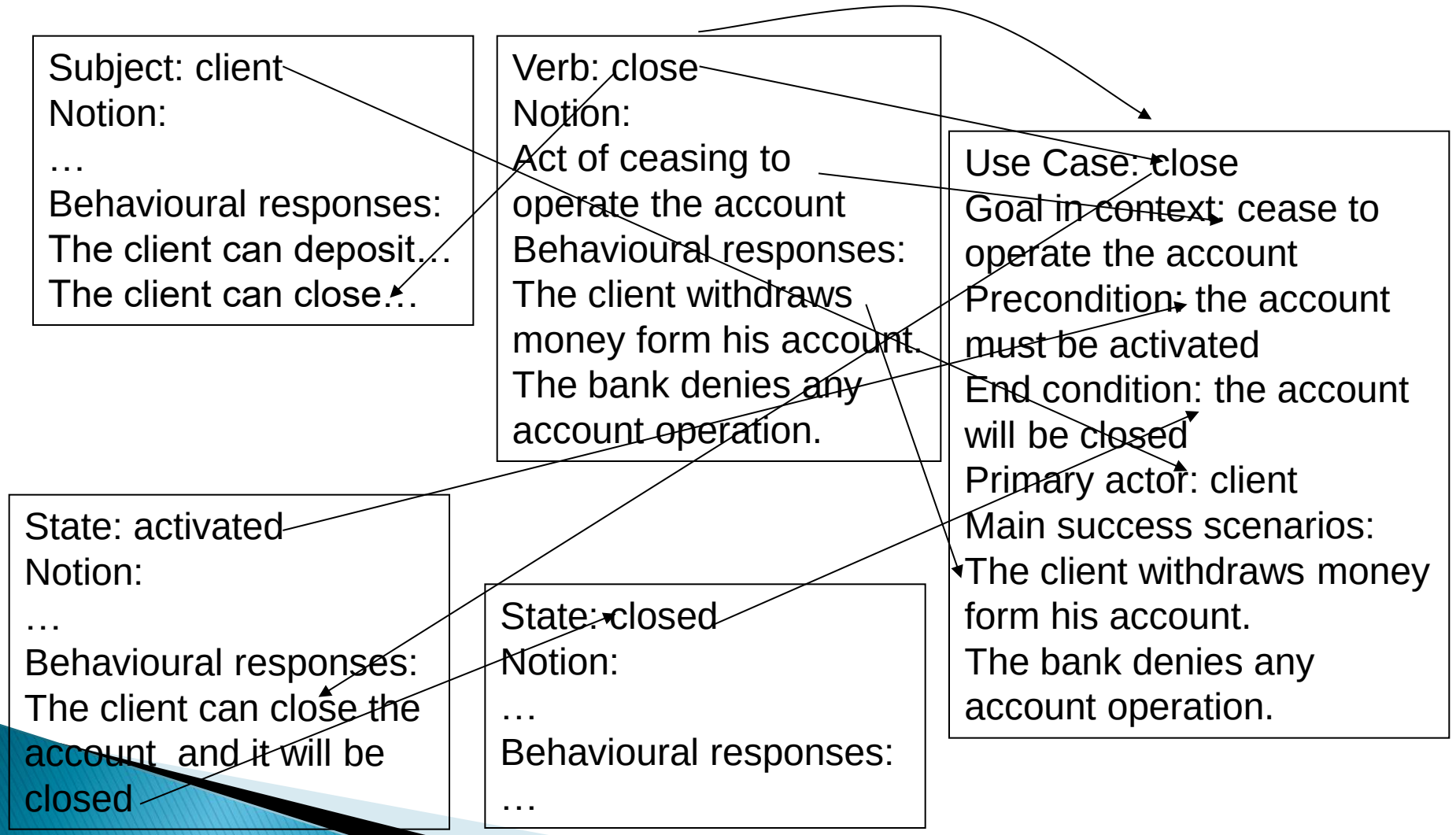


From LEL to user stories

```
rule LEL2UserStory  {
from s : Symbol (s.isVerb())
to u : UserStory (
u.role <- s.referencedInBehaviouralResponsesFrom() -> select (x| x.isSubject()) -> first()
u. desire <- s.name
u.reason <- s.notion }
```



From LEL To Use Cases



From LEL To Use Cases

```
helper LEL def: StateUsingVerbAsTransition(): Symbol =
(self.referencedInBehaviouralResponsesFrom()->select
   (x|x.isState())-> first ())
rule LEL2UseCase  {
from s : Symbol (s.isVerb())
to u : UseCase (
u.useCase <- s.name
u.goalInContext <- s.notion
u.preconditions <- (StateUsingVerbAsTransition).name
u.successEndCondition <- (StateUsingVerbAsTransition)
   .behaviouralResponses() -> select (x|x.isState()) -> first()).name
u.primaryActor <- s.referencedInBehaviouralResponsesFrom() ->
   select (x|x.isSubject()) -> first()
u.mainSuccessScenario <- s.behaviouralResponses }
```