Guidelines for the Creation of Readable Source Code

Varik Valefor

November 24, 2021

Contents

1	Exe	ecutive Summary	2
2	Dis	claimer	3
3	Comments		4
	3.1	Executive Summary	4
	3.2	Functions	4
		3.2.1 Top-Level Summaries	4
		3.2.2 Implementation Details	4
		3.2.3 Examples	4
	3.3	Variables	6
		3.3.1 Examples	6
4	Len	gth	8
	4.1	Executive Summary	8
	4.2	Lines	8
		4.2.1 Explaining the Choice	8
	4.3	Functions	9
		4.3.1 Executive Summary	9
		4.3.2 Explaining the Choice	9
		4.3.3 Exceptions	9
5	Bre	eaking Stuff Up	10
	5.1	Executive Summary	10
	5.2	"When Should Functions be Split?"	10
	5.3	Methods of Splitting Functions	10
		5.3.1 Global Splitting	10
		5.3.2 Local Splitting	10
	5.4	Evamples	10

Executive Summary

A very brief overview of VARIK's requirements for readable source code is as follows:

- For all lines, the length of a line is less than or equal to seventy-two (72) characters.
- For all functions, the length of a function is less than or equal to fifteen (15) lines.
- For all functions f, the purpose of f is explained within a comment which is specific to f.
- For all tokens t, the name of t is descriptive, or the meaning of t is fully explained.

Disclaimer

This document is a work in progress. Some things may be missing or overall a bit cheesy. The inclusion of stuff can be requested at https://github.com/varikvalefor/readablesourcecode/issues.

Comments

3.1 Executive Summary

For all functions k, there exists a comment c such that c describes the functionality of k without too verbosely describing the inner workings of k.

For all variables v, there exists a comment c such that c describes the content of c and possibly the purpose of v.

3.2 Functions

3.2.1 Top-Level Summaries

For all functions f, there exists a comment c such that c describes the functionality of c without describing the non-limiting technical details of the implementation of f. c immediately precedes f.

For all functions f, for all arguments a of f, the purpose of a is explained.

3.2.2 Implementation Details

For all functions f, for all crappy/odd/confusing parts of f l, a comment which explains the purpose and functionality of l precedes l.

Additionally, for all functions f, for all sub-functions and variables φ of f, the purpose or meaning of φ should be explained if determining the purpose or meaning of φ is not *really* a trivial exercise for the reader.

3.2.3 Examples

Example qK49R6kK

An example of a well-documented function is as follows:

```
-> IO Quiz;
loadQuiz = parseQuiz <.> T.readFile . ("/usr/share/games/quiz.db/" ++);
```

loadQuiz's top-level comment is sufficiently detailed to be of great use to the users of loadQuiz. However, the top-level comment of loadQuiz does not contain any unnecessary detail.

No comments are present within the body of loadQuiz; the body of loadQuiz is simple such that comments in the body of loadQuiz are of real use only to beginners.

Example gZbkNtqW

An example of a function which is documented *reasonably* well is as follows:

```
-- | @((a <.> b) c) == (a <$> b c)@.

(<.>) :: Functor f

=> (a -> b)

-> (c -> f a)

-> c

-> f b;

(<.>) a b c = a <$> b c;

infixl 1 <.>;
```

The term "reasonably" is used because although the top-level comment of (<.>) is essentially the body of (<.>), explaining (<.>) in other terms involves writing a pretty decent amount of text, and the resulting explanation is likely relatively confusing.

Example LMjrUhHR

A well-documented function is as follows:

The functionality of the source code of the function is fairly obvious if function (.!) is understood. However, valueMLocationToStdMsg is complex such that the length of the top-level comment which describes valueMLocationToStdMsg can be less than the length of the source code of valueMLocationToStdMsg.

Example 747g64rm

A well-documented function is as follows:

```
-- | @grab@ is used to fetch and output the messages of a room.
--
-- @grab@'s argument follows the pattern [NUMBER OF MESSAGES, "EARLY" OR
-- "RECENT", JUNK DATA, ID OF DESIRED MATRIX ROOM].
grab :: [String]
-- ^ The first 3 elements of this list are the decimal number of
-- messages which should be nabbed, "early" or "recent", some junk
```

```
-- data, and the internal Matrix ID of the room from which messages
   -- should be nabbed.
   -> Auth
   -- ^ The authorisation information
   -> IO ();
| k == [] = error "Repent, motherfucker."
| n < 0 = error "I need a natural number, not garbage."
| n == 0 = error "Why in the hell would you want to take 0 messages?"
| otherwise = case k !! 1 of
  "recent" -> recentMessagesFrom n room a >>= mapM_ print
  "early" -> earlyMessagesFrom n room a >>= mapM_ print
           -> error "I'll grab you if you don't grab some sense."
where
-- \| This variable refers to the number of messages which should be
-- fetched.
n :: Integer
n = fromMaybe (-42)  readMaybe $ head k
room :: Room
room = Def.room {roomId = k !! 3};
```

In addition to including a few jokes, grab has good documentation; grab's documentation outlines the purpose of grab, the purposes of the arguments of grab, and the purpose of a variable whose name is not terribly descriptive.

Example NyT0xsii

A poorly-documented function is as follows:

```
mean :: Num a => Floating b => [a] -> b;
mean l = fromIntegral (sum l) / fromIntegral (length l);
```

Although the name "mean" is not at all misleading, a bit of confirmation would be nice.

A relatively well-documented version of mean is as follows:

3.3 Variables

For all variables v, there exists a comment c such that c describes the content of v and possibly the purpose of v.

c explains the purpose of v if v has a single purpose.

3.3.1 Examples

Example 2PH4x9Qv

An example of a well-documented variable is as follows:

```
-- | @homeslice@ returns the content of the "HOME" environment

-- variable.

homeslice :: IO String;

homeslice = getEnv "HOME";
```

The documentation of homeslice is succinct, and all good documentation is succinct.

The only potential problem is the dumb joke name of homeslice. However, because the value of homeslice is explained, the name "homeslice" should not cause any problems. But dummies are known to do some crazy things.

The phrase "content of" is not redundant; if "content of" is not present, then the reader may assume that homeslice returns the entire HOME environment variable, e.g., HOME=/root.

Example pN5Neyrs

A completely inexcusable variable declaration is as follows:

```
a :: IO Int;
a = (`mod` 5) . (^2) <$> klang;
```

The content and purpose of klang are all but entirely invisible. The relationship of a and klang is obvious — the monadic value of a is congruent to the square of the monadic value of klang modulo 5 — but the purpose of a is completely undocumented, and the name "a" provides no insight as to why the reader should care about the existence of a.

Length

4.1 Executive Summary

For all lines l, the character-based length of l is less than or equal to seventy-two (72).

For all functions f, the line-based length of f's definition is less than or equal to fifteen (15).

4.2 Lines

For all lines l, the character-based length of l is less than or equal to seventy-two (72).

The maximum line length of seventy-two (72) characters is chosen because all terminals of a decent size can easily display a line whose length is less than or equal to seventy-two (72) characters.

4.2.1 Explaining the Choice

Definitions

 \mathbb{L} denotes the set of all lines.

 $\mathbb T$ denotes the set of all terminals.

For all $\langle l, t \rangle \in \mathbb{L} \times \mathbb{T}$, d(t, l) iff t easily displays l properly.

A Proof!

Theorem 1. For all $l \in \mathbb{L}$, $L(l) \leq 72$.

Proof.

$$\begin{split} \forall l \in \mathbb{L}, \ \nexists t \in \mathbb{T} : \neg d(t, l) \implies L(l) \leq 72. \\ \forall l \in \mathbb{L}, \ \nexists t \in \mathbb{T} : \neg d(t, l). \\ \therefore \forall l \in \mathbb{L}, \ L(l) \leq 72. \end{split}$$

4.3 Functions

4.3.1 Executive Summary

For all functions f, the line-based length of f's definition is less than or equal to fifteen (15). Lines of documentation are not counted.

4.3.2 Explaining the Choice

Definitions

 \mathbb{F} denotes the set of all functions.

For all $f \in \mathbb{F}$, d(f) denotes the source code-based definition of f.

For all $f \in \mathbb{F}$, l(f) denotes the line-based length of d(f). l(f) does not include documentation which is contained within d(f).

For all $f \in \mathbb{F}$, c(f) iff f is excessively complex.

For all $f \in \mathbb{F}$, e(f) iff the definition of f can be easily read and understood by a man who is not a novice of the language in which f is written.

A Proof!

Theorem 2. For all $f \in \mathbb{F}$, $l(f) \leq 15$.

Proof.

$$\forall C \in \Omega^{3}, \ (C_{1} \implies (\neg C_{2}) \lor C_{3}) \land (C_{2} \land (\neg C_{3})) \implies \neg C_{1}.$$

$$\forall f \in \mathbb{F}, \ l(f) > 72 \implies (\neg e(f)) \lor (c(f)).$$

$$\forall k \in \mathbb{N}^{2}, \ \neg (k_{1} > k_{2}) \iff k_{1} \leq k_{2}.$$

$$\forall f \in \mathbb{F}, \ l(f) \in \mathbb{N}.$$

$$\forall f \in \mathbb{F}, \ e(f) \land \neg c(f).$$

$$15 \in \mathbb{N}.$$

$$\therefore \forall f \in \mathbb{F}, \ l(f) \leq 15.$$

4.3.3 Exceptions

This subsection lists a subset of the "types" of functions which can reasonably be relatively long.

Functions which Output Values of Algebraic Data Types

Functions which output values of algebraic data types can be relatively lengthy; the definitions of such values are often inherently long.

Functions which Contain Good Sub-Functions and Variables

For all functions f, for all sub-functions and variables s of f, s is good iff s is of real use *only* within f.

For all functions f, the lengths of the declarations of the good sub-functions and variables of f are not included in the length of f.

Breaking Stuff Up

5.1 Executive Summary

Functions which are terribly long should be split into multiple functions.

5.2 "When Should Functions be Split?"

For all functions f, f should be split into multiple functions iff f is excessively lengthy, f does some stuff such that other functions may benefit from such stuff's being moved into a global function, or f contains some function arguments which are frequently re-used.

5.3 Methods of Splitting Functions

5.3.1 Global Splitting

For all excessively lengthy functions f, f can be split into multiple functions such that the resulting functions are accessible by functions which are defined outside of the scope of f.

5.3.2 Local Splitting

In many programming languages, for all excessively lengthy functions f, f can be split into multiple functions such that the resulting functions are accessible only within the scope of f.

5.4 Examples

Example VZk6MTuH

A function definition which is unreasonably long is as follows:

longAssPieceOfCrap is somewhat true to longAssPieceOfCrap's name. However, longAssPieceOfCrap is hardly the worst thing in the world. Just pardon the cheesy little "`div` 2" thing.

The mildly experienced Haskeller can fairly quickly re-write longAssPieceOfCrap as follows:

divisors can be reasonably added as a global function because other functions may benefit from the existence of divisors.

Example Q1Kd5TTS

A terribly long — and contrived — function definition is as follows:

```
 \begin{array}{l} + \\ 100 \\ \text{factor} + \{1 = : 1 \quad \downarrow \quad = /1(0 = (1 +) \mid) / 1 + : \quad , / \text{factor} \quad \  \  \, \{, \div\} \ / \ \downarrow \ \{1(0 = (1 +) \mid) / 1 + \}\} \\ \end{array}
```

Dear God! Some APL symbols are not typeset correctly!

Hopefully, this problem is fixed in the future.

In the meantime, the reader must tolerate looking at some broken APL code. Alternatively, the reader can view the raw APL source code which is contained within the source code of this document, or the reader can even attempt to fix the problem.

Returning to the actual point of this subsubsection, factor can be shortened significantly if a portion of factor is moved to a function isPrime. The result of such a move is as follows:

Although functions factor and isPrime can be reverse-engineered within a few hours, the readability of factor and isPrime is hardly maximised.

A part of factor can become a new function divisors. The result of moving part of isPrime into divisors is as follows:

However, the snippet's simplicity is still not maximised!

A function divides can be extracted from divisors, yielding the following result:

```
 \begin{array}{l} + \\ 100 \\ \text{divides} \leftarrow \{0 = | \} \\ \text{divisors} \leftrightarrow \{1((1 +) \text{ divides} \ )/1 + \} \\ \text{isPrime} \leftarrow \{ = / \text{divisors} \ \} \\ \text{factor} \leftarrow \{1 = : 1 \text{ isPrime} : ,/factor `` {, <math>\div} /divisors } \\ \end{array}
```

Simplification is possible still.

The janky-looking defun which appears multiple times in divisors can become a tradfun, yielding the following result:

```
+
IOO
i ← {1+}
divides ← {0=|}
divisors ←↓ {1((i) divides )/i}
isPrime ← {=/divisors }
factor ← {1 = : 1 isPrime : ,/factor " {, ÷} /divisors }
```

Adding comments to this snippet is left as an exercise for the reader.

Further simplifying this snippet is also left as an exercise for the reader; VARIK finds that attempting to further simplify the snippet may be a waste of time, and VARIK does not wish to waste time.