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**UNIVERSITY OF PETROLEUM AND ENERGY STUDIES**

**School of Computer** **Science**

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**VIVA-1**

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**Batch-B3**

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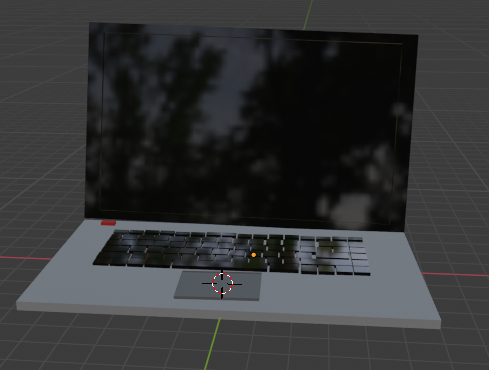
**Course-B.tech. CSE-OSOS**

**Sap Id- 500062569**

**STEPS TO DESIGN A LAPTOP:-**

1. Open Blender workspace and scale the existing cube like the base of the laptop.
2. Then we will duplicate it using SHIFT+D and rotate it .Then attach it to the base so that it looks like screen of the laptop.
3. Now select some part of the screen and extrude it inwards.
4. After this we will add cube on the base and scale it to make the keys of laptop. Now duplicate the cube to make the keys of the laptop.
5. Similarly we will make the touchpad of the laptop by adding the cube and resizing it accordingly.
6. Now we will fill black color to the screen and keys of the laptop by adding material to it. Now to give laptop a metallic effect we will increase the bar of metallic to 1.

**OUTPUT-:**

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