Syntax

Infinite set **Vars**, of variables:

```
u, v, x, y, z, ..., x_1, x_2, ...
```

Well-formed λ -calculus expressions LExpr is the smallest set of strings matching the following syntax:

```
M, N, ... element of LExpr ::= v \mid (\lambda x M) \mid (MN)
```

where x is a random variable and M is an arbitray lambda expression.

a λ -Calculus expression is either a variable (v), an abstraction of a variable from an expression $((\lambda xM))$ or an application of one expression to another ((M N))

Free/Bound Variables

A variable occurrenc is free in an expression if it is not mentioned in an enclosing abtraction. $x (\lambda y \bullet (yz))$ The z is free because it is not mentioned in the abstraction (which is λy) The y is bound

A variable can be both free and bound in the same expression

```
(x(\lambda x \bullet (xy))
```

The first x is a global free variable outside the abstraction The second x is in (xy) is bound

λ -Calculus Moves

```
\alpha -renaming M -; M' \beta -reduction n //missed //here
```

$$\alpha$$
 -Renaming $(\lambda \times \bullet (\lambda y \bullet (x y)))$ - $\xi (\lambda u \bullet \lambda v \bullet (u v))) (\lambda \times \bullet (x y))$ -/ $\xi (\lambda y \bullet (y y))$ formerly free y has been "captured"

Leaves the meaning of a term unchanged. Same as changing the name of a local variable in a program.

Substitution

Substituting an expression N for all free occurences of X, in another expression M, written M[N/x]

$$(x (\lambda y \bullet (z y))) [(\lambda u \bullet u) / z] - (x(\lambda y \bullet ((\lambda u \bullet u)y)))$$

Y is not free whyehere so substituing in for that would do nothing.

Careful Substitution

When doing general substitution M[N/x], we need to avoid variable capture of free variable sin N by bindings in M:

$$(x(\lambda y \bullet (z y))) -/\xi (x (\lambda y \bullet ((y x) y)))$$

If N has free variables which are oing to be inside an ibastraction on those variables in M, then we need to α - rename the abstractions to something else first and then substitute. //here The Golden Rule: //here

β -Reduction

```
(\lambda \times M) N - \lambda M[N/x]
```

We define an eexpression of the form $(\lambda \times M)$ N as a β -redex (reducible expression)

How this applies to functions

```
f(x) = 2x + 1f(42) = substitute 42 for x in the r.h. s(2x + 1)[42/x]2x42 + 1
This is basically \beta -reduction
```

Normal Form An expression with no redexes.

Aim: reduce an expression to its normal form (if it exists) i.e. play the game until you cant make anymore moves

```
((((\lambda x \cdot (\lambda y \cdot (y x))) u) v) -; ((\lambda y \cdot (y u)) v) -; (v u) A normal form ((\lambda x \cdot (x x)) u) -; ( u u) A normal form
```

Not all expressions have normal form.

Normal Form(III) //here innermost and outermost n reduction (eta?))

λ - Calculus and Computability

We can use it to encode booleans, numebrs and finctions λ - Calculus is Turing-complete

How Important is Reduction Order?

The Church-Rosser theorem states: If we can reduce M to N_1 , by one set of redex choices, and to N_2 by another, then there always exists a third value R, to which both N_1 and N_2 can be reduced.

This third value R may be different but could also be one of N_1 or N_2

Normal Forms are Unique

We reduce M to N_1 , where N_1 is a normal form using some reduction sequence. We reduce M to N_2 , where N_2 is also a normal form using some reduction sequence.

By the Diamond Lemma, there exists an R to which both N_1 and N_2 can be reduced. But N_1 and N_2 are normal forms so cant be reduced further. Therefore $N_1 = R = N_2$

Reduction Order

If we have a chocie of redexes, which should we reduce first?

Always the leftmost-outermost one (Normal Order Reduction)

Haskell uses the Graph Execution model (a variant of NOR) which gives rise to Lazy Evaluation.

Lambda Abstraction in Haskell

 $\lambda \text{ becomes "(x - 2 * x + 1) } 42$

Haskell's default behaviour is to reduce an expression to a notion of a partial/incomplete form. Weak Head Normal Form (WHNF)

A Haskell expression is WHNF when its top-level is either:

A data constructor applied to some or all of its values

or

A function that has not been applied to all of its arguments

Largely implemented by the way pattern-matching is

Strictness

Strict functions always evaluate all their arguments to Normal Form and then produce their own results as a Normal Form.

Example: isOddl //here