Lambda Abstraction

```
This is an old notation for function-values where f=\lambda x.x+2 In Haskell,\lambda becomes \and . becomes -; \x -; e
```

where x is a variable and e is an expression that mentions x

We can have nested abstractions $\x - \cite{i} \y - \cite{i}$ e read as "the function taking x as input and returning a function that takes y as input and returns e as a result

```
sqr = n - i n n n
is the equivalent to:
sqr n = n n n
```

Factorial

A simple definition of factorial is:

```
fac 0 = 1
fac n = n * fac (n-1)
But what is fac?
fac = n - 2 case n of 0 - 2 1
m - 2 m * fac (m-1)
```

Here we use a haskell case expression that does pattern matching in a general setting

Defining New Types - 3 Ways

• Type Synonyms

```
type Name = String
```

Haskell considers String and Name to be exactly the same type

• Wrapped Types

```
newType Name = N String
```

If s is a value of type String, then N s is a value of type Name. Haskell considers String and Name to be different types here.

• Algebraic Data Types

```
data Name = Official String String — NickName String
```

If f,s and n are values of type String, then Official f s and NickName n are different values of type Name.

User-Defined Data Types: enums

```
With the data keyword, we can easily define new enumerated types.
```

```
data Day = Monday — Tuesday — Wednesday — Thursday — Friday — Saturday — Sunday
```

We can define operations on values of this type by pattern matching:

```
weekend :: Day -; Bool
weekend Saturday = True
weekend Sunday = True
weekend _= False
```

The identifiers Monday through Sunday are data constructors, and jsut like the types themselves, must begin with uppercase letters.

User-Defined Data Types: Recursive Structurs

If lists were not builtin, we could define them with the data keyword:

```
data List = Empty — Node Int List
```

Using this def, the list [1,2,3] would be written:

```
Node 1 (Node 2 (Node 3 Empty))
```

Recursive types usually mean recursive functions:

```
length :: List -\[ \] Integer length Empty = 0 length (Node _rest) = 1 + (length rest)
```

These lists arent as flexible as the builtins because they are not polymorphic but we can fix hat by using a type variable.

```
data List t = Empty - Node t (list t)
```

No changes to the length function but the type becomes:

```
length :: (List a) -; Integer
```

Type Parameters

The types defined using type, newtype and data can have type parameters themselves:

```
type TwoList t = ([t],[t])
The type "list-of-a" ([a]) can be considered a parameterized type [ ] a Whats In a Name?
data MyType = AToken — ANum Int — AList [Int]
```

- the name MyType after the data keyword is the type name
- the names AToken, ANum, AList are data-constructor names
- type names and data constructor names are in different namespeases so they can overlap e.g.

```
data Thing = Thing String — Thing Int
```

• The same principle applies to to newtypes:

```
newtype Nat = Nat Int
```

• We call these algebraic data types

Multiply-Parameterised Data Types

```
Here is a useful data type:
```

```
data Pair a b = Pair a b divmod :: Integer -\xi Integer -\xi (Pair Integer Integer) divmod x y = Pair (x / y) (x 'mod' y)
```

data-types in the Prelude (I)

```
data () = () -- Not legal syntax; builtin
data Bool = False | True
data Char = ... 'a' | 'b' ... -- Unicode values
data Maybe a = Nothing | Just a
data Either a b = Left a | Right b
data Ordering = LT | EQ | GT
data [a] = [] | a : [a] -- Not legal syntax; builtin
```

Example: failure

```
We can write functions such as head so that they fail outright: head (x:xs) = x No [] pattern, so runtime fail for head [] Define type Maybe to represent an optional value of type a. data Maybe a = Nothing — Just a

Now we can handle failure for head in a more manageable way: mhead :: [a] -[a] Maybe a mhead [a] = Nothing mhead [a] = Nothing mhead [a] = Nothing
```

Maybe

Maybe is a good way to deal with errors or exceptional cases. The Maybe type encapsulates an optional value. A value of type Maybe a either contains a value of type a, represented as Just a or it is empty, represented as Nothing.