

# SPORTS LEAGUE MANAGEMENT PLATFORM

Project No.1 CSE-326

COMPUTER SCIENCE AND ENGINEERING

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ROLL NO: 23

SECTION: K23DT

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# SPORTS LEAGUE MANAGEMENT



# ABOUT THE WEBSITE

**Home:** This is the landing page of the Sports League management System web site

**Live:** It shows the details of the sports currently running on live

**Schedule:** This page will show Details of the sports Schedule

**News:** It will display the cometary and latest news about sports

**About:** This page will display information about this web site

**FEEDBACK:** This page displays the feedback on our website. Sports can be an incredible platform that fosters teamwork.

## TECHNOLOGIES USED

[HTML](#)

Built the entire format using HTML.

## CSS

The entire styling is done by using CSS

## JAVA SCRIPT

Actions and Animation Done by using Java Script

## FLOWCHART OF TEAMWORK

***S DASTHAGIRI***

***1.Created HOME tab***

**2.Created LIVE tab**

**JOGU SHANMUKHA SESA SAI**

**1.Created SCHEDULE tab**

**2.Created NEWS tab**

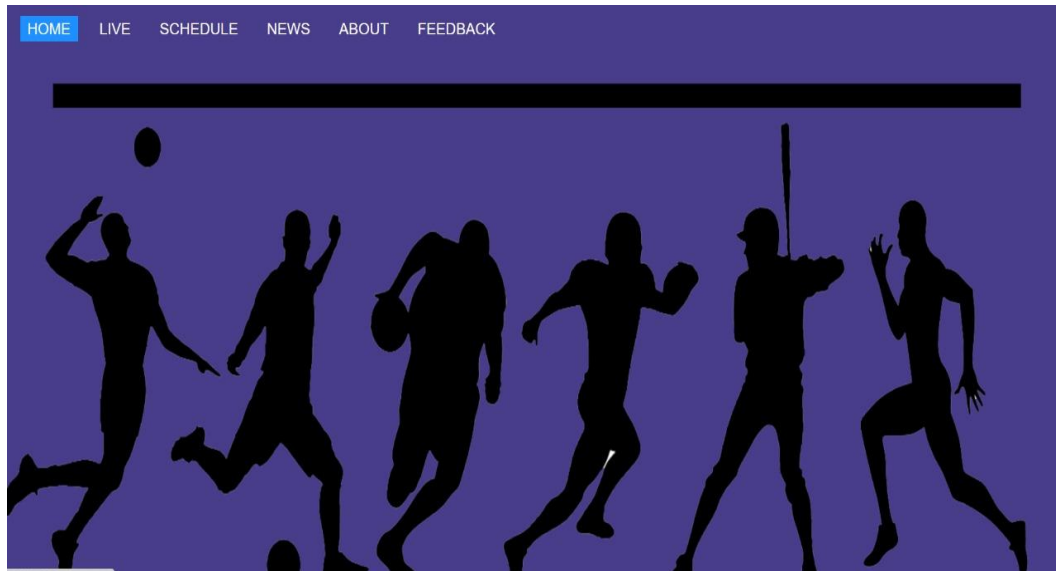
**VEJESNA UDISH SRI SAI VARMA**

**1.Created ABOUT tab**

**2.Created FEEDBACK tab**

**S GIRI**

**HOME**

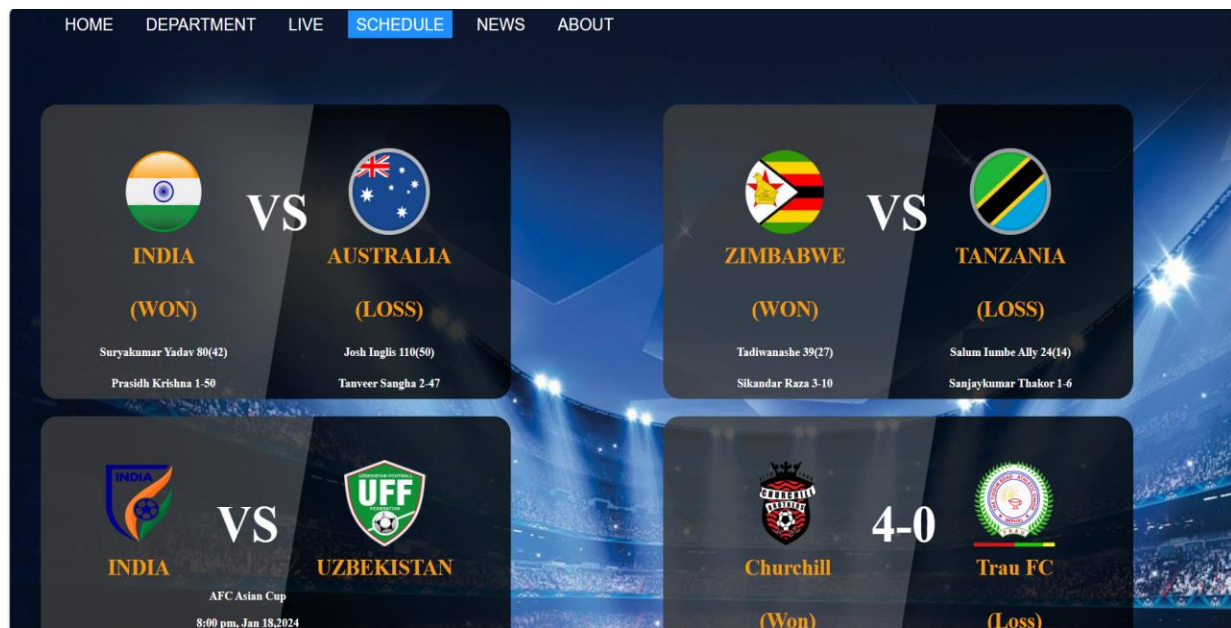


## LIVE

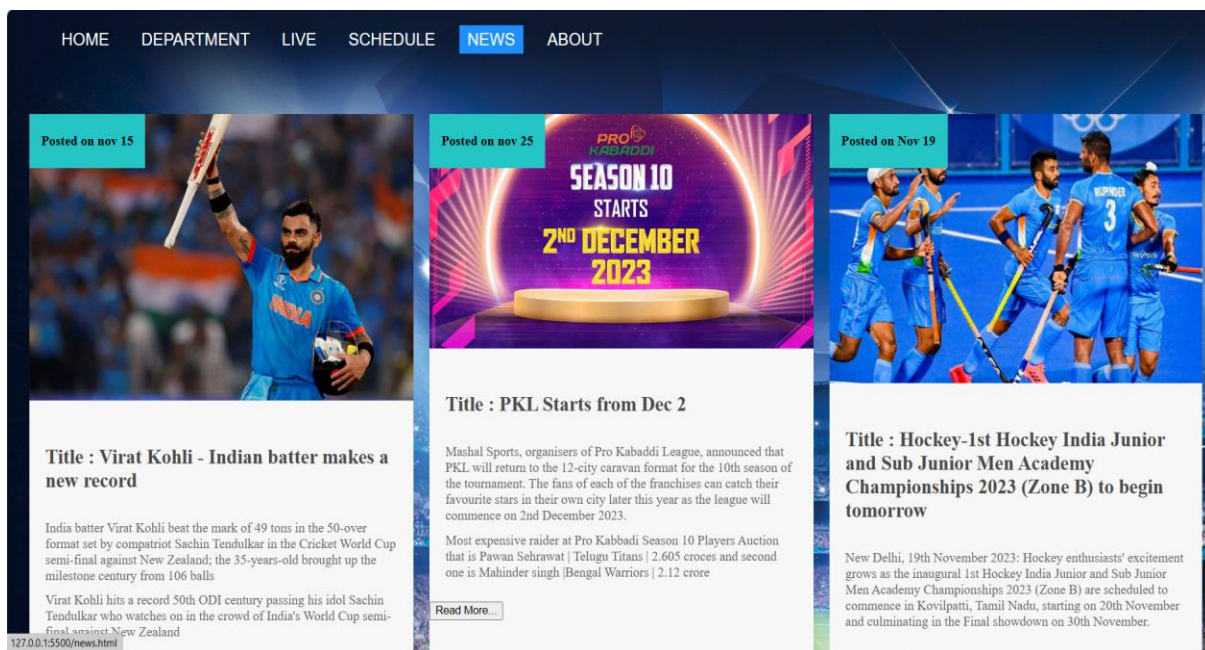
Event 1	Event 2	Event 3	Event 4
<b>HYD VS SER</b> <b>Over: 15.2</b> <b>210/5</b> T Agarwal - 80(42) C Millard - 1-50 R Pallawal - 110(50) A Gupta - 28(10)	<b>Bengaluru 3-2 Punjab</b> <b>Football</b> Gurpreet singh - 1 A Irfan Gope - 1 Mohammed Salah - 1 Traif Akhand - 1	<b>Hershey Bears VS Wilkes-Barre</b> <b>In 30 mins</b>	<b>India Capitals VS Gujarat Gaints</b> <b>Overs : 2.0</b> <b>180/9</b> <b>10/0</b>

# HRUDAI GOUD

## SCHEDULE



## NEWS



**VIJAY KUMAR**

ABOUT

## Sports League Management System...



This Sports League Management System project used to manage the activities of Sports and Games. It stores many sports and games database in a single software. This software stores records of Football, Cricket, Hockey, Kabbadi. This project can be used for college and mainly this software stores student details and selection details. Even this stores tournament details and multiple college student details. This is the mini project developed using HTML and CSS AND JAVASCRIPT(JS) server used to store database record.

127.0.0.1:5500/about.html

## FEEDBACK

**YOUR FEEDBACK MATTER TO US....!**

**FEEDBACK**  
**SPORTS**

Send your Feedback here.....

SUBMIT



## CONCLUSION

The Sport League management Platform (SLMP) is the web-based application system which manages the activity of the many based events at a time. Sport participants can register their name and choose the event and manage the selection activity for students. What is the league structure in sports? A league system is a hierarchy of leagues in a sport. They are often called pyramids, due to their tendency to split into an increasing number of regional divisions further down the system.

League systems of some sort are used in many sports in many countries.

There are many sites about cricket and football, but no one covers them jointly and they don't cover our local matches that much. Our goal is to give priority and exposure to local sports as well as international sports.

## References

**1. w3 schools**

**2. Git Hub**

**3. Geeks for Geeks**

