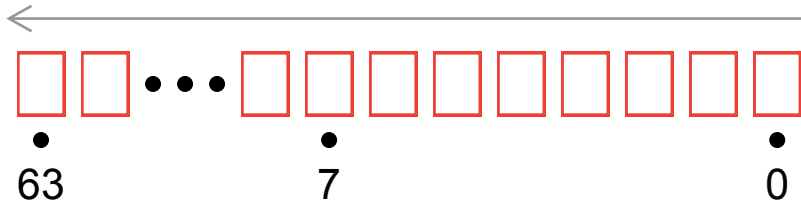


64-bit: numbering (right to left)



8-bits = 1 x byte