

## Skeleton Plane Mobile

The Header and Footer content size and the content itself depends on the screen size. Only on mobile or portrait-style devices going to have content on the top and bottom of the game. There is not going to be any content on the side of the game canvas.

The Game canvas try to be as big as it can be and its size depends on the device width on mobile, as the playfield is square and the menu is placed on the top of it. So its width going to be device-width and its height going to be device-width plus the menu height.

Header Content

New Game

Score  
Best

Music  
On/Off

3x3

4x4

5x5

The Playfield

Footer Content

