## **VARUN CHOUDHARY**

#### CONTACT

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- Leetcode
- PortFolio
- Github

#### **SKILLS**

- Programming Languages:
   JavaScript, HTML5, CSS3, C++,
   Python
- Frontend Development:
   React.js (Hooks, Context API,
   Redux), Tailwind CSS, Motion
- Backend Development:
   Node.js, Express.js, RESTful API,
   Django, Flask
- Database Management :
   MongoDB (Mongoose)
- Version Control and Collaboration: Git, GitHub
- Deployment and Hosting:
   Render, Vercel, GoDaddy
- Currently Learning:
   Solidity, web3, devOps

#### **EDUCATION**

Netaji Subhas University of

2023-2027

Technology

University of Engineering and Technology

B.Tech in Electronics And Communication.

#### **EXPERIENCE**

Ignicult

Full Stack Engineer at Ignicult

Designing and implementing scalable, high-performance web applications for a revolutionary hyper-casual gaming platform integrating off-chain and on-chain rewards. Managing the entire development lifecycle, from design to enduser

application, ensuring seamless integration of Web3 technologies(sdk).

• View The Design and Frontend - Ignicult

#### **PROJECTS**

#### RealTimeEditor

GITHUB DEMO

JAN-2025

**APRIL 2025** 

- Developed a Full-Stack Collaboration Tool: Designed and implemented a realtime collaboration platform tailored for frontend developers and interviewers, facilitating seamless teamwork through live coding, design uploads, and real-time annotations.
- Integrated Live Code Editor: Built a powerful CodeMirror-based editor, enabling real-time coding in HTML, CSS, and JavaScript with **instant live preview.**
- Enabled Real-Time Synchronization: Leveraged Socket to synchronize code changes, annotations, and design uploads across multiple users, ensuring a smooth and interactive collaboration experience.
- Room Management: Built features for creating and joining collaboration rooms.

### BIGGAMEWARS

**DEC 2024** 

- <u>GITHUB</u> <u>DEMO</u>
- A full-stack web application using the MERN stack (MongoDB, Express.js, React.js, Node.js) to facilitate team-based competitions for popular games like Valorant and BGMI.
- Applied **JWT-based authentication** for secure login and signup functionality.
- Built features for user profile management, allowing users to **update their usernames** and contact the admin team directly.
- **Deployed** the application on a **custom domain** ensuring a professional and reliable web presence.
- Estimated to **onboard 1,000+ active users** within the first phase of its full launch, showcasing the platform's scalability and appeal to the gaming community.

# VIDEOPLAYER GITHUB DEMO

NOV-2024

- A **video player web application** using React for the frontend and MongoDB for video metadata storage.
- Enforced fully browser-based seamless video upload and playback functionality, enabling users to watch videos directly in the browser without additional software.
- Ensured persistent video availability by securely storing video metadata in MongoDB, allowing access even after page reloads.