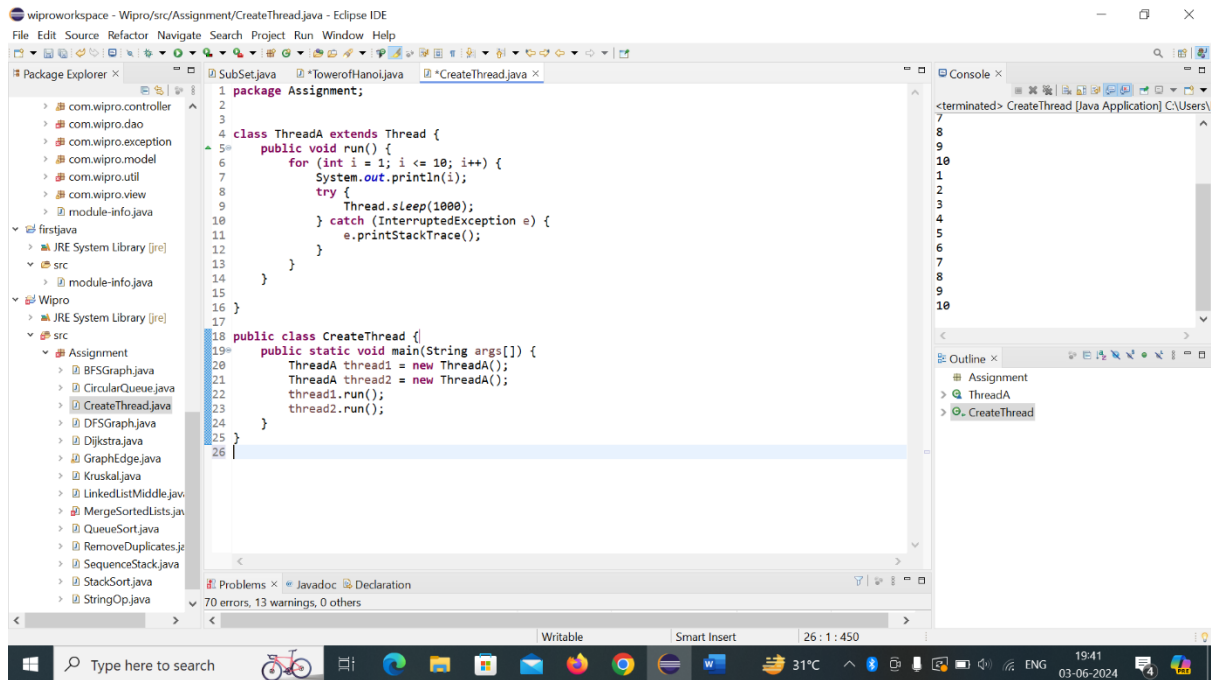


# Day-18 THREADS

## Task 1: Creating and Managing Threads

Write a program that starts two threads, where each thread prints numbers from 1 to 10 with a 1-second delay between each number



The screenshot shows the Eclipse IDE with a Java project named 'wiproworkspace'. The Package Explorer on the left shows the project structure, including a package 'com.wipro.controller' and a class 'CreateThread.java'. The main editor displays the source code for 'CreateThread.java', which defines a 'ThreadA' class extending 'Thread' and a 'CreateThread' class with a 'main' method. The 'ThreadA' class has a 'run' method that prints numbers from 1 to 10 with a 1-second delay. The 'CreateThread' class creates two instances of 'ThreadA' and starts them. The Console on the right shows the output of the program, displaying the numbers 1 through 10 for both threads. The Outline on the right shows the class hierarchy: 'Assignment' contains 'ThreadA', which contains 'CreateThread'.

```
1 package Assignment;
2
3
4 class ThreadA extends Thread {
5     public void run() {
6         for (int i = 1; i <= 10; i++) {
7             System.out.println(i);
8             try {
9                 Thread.sleep(1000);
10            } catch (InterruptedException e) {
11                e.printStackTrace();
12            }
13        }
14    }
15 }
16
17
18 public class CreateThread {
19     public static void main(String args[]) {
20         ThreadA thread1 = new ThreadA();
21         ThreadA thread2 = new ThreadA();
22         thread1.run();
23         thread2.run();
24     }
25 }
26
```

Console Output:

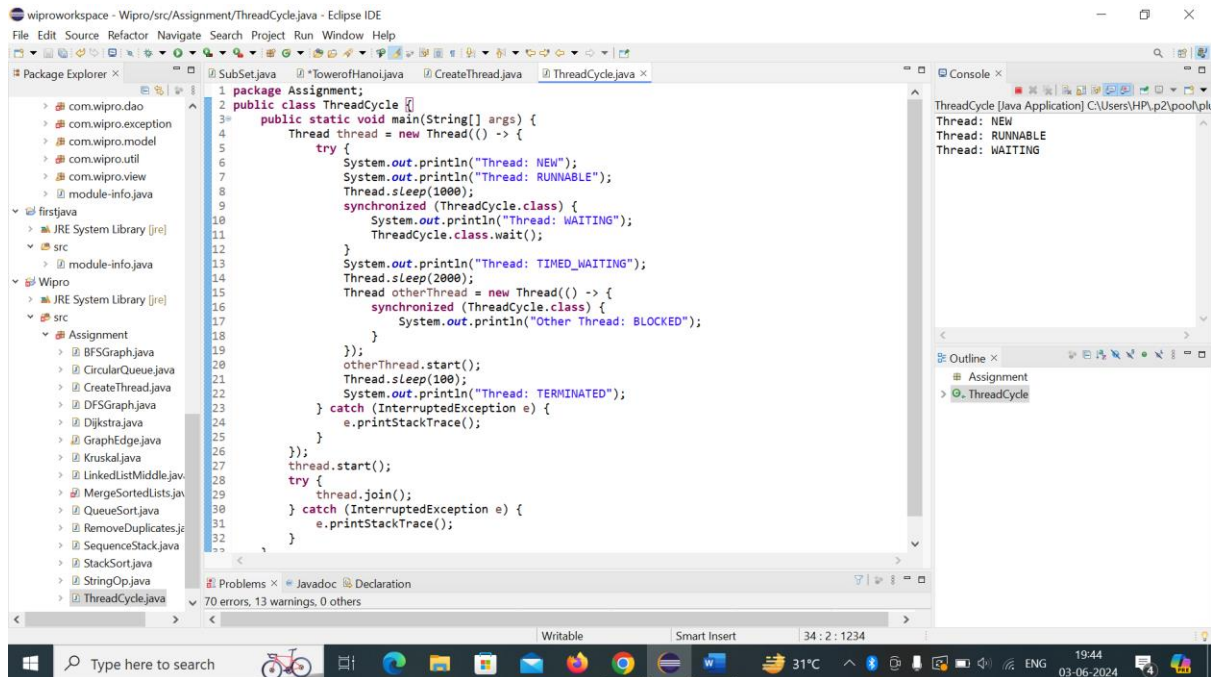
```
<terminated> CreateThread [Java Application] C:\Users\
7
8
9
10
1
2
3
4
5
6
7
8
9
10
```

Outline:

- Assignment
  - ThreadA
    - CreateThread

## Task 2: States and Transitions

Create a Java class that simulates a thread going through different lifecycle states: NEW, RUNNABLE, WAITING, TIMED\_WAITING, BLOCKED, and TERMINATED. Use methods like `sleep()`, `wait()`, `notify()`, and `join()` to demonstrate these states.



The screenshot shows the Eclipse IDE with the `ThreadCycle.java` file open. The code is as follows:

```
1 package Assignment;
2 public class ThreadCycle {
3     public static void main(String[] args) {
4         Thread thread = new Thread(() -> {
5             try {
6                 System.out.println("Thread: NEW");
7                 System.out.println("Thread: RUNNABLE");
8                 Thread.sleep(1000);
9                 synchronized (ThreadCycle.class) {
10                     System.out.println("Thread: WAITING");
11                     ThreadCycle.class.wait();
12                 }
13                 System.out.println("Thread: TIMED_WAITING");
14                 Thread.sleep(2000);
15                 Thread otherThread = new Thread(() -> {
16                     synchronized (ThreadCycle.class) {
17                         System.out.println("Other Thread: BLOCKED");
18                     }
19                 });
20                 otherThread.start();
21                 Thread.sleep(100);
22                 System.out.println("Thread: TERMINATED");
23             } catch (InterruptedException e) {
24                 e.printStackTrace();
25             }
26         });
27         thread.start();
28         try {
29             thread.join();
30         } catch (InterruptedException e) {
31             e.printStackTrace();
32         }
33     }
34 }
```

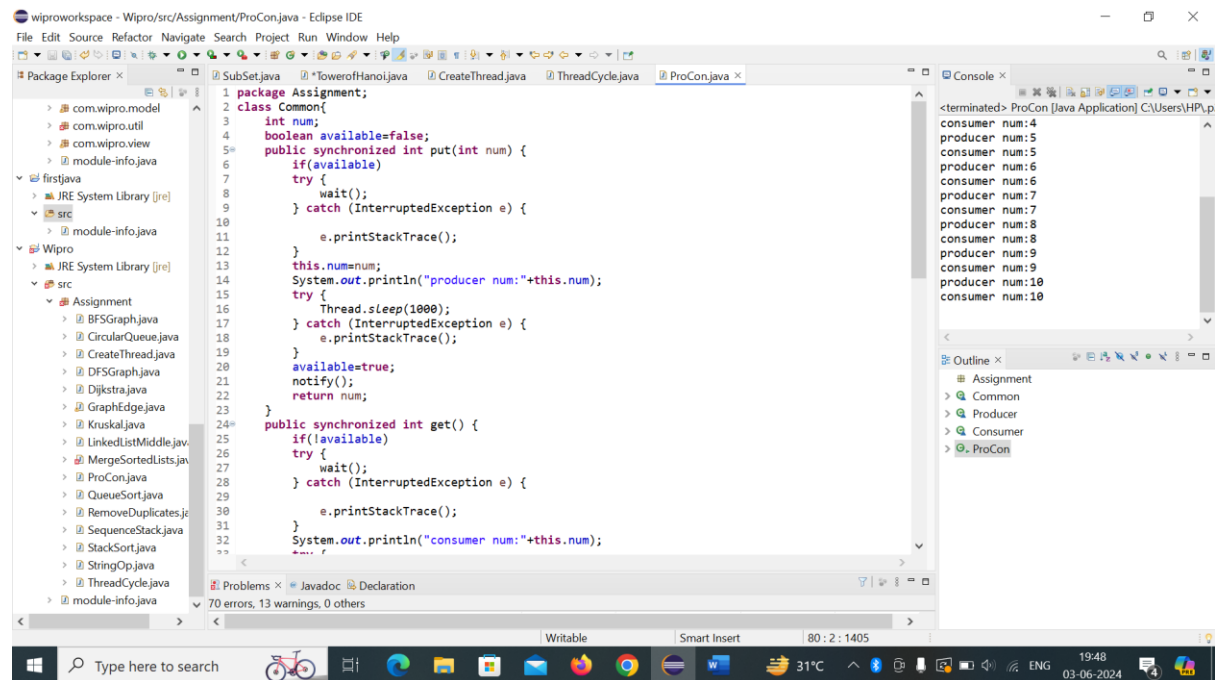
The console output shows the thread's lifecycle states:

```
ThreadCycle [Java Application] C:\Users\HP\p2\poolph
Thread: NEW
Thread: RUNNABLE
Thread: WAITING
```

The Package Explorer on the left shows the project structure, including the `Assignment` package and the `ThreadCycle.java` file. The Outline view on the right shows the `ThreadCycle` class.

### Task 3: Synchronization and Inter-thread Communication

Implement a producer-consumer problem using `wait()` and `notify()` methods to handle the correct processing sequence between threads.

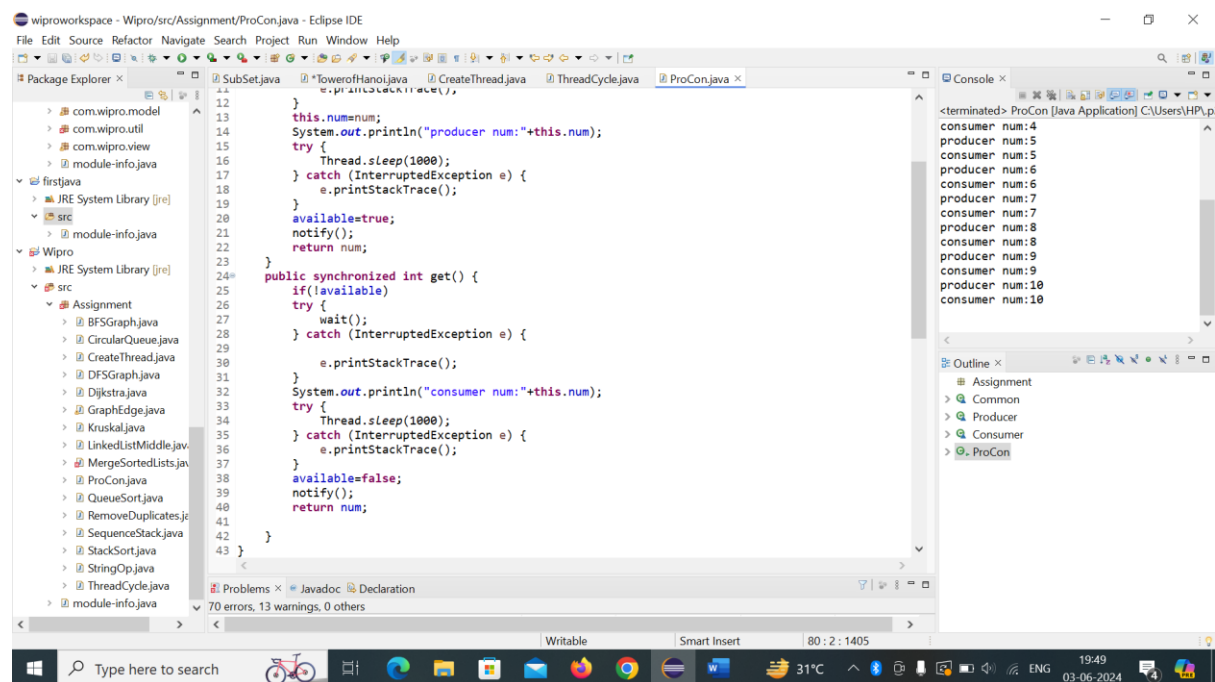


The screenshot shows the Eclipse IDE with the `ProCon.java` file open. The code is as follows:

```
1 package Assignment;
2 class Common{
3     int num;
4     boolean available=false;
5     public synchronized int put(int num) {
6         if(available)
7             try {
8                 wait();
9             } catch (InterruptedException e) {
10            }
11         e.printStackTrace();
12         this.num=num;
13         System.out.println("producer num:"+this.num);
14         try {
15             Thread.sleep(1000);
16         } catch (InterruptedException e) {
17             e.printStackTrace();
18         }
19         available=true;
20         notify();
21         return num;
22     }
23     public synchronized int get() {
24         if(!available)
25             try {
26                 wait();
27             } catch (InterruptedException e) {
28            }
29         e.printStackTrace();
30         System.out.println("consumer num:"+this.num);
31     }
32 }
```

The console shows the output of the program:

```
<terminated> ProCon [Java Application] C:\Users\HPA.p
consumer num:4
producer num:5
consumer num:5
producer num:6
consumer num:6
producer num:7
consumer num:7
producer num:8
consumer num:8
producer num:9
producer num:10
consumer num:10
```

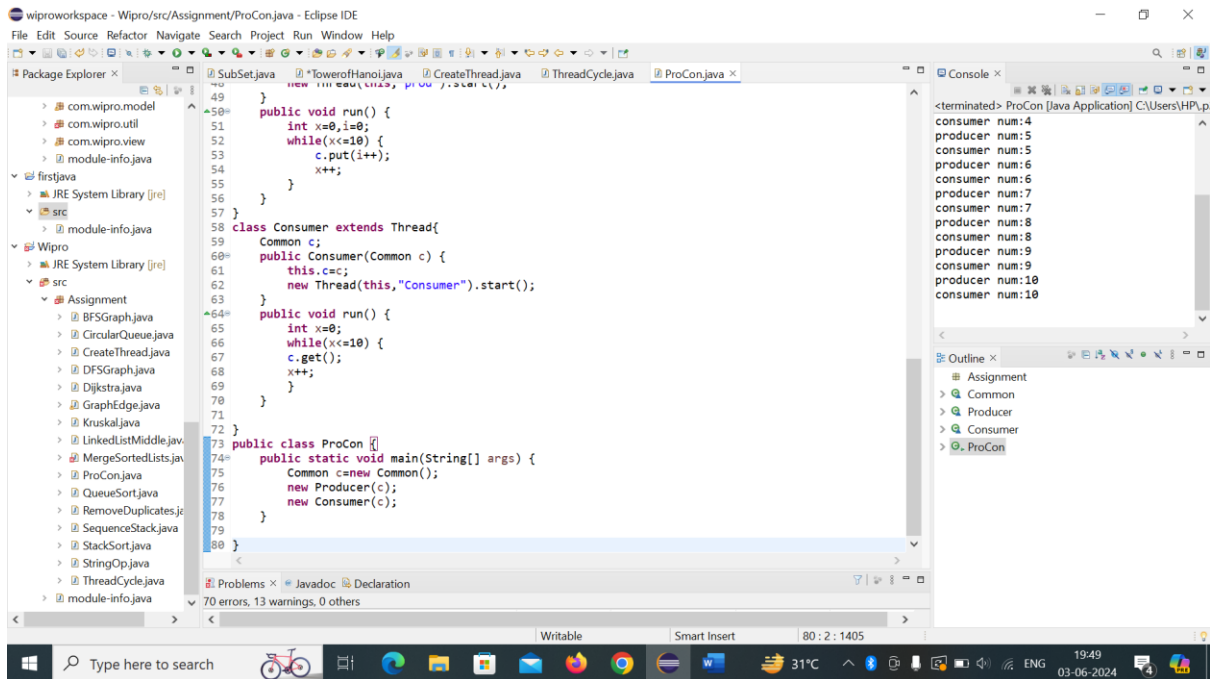


The screenshot shows the Eclipse IDE with the `ProCon.java` file open. The code is as follows:

```
11 }
12     }
13     this.num=num;
14     System.out.println("producer num:"+this.num);
15     try {
16         Thread.sleep(1000);
17     } catch (InterruptedException e) {
18         e.printStackTrace();
19     }
20     available=true;
21     notify();
22     return num;
23 }
24 public synchronized int get() {
25     if(!available)
26         try {
27             wait();
28         } catch (InterruptedException e) {
29         }
30         e.printStackTrace();
31     }
32     System.out.println("consumer num:"+this.num);
33     try {
34         Thread.sleep(1000);
35     } catch (InterruptedException e) {
36         e.printStackTrace();
37     }
38     available=false;
39     notify();
40     return num;
41 }
42 }
43 }
```

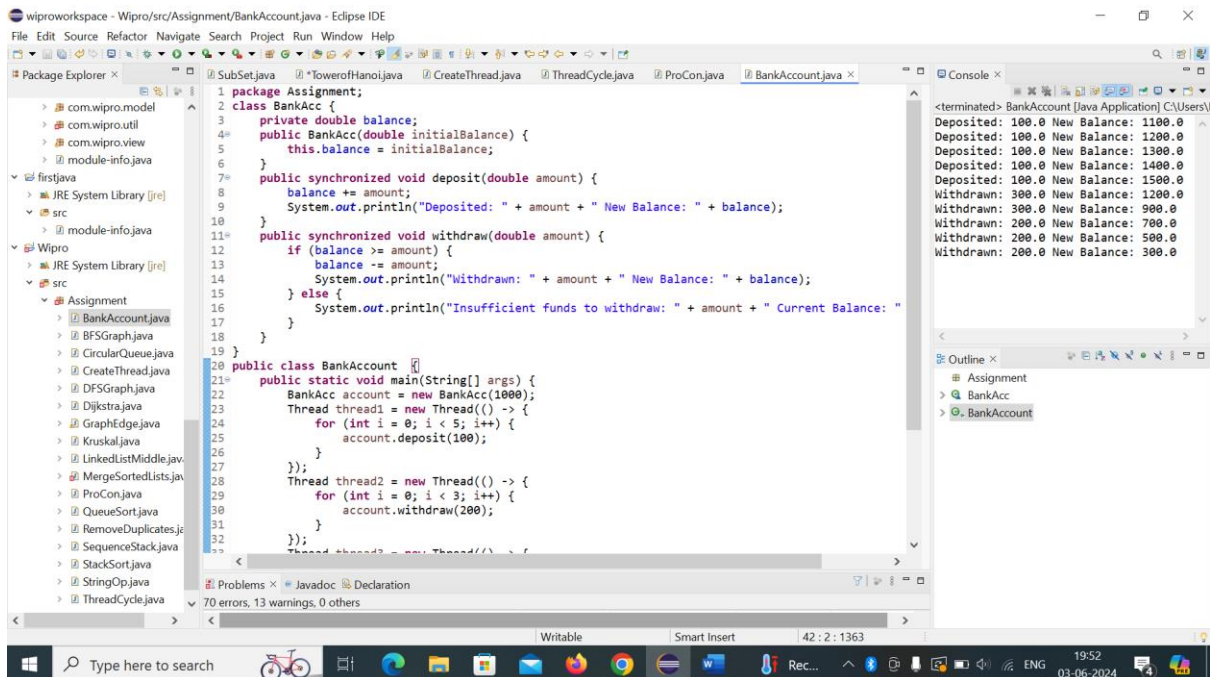
The console shows the output of the program:

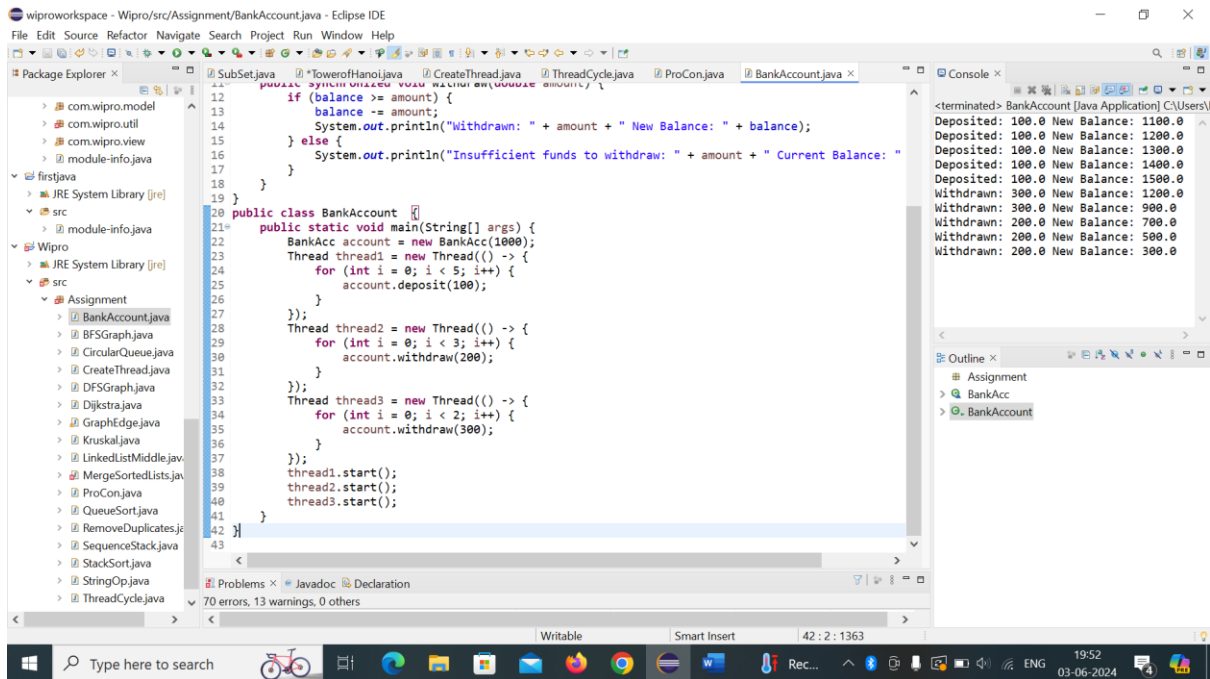
```
<terminated> ProCon [Java Application] C:\Users\HPA.p
consumer num:4
producer num:5
consumer num:5
producer num:6
consumer num:6
producer num:7
consumer num:7
producer num:8
consumer num:8
producer num:9
producer num:10
consumer num:10
```



## Task 4: Synchronized Blocks and Methods

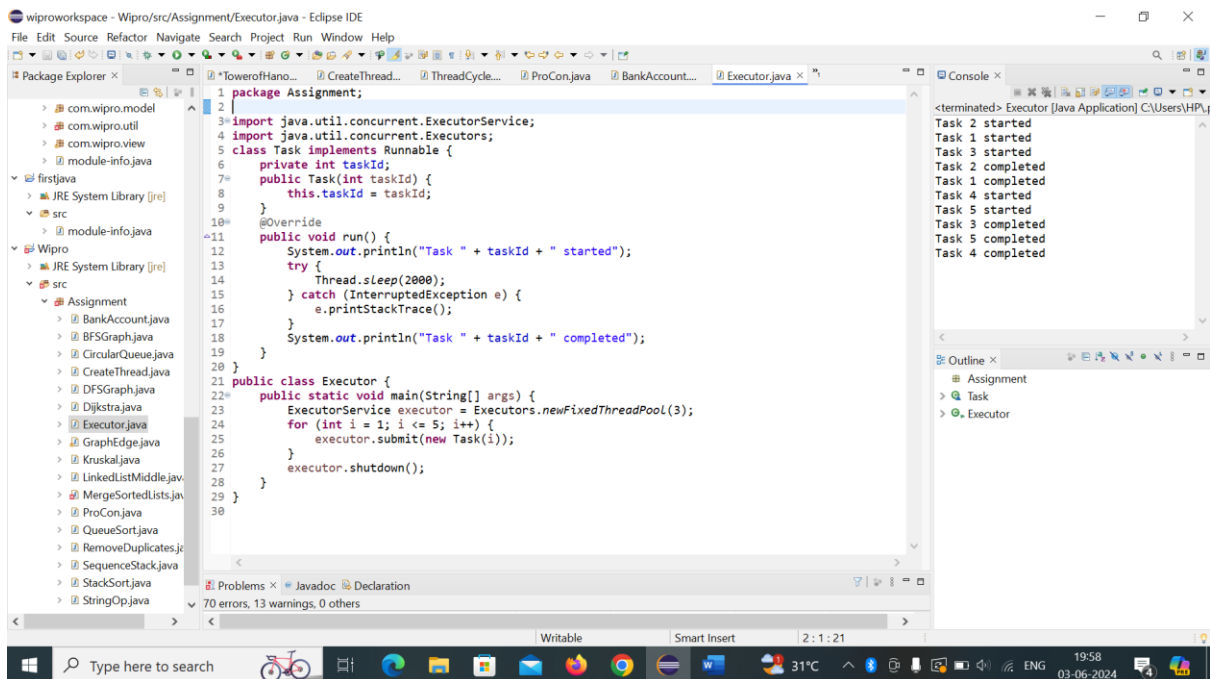
Write a program that simulates a bank account being accessed by multiple threads to perform deposits and withdrawals using synchronized methods to prevent race conditions





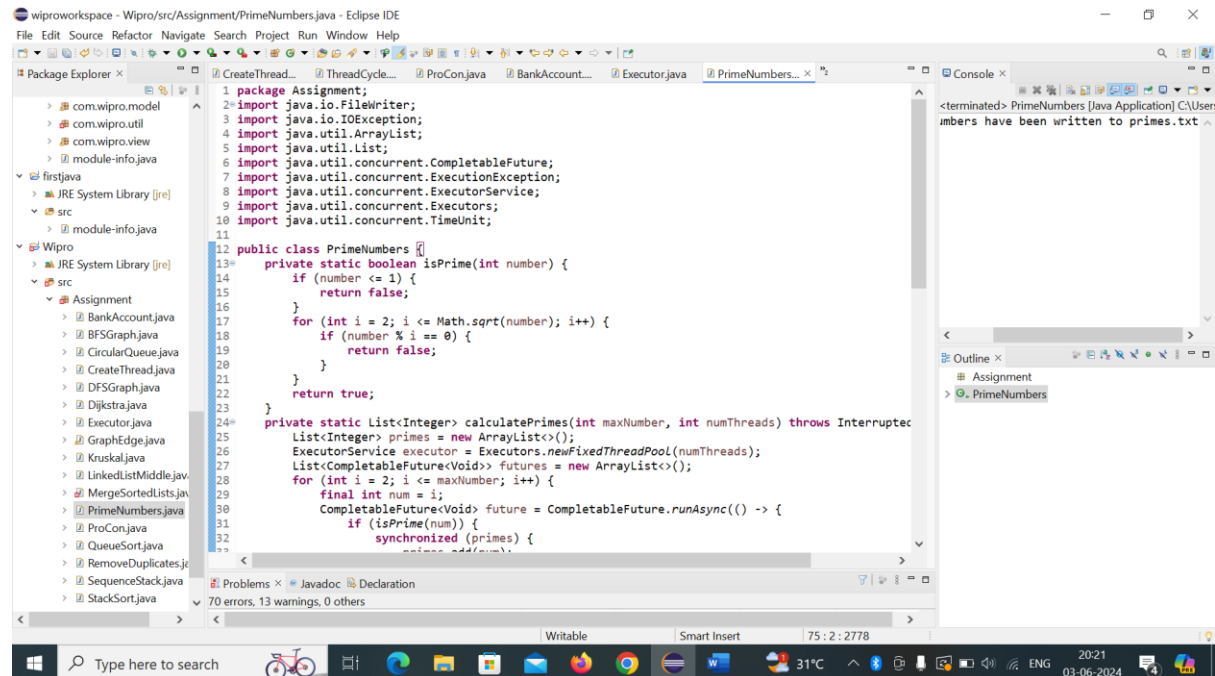
## Task 5: Thread Pools and Concurrency Utilities

Create a fixed-size thread pool and submit multiple tasks that perform complex calculations or I/O operations and observe the execution



## Task 6: Executors, Concurrent Collections, CompletableFuture

Use an `ExecutorService` to parallelize a task that calculates prime numbers up to a given number and then use `CompletableFuture` to write the results to a file asynchronously.

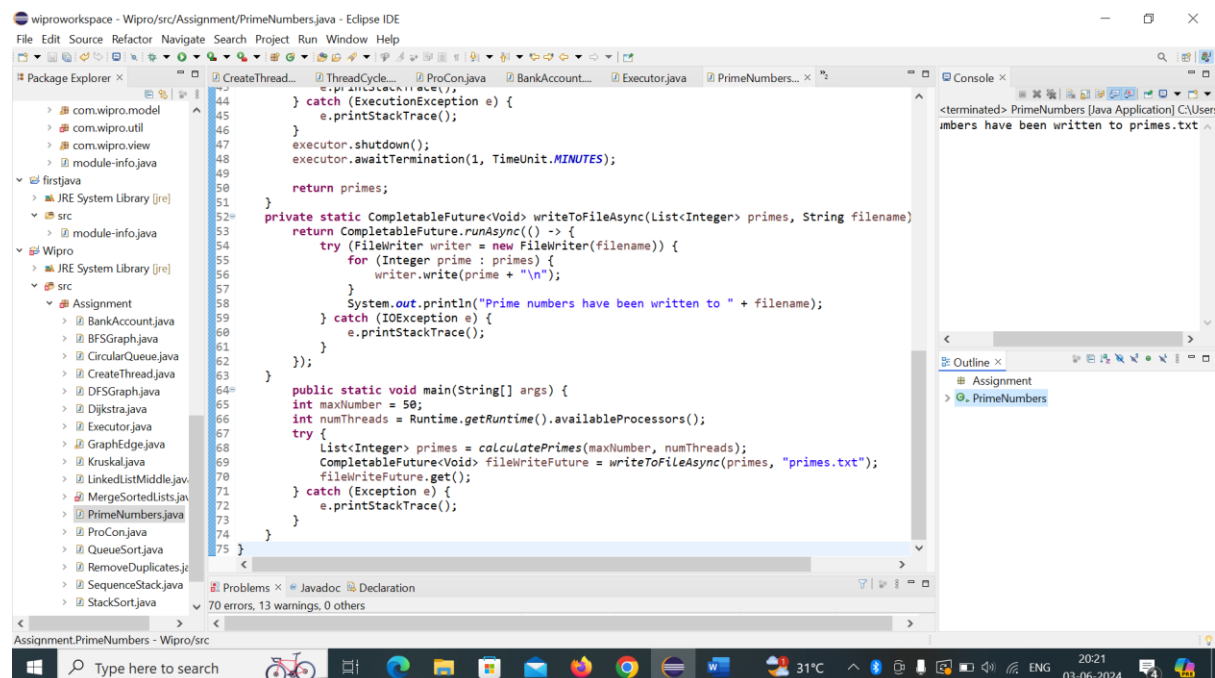


The screenshot shows the Eclipse IDE with the `PrimeNumbers.java` file open. The code includes the following imports and methods:

```
package Assignment;
import java.io.FileWriter;
import java.io.IOException;
import java.util.ArrayList;
import java.util.List;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.ExecutionException;
import java.util.concurrent.ExecutorService;
import java.util.concurrent.Executors;
import java.util.concurrent.TimeUnit;

public class PrimeNumbers {
    private static boolean isPrime(int number) {
        if (number <= 1) {
            return false;
        }
        for (int i = 2; i <= Math.sqrt(number); i++) {
            if (number % i == 0) {
                return false;
            }
        }
        return true;
    }

    private static List<Integer> calculatePrimes(int maxNumber, int numThreads) throws InterruptedException {
        List<Integer> primes = new ArrayList<>();
        ExecutorService executor = Executors.newFixedThreadPool(numThreads);
        List<CompletableFuture<Void>> futures = new ArrayList<>();
        for (int i = 2; i <= maxNumber; i++) {
            final int num = i;
            CompletableFuture<Void> future = CompletableFuture.runAsync(() -> {
                if (isPrime(num)) {
                    synchronized (primes) {
                        primes.add(num);
                    }
                }
            }, executor);
            futures.add(future);
        }
        CompletableFuture.allOf(futures).join();
        return primes;
    }
}
```



The screenshot shows the Eclipse IDE with the `PrimeNumbers.java` file open. The code includes the following imports and methods:

```
package Assignment;
import java.io.FileWriter;
import java.io.IOException;
import java.util.ArrayList;
import java.util.List;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.ExecutionException;
import java.util.concurrent.ExecutorService;
import java.util.concurrent.Executors;
import java.util.concurrent.TimeUnit;

public class PrimeNumbers {
    private static boolean isPrime(int number) {
        if (number <= 1) {
            return false;
        }
        for (int i = 2; i <= Math.sqrt(number); i++) {
            if (number % i == 0) {
                return false;
            }
        }
        return true;
    }

    private static List<Integer> calculatePrimes(int maxNumber, int numThreads) throws InterruptedException {
        List<Integer> primes = new ArrayList<>();
        ExecutorService executor = Executors.newFixedThreadPool(numThreads);
        List<CompletableFuture<Void>> futures = new ArrayList<>();
        for (int i = 2; i <= maxNumber; i++) {
            final int num = i;
            CompletableFuture<Void> future = CompletableFuture.runAsync(() -> {
                if (isPrime(num)) {
                    synchronized (primes) {
                        primes.add(num);
                    }
                }
            }, executor);
            futures.add(future);
        }
        CompletableFuture.allOf(futures).join();
        return primes;
    }

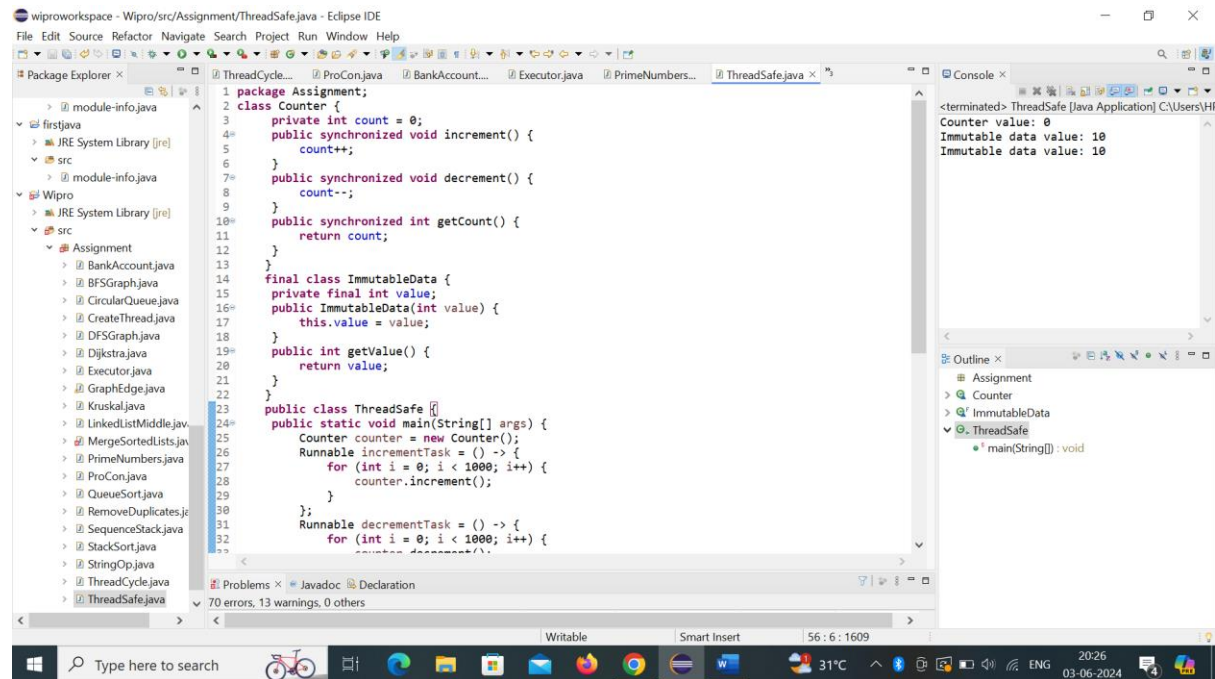
    private static CompletableFuture<Void> writeToFileAsync(List<Integer> primes, String filename) {
        return CompletableFuture.runAsync(() -> {
            try (FileWriter writer = new FileWriter(filename)) {
                for (Integer prime : primes) {
                    writer.write(prime + "\n");
                }
                System.out.println("Prime numbers have been written to " + filename);
            } catch (IOException e) {
                e.printStackTrace();
            }
        });
    }

    public static void main(String[] args) {
        int maxNumber = 50;
        int numThreads = Runtime.getRuntime().availableProcessors();
        try {
            List<Integer> primes = calculatePrimes(maxNumber, numThreads);
            CompletableFuture<Void> fileWriteFuture = writeToFileAsync(primes, "primes.txt");
            fileWriteFuture.get();
        } catch (Exception e) {
            e.printStackTrace();
        }
    }
}
```

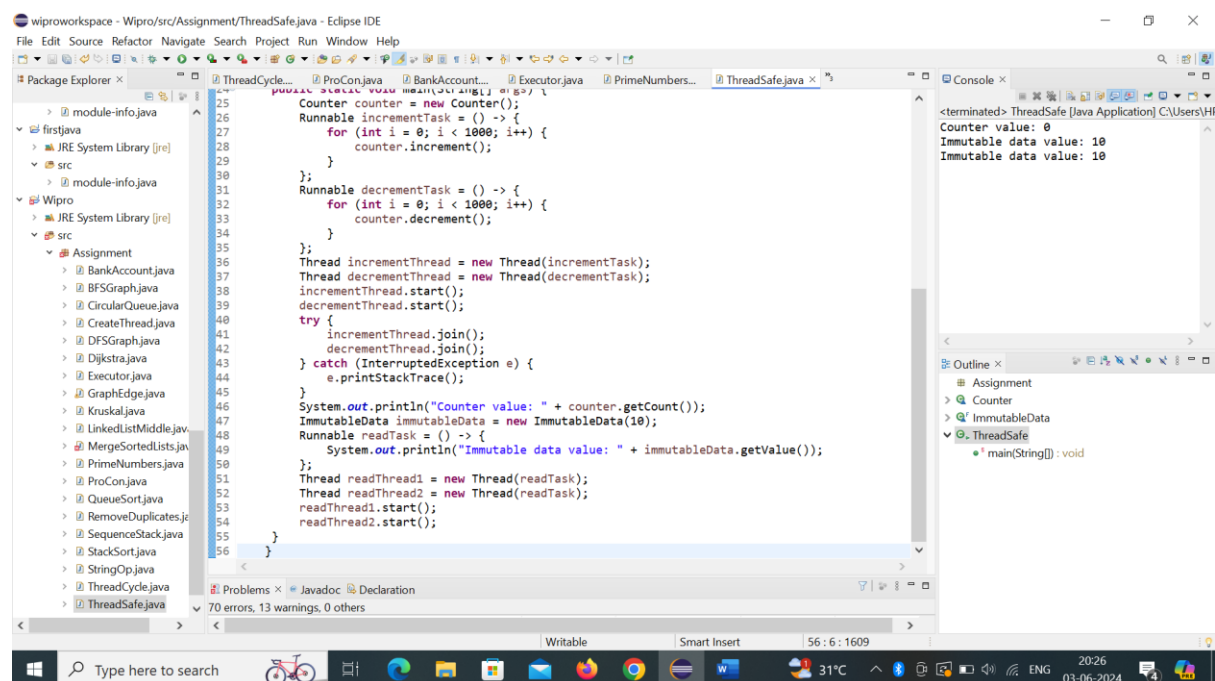


## Task 7: Writing Thread-Safe Code, Immutable Objects

Design a thread-safe Counter class with increment and decrement methods. Then demonstrate its usage from multiple threads. Also, implement and use an immutable class to share data between threads



```
1 package Assignment;
2 class Counter {
3     private int count = 0;
4     public synchronized void increment() {
5         count++;
6     }
7     public synchronized void decrement() {
8         count--;
9     }
10    public synchronized int getCount() {
11        return count;
12    }
13 }
14 final class ImmutableData {
15     private final int value;
16     public ImmutableData(int value) {
17         this.value = value;
18     }
19     public int getValue() {
20         return value;
21     }
22 }
23 public class ThreadSafe {
24     public static void main(String[] args) {
25         Counter counter = new Counter();
26         Runnable incrementTask = () -> {
27             for (int i = 0; i < 1000; i++) {
28                 counter.increment();
29             }
30         };
31         Runnable decrementTask = () -> {
32             for (int i = 0; i < 1000; i++) {
33                 counter.decrement();
34             }
35         };
36         Thread incrementThread = new Thread(incrementTask);
37         Thread decrementThread = new Thread(decrementTask);
38         incrementThread.start();
39         decrementThread.start();
40         try {
41             incrementThread.join();
42             decrementThread.join();
43         } catch (InterruptedException e) {
44             e.printStackTrace();
45         }
46         System.out.println("Counter value: " + counter.getCount());
47         ImmutableData immutableData = new ImmutableData(10);
48         Runnable readTask = () -> {
49             System.out.println("Immutable data value: " + immutableData.getValue());
50         };
51         Thread readThread1 = new Thread(readTask);
52         Thread readThread2 = new Thread(readTask);
53         readThread1.start();
54         readThread2.start();
55     }
56 }
```



```
1 class Counter {
2     private int count = 0;
3     public synchronized void increment() {
4         count++;
5     }
6     public synchronized void decrement() {
7         count--;
8     }
9     public synchronized int getCount() {
10        return count;
11    }
12 }
13 final class ImmutableData {
14     private final int value;
15     public ImmutableData(int value) {
16         this.value = value;
17     }
18     public int getValue() {
19         return value;
20     }
21 }
22 public class ThreadSafe {
23     public static void main(String[] args) {
24         Counter counter = new Counter();
25         Runnable incrementTask = () -> {
26             for (int i = 0; i < 1000; i++) {
27                 counter.increment();
28             }
29         };
30         Runnable decrementTask = () -> {
31             for (int i = 0; i < 1000; i++) {
32                 counter.decrement();
33             }
34         };
35         Thread incrementThread = new Thread(incrementTask);
36         Thread decrementThread = new Thread(decrementTask);
37         incrementThread.start();
38         decrementThread.start();
39         try {
40             incrementThread.join();
41             decrementThread.join();
42         } catch (InterruptedException e) {
43             e.printStackTrace();
44         }
45         System.out.println("Counter value: " + counter.getCount());
46         ImmutableData immutableData = new ImmutableData(10);
47         Runnable readTask = () -> {
48             System.out.println("Immutable data value: " + immutableData.getValue());
49         };
50         Thread readThread1 = new Thread(readTask);
51         Thread readThread2 = new Thread(readTask);
52         readThread1.start();
53         readThread2.start();
54     }
55 }
```

