Ex. No.: 1 CAESAR CIPHER

Problem Statement:

Julius Caesar protected his confidential information by encrypting it using a cipher. Caesar's cipher shifts each letter by a number of letters. If the shift takes you past the end of the alphabet, just rotate back to the front of the alphabet. In the case of a rotation by 3, w, x, y, and z would map to z, a, b and c.

Original alphabet: abcdefghijklmnopqrstuvwxyz Alphabet rotated +3: defghijklmnopqrstuvwxyzabc

Aim:

To implement encryption and decryption in Caesar Cipher technique.

Algorithm:

- 1. Declare two arrays to store plaintext and ciphertext
- 2. Prompt the user to enter plaintext
- 3. Loop till the end-of line marker comes
- a. get one plaintext character & put the same in plaintext[] array and increment i
- b. apply caesar 3 key shift cipher on the character and store in ciphertext[] array and increment x. 4. Print the ciphertext

Program Code:

```
#include <stdio.h>
int main()
{
    char plaintext[100]={0},
    ciphertext[100]={0};    int c;
    printf("Plaintext:");
while((c=getchar()) != '\n')
    {
       static int x=0, i=0;
plaintext[i++]=(char)c;
ciphertext[x++]=(char)(c+3);
    }
```

```
printf("Cipher text:");
printf("%s\n",ciphertext);
return 0;
}
```

Output:

```
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[student@localhost ~]$ gcc caesar.c
[student@localhost ~]$ ./a.out
plaintext for encryption: varshini
cipher text: yduvklql
ciphertext for decryption: yduvklql
Decrypted text: varshini
[student@localhost ~]$ 

[student@localhost ~]$
```

Result: