## AI ASSISTED CODING

## **LAB ASSIGNMENT -11.3**

Program : B-TECH

Specialization : AIML

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Date : 08-10-2025

#### **TASK DESCRIPTION-1**

Stack class implementation
Task: Ask AI to implement a stack class with push(), pop(), peek() and is\_empty() methods.

#### **PROMPT:-**

Implement a stack class with push(), pop(), peek() and is\_empty() methods.

#### **Code Generated:-**

```
def __init__(self):
    self.items = []
    def push(self, item):
             ""Adds an item to the top of the stack."""
          self.items.append(item)
    def pop(self):
    """Removes and returns the item from the top of the stack."""
          if not self.is_empty():
    return self.items.pop()
                return None # Or raise an exception
     def peek(self):
    """Returns the item at the top of the stack without removing it."""
          if not self.is_empty():
    return self.items[-1]
               return None
     def is_empty(self):
    """Checks if the stack is empty."""
          return len(self.items) == 0
# Example usage:
# stack = Stack()
# stack.push(1)
# Stack.push(1)
# stack.push(2)
# print(stack.peek()) # Output: 2
# print(stack.pop()) # Output: 2
# print(stack.is_empty()) # Output: False
```

## **TASK DESCRIPTION-2:**

Queue Implementation

Task: Use AI to generate a Queue class with enqueue(), dequeue(), and is\_empty().

## **PROMPT:-**

generate a Queue class with enqueue(), dequeue(),
and
is\_empty().

## **GENERATED CODE:-**

```
class Queue:

def __init__(self):
    self.items = []

def enqueue(self, item):
    """Adds an item to the rear of the queue."""
    self.items.append(item)

def dequeue(self):
    ""Removes and returns the item from the front of the queue."""
    if not self.is_empty():
        return self.items.pop(0)
    else:
        return None # Or raise an exception

def is_empty(self):
    """Checks if the queue is empty."""
    return len(self.items) == 0

# Example usage:
    queue = Queue()
    queue.enqueue(1)
    queue.enqueue(2)
    print(queue.dequeue())-|
    print(queue.is_empty())
```

#### **TASK DESCRIPTION-3**

Linked List Implementation

Task: Ask AI to create a singly linked list with insert\_at\_end(),
insert\_at\_beginning(), and display()

## **PROMPT:-**

Create a singly linked list with insert\_at\_end(), insert\_at\_beginning(), and display()

## **GENERATED CODE:**

```
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Class Node:
         def __init__(self, data):
    self.data = data
    self.next = None
     class SinglyLinkedList:
          def __init__(self):
    self.head = None
         def insert_at_beginning(self, data):
               """Inserts a new node at
new_node = Node(data)
new_node.next = self.head
                                         ode at the beginning of the linked list.""
                self.head = new_node
          def insert_at_end(self, data):
                                           e at the end of the linked list."""
                new_node = Node(data)
if self.head is None:
                     self.head = new_node
               last_node = self.head
while last_node.next:
                     last_node = last_node.next
               last_node.next = new_node
          def display(self):
               """Displays the elements of the linked list."""
current = self.head
                  print(current.data, end=" -> ")
current = current.next
     # Example usage:
11 = SinglyLinkedList()
     11.insert_at_beginning(10)
11.insert_at_end(20)
     11.insert_at_beginning(5)
11.display()
₹ 5 -> 10 -> 20 -> None
```

### **TASK DESCRIPTION-4:**

Binary Search Tree (BST)

Task: Ask AI to generate a simple BST with insert() and

inorder traversal().

## **PROMPT:-**

Generate a simple BST with insert() and inorder\_traversal().

## **GENERATED CODE:-**

```
Class BST:
        def __init__(self):
    self.root = None
               "Inserts a new node with the given key into the BST."""
            self.root = self._insert_recursive(self.root, key)
        def _insert_recursive(self, root, key):
            if root is None:
                return Node(kev)
             if key < root.key:
            root.left = self._insert_recursive(root.left, key)
elif key > root.key:
                root.right = self._insert_recursive(root.right, key)
            return root
        def inorder_traversal(self):
              ""Performs an in-order traversal of the BST and prints the keys."""
            self._inorder_recursive(self.root)
print() # Add a newline for cleaner output
        def _inorder_recursive(self, root):
            if root:
self._inorder_recursive(root.left)
                 print(root.key, end=" "
                 self._inorder_recursive(root.right)
    bst = BST()
    bst.insert(50)
    bst.insert(30)
    bst.insert(40)
    bst.insert(70)
    bst.insert(60)
    bst.insert(80)
    bst.inorder_traversal()
```

#### **→** 20 30 40 50 60 70 80

# THANK YOU