

# Examples



```
name="Sachin"
```

```
age=36
```

```
print("My name is {1} and my age is {0}".format(age,name))
```

□ Output:

My name is Sachin and my age is 36



# PYTHON

## LECTURE 16

# Today's Agenda



- **Decision Control Statements**
  - The if Statement
  - Concept of Indentation
  - The if-else Statement
  - The if-elif-else Statement
  - What about ternary operator ?

# Decision Control Statements



- **Decision Control Statements** in **Python** are those statements which decide the execution flow of our program.
- In other words , they allow us to decide whether a **particular part of our program** should **run** or **not** based upon certain condition.
- The 4 **decision control statements** in **Python** are:
  - **if**
  - **if....else**
  - **if...elif...else**
  - **nested if**

# The if Statement



- The **if** statement in **Python** is similar to other languages like in **Java**, **C**, **C++**, etc.
- It is used to **decide** whether a **certain statement** or **block of statements** will be executed or not .
- If a certain condition is **true** then a **block of statement** is **executed** otherwise **not**.

# The if Statement



## □ Syntax:

```
if (expression):  
    statement1  
    statement2  
    .  
    .  
    statement..n
```

## □ Some Important Points:

- **Python** does not use `{ }` to define the body of a code block , rather it uses **indentation**.
- A code block **starts with indentation** and **ends with the first unindented line**.
- The amount of **indentation** is up to the **programmer**, but he/she must be consistent throughout that block.
- The **colon** after **if( )** condition is **important** and is a part of the syntax. However **parenthesis** with condition is optional

# Exercise



- WAP to accept an integer from the user and check whether it is an even or odd number.

# Solution



## Solution 1:

```
a=eval(input("Enter a number:"))
```

```
if(a%2==0):
```

```
    print("No is even")
```

```
if(a%2!=0):
```

```
    print("No is odd")
```



If the body of **if()** statement contains only one statement, then we can write it just after **if()** statement also

## Solution 2:

```
if(a%2==0):print("No is even")
```

```
if(a%2!=0):print("No is odd")
```



# What About Multiple Lines ?



□ If there are **multiple lines** in the body of **if()**, then :

□ Either we can write them inside **if()** by properly indenting them

OR

□ If we write them just after **if()**, then we must use semicolon as a separator

# What About Multiple Lines ?



## Solution 1:

```
if(a%2==0):  
    print("No is even")  
    print("Hello")  
if(a%2!=0):  
    print("No is odd")  
    print("Hi")
```

## Solution 2:

```
if(a%2==0): print("No is even");print("Hello")  
if(a%2!=0): print("No is odd");print("Hi")
```

# The if–else Statement



- The **if..else** statement evaluates **test expression** and will execute body of **if** only when **test condition** is **True**.
- If the **condition** is **False**, body of **else** is executed.
- **Indentation** is used to **separate** the blocks.

# The if-else Statement



## □ Syntax:

```
if (expression):  
    statement 1  
    statement 2  
else:  
    statement 3  
    statement 4
```

**Indentation** and **colon** are important for **else** also

# Example



```
a=eval(input("Enter a number:"))  
if(a%2==0):  
    print("No is even")  
else:  
    print("No is odd")
```

# Exercise



- WAP to accept a character from the user and check whether it is a capital letter or small letter. Assume user will input only alphabets

# Solution



## Solution 1:

```
ch=input("Enter a character:")  
if "A"<=ch<="Z":  
    print("You entered a capital letter")  
else:  
    print("You entered a small letter")
```

We also can use the  
**logical and operator**  
and make the  
conditions separate

## Solution 2:

```
ch=input("Enter a character:")  
if ch>="A" and ch<="Z":  
    print("You entered a capital letter")  
else:  
    print("You entered a small letter")
```

# Guess The Output



## Code:

```
ch=input("Enter a character:")  
if 65<=ch<=90:  
    print("You entered a capital letter")  
else:  
    print("You entered a small letter")
```

Suppose the input given is A

## Output:

**TypeError: <= not supported between int and str**



# Why Did The Exception Occur ?



- Recall that, in **Python** we don't have **character data type** and even single letter data is a **string**.
- So the input **"A"** , is **not converted** to **UNICODE** automatically because it is still treated as a **string** value.
- Thus , the comparison failed between **string** and **integer**.

# Solution



- ❑ The solution is to convert the "A" to it's corresponding **UNICODE** value .
- ❑ Can you think , how can we do it ?
- ❑ The answer is , using the function `ord()`.
- ❑ Recall that , this function accepts a **single letter string** and returns it's **UNICODE** value

# Solution



```
ch=input("Enter a character:")  
if 65<=ord(ch)<=90:  
    print("You entered a capital letter")  
else:  
    print("You entered a small letter")
```

# The `if-elif-else` Statement



- The `elif` is short for `else if`. It allows us to check for multiple expressions.
- If the condition for `if` is `False`, it checks the condition of the next `elif` block and so on.
- If all the conditions are `False`, body of `else` is executed.

# The if–elif–else Statement



## □ Syntax:

**if (expression):**

**statement 1**

**statement 2**

**elif (expression):**

**statement 3**

**statement 4**

**else:**

**statement 5**

**statement 6**

Although it is not visible in the syntax, but we can have multiple **elif** blocks with a single **if** block

# Exercise



- WAP to accept a character from the user and check whether it is a capital letter or small letter or a digit or some special symbol

# Solution



```
ch=input("Enter a character:")  
if "A" <=ch <="Z":  
    print("You entered a capital letter")  
elif "a" <=ch <="z":  
    print("You entered a small letter")  
elif "0" <=ch <="9":  
    print("You entered a digit")  
else:  
    print("You entered some symbol")
```

# The nested if Statement



- We can have a **if...elif...else** statement inside another **if...elif...else** statement.
- This is called **nesting** in computer programming.
- Any number of these statements can be nested inside one another.
- **Indentation is the only way to figure out the level of nesting**



# The nested if Statement



## □ Syntax:

**if (expression):**

**if (expression):**

**statement 1**

**statement 2**

**else:**

**statement 3**

**statement 4**

**statement 5**

**statement 6**

# Exercise



- WAP to accept 3 integers from the user and without using any logical operator or cascading of relational operators , find out the greatest number amongst them

# Solution



```
a,b,c=input("Enter 3 int").split()
a=int(a)
b=int(b)
c=int(c)
if a>b:
    if a>c:
        print("{o} is greatest".format(a))
    else:
        print("{o} is greatest".format(c))
else:
    if b>c:
        print("{o} is greatest".format(b))
    else:
        print("{o} is greatest".format(c))
```

# Exercise



- WAP to accept an year from the user and check whether it is a leap year or not.

An year is a leap year if:

It is exactly divisible by 4 AND at the same time  
not divisible by 100

OR

it is divisible by 400

**For example:**

2017 is not a leap year

2012 is a leap year

1900 is a not leap year

2000 is a leap year

# Ternary Operator In Python



- Many **programming languages** have an **operator** called **ternary operator**, which is denoted by **? : .**
- It allows us to write complete **if – else** statement in just **one line.**
- For example , **C language** provides the following form of **ternary operator**:
  - **<condition> ? <expression1> : <expression2>**

# Ternary Operator In Python



- But in **Python** we don't have a **ternary operator** officially .
- However **Python** provides us a **single line if – else** to work just like **ternary operator**
- **Syntax:**
  - **<expression1> if <condition> else <expression2>**
- It first evaluates the **condition**; if it returns **True** then **expression1** will be evaluated to give the result, otherwise it will evaluate **expression2**.

# Example



## Example 1:

age=12

msg='Kid' if age<13 else 'Teenager'

print(msg)

Output:

Kid

These codes internally  
become:

```
if age<13:  
    msg='Kid'  
else:  
    msg='Teenager'
```

## Example 2:

age=16

msg='Kid' if age<13 else 'Teenager'

print(msg)

Output:

Teenager

# Example



## Checking Even Odd Using Single Line if-else

```
a=eval(input("Enter a number:"))  
msg= 'Even no' if a%2==0 else 'Odd No'  
print(msg)
```

### Output:

```
Enter a number:4  
Even no
```

```
Enter a number:9  
Odd No
```



# Handling Multiple Conditions



- We can handle **multiple conditions** also **using single line if-else**
- **Syntax:**
  - **<expression1> if <condition1> else <expression2> if <condition2> else <expression3>**
- It first evaluates the **condition1**; if it returns **True** then **expression1** will be executed to give the result, otherwise it will evaluate the **condition2**; if it returns **True** then **expression2** will be executed otherwise it will execute **expression3**.

# Example



## Example 1:


age=16

msg='Kid' if age<13 else 'Teenager' if age<20 else 'Adult'

print(msg)

Output:

Teenager



```
if age<13:
    msg='Kid'
else:
    if age<20:
        msg='Teenager'
    else:
        msg='Adult'
```

## Example 2:

age=21

msg='Kid' if age<13 else 'Teenager' if age<20 else 'Adult'

print(msg)

Output:

Adult



# PYTHON

## LECTURE 17

# Today's Agenda



- **Iterative Statements**
  - Types of loop supported by Python
  - The while loop
  - The while-else loop
  - The break , continue and pass Statement

# Iterative Statements



- There may be a situation when we need to **execute** a block of code **several number of times**.
- For such situations , **Python** provides the concept of **loop**
- A **loop** statement allows us to **execute a statement** or **group of statements multiple times**

# Iterative Statements



- The **2 popular** loops provided by **Python** are:
  - **The while Loop**
  - **The for Loop**
- Recall that **Python** doesn't provide any **do..while** loop unlike **C, C++** and **Java**.

# The **while** Loop



## □ Syntax:

```
while condition:
    <indented statement 1>
    <indented statement 2>
    ...
    <indented statement n>
<non-indented statement 1>
<non-indented statement 2>
```

## □ Some Important Points:

- First the condition is evaluated. If the condition is **true** then statements in the **while** block is **executed**.
- After executing statements in the **while** block the condition is checked again and if it is still **true**, then the statements inside the while block is **executed again**.
- The statements inside the **while** block will keep executing until the condition is **true**.
- Each execution of the loop body is known as **iteration**.
- When the condition becomes **false** loop terminates and program control comes **out of the while loop** to begin the **execution** of statement following it.

# Examples



- Example 1:

```
i=1
while i<=10:
    print(i)
    i=i+1
print("done!")
```

- Output:

```
1
2
3
4
5
6
7
8
9
10
done!
```

- Example 2:

```
i=1
total=0
while i<=10:
    print(i)
    total+=i
    i=i+1
print("sum is
      {0}".format(total))
```

- Output:

```
1
2
3
4
5
6
7
8
9
10
sum is 55
```



# Guess The Output

```
i=1
while i<=10:
    print(i)
    i=i+1
print("done!")
```

This is an  
infinite  
loop

- Output:

```
1
1
1
1
1
1
1
1
1
1
1
```

```
i=1
while i<=10:
    print(i)
    total+=i
    i=i+1
print("sum is
{o}".format(total))
```

- Output:

```
1
Traceback (most recent call last):
  File "loopdemo2.py", line 5, in <module>
    total=total+i
NameError: name 'total' is not defined
```

# Another Form Of “while” Loop



- In **Python** , just like we have an **else** with **if** , similarly we also can have an **else** part with the **while** loop.
- The **statements** in the **else** part are **executed**, when the **condition is not fulfilled** anymore.

# Another Form Of “while” Loop



## □ Syntax:

while condition:

<indented statement 1>

<indented statement 2>

...

<indented statement n>

else:

<indented statement 1>

<indented statement 2>

## □ Some Important Points:

- Many programmer's have a doubt that If the statements of the additional **else** part were placed **right after the while loop without an else**, they would have been executed anyway, wouldn't they.
- Then what is the use of else
- To understand this , we need to understand the **break** statement,

# The “**break**” Statement



- Normally a **while** loop ends only when the **test condition** in the loop becomes **false**.
- However, with the help of a **break** statement a **while** loop can be left prematurely,

```
while test expression:
    body of while
    if condition:
        break
    body of while
statement(s)
```

Now comes the crucial point:  
If a loop is left by  
break,  
the else part is not  
executed.

# Example



- Example 1:

```
i=1
while i<=10:
    if(i==5):
        break
    print(i)
    i=i+1
else:
    print("bye")
```

Output:

```
1
2
3
4
```

- Example 2:

```
i=1
while i<=10:
    print(i)
    i=i+1
else:
    print("bye")
```

Output:

```
1
2
3
4
5
6
7
8
9
10
bye
```

# Exercise



- **WAP** to **accept** a **string** from the **user** and **check whether it contains** any **vowel** or not.

**Sample Output:**

```
Type a string:sachin  
sachin contains vowel
```

```
Type a string:rhythm  
rhythm doesn't contain any vowel
```

# Exercise



- You have to develop a **number guessing game**. The program will generate a **random integer secretly**. Now it will ask the user to guess that number . If the user guessed it correctly then the program prints "**Congratulations! You guessed it right**" .
- If the **number guessed by the user** is **larger** than the **secret number** then program should print "**Number too large**" and , if the **number guessed by the user** is **smaller** than the **secret number** then program should print "**Number too small**" .
- This should continue until the **user guesses the number correctly** or **quits** . If the **user wants to quit** in between he will have to type **0** or **negative number**

# Output



```
Guess the secret number:50
Your guess is too large. Try again!
Guess the secret number:30
Your guess is too large. Try again!
Guess the secret number:10
Your guess is too small. Try again!
Guess the secret number:20
Your guess is too small. Try again!
Guess the secret number:25
Your guess is too small. Try again!
Guess the secret number:27
Congratulations! You guessed it right!
```



## Output



```
Guess the secret number:35
Your guess is too small. Try again!
Guess the secret number:70
Your guess is too small. Try again!
Guess the secret number:90
Your guess is too large. Try again!
Guess the secret number:0
So Sorry! That you are quitting!
```

# How To Generate Random Number



- In **Python** , we have a module named **random** .
- This module contains a function called **randint()** , which accepts **2 arguments** and **returns** a **random number** between them ( **both included** ).

```
import random  
a=random.randint(1,20)  
print("Random number is",a)
```

**Output:**

```
Random number is 16
```


# The “continue” Statement



- The **continue** statement in Python returns the control to the beginning of the while loop.
- It rejects all the remaining statements in the current iteration of the loop and moves the control back to the top of the loop.

```
while test expression:
    # codes inside while loop
    if condition:
        continue
    # codes inside while loop

# codes outside while loop
```

A diagram illustrating the effect of the 'continue' statement. It shows a loop structure with a 'while' statement, a comment '# codes inside while loop', an 'if' statement with a 'condition', and a 'continue' statement. An arrow originates from the 'continue' statement and points back to the beginning of the 'while' loop, indicating that the loop restarts its iteration.

# Example



```
i=0
while i<10:
    i=i+1
    if(i%2!=0):
        continue
    print(i)
```

Output:

```
2
4
6
8
10
```

# Exercise



- Write a program to accept a string from the user and display it vertically but don't display the vowels in it.
- Sample Output:

```
Type a string:Sachin
S
a
c
h
i
n
```

# Exercise



- Write a program to continuously accept integers from the user until the user types 0 and as soon as 0 is entered display sum of all the nos entered before 0

- Sample Output:

```
Enter an integer(press 0 to stop):5
Enter an integer(press 0 to stop):2
Enter an integer(press 0 to stop):11
Enter an integer(press 0 to stop):6
Enter an integer(press 0 to stop):0
Sum is 24
```

# Exercise



- **Modify** the **previous code** so that if the **user** inputs **negative integer**, your program should **ignore it**.
- **Sample Output:**

```
Enter an integer(press 0 to stop):5
Enter an integer(press 0 to stop):2
Enter an integer(press 0 to stop):-6
Enter an integer(press 0 to stop):11
Enter an integer(press 0 to stop):0
Sum is 18
```

# The “pass” Statement



- In **Python**, the **pass** statement is a no operation statement.
- That is, **nothing happens** when **pass** statement is **executed**.
- Example:

```
if (num == 15):  
    #write_your_code and remove pass  
    pass  
elif(num==18):  
    break
```

This will prevent the code from syntax error.



# Example



```
i=0
while i<10:
    i=i+1
    if(i%2!=0):
        pass
    else:
        print(i)
```

Output:

```
2
4
6
8
10
```



# PYTHON

## LECTURE 18

# Today's Agenda



- **The for Loop**
  - The for Loop In Python
  - Differences with other languages
  - The range( ) Function
  - Using for with range( )

# The **for** Loop



- Like the **while** loop the **for** loop also is a **programming language statement**, i.e. an **iteration statement**, which **allows a code block** to be **executed multiple number of times**.
- There are **hardly programming languages** without **for** loops.
- However the **for** loop **exists in many different flavours**, i.e. both the **syntax** and the **behaviour differs from language to language**

# The **for** Loop



- Different Flavors Of “for” Loop:
- Count-controlled for loop (Three-expression for loop):
  - This is **by far** the **most common** type. This statement is the one used by **C**, **C++** and **Java**. Generally it has the form:  
**for (i=1; i <= 10; i++)**  
This kind of for loop is not implemented in Python!
- Numeric Ranges
  - This kind of **for loop** is a **simplification of the previous** kind. Starting with a **start value** and **counting up** to an **end value**, like
    - **for i = 1 to 100**  
Python doesn't use this either.

# The **for** Loop



## □ Iterator-based for loop

- Finally, we come to the one used by **Python**. This kind of a **for** loop **iterates** over a **collection** of **items**.
- In **each iteration** step a **loop variable** is set to a **value** in a **sequence** or other **data collection**.
- This kind of **for loop** is known in most **Unix** and **Linux** shells and it is the one which is implemented in **Python**.

# Syntax Of **for** Loop In Python



## □ Syntax:

```
for some_var in some_collection:
    # loop body
    <indented statement 1>
    <indented statement 2>
    ...
    <indented statement n>
<non-indented statement 1>
<non-indented statement 2>
```

## □ Some Important Points:

- The for loop in Python can iterate over string , list, tuple , set, frozenset, bytes, bytearray and dictionary
- The first item in the collection is assigned to the loop variable.
- Then the block is executed.
- Then again the next item of collection is assigned to the loop variable, and the statement(s) block is executed
- This goes on until the entire collection is exhausted.

# Examples



- Example 1:

```
word="Sachin"  
for ch in word:  
    print(ch)
```

Output:

```
S  
a  
c  
h  
i  
n
```

- Example 2:

```
fruits=["Apple","Bana  
na","Guava","Ora  
nge"]  
for fruit in fruits:  
    print(fruit)
```

- Output:

```
Apple  
Banana  
Guava  
Orange
```



# Exercise



- Write a program using for loop to accept a string from the user and display it vertically but don't display the vowels in it.
- Sample Output:

```
Type a string:Sachin
S
c
h
n
```

# QUIZ- Test Your Skills



**1.** What is the output ?

```
word="sachin"
```

```
if(ch in ["a","e","i","o","u"]):
```

```
    continue
```

```
print(ch,end=" ")
```

**A.** s c h n

**B.** Error

**C.** s a c h i n

**D.** Exception

Correct Answer: **B**

# QUIZ- Test Your Skills



2. What is the output?

```
i=0
```

```
while i<4:
```

```
    i=i+1
```

```
    if(i%2!=0):
```

```
        pass
```

```
        print("hi",end=" ")
```

```
    else:
```

```
        print(i,end=" ")
```

- A. hi 2 hi 4
- B. Syntax Error
- C. 2 4
- D. Infinite loop

Correct Answer: A

# QUIZ- Test Your Skills



3. What is the output?

```
i=0
```

```
while i<4:
```

```
    i=i+1
```

```
    if(i%2!=0):
```

```
        continue
```

```
        print("hi",end=" ")
```

```
    else:
```

```
        print(i,end=" ")
```

- A. hi 2 hi 4
- B. Syntax Error
- C. 2 4
- D. Infinite loop

Correct Answer: C

# QUIZ- Test Your Skills



4. What is the output?

```
i=0
```

```
while i<4:
```

```
    i=i+1
```

```
    if(i%2!=0):
```

```
        break
```

```
        print("hi",end=" ")
```

```
    else:
```

```
        print(i,end=" ")
```

- A. hi 2 hi 4
- B. Syntax Error
- C. 2 4
- D. No output

Correct Answer: D

# QUIZ- Test Your Skills



5. What is the output ?

```
x = 123  
for i in x:  
    print(i)
```

- A. 123
- B. 1  
2  
3
- C. TypeError
- D. Infinite loop

Correct Answer: C

# QUIZ- Test Your Skills



6. What is the output ?

```
i = 1
```

```
while True:
```

```
    if i%3 == 0:
```

```
        break
```

```
    print(i,end=" ")
```

```
    i += 1
```

A. Syntax Error

B. 1 2

C. 1 2 3

D. Blank Screen(No Output)

Correct Answer: A

# QUIZ- Test Your Skills



7. What is the output ?

```
i = 1
while True:
    if i%2 == 0:
        break
    print(i,end=" ")
    i += 2
```

- A. 1
- B. 1 2
- C. Infinite loop
- D. Syntax Error

Correct Answer: C



# QUIZ- Test Your Skills



8. What is the output ?

```
x = "abcdef"
```

```
i = "i"
```

```
while i in x:
```

```
    print(i, end=" ")
```

- A. a b c d e f
- B. i i i i i i
- C. Error
- D. No output

Correct Answer: **D**

# QUIZ- Test Your Skills



9. What is the output ?

```
x = "abcdef"
```

```
i = "a"
```

```
while i in x:
```

```
    print(i, end=" ")
```

- A. a b c d e f
- B. Infinite loop
- C. Error
- D. No output

Correct Answer: **B**

# QUIZ- Test Your Skills



**10.** What is the output ?

```
x = "abcdef"
```

```
i = "a"
```

```
while i in x:
```

```
    x = x[1:]
```

```
    print(i, end = " ")
```

- A. a a a a a a
- B. a
- C. Error
- D. No output

Correct Answer: **B**

# QUIZ- Test Your Skills



**11.** What is the output ?

```
x = 'abcd'
for i in x:
    print(i,end=" ")
x.upper()
```

- A. a B C D
- B. A B C D
- C. a b c d
- D. Syntax Error

**Correct Answer: C**

# QUIZ- Test Your Skills



**12.** What is the output ?

```
x = 'abcd'
```

```
for i in x:
```

```
    print(i.upper())
```

A. a B C D

B. A B C D

C. a b c d

D. Syntax Error

Correct Answer: **B**

# QUIZ- Test Your Skills



**13.** What is the output ?

```
text = "my name is sachin"
```

```
for i in text:
```

```
    print (i, end=", ")
```

- A. my,name,is,sachin,
- B. m,y,,n,a,m,e,,i,s,,s,a,c,h,i,n,
- C. Syntax Error
- D. No output

Correct Answer: **B**

# QUIZ- Test Your Skills



**14.** What is the output ?

```
text = "my name is sachin"
```

```
for i in text.split():
```

```
    print (i, end=", ")
```

- A. my,name,is,sachin,
- B. m,y,n,a,m,e,i,s,s,a,c,h,i,n
- C. Syntax Error
- D. No output

**Correct Answer: A**

# QUIZ- Test Your Skills



**15.** What is the output ?

```
text = "my name is sachin"
```

```
for i not in text:
```

```
    print (i, end=", ")
```

- A. my,name,is,sachin,
- B. m,y,n,a,m,e,i,s,s,a,c,h,i,n
- C. Syntax Error
- D. No output

Correct Answer: C



# QUIZ- Test Your Skills



**16.** What is the output?

```
True = False  
while True:  
    print(True)  
    break
```

- A. True
- B. False
- C. No output(Blank Screen)
- D. None of the above

**Correct Answer: D**

# QUIZ- Test Your Skills



**17.** What is the output?

```
i = 2
```

```
while True:
```

```
    if i%3 == 0:
```

```
        break
```

```
    print(i,end=" ")
```

```
    i += 2
```

- A. Infinite loop
- B. 2 4
- C. 2 3
- D. None of the above

**Correct Answer: B**

# The **range** Function



- The **range()** function is a **built-in function** in **Python**, and it returns a **range** object.
- This **function** is **very useful** to **generate** a **sequence of numbers** in the form of a **List**.
- The **range( )** function takes **1** to **3** arguments

# The **range** Function With **One** Parameter



## □ Syntax:

□ **range(n)**

- For an argument **n**, the function returns a **range** object containing integer values from **0** to **n-1**.

## Example:

```
a=range(10)
```

```
print(a)
```

As we can see that when we display the variable **a**, we get to see the description of the **range** object and not the values.

## Output:

```
range(0, 10)
```

To see the values, we must convert **range** object to **list**

# The **range** Function With **One** Parameter



## Example:

```
a=range(10)
```

```
b=list(a)
```

```
print(b)
```

## Output:

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

The function **list()** accepts a **range** object and **converts it** into a **list** of values .  
These values are the numbers from **0** to **n-1** where **n** is the argument passed to the function **range()**

# What If We Pass Negative Number ?



## Guess:

```
a=range(-10)
```

```
b=list(a)
```

```
print(b)
```

## Output:

```
[]
```

The output is an **empty list** denoted by **[]** and it tells us that the function **range()** is coded in such a way that it always moves towards **right side** of the **start value** which here is **0**.

But since **-10** doesn't come **towards right** of **0**, so the output is an **empty list**

# The **range** Function With **Two** Parameter



## □ Syntax:

□ `range(m,n)`

- For an argument **m,n** , the function returns a **range** object containing **integer values** from **m** to **n-1**.

## Example:

```
a=range(1,10)
```

```
print(a)
```

## Output:

```
range(1, 10)
```

Here again when we display the variable **a** , we get to see the description of the **range** object and not the values. So we must use the function **list()** to get the values

# The **range** Function With **Two** Parameter



## Example:

```
a=range(1,10)
```

```
b=list(a)
```

```
print(b)
```

## Output:

```
[1, 2, 3, 4, 5, 6, 7, 8, 9]
```

The output is **list** of numbers from **1** to **9**  
because **10** falls **towards right** of **1**



# What If We Pass First Number Greater?



## Guess:

```
a=range(10,1)
```

```
b=list(a)
```

```
print(b)
```

## Output:

```
[]
```

The output is an **empty list** because **as mentioned earlier** it **traverses towards right** of start value and **1** doesn't come to the right of **10**

# Passing Negative Values



- We can pass **negative start** or/and **negative stop value** to **range()** when we call it with **2 arguments**.

## Example:

```
a=range(-10,3)
```

```
b=list(a)
```

```
print(b)
```

Since **3** falls on **right of -10**,  
so we are **getting range of numbers** from  
**-10** to **3**

## Output:

```
[-10, -9, -8, -7, -6, -5, -4, -3, -2, -1, 0, 1, 2]
```

# Guess The Output

```
a=range(-10,-3)
b=list(a)
print(b)
```

□ Output:

```
[-10, -9, -8, -7, -6, -5, -4]
```

```
a=range(-3,-10)
b=list(a)
print(b)
```

□ Output:

```
[]
```

```
a=range(-3,-3)
b=list(a)
print(b)
```

Output:

```
[]
```

# The **range** Function With **Three** Parameter



## □ Syntax:

□ **range(m,n,s)**

- Finally, the **range()** function can also take the **third parameter** .  
This is for the **step value**.

## Example:

```
a=range(1,10,2)
```

```
b=list(a)
```

```
print(b)
```

Since **step value** is **2** , so we got nos  
from **1** to **9** with a **difference** of **2**

## Output:

```
[1, 3, 5, 7, 9]
```

# Guess The Output

```
a=range(7,1,-2)
```

```
b=list(a)
```

```
print(b)
```

□ Output:

```
[7, 5, 3]
```

Pay close attention ,  
that we are having  
**start value** greater than  
**end value** , but since  
**step value** is negative ,  
so it is allowed

```
a=range(5,10,20)
```

```
b=list(a)
```

```
print(b)
```

Output:

```
[5]
```

Here, note that the  
first integer, **5**, is  
always returned, even  
though the interval **20**  
sends it beyond **10**

# Guess The Output

```
a=range(2,14,1.5)
```

```
b=list(a)
```

```
print(b)
```

□ Output:

```
TypeError: 'float' object cannot be interpreted as an integer
```

Note that all three arguments must be integers only.

```
a=range(5,10,0)
```

```
b=list(a)
```

```
print(b)
```

Output:

```
ValueError: range() arg 3 must not be zero
```

It raised a **ValueError** because the interval cannot be **zero** if we need to go from one number to another.

# Guess The Output

```
a=range(2,12)
```

```
b=list(a)
```

```
print(b)
```

□ Output:

```
[2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

The default value of **step** is **1**, so the output is from **2** to **11**

```
a=range(12,2)
```

```
b=list(a)
```

```
print(b)
```

Output:

```
[]
```

As usual, since the **start value** is greater than **end value** so we get an **empty** list

# Using **range()** With **for** Loop



- We can use **range()** and **for** together for **iterating** through a **list** of **numeric values**
  
- **Syntax:**
  - **for** <var\_name> **in** range(end):  
    indented statement 1  
    indented statement 2  
    .  
    .  
    indented statement n



# Example



## Code:

```
for i in range(11):  
    print(i)
```

## Output:

```
0  
1  
2  
3  
4  
5  
6  
7  
8  
9  
10
```

# Using 2 Parameter **range()** With **for** Loop



- We can use 2 argument **range()** with **for** also for iterating through a list of **numeric values** between a **given range**

- **Syntax:**

- **for** <var\_name> **in** range(start,end)

- indented statement 1

- indented statement 2

- 

- 

- indented statement n

# Example



## Code:

```
for i in range(1,11):  
    print(i)
```

## Output:

```
1  
2  
3  
4  
5  
6  
7  
8  
9  
10
```

# Exercise



- Write a program to accept an integer from the user and display the sum of all the numbers from 1 to that number.
- Sample Output:

```
Enter an int:5  
sum of nos from 1 to 5 is 15
```

# Solution



```
num=int(input("Enter an int:"))
total=0
for i in range(1,num+1):
    total=total+i
print("sum of nos from 1 to {} is {}".format(num,total))
```

# Exercise



- Write a program to accept an integer from the user and calculate it's factorial
- Sample Output:

```
Enter an int:6  
Factorial of 6 is 720
```

# Using 3 Parameter `range()` With `for` Loop



## □ Syntax:

□ `for <var_name> in range(start,end,step)`

indented statement 1

indented statement 2

▪

▪

indented statement n

# Example



## Code:

```
for i in range(1,11,2):  
    print(i)
```

## Output:

```
1  
3  
5  
7  
9
```



# Example



## Code:

```
for i in range(100,0,-10):  
    print(i)
```

## Output:

```
100  
90  
80  
70  
60  
50  
40  
30  
20  
10
```

# Using **for** With **else**



- Just like **while** , the **for** loop can also have an **else** part , which **executes** if no **break** statements executes in the **for** loop

- **Syntax:**

```
for <var_name> in some_seq:
    indented statement 1
    if test_cond:
        break

else:
    indented statement 3
    indented statement 4
```

# Example



## Code:

```
for i in range(10):  
    print(i)  
else:  
    print("Loop complete")
```

## Output:

```
0  
1  
2  
3  
4  
5  
6  
7  
8  
9  
Loop complete
```

# Example



## Code:

```
for i in range(1,10):  
    print(i)  
    if i%5==0:  
        break  
else:  
    print("Loop complete")
```

## Output:

```
1  
2  
3  
4  
5
```

# Using Nested Loop



- **Loops** can be **nested** in **Python**, as they can with **other programming languages**.
  
- A **nested loop** is a **loop** that **occurs within another loop**, and are constructed like so:
  
- **Syntax:**  
    **for <var\_name> in some\_seq:**  
        **for <var\_name> in some\_seq:**  
            indented statement 1  
            indented statement 2

# Example



## Code:

```
numbers = [1, 2, 3]
alpha = ['a', 'b', 'c']
for n in numbers:
    print(n)
    for ch in alpha:
        print(ch)
```

## Output:

```
1
a
b
c
2
a
b
c
3
a
b
c
```

# Exercise



- Write a program to **print** the **following pattern**

Sample Output:



# Solution



## Code:

```
for i in range(1,5):  
    for j in range(1,4):  
        print("*",end="")  
    print()
```

## Output:





# Solution



Can you write the same code using only single loop?

Code:

```
for i in range(1,5):  
    print("*"*3)
```

Output:

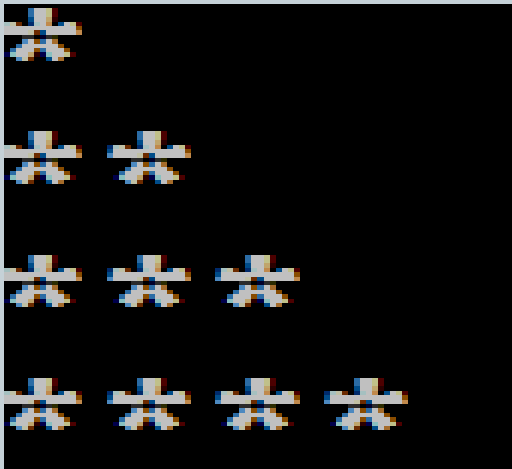


# Exercise



- Write a program to **print** the **following pattern**

Sample Output:



# Solution



## Code:

```
for i in range(1,5):  
    for j in range(1,i+1):  
        print("*",end="")  
    print()
```

## Output:

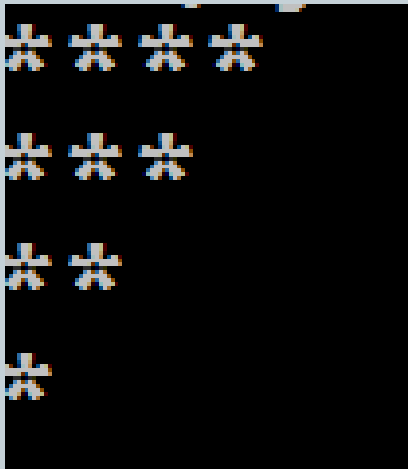


# Exercise



- Write a program to **print** the **following pattern**

Sample Output:



# Solution



## Code:

```
for i in range(4,0,-1):  
    for j in range(1,i+1):  
        print("*",end="")  
    print()
```

## Output:



# Exercise



- Write a program to accept an integer from the user and display all the numbers from 1 to that number. Repeat the process until the user enters 0.
- Sample Output:

```
Enter a number: 3
1
2
3
Enter a number: 9
1
2
3
4
5
6
7
8
9
Enter a number: 0
```

# Solution



## Code:

```
x = int(input('Enter a number: '))
while x != 0:
    for y in range(1, x+1):
        print(y)
    x = int(input('Enter a number: '))
```

## Output:

```
Enter a number: 3
1
2
3
Enter a number: 9
1
2
3
4
5
6
7
8
9
Enter a number: 0
```



# PYTHON

## LECTURE 19



# Today's Agenda



- **User Defined Functions**
  - What Is A Function ?
  - Function V/s Method
  - Steps Required For Developing User Defined Function
  - Calling A Function
  - Returning Values From Function

# What Is A Function ?



- A **function** in **Python** is a **collection of statements** having a **particular name** followed by **parenthesis** .
- To **run** a function , we have to **call** it and when we call a function **all the statements** inside the **function** are **executed**.
- So we don't have to write the code again and again
- This is called **code re-usability**.

# Function V/s Method



- ❑ **Functions** are block of codes defined **individually** .
- ❑ But if a function is **defined inside a class** , it becomes a **method**
- ❑ So , **methods** and **functions** are same except their placement in the program.
- ❑ Also we can call a **function** directly using it's **name** but when we call a **method** we have to use either **object name** or **class name** before it

# Function V/s Method

## For example:

- `print("hello")`
  
- Here **print( )** is a function as we are calling it directly
  - `message="Good Morning"`
  - `print(message.lower())`
  
- Here **lower( )** is a method which belongs to the class **str** and so it is called using the object **message**

# Steps Required For Function



- To create and use a function we have to take **2 steps**:
- **Function Definition**: Creating or writing the body of a function is called defining it. It contains the set of statements we want to run , when the function execute.
- **Function Call**: A function never runs automatically . So to execute it's statements we must call it

# Syntax Of Function Definition



**def** function\_name(param 1,param 2,...):  
statement(s)

- Keyword **def** marks the start of **function header**.
- It is followed by a **function name** to uniquely identify it.
- **Parameters** (arguments) through which we pass values to a function. They are **optional**.
- A **colon** (:) to mark the end of **function header**.
- One or more valid **python statements** that make up the function body . All the statements must have same indentation level

# Example Of Function Definition



```
def add(a,b):  
    print("Values are",a,"and",b)  
    c=a+b  
    print("Their sum is",c)
```

# How To Call A Function ?



- ❑ Once we have **defined** a function, we can **call** it from another **function, program** or even the **Python prompt**.
- ❑ To call a function we simply type the function name with appropriate parameters.
- ❑ **Syntax:**
  - ❑ **function\_name(arguments)**



# Complete Example

```
def add(a,b):  
    print("Values are",a,"and",b)  
    c=a+b  
    print("Their sum is",c)  
add(5,10)  
add(2.5,5.4)
```

## Output:

```
Values are 5 and 10  
Their sum is 15  
Values are 2.5 and 5.4  
Their sum is 7.9
```

# Returning Values From Function



- To return a value or values from a function we have to write the keyword **return** at the end of the function body along with the value(s) to be returned
- **Syntax:**
  - **return <expression>**

# Complete Example

```
def add(a,b):  
    c=a+b  
    return c  
  
x=add(5,10)  
print("Sum of 5 and 10 is",x)  
y=add(2.5,5.4)  
print("Sum of 2.5 and 5.4 is",y)
```

Output:

```
Sum of 5 and 10 is 15  
Sum of 2.5 and 5.4 is 7.9
```

## Exercise



- **Write** a function called **absolute( )** to accept an integer as argument and return its **absolute value**. Finally **call** it to get the absolute value of **-7** and **9**
- **Sample Output:**

```
absolute of -7 is 7  
absolute of 9 is 9
```

# Solution



```
def absolute(n):  
    if n>0:  
        return n  
    else:  
        return -n
```

```
x=absolute(-7)  
print("absolute of -7 is",x)  
y=absolute(9)  
print("absolute of 9 is",y)
```

## Exercise



- Write a function called **factorial( )** which accepts a number as argument and returns it's factorial. Finally call the function to calculate and return the factorial of the number given by the user.

- ```
Enter an int:4
Factorial of 4 is 24
```

# Solution



```
def factorial(n):
```

```
    f=1
```

```
    while n>1:
```

```
        f=f*n
```

```
        n=n-1
```

```
    return f
```

```
x=int(input("Enter an int:"))
```

```
y=factorial(x)
```

```
print("Factorial of",x,"is",y)
```

# Guess The Output

```
def greet(name):  
    print("Hello",name)
```

```
greet("sachin")  
greet()
```

## Output:

```
Hello sachin  
Traceback (most recent call last):  
  File "func5.py", line 5, in <module>  
    greet()  
TypeError: greet() missing 1 required positional argument: 'name'
```



# Guess The Output

```
def greet(name):  
    print("Hello",name)
```

```
greet("sachin", "amit")
```

Output:

```
greet("sachin", "amit")  
TypeError: greet() takes 1 positional argument but 2 were given
```

# Guess The Output



```
def greet(name):  
    print("Hello",name)  
    return  
    print("bye")
```

**greet("sachin")**

Output:

Hello sachin

# Guess The Output

```
def greet(name):  
    print("Hello",name)
```

```
x=greet("sachin")  
print("value in x is",x)
```

Output:

```
Hello sachin  
value in x is None
```

# Returning Multiple Values From Function



- ❑ In languages like **C** or **Java** , a function can return only one value . However in **Python** , a function can return **multiple values** using the following syntax:
- ❑ **Syntax:**
  - ❑ **return <value 1, value 2, value 3, . . . >**
- ❑ **For example:**
  - ❑ **return a,b,c**
- ❑ When we do this , **Python** returns these values as a **tuple**, which just like a **list** is a collection of multiple values.

# Receiving Multiple Values



- ❑ To receive multiple values returned from a function , we have **2 options:**
- ❑ **Syntax 1:**
  - ❑ `var 1,var 2,var 3=<function_name>()`
- ❑ **Syntax 2:**
  - ❑ `var=<function_name>()`
- ❑ In the **first case** we are receiving the values in **individual variables** . Their **data types** will be set according to the **types of values** being **returned**
- ❑ In the **second case** we are receiving it in a **single variable** and **Python** will automatically make the data type of this variable as **tuple**

# Complete Example

```
def calculate(a,b):
```

```
    c=a+b
```

```
    d=a-b
```

```
    return c,d
```

```
x,y=calculate(5,3)
```

```
print("Sum is",x,"and difference is",y)
```

```
z=calculate(15,23)
```

```
print("Sum is",z[0],"and difference is",z[1])
```

Output:

```
Sum is 8 and difference is 2
Sum is 38 and difference is -8
```

Here **Python** will automatically set **x** and **y** to be of **int** type and **z** to be of **tuple** type



# PYTHON

## LECTURE 20

# Today's Agenda



- **User Defined Functions-II**
  - Arguments V/s Parameters
  - Types Of Arguments



# Parameters V/s Arguments?



- A lot of people—mix up **parameters** and **arguments**, although they are slightly different.
- A **parameter** is a variable in a **method definition**.
- When a method is called, the **arguments** are the data we pass into the method's **parameters**.

# Parameters V/s Arguments?



```
def multiply(x,y):  
    print(x*y)
```

**parameters**

```
multiply(2,8)
```

**arguments**

# Types Of Arguments



- In **Python** , a function can have **4** types of arguments:
  - **Positional Argument**
  - **Keyword Argument**
  - **Default Argument**
  - **Variable Length Argument**

# Positional Arguments



- These are the arguments passed to a function in correct **positional order**.
- Here the number of **arguments** in the call must exactly match with number of **parameters** in the function definition

# Positional Arguments

```
def attach(s1,s2):  
    s3=s1+s2  
    print("Joined String is:",s3)  
  
attach("Good","Evening")
```

These are called

**POSITIONAL  
ARGUMENTS**

Output:

```
Joined String is: GoodEvening
```

# Positional Arguments



- If the **number of arguments** in call do not match with the **number of parameters** in function then we get **TypeError**:

```
def attach(s1,s2):  
    s3=s1+s2  
    print("Joined String is:",s3)
```

```
attach("Good")
```

Output:

```
TypeError: attach() missing 1 required positional argument: 's2'
```

# Guess The Output



```
def grocery(name,price):  
    print("Item is",name,"It's price is",price)
```

```
grocery("Bread",20)  
grocery(150,"Butter")
```

## Output:

```
Item is Bread It's price is 20  
Item is 150 It's price is Butter
```

# The Problem With Positional Arguments



- The problem with **positional arguments** is that they always **bind** to the **position** of parameters.
- So **1<sup>st</sup> argument** will be copied to **1<sup>st</sup> parameter** , **2<sup>nd</sup> argument** will be copied to **2<sup>nd</sup> parameter** and so on.
- Due to this in the previous example the value **150** was copied to **name** and “**Butter**” was copied to **price**
- To solve this problem , **Python** provides us the concept of **keyword arguments**



# Keyword Arguments



- **Keyword arguments** are arguments that identify parameters with their names
  
- With **keyword arguments** in **Python**, we can change the order of passing the arguments without any consequences
  
- **Syntax:**  
**function\_name(paramname1=value,paramname2=value)**

# Complete Example

```
def grocery(name,price):  
    print("Item is",name,"It's price is",price)
```

```
grocery(name="Bread",price=20)  
grocery(price=150,name="Butter")
```

## Output:

```
Item is Bread It's price is 20  
Item is Butter It's price is 150
```

# Point To Remember!



- A **positional argument** can never follow a **keyword argument** i.e. the **keyword argument** should always appear after **positional argument**
- For example:
  - `def display(num1,num2):`
    - `# some code`

Now if we call the above function as:

**display(10,num2=15)**

Then it will be **correct**. But if we call it as:

**display(num1=10,15)**

Then it will be a **Syntax Error**

# Default Arguments



- For some functions, we may want to make some parameters **optional** and use **default values** in case the user does not want to provide values for them.
- This is done with the help of **default argument** values.
- We can specify **default argument** values for parameters by appending to the parameter name in the function definition the assignment operator (=) followed by the **default value**.

- Syntax:

```
def function_name(paramname1=value,paramname2=value):  
    #function body
```

# Complete Example



```
def greet(name,msg="Good Morning"):
    print("Hello",name,msg)
```

```
greet("Sachin")
greet("Amit","How are you?")
```

Output:

```
Hello Sachin Good Morning
Hello Amit How are you?
```

## Point To Remember!



- A function can have **any number of default arguments** but once we have a **default argument**, all the arguments to **it's right must also have default values**.
- This means to say, **non-default arguments** cannot follow **default arguments**.

## Point To Remember!



- **For example:** if we had defined the function header above as:

**def greet(msg = "Good morning!", name):**

- Then we would have got the following **SyntaxError**

```
def greet(msg="Good Morning",name):  
      ^  
SyntaxError: non-default argument follows default argument
```

# Point To Remember!



- If a function has **default arguments** , set then while calling it if we are **skipping** an argument then **we must skip all the arguments after it also.**

- **For example:**

```
def show(a=10,b=20,c=30):  
    print(a,b,c)
```

- Now , if we call the above function as :

**show(5)**

- It will work and output will be **5 20 30**

- If we call it as :

**show(5,7)**

- Still it will work and output will be **5 7 30**

- But if we call it as

**show(5, ,7)**

- Then it will be an error

The solution to this problem is to use **default argument** as **keyword argument** :

**show(5,c=7)**

This will give the output as

**5 20 7**



## Exercise



- Write a function called **cal\_area( )** using **default argument** concept which accepts **radius** and **pi** as arguments and calculates and displays area of the Circle. The value of **pi** should be used as **default argument** and value of **radius** should be **accepted from the user**

## Solution



```
def cal_area(radius,pi=3.14):  
    area=pi*radius**2  
    print("Area of circle with radius",radius,"is",area)
```

```
rad=int(input("Enter radius:"))  
cal_area(rad)
```

```
Enter radius:4  
Area of circle with radius 4 is 50.24
```

# Guess The Output ?

```
def addnos(a,b):
```

```
    c=a+b
```

```
    return c
```

```
def addnos(a,b,c):
```

```
    d=a+b+c
```

```
    return d
```

```
print(addnos(10,20))
```

```
print(addnos(10,20,30))
```

Output:

```
print(addnos(10,20))  
TypeError: addnos() missing 1 required positional argument: 'c'
```

# Why Did The Error Occur ?



- ❑ The error occurred because **Python** does not support **Function** or **Method Overloading**
- ❑ **Moreover Python understands the latest definition of a function addnos( ) which takes 3 arguments**
- ❑ Now since we passed **2 arguments** only , the call generated **error** because Python tried to call the method with **3 arguments**

# Solution



- The solution to this problem is a technique called **variable length arguments**
- In this technique , we define the function in such a way that it can accept any number of arguments from **0** to **infinite**

# Syntax Of Variable Length Arguments



**def <function\_name>(\* <arg\_name>):**

**Function body**

- As we can observe , to create a function with **variable length arguments** we simply prefix the argument name with an **asterisk**.
- **For example:**  
**def addnos(\*a):**
  - The function **addnos()** can now be called with as many **number of arguments** as we want and all the arguments will be stored inside the argument **a** which will be internally treated as **tuple**

# Complete Example

```
def addnos(*a):
```

```
    sum =0
```

```
    for x in a:
```

```
        sum=sum+x
```

```
    return sum
```

```
print(addnos(10,20))
```

```
print(addnos(10,20,30))
```

**Output:**

```
30  
60
```

# Exercise



- Write a function called **findlargest( )** which accepts multiple strings as argument and returns the length of the largest string as well as the string itself



# Solution



```
def findlargest(*names):  
    max=0  
    for s in names:  
        if len(s)>max:  
            max=len(s)  
    return max  
print(findlargest("January","February","March"))
```

**Output:**

**8**

# Exercise



- Modify the previous example so that the function **findlargest( )** now returns the largest string itself and not its length

## Solution



```
def findlargest(*names):
```

```
    max=0
```

```
    largest=""
```

```
    for s in names:
```

```
        if len(s)>max:
```

```
            max=len(s)
```

```
            largest=s
```

```
    return largest
```

```
print(findlargest("January","February","March"))
```

Output:

```
February
```

## Point To Remember!



- A function cannot have 2 variable length arguments. So the following is wrong:

```
def addnos(*a,*b):
```

# Point To Remember!



- If we have any other argument along with **variable length argument** , then it should be set **before** the **variable length argument**

```
def addnos(n,*a):
```

```
    sum =n
```

```
    for x in a:
```

```
        sum=sum+x
```

```
    return sum
```

```
print(addnos(10,20,30))
```

```
print(addnos(10,20,30,40))
```

# Point To Remember!



- If we set the other argument used with **variable length argument** , **after** the **variable length argument** then:
  - While calling it we must pass it as **keyword argument** OR
  - Either it should be set as **default argument**

```
def addnos(*a,n):
```

```
    sum =n
```

```
    for x in a:
```

```
        sum=sum+x
```

```
    return sum
```

```
print(addnos(20,30,n=0))
```

```
print(addnos(20,30,40,n=0))
```

```
def addnos(*a,n=0):
```

```
    sum =n
```

```
    for x in a:
```

```
        sum=sum+x
```

```
    return sum
```

```
print(addnos(20,30))
```

```
print(addnos(20,30,40))
```

# Guess The Output



```
def addnos(*a,n):  
    sum =n  
    for x in a:  
        sum=sum+x  
    return sum  
print(addnos(20,n=10,30))
```

Output:

**SyntaxError: Positional argument follows keyword argument**

# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

```
show(10,20)
```

**Output:**

**10 20 3 4**



# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

```
show(10,20,30,40)
```

**Output:**

**10 20 30 40**

# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

```
show(d=10,a=20,b=30)
```

**Output:**

**20 30 3 10**

# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

**show()**

**Output:**

**TypeError**

# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

```
show(c=30,d=40,10,20)
```

Output:

**SyntaxError**

# Guess The Output



```
def show(a,b,c=3,d=4):  
    print(a,b,c,d)
```

```
show(30,40,b=15)
```

Output:

**TypeError : got multiple values for argument 'b'**



# PYTHON

## LECTURE 21

# Today's Agenda



- **User Defined Functions-III**
  - Variable Scope
  - Local Scope
  - Global Scope
  - Argument Passing

# Variable Scopes



- The **scope** of a variable refers to the places from where we can see or access a variable.
  
- In Python , there are 4 types of scopes:
  - **Local** : Inside a function body
  - **Enclosing**: Inside an outer function's body . We will discuss it later
  - **Global**: At the module level
  - **Built In**: At the interpreter level
  
- In short we pronounce it as **LEGB**



# Global Variable



## □ GLOBAL VARIABLE

- A variable which is defined in the main body of a file is called a *global* variable.
- It will be visible throughout the file

# Local Variable



## □ LOCAL VARIABLE

- A variable which is defined **inside a function** is **local** to that function.
- It is accessible **from the point** at which it is defined until the **end of the function**.
- It exists for as long as the function is executing.
- Even the **parameter** in the function definition behave like **local variables**
- **When we use the assignment operator (=) inside a function, it's default behaviour is to create a new local variable – unless a variable with the same name is already defined in the local scope.**

# Example

```
s = "I love Python"  
def f():  
    print(s)  
f()
```

**Output:**

I love Python

Since the variable **s** is **global**, we can access it from anywhere in our code

# Example

```
s = "I love Python"  
def f():  
    print(s)
```

Output:

Since we have not called the function `f()`, so the statement `print(s)` will never get a chance to run

# Example

```
def f():  
    print(s)  
s = "I love Python"  
f()
```

**Output:**

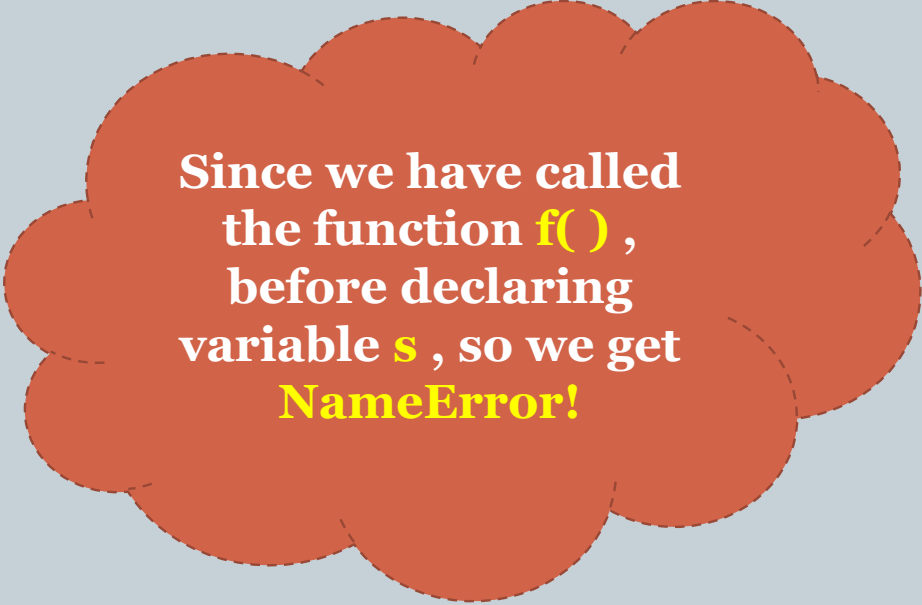
I love Python

Even though the variable **s** has been declared after the function **f()**, still it is considered to be **global** and can be accessed from anywhere in our code

# Example

```
def f():  
    print(s)  
f()  
s="I love Python"
```

**Output:**  
**NameError !**

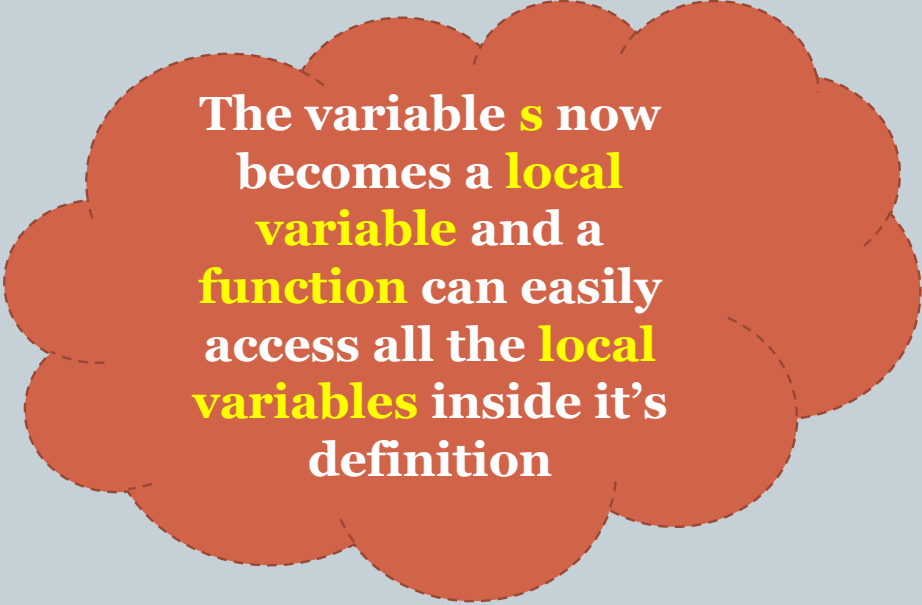


Since we have called  
the function **f()** ,  
before declaring  
variable **s** , so we get  
**NameError!**

# Example

```
def f():  
    s="I love Python"  
    print(s)  
f()
```

Output:  
I love Python



The variable **s** now becomes a **local variable** and a **function** can easily access all the **local variables** inside it's definition

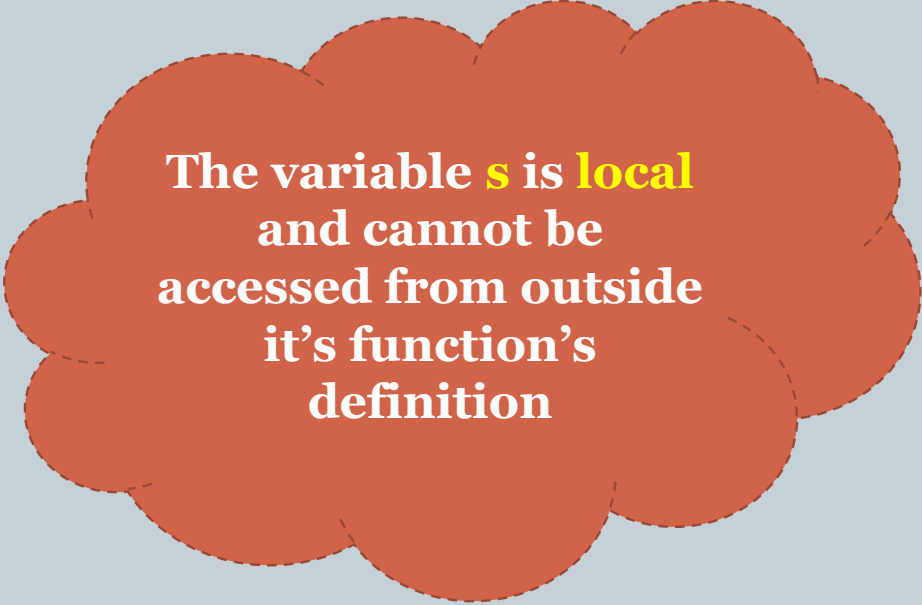
# Example

```
def f():  
    s="I love Python"  
    print(s)
```

```
f()  
print(s)
```

Output:

I love Python  
NameError!



The variable **s** is **local**  
and cannot be  
accessed from outside  
it's function's  
definition



# Example

```
s="I love Python"  
def f():  
    s="I love C"  
    print(s)  
f()  
print(s)
```

## Output:

I love C  
I love Python

If a variable with **same name** is defined inside the scope of function as well then Python creates a **new variable** in **local scope** of the function and uses it

# Example



What if we want to use the same global variable inside the function also ?

```
s="I love Python"
```

```
def f():
```

```
    global s
```

```
    s="I love C"
```

```
    print(s)
```


```
f()
```

```
print(s)
```

**Output:**

I love C

I love C



To do this , we need a special keyword in **Python** called **global**. This keyword tells **Python** , not to create any new variable , rather use the variable from **global scope**

# Guess The Output ?

```
s="I love Python"
```

```
def f():
```

```
    print(s)
```

```
    s="I love C"
```

```
    print(s)
```

```
f()
```

```
print(s)
```

**Output:**

**UnboundLocalError!:**

**Local variable s referenced before assignment**

Now , this is a special case! .

In Python any variable which is changed or created inside of a function is **local**, if it hasn't been declared as a **global** variable. To tell Python, that we want to use the **global** variable, we have to explicitly state this by using the keyword "**global**"

# Guess The Output ?

```
s="I love Python"  
def f():  
    global s  
    print(s)  
    s="I love C"  
    print(s)  
f()  
print(s)
```

## Output:

```
I love Python  
I love C  
I love C
```

# Guess The Output ?

```
a=1
def f():
    print ('Inside f() : ', a)
def g():
    a = 2
    print ('Inside g() : ',a)
def h():
    global a
    a = 3
    print ('Inside h() : ',a)
```

```
print ('global : ',a)
f()
print ('global : ',a)
g()
print ('global : ',a)
h()
print ('global : ',a)
```

## Output:

```
global : 1
inside f():1
global: 1
inside g(): 2
global : 1
inside h(): 3
global : 3
```

# Guess The Output ?



```
a=0  
if a == 0:  
    b = 1  
def my_function(c):  
    d = 3  
    print(c)  
    print(d)  
my_function(7)  
print(a)  
print(b)  
print(c)  
print(d)
```

## Output:

```
7  
3  
0  
1  
NameError!
```

# Guess The Output ?

```
def foo(x, y):  
    global a  
    a = 42  
    x,y = y,x  
    b = 33  
    b = 17  
    c = 100  
    print(a,b,x,y)
```

```
a, b, x, y = 1, 15, 3,4  
foo(17, 4)  
print(a, b, x, y)
```

Output:

42 17 4 17  
42 15 3 4

# Argument Passing



- There are **two** ways to pass arguments/parameters to function calls in **C programming**:
  - **Call by value**
  - **Call by reference.**



# Call By Value



- ❑ In **Call by value**, original value is not modified.
- ❑ In **Call by value**, the value being passed to the function is locally stored by the function parameter as **formal argument**
- ❑ So , if we change the value of **formal argument**, it is changed for the **current function** only.
- ❑ These changes are not reflected in the **actual argument's** value

# Call By Reference



- In **Call by reference** , the location (address) of **actual argument** is passed to **formal arguments**, hence any change made to formal arguments will also reflect in actual arguments.
- In **Call by reference**, **original value is modified** because we pass reference (address).

# What About Python ?



- When asked whether **Python** function calling model is "**call-by-value**" or "**call-by-reference**", the correct answer is: **neither**.
- What Python uses , is actually called "**call-by-object-reference**"

# A Quick Recap Of Variables



- We know that everything in **Python** is an **object**.
- All **numbers** , **strings** , **lists** , **tuples** etc in **Python** are objects.
- Now , recall , what happens when we write the following statement in **Python**:  
**x=10**
- An **object** is created in **heap** , storing the value **10** and **x** becomes the reference to that **object**.

# A Quick Recap Of Variables



- Also we must recall that in **Python** we have 2 types of data : **mutable** and **immutable**.
- **Immutable types** are those which do not allow modification in object's data and examples are **int** , **float** , **string** , **tuple** etc
- **Mutable types** are those which allow us to modify object's data and examples are **list** and **dictionary**

# What Is Call By Object Reference ?



- Now , when we pass **immutable** arguments like **integers**, **strings** or **tuples** to a function, the passing acts like **call-by-value**.
- The ***object reference is passed*** to the function parameters.
- They can't be changed within the function, because they can't be changed at all, i.e. they are **immutable**.

# What Is Call By Object Reference ?



- It's different, if we pass **mutable arguments**.
- They are also **passed by object reference**, but they can be **changed in place** in the function.
- If we pass a **list** to a function, elements of that **list** can be changed in place, i.e. the **list** will be changed even in the caller's scope.

# Guess The Output ?

```
def show(a):  
    print("Inside show , a is",a," It's id is",id(a))
```

```
a=10
```

```
print("Outside show, a is",a)  
show(a)
```

Output:

Since **Python** uses **Pass by object reference** , so when we passed **a** , **Python** passed the **address of the object** pointed by **a** and this address was received by the formal variable **a** in the function's argument list. So both the references are pointing to the same object

```
Outside show, a is 10 It's id is 8791162737984  
Inside show , a is 10 It's id is 8791162737984
```



# Guess The Output ?

```
def increment(a):
```

```
    a=a+1
```

```
a=10
```

```
increment(a)
```

```
print(a)
```

Output:

10

When we pass **a** to **increment(a)**, the function has the local variable **a** referring to the same object. Since integer is **immutable**, so Python is not able to **modify** the object's value to **11** in place and thus it created a new object. But the original variable **a** is still referring to the **same object** with the value **10**

# Guess The Output ?

```
def show(mynumbers):  
    print("Inside show , mynumbers is",mynumbers)  
    mynumbers.append(40)  
    print("Inside show , mynumbe  
mynumbers=[10,20,30]  
print("Before calling show, n  
show(mynumbers)  
print("After calling show, my
```

Since **list** is a **mutable type** ,  
so any change made in the  
**formal reference**  
**mynumbers** does not  
create a new object in  
memory . Rather it changes  
the data stored in original  
list

## Output:

```
Before calling show, mynumbers is [10, 20, 30]  
Inside show , mynumbers is [10, 20, 30]  
Inside show , mynumbers is [10, 20, 30, 40]  
After calling show, mynumbers is [10, 20, 30, 40]
```

# Guess The Output ?

```
def show(mynumbers):  
    mynumbers=[50,60,70]  
    print("Inside show , mynumbers is",mynumbers)  
    mynumbers=[10,20,30]  
    print("Before calling show, mynumbers is",mynumbers)  
    show(mynumbers)  
    print("After calling show, mynumbers is",mynumbers)
```

## Output:

```
Before calling show, mynumbers is [10, 20, 30]  
Inside show , mynumbers is [50, 60, 70]  
After calling show, mynumbers is [10, 20, 30]
```

If we create a **new object** inside the function , then **Python** will make the **formal reference** **mynumbers** refer to that new object but the **actual argument** **mynumbers** , will still be referring to the actual object

# Guess The Output ?

```
def foo(x):  
    x.append(3)  
    x = [8]  
    return x  
  
x=[1, 5]  
y= foo(x)  
print(x)  
print(y)
```

**Output:**

[1,5,3]

[8]

# Guess The Output ?

```
def swap(a,b):  
    a,b=b,a  
a=10  
b=20  
swap(a,b)  
print(a)  
print(b)
```

**Output:**

**10**

**20**

# Guess The Output ?

```
def changetoupper(s):  
    s=s.upper()  
s="bhopal"  
changetoupper(s)  
print(s)
```

**Output:**  
**bhopal**

# Guess The Output ?

```
def changetoupper(s):  
    s=s.upper()  
    return s  
s="bhopal"  
s=changetoupper(s)  
print(s)
```

Output:

**BHOPAL**



# PYTHON

## LECTURE 22



# Today's Agenda



- **User Defined Functions-IV**
  - Anonymous Functions OR Lambda Function

# What Are Anonymous Functions ?



- An **anonymous** function is a function that is *defined without a name*.
- While **normal functions** are defined using the **def** keyword, we define **anonymous functions** using the **lambda** keyword.
- Hence, **anonymous functions** are also called **lambda** functions.

# Syntax Of Lambda Functions



## □ Syntax:

**lambda [arg1,arg2,..]:[expression]**

- **lambda** is a keyword/operator and can have any number of arguments.
- But it can have only one **expression**.
- Python evaluates the **expression** and returns the result automatically.

# What Is An Expression ?



- An **expression** here is anything that can return some value.
- The following items qualify as expressions.
  - **Arithmetic operations** like `a+b` and `a**b`
  - **Function calls** like `sum(a,b)`
  - **A print statement** like `print("Hello")`

# So, What Can Be Written In Lambda Expression ?



- ❑ **Assignment statements cannot be used in lambda** , because they don't return anything, not even **None** (null).
- ❑ Simple things such as **mathematical operations**, **string operations** etc. are OK in a lambda.
- ❑ **Function calls** are expressions, so it's OK to put a function call in a lambda, and to pass arguments to that function.
- ❑ Even **functions** that return **None**, like the ***print*** function in Python 3, can be used in a lambda.
- ❑ **Single line if – else** is also allowed as it also evaluates the condition and returns the result of **true** or **false** expression

# How To Create Lambda Functions ?



- Suppose, we want to make a **function** which will *calculate sum of two numbers.*
- In **normal approach** we will do as shown below:

```
def add(a,b):  
    return a+b
```

- In case of **lambda function** we will write it as:

```
lambda a,b: a+b
```

# Why To Create Lambda Functions ?



- A very common doubt is that when we can define our functions using **def** keyword , then **why we require lambda functions ?**
- The most common use for **lambda functions** is in code that requires **a simple one-line function**, where it would be an overkill to write a complete **normal function**.
- We will explore it in more detail when we will discuss **two** very important functions in **Python** called **map( )** and **filter( )**

# How To Use Lambda Functions ?



- There are 2 ways to use a **Lambda Function**.
  - Using it anonymously in inline mode
  - Using it by assigning it to a variable



# How To Use Lambda Functions ?



- Using it as **anonymous function**

```
print((lambda a,b: a+b)(2,3))
```

**Output:**

**5**

# How To Use Lambda Functions ?



- Using it by assigning it to a variable

```
sum=lambda a,b: a+b
```

```
print(sum(2,3))
```

```
print(sum(5,9))
```

**Output:**

```
5  
14
```

**What is happening in this code ?**

The statement **lambda a,b:a+b** , is creating a **FUNCTION OBJECT** and returning that object . The variable **sum** is referring to that object. Now when we write **sum(2,3)**, it behaves like function call

# Guess The Output ?



```
sum=lambda a,b: a+b
```

```
print(type(sum))
```

```
print(sum)
```

Since functions also are objects in Python , so they have their a unique memory address as well as their corresponding class as **function**

**Output:**

```
<class 'function'>  
<function <lambda> at 0x00000000000050C1E0>
```

# Example



```
squareit=lambda a: a*a
```

```
print(squareit(25))
```

```
print(squareit(10))
```

**Output:**

```
625  
100
```

# Example



```
import math  
sqrt=lambda a: math.sqrt(a)
```

```
print(sqrt(25))  
print(sqrt(10))
```

**Output:**

```
5.0  
3.1622776601683795
```

## Exercise



- Write a lambda function that returns the first character of the string passed to it as argument

### Solution:

```
firstchar=lambda str: str[0]
```

```
print("First character of Bhopal :",firstchar("Bhopal"))  
print("First character of Sachin :",firstchar("Sachin"))
```

### Output:

```
First character of Bhopal : B  
First character of Sachin : S
```

## Exercise



- Write a lambda function that returns the last character of the string passed to it as argument

### Solution:

```
lastchar=lambda str: str[-1]
```

```
print("Last character of Bhopal :",lastchar("Bhopal"))  
print("Last character of Sachin :",lastchar("Sachin"))
```

### Output:

```
Last character of Bhopal : l  
Last character of Sachin : n
```

## Exercise



- Write a lambda function that returns True or False depending on whether the number passed to it as argument is even or odd

### Solution:

```
iseven=lambda n: n%2==0  
print("10 is even :",iseven(10))  
print("7 is even:",iseven(7))
```

### Output:

```
10 is even : True  
7 is even: False
```



## Exercise



- Write a lambda function that accepts 2 arguments and returns the greater amongst them

### Solution:

```
maxnum=lambda a,b: a if a>b else b  
print("max amongst 10 and 20 :",maxnum(10,20))  
print("max amongst 15 and 5 :",maxnum(15,5))
```

### Output:

```
max amongst 10 and 20 : 20  
max amongst 15 and 5 : 15
```



# PYTHON

## LECTURE 23

# Today's Agenda



- **User Defined Functions V**
  - The `map( )` Function
  - The `filter( )` Function
  - Using `map( )` and `filter( )` with Lambda Expressions

# What Is map( ) Function?



- ❑ As we have mentioned earlier, the advantage of the lambda operator can be seen when it is used in combination with the **map()** function.
- ❑ **map()** is a function which takes two arguments:
  - ❑ **r = map(func, iterable)**
- ❑ The first argument *func* is the **name of a function** and the second argument , *iterable* , should be a **sequence** (e.g. a list , tuple ,string etc) or anything that can be used with *for* loop.
- ❑ **map()** applies the function *func* to all the elements of the sequence *iterable*

# What Is map( ) Function?



- To understand this , let's solve a problem.
- Suppose we want to define a function called **square( )** that can accept a number as argument and returns it's square.
- The definition of this function would be :

```
def square(num):  
    return num**2
```

# What Is map( ) Function?



- Now suppose we want to call this function for the following list of numbers:
  - `mynums=[1,2,3,4,5]`
- One way to do this , will be to use a **for** loop

```
mynums=[1,2,3,4,5]  
for x in mynums:  
    print(square(x))
```

# Complete Code

```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
for x in mynums:  
    print(square(x))
```

## Output:

**1**

**4**

**9**

**16**

**25**

# Using map( ) Function



- Another way to solve the previous problem is to use the **map( )** function .
- The **map( )** function will accept 2 arguments from us.
  - The **first** argument will be the **name of the function square**
  - The **second** argument will be **the list mynums**.
- It will then apply the function **square** on every element of **mynum** and return the corresponding result as **map** object



# Previous Code Using map( )



```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
result=map(square,mynums)  
print(result)
```

Output:

```
<map object at 0x00000000029030F0>
```

- As we can observe , the return value of **map( )** function is a **map object**
- To convert it into actual numbers we can pass it to the **function list( )**

# Previous Code Using map( )



```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
result=map(square,mynums)  
sqrnum=list(result)  
print(sqrnum)
```

Output:

```
[1, 4, 9, 16, 25]
```

```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5] # we can club the 2 lines in 1 line  
sqrnum=list(map(square,mynums))  
print(sqrnum)
```

# Previous Code Using map( )



To make it even shorter we can directly pass the **list( )** function to the function **print()**

```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
print(list(map(square,mynums)))
```

**Output:**

```
[1, 4, 9, 16, 25]
```

# Previous Code Using map( )



In case we want to **iterate** over this **list** , then we can use **for loop**

```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
for x in map(square,mynums):  
    print(x)
```

**Output:**

```
1  
4  
9  
16  
25
```

## Exercise



- Write a function called **inspect( )** that accepts a string as argument and returns the word **EVEN** if the string is of **even length** and returns its **first character** if the string is of **odd length**

Now call this function for first 3 month names

## Solution



```
def inspect(mystring):  
    if len(mystring)%2==0:  
        return "EVEN"  
    else:  
        return mystring[0]
```

```
months=["January","February","March"]  
print(list(map(inspect,months)))
```

**Output:**

```
['J', 'EVEN', 'M']
```

# What Is filter( ) Function?



- ❑ Like **map( )** , **filter( )** is also a function that is very commonly used in **Python** .
- ❑ The function **filter ( )** takes 2 arguments:  
**filter(function, sequence)**
  - ❑ The **first argument** should be a **function** which must return a **boolean value**
  - ❑ The **second argument** should be a **sequence** of **items**.
- ❑ Now the function **filter( )** applies the function passed as argument to every **item** of the **sequence** passed as second argument.
- ❑ If the function returned **True** for that item , **filter( )** returns that **item** as part of it's return value otherwise the **item** is **not returned**.

# What Is filter( ) Function?



- To understand this , let's solve a problem.
- Suppose we want to define a function called **check\_even( )** that can accept a **number** as argument and return **True** if it is even , otherwise it should return **False**
- The definition of this function would be :

```
def check_even(num):  
    return num%2==0
```



# What Is filter( ) Function?



- Now suppose we have a list of numbers and we want to extract only even numbers from this list
  - `mynums=[1,2,3,4,5,6]`
- One way to do this , will be to use a **for** loop

```
mynums=[1,2,3,4,5,6]  
for x in mynums:  
    if check_even(x):  
        print(x)
```

# Complete Code

```
def check_even(num):  
    return num%2==0
```

```
mynums=[1,2,3,4,5,6]  
for x in mynums:  
    if check_even(x):  
        print(x)
```

**Output:**

**2**

**4**

**6**

# Using filter( ) Function



- Another way to solve the previous problem is to use the **filter( )** function .
- The **filter( )** function will accept 2 arguments from us.
  - The **first** argument will be the **name of the function check\_even**
  - The **second** argument will be **the list mynums**.
- It will then apply the function **check\_even** on every element of **mynum** and if **check\_even** returned **True** for that element then **filter( )** will return that element as a part of it's return value otherwise that element will not be returned

# Previous Code Using filter( )



```
def check_even(num):  
    return num%2==0
```

```
mynums=[1,2,3,4,5,6]  
print(filter(check_even,mynums))
```

Output:

```
<filter object at 0x00000000029F3F60>
```

- As we can observe , the return value of **filter( )** function is a **filter object**
- To convert it into actual numbers we can pass it to the **function list( )**

# Previous Code Using filter( )



```
def check_even(num):  
    return num%2==0  
  
mynums=[1,2,3,4,5,6]  
print(list(filter(check_even,mynums)))
```

**Output:**

```
[2, 4, 6]
```

# Previous Code Using filter( )



In case we want to **iterate** over this **list** , then we can use **for loop** as shown below:

```
def check_even(num):  
    return num%2==0
```

```
mynums=[1,2,3,4,5,6]  
for x in filter(check_even,mynums):  
    print(x)
```

**Output:**

```
2  
4  
6
```

# Guess The Output

```
def f1(num):  
    return num*num  
  
mynums=[1,2,3,4,5]  
print(list(filter(f1,mynums)))
```

**Output:**  
**[1,2,3,4,5]**

Ideally , the function passed to **filter( )** should return a **boolean** value. But if it doesn't return boolean value , then whatever value it returns **Python converts it to boolean** . In our case for each value in **mynums** the return value will be it's square which is a non-zero value and thus assumed to be **True**. So all the elements are returned by **filter()**

# Guess The Output

```
def f1(num):  
    return num%2
```

```
mynums=[1,2,3,4,5]  
print(list(filter(f1,mynums)))
```

**Output:**  
**[1,3,5]**

For every **even number** the return value of the function **f1()** will be **0** which is assumed to be **False** and for every **odd number** the return value will be **1** which is assumed to be **True** . Thus **filter()** returns only those numbers for which **f1()** has returned **1**.



# Guess The Output

```
def f1(num):  
    print("Hello")
```

```
mynums=[1,2,3,4,5]  
print(list(filter(f1,mynums)))
```

Output:

```
Hello  
Hello  
Hello  
Hello  
Hello  
[ ]
```

**Hello** is displayed **5** times because the **filter()** function has called **f1()** function **5** times. Now for each value in **mynums**, since **f1()** has not returned any value, by default its return value is assumed to be **None** which is a representation of **False**. Thus **filter()** returned an empty list.

# Guess The Output

```
def f1(num):  
    pass
```

```
mynums=[1,2,3,4,5]  
print(list(filter(f1,mynums)))
```

Output:

[ ]

For each value in **mynums** , since **f1()** has not returned any value , by default it's return value is assumed to be **None** which is a representation of **False**. Thus **filter()** returned an empty list.

# Guess The Output

```
def f1():  
    pass
```

```
mynums=[1,2,3,4,5]  
print(list(filter(f1,mynums)))
```

Output:

The function **filter()** is trying to call **f1()** for every value in the list **mynums**. But since **f1()** is a **non-parametrized function**, this call generates **TypeError**

```
TypeError: f1() takes 0 positional arguments but 1 was given
```

# Guess The Output



```
def f1():  
    pass
```

```
mynums=[]  
print(list(filter(f1,mynums)))
```

**Output:**

**[ ]**

# Guess The Output

```
def f1(num):  
    return num%2
```

```
mynums=[1,2,3,4,5]  
print(list(map(f1,mynums)))
```

**Output:**

**[1,0,1,0,1]**

For every **even number** the return value of the function **f1()** will be **0** and for every **odd number** the return value will be **1**. Thus **map()** has returned a list containing 1 and 0 for each number in mynums based upon even and odd.

# Guess The Output

```
def f1(num):  
    pass  
  
mynums=[1,2,3,4,5]  
print(list(map(f1,mynums)))
```

Since **f1()** is not returning anything, so its return value by default is assumed to be **None** and because **map()** has internally called **f1()** 5 times, so the list returned contains **None** 5 times

**Output:**

**[ None, None, None, None, None ]**

# Guess The Output



```
def f1():  
    pass
```

```
mynums=[]  
print(list(map(f1,mynums)))
```

**Output:**

**[ ]**

# Using Lambda Expression With map( ) And filter( )



- The best use of **Lambda Expression** is to use it with **map( )** and **filter( )** functions
- Recall that the keyword **lambda** creates an **anonymous function** and returns its **address**.



# Using Lambda Expression With `map( )` And `filter( )`



- So , we can pass this **lambda expression** as first argument to **`map( )`** and **`filter()`** functions , since their first argument is the a **function object reference**
- In this way , we wouldn't be required to specially create a separate function using the keyword **`def`**

# Using Lambdas With map( )



```
def square(num):  
    return num**2
```

```
mynums=[1,2,3,4,5]  
sqrnum=list(map(square,mynums))  
print(sqrnum)
```

To convert the above code using **lambda**, we have to do 2 changes:

1. Remove the function **square( )**
1. Rewrite this function as **lambda** in place of **first argument** while calling the function **map( )**

Following will be the resultant code:

```
mynums=[1,2,3,4,5]  
sqrnum=list(map(lambda num: num*num,mynums))  
print(sqrnum)
```

## Exercise



- Write a **lambda expression** that accepts a string as argument and returns its **first character**

Now use this lambda expression in **map( )** function to work on for first 3 month names

# Solution



```
months=["January","February","March"]  
print(list(map(lambda mystring: mystring[0],months)))
```

Output:

```
['J', 'F', 'M']
```

## Exercise



- Write a **lambda expression** that accepts a string as argument and returns the word **EVEN** if the string is of **even length** and returns its **first character** if the string is of **odd length**

Now use this lambda expression in **map( )** function to work on for first 3 month names

# Solution



```
months=["January","February","March"]  
print(list(map(lambda mystring: "EVEN" if len(mystring)%2==0 else  
mystring[0],months)))
```

## Output:

```
['J', 'EVEN', 'M']
```

# Using Lambdas With filter( )



```
def check_even(num):  
    return num%2==0
```

```
mynums=[1,2,3,4,5,6]  
print(list(filter(check_even,mynums)))
```

To convert the above code using **lambda** ,we have to same 2 steps as before.

**Following will be the resultant code:**

```
mynums=[1,2,3,4,5,6]  
print(list(filter(lambda num:num%2==0 ,mynums)))
```

## Exercise



- Write a lambda expression that accepts a **character** as argument and returns **True** if it is a vowel otherwise **False**

Now ask the user to input his/her name and display only the vowels in the name . In case the name does not contain any vowel display the message **No vowels in your name**



# Solution



```
name=input("Enter your name:")  
vowels=list(filter(lambda ch: ch in "aeiou" ,name))  
if len(vowels)==0:  
    print("No vowels in your name")  
else:  
    print("Vowels in your name are:",vowels)
```

## Output:

```
Enter your name:sachin  
Vowels in your name are: ['a', 'i']
```