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2023_27_II_EIE 1_Data Structures_lab

DATA STRUCTURES_CODING_WEEK 4

Attempt : 1 Total Mark : 20 Marks Obtained : 20

Section 1: CODING

1. Problem Statement

Implement a deque using a doubly linked list and provide functions to add elements at the front and back, remove elements from the front and back, and print the deque accordingly.

Answer

```
// You are using GCC
#include <stdio.h>
#include <stdlib.h>

// Define the structure for a node in the doubly linked list
struct Node {
   int data;
   struct Node* prev;
   struct Node* next;
};

typedef struct Node Node;
```

```
// Define the structure for the deque
struct Deque {
  Node* front;
  Node* rear;
};
typedef struct Deque Deque;
// Function to initialize an empty deque
void initializeDeque(Deque* dq) {
  dq->front = NULL;
  dq->rear = NULL;
}
// Function to check if the deque is empty
int isEmpty(Deque* dq) {
  return (dq->front == NULL);
}
// Function to insert an element at the front of the deque
void insertFront(Deque* dq, int key) {
  Node* newNode = (Node*)malloc(sizeof(Node));
  if (newNode == NULL) {
    printf("Memory allocation error\n");
    exit(1);
  newNode->data = key;
  newNode->prev = NULL;
  newNode->next = dq->front;
  if (isEmpty(dq)) {
    dq->rear = newNode;
  } else {
    dq->front->prev = newNode;
  dq->front = newNode;
// Function to insert an element at the rear of the deque
void insertRear(Deque* dq, int key) {
  Node* newNode = (Node*)malloc(sizeof(Node));
```

```
if (newNode == NULL) {
    printf("Memory allocation error\n");
    exit(1);
  }
  newNode->data = key;
  newNode->next = NULL;
  newNode->prev = dq->rear;
  if (isEmpty(dq)) {
    dq->front = newNode;
  } else {
    dq->rear->next = newNode;
  dq->rear = newNode;
// Function to delete an element from the front of the deque
void deleteFront(Deque* dq) {
  if (isEmpty(dq)) {
    printf("Deque is empty\n");
    return;
  }
  Node* temp = dq->front;
  dq->front = dq->front->next;
  free(temp);
  if (dq->front == NULL) {
    dq->rear = NULL;
  } else {
    dq->front->prev = NULL;
  }
// Function to delete an element from the rear of the deque
void deleteRear(Deque* dq) {
  if (isEmpty(dq)) {
    printf("Deque is empty\n");
    return;
  }
```

```
Node* temp = dq->rear;
  dq->rear = dq->rear->prev;
  free(temp);
  if (dq->rear == NULL) {
    dq->front = NULL;
  } else {
    dq->rear->next = NULL;}
}
// Function to get the front element of the deque
int getFront(Deque* dq) {
  if (isEmpty(dq)) {
    printf("Deque is empty\n");
    return -1;
  return dq->front->data;
}
// Function to get the rear element of the deque
int getRear(Deque* dq) {
  if (isEmpty(dq)) {
    printf("Deque is empty\n");
    return -1;
  }
  return dq->rear->data;
// Function to print the deque from front to rear
void printDeque(Deque* dq) {
  if (isEmpty(dq)) {
    printf("Deque is empty\n");
    return;
  }
  Node* current = dq->front;
  while (current != NULL) {
    printf("%d ", current->data);
    current = current->next;
  printf("\n");
```

```
int main() {
  Deque dq;
  initializeDeque(&dq);
  int size, choice, value;
  scanf("%d", &size);
  for (int i = 0; i < size; i++) {
    scanf("%d", &choice);
    if (choice == 1) {
      scanf("%d", &value);
      insertFront(&dq, value);
    } else if (choice == 2) {
      scanf("%d", &value);
      insertRear(&dq, value);
    } else {
      printf("Invalid choice\n");
  }
  printf("Original Deque: ");
  printDeque(&dq);
  deleteFront(&dq);
  deleteRear(&dq);
  printf("Deque after removing front and rear elements: ");
  printDeque(&dq);
  int new_front, new_rear;
  scanf("%d", &new_front);
  insertFront(&dq, new_front);
  scanf("%d", &new_rear);
  insertRear(&dq, new_rear);
  printf("Deque after adding new front and rear elements: ");
  printDeque(&dq);
  return 0;
}
```

Status: Correct Marks: 10/10

2. Problem Statement

You are required to implement a program that performs operations on a linked list. The program should allow the user to input the number of elements in the linked list, the elements themselves, and a value to search within the list.

The program should output the constructed linked list and indicate whether the specified value is present in the list.

Answer

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
#include<stdbool.h>
// Link list node
struct Node
  int key;
  struct Node* next:
};
/* Given a reference (pointer to pointer) to
the head of a list and an int, push a new
node on the front of the list. */
void push(struct Node** head_ref, int new_key)
  // Allocate node
  struct Node* new node =
    (struct Node*)malloc(sizeof(struct Node));
  // Put in the key
  new_node->key = new_key;
  // Link the old list of the new node
  new_node->next = (*head_ref);
  // Move the head to point to the new node
  (*head_ref) = new_node;
```

```
// Checks whether the value x is present
// in linked list
bool search(struct Node* head, int x)
  // Initialize current
  struct Node* current = head;
  while (current != NULL)
    if (current->key == x)
       return true;
    current = current->next;
  }
  return false;
// Driver code
int main()
  // Start with the empty list
  struct Node* head = NULL;
  int n, x;
  // Get the number of elements in the list
  scanf("%d", &n);
  // Get the elements of the list
  for (int i = 0; i < n; ++i)
    int element;
    scanf("%d", &element);
    push(&head, element);
  }
  // Get the value to search
  scanf("%d", &x);
  // Use push() to construct list
  // 14->21->11->30->10
  printf("List: ");
  struct Node* temp = head;
  while (temp != NULL)
```

```
{
    printf("%d -> ", temp->key);
    temp = temp->next;
}
printf("NULL\n");

search(head, x) ? printf("%d found in the list.\n", x) : printf("%d not found in the list.\n", x);
    return 0;
}
```

Status: Correct Marks: 10/10