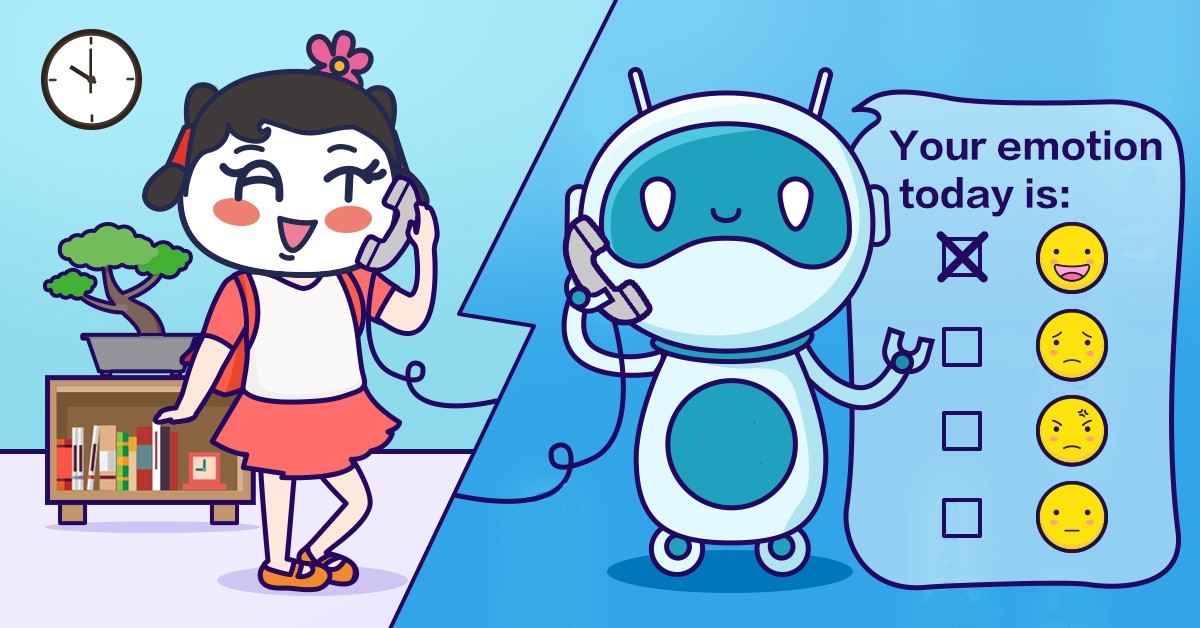


SYNONSIS

Speech Emotion Recognition

Using Machine Learning

(SER)



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INDEX

|  |  |  |
| --- | --- | --- |
| SL NO. | TOPIC | PAGE NO. |
| 1 | INTRODUCTION | 3 |
| 2 | OBJECTIVE | 3 |
| 3 | BACKGROUND | 3-4 |
| 4 | HARDWARE AND SOFTWARE REQUIREMENTS | 4 |
| 5 | FUTURE SCOPE | 5 |
| 6 | CONCLUSION | 5 |
| 7 | BIBLIOGRAPHY AND REFERENCES | 5 |

INTRODUCTION

* Emotion plays a significant role in daily interpersonal human interactions. This is essential to our rational as well as intelligent decisions.
* It helps us to match and understand the feelings of others by conveying our feelings and giving feedback to others.
* Research has revealed the powerful role that emotion play in shaping human social interaction.
* Emotional displays convey considerable information about the mental state of an individual. This has opened up a new research field called speech emotion recognition, having basic goals to understand and retrieve desired emotions.

OBJECTIVE

* improve man-machine interface.
* Detecting the gender in the datasets
* monitor the psycho physiological state of a person in lie detectors
* Analyse the representation capability of different feature extraction techniques based on acoustic and non-linear analysis with the aim of recognize emotions from speech.
* Evaluate the effect of different non-controlled acoustic conditions for the recognition of emotions from speech.
* Evaluate the performance of speech enhancement methods to improve the emotion recognition in non-controlled acoustic conditions

BACKGROUND

* Categorization of emotions

1. Sensory modalities for emotion expression
2. Facial expressions
3. **Speech**
4. Physiological signals

* We define a SER system as a collection of methodologies that process and classify speech signals to detect emotions embedded in them. Such a system can find use in a wide variety of application areas like interactive voice based-assistant or caller-agent conversation analysis.
* An SER system, based on different classifiers and different methods for features extraction, is developed. Mel-frequency cepstrum coefficients (MFCC) and modulation spectral (MS) features are extracted from the speech signals and used to train different classifiers. Feature selection (FS) was applied in order to seek for the most relevant feature subset. Several machine learning paradigms were used for the emotion classification task.
* A recurrent neural network (RNN) classifier is used first to classify seven emotions. Their performances are compared later to multivariate linear regression (MLR) and support vector machines (SVM) techniques, which are widely used in the field of emotion recognition for spoken audio signals.

HARDWARE REQUIREMENTS

|  |  |
| --- | --- |
| Hardware Tools | Minimum Requirements |
| Processor | I5 or above |
| Hard disk | 10GB |
| RAM | 4GB |
| Monitor | 15” Coloured |
| Mouse | Optical |
| Keyboard | 122 keys |

SOFTWARE REQUIREMENTS

|  |  |
| --- | --- |
| Software Tools | Minimum Requirements |
| Platform | Windows, Linux or MacOS |
| Operating System | Windows, Linux or MacOS |
| Technology | Machine Learning-Python |
| Scripting Language | Python |
| IDE | Jupyter Notebook/ Kaggle Notebook |

FUTURE SCOPE

An alternate approach that could be explored for this problem is splitting the classifying task into two distinct problems. A separate model could be used to classify age, gender and then separate models for each gender to classify emotion could be utilized. This could possibly lead to a performance improvement by segregating the task of emotion classification by gender.

It would be interesting to see how a human classifying the audio would measure up to these models, however, finding someone willing to listen to more than 2,400 audio clips may be a challenge in of itself because a person can only listen to “the children are talking by the door” or “the dogs are sitting by the door” so many times.

CONCLUSION

The use of three features (MFCC’s, Mel Spectrograms and chroma STFT) gave impressive accuracy in most of the models, reiterating the importance of feature selection. As with many data science projects, different features could be used and/or engineered. Tonnetz was originally used in modelling, however it led to decreased performance and was removed. Some other possible features to explore concerning audio would be MFCC Filterbanks or features extracted using the perceptual linear predictive (PLP) technique. These features could affect the performance of models in the emotion classification task.

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