Game Design Document

Fill up the following document

1. Write the title of your project.

Space Chase

1. What is the goal of the game?

To get through the maze and avoid all the monsters.

1. Write a brief story of your game.

The story of the game is getting away from the monsters and reach the goal to be safe and escape the monsters.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Main Charecter | They can run. But they cannot go through walls or get rid of monsters. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Monsters | They can walk around, can’t walk through walls and can kill the main character. |
| 2 | The Walls | They act as blocades to control where the monsters and the main character can go. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

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* Goal
* Player
* Wall
* Monsters

How do you plan to make your game engaging?

I plan on making my game more engaging by adding only 3 lives, so you can only get three lives before you have to restart. I will make the monsters move around rathee than them staying place. A way I can make it more engaging is that everytime you reach the goal you get a point, the more points you get before loosing all three of your lives the better.