useEffect

React Hooks Number 02

useEffect Hook

useEffect

UseEffect is used to perform side effects in our component.

What is side Effect?

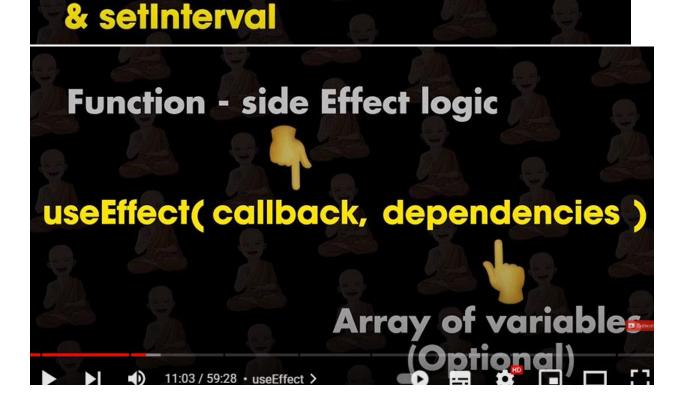
Side effects are actions which are performed with the "Outside world".

What is side Effect?

Side effects are actions which are performed with the "Outside world".

We perform a side effect when we need to reach outside of our React components to do something.

Some Common Side Effects Fetching data from API updating the DOM document & window Timer functions setTimeout





VARIATION OF USEEFFECT

- useEffect without dependencies
- useEffect with empty array
- useEffect with variables

1) use Effect without any dependies

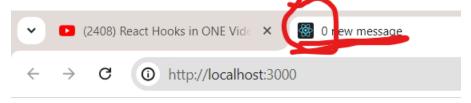
```
import "./App.css";
import React, { useState, useEffect } from "react";
function App() {
  const [count, SetCount] = useState(0);
  useEffect(() => {
   document.title = `${count} new message`;
  function increase() {
    SetCount(count + 1);
  return (
      <h1>Counter:{count}</h1>
      <button onClick={increase}>Increase</button>
    </div>
  );
export default App;
     (2404) React Hooks in ONE Vide X
                                     9 new message
          _{\mathsf{G}}
             http://localhost:3000
```

Counter:9

Increase

Here we are not using dependies so useEffect will run for every change

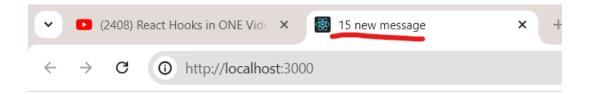
2)useEffect with Empty array >> When we use Empty array as depency it will render one time that to when it start





3)useEffect with varbiles \rightarrow

```
App.js 🗸 🗘 App
 import "./App.css";
 import React, { useState, useEffect } from "react";
 function App() {
   const [count, SetCount] = useState(0);
   const [newCount, setNewCount] = useState(5);
   useEffect(() => {
     document.title = `${newCount} new message`;
   }, [newCount]);
   function increase() {
     SetCount(count + 1);
   function newIncrease() {
     setNewCount(newCount + 5);
   return (
     <div>
       <h1>Counter:{count}</h1>
       <button onClick={increase}>Increase
       <h1>New Counter:{newCount}</h1>
       <button onClick={newIncrease}>Increase by 5</button>
     </div>
   );
 export default App;
```



Counter:2

Increase



3 VARIATION OF USEEFFECT useEffect without dependencies - it runs with first render and also run on any thing changes. useEffect with empty array - it runs only on first render. useEffect with variables - it runs on first render and runs with that variable 18: G/59:20 Use Glect