Varun Ramani

Plainsboro, New Jersey

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varun.ramani@gmail.com



(732) 672-5930



<u>varun-ramani</u>



varunramani.com



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OBJECTIVE

Apply my programming experience and problem solving capability to an internship or research opportunity in the field of computer science.

EDUCATION

University of Maryland College Park, College Park MD (August 2020 - May 2024) (GPA: 4.0/4.0) West Windsor-Plainsboro High School North, Plainsboro NJ (September 2016 - June 2020)

RELEVANT COURSEWORK

In-Progress: Objected Oriented Programming II (CMSC132), Calculus II

Completed: AP Calculus AB, AP Computer Science A, Advanced Topics in Computer Science Honors

WORK EXPERIENCE

Code Ninjas Princeton, Princeton NJ - Sensei (teacher) (March 2019 - December 2019)

- Taught students introductory programming concepts using game development courses in Scratch and Javascript.
- Conceptualized, developed, and led a multi-day workshop on using IBM Watson technology to create natural language chatbots in Python.
- Developed and led mini-workshop about implementing computer vision in Scratch using IBM Watson.
- Mentored and supervised groups consisting of over 25 students at a single time, guiding them through the process of designing, developing, and debugging their software.

LANGUAGES AND FRAMEWORKS

Fluent: Python, Flask, Java, NodeJS, JavaScript, MongoDB Some Experience: Go, PostgresQL, Flutter, React Native, C

PROJECTS AND RELATED AWARDS

ZConfer (GitHub: varun-ramani/zconfer)

- Designed, developed, and published a comprehensive configuration program for the Z Shell, a tool used by software developers and power users alike.
- Abstracts away the tedious task of configuration to save users time.
- Built in Python 3.

Maskif.ai (GitHub: varun-ramani/maskifai-server) (Grand Prize at YHack 2020)

- Collaborated with others to develop an accessible computer vision-powered system that businesses can deploy to prevent anti-maskers from entering.
- When Maskif.ai detects an approaching anti-masker, it triggers a connected smart lock, then automatically unlocks the door after the anti-masker leaves.

Campus Connect (GitHub: varun-ramani/campusconnect) (First Place at HackCCM 2018)

- Created a social website that connects like-minded people from the same college campus with each other.
- Implemented with Materialize on the website frontend, ASP.NET on the server, and a MySQL database.

Intellicity (GitHub: varun-ramani/intellicity) (Top 30 at PennApps 2019)

- Built a mobile application that uses crowdsourced information and computer vision to add rich, granular details to Google Maps, helping people navigate new places with ease and confidence.
- Flutter powered the mobile application, while Python 3, MongoDB, and Flask handled server-side operations.

SkySpeech (GitHub: varun-ramani/skyspeech) (2nd Place, Best Use of Qualcomm at HackPHS 2018)

- Developed a mobile application and networked hub to aid in search and rescue missions by enabling communications even in the absence of internet or cellular connectivity.
- Used React Native for the application, Bootstrap on the website frontend, a Dragonboard 410c for the networked hub, and Python 3/Flask for the software running on both the website and hub backends.