## **FOOD BILLING SYSTEM**

```
JAVA CODE:
FILE NAME: Bean
CODE:
import java.util.ArrayList;
public class Bean
{
      public static ArrayList<OrderList> soru = new ArrayList<OrderList>();;
      public static ArrayList<Menu> menuCard = new ArrayList<Menu>();;
      public Bean() {
            soru = new ArrayList<OrderList>();
            menuCard = new ArrayList<Menu>();
      }
}
FILE NAME: Menu
CODE:
public class Menu
{
      private String itemName = null;
```

```
private int itemNo = 0;
      private int price = 0;
      public String getItemName() {
            return itemName;
      }
      public void setItemName(String itemName) {
            this.itemName = itemName;
      }
      public int getItemNo() {
            return itemNo;
      }
      public void setItemNo(int itemNo) {
            this.itemNo = itemNo;
      }
      public int getPrice() {
            return price;
      }
      public void setPrice(int price) {
            this.price = price;
      }
}
FILE FILE NAME: Order
```

CODE:

```
import java.util.ArrayList;
import java.util.Scanner;
public class Order extends Menu {
       public static void addToCart()
      {
             System.out.println("Order Please !!");
             Scanner input = new Scanner(System.in);
             System.out.println("Enter the no of orders: ");
             int no of orders = input.nextInt();
             ArrayList<OrderList> soru = Bean.soru;
             for(int i=0; i < no of orders;i++)
             {
                   int itemIndex = i + 1;
                   System.out.println("Enter the Item No "+ itemIndex +":");
       int itemNo = input.nextInt();
       Menu itemMatched = checkMatch(itemNo);
       if(itemMatched != null)
```

```
{
             OrderList orderList = new OrderList();
      orderList.setMenuObj(itemMatched);
             System.out.println("Enter the quantity :");
   int quantity = input.nextInt();
   orderList.setQuantity(quantity);
   soru.add(orderList);
      }
else
{
            System.out.println("Please enter valid item number");
            i--;
      }
      }
      System.out.println("Order Taken Is Completed !!!");
}
```

```
public static Menu checkMatch(int itemNo)
      {
            ArrayList<Menu> menuCard = Bean.menuCard;
            for(int menuCardIndex = 0; menuCardIndex < menuCard.size();</pre>
menuCardIndex++)
      {
             Menu _menu = menuCard.get(menuCardIndex);
             if(_menu.getItemNo() == itemNo)
             {
                  return _menu;
             }
      }
            return null;
      }
}
FILE NAME: OrderList
CODE:
public class OrderList
{
      private Menu menuObj = null;
      private int quantity = 0;
```

```
private int total = 0;
public Menu getMenuObj()
{
      return menuObj;
}
public void setMenuObj(Menu menuObj)
{
      this.menuObj = menuObj;
}
public int getQuantity()
{
      return quantity;
}
public void setQuantity(int quantity)
{
      this.quantity = quantity;
}
public int getTotal()
      return total;
```

```
}
      public void setTotal(int total)
      {
             this.total = total;
      }
}
FILE NAME: Bill
CODE:
import java.util.ArrayList;
public class Bill
{
      public static void generateBill()
      {
             int total = 0;
             ArrayList<OrderList> soru = Bean.soru;
             for(int i = 0; i < soru.size(); i++)
             {
                    OrderList order = soru.get(i);
                    total = total + ( order.getMenuObj().getPrice() *
order.getQuantity());
             }
```

```
System.out.println("The Total Bill Amount Is: "+total);
     }
}
FILE NAME: food_billing
CODE:
import java.util.ArrayList;
import java.util.Scanner;
public class food_billing {
      public static ArrayList<Menu> menuCard = Bean.menuCard;
     public static void declareMenu()
     {
           Menu menu1 = new Menu();
           menu1.setItemName("AAA");
           menu1.setItemNo(100);
           menu1.setPrice(100);
           menuCard.add(menu1);
           Menu menu2 = new Menu();
           menu2.setItemName("BBB");
           menu2.setItemNo(200);
```

```
menuCard.add(menu2);
            Bean.menuCard = menuCard;
      }
      public static void main(String[] args) {
            Scanner input = new Scanner(System.in);
            new Bean();
            declareMenu();
    System.out.println("Menu Card");
             for(int i = 0; i < menuCard.size(); i++)</pre>
             {
                   Menu _menu = menuCard.get(i);
                   System.out.println(_menu.getItemNo()+"
"+_menu.getItemName()+" "+_menu.getPrice());
             }
            while (true)
            {
```

menu2.setPrice(200);

```
Order.addToCart();
  Bill.generateBill();
  System.out.println("Press 1 to Continue...");
  int choice = input.nextInt();
  if(choice == 1)
  {
    new Bean();
    declareMenu();
    continue;
  }
  break;
}
System.out.println("tq");
  }
```

}

## **OUTPUT:**

```
<terminated> food_billing [Java Application] /Library/Java/Jav
Menu Card
100 AAA 100
200 BBB 200
300 CCC 300
Order Please !!
Enter the no of orders:
Enter the Item No 1:
100
Enter the quantity:
Enter the Item No 2:
Enter the quantity:
Order Taken Is Completed !!!
The Total Bill Amount Is: 700
Press 1 to Continue...
Order Please !!
Enter the no of orders:
Enter the Item No 1:
123
Please enter valid item number
Enter the Item No 1:
Enter the quantity:
Order Taken Is Completed !!!
The Total Bill Amount Is: 300
Press 1 to Continue...
THANKYOU FOR TRUSTING US WITH YOUR ORDER :)
```