Fine will be imposed only for the lost matches.

All the Fines will be cancelled if win the final match.

SR - StrikeRates F - Fine C - Credits

Econ - Economy

Batting Fine

```
$\frac{1}{2}$ (Duck Out) - 40F

Duck Out Continuosly in 2 matches - 100F

Duck Out Continuosly in 3 matches - 150F
```

Dot Ball fine with Duck out - 40F(Duck out) + Each Dot balls faced 5F

Dot Balls - 4 or More dot balls (Each ball 5F)

Dot ball fine will be cancelled if batsmen hits more than 10+ runs or strike rate more than 100.

SR below 90 - 15F

SR below 80 - 20F

SR below 70 - 25F

SR below 60 - 30F

SR below 50 - 35F

SR below 40 - 40F

Batting Credits

16 - 5C

26s in an over - 20C

5 Boundaries - 40C

14-5C

24s in an Over - 15C

35+ runs - All the Fine for that particular played match will be cancelled.(Including Bowling, Batting, Fielding).

30+ runs - 50C

25+ runs - 30C

20+ runs - 20C

10+ runs - 10C

Bowling Fine

- 1 Four or Six 5F
- 2 Fours or Sixes in an over 15F
- 3 Fours or Sixes in an over 30F

(Both Bowler and Fielder Needs to pay the fine for misfielded boundary by the fielder.)

For Bowler - Boundary fine only will be applicable even though fielder mistake.

For Fielder who misfield the boundary(4/6) - Misfield fine will be increased.

4/6 - Misfield fine will be - 50F

Wide

Each runs given in Wide - 10F

Economy equal to 8 or greater than - 15F

Economy equal to 10 or greater than 20F

Economy equal to 12 or greater than 25F

Economy equal to 15 or greater than 50F

Bowling Credits

1 wc - 10C

3 or more we in a match - 40C

Maiden - 25C

Hatrick wicket - 40C

Econ 5 or Below- 10C

Econ 4 or Below - 15C

Econ 3 or below - 20C

Fielding Fine

Catch drop - 25F

Misfield for each run given - 10F

Catch drop resulting in 4 r 6 - 50F (Same as Misfield 4/6 fine)

(Once the player catch drop resulting with 4/6 - 50 fine will be added. No separate fine for catch drop and misfield will be added)

Run Out Miss - 25F

OverThrow Runs - 10C for Each runs conceded for the below players.

- 1. Player who initiated the throw
- 2. Player who missed to collect the ball at the stumps.
- 3. Player who failed to back up.(Mostly player who stands opposite of the thrower is considered as back up. It may be 2 people too)

Field Credits

```
1 dismissal - 10C
3 dismissals - 35C
(Includes run out,catch, stumping)
3+ means - 35C + 10C
Eq: 4 dismissals - 45C
```

Responsibility Credits:

```
Umpires will get 15C for each innings(10 overs)
Max credits 30C* (20* overs)
```

In worst scenarios, if umpires change inbetween the innings because of poor umpiring credits will be given to new umpire.

Eg:

umpire 1 changed after 9th over means

Umpire 2 - 10C

bcoz for poor umpiring credit will not be given to umpire 1

Scorecard Check Credits

 Two Players voluntarily / Captain's decision will be made to check and update the fine rules for one match (including bowling batting fielding). - will get credit of 15C each. (Players no need to stay after match as everyone got personal works).
 eg: if prabha & me calculates fine for one match. We both will get 15C each.
 Same Players should not/cannot calculate fine for 2nd match.

In-Time Credits

1st & 2nd/3rd match = 1.30pm reporting time 2nd/3rd match = 2:15pm reporting time

1. Players coming in before the reporting time - 10C

Late Fine

- 1. Players coming after mentioned time will be charged 25rs fine and for each over late 10rs will be added.
- 2. Players marking the attendance as coming in before 5 overs For Each over 5F will be added. eg: if player reach the ground in 3rd over then fine will be 10F (This rule is made just to be in time for match. I do agree that everyone has personal works but as team all players need to be present at start of the innings).
- 1. Catch Miss decision is completely based on bowler's decision. 80% its bowler's choice to mark it as Catch Miss. No other players can interfere in bowlers decision. Without Arguing fielder needs to pay the fine amount. 20% decision captain will take a call based on bowlers comments.

- 2. Every Week Friday captain will transfer 150rs to any of the players. That player should buy ball and come. (No excuses saying that we dont know to buy ball).
- 3. Availability should be confirm before Friday EOD or else 25F.
- 5. Late for Match should be informed in group. Just post your message by tagging Me / Prabhakaran. Incase you missed to tag no problem but just inform in group. Dont Inform to other persons. (Except Emergency)
- 6. Fine amount should be paid before Friday.
- 7. If any player is interested to bat/bowl in particular position / particular bowling spell. Before the start of that match plz do intimate captain that "i'm ready to bowl / bat in this position". Once the match starts never force captain / others to either bat / ball.