

# Final Scanner Tokens

## Tokens: Regex Patterns

TOK_NUMBER	\d+
TOK_ID	[a-z][a-z0-9_]*
TOK_TYPE_OPTION	T[1-7]

## Tokens: Reserved Keywords

TOK_GAMEBOARD	gameboard
TOK_X_SIZE	x_size
TOK_Y_SIZE	y_size
FALLING_SPEED	falling_speed
TOK_TETROMINO	tetromino
TOK_TYPE	type
TOK_COLOR	color
TOK_CONTROL	control
TOK_KEY	key
TOK_ACTION	action
TOK_GAME	game
TOK_BOARD	board
TOK_BLOCKS	blocks
TOK_LEVELS	levels
TOK_CONTROLS	controls
TOK_MAIN	main
TOK_PLAY	play

## Tokens: Punctuations

=	=
{	{
}	}
[	[
]	]
,	,
;	;