

# 1. Global variables



```
function myFunc() {  
    accidentalGlobVar = 42;  
    // do stuff  
}
```

## 2. Zombie nodes



```
const myElem = document.getElementById('myElem');  
const copyOfMyElem = myElem;  
copyOfMyElem.addEventListener('click', () => console.log('Called from copy of my element'));  
document.body.removeChild(myElem);
```