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M.TECH. - &&P

Soft Computing

Coding Assignment – Report

Multi-Layer Feed Forward Neural Network with Back Propagation Training Algorithm

Introduction:

In this assignment, the application of artificial neural networks (ANNs) for predicting the Mach number downstream of the shock (M2) for the given upstream Mach number (M1) and corner angle (θ) .

An oblique shock wave, in contrast to normal shock wave, is a shock wave that is inclined with respect to the incident upstream flow direction. It occurs when a supersonic flow encounters a corner that effectively turns the flow into itself and compresses.

The upstream streamlines are uniformly deflected after the shock wave. The most common way to produce an oblique shock wave is to place a wedge into supersonic, compressible flow. Similar to a normal shock wave, the oblique shock wave consists of a very thin region across which nearly discontinuous changes in the thermodynamic properties of a gas occur.

The upstream and downstream flow directions are unchanged across a normal shock. However, they are different for flow across an oblique shock wave. Unlike after a normal shock where M2 must always be less than 1, in oblique shock M2 can be supersonic (weak shock wave) or subsonic (strong shock wave). Weak solutions are often observed in flow geometries open to atmosphere (such as on the outside of a flight vehicle). Strong solutions may be observed in confined geometries (such as inside a nozzle intake)

For our ANN model we are using two parameters – upstream Mach number (M1) and corner angle (θ) to find the Mach number downstream of the shock (M2).

ANN model is trained with 210 data-points out of the total of 300 data-points, (70% of the total) and the validation & testing of the trained ANN were performed with the remaining 90 data-points.

The θ - β -M equation:

Using the continuity equation and the fact that the tangential velocity component does not change across the shock, trigonometric relations eventually lead to the θ - β -M equation which shows θ as a function of M1 β , and γ , where γ is the Heat capacity ratio.

$$an heta=2\cotetarac{M_1^2\sin^2eta-1}{M_1^2(\gamma+\cos2eta)+2}$$

Data:

Initial data is generated using the θ - β -M equation.

Inputs and output used in the ANN are:

Variable Representation	Variable Name
X1 (input)	Upstream Mach no. (M1)
X2 (input)	Corner angel (θ)
Y1 (output)	Downstream Mach Number (M2)

Methodology:

For the above parameters, a fully connected, feed forward, back propagating, 3-layered ANN model was used to predict the two outputs based on the eight inputs.

The key features of the model are:

- 1. 210 patterns were taken as the training data while the remaining 90 patterns were used to verify the accuracy of the trained model.
- 2. Transfer functions in the hidden layer were taken as log-sigmoid with constant 'a' as 1 i.e.

$$f(x) = \frac{1}{1 + e^{-x}}$$

3. Transfer functions in the output layer were taken as log-sigmoid with constant 'a' as 1 i.e.

$$f(x) = \frac{1}{1 + e^{-x}}$$

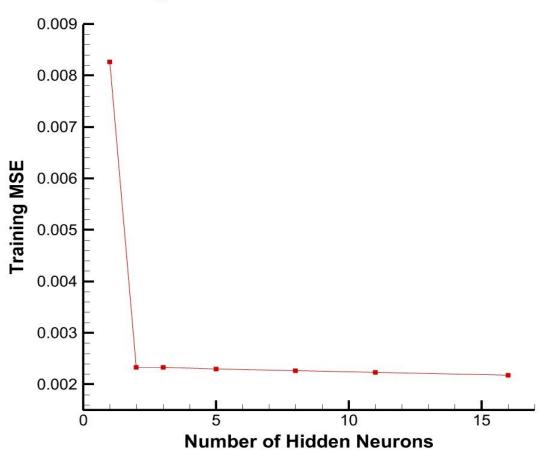
- 4. The input data and output data was normalized between the limits 0.1 to 0.9 in order to accommodate their values within the range of the transfer function.
- 5. The end condition of training was set to be mean square error less than 0.001 or maximum number of iterations less than or equal to 1,00,000 as the error curve flattens after reaching a certain point.

- 6. The final number of neurons in the hidden layer was taken as '3' based on the conclusion obtained after experimenting with different number of hidden neurons and observing the respective MSE.
- 7. Similarly the final value of learning rate was chosen to be '0.5'.

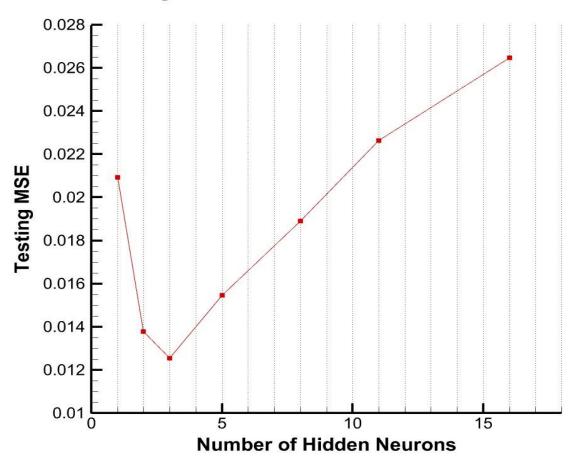
Results:

Using the experimental trial and error analysis, the optimum number of hidden neurons and learning rate was found taking the lowest mean square error as the principle criteria.





Testing MSE vs Number of Hidden Neurons

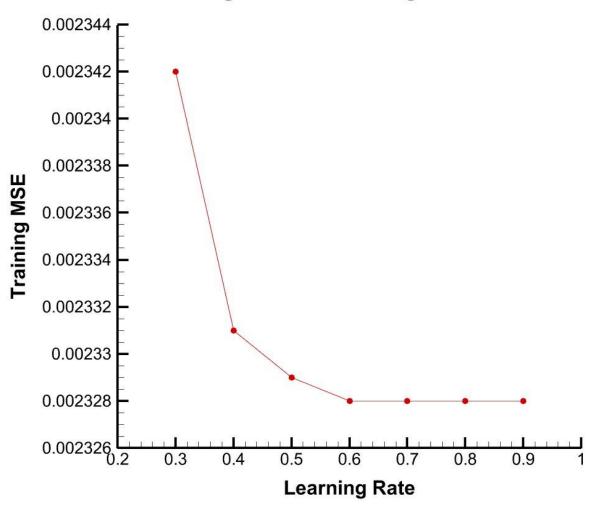


As the number of hidden neurons increases, the final mean square error decreases.

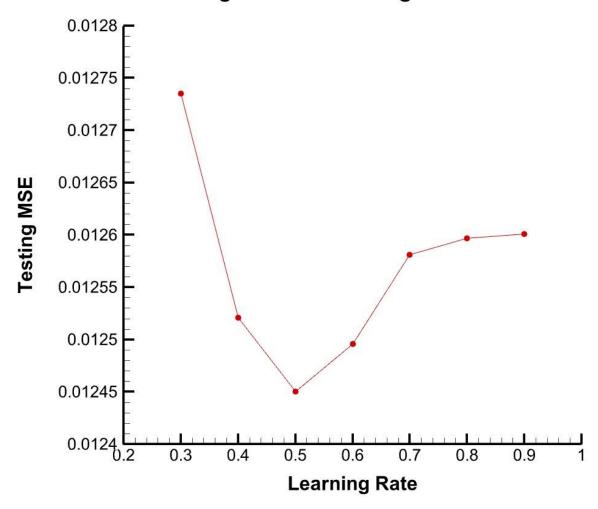
Increase in the number of hidden neurons does smoothen the curve and there are fewer oscillations for the same values of learning rate.

As proper fitting of both testing and training is obtained at 3 hidden neurons, the optimum no. of hidden neurons is 3.

Training MSE vs Learning Rate



Testing MSE vs Learning Rate

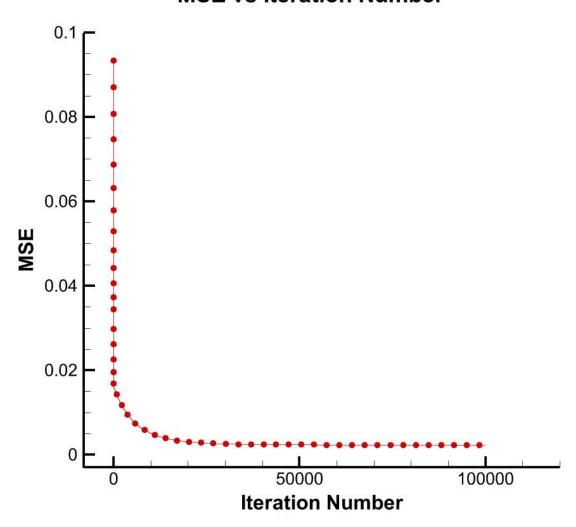


As the value of learning rate (eta) increases, the minima is reached faster i.e. fewer iterations are required.

The mean square error flattens at nearly 0.00239 with negligible change as iterations progress after for eta = 0.5.

Optimum eta was taken as 0.5 as it gives minimum mean square error.

MSE vs Iteration Number



Conclusion:

A fully connected feed forward back propagating 3 layered ANN model is used to predict Mach number downstream of the shock (M2) for the given upstream Mach number (M1) and corner angle (θ). The ANN has been trained using 210 training patterns and 90 testing patterns with 3 hidden layer neurons. The learning rate is set to 0.5. Training provides a mean square error of 0.002 and this trained ANN can be used to predict oblique shock wave angle for given inputs with a mean square error of 0.012.

Code:

[P.T.O.]

```
1 #include <stdio.h>
 2 #include<conio.h>
 3 #include <stdlib.h>
 4 #include <math.h>
 5
 6 int main()
 7
8
       //Variable declaration
9
       int L;
                 //No of inputs
10
       int M = 3; //No of hidden neurons
11
       int N;  //No of outputs
12
       int P;
                   //No of training patterns
       int T;
13
                   //No of testing patterns
14
15
16
       int i,j,k,p;
17
       int iteration = 1;
18
19
       float TMSE = 100;
20
       float aTMSE;
21
       float LR = 0.5; //Learning rate
22
23
      FILE *input;
      FILE *toutput;
24
       FILE *ainput;
25
       FILE *atoutput;
26
       FILE *output1;
27
       FILE *output2;
28
       FILE *output3;
29
30
       //Taking inputs from the user
31
       printf("Enter the Number of inputs\n");
32
       scanf("%d",&L);
33
34
       printf("Enter the Number of outputs\n");
35
       scanf("%d",&N);
       printf("Enter the Number of training patterns\n");
36
37
       scanf("%d",&P);
       printf("Enter the Number of testing patterns\n");
38
39
        scanf("%d",&T);
40
41
        //Reading the input file
42
        float I[P+1][L+1];
43
        float Itemp[P+1][L+1];
44
45
        input = fopen("input.txt","r");
46
47
        for(p=1;p<=P;p++)</pre>
48
49
            for(i=1;i<=L;i++)</pre>
50
                fscanf(input, "%f", &I[p][i]);
51
52
53
54
       fclose(input);
55
56
       //Normalizing the input
57
        float max, min;
58
59
60
        for(p=1;p<=P;p++)
61
62
            for(i=1;i<=L;i++)</pre>
63
64
                Itemp[p][i] = I[p][i];
65
        }
66
```

```
67
 68
         printf("\n");
 69
 70
         for(i=1;i<=L;i++)</pre>
 71
 72
             max = I[1][i];
            min = I[1][i];
 73
 74
             for(p=1;p<=P;p++)
 75
 76
 77
                 if(max<=I[p][i])</pre>
 78
 79
                      \max = I[p][i];
 80
81
                 if(min>=I[p][i])
82
83
 84
                      min = I[p][i];
 85
 86
            }
 87
 88
            for(p=1;p<=P;p++)
 89
 90
                 I[p][i] = (((Itemp[p][i]-min)*0.8)/(max-min)) + 0.1;
 91
 92
93
 94
         //Reading Target output
            float TO[P+1][N+1];
 95
96
            float TOtemp[P+1][N+1];
97
98
            toutput = fopen("toutput.txt","r");
99
100
             for(p=1;p<=P;p++)
101
102
                 for(k=1;k<=N;k++)</pre>
103
104
                      fscanf(toutput,"%f",&TO[p][k]);
105
106
107
108
            fclose(toutput);
109
110
         //Normalizing target output
111
112
             printf("\n");
113
114
             for(p=1;p<=P;p++)
115
116
                  for (k=1;k<=N;k++)</pre>
117
118
                      TOtemp[p][k] = TO[p][k];
119
120
             }
121
             for(k=1;k<=N;k++)
122
123
                 \max = TO[1][k];
124
125
                 min = TO[1][k];
126
127
                  for(p=1;p<=P;p++)</pre>
128
129
                      if(max <= TO[p][k])
130
131
                          \max = TO[p][k];
132
```

```
133
                      if(min>=TO[p][k])
134
135
                          min = TO[p][k];
136
137
138
139
                  for(p=1;p<=P;p++)
140
                      TO[p][k] = (((TOtemp[p][k]-min)*0.8)/(max-min)) + 0.1;
141
142
143
              }
144
145
         //Bias1
146
         for(p=1;p<=P;p++)</pre>
147
148
             I[p][0] = 1.0;
149
150
151
         //Weights initialization
152
         float V[L+1][M+1];
153
         float W[M+1][N+1];
154
155
         for(i=0;i<=L;i++)</pre>
156
157
              for(j=1;j<=M;j++)</pre>
158
159
                  V[i][j] = (float)(rand()%10)/(float)10;
160
161
162
         for(j=0;j<=M;j++)</pre>
163
164
165
              for(k=1;k<=N;k++)
166
167
                  W[j][k] = (float)(rand()%10)/(float)10;
168
169
170
171
         output1 = fopen("output1.txt","w");
         fprintf(output1,"iteration\tTMSE\n");
172
173
174
         output3 = fopen("output3.txt","w");
175
176
         while(TMSE>0.001 && iteration<=100000)</pre>
177
178
              //Input to the hidden layer
179
              float IH[P+1][M+1];
180
181
              for(p=1;p<=P;p++)
182
183
                  for(j=1;j<=M;j++)</pre>
184
185
                      IH[p][j] = 0;
                      for(i=0;i<=L;i++)</pre>
186
187
                           IH[p][j] = IH[p][j] + (I[p][i] * V[i][j]);
188
189
190
191
192
193
              //Output of the hidden layer (TF Log-sigmoid)
194
             float OH[P+1][M+1];
195
196
              for(p=1;p<=P;p++)</pre>
197
198
                  for(j=1;j<=M;j++)</pre>
```

```
199
200
                      OH[p][j] = 1.0/(1.0+exp(-1.0*I[p][j]));
201
202
              }
203
204
              //Bias2
205
             for(p=1;p<=P;p++)
206
207
                  OH[p][0] = 1.0;
208
209
210
              //Input to output layer
211
             float IO[P+1][N+1];
212
213
              for(p=1;p<=P;p++)
214
215
                  for (k=1;k<=N;k++)</pre>
216
217
                      IO[p][k] = 0;
218
                      for(j=0;j<=M;j++)</pre>
219
220
                           IO[p][k] = IO[p][k] + (OH[p][j] * W[j][k]);
221
222
223
224
225
              //Output of the output layer (TF Tan-sigmoid)
226
             float 00[P+1][N+1];
227
228
              for(p=1;p<=P;p++)</pre>
229
230
                  for(k=1;k<=N;k++)
231
232
                      OO[p][k] = 1.0/(1.0+exp(-1.0*IO[p][k]));
233
234
              }
235
236
              //MSE calculation
              float MSE[P+1][N+1];
237
238
              TMSE = 0;
239
              for(p=1;p<=P;p++)</pre>
240
241
                  for(k=1;k<=N;k++)</pre>
242
243
                      MSE[p][k] = (0.5 * (TO[p][k]-OO[p][k]) * (TO[p][k]-OO[p][k]));
244
245
                      TMSE = TMSE + MSE[p][k];
246
247
248
249
              TMSE = TMSE/P;
250
251
              fprintf(output1,"%d\t\t%f\n",iteration,TMSE);
252
             printf("%d\t\t%f\n",iteration,TMSE);
253
              //Updating weights
254
              float DV[L+1][M+1];
255
              float DW[M+1][N+1];
256
257
258
              for(j=0;j<=M;j++)</pre>
259
260
                  for(k=1;k<=N;k++)</pre>
261
262
                      DW[j][k] = 0.0;
263
                      for(p=1;p<=P;p++)</pre>
264
```

```
265
                                                                       DW[j][k] = DW[j][k] + ((TO[p][k]-OO[p][k])*OO[p][k]*(1-OO[p][k])*OH[p][j]);
266
267
                                                           DW[j][k] = (LR*DW[j][k])/((float)P);
268
269
                                     }
270
271
                                    for(i=0;i<=L;i++)</pre>
272
273
                                                for(j=1;j<=M;j++)</pre>
274
275
                                                           DV[i][j] = 0.0;
276
                                                            for(p=1;p<=P;p++)</pre>
277
278
                                                                       for(k=1;k<=N;k++)
279
280
                                                                                   DV[i][j] = DV[i][j] + ((TO[p][k] - OO[p][k]) * OO[p][k] * (1 - OO[p][k]) * W[j][k] * I[p][i] * OH = OO[p][k] + OO[p][k] * OO[p][k] + OO[p][k] * OO[p][k] + OO[p][k] * OO[p][k
[p][j]*(1-OH[p][j]));
281
282
283
                                                           DV[i][j] = (LR*DV[i][j])/((float)(P*N));
284
285
                                     }
286
                                     for(j=0;j<=M;j++)</pre>
287
288
289
                                                for(k=1;k<=N;k++)</pre>
290
291
                                                           W[j][k] = W[j][k] + DW[j][k];
292
293
                                     }
294
                                     for(i=0;i<=L;i++)</pre>
295
296
297
                                                for(j=1;j<=M;j++)</pre>
298
                                                           V[i][j] = V[i][j] + DV[i][j];
299
300
301
                                      }
302
303
                                     iteration = iteration + 1;
304
305
306
                         fprintf(output3,"\nFor the training number of iterations required = %d\nand the average mean square
error is = %f\n",iteration-1,TMSE);
307
308
                         fclose(output1);
309
310
                         fprintf(output3,"\n\nV values:\n");
311
312
                         for(i=0;i<=L;i++)</pre>
313
314
                                     for(j=1;j<=M;j++)</pre>
315
316
                                                fprintf(output3,"%f\t\t",V[i][j]);
317
                                     fprintf(output3,"\n");
318
319
320
321
                         fprintf(output3,"\nW values:\n");
322
323
                         for(j=0;j<=M;j++)</pre>
324
325
                                     for(k=1;k<=N;k++)
326
327
                                                fprintf(output3,"%f\t\t",W[j][k]);
328
```

```
329
           fprintf(output3,"\n");
330
331
332
//Testing:-----
=========
333
        //Reading the testing input file
334
        float aI[T+1][L+1];
335
        float aItemp[T+1][L+1];
336
337
338
        ainput = fopen("ainput.txt","r");
339
340
        for(p=1;p<=T;p++)
341
342
            for(i=1;i<=L;i++)</pre>
343
                fscanf(ainput,"%f",&aI[p][i]);
344
345
346
        }
347
348
        fclose(ainput);
349
350
        //Normalizing the testing input
351
        for(p=1;p<=T;p++)</pre>
352
353
354
            for(i=1;i<=L;i++)</pre>
355
356
                aItemp[p][i] = aI[p][i];
357
        }
358
359
360
        for(i=1;i<=L;i++)</pre>
361
362
            \max = aI[1][i];
363
            min = aI[1][i];
364
365
            for(p=1;p<=T;p++)</pre>
366
367
                if(max<=aI[p][i])</pre>
368
369
                    max = aI[p][i];
370
371
372
                if(min>=aI[p][i])
373
374
                    min = aI[p][i];
375
376
            }
377
378
            for(p=1;p<=T;p++)
379
                aI[p][i] = (((aItemp[p][i]-min)*0.8)/(max-min)) + 0.1;
380
381
382
383
384
            for(p=1;p<=T;p++)</pre>
385
386
                for(k=1;k<=N;k++)</pre>
387
388
                    printf("\n%f\n",aI[p][k]);
389
            }
390
391
392
```

```
393
        //Reading Target output
394
             float aTO[T+1][N+1];
395
            float aTOtemp[T+1][N+1];
396
397
            atoutput = fopen("atoutput.txt","r");
398
399
             for(p=1;p<=T;p++)
400
401
                 for(k=1;k<=N;k++)
402
403
                      fscanf(atoutput, "%f", &aTO[p][k]);
404
405
            }
406
407
             fclose(atoutput);
408
409
         //Normalizing target output
410
411
             for(p=1;p<=T;p++)
412
413
                  for(k=1;k<=N;k++)</pre>
414
415
                      aTOtemp[p][k] = aTO[p][k];
416
417
             }
418
             for(k=1;k<=N;k++)
419
420
421
                 max = aTO[1][k];
422
                 min = aTO[1][k];
423
424
                  for(p=1;p<=T;p++)
425
426
                      if(max<=aTO[p][k])</pre>
427
428
                          max = aTO[p][k];
429
430
                      if(min>=aTO[p][k])
431
432
                          min = aTO[p][k];
433
434
435
436
                 for(p=1;p<=T;p++)</pre>
437
438
                      aTO[p][k] = (((aTOtemp[p][k]-min)*0.8)/(max-min)) + 0.1;
439
440
             }
441
442
             for(p=1;p<=T;p++)
443
444
                  for (k=1;k<=N;k++)</pre>
445
                      printf("\n%f\n",aTO[p][k]);
446
447
             }
448
449
450
         //Input to the hidden layer
451
452
         float aIH[T+1][M+1];
453
454
         for(p=1;p<=T;p++)</pre>
455
456
             for(j=1;j<=M;j++)</pre>
457
                  aIH[p][j] = 0.0;
458
```

```
459
                  for(i=0;i<=L;i++)</pre>
460
461
                       aIH[p][j] = aIH[p][j] + (aI[p][i] * V[i][j]);
462
463
              }
464
465
         //Output of the hidden layer (TF Log-sigmoid)
466
         float aOH[T+1][M+1];
467
468
469
         for(p=1;p<=T;p++)</pre>
470
471
              for(j=1;j<=M;j++)</pre>
472
473
                  aOH[p][j] = 1.0/(1.0+exp(-1.0*aI[p][j]));
474
475
476
              if(p==1)
477
478
                      printf("\n%f\n",aOH[p][j]);
479
480
481
482
         //Bias2
483
484
         for(p=1;p<=T;p++)</pre>
485
486
              aOH[p][0] = 1.0;
487
488
489
          //Input to output layer
         float aIO[T+1][N+1];
490
491
492
         for(p=1;p<=T;p++)</pre>
493
494
              for(k=1;k<=N;k++)
495
                  aIO[p][k] = 0.0;
496
497
                  for(j=0;j<=M;j++)</pre>
498
                       aIO[p][k] = aIO[p][k] + (aOH[p][j]*W[j][k]);
499
500
501
                  if(p==1)
502
503
                      printf("\n%f\n",aIO[p][k]);
504
505
              }
506
507
508
          //Output of the output layer (TF Tan-sigmoid)
509
         float a00[T+1][N+1];
510
511
         for(p=1;p<=T;p++)</pre>
512
513
              for (k=1;k<=N;k++)
514
515
                  a00[p][k] = 1.0/(1.0+exp(-1.0*aIO[p][k]));
516
517
                  if(p==1)
518
519
                       printf("\n%f\n",a00[p][k]);
520
521
              }
522
523
524
         output2 = fopen("output2.txt","w");
```

```
525
526
       fprintf(output2,"i = iteration\nTO = target output\n00 = obtained output\n\n");
527
       fprintf(output2,"\tTO\t\t 00\n");
528
529
       for(p=1;p<=T;p++)
530
531
            for(k=1;k<=N;k++)
532
533
                fprintf(output2,"\t%f\t%f",aTO[p][k],aOO[p][k]);
534
535
            fprintf(output2,"\n");
       }
536
537
538
       fclose(output2);
539
       //MSE calculation
540
       float aMSE[T+1][N+1];
541
542
543
       for(p=1;p<=T;p++)
544
545
            for(k=1;k<=N;k++)
546
547
                aMSE[p][k] = (0.5 * (aTO[p][k]-aOO[p][k]) * (aTO[p][k]-aOO[p][k]));
548
549
               aTMSE = aTMSE + aMSE[p][k];
550
            }
        }
551
552
        aTMSE = aTMSE/((float)(N*T));
553
554
555
       fprintf(output3,"\n\nThe MSE for 'testing' is %f\n",aTMSE);
        printf("\n\nThe MSE for 'testing' is %f\n",aTMSE);
556
557
558
        fclose(output3);
559
560
        return 0;
561 }
```