Assignment - HPC3

- TITLE: Parallel Sorting Algorithm
- PROBLEM STATEMENT: For bubble sort, and merge sort based on existing sequential algorithms, design and implement parallel algorithms utilizing all available resources.
- OBJECTIVES: Understanding parallel bubble & merge sort.
- OUTCOMES: Understood & implemented parallel bubble & merge sort.
- SOFTWARE & HARDWARE REQUIREMENTS: G++, CUDA, Google colab, UNIX OS, 8GB RAM, 64 bit CPU, 128 GB SSD.
- THEORY:

  - Bubble sort: There are 2 phases in this algorithm: odd & even. 'n' elements are stored sorted in 'n' phases. when n is even
  - Consider a sequence to be sorted $\langle a_1, a_2 \dots a_n \rangle$ The odd phase works on the odd indices are compared with their neighbours.
  - The sequence is sorted after performing n phases of odd-even exchanges
  - Example:

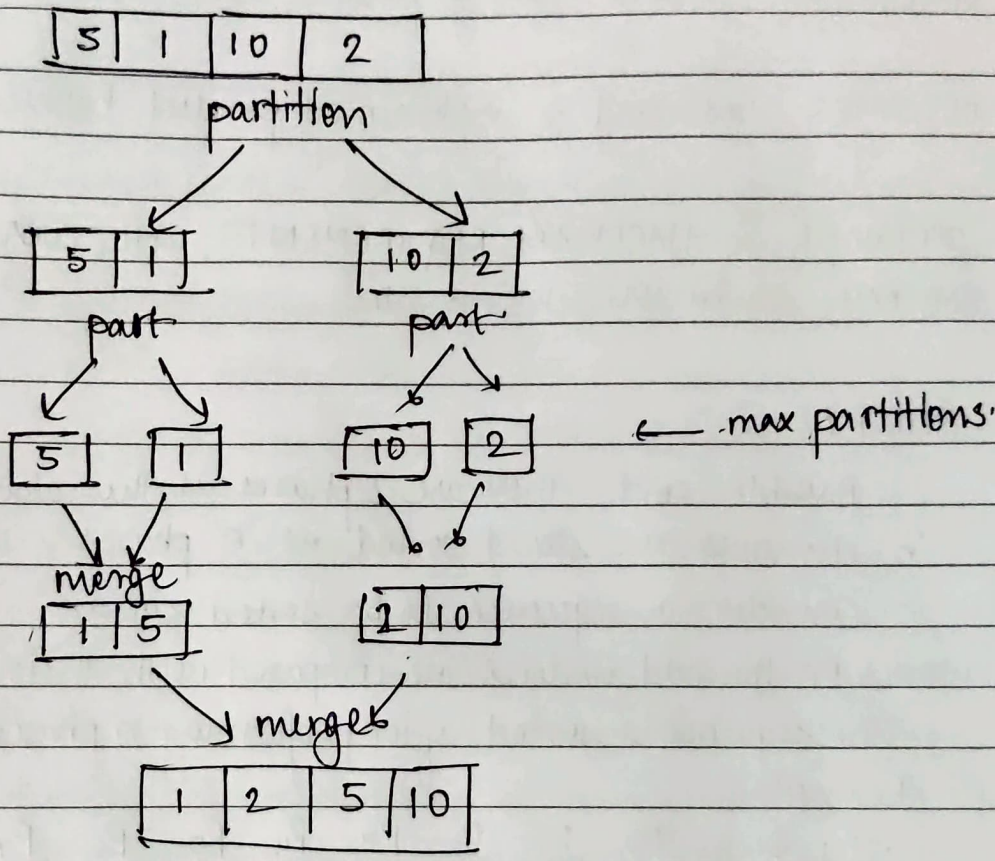
Step ↓	P_0	P_1	P_2	P_3	P_4	P_5	P_6	P_7
0	4 ↔	2	7 —	8	5 ↔	1	3 —	6
1	2	4 —	7	8 ↔	1	5 ↔	3	6
2	2 —	4	7 ↔	1	8 ↔	3	5 —	6
3	2	4 ↔	1	7 ↔	3	8 ↔	5	6
4	2 ↔	1	4 ↔	3	7 ↔	5	8 ↔	6
5	1	2 →	3	4 —	5	7 ↔	6	8
6	1 —	2	3 —	4	5 —	6	7 —	8
7	1	2 —	3	4 —	5	6 —	7	8

— indicates comparison

↔ exchange

- Merge sort first divides the unsorted list into the smallest possible sub lists, compares it with adjacent lists, then combines them accordingly.
- It implements parallelism very well by following divide & conquer algorithm.
- It operates in repeated partitions until no more can be achieved, followed by repeated compared - merges with the original length is achieved.

- Example:



* CONCLUSION:

Successfully understood and implemented Bubble and Merge sort parallel algorithm.