

CS542 Project User Manual

(Link State Routing Simulator)

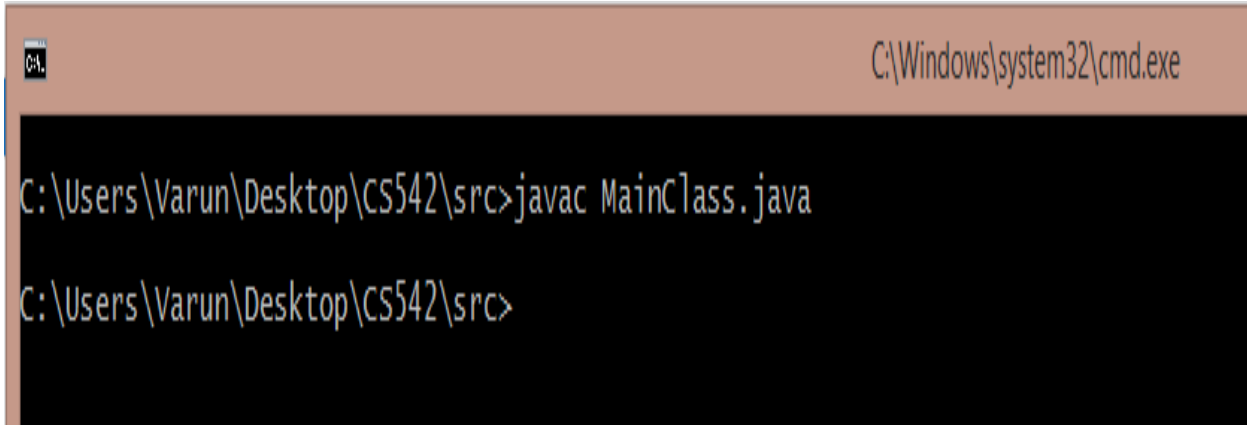
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Section - 02

Step 1: Compile and build the Source Code (all java Files)

Please open command prompt then go to **src** directory and compile the java code as below:

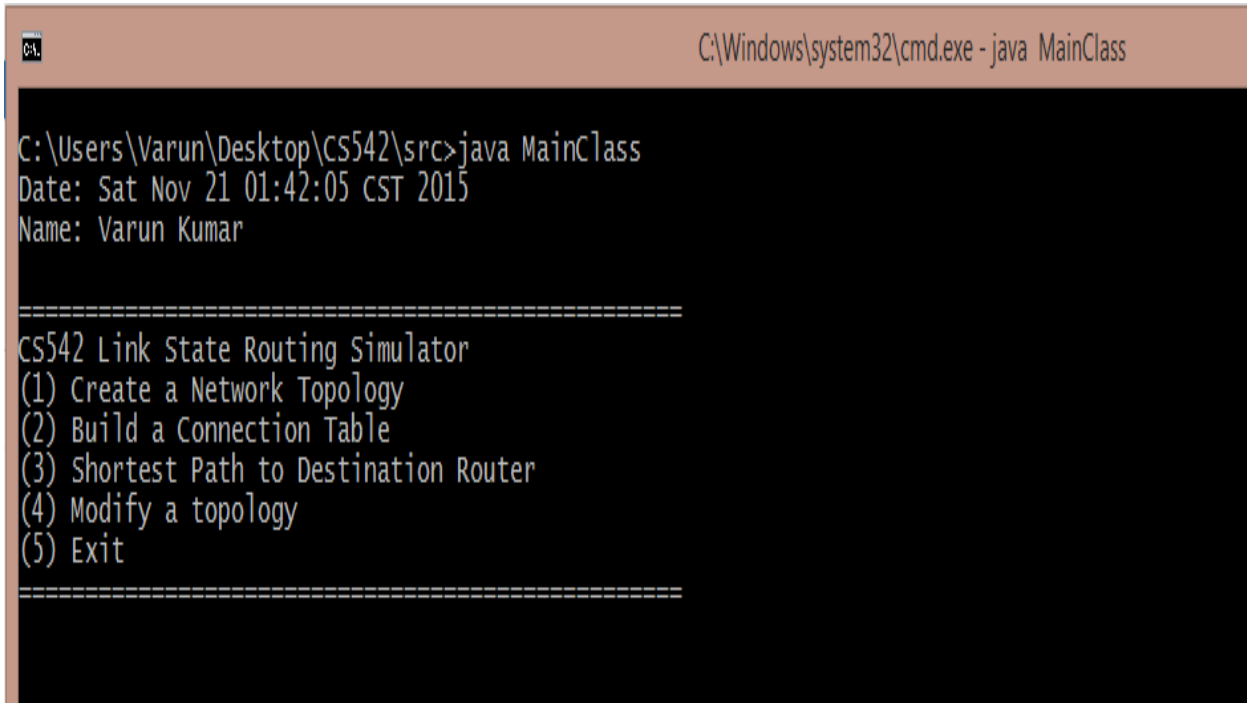


```
C:\Windows\system32\cmd.exe

C:\Users\Varun\Desktop\CS542\src>javac MainClass.java

C:\Users\Varun\Desktop\CS542\src>
```

Step 2: After Successful Compilation, Run java Code as below:

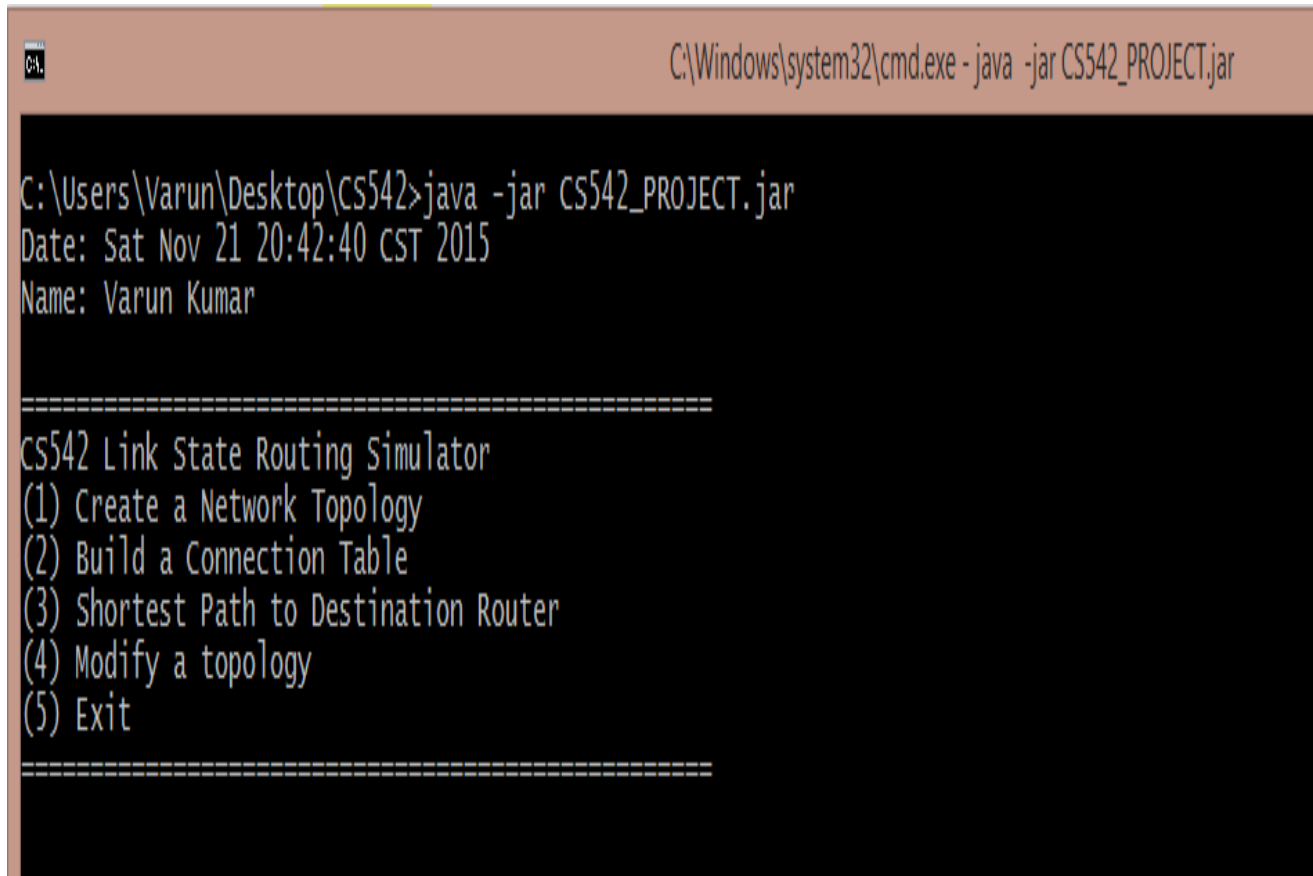


```
C:\Windows\system32\cmd.exe - java MainClass

C:\Users\Varun\Desktop\CS542\src>java MainClass
Date: Sat Nov 21 01:42:05 CST 2015
Name: Varun Kumar

=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
(2) Build a Connection Table
(3) Shortest Path to Destination Router
(4) Modify a topology
(5) Exit
=====
```

How to run executable Jar File:



```
C:\Windows\system32\cmd.exe - java -jar CS542_PROJECT.jar

C:\Users\Varun\Desktop\CS542>java -jar CS542_PROJECT.jar
Date: Sat Nov 21 20:42:40 CST 2015
Name: Varun Kumar

=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
(2) Build a Connection Table
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=====
```

Step 3: Create Network Topology

From the Menu perform different operations, First of all create network topology.

Choose option 1 - it will read matrix data from text file and will create network topology matrix table.

Note: Make sure network topology file should be present in **src** directory.

```
=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
(2) Build a Connection Table
(3) Shortest Path to Destination Router
(4) Modify a topology
(5) Exit
=====
1
Input original network topology matrix data file:
input.txt
Review original topology matrix: [Matrix Table]
0      4      -1      -1      -1      -1      -1      8      -1
4      0      8      -1      -1      -1      -1      11     -1
-1     8      0      7      -1      4      -1      -1     2
-1     -1     7      0      9      14     -1      -1     -1
-1     -1     -1     9      0      10     -1      -1     -1
-1     -1     4      14     10     0      2      -1     -1
-1     -1     -1     -1     -1     2      0      1      6
8      11     -1     -1     -1     -1     1      0      7
-1     -1     2      -1     -1     -1     6      7      0
```

Step 4: Build Connection Table for a Router.

Enter option 2 to build the connection table and then select router.

```
=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
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(5) Exit
=====
2
Select a source router:
1
  Router 1 Connection Table
  Destination      Interface
=====
  Router 1         -
  Router 2         2
  Router 3         2
  Router 4         2
  Router 5         8
  Router 6         8
  Router 7         8
  Router 8         8
  Router 9         2
```

Step 5: Find Shortest Path to a destination router.

Choose option 3 then enter the destination router. It will display shortest path from source to destination router and the total cost value.

```
=====
CS542 Link State Routing Simulator
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=====
3
Select the destination router:
9
The shortest path from 1 to 9 is :: 1 --> 2 --> 3 --> 9
The total cost is: 14
```

Step 6: Modify a network topology.

Choose option 4 then select a router to which you want to shut down (remove). After modification select source and destination router, it will display updated connection table, shortest path from source to destination router and the total cost value.

```
=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
(2) Build a Connection Table
(3) Shortest Path to Destination Router
(4) Modify a topology
(5) Exit
=====
4
Select a Router to be Removed
9
Updated Matrix Table:
0      4      -1      -1      -1      -1      -1      8      -1
4      0      8      -1      -1      -1      -1      11     -1
-1     8      0      7      -1      4      -1      -1     -1
-1    -1     7      0      9      14     -1     -1     -1
-1    -1    -1     9      0      10     -1     -1     -1
-1    -1     4     14     10      0      2      -1     -1
-1    -1    -1     -1     -1      2      0      1      -1
8     11     -1     -1     -1     -1      1      0      -1
-1    -1    -1     -1     -1     -1     -1     -1     -1
```

```
Select a source router:
1
Router 1 Connection Table
Destination      Interface
=====
Router 1         -
Router 2         2
Router 3         2
Router 4         2
Router 5         8
Router 6         8
Router 7         8
Router 8         8

Select the destination router:
8
The shortest path from 1 to 8 is :: 1 --> 8
The total cost is: 8
```

Step 7: Exit from Project.

```
=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
(2) Build a Connection Table
(3) Shortest Path to Destination Router
(4) Modify a topology
(5) Exit
=====
5
Exit CS542 project. Good Bye!
C:\Users\Varun\workspace\CS542\src>
```

Extra credit: Implemented Routing algorithm which supports Extra features as below:

- **Minimum initial number of nodes: 8 - implemented and working fine.**
It supports for more than 8 nodes.
- **Create a connection table of each node as default and display all - implemented and working fine.**
This project is generating all connection table of each node and displaying properly.

```
C:\Windows\system32\cmd.exe - java MainClass
C:\Users\Varun\workspace\CS542\src>java MainClass
=====
CS542 Link State Routing Simulator
(1) Create a Network Topology
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=====
1
Input original network topology matrix data file:
input.txt
Review original topology matrix: [Matrix Table]
0      4      -1      -1      -1      -1      -1      8      -1
4      0      8      -1      -1      -1      -1      11     -1
-1     8      0      7      -1      4      -1      -1     2
-1    -1     7      0      9      14     -1     -1    -1
-1    -1    -1     9      0      10     -1     -1    -1
-1    -1     4     14     10     0       2     -1    -1
-1    -1    -1    -1    -1     2       0       1     6
8     11    -1    -1    -1    -1     1       0     7
-1    -1     2    -1    -1    -1     6       7     0
```

Router 1 Connection Table	
Destination	Interface
=====	
Router 1	-
Router 2	2
Router 3	2
Router 4	2
Router 5	8
Router 6	8
Router 7	8
Router 8	8
Router 9	2
Router 2 Connection Table	
Destination	Interface
=====	
Router 2	-
Router 1	1
Router 3	3
Router 4	3
Router 5	3
Router 6	3
Router 7	8
Router 8	8
Router 9	3
Router 3 Connection Table	
Destination	Interface
=====	
Router 3	-
Router 1	2
Router 2	2
Router 4	4
Router 5	6
Router 6	6
Router 7	6
Router 8	6
Router 9	9
Router 4 Connection Table	
Destination	Interface
=====	
Router 4	-
Router 1	3
Router 2	3
Router 3	3
Router 5	5
Router 6	3
Router 7	3
Router 8	3
Router 9	3
Router 5 Connection Table	
Destination	Interface
=====	
Router 5	-
Router 1	6
Router 2	6
Router 3	6
Router 4	4
Router 6	6
Router 7	6
Router 8	6
Router 9	6
Router 6 Connection Table	
Destination	Interface
=====	
Router 6	-
Router 1	7
Router 2	3
Router 3	3
Router 4	3
Router 5	5
Router 7	7
Router 8	7
Router 9	3

Router 7 Connection Table	
Destination	Interface
Router 7	-
Router 1	8
Router 2	8
Router 3	6
Router 4	6
Router 5	6
Router 6	6
Router 8	8
Router 9	9

Router 8 Connection Table	
Destination	Interface
Router 8	-
Router 1	1
Router 2	2
Router 3	7
Router 4	7
Router 5	7
Router 6	7
Router 7	7
Router 9	9

Router 9 Connection Table	
Destination	Interface
Router 9	-
Router 1	3
Router 2	3
Router 3	3
Router 4	3
Router 5	3
Router 6	3
Router 7	7
Router 8	8

Network Topology:

