

GRAPH DATA STRUCTURE

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10.1. BFS of graph

Statement : Given a directed graph. The task is to do Depth First Search of this graph.

```
static void bfs(int src, ArrayList<ArrayList<Integer>> list, boolean vis[]){
    LinkedList<Integer> queue = new LinkedList<>();
    queue.add(src);
    vis[src] = true;
    while(!queue.isEmpty()){
        int s = queue.poll();
        System.out.print(s+" ");
        ArrayList<Integer> temp = list.get(s);
        for(int i=0;i<temp.size();i++){
            int n = temp.get(i);
            if(!vis[n]){
                vis[n] = true;
                queue.add(n);
            }
        }
    }
}
```

10.2. DFS of Graph

Statement : Given a directed graph. The task is to do Breadth First Search of this graph.

```
static void dfs(int src, ArrayList<ArrayList<Integer>> list, boolean vis[]){
    vis[src] = true;
    System.out.print(src+" ");
    ArrayList<Integer> temp = list.get(src);
    for(int i=0;i<temp.size();i++){
        int n = temp.get(i);
        if(!vis[n]){
            dfs(n,list,vis);
        }
    }
}
```

10.3. Topological Sort

Statement : Given a Directed Graph. Find any Topological Sorting of that Graph.

```

static void topoSortUtil(int n,ArrayList<ArrayList<Integer>> list, Boolean vis[],
Stack<Integer> stack){
    vis[n] = true;
    int no;
    ArrayList<Integer> adjacencyList = list.get(n);
    for(int i=0;i<adjacencyList.size();i++){
        no = adjacencyList.get(i);
        if(!vis[no]){
            topoSortUtil(no,list,vis,stack);
        }
    }
    stack.push(n);
}
static int[] topoSort(ArrayList<ArrayList<Integer>> list, int N){
    Stack<Integer> stack = new Stack<>();
    boolean vis[] = new boolean[list.size()];
    for(int i=0;i<list.size();i++){
        vis[i] = false;
    }
    for(int i=0;i<list.size();i++){
        if(!vis[i]){
            topoSortUtil(i,list,vis,stack);
        }
    }
    int res[] = new int[list.size()];
    int i = 0;
    while(!stack.empty()){
        res[i++] = stack.pop();
    }
    return res;
}

```

10.4. Detect cycle in an undirected graph $O(V+E)$

Statement : Given a Undirected Graph. Check whether it contains a cycle or not.

```

static boolean isCyclicUtil(int n,ArrayList<ArrayList<Integer>> list,boolean vis[],int
parent){
    vis[n] = true;
    ArrayList<Integer> temp = list.get(n);

```

```

        for(int i=0;i<temp.size();i++){
            int d = temp.get(i);
            if(!vis[d]){
                if(isCyclicUtil(d,list,vis,n)){
                    return true;
                }
            } else if(d!=parent){
                return true;
            }
        }
        return false;
    }
}
static boolean isCyclic(ArrayList<ArrayList<Integer>> list, int V){
    boolean vis[] = new boolean[V];
    for(int i=0;i<V;i++){
        vis[i] = false;
    }
    for(int i=0;i<V;i++){
        if(!vis[i]){
            if(isCyclicUtil(i,list,vis,-1)){
                return true;
            }
        }
    }
    return false;
}
}

```

10.5. Detect cycle in a directed graph

Statement : Given a Directed Graph. Check whether it contains any cycle or not.\

```

static boolean isCyclicUtil(int i,ArrayList<ArrayList<Integer>> list,boolean
vis[],boolean recStack[]){
    if(recStack[i]){
        return true;
    }
    if(vis[i]){
        return false;
    }
    vis[i] = true;
    recStack[i] = true;
}

```

```

        ArrayList<Integer> l = list.get(i);
        for(int j=0;j<l.size();j++){
            if(isCyclicUtil(l.get(j), list, vis, recStack )){
                return true;
            }
        }

        recStack[i] = false;
        return false;
    }
}
static boolean isCyclic(ArrayList<ArrayList<Integer>> list, int V){
    boolean vis[] = new boolean[V];
    boolean recStack[] = new boolean[V];
    for(int i=0;i<V;i++){
        vis[i] = false;
        recStack[i] = false;
    }
    for(int i=0;i<V;i++){
        if(isCyclicUtil(i,list,vis,recStack)){
            return true;
        }
    }
    return false;
}
}

```

10.6. Find the number of islands

Statement : Given a Matrix consisting of 0s and 1s. Find the number of islands of connected 1s present in the matrix.

Note: A 1 is said to be connected if it has another 1 around it (either of the 8 directions).

// A function to check if a given cell (row, col) can be included in DFS

```

boolean isSafe(int M[][], int row, int col,
               boolean visited[][]){
    // row number is in range, column number is in range and value is 1 and not yet
    //visited
    return (row >= 0) && (row < ROW) && (col >= 0) && (col < COL)    &&
    (M[row][col] == 1 && !visited[row][col]);
}

```

```

// A utility function to do DFS for a 2D boolean matrix.
// It only considers the 8 neighbors as adjacent vertices
void DFS(int M[][], int row, int col, boolean visited[][]){
    // These arrays are used to get row and column numbers
    // of 8 neighbors of a given cell
    int rowNbr[] = new int[] { -1, -1, -1, 0, 0, 1, 1, 1 };
    int colNbr[] = new int[] { -1, 0, 1, -1, 1, -1, 0, 1 };

    // Mark this cell as visited
    visited[row][col] = true;

    // Recur for all connected neighbours
    for (int k = 0; k < 8; ++k)
        if (isSafe(M, row + rowNbr[k], col + colNbr[k], visited))
            DFS(M, row + rowNbr[k], col + colNbr[k], visited);
}

int countIslands(int M[][]){
    // Make a bool array to mark visited cells.
    // Initially all cells are unvisited
    boolean visited[][] = new boolean[ROW][COL];

    // Initialize count as 0 and traverse through the all cells of given matrix
    int count = 0;
    for (int i = 0; i < ROW; ++i)
        for (int j = 0; j < COL; ++j)
            if (M[i][j] == 1 && !visited[i][j]) // If a cell with
                { // value 1 is not
                    // visited yet, then new island found, Visit all
                    // cells in this island and increment island count
                    DFS(M, i, j, visited);
                    ++count;
                }

    return count;
}
}

```

10.7. Implementing Dijkstra (Adjacency Matrix)

Statement : Given a graph of **V** nodes represented in the form of the adjacency matrix. The task is to find the shortest distance of all the vertex's from the source vertex.

```
class Implementation{
    private static int minDis(int dis[],boolean vis[], int V){
        int min = Integer.MAX_VALUE;
        int min_index = -1;
        for(int i=0;i<V;i++){
            if(vis[i]==false && dis[i]<min){
                min = dis[i];
                min_index = i;
            }
        }
        return min_index;
    }
    static void dijkstra(ArrayList<ArrayList<Integer>> list, int src, int V){
        int dis[] = new int[V];
        boolean vis[] = new boolean[V];
        for(int i=0;i<V;i++){
            dis[i] = Integer.MAX_VALUE;
            vis[i] = false;
        }
        dis[src] = 0;
        for(int i=0;i<V-1;i++){
            int u = minDis(dis,vis,V);
            vis[u] = true;
            ArrayList<Integer> temp = list.get(u);
            for(int v=0;v<V;v++){
                if(temp.get(v)!=0 && vis[v]==false && dis[u]+temp.get(v) <=
dis[v]){
                    dis[v] = dis[u]+temp.get(v);
                }
            }
        }
        for(int i=0;i<V;i++){
            System.out.print(dis[i]+" ");
        }
    }
}
```


10.8. Find whether path exist

Statement : Given a **N X N** matrix (**M**) filled with 1, 0, 2, 3. The task is to find whether there is a path possible from source to destination, while traversing through blank cells only. You can traverse up, down, right and left.

- A value of cell **1** means Source.
- A value of cell **2** means Destination.
- A value of cell **3** means Blank cell.
- A value of cell **0** means Blank Wall.

Note: there is only single source and single destination.

```
class GFG {
    private static boolean isSafe(int r,int c,int n,int arr[],boolean vis[]){
        return (r>=0) && (c>=0) && (r<n) && (c<n) && (arr[r][c]!=0) &&
(vis[r][c]==false);
    }
    private static int isPath(int r,int c,int n,int arr[],boolean vis[]){
        if(arr[r][c]==2){
            return 1;
        }
        int row[] = {-1,0,0,1};
        int col[] = {0,-1,1,0};
        vis[r][c] = true;
        int ans = 0;
        for(int i=0;i<4;i++){
            if(isSafe(r+row[i],c+col[i],n,arr,vis)){
                ans = isPath(r+row[i],c+col[i],n,arr,vis);
                if(ans==1)
                    return 1;
            }
        }
        return ans;
    }
    public static int isPathExists(int arr[],int n){
        boolean vis[][] = new boolean[n][n];
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                if(arr[i][j]==1){
                    return isPath(i,j,n,arr,vis);
                }
            }
        }
    }
}
```

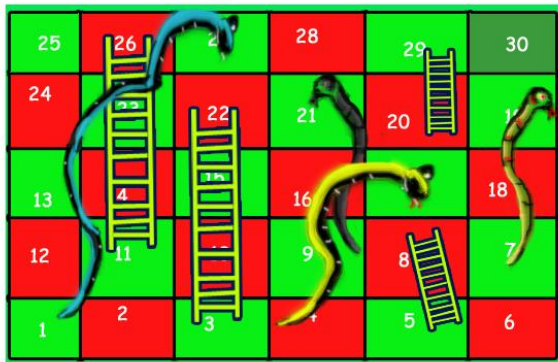
```

    }
}
return 0;
}
public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    int test = sc.nextInt();
    for(int t=0;t<test;t++){
        int n = sc.nextInt();
        int arr[][] = new int[n][n];
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                arr[i][j] = sc.nextInt();
            }
        }
        System.out.println(isPathExists(arr,n));
    }
}
}

```

10.9. Snake and Ladder Problem

Statement : Given a snake and ladder board of order 5x6, find the minimum number of dice throws required to reach the destination or last cell (30th cell) from source (1st cell) .



For the above board output will be 3

For 1st throw get a 2

For 2nd throw get a 6

For 3rd throw get a 2

```
class Node{
```

```

    int cell,throwNo;
    public Node(int cell, int throwNo){
        this.cell = cell;
        this.throwNo = throwNo;
    }
}
class GFG {
    public static void main (String[] args) {
        Scanner sc = new Scanner(System.in);
        int test = sc.nextInt();
        for(int t=0;t<test;t++){
            int n = sc.nextInt(); //snake or ladder count
            HashMap<Integer, Integer> map = new HashMap<>();
            for(int i=0;i<n;i++){
                int key = sc.nextInt();
                int value = sc.nextInt();
                map.put(key, value);
            }
            //processing
            //make a visited array
            boolean vis[] = new boolean[31];
            Queue<Node> q = new LinkedList<>();
            q.add(new Node(1,0)); //add first cell with 0 throw count
            //BFS
            int res = 0;
            while(!q.isEmpty()){
                Node node = q.remove();
                int cell = node.cell;
                for(int i=1;i<=6;i++){
                    int newCell = cell + i;
                    //to check for any snake or ladder
                    if(map.containsKey(newCell)){
                        newCell = map.get(newCell);
                    }
                    if(newCell==30){ //game over
                        res = node.throwNo + 1;
                        break;
                    }
                    if(!vis[newCell]){ //if cell is not visited yet
                        vis[newCell] = true;
                        q.add(new Node(newCell, node.throwNo + 1));
                    }
                }
            }
        }
    }
}

```

```

        }
        if(res!=0){
            break;
        }
    }
    System.out.println(res);
}
}
}

```

10.10. Shortest Source to Destination Path

Statement : Given a boolean 2D matrix (0-based index), find whether there is path from (0,0) to (x,y) and if there is one path, print the minimum no of steps needed to reach it, else print -1 if the destination is not reachable. You may move in only four direction ie up, down, left and right. The path can only be created out of a cell if its value is 1.

```

class Node{
    int x,y,count;
    public Node(int x, int y, int count){
        this.x = x;
        this.y = y;
        this.count = count;
    }
}
class GFG {
    static int n,m;
    private static int sTD(int dX,int dY,int cX,int cY,int arr[][]){
        if(arr[dX][dY]==0 || arr[cX][cY]==0){
            return -1;
        }

        //BFS
        Queue<Node> q = new LinkedList<>();
        boolean vis[][] = new boolean[n][m];
        q.add(new Node(cX,cY,0));
        vis[cX][cY] = true;
        while(!q.isEmpty()){
            Node node = q.remove();
            int x = node.x;

```

```

        int y = node.y;
        if(x==dX && y==dY){
            return node.count;
        }
        //traverse all four side
        //up
        if(x-1>=0 && !vis[x-1][y] && arr[x-1][y]==1){
            vis[x-1][y] = true;
            q.add(new Node(x-1,y,node.count+1));
        }
        //down
        if(x+1<n && !vis[x+1][y] && arr[x+1][y]==1){
            vis[x+1][y] = true;
            q.add(new Node(x+1,y,node.count+1));
        }
        //left
        if(y-1>=0 && !vis[x][y-1] && arr[x][y-1]==1){
            vis[x][y-1] = true;
            q.add(new Node(x,y-1,node.count+1));
        }
        //right
        if(y+1<m && !vis[x][y+1] && arr[x][y+1]==1){
            vis[x][y+1] = true;
            q.add(new Node(x,y+1,node.count+1));
        }
    }
    return -1;
}

public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    int test = sc.nextInt();
    for(int t=0;t<test;t++){
        n = sc.nextInt();
        m = sc.nextInt();
        int arr[][] = new int[n][m];
        for(int i=0;i<n;i++){
            for(int j=0;j<m;j++){
                arr[i][j] = sc.nextInt();
            }
        }
        int x = sc.nextInt();
        int y = sc.nextInt();
    }
}

```

```

        int ans = sTD(x,y,0,0,arr);
        System.out.println(ans);
    }
}

```

10.11. Minimum Cost Path (Using Dijkstra)

Statement : Given a square grid of size **N**, each cell of which contains integer cost which represents a cost to traverse through that cell, we need to find a path from top left cell to bottom right cell by which total cost incurred is minimum. You can move in 4 directions : up, down, left and right.

Note : It is assumed that negative cost cycles do not exist in input matrix.

```

class GFG {
    static class Vertex{
        int x,y;
        public Vertex(int x,int y){
            this.x = x;
            this.y = y;
        }
    }
    private static Vertex min(int dis[][],boolean vis[][],int n){
        int min = Integer.MAX_VALUE;
        Vertex p = new Vertex(0,0);
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                if(vis[i][j]==false && dis[i][j]<min){
                    min = dis[i][j];
                    p.x = i;
                    p.y = j;
                }
            }
        }
        return p;
    }
    private static boolean isSafe(int x,int y,int n){
        return (x>=0) && (y>=0) && (x<n) && (y<n);
    }
    private static int minCost(int arr[][],int n){
        boolean vis[][] = new boolean[n][n];
    }
}

```

```

int dis[][] = new int[n][n];
for(int i=0;i<n;i++){
    for(int j=0;j<n;j++){
        dis[i][j] = Integer.MAX_VALUE;
    }
}
dis[0][0] = arr[0][0];
for(int i=0;i<n*n-1;i++){
    Vertex u = min(dis,vis,n);
    vis[u.x][u.y] = true;
    int row[] = {-1,0,0,1};
    int col[] = {0,-1,1,0};
    for(int k=0;k<4;k++){
        int x = u.x+row[k];
        int y = u.y+col[k];
        if(isSafe(x,y,n) && !vis[x][y] &&
dis[u.x][u.y]+arr[x][y]<=dis[x][y]){
            dis[x][y] = dis[u.x][u.y]+arr[x][y];
        }
    }
}
return dis[n-1][n-1];
}
public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    int test = sc.nextInt();
    for(int t=0;t<test;t++){
        int n = sc.nextInt();
        int arr[][] = new int[n][n];
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                arr[i][j] = sc.nextInt();
            }
        }
        System.out.println(minCost(arr,n));
    }
}
}

```

10.12. Circle of strings

Statement : Given an array of strings **A[]**, determine if the strings can be chained together to form a circle. A

string **X** can be chained together with another string **Y** if the last character of **X** is same as first

character of **Y**. If every string of the array can be chained, it will form a circle.

For eg for the array arr[] = {"for", "geek", "rig", "kaf"} the answer will be Yes as the given strings can be chained as "for", "rig", "geek" and "kaf".

```
class GFG {
    static int M = 26;
    private static void dfs(ArrayList<ArrayList<Integer>> list, boolean vis[], int u) {
        vis[u] = true;
        ArrayList<Integer> temp = list.get(u);
        for(int i=0; i<temp.size(); i++){
            if(!vis[temp.get(i)]){
                dfs(list, vis, temp.get(i));
            }
        }
    }

    private static int isStronglyConnected(ArrayList<ArrayList<Integer>> g, boolean
mark[], int s) {
        boolean vis[] = new boolean[M];
        dfs(g, vis, s);
        //After dfs is still any vertex left to visit means it is no strongly connected
graph
        for(int i=0; i<M; i++){
            if(mark[i] && !vis[i])
                return 0;
        }
        //It is strongly connected
        return 1;
    }

    private static int isCircleOfString(String arr[], int n) {
        ArrayList<ArrayList<Integer>> g = new ArrayList<>();
        for(int i=0; i<M; i++){
            ArrayList<Integer> list = new ArrayList<>();
            g.add(list);
        }
        boolean mark[] = new boolean[M];
```



```

int in[] = new int[M];
int out[] = new int[M];
for(int i=0;i<n;i++){
    int f = arr[i].charAt(0) - 'a';
    int l = arr[i].charAt(arr[i].length()-1) - 'a';
    mark[f] = true;
    mark[l] = true;
    in[l]++;
    out[f]++;
    //add edge in graph
    g.get(f).add(l);

}
for(int i=0;i<M;i++){
    if(in[i]!=out[i])
        return 0;
}
return isStronglyConnected(g,mark,arr[0].charAt(0)-'a');
}
public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    int test = sc.nextInt();
    for(int i=0;i<test;i++){
        int n = sc.nextInt();
        String arr[] = new String[n];
        for(int j=0;j<n;j++){
            arr[j] = sc.next();
        }
        System.out.println(isCircleOfString(arr,n));
    }
}
}

```

10.13. Floyd Warshall : $O(V^3)$

Statement : The problem is to find shortest distances between every pair of vertices in a given edge weighted directed Graph. The Graph is represented as Adjacency Matrix, and the Matrix denotes the weight of the edges (if it exists) else INF ($1e7$).

```

class GFG {
    private static int[][] floydWarshal(int arr[],int n){

```

```

int dist[][] = new int[n][n];
//copy arr to dist
for(int i=0;i<n;i++){
    for(int j=0;j<n;j++){
        dist[i][j] = arr[i][j];
    }
}
//processing
for(int k=0;k<n;k++){
    //chosse each vertex as source
    for(int i=0;i<n;i++){
        // Pick all vertices as destination for the above picked source
        for(int j=0;j<n;j++){

            if(dist[i][k] + dist[k][j] < dist[i][j]){
                dist[i][j] = dist[i][k] + dist[k][j];
            }
        }
    }
}
return dist;
}

public static void main (String[] args) {
    Scanner sc = new Scanner(System.in);
    int test = sc.nextInt();
    for(int t=0;t<test;t++){
        int n = sc.nextInt();
        int arr[][] = new int[n][n];
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                String s = sc.next();
                if(s.equals("INF")){
                    arr[i][j] = Integer.MAX_VALUE;
                }else{
                    arr[i][j] = Integer.parseInt(s);
                }
            }
        }
        int dist[][] = floydWarshal(arr,n);
        for(int i=0;i<n;i++){
            for(int j=0;j<n;j++){
                if(dist[i][j]==10000000)

```

```

        System.out.print("INF"+" ");
    else
        System.out.print(dist[i][j]+" ");
    }
    System.out.println();
}
}
}
}
}
}
}

```

10.14. Alien Dictionary

Statement : Given a sorted dictionary of an alien language having N words and k starting alphabets of standard dictionary. Find the order of characters in the alien language.

Note: Many orders may be possible for a particular test case, thus you may return any valid order.

```

class Graph {
    //An array representing the graph as an adjacency list
    private final LinkedList<Integer>[] adjacencyList;

    Graph(int nVertices){
        adjacencyList = new LinkedList[nVertices];
        for (int vertexIndex = 0; vertexIndex < nVertices; vertexIndex++){
            adjacencyList[vertexIndex] = new LinkedList<>();
        }
    }

    void addEdge(int startVertex, int endVertex){
        adjacencyList[startVertex].add(endVertex);
    }

    private int getNoOfVertices(){
        return adjacencyList.length;
    }

    // A recursive function used by topologicalSort
    private void topologicalSortUtil(int currentVertex, boolean[] visited,
        Stack<Integer> stack) {

        visited[currentVertex] = true;

```

```

        for (int adjacentVertex : adjacencyList[currentVertex]){
            if (!visited[adjacentVertex]){
                topologicalSortUtil(adjacentVertex, visited, stack);
            }
        }

        // Push current vertex to stack which stores result
        stack.push(currentVertex);
    }

    // prints a Topological Sort of the complete graph
    void topologicalSort() {
        Stack<Integer> stack = new Stack<>();

        // Mark all the vertices as not visited
        boolean[] visited = new boolean[getNoOfVertices()];
        for (int i = 0; i < getNoOfVertices(); i++){
            visited[i] = false;
        }

        // Call the recursive helper function to store Topological
        // Sort starting from all vertices one by one
        for (int i = 0; i < getNoOfVertices(); i++){
            if (!visited[i]){
                topologicalSortUtil(i, visited, stack);
            }
        }

        // Print contents of stack
        while (!stack.isEmpty()){
            System.out.print((char)('a' + stack.pop()) + " ");
        }
    }
}

```

```

public class OrderOfCharacters{
    // This function finds and prints order of character from a sorted array of words.
    // alpha is number of possible alphabets starting from 'a'. For simplicity, this
    // function is written in a way that only first 'alpha' characters can be there
    // in words array. For example if alpha is 7, then words[] should contain words
    // having only 'a', 'b', 'c', 'd', 'e', 'f', 'g'
    private static void printOrder(String[] words, int alpha){

```

```

// Create a graph with 'alpha' edges
Graph graph = new Graph(alpha);

for (int i = 0; i < words.length - 1; i++){
    // Take the current two words and find the first mismatching char.
    String word1 = words[i];
    String word2 = words[i+1];
    for (int j = 0; j < Math.min(word1.length(), word2.length()); j++){
        // If we find a mismatching character, then add an edge
        // from character of word1 to that of word2
        if (word1.charAt(j) != word2.charAt(j)){
            graph.addEdge(word1.charAt(j) - 'a', word2.charAt(j)-
'a');
                break;
            }
        }
    }

    // Print topological sort of the above created graph
    graph.topologicalSort();
}

// Driver program to test above functions
public static void main(String[] args){
    String[] words = {"caa", "aaa", "aab"};
    printOrder(words, 3);
}
}

```