

## 1 Problem 1

### 1.1 a

Let  $\theta = 0.5$ , then we need to show that  $f(1/2x + 1/2y)$  is not always  $\leq 1/2f(x) + 1/2f(y)$  for  $x = (x_1, x_2), y = (y_1, y_2)$ .  $f(1/2x + 1/2y) = f(1/2(x + y)) = 1/2(x_1 + y_1)(x_2 + y_2)$  and  $1/2f(x) + 1/2f(y) = 1/2x_1x_2 + 1/2y_1y_2$ .

For  $x = (0.5, 1)$  and  $y = (1, 0.5)$ , we get  $f(1/2x + 1/2y) = 1/2 * 1.5 * 1.5 = 1.1125$  and  $1/2f(x) + 1/2f(y) = 1/2 * 1 * 0.5 + 1/2 * 1 * 0.5 = 0.5$ . Since  $1.1125 > 0.5$ , this does not hold, meaning it is not convex.

### 1.2 b

For this to be concave, we need to prove the opposite, that  $f(1/2x + 1/2y)$  is not always  $\geq 1/2f(x) + 1/2f(y)$ . For  $\theta = 0.1$ ,  $f(0.1x + 0.9y) = (0.1x_1 + 0.9y_1)(0.1x_2 + 0.9y_2)$  and  $0.1f(x) + 0.9f(y) = 0.1x_1x_2 + 0.9y_1y_2$ . For  $x = (1, 1), y = (10, 10)$ ,  $f(0.1x + 0.9y) = 82.81$  and  $0.1f(x) + 0.9f(y) = 90.1$ . Since  $82.81 < 90.1$ , this does not hold, meaning it is not concave.

## 2 Problem 2

In order to show that this element is concave, we just need to show that the overall set is concave, as partial minimization shows that the minimum element of a concave set is concave.

For two vectors  $x, y \in R^m$ , let  $f(z)$  be the weighted least squares problem, then  $f(x) = \sum_{i=1}^n w_i(a_i^T x - b_i)^2$  and  $f(y) = \sum_{i=1}^n w_i(a_i^T y - b_i)^2$ . For  $\lambda = 1/2$ , we need to show that  $f(1/2x + 1/2y) \geq 1/2f(x) + 1/2f(y)$  always.

$$f(1/2x + 1/2y) = \sum_{i=1}^n w_i(a_i^T(1/2x + 1/2y) - b_i)^2 = \sum_{i=1}^n w_i(1/2a_i^T x + 1/2a_i^T y - b_i)^2 = \sum_{i=1}^n 1/4w_i(a_i^T x + a_i^T y - b_i)^2.$$

$$1/2f(x) + 1/2f(y) = \sum_{i=1}^n 1/2w_i(a_i^T x - b_i)^2 + \sum_{i=1}^n 1/2w_i(a_i^T y - b_i)^2 = \sum_{i=1}^n 1/2w_i(a_i^T x - b_i)^2 + 1/2w_i(a_i^T y - b_i)^2 = \sum_{i=1}^n 1/2w_i((a_i^T x - b_i)^2 + (a_i^T y - b_i)^2).$$

Comparing these, we get  $\sum_{i=1}^n 1/4w_i(a_i^T x + a_i^T y - b_i)^2 \geq \sum_{i=1}^n 1/2w_i((a_i^T x - b_i)^2 + (a_i^T y - b_i)^2)$ , or  $\sum_{i=1}^n (a_i^T x + a_i^T y - b_i)^2 \geq \sum_{i=1}^n 2((a_i^T x - b_i)^2 + (a_i^T y - b_i)^2)$ . We know this is true, because as we try to minimize the vector in the least squares problem, this will be as close as possible to 0 for  $(a_i^T x - b_i)^2$  and  $(a_i^T y - b_i)^2$ . Therefore, we can say that this is approximately equal to  $\sum_{i=1}^n (a_i^T x)^2 \geq 0$ , meaning this is concave.

## 3 Problem 3

### 3.1 a

For  $\lambda$  between 0 and 1, we need to show that  $f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$  for two vectors  $x$  and  $y$  in  $R^n$ . If we let  $\lambda = 1/2$ , then we need to show

that  $f(1/2x + 1/2y) \leq 1/2f(x) + 1/2f(y)$ .

If we let  $x = (x_1, x_2 \dots x_n)$  and  $y = (y_1, y_2 \dots y_n)$ , then  $f(1/2x + 1/2y) = \max(x_a, y_b) - \min(x_i, y_j)$  where  $x_a, y_b$  are the maximum values and  $x_i, y_j$  are the minimum values in  $x$  and  $y$  respectively.

$1/2f(x) + 1/2f(y) = 1/2x_a + 1/2y_b - 1/2x_i - 1/2y_j = 1/2(x_a + y_b - x_i - y_j)$ . This means the function is convex if and only if  $\max(x_a, y_b) - \min(x_i, y_j) \leq 1/2x_a + 1/2y_b - 1/2x_i - 1/2y_j$ . Let us say  $x_a = 1, x_i = 0, y_b = 0, y_j = 0$ , then this yields  $1 \leq 1/2$ , which is false. Therefore, this function is not convex.

### 3.2 b

$f(x) = (1/n \sum_{i=1}^n x_i^2 - (1/n \sum_{i=1}^n x_i)^2)^{1/2}$ . This can be rewritten as  $f(x) = (1/n(x - 1/nx^T 1)^T(x - 1/n1^T x1))^{1/2} = (1/n\|(I - 1/n11^T)\|^2)^{1/2} = 1/\sqrt{n}\|(I - P)x\|$ . We know that vector norms are convex, so this function is also convex as it is a scaled-by- $n$  function of a norm.

### 3.3 c

If we take the the space the function covers, the entirety of  $R^n$  is under this function, since every vector in the space is a possible mapping. Therefore, this function is convex.

## 4 Problem 4

We know that  $g(x) = \sum_{i=1}^n x_{[i]}$  is convex, so we know that  $f(x) = \sum_{i=1}^r \alpha_i x_{[i]}$  is also convex since it is a nonnegative multiple. Since all the  $\alpha_1 \dots \alpha_r \geq 0$  and  $f(x)$  is convex,  $\alpha f(x)$  is also convex for all the alpha values.