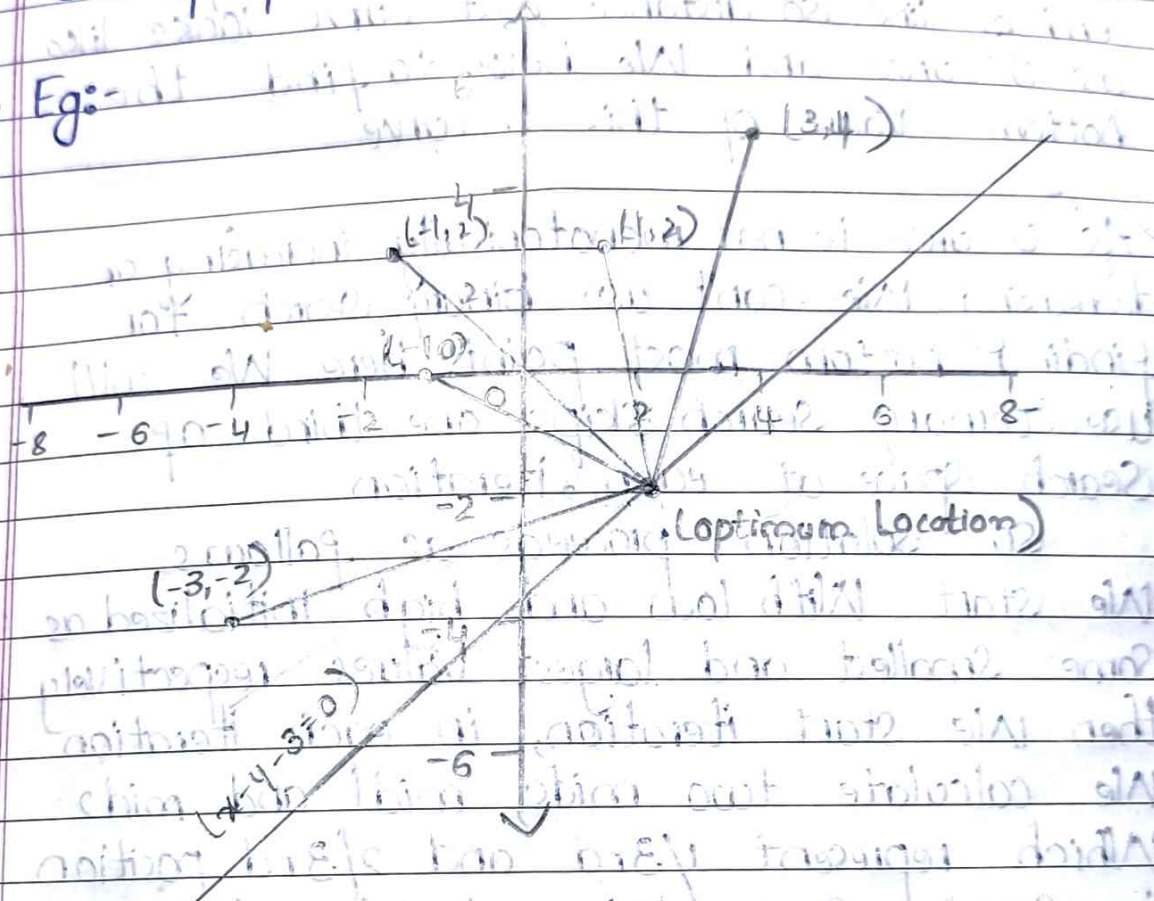


Optimum location of point to minimize total distance

Given a set of points as and a line as $ax+by+c=0$. We need to find a point on given line for which sum of distances from given set of points is minimum

Eg:-



In the above figure optimum location of point of $x - y - 3 = 0$ line is $(2, -1)$, whose total distance with other points is 20.77, which is minimum obtainable total distance.

If we take one point on given line at infinite distance then total distance cost will be infinite, now when we move this point on line towards given points the total distance cost starts decreasing and after some time, it again starts increasing which reached to infinite on the other infinite end of line so distance cost curve looks like as U-curve and we have to find the bottom value of this U-curve

→ As U-curve is not monotonically increasing or decreasing we can't use binary search for finding bottom most point, here we will use ternary search skips one third of search space at each iteration

→ So solution proceeds as follows
We start with low and high initialized as some smallest and largest values respectively then we start iteration, in each iteration we calculate two mids, mid1 and mid2 which represent $1/3$ rd and $2/3$ rd position in search space, we calculate total distance of all points with mid1 and mid2 & update low or high by comparing these distance cost, this iteration continues until low and high become approximately equal.

* program

```
import math
class optimum_distance:
    class point:
        def __init__(self, x, y):
            self.x = x
            self.y = y
```

Class Line:

```
    def __init__(self, a, b, c):
        self.a = a
        self.b = b
        self.c = c
    def dist(self, x, y, p):
        return math.sqrt((x - p.x)**2 +
                           (y - p.y)**2)
    def compute(self, p, n, l, x):
        res = 0
        y = -1 * (l.a * x + l.c) / l.b
        for i in range(n):
            res += self.dist(x, y, p[i])
        return res
    def find_optimum_cost_until(self, p, n, l):
        low = -1e6
        high = 1e6
        eps = 1e-6 + 1
        While ((high - low) > eps):
            mid1 = low + (high - low) / 3
            mid2 = high - (high - low) / 3
```



```

dist1 = self.compute(p, n, l, mid1)
dist2 = self.compute(p, n, l, mid2)
if (dist1 < dist2):
    high = mid2
else:

```

```

    low = mid1
return self.compute(p, n, l, (low + high) / 2)

```

```

def find_optimum_cost(self, p, l):
    n = len(p)

```

```

    p_arr = [None] * n

```

```

    for i in range(n):

```

```

        p_obj = self.point(p[i][0], p[i][1])

```

```

        p_arr[i] = p_obj

```

```

    return self.find_optimum_cost_untill(p_arr, n, l)

```

```

if __name__ == "__main__":

```

```

    obj = optimum_distance()

```

```

    l = obj.Line(1, -1, 3)

```

```

    p = [ [-3, -2], [-1, 0],
          [-1, 2], [1, 2],
          [3, 4] ]

```

```

    print(obj.find_optimum_cost(p, l))

```

output

20.7652.

Algorithm:-

Step 1: Define classes

1. point class:

Represents a point in 2D space with coordinates (x, y)

2. Line class:

Represents a line of the form $ax+by+c=0$

Step 2: Distance calculation

1. Define a function $\text{dist}(x, y, p)$ to compute the Euclidean distance between a point (x, y) and another point $p(x, y)$:

$$d = \sqrt{(x - p_x)^2 + (y - p_y)^2}$$

Step 3: Compute Total distance for a given x-coordinate

1. Define $\text{compute}(p, n, 1, x)$:

For a given x-coordinate, compute the corresponding y-coordinate using the line equation

$$y = -\left(\frac{a \cdot x + c}{b}\right)$$

• Calculate the sum of distances from all given points to this (x, y)

Step 4: Optimize using Ternary Search

1. Define $\text{find_optimum_cost_until}(p, n, 1)$:

• initialize $\text{low} = -10^{16}$, $\text{high} = 10^{16}$ and set a small precision value $\text{eps} = 10^{-6}$

Compute two midpoints

$$\text{mid1} = \text{low} + \frac{(\text{high} - \text{low})}{3}$$

$$\text{mid2} = \text{high} - \frac{(\text{high} - \text{low})}{3}$$

• Calculate total distances

- If $dist1 < dist2$, the minimum is in the left segment, update $high = mid - 1$
- otherwise the minimum is in the right segment update $low = mid + 1$
- continue until $high = low$

Step 5:- Main Function

1. Define $find_optimum_cost(p, l)$:
 - convert input list of points into point objects.
 - call $find_optimum_cost_until(p, n, l)$
 - Return the minimum total distance