# Faster Computing - Part 1

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## **Initial Remarks**

We're going to create models today. This is a model one could call 'noisy geometric growth'. Note: Sandwiching something with two dollar signs on either side creates a math chunk.

$$N_{t+1} = \lambda N_t$$

Now consider that the growth rate could change at different time steps.

$$N_{t+1} = \lambda_t N_t$$

Now add in the noisy growth.

$$N_{t+1} = \lambda_t N_t \lambda_t = \bar{\lambda} e^{Z_t} Z_t \sim normal(0, \sigma^2)$$

Note: the double \ stops an equation and allows you to start a next one on the next line.

This is a logarithmic growth model, normal distribution, with error randomly distributed. For every timestep t, we draw a number from the normal distribution, find our lambda, and apply that to the next timestep knowing the value at the initial timestep  $(N_0)$ .

Another note on math environments. Can do inline math as well: Ex. we are discussing two parameters:  $\bar{\lambda}$  and  $\sigma^2$ . The 1 dollar sign sandwich signifies in-line math.

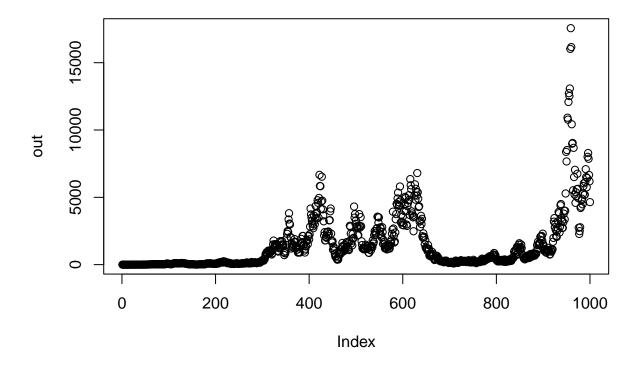
Now to implement the model:

```
geom_growth_base <- function(NO=2, lambda=1.01, sigma=0.2, tmax=999){
  Nvals <- vector('numeric') #create an empty vector to store output
  Nvals[1] <- NO #create an initial population size

for(t in 1:tmax){
    Z_t <- rnorm(1, 0, sigma) #pull a random number from a normal distribution
    lambda_t <- lambda*exp(Z_t)
    Nvals[t+1] <- lambda*t*Nvals[t]
}
return(Nvals)
}</pre>
```

New code chunk that calls that function and then plots the output.

```
set.seed(1)
out <- geom_growth_base()
plot(out)</pre>
```



Given data on population sizes, i.e., the  $N_t$ s, you could estimate the growth rate as follows.

$$\hat{\lambda}_t = \frac{N_{t+1}}{N_t}$$

### ## Benchmark Operations

Now we can estimate how long certain applications take long in computing time. Here, we'll use "Sys.time()" which is essentially a stopwatch timing how long your function takes to run. One should always set the same seed and use the same random numbers for benchmarking. Setting a seed anew makes sure that we're using the same random number to ensure reproducibility.

```
#Using a default number of time-points:
start_time <- Sys.time()
out <- geom_growth_base()
end_time <- Sys.time()
end_time - start_time</pre>
```

#### ## Time difference of 0.01994705 secs

Without setting a seed, the time difference will vary with every iteration.

```
start_time <- Sys.time()
set.seed(1)
out <- geom_growth_base()</pre>
```

```
end_time <- Sys.time()
end_time - start_time</pre>
```

## Time difference of 0.01994681 secs

Now we can test how different methods impact the computation time.

```
#Increase time stamps:
start_time <- Sys.time()

set.seed(1)
out <- geom_growth_base(tmax=10^6)
end_time <- Sys.time()
end_time - start_time</pre>
```

## Time difference of 5.135203 secs

```
#Change constant:
start_time <- Sys.time()

set.seed(1)
out <- geom_growth_base(sigma=1)
end_time <- Sys.time()
end_time - start_time</pre>
```

## Time difference of 0.01196098 secs

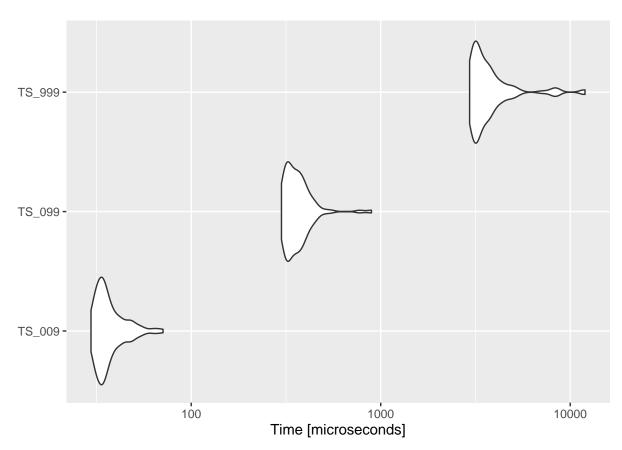
## Benchmarking with the microbenchmark package:

This chunk evaluates the computational time for different maximum time stamps and plots the range of microseconds. Microbenchmark evaluates the speed of multiple functions repeatedly (default neval = 100 times) and return summary statistics. It also plays well with ggplot to enable quick visual comparisons.

```
## Unit: microseconds
##
                                                      max neval
      expr
             min
                      lq
                                   median
                             mean
                                                uq
  TS_009
            29.6
                   32.50
                           37.556
                                     34.60
                                            39.70
                                                      71.0
                                                             100
## TS_099 299.4 320.75 368.829
                                   353.05
                                           390.25
                                                             100
                                                     893.5
## TS_999 2944.9 3135.75 3926.796 3385.25 3903.25 11965.5
```

```
autoplot(comp)
```

## Coordinate system already present. Adding new coordinate system, which will replace the existing one



Now we can test what happens if we pre-allocate the vector Nval in terms of space, and compare to the base function where we didn't do that using microbenchmark.

```
#Now we can test what happens if we pre-allocate amount of space in Nvals.

geom_growth_preallocated <- function(NO=2, lambda=1.01, sigma=0.2, tmax=999){
   Nvals <- rep(NA,tmax) #create an empty vector to store output
   Nvals[1] <- NO

for(t in 1:tmax){
   Z_t <- rnorm(1, 0, sigma)
   lambda_t <- lambda*exp(Z_t)
   Nvals[t+1] <- lambda_t*Nvals[t]
}
return(Nvals)
}</pre>
```

```
geom_growth_base <- function(NO=2, lambda=1.01, sigma=0.2, tmax=999){
  Nvals <- vector('numeric') #create an empty vector to store output
  Nvals[1] <- NO #create an initial population size</pre>
```

```
for(t in 1:tmax){
    Z_t <- rnorm(1, 0, sigma) #pull a random number from a normal distribution
    lambda_t <- lambda*exp(Z_t)
    Nvals[t+1] <- lambda_t*Nvals[t]
}
return(Nvals)
}</pre>
```

```
## Unit: milliseconds
## expr min lq mean median uq max neval
## old 29.7867 35.38045 42.93228 38.75105 47.03895 112.1046 100
## new 26.2549 31.92330 38.93029 36.26710 46.73480 74.6131 100
```

Pre-allocation gives slightly shorter computational time, but not a huge difference.

## Thinking In Vectors - Generate some 'data' on population sizes

```
Nobsv <- geom_growth_preallocated(tmax=9999) #observed population sizes
start_time <- Sys.time()
growth_rates <- vector('numeric',(length(Nobsv)-1)))
for(i in 1:(length(Nobsv)-1)){
   growth_rates[i] <- Nobsv[i+1]/Nobsv[i]
}
end_time <- Sys.time()
end_time - start_time</pre>
```

#### ## Time difference of 0.02561593 secs

Computational power can be decreased by creating entire vectors to conduct operations between, rather than making a relatively drawn out set of operations that are by individual numbers. E.g., dividing one value by the next value in a series takes longer than dividing one entire vector by another entire vector.

```
tmax <- 9999
Nobsv <- geom_growth_preallocated(tmax=tmax)

start_time <- Sys.time()
growth_rates <- vector('numeric',length(data)-1)
Nnow <- Nobsv[-tmax]
Nnext <- Nobsv[-1]
growth_rates <- Nnext/Nnow #dividing one vector by another, which saves computational time.</pre>
```

```
end_time <- Sys.time()
end_time - start_time</pre>
```

## Time difference of 0.008973122 secs