Hi 👋 I'm Vasily Zubarev



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I'm an engineer from Berlin = with 10+ years of experience.

My main languages are Python, Go, and JavaScript (TypeScript), and I specialize in web projects. I mostly worked at startups and mid-sized companies because I like creating valuable products for users and solving real problems, rather than dealing with big-corporate politics.

In recent years, I've expanded my skills to include team leadership, as I believe that good communication and collaboration are key to successful projects. I'm still a coder at heart, but I understand how a good integration of the different parts of the system is crucial for success.

I value simplicity in my projects. I honestly believe that all big successful systems have always been built from a simple foundation through evolution

My buzzwords





Team Lead, Tooling + Signer @ Parity Technologies

Berlin, Germany Feb 2021 – Present



Blockchain company building one of the top-ten L1 blockchains.

- Started a tooling team to help developers test decentralized networks, automate code reviews, CI and other routine processes.
- Was a tech lead of a <u>Parity Signer</u> team, secure air-gapped cold wallet for iOS and Android devices. Identified missing roles, interviewed and hired developers, conducted demos, roadmap planning, and project transfer to another company at the end.
- Then I switched to the Business Automation team, where we made internal products to automate processes within the company: financial reports, event management, office automations, chatbots, etc.

Platform Developer @ Anaconda, Inc.

Berlin, Germany + Austin, TX, USA (remote) Nov 2019 – Feb 2021



Popular data science platform for Python community.

- Our small team of 3 people made <u>Team Edition</u> a hosted package repository solution for companies.
- Took lead in developing a CVE vulnerability analysis system for these packages with daily updates and security reports.
- Bootstrapped <u>Anaconda Nucleus</u>, the SaaS platform for data scientists and "the next big thing" in Anaconda world.
- Engineered a secure, stateless, and decentralized authorization system for microservices utilizing OAuth, JWTs, IAM, and Envoy-sidecars within a Kubernetes environment.

Software Engineer in Logistics @ Delivery Hero SE



Berlin, Germany Sep 2018 — Nov 2019 Food delivery company. I was in the Logistics department.

- Maintained and improved dynamic pricing and delivery time prediction services.
- Finally immersed into the DevOps ideology. Managed infrastructure as code in kubernetes, helm and terraform. We had CI/CD pipelines for 40+ countries!
- Managed geometries and routing on PostGIS, OpenStreetMap and Shapely.

Lead Backend Developer @ Sola.ai (aka. Plag)



Vilnius, Lithuania 2014 — 2018

Decentralized social network based on geolocation where people could earn coins on their content.

- Developed an asynchronous backend in Python, Asyncio, PostgreSQL, RabbitMQ, Redis and AWS.
- Dealt with Blockchain hype and \$2.5 million ICO (pretty intense!).
- Built a decentralized content delivery network using IPFS and DHT.
- Implemented a smart newsfeed that heavily used geolocation and recommendation engine features.
- We had a lot of problems with fraud and we were actively defending ourselves against it right on the air. Fun time!

Developer and Researcher @ Sensee



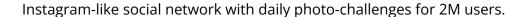
Vilnius, Lithuania 2014 — 2016

Real-time video communication app with AR features. We started it with the same team as the previous project.

- Designed and built an asynchronous backend for 10,000+ simultaneous connections using Tornado (popular async framework at the time) and Websockets (not so popular that time:D)
- Implemented a peer-to-peer video and data transmission system using WebRTC that dramatically saved costs for infrastructure
- Using OpenCV, I've developed a real-time object detection algorithm which was ported to iOS and Android by our C++ developers

Backend Developer @ We Heart Pics

Moscow, Russia [Remote] 2012 — 2014



- Inherited a monolithic API on Python, Django, MySQL, AWS and supported its development until the very end
- The project was changing often and its admin interface was constantly breaking down. So I've created an automatic admin generator called GodMode and open-sourced it later

Freelance Web Developer

Novosibirsk, Russia 2009 — 2012



Full-stack web development for food while studying in university.

***** Education

Novosibirsk State Technical University

Master's Degree with honors 2008 - 2014

Conducted extensive research in the fields of Natural Language Processing and Search Engines, resulting in the creation of an adaptive semantic text analysis algorithm. Authored a thesis on the development of a parser for converting natural language text into a structured form for processing by search engines, contributing to the functionality of an early-days "smart-assistants" like Siri and Alexa.

😜 Personal info

Male, 32 y.o., originally from Siberia Russia. Moved to Lithuania in 2014, and to Berlin in 2018, where I am based today. Still love this crazy place.

Hobbies: traveling on my self-built VW bus, blogging about tech, mountain biking, archery.

Languages:

≋ English — C1

German — B1

Russian — native

Pet-projects on GitHub: vas3k.club, Infomate, Pepic

Some of my articles:

- Computational Photography. From Selfies to Black Holes
- A Team. How to build awesome teams without bullshit
- Machine Learning for Everyone
- How Machines Predict The Weather For Us
- Machine Translation. From the Cold War to Deep Learning