

Hi 🖐️ I'm Vasily Zubarev



I'm an engineer from Berlin 🇩🇪 with 13+ years of experience.

My main languages are Python, Go, and sometimes JavaScript (TypeScript), as I specialize in web apps. I have mostly worked in startups and mid-sized companies because I enjoy solving practical problems and delivering value to users.

For the past 3 years, I've tried my hand at being a team lead, because I believe that the success of a project is not only based on a clean code and architecture, but also on good communication and cooperation within the whole team. I'm still a coder at heart, but I recognize how important it is for all parts of the system to work together.

I value simplicity in my projects. I believe that all complex systems are rarely built all at once but evolve from simpler systems throughout time (Gall's Law).

☎️ Contacts and links

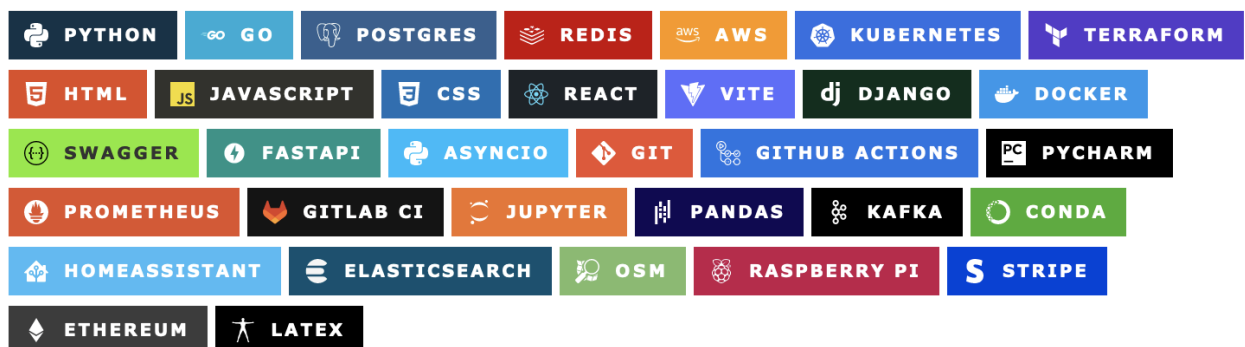
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🔥 My buzzwords



My experience

Team Lead, Tooling + Signer App @ Parity Technologies

Berlin, Germany

Feb 2021 – July 2024



[Parity](#) is a company behind one of the top-ten L1 blockchains called [Polkadot](#).

- I was hired to build the Tooling team. We created a set of tools (Python + JS/TS) for blockchain developers to test decentralized networks, automate code licensing and control access.
- We were assigned to rewrite the [Polkadot Vault](#) (ex Parity Signer) from React Native to a truly native iOS/Android UI + Rust core (for security). I interviewed and hired two great Swift and Kotlin developers, a UI designer and coordinated the project.
- After that, I switched to the Business Automation team, where we made internal products to automate processes for non-tech teams: financial reports, event management, meeting rooms and desk booking, chatbots, etc.
- The biggest app we've built was the [Hub App](#) — our internal and very opinionated system for managing offices in 3 countries and organizing all internal and external events for 300+ remote workers and the community.

Platform Developer @ Anaconda, Inc.

Berlin, Germany + Austin, TX, USA (remote)

Nov 2019 – Feb 2021



[Anaconda](#) is a popular data science platform in the Python community.

- Worked in a team of 3 people that developed [Team Edition](#) — a self-hosted package repository solution for companies.
- Took a lead in developing a CVE vulnerability analysis system for these packages with daily updates and automated security reports.
- Bootstrapped [Anaconda Cloud](#), the SaaS platform for data scientists and "the next big thing" in the Anaconda world.
- Engineered a secure, stateless, and decentralized authorization system for microservices utilizing OAuth, JWTs, IAM, and Envoy-sidecars within a Kubernetes environment.

Software Engineer in Logistics @ Delivery Hero SE

Berlin, Germany

Sep 2018 — Nov 2019



[Delivery Hero](#) is a food delivery company. I was part of the Logistics department.

- Our team was responsible for dynamic pricing and delivery time prediction services.
- Using PostGIS and OpenStreetMaps, we did a lot of "magic" over geometry: isochrones, geohashes, routing algorithms, fast time estimations, etc.
- That was the first time when I was fully immersed into the DevOps ideology. Managed infrastructure as code in Kubernetes, Helm and Terraform. We had CI/CD for 45+ countries in 4 AWS regions!

Lead Backend Developer @ Sola.ai (aka. Plag)

Vilnius, Lithuania

2014 — 2018



[Plag**](#) (renamed to Sola later) was a geolocation based social network.

- Developed fast real-time asynchronous backend in Python, Asyncio, Websockets, PostgreSQL, RabbitMQ, Redis and various AWS services.
- Implemented a smart newsfeed system that heavily used geolocation and smart content analysis.
- Survived the first Blockchain hype dealing with \$2.5 million ICO (pretty intense!).
- Built a decentralized content delivery network using IPFS and DHT.
- We had a lot of problems with fraud, spam and we were actively defending ourselves right on the air. Fun time!

Developer and Researcher @ Sensee

Vilnius, Lithuania

2014 — 2016



Real-time video communication app with AR features. We started it with the same team as the previous project.

- Designed and built an asynchronous backend for 10,000+ simultaneous connections using Tornado (popular async framework at the time) and Websockets (not so popular that time :D)
- Implemented a peer-to-peer video and data transmission system using WebRTC that dramatically saved costs for video-processing infrastructure.
- Using OpenCV, I've developed a real-time object detection algorithm which was ported to iOS and Android by our C++ developers

Backend Developer @ We Heart Pics



Moscow, Russia (remote)

2012 — 2014

Instagram-like social network with daily photo-challenges for 2M users.

- Inherited a monolithic API on Python, Django, MySQL, AWS and supported its development until the very end
- The project was changing often and its admin interface was constantly breaking down. So I've created an automatic admin generator called GodMode and [open-sourced it](#) later

Freelance Web Developer



Novosibirsk, Russia

2009 — 2012

During my university time, I started as a full-stack web developer, coding e-commerce websites and web-portals, which were popular at the time.

Education

Novosibirsk State Technical University

Master's Degree with honors

2008 - 2014

Conducted extensive research in the fields of Natural Language Processing and Search Engines, resulting in the creation of an adaptive semantic text analysis algorithm. As my thesis, I developed a "smart parser" for converting natural language text into a structured semantic "knowledge", contributing to the functionality of early-days "smart-assistants". Long before the good ChatGPT days :)

Personal info

Male, 32 y.o., originally from Siberia 🐻 Russia. Moved to Lithuania in 2014, and to Berlin in 2018, where I am based today. Still love this crazy place.

Hobbies: traveling on my self-built VW camper, DIY'ing something at home, blogging about tech, mountain biking, archery.

Languages:

🇬🇧 English — C1

🇩🇪 German — B1

🇷🇺 Russian — native

Pet-projects on GitHub: [vas3k.club](#), [Infomate](#), [Pepic](#)

Some of my articles:

- [Computational Photography. From Selfies to Black Holes](#)
- [A Team. How to build awesome teams without bullshit](#)
- [Machine Learning for Everyone](#)
- [How Machines Predict The Weather For Us](#)
- [Machine Translation. From the Cold War to Deep Learning](#)