

Saving redundant work

- We won't look at dynamic programming in this course
- But we can show a simpler version of the underlying idea, which is still valuable to know and utilize
- Note that in exploring tree, we may compute an answer to the same subproblem several times
 - What is the best answer using items $\{b,c,d\}$ before deciding to include item $\{a\}$; similarly for $\{c,d\}$ and so on

Saving redundant work

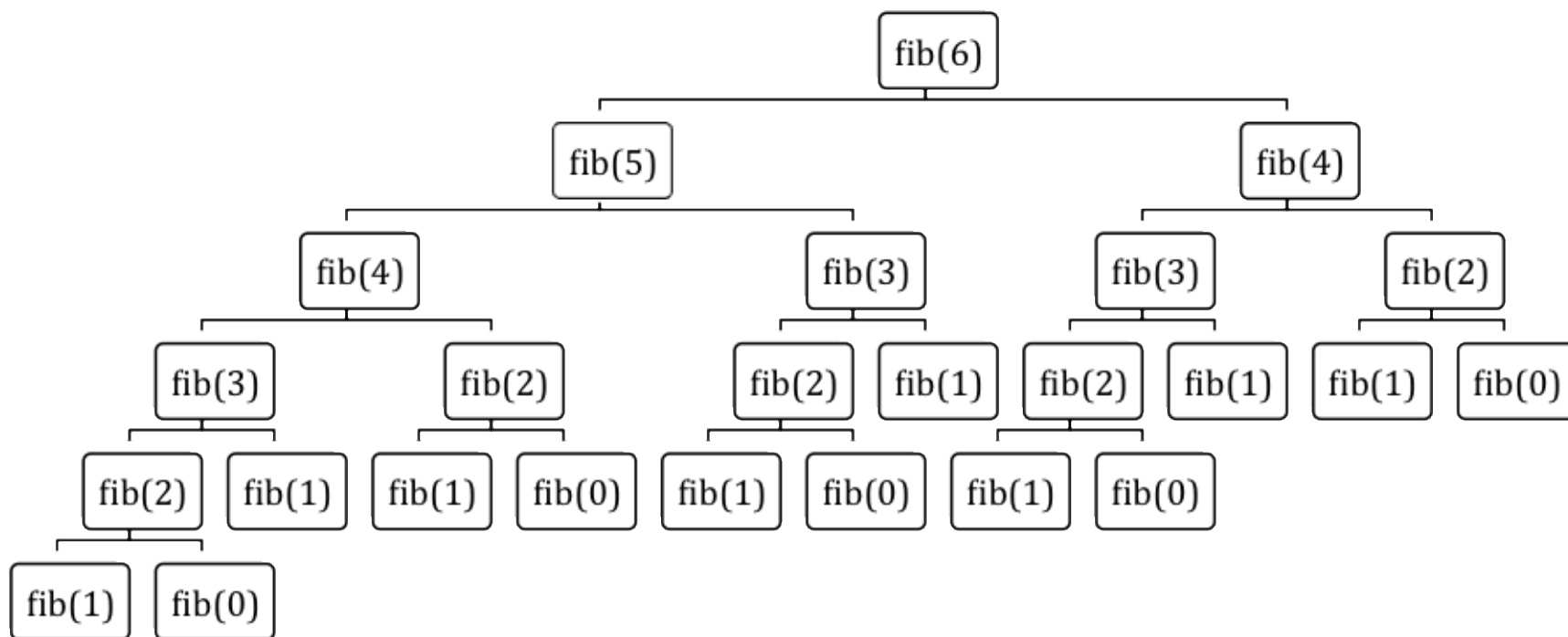
- We might be much more efficient if we could keep track of partial solutions, and then just look up the answer somewhere when we need to use this computation again
- Let's illustrate this idea with a simpler example – our old friend, Fibonacci

Standard Fibonacci

```
def fib(x):  
    assert type(x) == int and x >= 0  
    if x == 0 or x == 1:  
        return 1  
    else:  
        return fib(x-1) + fib(x-2)  
  
def testFib(n):  
    assert type(n) == int and n >= 0  
    for i in range(n):  
        print ('fib of', i, '=', fib(i))
```

Improving Fibonacci

- This can be very slow
- It is repeating computations multiple times



Saving redundant work

- Note how many different times we compute `fib(3)` or `fib(2)`
- Since we know that `fib` does not do any side-effects, i.e., it doesn't mutate an internal variable, the answer is not going to be different
- So can we save this extra effort?
- **Memoization** – the first time we compute a function, keep track of the value; any subsequent time, just look up the value

```
def fastFib(x, memo):
    assert type(x) == int and x >= 0 and type(memo) == dict
    if x == 0 or x == 1:
        return 1
    if x in memo:
        return memo[x]
    result = fastFib(x-1, memo) + fastFib(x-2, memo)
    memo[x] = result
    return result

def testFastFib(n):
    assert type(n) == int and n >= 0
    for i in range(n):
        print ('fib of', i, '=', fastFib(i, {}))
```

Memoization saves time

- Under this method, we only compute `fib(n)` once, thus saving a great deal of additional effort
- This idea can be used to improve other methods (check out dynamic programming)
- Memoization only applies if there is no mutation of internal variables