using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

namespace ConsoleApplications

{

class Class7

{

public static void Main()

{

Container[] containerArray = new Container[5];

for (int i = 0; i < containerArray.Length; i++)

{

containerArray[i] = new Container(i);

}

Container[] containerArrayCopy = new Container[10];

containerArray.CopyTo(containerArrayCopy, 0);

containerArrayCopy[2].V = 3;

for (int i = 0; i < containerArray.Length; i++)

{

Console.Write("{0}, ", containerArray[i].V);

}

Console.WriteLine();

}

}

public class Container

{

public int V;

public Container(int i)

{

V = i;

}

}

}