using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

namespace ConsoleApplications

{

class Class3

{

static void Main(string[] args)

{

Class\_base obj = new Class\_derived();

System.Console.WriteLine(obj.Hello());

}

}

public class Class\_base

{

public string Hello()

{

return "Hello from Class\_base";

}

}

public class Class\_derived : Class\_base

{

public string Hello()

{

return "Hello from Class\_derived";

}

}

}