

# CS4022D Principles of Programming Languages

## Lecture #4: Semantics - Part 2

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# Semantics

- **Meaning** of syntactically valid programs
- Mostly described informally
- Approaches to Formal Semantics
  - Operational, Denotational, Axiomatic

# Semantics: Boolean Expressions

Evaluation of *expr1* && *expr2*

- Short-Circuit Evaluation Semantics
  - if *expr1* evaluates to *false*, *expr2* is **not evaluated**
- Complete Evaluation Semantics
  - both *expr1* and *expr2* are evaluated

# Different Semantics: Different run-time behavior

Evaluation of  $f(x) \&\& g(y)$

- Short-Circuit Evaluation Semantics
  - if  $f(x)$  evaluates to *false*,  $g(y)$  is not evaluated
- Complete Evaluation Semantics
  - suppose  $g(y)$  results in a run-time error???

# Formal Semantics: Approaches

- Operational semantics
- Denotational semantics
- Axiomatic semantics

# Operational Semantics

- meaning of a construct is specified by the computation it induces when it is executed on a machine (mostly an abstract machine).
- the interest is on **how** the effect of a computation is produced.
- meaning of  $x = y + z$  ?
  - **evaluate** the expression  $y + z$  in the current state<sup>1</sup>
  - **assign** the value to variable  $x$ , resulting in a new state<sup>2</sup>
- meaning of  $x = y + z; a = x$  ?

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<sup>1</sup>Program state: Mapping of values to variables (simple view)

<sup>2</sup>Assignment causes a change in state (side effect)

# Operational Semantics

- Meaning of expression  $(1+2)*(3+4)$

$$\underline{(1 + 2)} * (3 + 4) \rightarrow 3 * \underline{(3 + 4)} \rightarrow \underline{3 * 7} \rightarrow 21$$

sequence of internal steps of computation

- *Intensional Semantics* - sequence of internal steps of computation is important

# Operational Semantics

- two different Operational Semantics for  $(1+2)*(3+4)$

$$\underline{(1+2)} * (3+4) \rightarrow 3 * \underline{(3+4)} \rightarrow \underline{3*7} \rightarrow 21$$

$$(1+2) * \underline{(3+4)} \rightarrow \underline{(1+2)} * 7 \rightarrow \underline{3*7} \rightarrow 21$$

- Factorial function - differently coded functions may have different semantics



# Boolean Expression - Operational Semantics

- Language Syntax

$B ::= \text{true}$

$\text{false}$

$B \wedge B$

# Boolean Expression - Operational Semantics

- Language Syntax

$B ::= \text{true}$

$\text{false}$

$B \wedge B$

- Some sentences (strings) in the language:

*true*

*false*

*true  $\wedge$  false*

*true  $\wedge$  false  $\wedge$  false*

*false  $\wedge$  false  $\wedge$  false  $\wedge$  true*

# Boolean Expression - Operational Semantics

Evaluation of an expression of the form  $B_1 \wedge B_2$

- if  $B_1$  is *false*, the entire expression evaluates to *false*
- if  $B_1$  is *true*, evaluate  $B_2$
- if  $B_1$  is not a value, evaluate  $B_1$  to a value say  $v_1$  and then evaluate  $v_1 \wedge B_2$

# Boolean Expression - Semantics

$$\text{false} \wedge B \rightarrow \text{false}$$

$$\text{true} \wedge B \rightarrow B$$

$$\frac{B_1 \rightarrow B'_1}{B_1 \wedge B_2 \rightarrow B'_1 \wedge B_2}$$

# Boolean Expression - Operational Semantics

$true \wedge B \rightarrow B$

$false \wedge B \rightarrow false$

$$\frac{B_1 \rightarrow B'_1}{B_1 \wedge B_2 \rightarrow B'_1 \wedge B_2}$$

- Meaning of  $(true \wedge true) \wedge false$ ?

$(true \wedge true) \wedge false \rightarrow true \wedge false \rightarrow false$

- as steps of evaluations in an abstract machine
- evaluating to final value *false*

# Denotational Semantics

- Meaning is a mathematical function from input data to output data
- Expression Semantics

$\mathcal{M} : \textit{Expression} \rightarrow \textit{Value}$

$\mathcal{M}(1 + 2) * (3 + 4) = 21$

# Denotational Semantics

- Operational steps are not important
- *Extensional Semantics* - only the relationship between input and output is important
- Factorial function - differently coded functions have the same semantics

# Booleans: Denotational Semantics

- Define a Semantic function for each syntactic category

$$\mathcal{B}[\![true]\!] = true$$

$$\mathcal{B}[\![false]\!] = false$$

$$\mathcal{B}[\![b_1 \wedge b_2]\!] = \mathcal{B}[\![b_1]\!] \wedge \mathcal{B}[\![b_2]\!]$$



# Axiomatic Semantics

- History
  - R. W. Floyd *Assigning Meanings to Programs*[1967] - rules for reasoning about flow charts, fragments of ALGOL
  - C. A. R. Hoare *An axiomatic basis for Computer Programming*[1969] -rules for reasoning about programming languages, partial correctness of programs. Suggested axiomatic techniques for the definition of programming language semantics
- name **axiomatic semantics**?
  - meaning of a construct specified in terms of **axioms** saying how to prove properties of it.
- method for **proving properties** and for **explaining the meaning** of program constructs
- more abstract than denotational and operational definitions

# Axiomatic Semantics

- Formal proof of program properties - proof of partial correctness
- Properties as *assertions* of the form  $\{P\} S \{Q\}$   
( $P$  - precondition,  $Q$  - post condition)
- if  $P$  holds in the initial state, and if the execution of  $S$  terminates when started in that state, then  $Q$  will hold in the state in which  $S$  halts

$$\{a > 0\} a := a - 1 \{a \geq 0\}$$

# Partial correctness - Example

$\{x = n \wedge n > 0\}$

$y := 1; \text{ while } (x \neq 1) \{y := x * y; x := x - 1\}$

$\{y = n!\}$

# Conclusion

- Formalizing Semantics
  - Language Designers, Compiler Writer, Programmer
  - Standard for implementer - Program should behave same in different implementations
  - Proof of programs properties
  - ...
- Definition of Standard ML - Fully formalized

# Conclusion

- The three approaches are complementary
  - operational- how a program is executed
  - denotational- the effect of executing the program
  - axiomatic- axioms saying how to prove properties of a construct
- Different techniques appropriate for different purposes
  - operational when implementing the language
  - denotational when reasoning about programs
  - axiomatic for proving partial correctness of program